

# Khoi Tran

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[www.linkedin.com/in/khoi-d-tran](https://www.linkedin.com/in/khoi-d-tran) | <https://github.com/khoitrان98>  
<https://khoitrان98.github.io/portfolio>

## SKILLS

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**Languages:** JavaScript, C#, Java, C++, C, Python, Assembly, HTML5, CSS3.

**Frameworks:** Vue.js, Angular, Ionic, Cordova, Vuetify, Bulma, Materialize, Bootstrap.

**Others:** Firebase, Unity, Git, Linux, ROS, Algolia, Adobe Illustrator, Adobe XD.

## WORK EXPERIENCE

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### UTD School of Arts, Technology and Emerging Communication

*Student Assistant / Unity Developer*

Sept 2019 - Now

- STEPP: an interactive Unity game in C# that educates students Physics and Computational Thinking using finite state machine.
- Implemented the backend system which stores users' inputs in a list of states.
- Developed algorithms to animate game objects and trailing based on Physics kinematic equations.

## PROJECTS

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### News Rating Website (3-person project)

May 2018 – August 2019

<https://vertasnews.com/>

- A website which allows users to rate news articles based on accuracy and biases, built with Vue.js, Vuetify, Materialize, News API, Algolia and Firebase.

### Students Attendance App (4-person project)

November 2019

<https://github.com/AreYouHere-io/AreYouHere-App>

- A hackathon cross-platform mobile app which allows students to check in with professor in class by generating and scanning QR code, built with Ionic, Angular, Cordova, Spring and server running on AWS.

### 2D Swinging Unity Game (1-person project)

August 2019

[https://khoitrان98.github.io/RedSwinger\\_WebDemo/](https://khoitrان98.github.io/RedSwinger_WebDemo/)

- An endless running game where player has to swing to collect coins and avoid obstacles, implemented in Unity, C# and Bayat Games assets library.

### Electric Skateboard App Controller (2-person project)

February 2020 - Now

- An Android App to locate and monitor remotely a Raspberry Pi-controlled Electric Skateboard connected to GPS, GSM and Regenerative Braking modules via cellular network, built with Java and Google Maps API.

## EDUCATION

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B.S in Computer Engineering

Aug 2016 – May 2020

The University of Texas at Dallas, Richardson, Texas

Overall GPA: 3.5/4.0

# Khoi Tran

- Richardson, TX, USA

## Contact Information

- trandangkhoi1998@gmail.com (Preferred)
- 4694680064 (Preferred)

## Work History

- **Student Assistant / Unity Developer | UTD School of Arts, Technology and Emerging Communication**  
Sep 01, 2019 - No End Date

## Skills

- **javascript** | 2yrs | 2020
- **vue.js** | 2yrs | 2020
- **c#** | 1yrs | 2020
- **java** | 1yrs | 2020
- **angular** | 1yrs | 2020

## Work Preferences

- Likely to Switch: Most Likely
- Willing to Relocate: No
- Work Authorization:
  - US
- Work Documents:
  - Employment Auth Document
- Security Clearance: No
- Third Party: No
- Employment Type:
  - Contract - W2
  - Contract to Hire - Independent

- Full-time
- Contract to Hire - W2
- Contract - Independent

## Profile Sources

- Dice:  
<https://www.dice.com/employer/talent/profile/46589c1d1fe7f9acdeb9728f9c713480c96912c9>