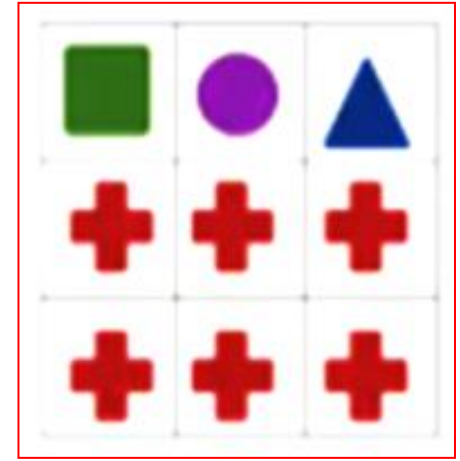
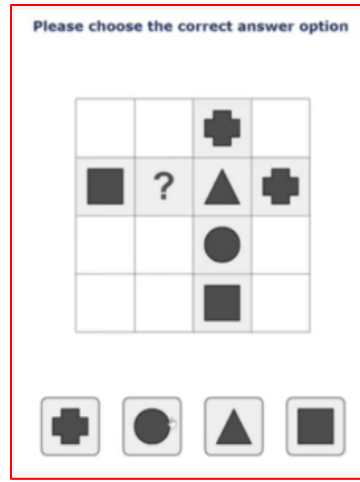
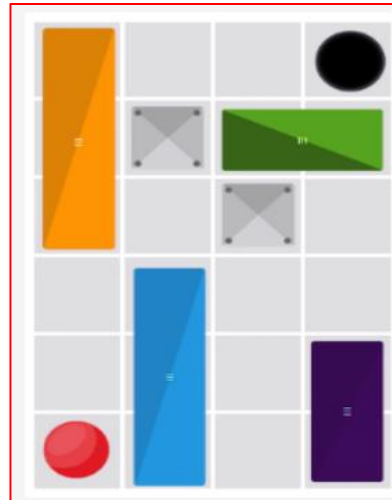
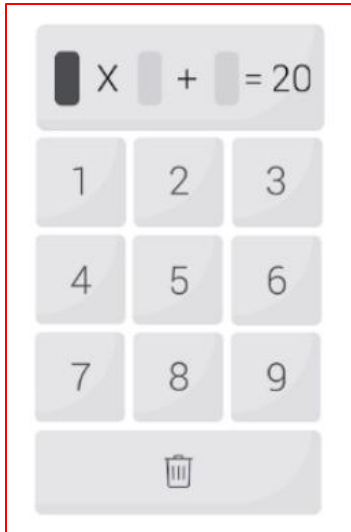


Cognizant



## Game Based Aptitude Test



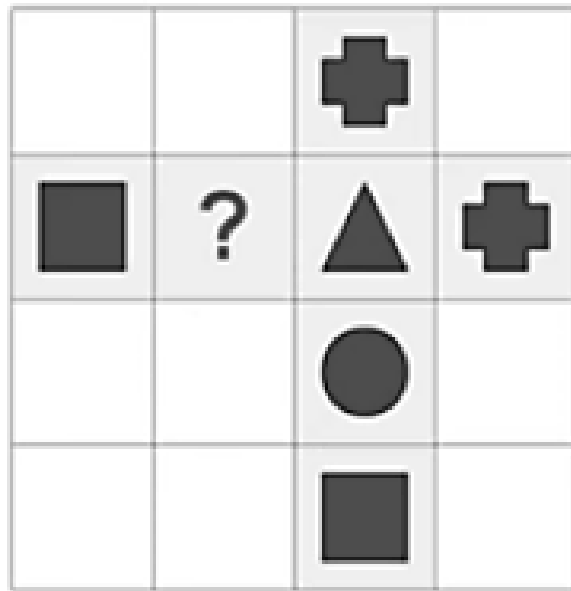
Game based Aptitude Test has  
4 Aptitude based games to be  
played, these games are randomly  
selected from 24 games present  
in the system.

## Most Frequently Asked Games

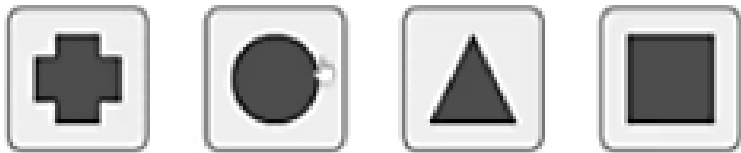
- Deductive Logical Thinking(Geo-Sudo)
- Inductive-logical Thinking
- Grid Challenge
- Switch Challenge
- Digit Challenge
- Motion Challenge
- Memory Challenge
- Colour the Grid Challenge

# Deductive Logical Thinking (Geo-Sudo Challenge)

Find a missing Symbol based in a 4×4 or 5×5 grid  
based on Geometrical Sudoku













Options:



**Problem Statement:** You're given a 4×4 or 5×5 or 6×6 grid. You're supposed to find the missing value based on some rules

**Decoding Rules:** One geometrical shape can only occur once, in any row or any column

Find the missing part.

		?	
			
			
			
			

