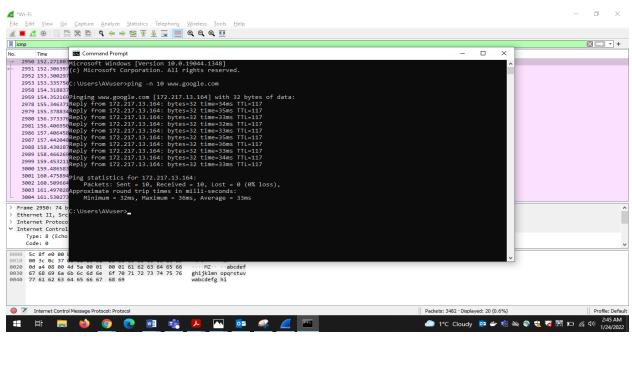
ASSIGNMENT - 1

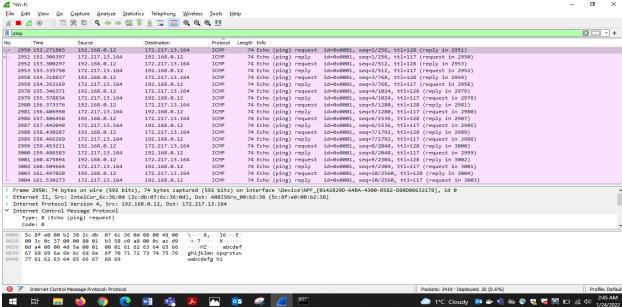
CSCI-6708 Advanced Network Security

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PART 1





1. My IP address is :192.168.0.12

Destination IP Address is: 172.217.13.164

2. ICMP type: 8 (Echo (ping) request)

Code: 0

Type specifies the type of ICMP message, like type 8 means request message and type 0 is used for a reply also type 3 for destination unreachable message.

- Code specifies what kind of ICMP message it is. Just for destination unreachable message we have 16 different codes. Code 0 means network was unreachable.
- 3. Port number are features of transport layer protocols such as TCP and UDP. ICMP packets do not have source and destination port number because it communicates network layer information between hosts and routers and not between application layer processes. Type and code combined is use to identify specific messages.
- 4. Following are the other fields in ICMP message and their values.

```
.... 0101 = Header Length: 20 bytes (5)
   > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
     Total Length: 92
     Identification: 0x6b48 (27464)
  > Flags: 0x00
     ...0 0000 0000 0000 = Fragment Offset: 0
     Time to Live: 9
     Protocol: ICMP (1)
    Header Checksum: 0x0000 [validation disabled]
     [Header checksum status: Unverified]
     Source Address: 192,168,0.8
     Destination Address: 209.14.255.1

    Internet Control Message Protocol

     Type: 8 (Echo (ping) request)
     Code: 0
     Checksum: 0xf581 [correct]
     [Checksum Status: Good]
     Identifier (BE): 1 (0x0001)
     Identifier (LE): 256 (0x0100)
     Sequence Number (BE): 637 (0x027d)
     Sequence Number (LE): 32002 (0x7d02)
     [Response frame: 869]
  > Data (64 bytes)
```

