

Introduction to R

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What is R?

- R refers to two things:
 - R, the programming language, and
 - R, the software that you use to run programs written in R
- R is an **interpreted language** (also called a scripting language)
 - (code doesn't need to be compiled before you run it)
- Supports **object oriented programming**
 - (data and functions are combined inside classes)
- Also supports **functional programming**
 - (functions are *first-class objects*; you treat them like any other variable, and you can call them recursively)
- R is OPEN SOURCE

Installing R

- On a Linux machine
 - it is likely that your package manager will have R available (maybe not the latest version)
- For everyone else
 - go to <http://www.r-project.org>
 - Click the link that says “download R”
 - Choose a mirror close to you, choose a link in the “Download and Install R” pane at the top of the page that’s appropriate to your operating system.
- Shortcut for Windows user
 - setup file at
<http://<CRAN MIRROR>/bin/windows/base/release.htm>.

Using R

- R comes with a GUI
 - Comes with a command-line interpreter
 - facilities for displaying plots and help pages
 - and basic text editor

Choosing an IDE

- Better experience of R by using an IDE
 - **Emacs + ESS** (Emacs Speaks Statistics)
 - <http://www.gnu.org/software/emacs/>
 - <http://ess.rproject.org/>
 - **Eclipse/Architect**
 - <http://eclipse.org> ; <http://www.walware.de/goto/statet>
 - <http://www.openanalytics.eu/downloads/architect>
 - **Rstudio**
 - <http://www.rstudio.org>
 - **Revolution-R**
 - <http://www.revolutionanalytics.com/products/revolution-r.php>
 - **Live-R**
 - <http://live-analytics.com/>

Your First Program

- Open up R GUI, or IDE you've decided to use
- Find the command prompt (in the code editor window)
- Type
 - `mean(1:5)`
- Hit Enter to run the line of code.

[Your First Program](#)

How to Get Help in R

- Help on a function or a dataset that you know the name of, type `? followed by the name of the function.`
- To find functions, type two question marks (`??`) followed by a keyword related to the search.
- Functions **help** and **help.search** do the same things as `?` and `??`
- **apropos** function finds variables (including functions) that match its input
 - can do fancier matching using regular expressions
- Most functions have examples that you can run to get a better idea of how they work. Use **example** function to run these
- Packages - other software that R can use to extend its functionality

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VECTORS, MATRICES, AND ARRAYS

Vectors

- Colon operator :
 - for creating sequences from one number to another
 - **8.5:4.5 #sequence of numbers from 8.5 down to 4.5**
- c function
 - for concatenating values ,vectors to create longer vectors
 - **c(1, 1:3, c(5, 8), 13) #values concatenated into single vector**
- Vector function
 - creates a vector of a specified type and length
 - Each of the values in the result is zero, FALSE, or an empty string, or whatever the equivalent of “nothing” is
 - **vector("numeric", 5)**
 - wrapper functions exist for each type to save you typing
 - **numeric(5)**

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Lengths

- All vectors have a *length*
 - **length** function returns how many elements
 - nonnegative integer; zero-length vectors are allowed
 - Missing values still count toward the length
 - Character vectors
 - length is the number of strings
 - not the number of characters in each string
 - For that, use **nchar**
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Names

- Each element of vector can be given a name.
- Labelling the elements makes code readable.
- Can specify names when a vector is created
 - *name = value*
 - If the name of an element is a valid variable name, it doesn't need to be enclosed in quotes.
 - Can name some elements of a vector and leave others blank
- **names** function can also be used to retrieve the names of a vector
- If a vector has no element names, then the names function returns NULL

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Indexing Vectors

- Also called *subsetting* or *subscripting* or *slicing*
- Passing a vector of positive numbers
 - returns slice of vector containing elements at those locations.
 - The first position is 1 (not 0, as in some other languages).
- Passing a vector of negative numbers
 - returns the slice of the vector containing the elements everywhere *except* at those locations.
- Passing a logical vector
 - returns the slice of the vector containing the elements where the index is TRUE.
- For named vectors, passing a character vector of names
 - returns the slice of the vector containing the elements with those names.