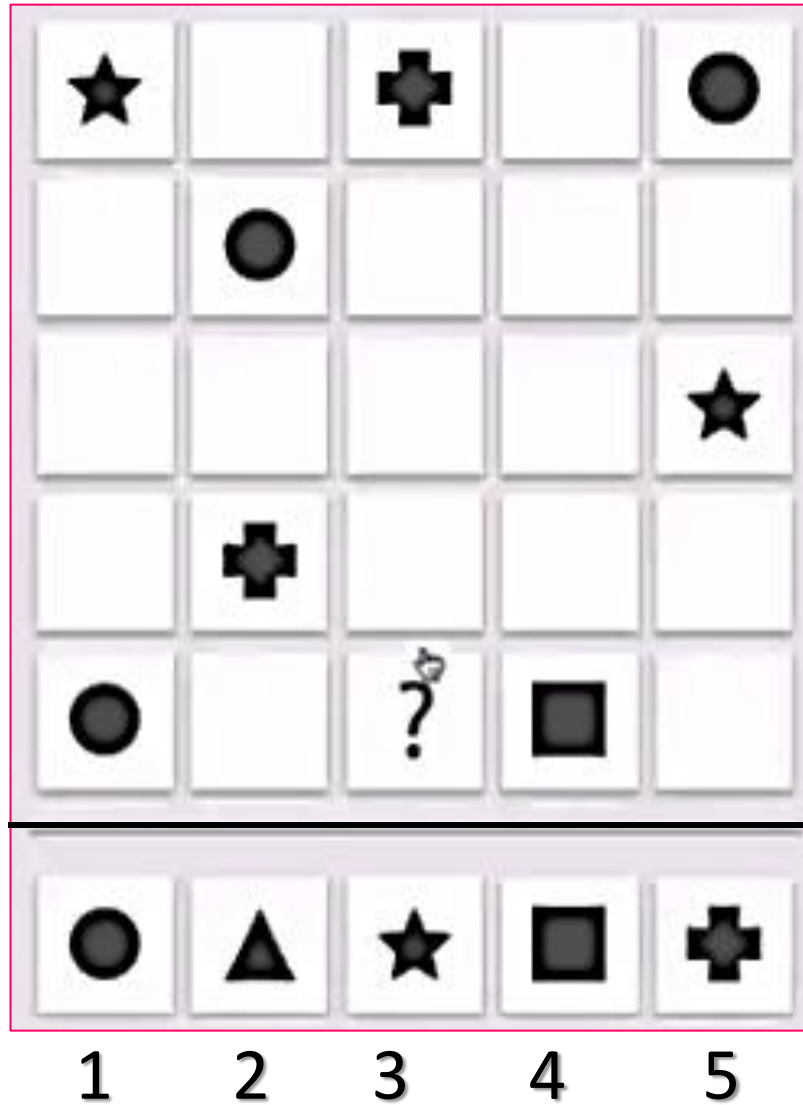
1

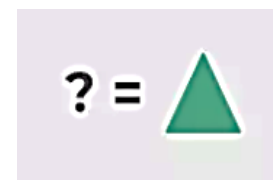
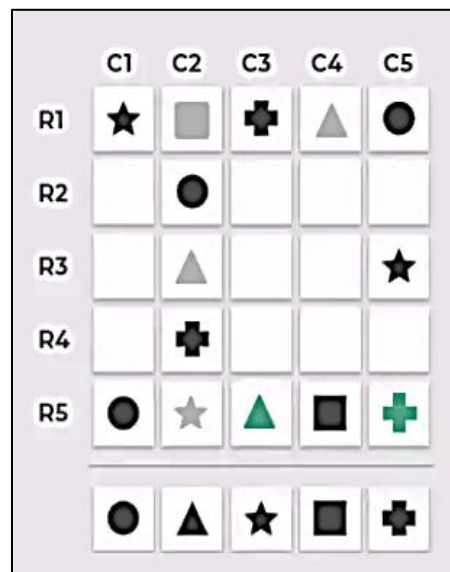
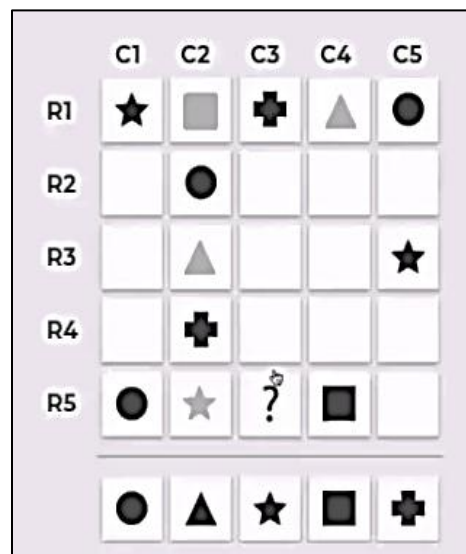
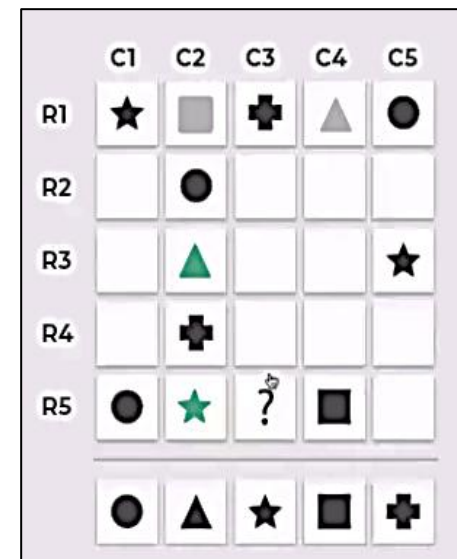
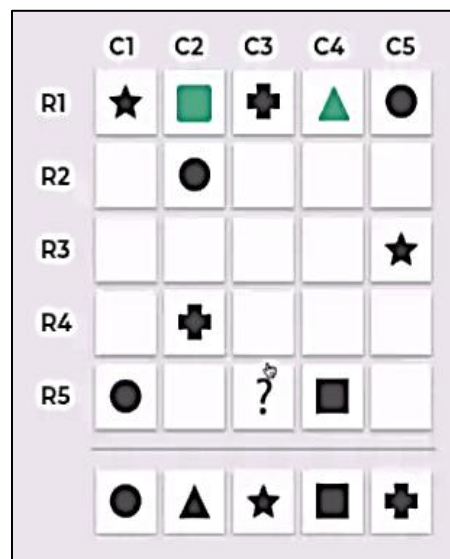
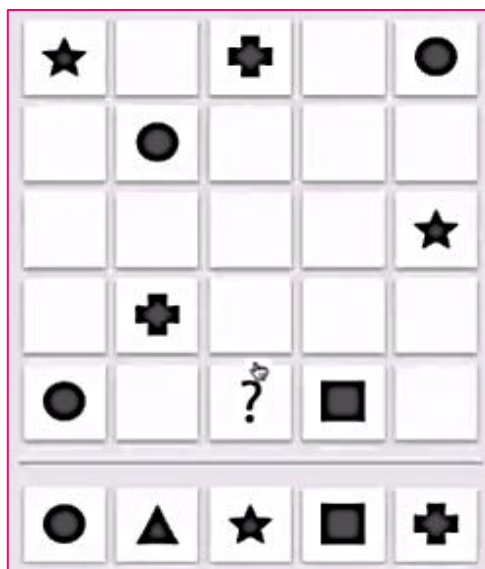
2

3

4

Find the missing part.

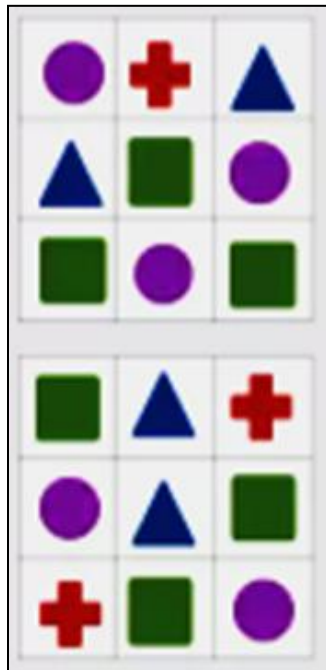






# Inductive Logical Thinking

**Problem Statement:** You will be shown a few figures. Your job, is to mark image/images that **don't fit the** rule logically.



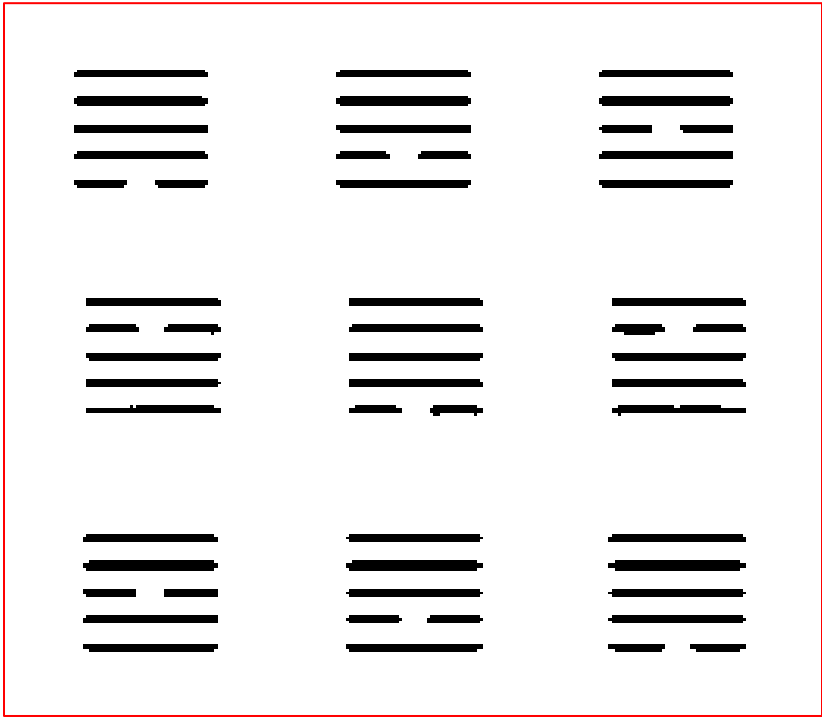
OR

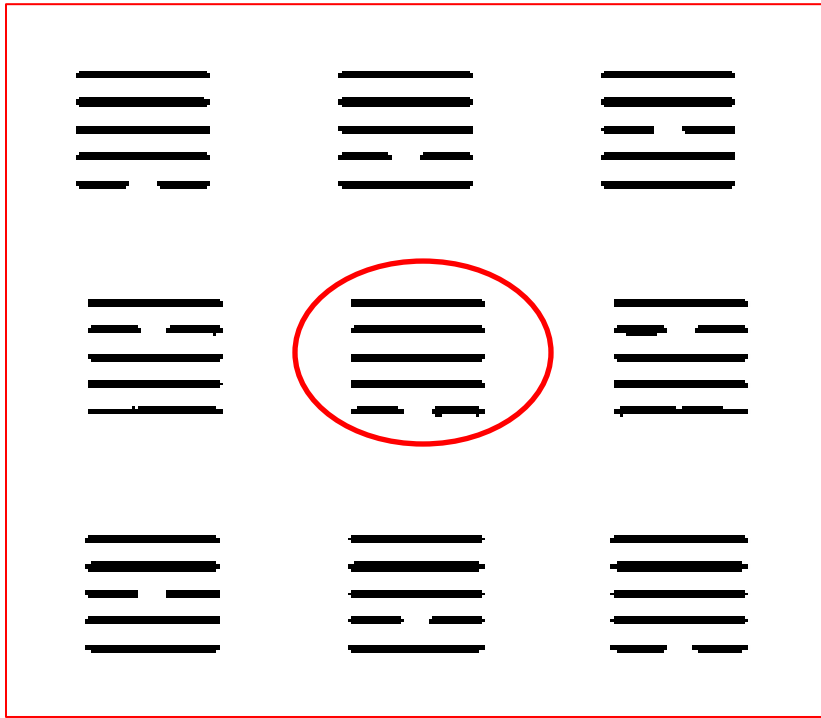


**Problem Statement:** You will be shown a few figures. Your job, is to mark image/images that **fit the rule** logically.

Pick the one that doesn't fit the group.

Doesn't fit the rule





In 1 → 5<sup>th</sup> line broken.

In 2 → 4<sup>th</sup> line broken.

In 3 → 3<sup>rd</sup> line broken.

In 4 → 2<sup>nd</sup> line broken.

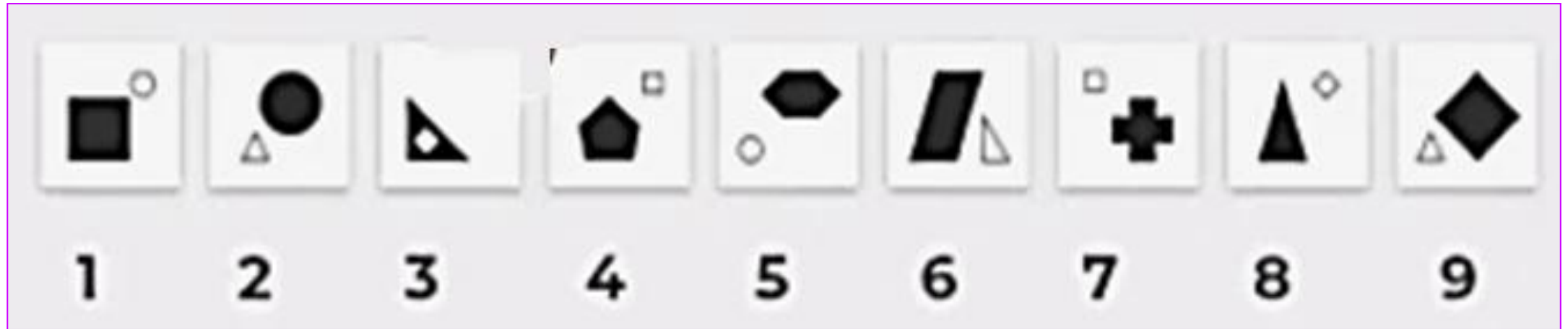
In 5 → 5<sup>th</sup> line broken.

In 6 → 2<sup>nd</sup> line broken.



Pick the one that doesn't fit the group.