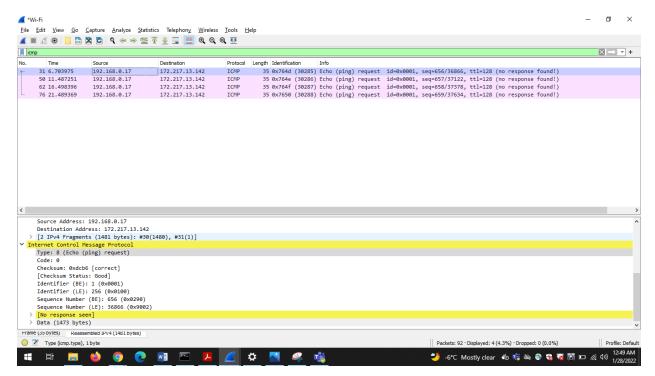
- 5. ICMP Type in reply packet is: 0 (Echo (ping) reply). ICMP message type 0 means Echo reply Code for ICMP reply packet is: 0. Code 0 for net is unreachable.
- 6. Following are the other fields in ICMP reply message with their values.

```
> Frame 20: 74 bytes on wire (592 bits), 74 bytes captured (592 bits) on interface \Device\NPF {0142829D-64BA-4300-B582-D80D08632178}, id 0
> Ethernet II, Src: ARRISGro_dc:94:df (c0:c5:22:dc:94:df), Dst: IntelCor_6c:36:0d (2c:db:07:6c:36:0d)
Internet Protocol Version 4, Src: 172.217.13.142, Dst: 192.168.0.17
     0100 .... = Version: 4
      ... 0101 = Header Length: 20 bytes (5)
  > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
     Total Length: 60
     Identification: 0x0000 (0)
  > Flags: 0x00
     ...0 0000 0000 0000 = Fragment Offset: 0
     Time to Live: 118
     Protocol: ICMP (1)
     Header Checksum: 0xc9a0 [validation disabled]
     [Header checksum status: Unverified]
     Source Address: 172.217.13.142
     Destination Address: 192.168.0.17

▼ Internet Control Message Protocol

    Type: 0 (Echo (ping) reply)
     Code: 0
     Checksum: 0x52da [correct]
     [Checksum Status: Good]
     Identifier (BE): 1 (0x0001)
     Identifier (LE): 256 (0x0100)
     Sequence Number (BE): 641 (0x0281)
     Sequence Number (LE): 33026 (0x8102)
     [Request frame: 19]
     [Response time: 38.756 ms]
  > Data (32 bytes)
```

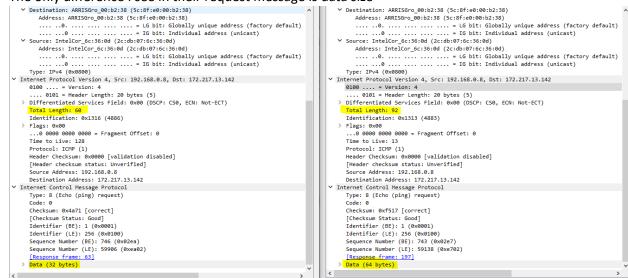
Part 2:



- 1. I was sending ping to google and its maximum packet size is 1472 bytes.
- 2. As we don't have any reply packets it seems packet is being dropped at the very beginning.
- 3. Web servers prevent large pings to avoid issues like ping of death. It has to do with DoS attack where an attacker can deliberately send IP packet with larger then 65536. Other reason is to avoid PING FLOOD problem, it is a simple denial-of-service attack where attacker overwhelms the server with ICMP request ping packets which will consume large amount of CPU for this operation and leads to server slowdown.

Part 3:

1. The only difference I see in their request message is data size



Difference is same for reply packet too. Few other differences that can be observed in reply packet is response time for ping is greater and as tracert has multiple types of reply packet, few of them have ICMP reply time as 11.

2.

