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C Program to read contents of Whole File

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[C programming language](#) supports four pre-defined functions to read contents from a file, defined in [stdio.h header file](#):

1. [fgetc\(\)](#)– This function is used to read a single character from the file.
2. [fgets\(\)](#)– This function is used to read strings from files.
3. [fscanf\(\)](#)– This function is used to read formatted input from a file.
4. [fread\(\)](#)– This function is used to read the block of raw bytes from files. This is used to read binary files.

Steps To Read A File:

- Open a file using the function `fopen()` and store the reference of the file in a FILE pointer.
- Read contents of the file using any of these functions `fgetc()`, `fgets()`, `fscanf()`, or `fread()`.
- File close the file using the function `fclose()`.

Let's begin discussing each of these functions in detail.

[fgetc\(\)](#)

`fgetc()` reads characters pointed by the function pointer at that time. On each successful read, it returns the character (ASCII value) read from the stream and advances the read position to the next character. This function returns a constant EOF (-1) when there is no

```
int fgetc(FILE *ptr);
```



Approach:

- This program reads the whole content of the file, using this function by reading characters one by one.
- Do-While loop will be used which will read character until it reaches to the end of the file.
- When it reaches end it returns EOF character (-1).

Using EOF:

Below is the C program to implement the above approach-

C

```
// C program to implement
// the above approach
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

// Driver code
int main()
{
```

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```
// Opening file in reading mode
ptr = fopen("test.txt", "r");

if (NULL == ptr) {
    printf("file can't be opened \n");
}

printf("content of this file are \n");

// Printing what is written in file
// character by character using loop.
do {
    ch = fgetc(ptr);
    printf("%c", ch);

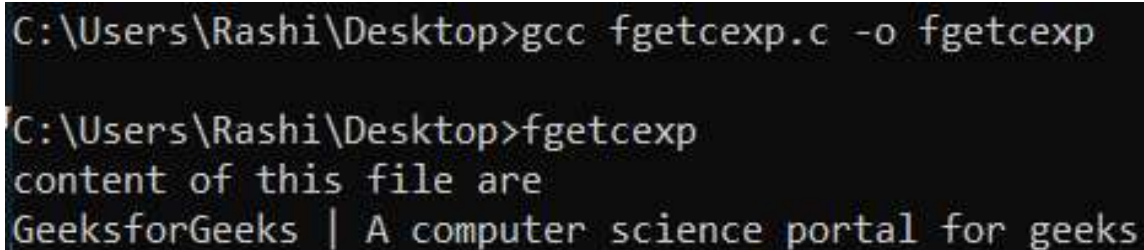
    // Checking if character is not EOF.
    // If it is EOF stop reading.
} while (ch != EOF);

// Closing the file
fclose(ptr);
return 0;
}
```

Input File:

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Output:



```
C:\Users\Rashi\Desktop>gcc fgetcexp.c -o fgetcexp
C:\Users\Rashi\Desktop>fgetcexp
content of this file are
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```

In the above code, the approach is to read one character from the file and check if it is not EOF, if it is not then print it and if it is then stop reading.

Using feof():

`feof()` function takes file pointer as argument and returns true if pointer reaches the end of the file.

Syntax:

```
int feof(FILE *ptr);
```

Approach:

- In this approach, a character is read using `fgetc()`.
- Using `feof()` function check for end of file. since `feof()` returns true after it reaches the end.
- Use logical NOT operator(!) so that when it reaches end condition become false and loop stop.