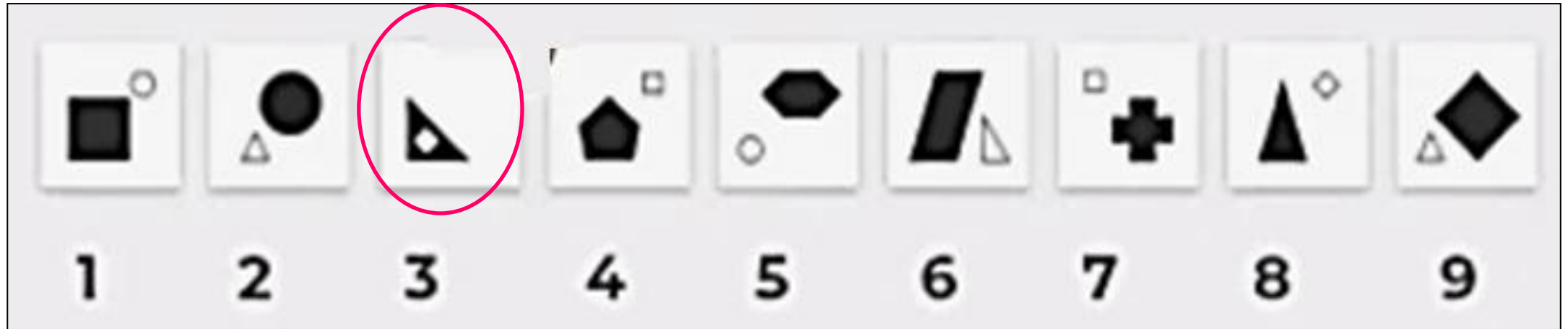
Doesn't fit the rule



DFR - 2

Pick the one that doesn't fit the group.

Doesn't fit the rule



DFR - 2

In all pictures, there are two images one filled with black and one empty and they don't overlap one another.

But in picture **3** they overlap,  
hence it is odd one out

FR - 1

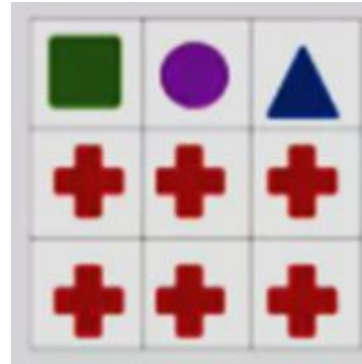
fit the same rule

These two grids follow  
the same rule

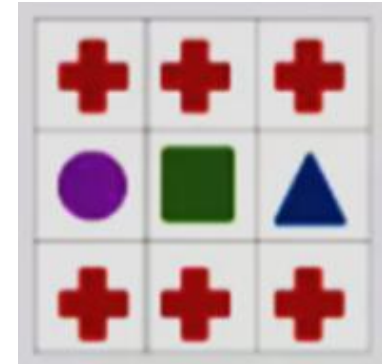


Which of the given grids follow the same rule?

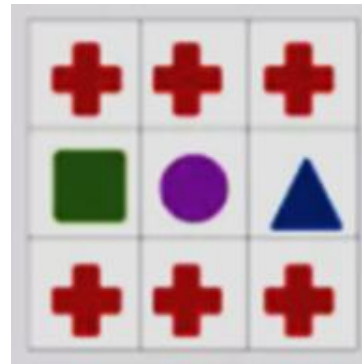
1



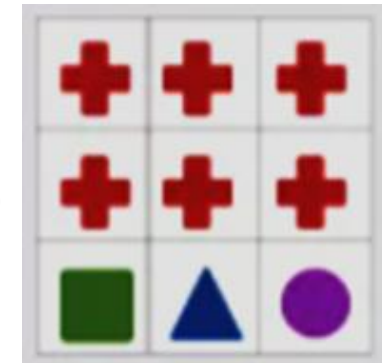
2



3



4



FR - 1

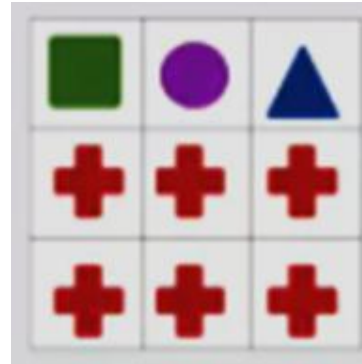
fit the same rule

These two grids follow  
the same rule



Which of the given grids follow the same rule?

1



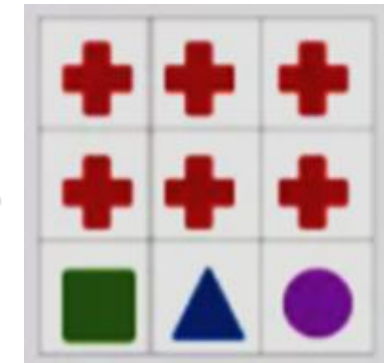
2



3

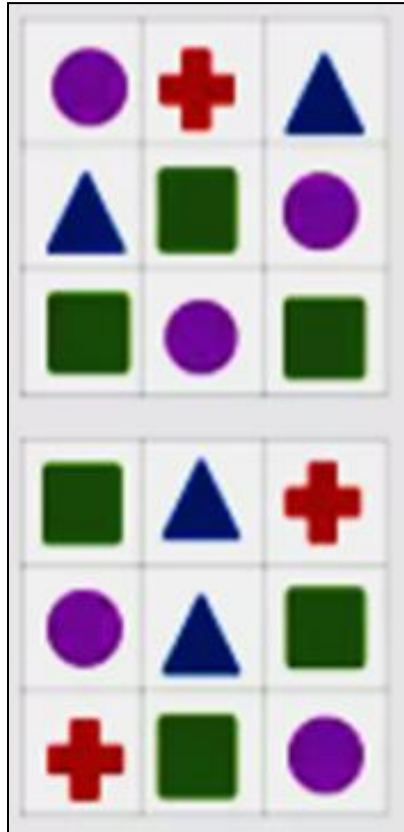


4



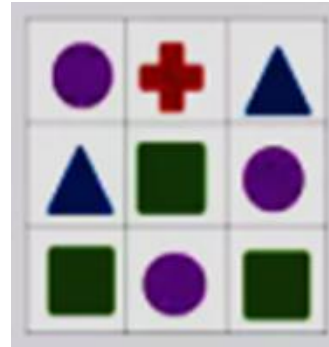
Images **2** & **3**, first and last rows all contain + signs

These two grids follow  
the same rule

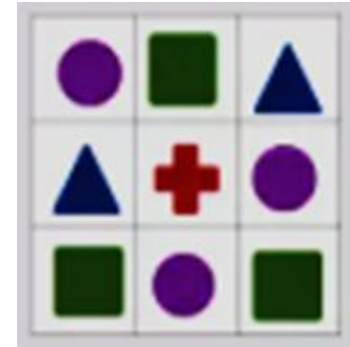


Which of the given grids follow the same rule?

1



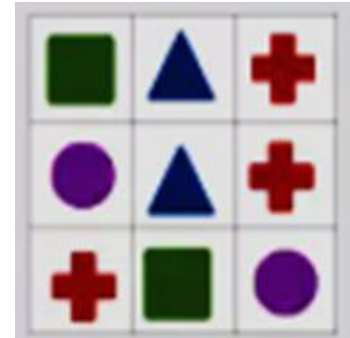
2



3

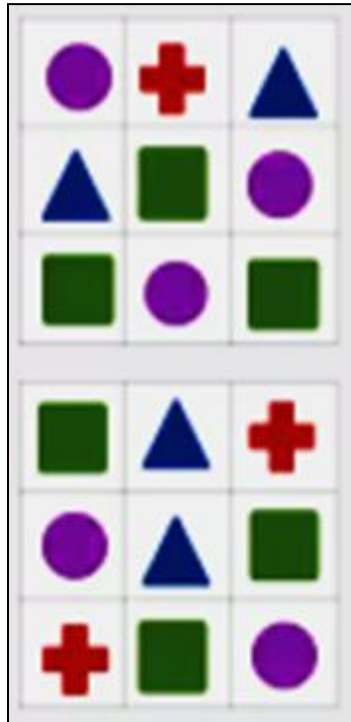


4

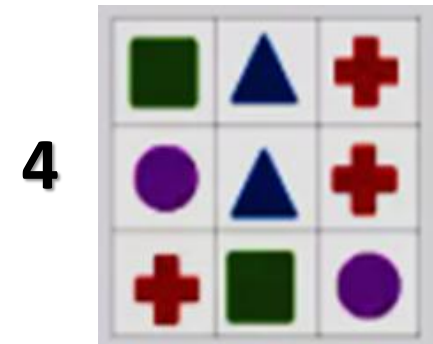
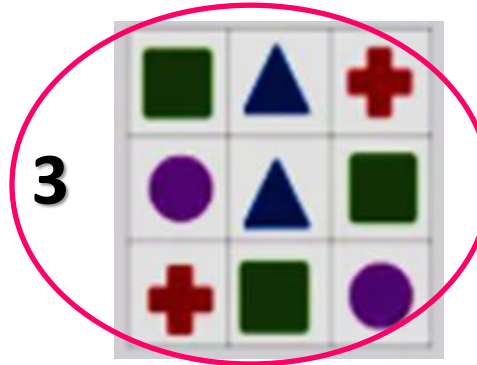
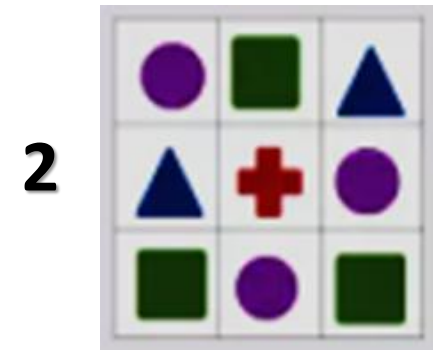
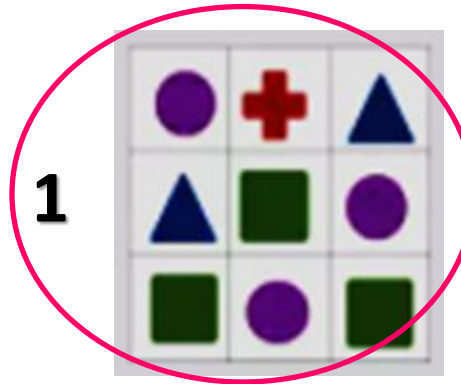




These two grids follow  
the same rule



Which of the given grids follow the same rule?



