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## TOC Unit-2

### # Pumping Lemma

Pumping Lemma is used to prove that a language is NOT REGULAR.

Regular Languages are the languages that can be designed using Finite State Machines.

The languages that cannot be designed using Finite State Machines are non-regular lang.

⇒ Pumping Lemma cannot be used to prove that a language is regular.

⇒ If A is a regular language then A has a pumping length 'P' such that any string 'S' where  $|S| > P$  may be divided into 3 parts  
 $\downarrow$   
length of strings S = xyz

Such that the following conditions must be true:-

1.  $xyz \in A$  for every  $i \geq 0$
2.  $|y| > 0$
3.  $|xy| \leq P$

Steps to prove that a language is not regular using Pumping Lemma:-

[We prove using contradiction]

- Assume that A is Regular
- It has to have a pumping length (say P)
- All strings longer than P can be pumped  $|S| \geq P$
- Now find a string 's' in A such that  $|S| \geq P$
- Divide S into xyz
- Show that  $xyz \notin A$  for some i
- Then consider all ways that S can be

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divided into  $x y z$ .

- Show that none of these can satisfy all 3 pumping conditions at the same time.
- $S$  cannot be pumped  $\Rightarrow$  Contradiction.

Ques. Using Pumping Lemma prove that the language  $A = \{a^n b^n \mid n \geq 0\}$  is not regular.

Theory : In this no. of  $a$  and  $b$  should be same and for that the finite state machine need to keep the count of  $a$  in order to have same no. of  $b$  but finite state machine is not capable of storing the count therefore this cannot be designed using a finite state machine and hence it is not a regular language.

Proof: Assume that  $A$  is a regular language

Pumping length =  $p$

$$S = a^p b^p$$

Divide  $S$  into  $x y z$  such that  $|y| < p$

$$\text{Let } p = 7$$

$$S = a^7 b^7 = \underline{\underline{aaaaaa}} \underline{\underline{bbbbbb}}$$

Case 1:  $y$  is in 'a' part

$$\underline{\underline{aaaaaa}} \underline{\underline{bbbbbb}}$$

$x \quad y \quad z$

$$x y^i z \quad \text{Let } i = 2$$

$$x y^2 z = \underline{\underline{aaaaaa}} \underline{\underline{aaaaabbbbbb}} \quad x y^i z \notin A$$

No. of  $a \neq$  No. of  $b$

$$11 \neq 7$$

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$$|y| = 4 > 0$$

$$|xy| \leq 7 \Rightarrow 6 \leq 7$$

Case 2: y is in 'b' part

aaaaaaaaabbbbbbbbbb

Let  $i = 2$

$$xy^2z = \text{aaaaaaaaabbbbbbbbbb}$$

No. of a  $\neq$  No. of b

$$7 \neq 11$$

$$xy^iz \notin A$$

$$|y| = 4 > 0$$

$$|xy| \leq 7 \Rightarrow 12 \leq 7 \text{ Not satisfied}$$

Case 3: y is in 'a' and 'b' part

aaaaaaaaabbbbbbbb

Let  $i = 2$

$$xy^2z = \text{aaaaaaaaabbaabbbbbbbb}$$

String does not follow pattern.

$$xy^iz \notin A$$

$$|y| = 4 > 0$$

$$|xy| \leq 7 \Rightarrow 9 \leq 7 \text{ Not satisfied}$$

$\Rightarrow$  This language cannot satisfy all the conditions at the same time in any case

$\therefore$  Not a Regular Language

Ques.

Using Pumping Lemma prove that the language  $A = \{yy \mid y \in \{0,1\}^*\}$  is NOT a Regular Language

Proof:-

Assume that  $A$  is regular

Then it must have a pumping length  $P$

$$S = 0^P 1 0^P$$

$$\text{Let } P > 7$$

$$S = \underbrace{0000000}_x \underbrace{0}_y \underbrace{10000000}_z$$

$$xy^i z$$

$$\text{let } i = 2$$

$$S = 0000000000010000000001$$

$$xy^2 z \notin A$$

~~long~~

$$\text{let } i = 3$$

$$S = 00000000000001000000001$$

$$xy^3 z \notin A$$

Also,  $|xy| \leq P$ . Not satisfied

$\Rightarrow A$  is not Regular

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## # Closure Properties of Regular Languages

Closure Properties refer to the ways in which regular languages can be combined and transformed while still remaining regular.

### 1. Union

If  $L_1$  and  $L_2$  are regular languages  
 $\Rightarrow L_1 \cup L_2$  is also a regular language.

### 2. Intersection

If  $L_1$  and  $L_2$  are regular languages  
 $\Rightarrow L_1 \cap L_2$  are also regular.