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Vector Recycling and Repetition

- What happens in case of arithmetic on vectors of different lengths?
 - When adding two vectors, R will recycle elements in the shorter vector to match the longer one
- **rep** function lets us create vector with repeated elements
- **rep.int** - Like the seq function, rep has a simpler and faster variant, for the most common case
- **rep_len** - paralleling seq_len, lets us specify the length of the output vector

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Matrices and Arrays

Creating Arrays and Matrices

- **array** function: pass in a vector of values and a vector of dimensions
 - Can also provide names for each dimension
- **matrix** function: specify the number of rows or the number of columns
 - matrix can also be created using the array function

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Rows, Columns, and Dimensions

- **dim** function
 - returns a vector of integers of the dimensions of the variable
- **nrow** and **ncol**
 - return the number of rows and columns
- **length** function
 - returns the product of each of the dimensions
- reshape a matrix or array by assigning a new dimension with **dim**
 - Use with caution since it strips dimension names
- **nrow**, **ncol**, and **dim** return NULL when applied to vectors.
- **NROW** and **NCOL** functions
 - are counterparts to **nrow** and **ncol** that pretend vectors are matrices with a single column (that is, column vectors)

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Row, Column, and Dimension Names

- **rownames** and **colnames** functions
 - Like vectors have **names** for the elements

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Indexing Arrays

- Four choices for specifying the index
 - positive integers, negative integers, logical values, and element names
- Permissible to specify the indices for different dimensions in different ways
- Indices for each dimension separated by commas

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Combining Matrices

- **c** function converts matrices to vectors before concatenating them
- **cbind** and **rbind** functions
 - *bind* matrices together by columns and rows

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Array Arithmetic

- Standard arithmetic operators (+, -, *, /) work **element-wise** on matrices and arrays, just they like they do on vectors
- **t** function transposes matrices
 - but not higher-dimensional arrays, where the concept isn't well defined
- %*% and %o% Operators
 - For inner and outer matrix multiplication
 - Dimension names are taken from the first input, if they exist
- **solve** function
 - power operator, ^, also works element-wise on matrices
 - so to invert a matrix you cannot simply raise it to the power of minus one

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LISTS AND DATA FRAMES

Lists and Data Frames

- Vectors, matrices, and arrays
 - contain elements that are all of the same type.
- Lists and data frames
 - let us combine different types of data in a single variable.

Creating Lists

- **list** function
 - simply list the contents, with each argument separated by a comma
 - elements can be any variable type - vectors, matrices, even functions
 - can name elements during construction, or afterward using the **names** function
 - possible for elements of lists to be lists themselves
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Atomic and Recursive Variables

- Lists are considered to be ***recursive*** variables
 - Due to ability to contain other lists within them
- Vectors, matrices, and arrays are ***atomic***
- functions **is.recursive** and **is.atomic** let us test variables to see what type they are

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List Dimensions and Arithmetic

- List's **length** is the number of top-level elements that it contains
- Lists don't have dimensions
 - **dim** function returns NULL
- **nrow, NROW, ncol, NCOL** functions
 - work on lists in the same way as on vectors

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Indexing Lists

- Can access elements of the list using
 - square brackets []
 - Positive or negative numeric indices
 - element names
 - logical index
 - Result of indexing operations is *another list*
 - Instead, to access the *contents* of the list elements
 - Double square brackets ([[]]) can be given a single positive integer denoting the index to return
 - single string naming that element
 - For named elements of lists, use the dollar sign operator, \$
 - IDEs will autocomplete the name for you (use Tab in Rstudio)
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Converting Between Vectors and Lists

- `as.list` function to convert Vectors to lists
- Possible to convert list to vector if each element of list contains a scalar value
- Lists are very useful for storing data of the same type, but with a nonrectangular shape
 - This sort of list can be converted to a vector using the function `unlist`

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Combining Lists

- **c** function for concatenating vectors also works for concatenating lists
- If c is used to concatenate lists and vectors
 - the vectors are converted to lists before the concatenation occurs

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NULL

- NULL is a special value that represents an empty variable
- Used when you want to specify that an element should exist, but should have no contents
- NULL can be used to remove elements of a list
 - Setting an element to NULL (even if it already contains NULL) will remove it.
- To set an existing element to be NULL
 - cannot simply assign the value of NULL, since that will remove the element
 - Instead, it must be set to `list(NULL)`
- Important to understand difference between **NULL** and the special missing value **NA**
 - Biggest difference is that NA is a scalar value, whereas NULL takes up no space at all—it has length zero

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Data Frames

- Data frames are used to store spreadsheet-like data
 - They can either be thought of as matrices where each column can store a different type of data
 - or non-nested lists where each element is of the same length

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Creating Data Frames

- `data.frame` function
- Each column can have a different type than the other columns
 - but all the elements within a column are the same type
- possible to create a data frame by passing different lengths of vectors
 - as long as the lengths allow the shorter ones to be recycled an exact number of times
 - technically, lowest common multiple of all the lengths must be equal to the longest vector

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Indexing Data Frames

- Pairs of the four different vector indices (positive integers, negative integers, logical values, and characters) can be used in exactly the same way as with matrices

[Dataframe Demo program](#)

FUNCTIONS

Functions

- Typing the name of a function shows you the code that runs when you call it
- To create our own functions, we just assign them as we would any other variable
- Functions can be used just like other variable types, so we can pass them as arguments to other functions, and return them from functions

[Function Demo program](#)

THANK YOU !