Images **1** & **3**, middle rows don't contain shapes more than 4 sides

These two grids follow  
the same rule

▲	●	●	⊕
★	▲	⊕	★
★	●	▲	★
⊕	⊕	●	▲

●	▲	▲	▲
⊕	●	▲	⊕
⊕	★	●	⊕
★	★	★	●

Which of the given grids follow the same rule?

1

⊕	●	●	▲
★	⊕	▲	★
★	●	⊕	▲
★	▲	●	⊕

2

●	▲	★	▲
●	⊕	▲	⊕
⊕	●	⊕	▲
★	★	★	●

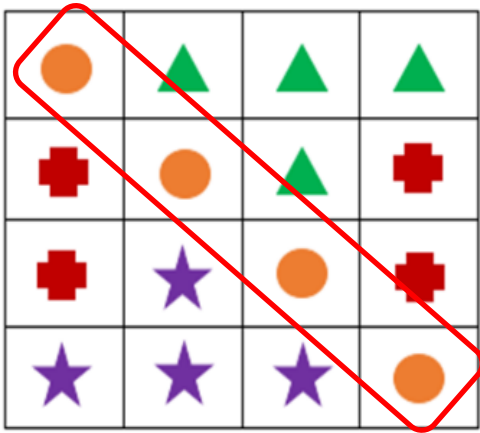
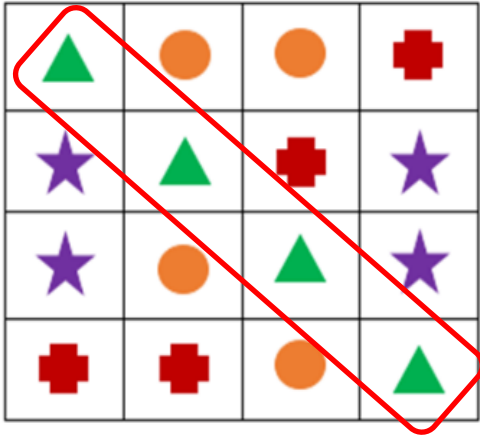
3

●	●	▲	▲
●	▲	▲	⊕
⊕	★	★	⊕
★	⊕	★	●

4

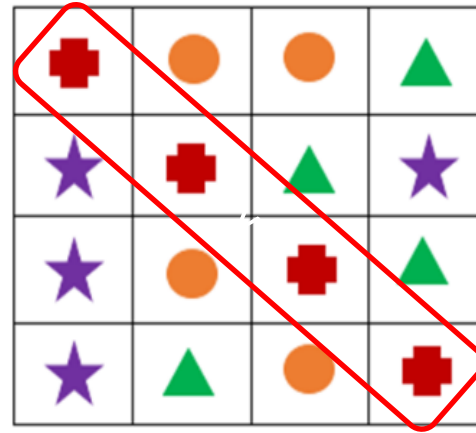
★	●	⊕	⊕
▲	★	⊕	●
▲	▲	★	▲
⊕	●	●	★

These two grids follow

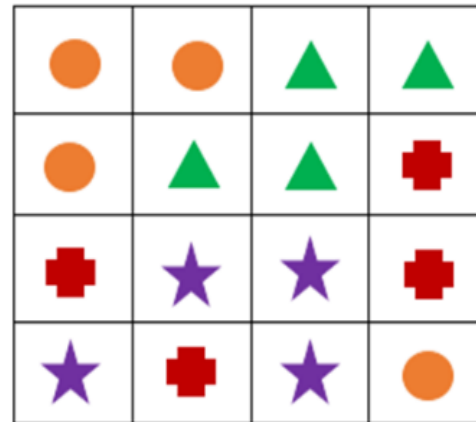


Which of the given grids follow the same rule?

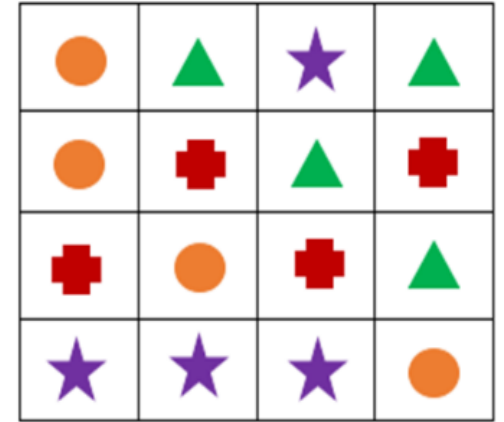
1



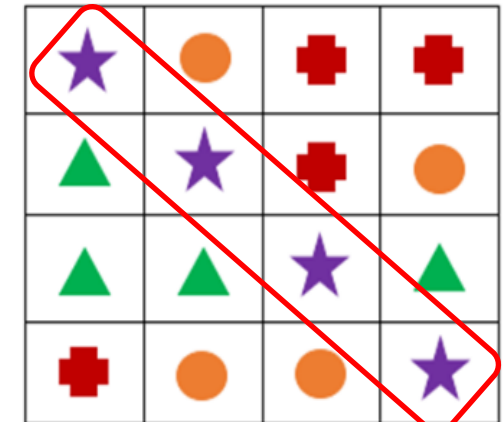
3



2

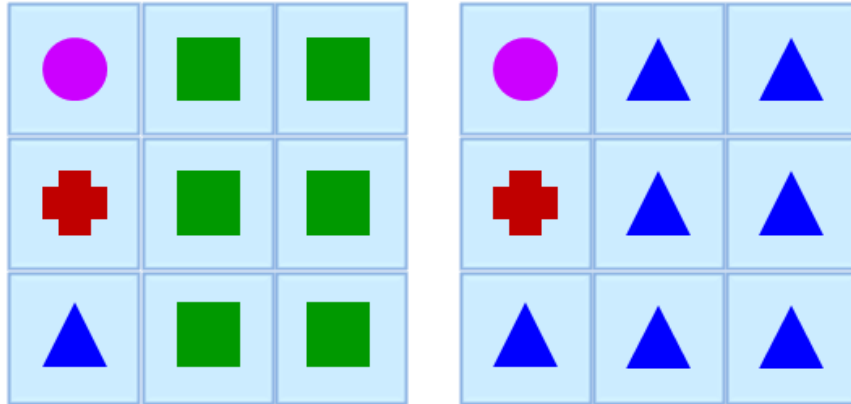


4



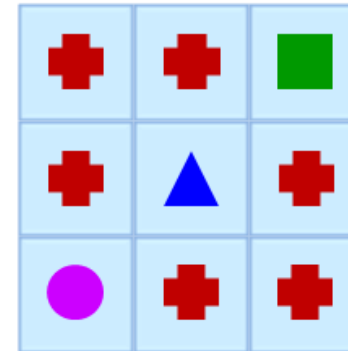
Images **1** & **4**, elements along the **diagonal** are similar.

These two grids follow  
the same rule

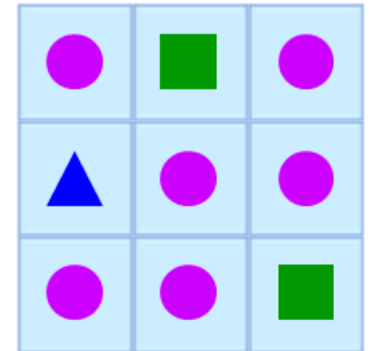


Which of the given grids  
follow the same rule?