### 3. Concatenation

If  $L_1$  and  $L_2$  are regular languages  
 $\Rightarrow L_1 \cdot L_2$  is also regular.

### 4. Kleene Star

If  $L_1$  is a regular language  
 $\Rightarrow L^*$  is also regular

### 5. Complementation

If  $L$  is a regular language  
 $\Rightarrow L'$  (all strings not in  $L$ ) is also regular.

### 6. Transpose

If  $L$  is a regular language  
 $\Rightarrow L^T$  is also regular.

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## # Minimization of DPA

Minimization of DPA is required to obtain the minimal version of any DPA which consists of the minimum number of states possible.

Two states are said to be equivalent if

$$\delta(A, x) \rightarrow F \quad \delta(A, x) \rightarrow P$$

and

OR

and

$$\delta(B, x) \rightarrow F$$

$$\delta(B, x) \rightarrow P$$

If  $|x| = 0$  then A and B are said to be 0 equi

If  $|x| = 1$  then A and B are said to be 1 equi

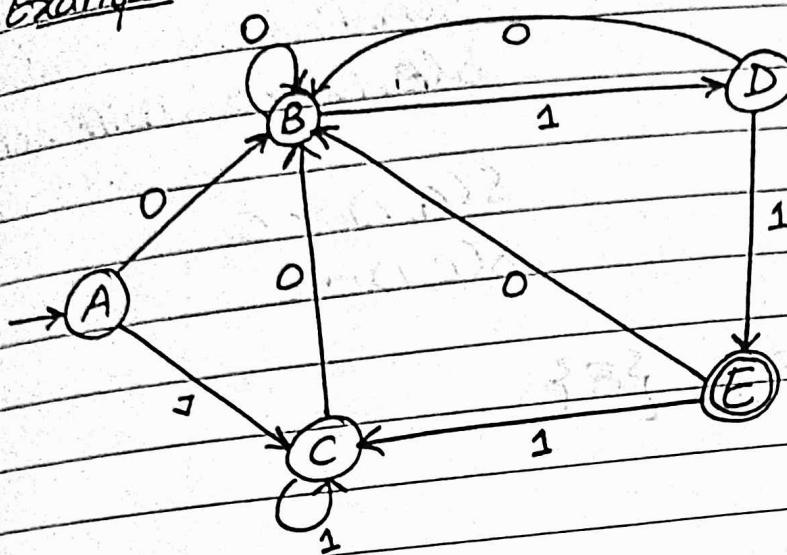
If  $|x| = 2$  then A and B are said to be 2 equi

.

If  $|x| = n$  then A and B are said to be n equi

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Example :- [Minimization of DFA]



0	1
B	C
B	D
B	C
B	E
B	C

0 Equivalence  
 $\{A, B, C, D\} \quad \{E\}$

1 Equivalence  
 $\delta(A, 0) \rightarrow B$   
 $\delta(B, 0) \rightarrow B$

$$\delta(A, 1) \rightarrow C$$

$$\delta(B, 1) \rightarrow D$$

C, D belong to same set

$\Rightarrow A, B$  are equivalent

$\delta(A, 0) \rightarrow B$   
 $\delta(C, 0) \rightarrow C$

$$\delta(A, 1) \rightarrow C$$

$$\delta(C, 1) \rightarrow C$$

$\delta(A, 0) \rightarrow B$   
 $\delta(D, 0) \rightarrow B$

$$\delta(A, 1) \rightarrow C$$

$$\delta(D, 1) \rightarrow E \rightarrow \text{different set}$$

$\{A, B, C\} \quad \{D\} \quad \{E\}$

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## 2 Equivalence

$\delta(A, 0) \rightarrow B$

$\delta(A, 1) \rightarrow C$

$\delta(B, 0) \rightarrow B$

$\delta(B, 1) \rightarrow D$  (Diff set)

$\delta(A, 0) \rightarrow B$

$\delta(A, 1) \rightarrow C$

$\delta(C, 0) \rightarrow B$

$\delta(C, 1) \rightarrow C$

$\{A, C\}$   $\{B\}$   $\{D\}$   $\{E\}$

## 3 Equivalence

$\delta(A, 0) \rightarrow B$

$\delta(A, 1) \rightarrow C$

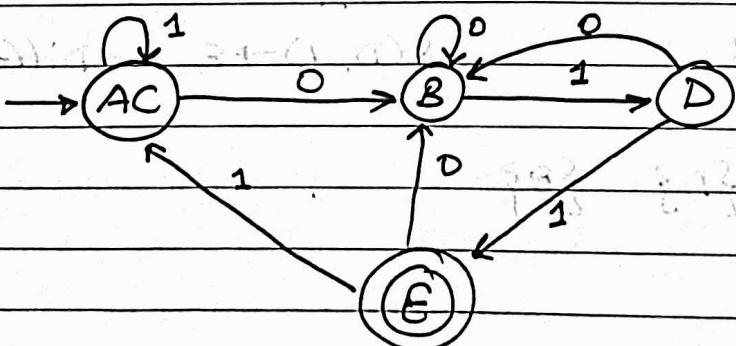
$\delta(C, 0) \rightarrow B$

$\delta(C, 1) \rightarrow C$

$\{A, C\}$   $\{B\}$   $\{D\}$   $\{E\}$

## Transition Table

	0	1
$\rightarrow AC$	B	AC
B	B	D
D	B	E
(E)	B	AC



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Ques.