Below is the C program to implement the above approach:

C

```
// C program to implement
// the above approach
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

// Driver code
int main()
{
    FILE* ptr;
    char ch;
    ptr = fopen("test.txt", "r");

    if (NULL == ptr) {
        printf("file can't be opened \n");
    }
}
```

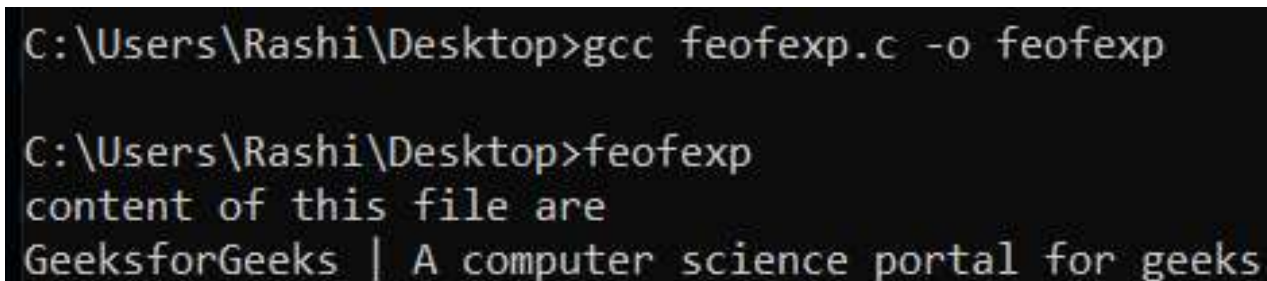
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```
while (!feof(ptr)) {  
    ch = fgetc(ptr);  
    printf("%c", ch);  
}  
fclose(ptr);  
return 0;  
}
```

Input File:

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Output:



```
C:\Users\Rashi\Desktop>gcc feofexp.c -o feofexp  
C:\Users\Rashi\Desktop>feofexp  
content of this file are  
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```

fgets()

`fgets()` reads one string at a time from the file. `fgets()` returns a string if it is successfully read by function or returns NULL if can not read.

Syntax:

```
char * fgets(char *str, int size, FILE * ptr);
```

Here,

str: It is string in which fgets() store string after reading it from file

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size: *It is maximum characters to read from stream.*

ptr: *It is file pointer.*

Approach:

- In this approach, the contents of the file are read one character at a time until we reach the end of the file.
- When we reach the end of the file `fgets()` can't read and returns NULL and the program will stop reading.

Below is the C program to implement the above approach:

C

```
// C program to implement
// the above approach
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

// Driver code
int main()
{
    FILE* ptr;
    char str[50];
    ptr = fopen("test.txt", "a+");

    if (NULL == ptr) {
        printf("file can't be opened \n");
    }

    printf("content of this file are \n");

    while (fgets(str, 50, ptr) != NULL) {
        printf("%s", str);
    }

    fclose(ptr);
    return 0;
}
```

Input File:

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Output:

```
C:\Users\Rashi\Desktop>gcc fgetsexp.c -o fgetsexp
C:\Users\Rashi\Desktop>fgetsexp
content of this file are
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```

fscanf()

fscanf() reads formatted input from a stream.

Syntax:

*int fscanf(FILE *ptr, const char *format, ...)*

Approach:

- fscanf reads formatted data from the files and stores it in variables.
- The data in the buffer is printed on the console till the end of the file is reached.

C++