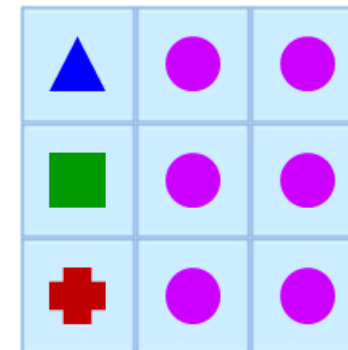
1



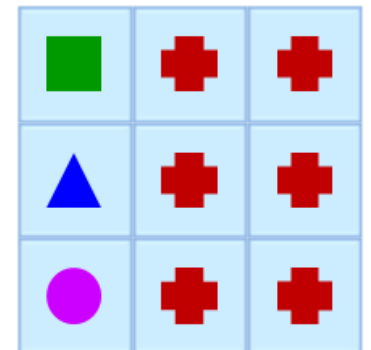
2



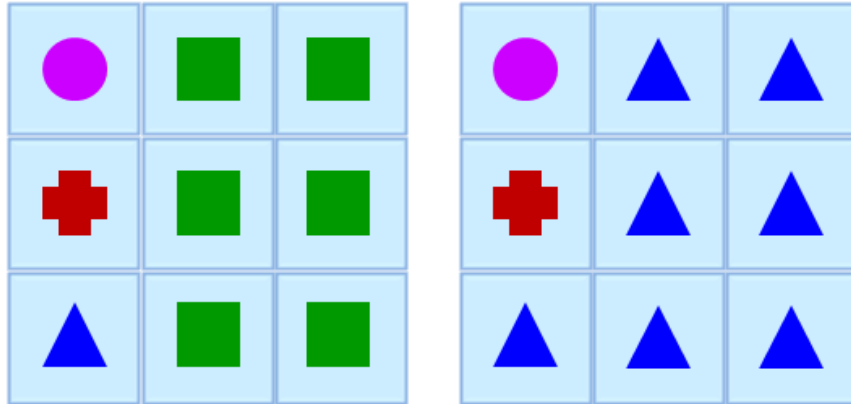
3



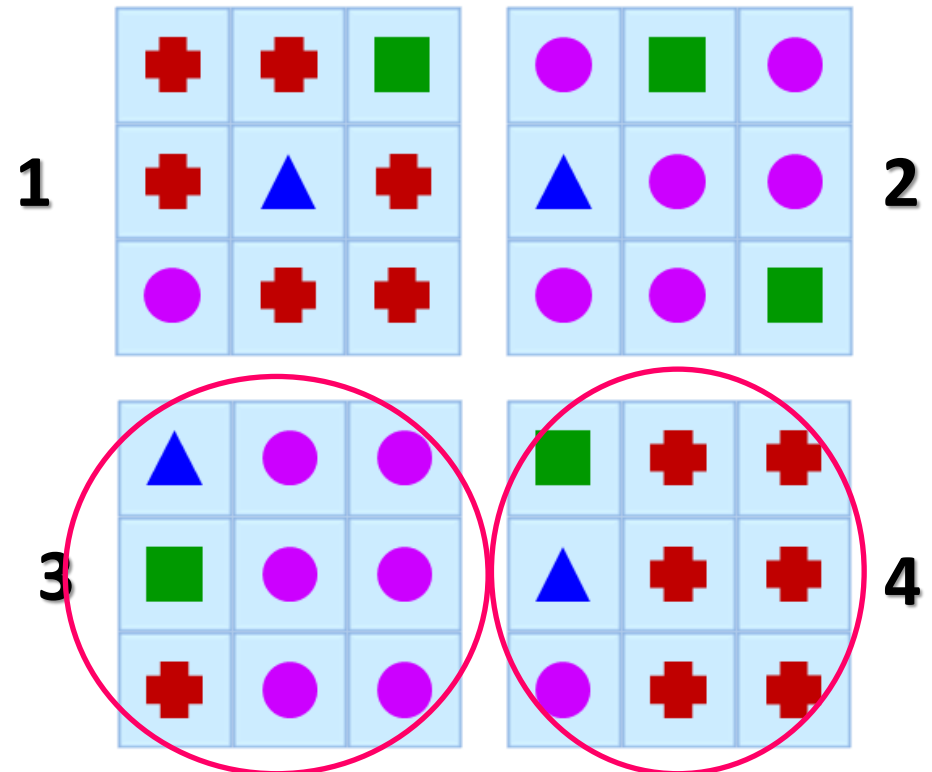
4



These two grids follow  
the same rule



Which of the given grids  
follow the same rule?



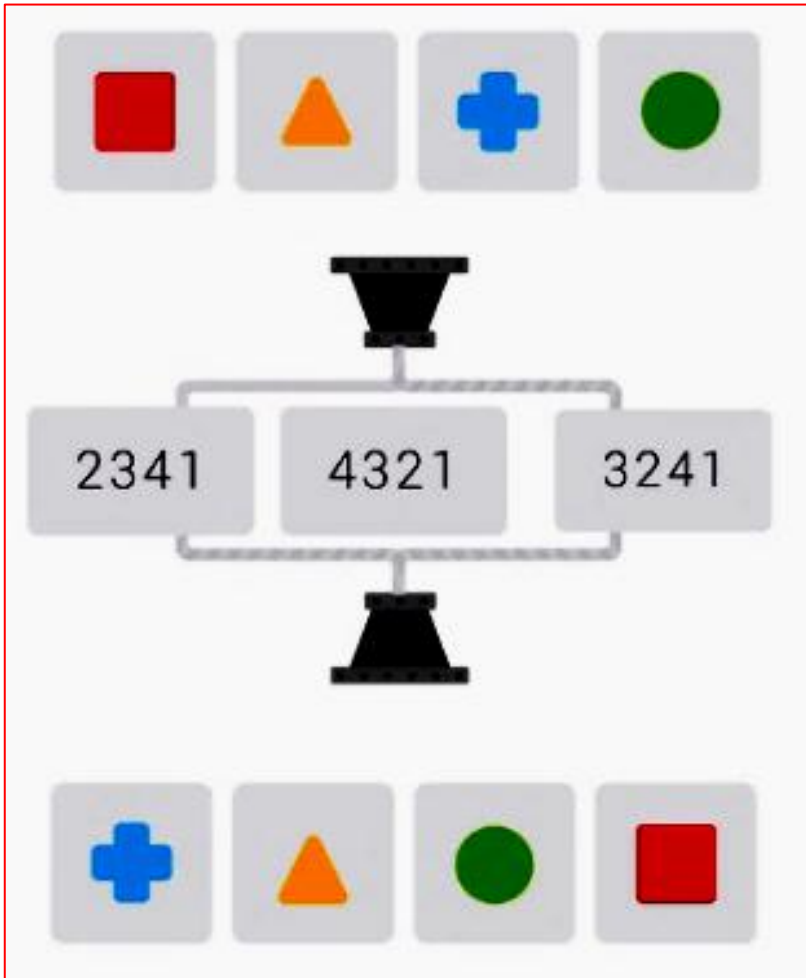
Images **3** & **4**, elements  
along column **2** & **3** are same.

# Switch Challenge

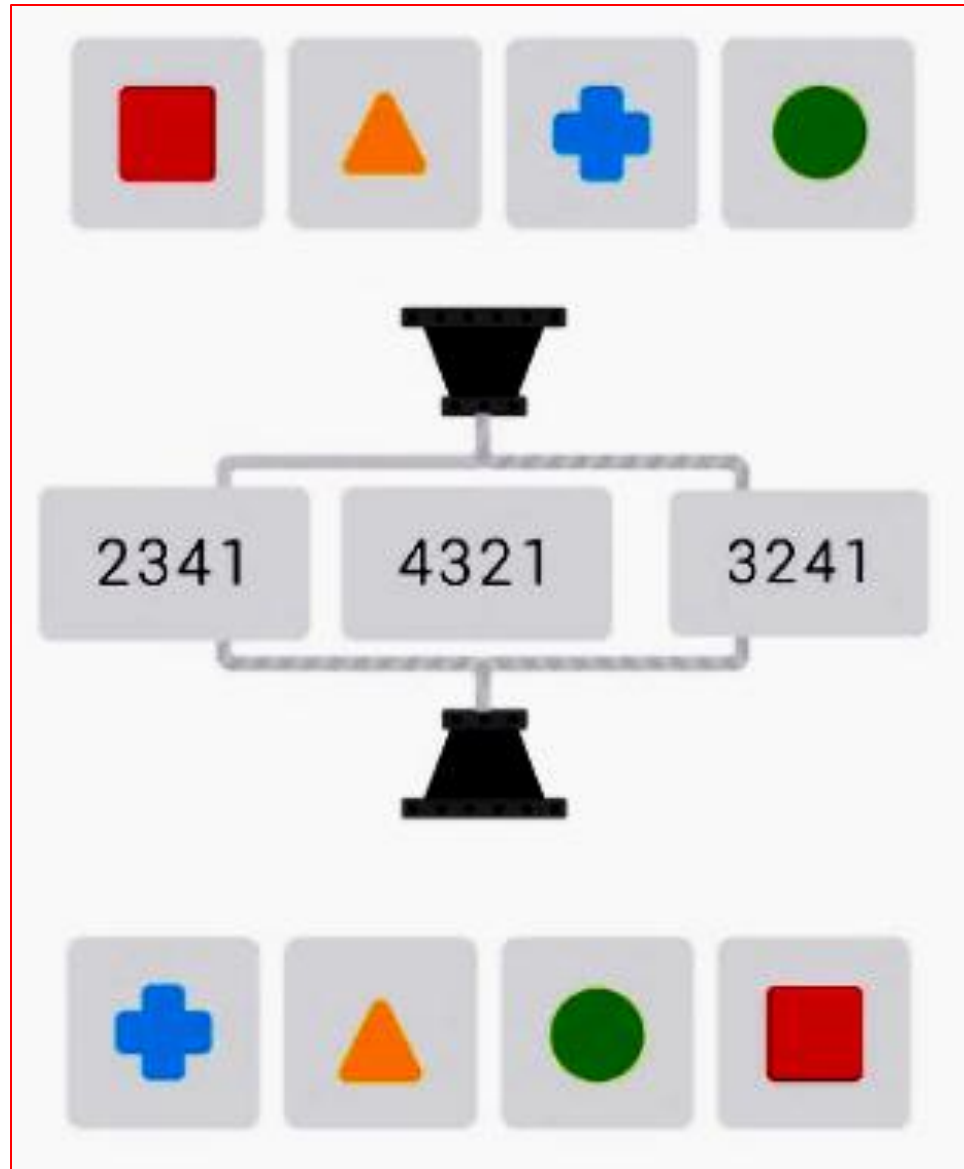
## Rules to Solve:

### Problem Statement:

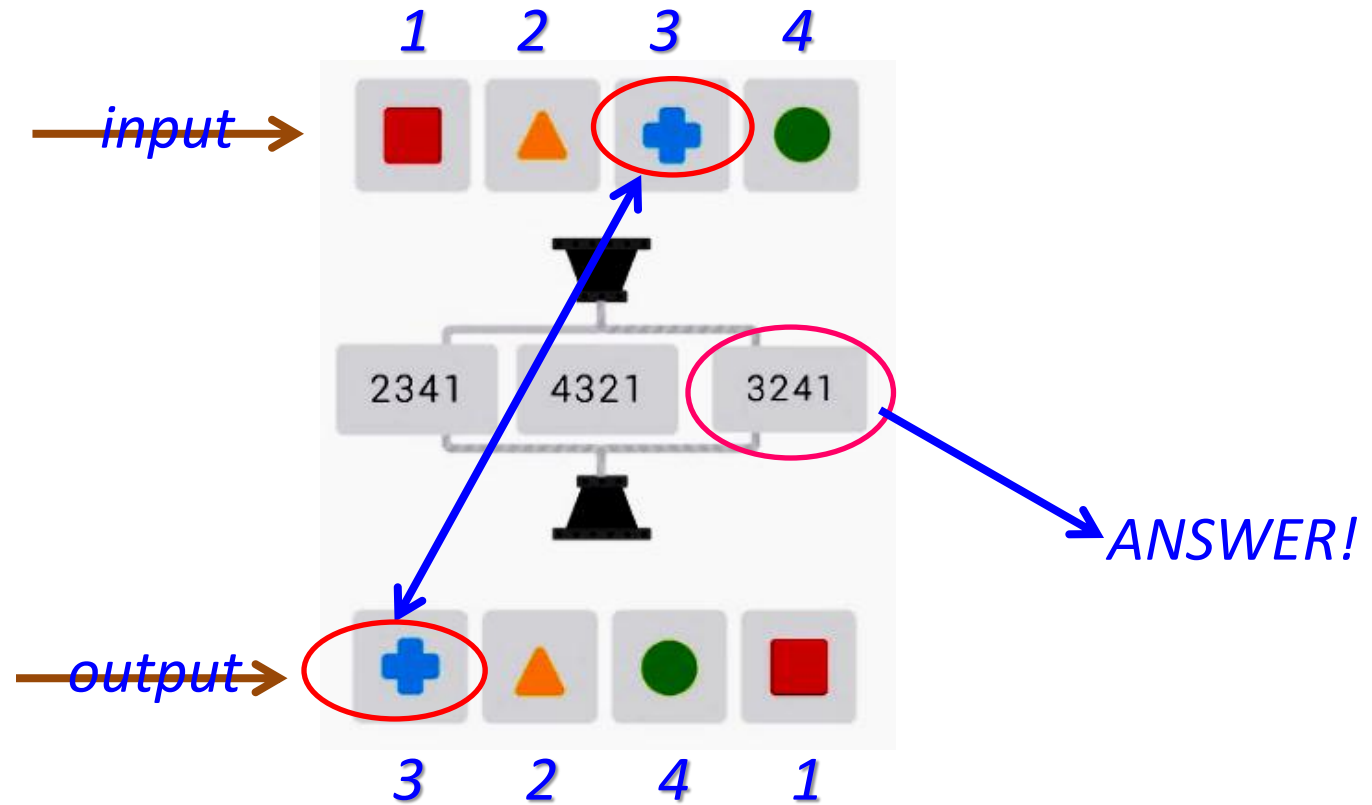
A series of Geometrical shapes are given, they run through a switch containing code. Based on the code, the positional output of these geometrical shapes change, **you're supposed to predict which code was used.**



Solve:



*Assign values 1 2 3 4 to input*



*put values of each shape to output*



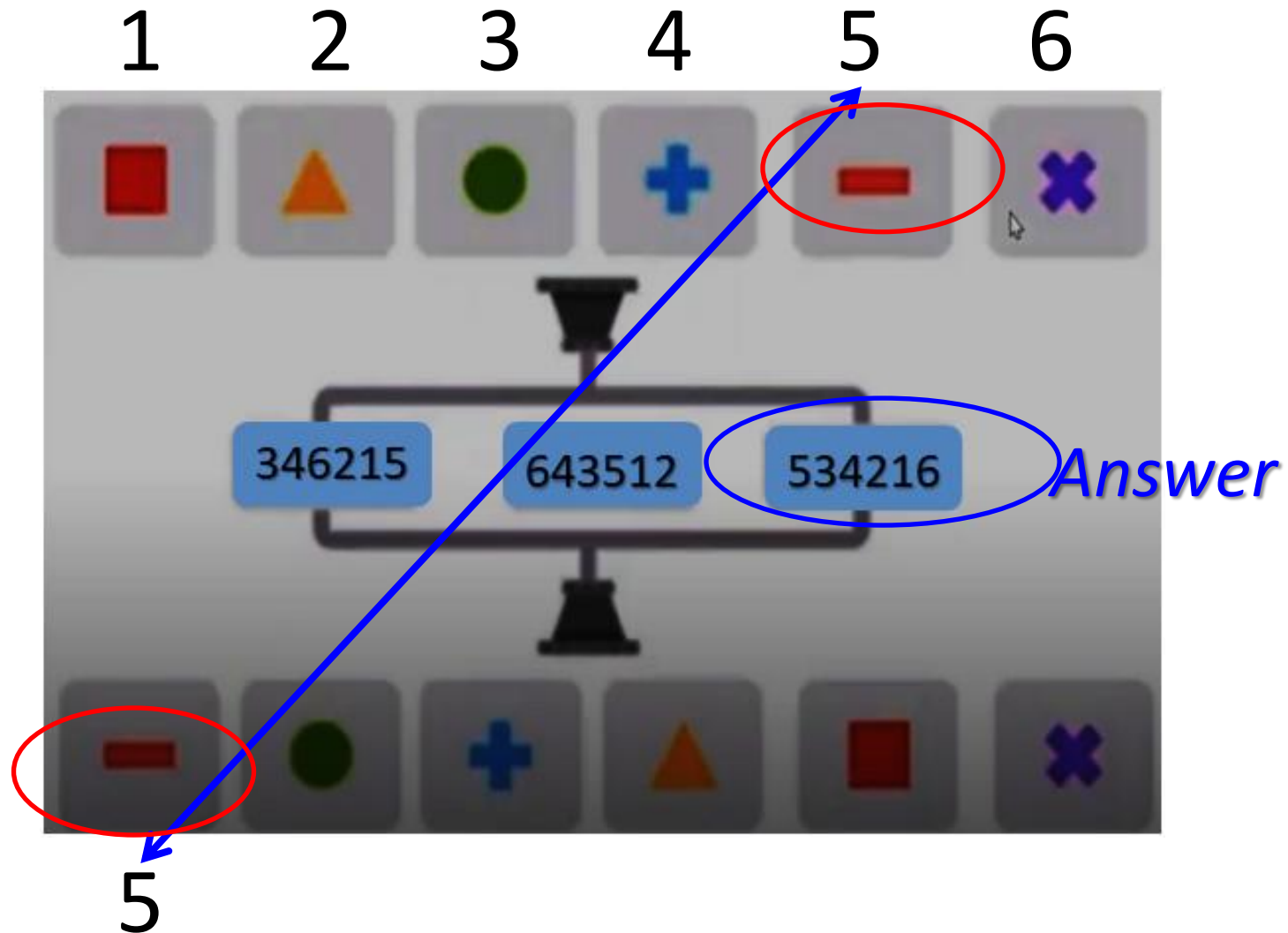
Solve:



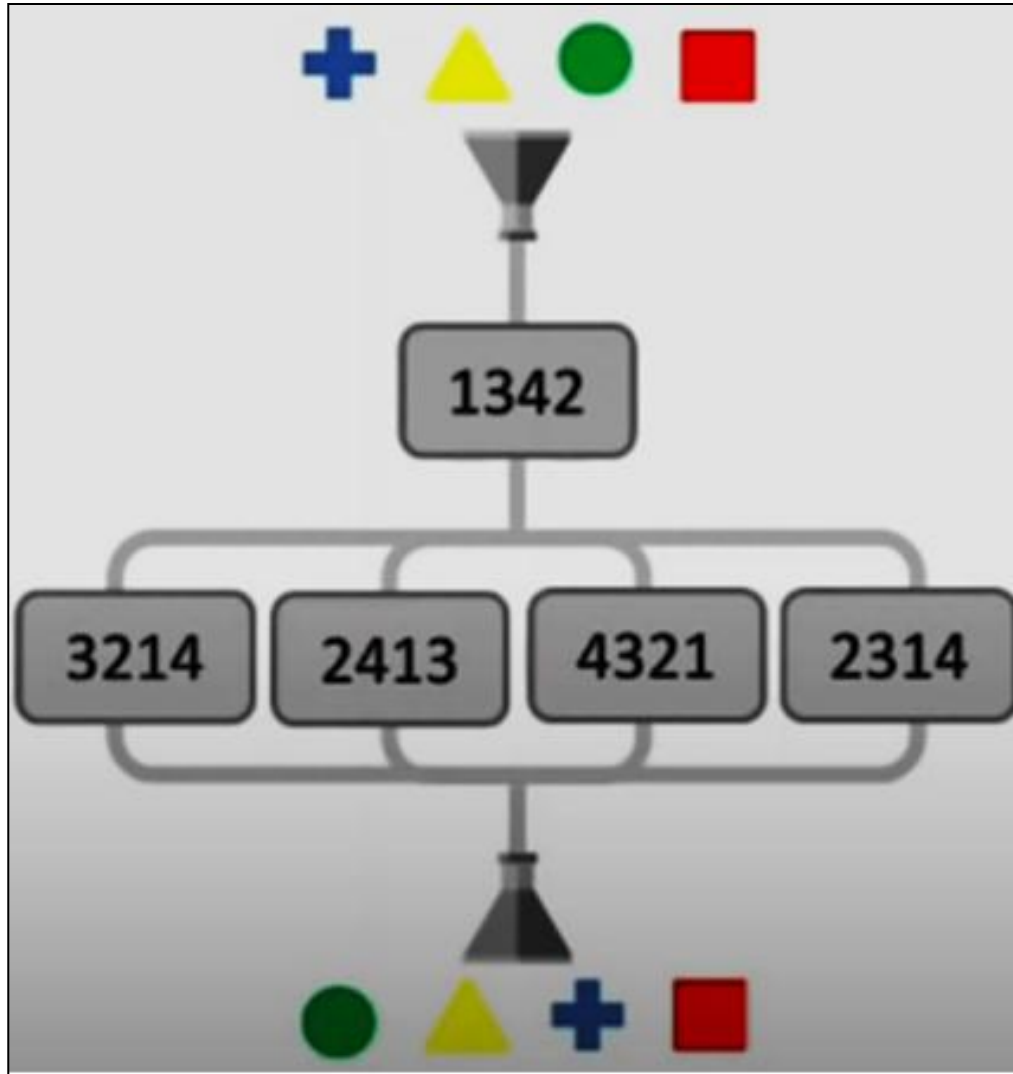
SC - 2

Switch Challenge

Solution:



What is the function of the funnel used?