Construct a minimum DFA equivalent to the DFA described by

	0	1
$\rightarrow q_0$	$q_1$	$q_5$
$q_1$	$q_2$	$q_2$
( $q_1$ )	$q_0$	$q_2$
$q_3$	$q_2$	$q_6$
$q_4$	$q_1$	$q_5$
$q_5$	$q_2$	$q_6$
$q_6$	$q_6$	$q_4$
$q_7$	$q_6$	$q_2$

0-Equivalence

$\{q_0, q_1, q_3, q_4, q_5, q_6, q_7\} \setminus \{q_2\}$

1-Equivalence

$\delta(q_0, 0) \rightarrow q_1$

$\delta(q_1, 0) \rightarrow q_6$

$\delta(q_0, 1) \rightarrow q_5$

$\delta(q_1, 1) \rightarrow q_2$  [Diff set]

$\delta(q_0, 0) \rightarrow q_1$

$\delta(q_3, 0) \rightarrow q_2$  [Diff set]

$\delta(q_1, 0) \rightarrow q_6$

$\delta(q_3, 0) \rightarrow q_2$  [Diff set]

$\delta(q_3, 0) \rightarrow q_2$

$\delta(q_5, 0) \rightarrow q_2$

$\delta(q_3, 1) \rightarrow q_6$

$\delta(q_5, 1) \rightarrow q_6$

$\delta(q_1, 0) \rightarrow q_6$

$\delta(q_7, 0) \rightarrow q_6$

$\delta(q_1, 1) \rightarrow q_2$

$\delta(q_7, 1) \rightarrow q_2$

$\{q_0, q_4, q_6\} \quad \{q_1, q_7\} \quad \{q_3, q_5\} \quad \{q_2\}$

## 2-Equivalence

$$\delta(q_0, 0) \rightarrow q_1$$

$$\delta(q_4, 0) \rightarrow q_7$$

$$\delta(q_0, 1) \rightarrow q_5$$

$$\delta(q_4, 1) \rightarrow q_5$$

$$\delta(q_0, 0) \rightarrow q_1$$

$$\delta(q_6, 0) \rightarrow q_6$$

$$\delta(q_0, 1) \rightarrow q_5$$

$$\delta(q_6, 1) \rightarrow q_4 \quad [\text{DIFF set}]$$

~~$$\delta(q_4, 0) \rightarrow q_7$$~~

~~$$\delta(q_6, 0) \rightarrow q_5$$~~

$$\{q_0, q_4\}$$

$$\{q_6\}$$