Time	Source	Destination	Protocol	Length Identification	Info	
100 27.996232	108.170.248.20	192.168.0.8	ICMP	110 0x7d40 (3206	Time-to-live exceeded (Time to	live exceeded in transit)
101 28.003441	192.168.0.8	172.217.13.142	ICMP	106 0x1335 (4917)	Echo (ping) request id=0x0001	, seq=777/2307, ttl=8 (no response found!)
102 28.038409	108.170.248.20	192.168.0.8	ICMP	110 0x7d43 (3206	Time-to-live exceeded (Time to	live exceeded in transit)
103 29.028624	192.168.0.8	172.217.13.142	ICMP	106 0x1336 (4918)	Echo (ping) request id=0x0001	, seq=778/2563, ttl=9 (no response found!)
104 32.917729	192.168.0.8	172.217.13.142	ICMP	106 0x1337 (4919)	Echo (ping) request id=0x0001	, seq=779/2819, ttl=9 (no response found!)
105 32.957583	216.239.58.121	192.168.0.8	ICMP	182 0x2645 (9797	Time-to-live exceeded (Time to	live exceeded in transit)
106 32.964421	192.168.0.8	172.217.13.142	ICMP	106 0x1338 (4920)	Echo (ping) request id=0x0001	, seq=780/3075, ttl=9 (no response found!)
107 33.000610	216.239.58.121	192.168.0.8	ICMP	182 0x27a0 (1014	Time-to-live exceeded (Time to	live exceeded in transit)
108 33.991217	192.168.0.8	172.217.13.142	ICMP	106 0x1339 (4921)	Echo (ping) request id=0x0001	, seq=781/3331, ttl=10 (no response found!)
109 34.028580	142.250.227.189	192.168.0.8	ICMP	70 0x0000 (0),0	Time-to-live exceeded (Time to	live exceeded in transit)
110 34.036348	192.168.0.8	172.217.13.142	ICMP	106 0x133a (4922)		, seq=782/3587, ttl=10 (no response found!)
111 34.075996	142.250.227.189	192.168.0.8	ICMP	70 0x0000 (0),0	Time-to-live exceeded (Time to	live exceeded in transit)
112 34.083511	192.168.0.8	172.217.13.142	ICMP	106 0x133b (4923)	Echo (ping) request id=0x0001	, seq=783/3843, ttl=10 (no response found!)
113 34.119043	142.250.227.189	192.168.0.8	ICMP	70 0x0000 (0),0	Time-to-live exceeded (Time to	live exceeded in transit)
114 35.120858	192.168.0.8	172.217.13.142	ICMP	106 0x133c (4924)	Echo (ping) request id=0x0001	, seq=784/4099, ttl=11 (no response found!)
115 35.158413	108.170.251.49	192.168.0.8	ICMP	134 0x2ec9 (1197	Time-to-live exceeded (Time to	live exceeded in transit)
116 35.165723	192.168.0.8	172.217.13.142	ICMP	106 0x133d (4925)	Echo (ping) request id=0x0001	, seq=785/4355, ttl=11 (no response found!)
117 35.200363	108.170.251.49	192.168.0.8	ICMP	134 0x2ed3 (1198	Time-to-live exceeded (Time to	live exceeded in transit)
118 35.207523	192.168.0.8	172.217.13.142	ICMP	106 0x133e (4926)	Echo (ping) request id=0x0001	, seq=786/4611, ttl=11 (no response found!)
119 35.241907	108.170.251.49	192.168.0.8	ICMP	134 0x2ed4 (1198	Time-to-live exceeded (Time to	live exceeded in transit)
120 36.244230	192.168.0.8	172.217.13.142	ICMP	106 0x133f (4927)	Echo (ping) request id=0x0001	, seq=787/4867, ttl=12 (no response found!)
123 36.291703	108.170.231.55	192.168.0.8	ICMP	110 0x6a35 (2718	Time-to-live exceeded (Time to	live exceeded in transit)
124 36.299166	192.168.0.8	172.217.13.142	ICMP	106 0x1340 (4928)	Echo (ping) request id=0x0001	, seq=788/5123, ttl=12 (no response found!)
125 36.345251	108.170.231.55	192.168.0.8	ICMP	110 0x6a37 (2719	Time-to-live exceeded (Time to	live exceeded in transit)
126 36.352474	192.168.0.8	172.217.13.142	ICMP	106 0x1341 (4929)	Echo (ping) request id=0x0001	, seq=789/5379, ttl=12 (no response found!)
127 36.387531	108.170.231.55	192.168.0.8	ICMP	110 0x6a38 (2719	Time-to-live exceeded (Time to	live exceeded in transit)
167 37.380703	192.168.0.8	172.217.13.142	ICMP	106 0x1342 (4930)	Echo (ping) request id=0x0001	, seq=790/5635, ttl=13 (reply in 169)
169 37.416163	172.217.13.142	192.168.0.8	ICMP	106 0x0000 (0)	Echo (ping) reply id=0x0001	, seq=790/5635, ttl=117 (request in 167)
170 37.423147	192.168.0.8	172.217.13.142	ICMP	106 0x1343 (4931)	Echo (ping) request id=0x0001	, seq=791/5891, ttl=13 (reply in 171)
171 37.455784	172.217.13.142	192.168.0.8	ICMP	106 0x0000 (0)	Echo (ping) reply id=0x0001	, seq=791/5891, ttl=117 (request in 170)
172 37.463779	192.168.0.8	172.217.13.142	ICMP	106 0x1344 (4932)	Echo (ping) request id=0x0001	, seq=792/6147, ttl=13 (reply in 174)
17/ 37 /023/00	170 017 13 140	107 168 0 8	TCMD	106 0v0000 (0\	Echn (ning) centy id-avagat	can-707/61/17 ++1-117 /request in 177\
Internet Control M	lessage Protocol				<u> </u>	

There are few error responses in tracert command, the one highlighted yield to * error in traceroute but has no error packer. And those in the black color are time-to-live exceeded error packets which has ICMP message type 11.