```
// C program to implement
// the above approach
```

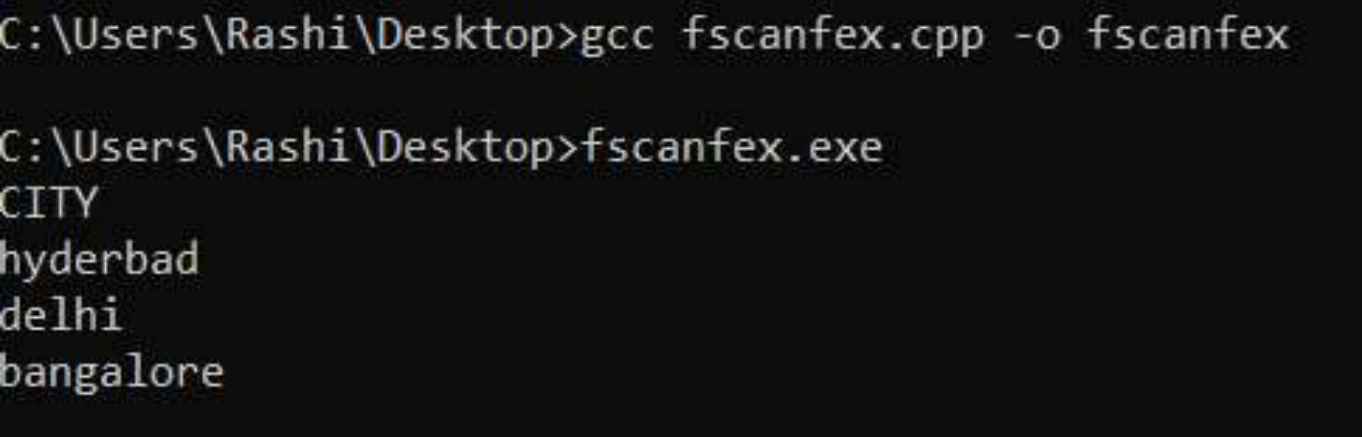
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```
int main()
{
    FILE* ptr = fopen("abc.txt", "r");
    if (ptr == NULL) {
        printf("no such file.");
        return 0;
    }

    /* Assuming that test.txt has content
       in below format
    NAME AGE CITY
    abc     12 hyderabad
    bef     25 delhi
    cce     65 bangalore */
    char buf[100];
    while (fscanf(ptr, "%*s %*s %s ",
                  buf)
           == 1)
        printf("%s\n", buf);

    return 0;
}
```

Output:



```
C:\Users\Rashi\Desktop>gcc fscanfex.cpp -o fscanfex

C:\Users\Rashi\Desktop>fscanfex.exe
CITY
hyderabad
delhi
bangalore
```

fread()

fread() makes it easier to read blocks of data from a file. For instance, in the case of

*size_t fread(void *ptr, size_t size, size_t nmemb, FILE *stream)*

ptr: This is the pointer to a block of memory with a minimum size of $\text{size} * \text{nmemb}$ bytes.

size: This is the size in bytes of each element to be read.

nmemb: This is the number of elements, each one with a size of size bytes.

stream: This is the pointer to a FILE object that specifies an input stream.

Approach:

- It first, reads the count number of objects, each one with a size of size bytes from the given input stream.
- The total amount of bytes reads if successful is $(\text{size} * \text{count})$.
- According to the no. of characters read, the indicator file position is incremented.
- If the objects read are not trivially copy-able, then the behavior is undefined and if the value of size or count is equal to zero, then this program will simply return 0.

C++

```
// C program to implement
// the above approach
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

// Structure to store
// course details
struct Course {
    char cname[30];
    char sdate[30];
};

// Driver code
int main()
{
    FILE* of;
    of = fopen("test.txt", "w");
```

```
        exit(1);
    }

    struct Course inp1 = { "Algorithms",
                           "30OCT" };
    struct Course inp2 = { "DataStructures",
                           "28SEPT" };
    struct Course inp3 = { "Programming",
                           "1NOV" };
    fwrite(&inp1, sizeof(struct Course),
           1, of);
    fwrite(&inp2, sizeof(struct Course),
           1, of);
    fwrite(&inp3, sizeof(struct Course),
           1, of);
    if (fwrite != 0)
        printf("Contents to file written successfully !\n");
    else
        printf("Error writing file !\n");
    fclose(of);

    // File pointer to read from file
    FILE* inf;
    struct Course inp;
    inf = fopen("test.txt", "r");

    if (inf == NULL) {
        fprintf(stderr,
                "\nError to open the file\n");
        exit(1);
    }

    while (fread(&inp, sizeof(struct Course),
                 1, inf))
        printf("Course Name = %s Started = %s\n",
               inp.cname, inp.sdate);
    fclose(inf);
}
```

Output:

```
C:\Users\Rashi\Desktop>gcc freadex.c -o freadex  
  
C:\Users\Rashi\Desktop>freadex  
Contents to file written successfully !  
Course Name = Algorithms Started = 30OCT  
Course Name = DataStructures Started = 28SEPT  
Course Name = Programming Started = 1NOV
```

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