a) 3214

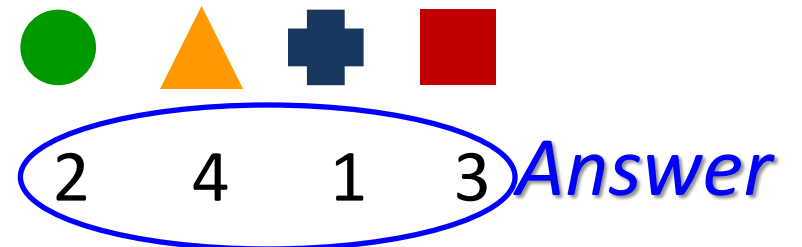
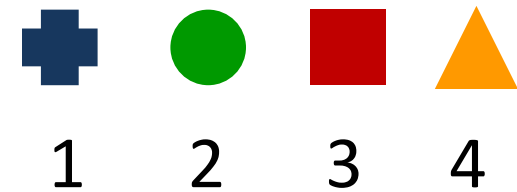
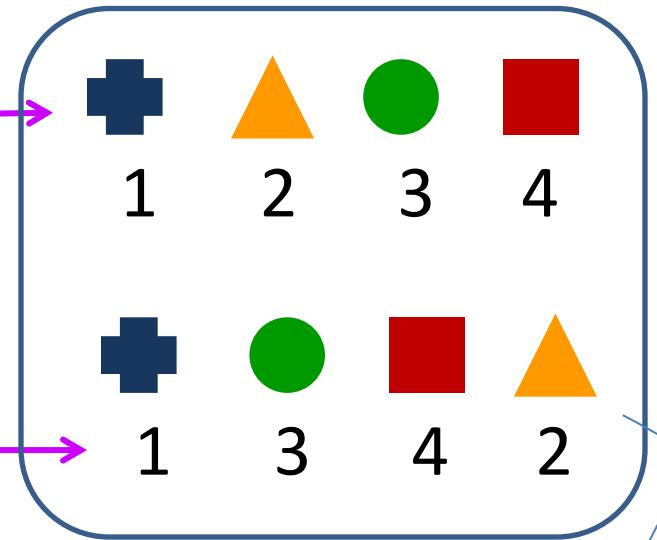
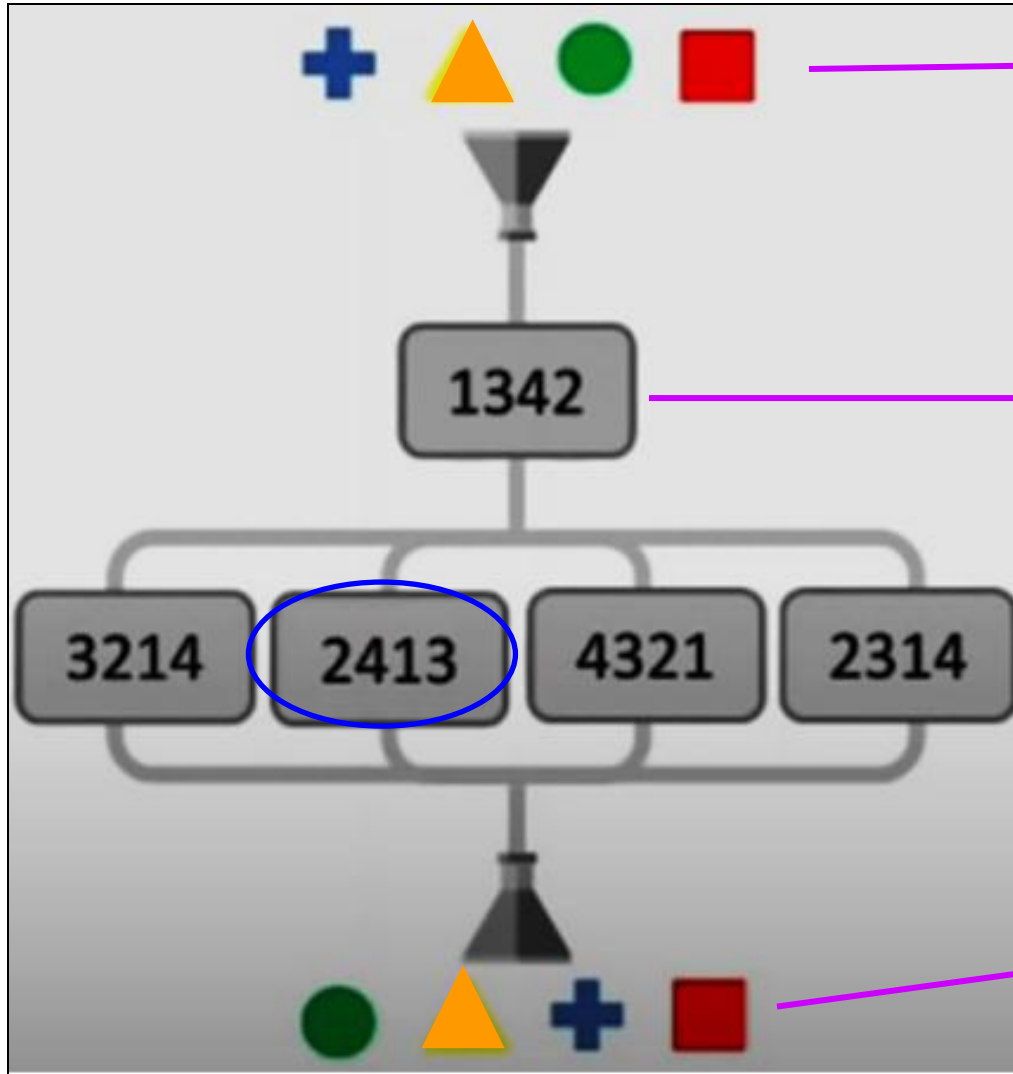
b) 2413

c) 4321

d) 2314

Solution:

What is the function of the funnel used?



# Digit Challenge



## Rules to Solve:

### Problem Statement:

You're given a mathematical statement and you need to create a correct combination of digits, to make LHS = RHS.

Note : One Digit may only be used once, in some cases the all the digits may not be available.

Solve:

<input type="text"/>	X	<input type="text"/>	+	<input type="text"/>	= 20
1	2	3			
4	5	6			
7	8	9			
					

$$\square \times \square + \square = 20$$

1 2 3

4 5 6

7 8 9



**Note: There can be multiple solutions**

First we will try to solve it incorrectly

- $2 \times 9 + 2 = 20$  would be incorrect (We can only use any digit only once)
- $7 \times 2 + 6 = 20$
- $3 \times 4 + 8 = 20$
- $6 \times 2 + 8 = 20$
- many others.....

Solve:

/

x

=

6

1

2

4

6

7

9





$$\square / \square \times \square = 6$$

1

2

4

6

7

9



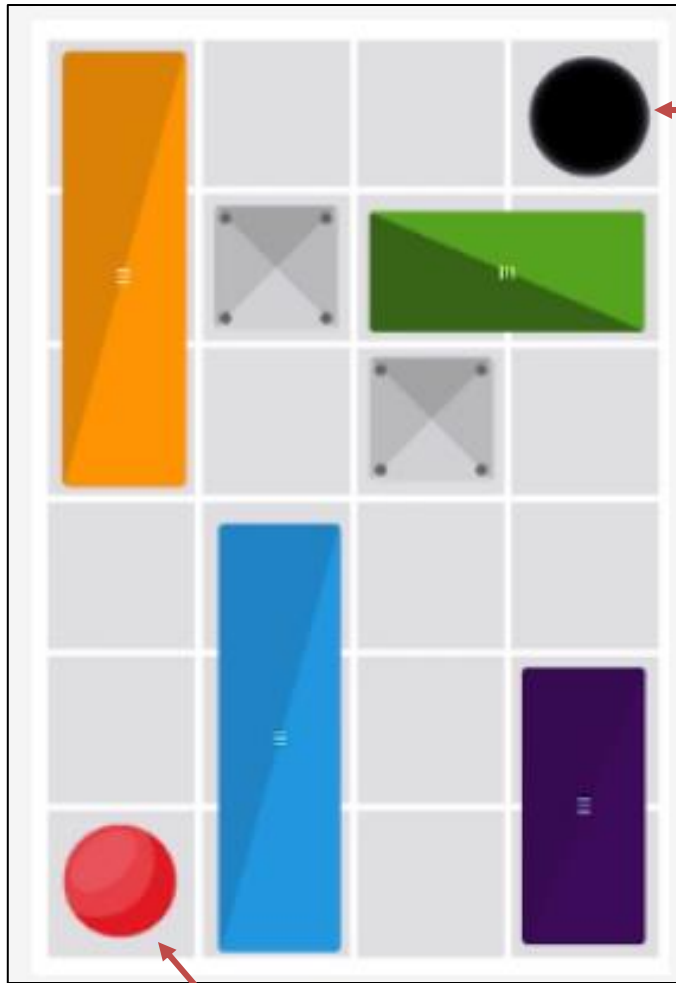
**Note: Do not look at the solution below, solve on your own**

**Level 3 Problem !!!**

- As you can see some digits are unavailable, viz. 3, 5, 8
- Division and multiplication have same priority, so you should solve left to right
- That is division will be done first and then multiplication
- There may multiple solutions to this question, you must solve it in 15 seconds ideally
- Below solution is hidden so you solve it on your own
- $9 / 6 * 4 = 6$  i.e  $1.5 * 4 = 6$