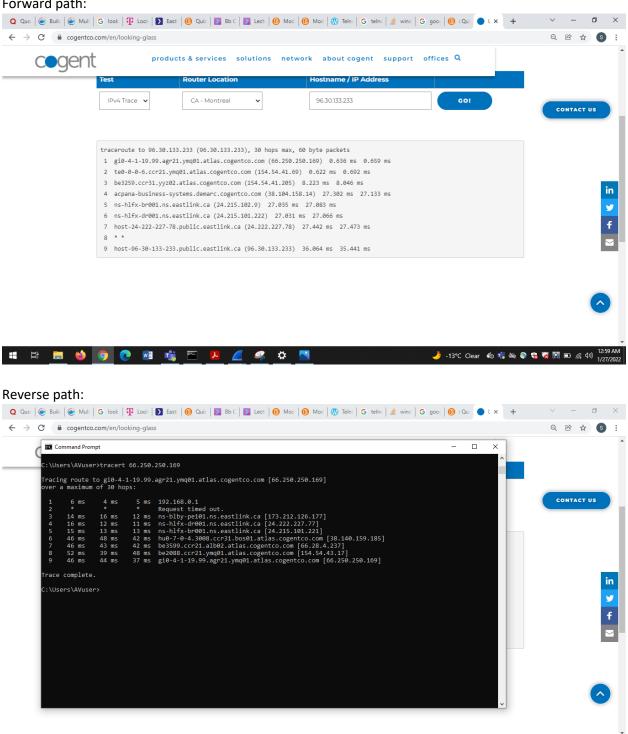
- 3. -T: option in linux is used for making use of TCP SYNC for the requests. I cannot find an alternative for this command in windows so I was unable to execute it.
 - -d: option in unix version is used to enable debugging. But where as in windows it is used for not resolving address to hostname. There is no alternative in windows to -d, so I am unable to execute this command.
- 4. -S srcaddr option in linux enable use of IPv6 only source address, it makes use of ipv6 address given in command as source address. This option has few security issues as it results in address spoofing

Part 4:

1. Cogentco server for north America.

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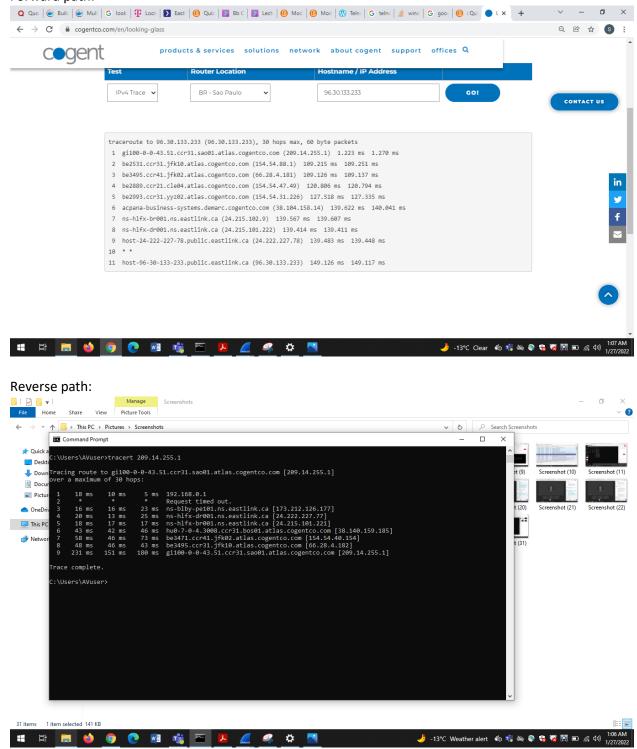




