

### Sequential Circuits

Question 1: How many Flip-Flops are required for mod-16 counter?

- A. 5
- B. 6
- C. 3
- D. 4

Question 2: In a JK Flip-Flop, toggle means

- A. Set  $Q = 1$  and  $Q = 0$ .
- B. Set  $Q = 0$  and  $Q = 1$ .
- C. Change the output to the opposite state.
- D. No change in output.

Question 3: A ring counter consisting of five Flip-Flops will have

- A. 5 states
- B. 10 states
- C. 32 states
- D. Infinite

Question 4: How many flip flops are required to construct a decade counter

- A. 10
- B. 3
- C. 4
- D. 2

Question 5: For JK flip flop with  $J=1$ ,  $K=0$ , the output after clock pulse will be

- A. 0
- B. 1
- C. no change
- D. None of the above

Question 6: The output of SR flip flop when  $S=1$ ,  $R=0$  is

- A. 1
- B. 0
- C. No change
- D. None of the above

Question 7: Which statement BEST describes the operation of a negative-edge-triggered D flip-flop?

- A. The logic level at the D input is transferred to Q on NGT of CLK.
- B. the Q output is ALWAYS identical to the CLK input if the D input is HIGH.
- C. the Q output is ALWAYS identical to the D input when CLK = PGT.
- D. the Q output is ALWAYS identical to the D input.

Question 8: Synchronous counters eliminate the delay problems encountered with asynchronous counters because the:

- A. input clock pulses are applied only to the first and last stages
- B. input clock pulses are applied only to the last stage
- C. input clock pulses are not used to activate any of the counter stages
- D. input clock pulses are applied simultaneously to each stage

Question 9: How many different states does a 3-bit asynchronous counter have?

- A. 2
- B. 4
- C. 8
- D. 6

Question 10: The bit sequence 0010 is serially entered (right-most bit first) into a 4-bit parallel out shift register that is initially clear. What are the Q outputs after two clock pulses?

- A. 0000
- B. 1000
- C. 0010
- D. 1111

Question 11: Determine the number of flip flops needed to construct a register capable of storing octal number up to 10.

- A. 5
- B. 4
- C. 8
- D. 10

Question 12: Assume that 4 bit counter starts in the 0000 state. What will be the count after 12 input pulses?

- A. 12
- B. 11
- C. 10
- D. None of these

Question 13: Johnsons and Ring counter are

- A. Asynchronous counters
- B. synchronous counters
- C. Both A and B
- D. None of the above

Question 14: The output of a JK flip flop with clear inputs is '1'. The output can be changed to '0' with one of the following conditions.

- A.  $J=K=0$  and clock
- B.  $J=1$ ,  $K=0$  and clock
- C.  $J=K=1$  and clock
- D.  $J=0$ ,  $K=1$  and clock

Question 15: The terminal count of a modulus-11 binary counter is \_\_\_\_\_.

- A. 1010
- B. 1000
- C. 1001
- D. 1100

Question 16: On the third clock pulse, a 4-bit Johnson sequence is  $Q_0 = 1$ ,  $Q_1 = 1$ ,  $Q_2 = 1$ , and  $Q_3 = 0$ . On the fourth clock pulse, the sequence is \_\_\_\_\_

- A.  $Q_0 = 1$ ,  $Q_1 = 1$ ,  $Q_2 = 1$ ,  $Q_3 = 1$
- B.  $Q_0 = 1$ ,  $Q_1 = 1$ ,  $Q_2 = 0$ ,  $Q_3 = 0$
- C.  $Q_0 = 1$ ,  $Q_1 = 0$ ,  $Q_2 = 0$ ,  $Q_3 = 0$
- D.  $Q_0 = 0$ ,  $Q_1 = 0$ ,  $Q_2 = 0$ ,  $Q_3 = 0$