

file: assignment5.ml

```

type symbol = Constsymbol of int | Funcsymbol of char ;;
type term = Variable of char | Node of symbol * (term list) ;;

```

(* example of terms: x , y , $(+, [x; y])$, etc.
 where x, y are Variable *)

```

*)
let one = Constsymbol 1 ;;
let zero = Constsymbol 0 ;;
let or = Funcsymbol '!' ;;
let and = Funcsymbol '&' ;;
let not = Funcsymbol '~' ;;

```

(* example: let $trm = \text{Node}(\text{and}, [\text{Node}(\text{or}, [x; z]); y])$;;
 where let $x = \text{Variable } 'x'$;; let $y = \text{Variable } 'y'$;;
 let $z = \text{Variable } 'z'$;;

*)

```

let rec validSymbol sym = match sym with
| Constsymbol x → true
| Funcsymbol x → true
;;

```

(* checks if the
 'input symbol'
 is valid *)

```

let rec symbolExists elem lst = match lst with
| [] → false

```

(* checks if
 symbol 'elem'
 exists in a list
 'lst' of
 (symbol, arity)
 *)

```

| (hd_sym, hd_ar) :: tl → (elem = hd_sym) ||
(symbolExists elem tl)
;;

```

```

let rec dupSymbolExists lst = match lst with
| [] → false

```

(* does lst contain
 duplicate
 symbols *)

```

| (hd_sym, hd_ar) :: tl → (symbolExists hd_sym tl) ||
(dupSymbolExists tl)
;;

```

```

** let rec check_sig sig_set = match sig_set with
| [] → true

```

(* checks if
 sig_set is a
 valid
 signature *)

```

| (sym, ar) :: tl → (validSymbol sym) &&
(ar >= 0) &&

```

```

(((symbolExists sym tl) || (dupSymbolExists tl)) = false)
;;

```


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(* sig-set is the representation of a signature which is basically a list of (symbol, int) pair

* e.g. let test_sig = [(zero, 0); (one, 1); (NOT, 1); (AND, 2)]

*)

let rec arity sym signature =
match signature with

| [] → -1

| (sym1, as) :: tl → if (sym = sym1)

then as

else (arity sym tl) ;;

(* gives the arity of 'sym' w.r.t a 'signature'. Returns -1 if 'sym' doesn't exist in 'signature' *)

let test_sig = [(zero, 0); (one, 1); (NOT, 1); (AND, 2); (OR, 2)] ;;

(* global variable signature *)

** let rec wfterm trm =
match trm with

| Variable v → true

| Node (sym, trm_lst) → (validSymbol sym) &&

(List.length trm_lst = (arity sym test_sig)) &&

(let rec wflist l =
match l with

| [] → true

| hd :: tl → (wfterm hd) && (wflist tl)

in
wflist trm_lst)

;;


```

** let rec ht t = match t with
  | Variable v → 0
  | Node (Constsymbol x, l) → 0
  | Node (AND, [t1; t2]) → 1 + (max (ht t1) (ht t2))
  | Node (OR, [t1; t2]) → 1 + (max (ht t1) (ht t2))
  | Node (NOT, [t1]) → 1 + (ht t1)
;;

```

(* returns the height of the tree representing the term 't' *)

```

** let rec size t = match t with
  | Variable v → 1
  | Node (Constsymbol x, l) → 1
  | Node (sym, [t1; t2]) → 1 + (size t1) + (size t2)
  | Node (sym, [t1]) → 1 + (size t1)
;;

```

(* returns the size of term 't' *)

```

let rec filter_uniq l = match l with
  | [] → []
  | hd::tl → if (List.memq hd tl)
    then (filter_uniq tl)
    else hd::(filter_uniq tl)
;;

```

(* returns the list 'l' with all its duplicate elements removed *)

```

** let rec vars t =
  let res = match t with
    | Variable v → [v]
    | Node (sym, [t1; t2]) → List.append (vars t1) (vars t2)
    | Node (sym, [t1]) → vars t1
  in
  filter_uniq res
;;

```

(* returns the list of unique variables in term 't' *)

(* Representation of substitutions:

$\{x \mapsto t\}$ is represented as (x, t)
and a substitution is a list of such (x, t) pairs

∴ type substitution = Substitution where x is Variable (term)
t is term

let rec subst_var v s =

match s with

| [] → Variable v

| (Variable v1, Variable t1) :: tl → if v = v1 then Variable t1
else (subst_var v tl)

| (Variable v1, Node (s1, l)) :: tl → if v = v1
then Node (s1, l)
else (subst_var v tl)

;;

(* substitutes the Variable 'v'
w.r.t. the substitution 's')

*** let rec subst t s =

match t with

| Variable v → subst_var v s

| Node (sym, [t1; t2]) → Node (sym, [(subst t1 s); (subst t2 s)])

| Node (sym, [t1]) → Node (sym, [(subst t1 s)])

| _ → t

;;

(* substitutes the term 't'
w.r.t. the substitution
's' *)

let rec append_tuple s (x1, t1) =

match s with

| [] → [(x1, t1)]

| (x2, t2) :: tl → if x1 = x2 then []
else (append_tuple tl (x1, t1))

;;

(* appends the tuple
(x1, t1) to tuple-list
's' if (x1, t1) doesn't
already exist in 's'
*)

let rec append_uniq s1 s2 =

match s2 with

| [] → s1

| hd :: tl → List.append (append_tuple s1 hd) (append_uniq s1 tl)

;;

(* appends the substitutions 's1'
and 's2' such that the
resulting substitution is valid *)

*** let rec compose s1 s2 =

let temp =

(match s1 with

| [] → []

| (v, t) :: tl → (v, (subst t s2)) :: (compose tl s2)

)

in append_uniq temp s2

;;

(* returns the composition of
the substitutions 's1' and 's2'
*)

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exception NOT_UNIFIABLE ;;

let rec occurs v l =

match l with

| [] → false

| (Node (sym, l1)) :: tl → (occurs v l1) || (occurs v tl)

| (Variable v1) :: tl → if v = v1 then true
else (occurs v tl)

;;

(* 'occurs-check' for mgu;
checks returns true if the
Variable 'v' occurs in the
term list 'l' *)*** let rec mgu t1 t2 =
match (t1, t2) with| (Variable v1, Variable v2) → if v1 = v2 then []
else [(Variable v1, Variable v2)]| (Variable v1, Node (sym, l)) → if (occurs v1 l)
then raise NOT_UNIFIABLE
else [(Variable v1, Node (sym, l))]| (Node (sym, l), Variable v2) → if (occurs v2 l)
then raise NOT_UNIFIABLE
else [(Variable v1, Node (sym, l))]| (Node (sym1, l1), Node (sym2, l2)) → if (sym1 = sym2)
then

match (l1, l2) with

| ([tr1], [tr2]) → mgu tr1 tr2

| ([tr1; tr2], [tr3; tr4]) → List.append
(mgu tr1 tr3)
(mgu tr2 tr4)

else raise NOT_UNIFIABLE

;;

END

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2016 PH10575