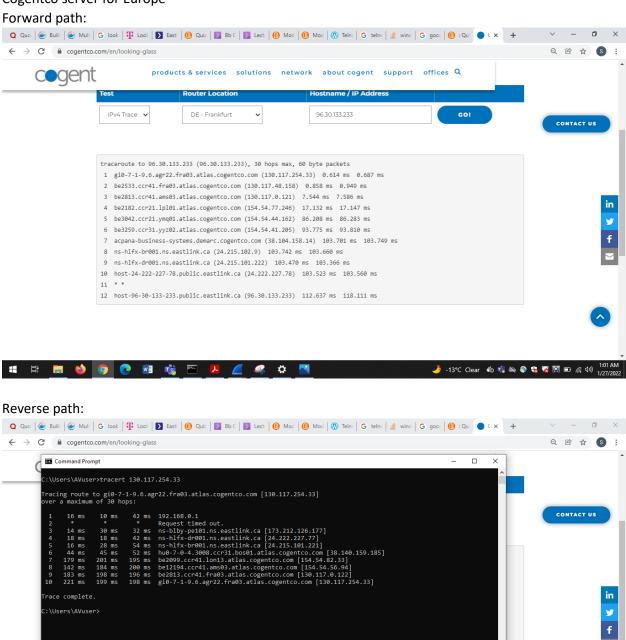
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2. Cogentco server for South America





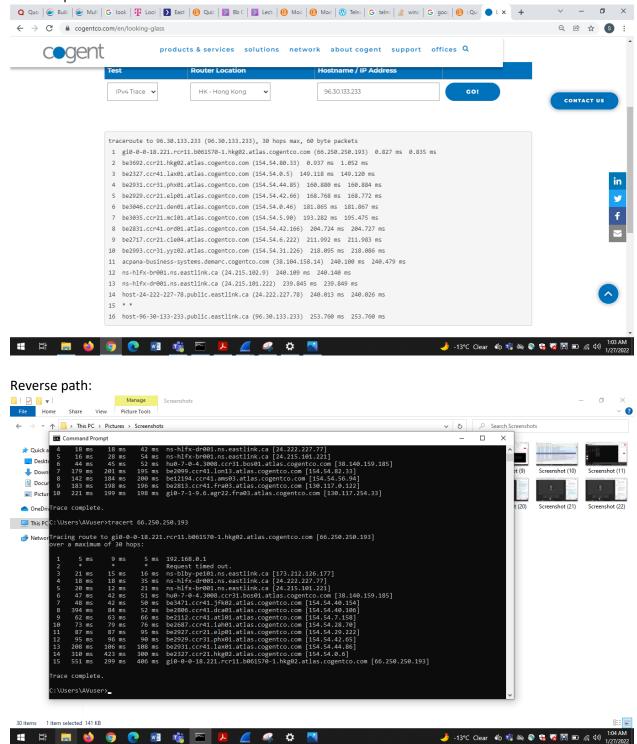
3. Cogentco server for Europe



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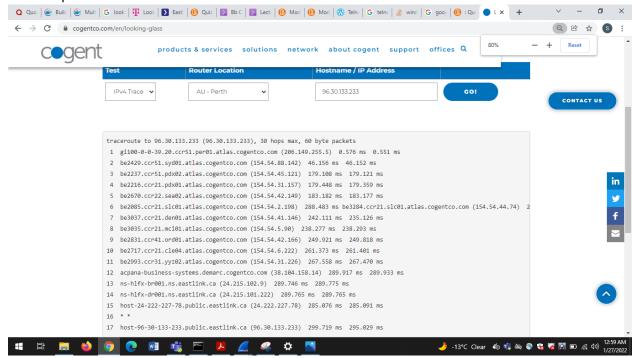
4. Cogentco server for Asia

Forward path:

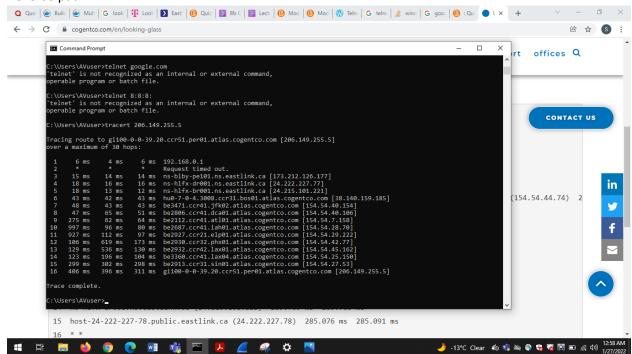


5. Cogentco server for Australia

Forward path:



Reverse path:



The major difference that I can see between reverse and forward path is turnaround time. And number of hops are different from reverse to forward, forward path has more .no of hops. When looked at wired shark we see icmp messages for reverse but not for forward because it may be handled by other protocols at the server end.

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