# Motion Challenge

## Rules to Solve:



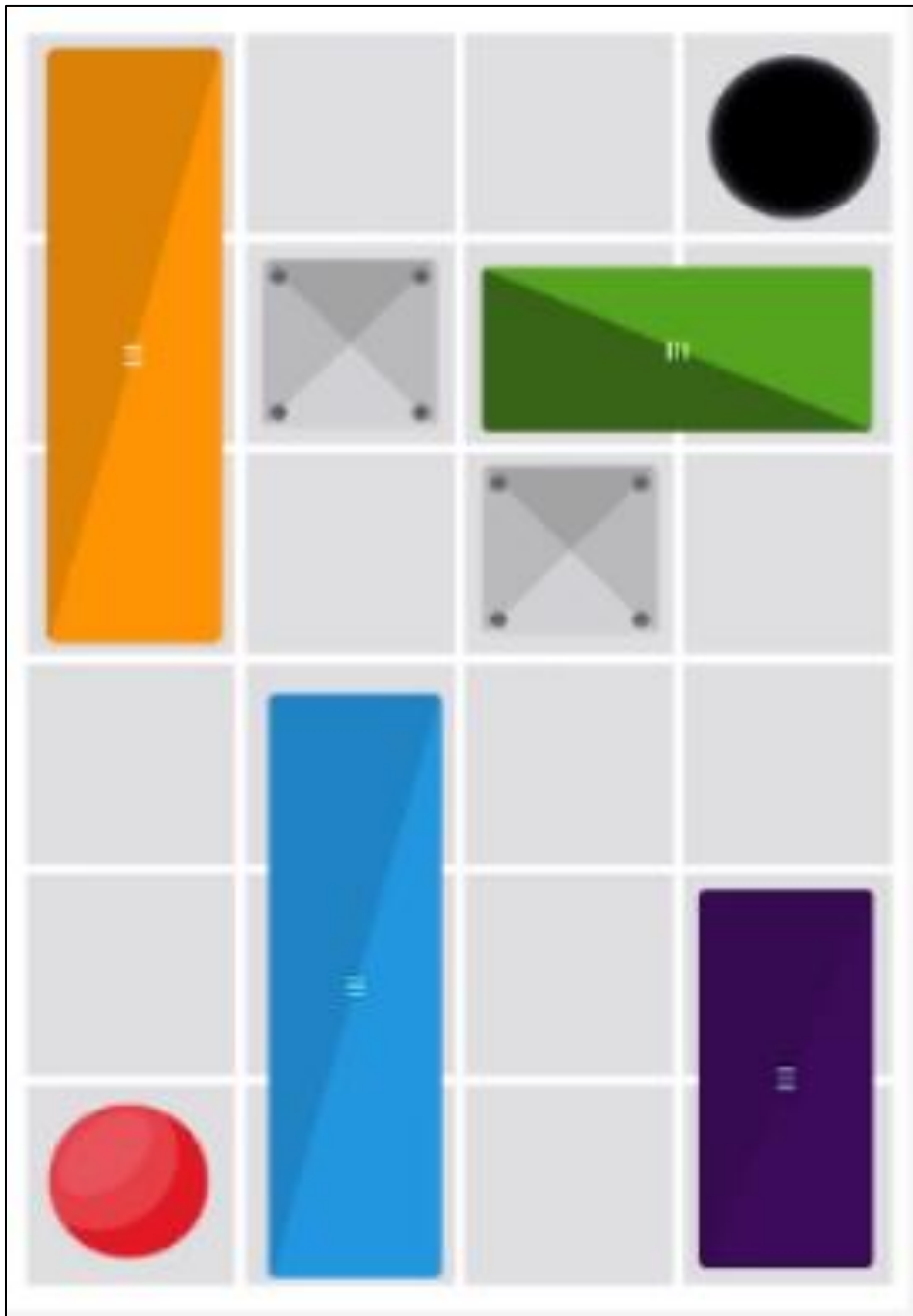
hole

ball

### Problem Statement:

You're a Jim, you love to solve puzzles, your challenge is to put the red ball into the hole, but hey, there are obstacles, some are plastic obstacles that you can move, some are hard rocks, you can't move them. Try to do this in minimum number of steps to earn candy.

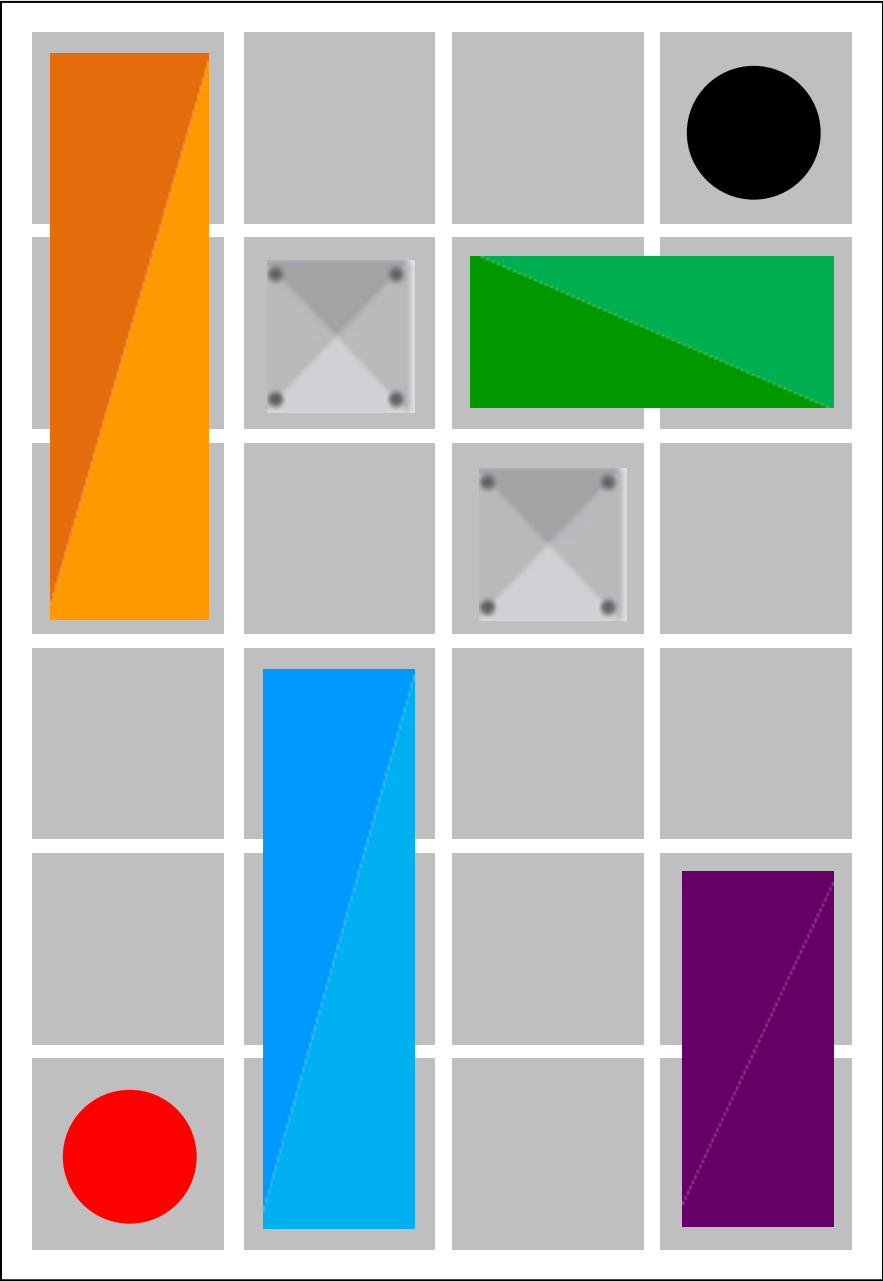
MC - 1

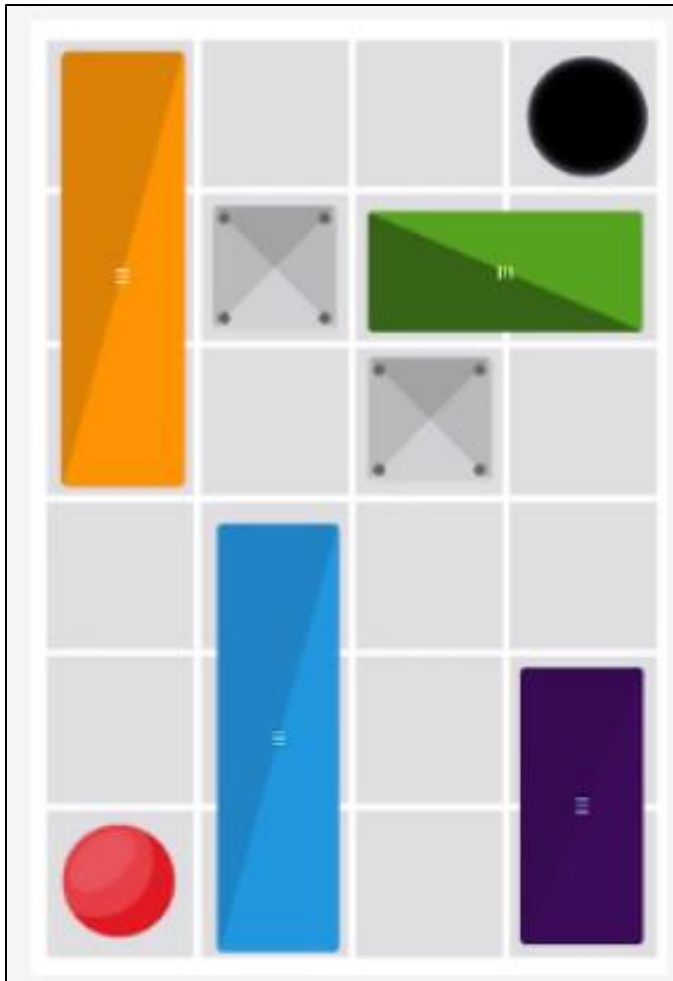


Motion Challenge

Move the **RED** ball  
to the **BLACK** hole.

Game Start!





Step 1 - Blue block up

Step 2 - Purple block up  
Step 3 - Purple block leftStep 4 - Green block up  
Step 5 - Green block left

Step 6 - Ball right

Step 6 - Ball up

