

Ans 2:-

$$(a) t = 100 \text{ nsec} = 100 \times 10^{-9} = 10^{-7} \text{ sec}$$

$$(i) \text{ TLB, time.} = 10 \text{ nsec} = t_t$$

$$2\% \text{ Page fault} = \beta = 0.02$$

$$0.85 = \alpha = 85\% \text{ found in TLB}$$

$$T = \text{Page replacement time} = 2 \times 10^{-6} \text{ sec.}$$

$$\Rightarrow 1 - \alpha - \beta = 0.13$$

(i) Single-level page table :-

average memory access time

$$= \alpha(t_t + t) + (1 - \alpha - \beta)(t_t + 2t)$$

$$+ \beta(t_t + t + T + t_t + 2t)$$

$$= 0.85(10 + 100) + 0.13(10 + 100 + 100) + 0.02(10 + 100 + 2 \times 10^6 + 10 + 100 + 100)$$

$$= 93.5 + 27.3 + 0.02(320 + 2 \times 10^6)$$

$$= 93.5 + 27.3 + 6.4 + 4 \times 10^4$$

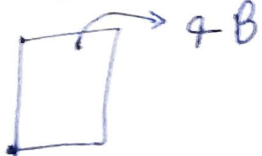
$$= (127.2 + 4 \times 10^4) 10^{-9} \text{ sec.}$$

$$= 40,127.2 \text{ nsec}$$

$$= 40127.2 \times 10^{-9} \text{ sec.}$$

(ii) on page 5.

Ans:-
(a) av. size $8 \text{ KB} = 8 \times 2^{10}$ Bytes



~~Optimal page size \Rightarrow no. of pages~~ $= \frac{8 \times 2^{10}}{2^2}$
 $= 2 \times 2^{10}$
 $= 2^{11}$ pages

average $= 8 \times 2^{10} = S = 8 \times 2^{10}$ Bytes

page table entry size $= k = 4$

Page size $= P$

av. internal fragmentation per segment $= P/2$

av. no. of pages per segment $= S/P$

Thus, total overhead, $V = \frac{KS}{P} + \frac{P}{2}$

\therefore value of P that minimizes overhead, $\frac{dV}{dP} = 0$

$\Rightarrow -\frac{KS}{P^2} + \frac{1}{2} = 0$

$\Rightarrow P = \sqrt{2SK}$
 $= \sqrt{2 \times 8 \times 2^{10} \times 4}$
 $= 4 \cdot 2^5$
 $= 2^2 \cdot 2^1 \cdot 2^5$

$P = 8$ Bytes

(b) It improve algorithm by using reference bit and modify bit (if available) is concept.

Consider example,

take ordered pair

→ (0,0) neither recently used nor modified → best page to ~~not~~ replace.

→ (0,1) not recently used but modified not quite as good must write out before replacement.

→ (1,0) recently used but clean, probably will be used again soon

→ (1,1) recently used & modified → probably will be used again soon & need to write out before replacement.

It improve performance like when we change any bit in main memory than it directly changes in hard disk by using that another reference bit while in earlier case we have to traverse the whole page table which affect performance.

(20)

③(b) (i) allocation of page reference :-

FIFO :-

7, 3, 5, 2, 1, 0, 7, 4, 7, 1, 2, 0, 2, 6, 3, 4, 1, 5, 2, 7

4 frames	7	3	5	2	1	0	7	4	7	1	2	0	2	6	3	4	1	5	2	7
1				2	2	2	2	4	4	4	4	4	4	4	4	4	1	1	1	1
2			5	5	5	5	7	7	7	7	7	7	7	7	7	3	3	3	3	7
3		3	3	3	3	0	0	0	0	0	0	0	0	6	6	6	6	6	2	2
4	7	7	7	7	1	1	1	1	1	1	2	2	2	2	2	2	2	5	5	5

no page fault

$$\therefore \text{page fault} = 15 = 20 - (\text{no page fault}) = 20 - 5 = 15$$

(ii) LRU :-

4 frames	7	3	5	2	1	0	7	4	7	1	2	0	2	6	3	4	1	5	2	7
1				2	2	2	2	4	4	4	4	0	0	0	0	4	4	4	4	7
2			5	5	5	5	7	7	7	7	7	7	7	6	6	6	6	5	5	5
3		3	3	3	3	0	0	0	0	0	2	2	2	2	2	2	2	1	1	1
4	7	7	7	7	1	1	1	1	1	1	1	1	1	1	1	3	3	3	3	2

no page fault

$$\therefore \text{page fault} = 20 - 3 = 17$$

Ans 2 (a)(ii) in 3-level page table :- (reference from page 1 of this ans sheet)

average memory access time

$$= \alpha(t_1 + t) + (1 - \alpha - \beta)(3t + t_e + t) + \beta(t_e + 3t + T + t_e + 3t + t)$$

$$= 0.85(10 + 100) + 0.13(3 \times 100 + 100 + 10) + 0.02(10 + 3 \times 100 + 2 \times 10^6 + 3 \times 100 + 100 + 10)$$

