

#### ♦ What is Deque?

- Deque = Double Ended Queue.
- Allows you to insert, remove, and peek from both head and tail.
- Can be used as:
  - Queue (FIFO)
  - Stack (LIFO)

#### ♦ Interfaces and Classes

##### 1. Interface

- `java.util.Deque<E>`

##### 2. Common Implementations

- **ArrayDeque**
  - Backed by resizable array
  - Faster than Stack/LinkedList in most cases
  - Doesn't allow `null`
- **LinkedList**
  - Implements both `List` and `Deque`
  - Allows `null` elements
- **ConcurrentLinkedDeque**
  - Thread-safe implementation
- **LinkedBlockingDeque**
  - Blocking operations for producer-consumer

#### ♦ Important Methods in Deque

(Variants for both ends: First / Last)

- Add: `addFirst()`, `addLast()`, `offerFirst()`, `offerLast()`
- Remove: `removeFirst()`, `removeLast()`, `pollFirst()`, `pollLast()`
- Peek: `peekFirst()`, `peekLast()`

### ♦ Example: Using Deque as Stack

java

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```
import java.util.ArrayDeque;
import java.util.Deque;

public class DequeExample {
    public static void main(String[] args) {
        Deque<String> stack = new ArrayDeque<>();

        stack.push("A"); // addFirst
        stack.push("B");
        stack.push("C");

        System.out.println(stack.pop()); // removes C
        System.out.println(stack.pop()); // removes B
    }
}
```

#### ✓ Output:

CSS

Copy Edit

C  
B

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#### ♦ Example: Using Deque as Queue

java

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```
Deque<String> queue = new ArrayDeque<>();
queue.offer("A");
queue.offer("B");
queue.offer("C");

System.out.println(queue.poll()); // removes A
System.out.println(queue.poll()); // removes B
```

#### ✓ Output:

css

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A  
B

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#### ♦ Use Cases

1. **Stack replacement**
    - Instead of `Stack` (legacy, synchronized, slower).
    - Use `ArrayDeque` → better performance.
  2. **Queue replacement**
    - Instead of `LinkedList` when you don't need random access.
  3. **Sliding Window Problems** (in algorithms)
    - Example: Max element in every window of size K.
  4. **Undo/Redo functionality**
    - One end for undo, other end for redo.
  5. **Browser history**
    - Navigate back/forward efficiently.
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