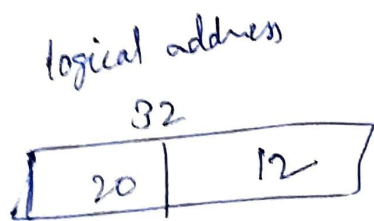
$$= 93.5 + 53.3 + (720 + 2 \times 10^6) 0.02$$

$$= 93.5 + 53.3 + 14.4 + 4 \times 10^4$$

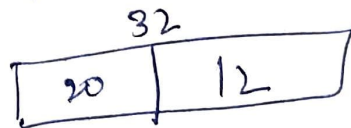
$$= (161.2 + 40000) \text{ nsec}$$

$$= (40161.2 \text{ nsec})$$

Ans 3:-
(a)



Physical address



1024 2^{10}

2 level page table.

page size = 4 KiB = ~~4096~~ Byte = $2^2 \cdot 2^{16}$
~~= 2^{30} Byte~~
 = 2^{12} Bytes

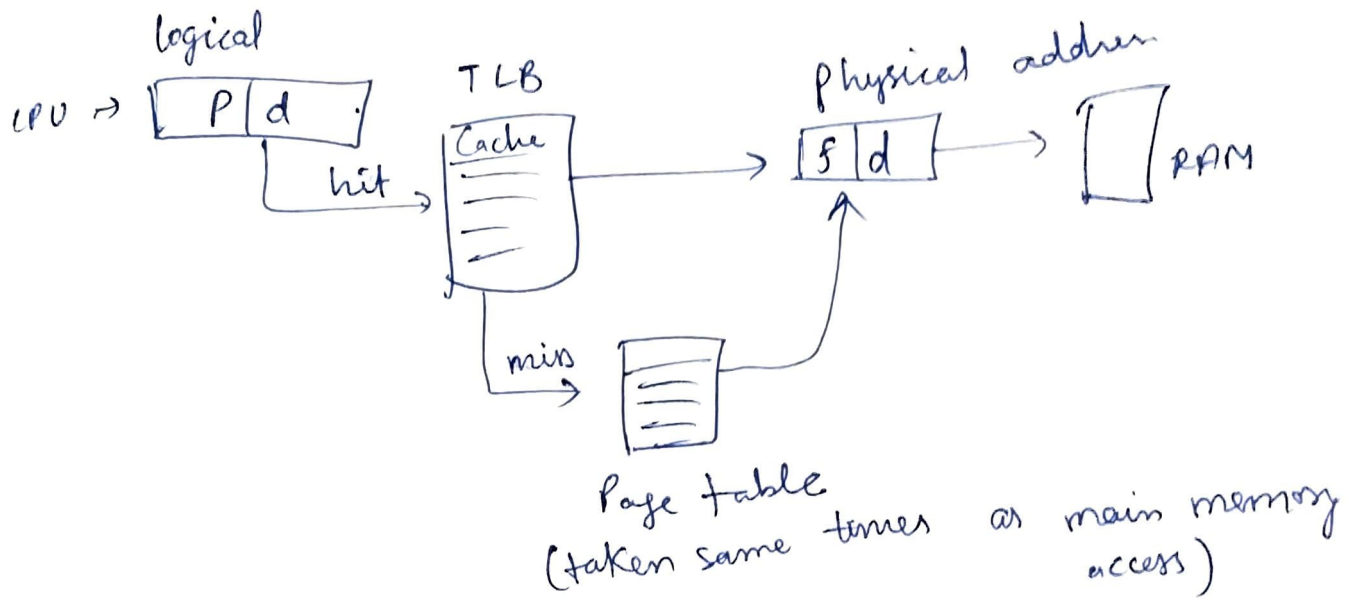
(iii) offset of page = 12 bit
 & page size = 2^{12} Bytes

(i) order page table = 0

(ii) inner page table = 10

0 ————— 19

(c) access memory-time in demand paging memory managem. system that includes TLB :-



\therefore access memory time :-

t_t : time to access TLB

t : memory access time main memory

α : probability that reference found in TLB

β : prob. page fault.

\therefore access memory time

$$= \text{Case 1 (hit)} + \text{Case 2 (miss)}$$

$$= \alpha (t + t_t) + (1 - \alpha - \beta) (t_t + t + t) + \beta (t_t + t + T + t_t + t + t)$$

Annotations for the equation:

- $\alpha (t + t_t)$: found in TLB \rightarrow access the physical address
- $(1 - \alpha - \beta) (t_t + t + t)$: TLB check \rightarrow check in page table \rightarrow access physical add.
- $\beta (t_t + t + T + t_t + t + t)$:
 - T : page replacement time
 - t_t : again check TLB