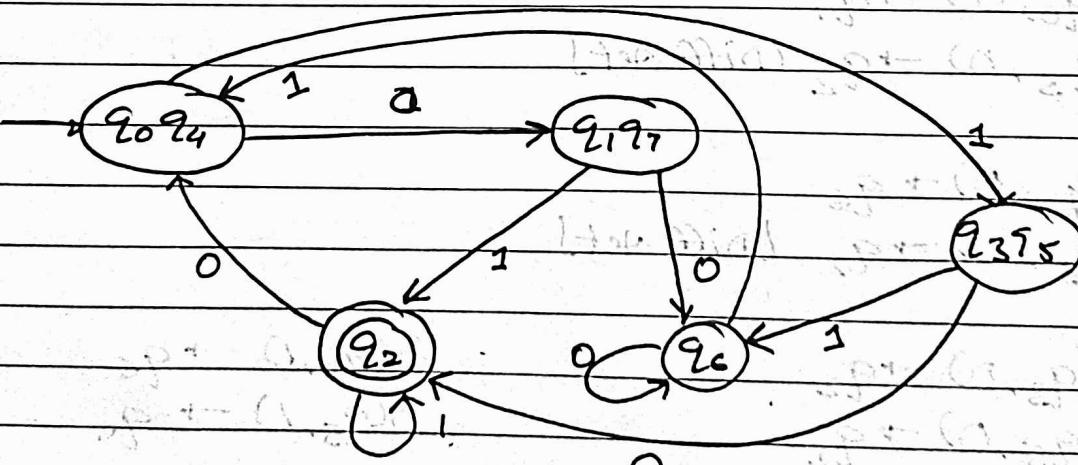
$$\{q_1, q_7\}$$

$$\{q_3, q_5\}$$

$$\{q_2\}$$

Transition Table

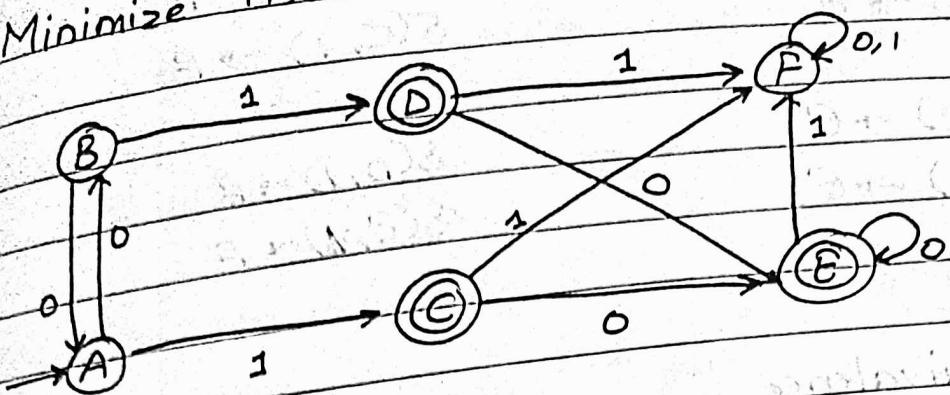
	0	1
$\rightarrow q_0 q_4$	$q_1 q_7$	$q_3 q_5$
$q_1 q_7$	$q_6$	$q_2$
$q_2$	$q_0 q_4$	$q_2$
$q_3 q_5$	$q_2$	$q_6$
$q_6$	$q_6$	$q_0 q_4$



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Minimize the following DFA

Ques.



	0	1
$\rightarrow A$	B	C
B	A	D
C	E	F
D	E	F
E	E	F
F	F	F

0-Equivalence

$$\{A, B, F\} \quad \{C, D, E\}$$

1-Equivalence

$$\delta(A, 0) \rightarrow B$$

$$\delta(B, 0) \rightarrow A$$

$$\delta(A, 1) \rightarrow C$$

$$\delta(B, 1) \rightarrow D \quad [D \neq A]$$

$$\delta(A, 0) \rightarrow B$$

$$\delta(F, 0) \rightarrow F$$

$$\delta(A, 1) \rightarrow C$$

$$\delta(F, 1) \rightarrow F \quad [D \neq C]$$

$$\{A, B\} \quad \{F\} \quad \{C, D, E\}$$

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$$\delta(c, 0) \rightarrow E$$

$$\delta(c, 1) \rightarrow B$$

$$\delta(d, 0) \rightarrow E$$

$$\delta(c, 1) \rightarrow F$$

$$\delta(d, 0) \rightarrow E$$

$$\delta(d, 1) \rightarrow B$$

$$\delta(e, 0) \rightarrow E$$

$$\delta(e, 1) \rightarrow F$$

## 2- Equivalence

$$\delta(a, 0) \rightarrow B$$

$$\delta(a, 1) \rightarrow C$$

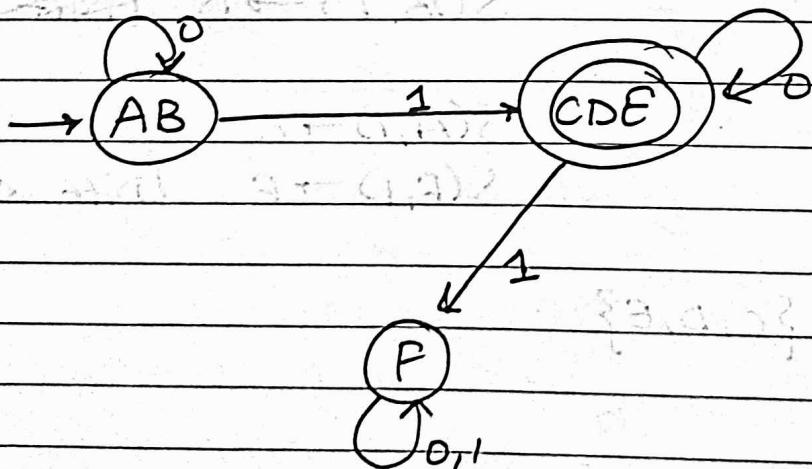
$$\delta(b, 0) \rightarrow A$$

$$\delta(b, 1) \rightarrow D$$

$$\{A, B\} \quad \{F\} \quad \{C, D, E\}$$

### Transition Table

	0	1
$\rightarrow \{A, B\}$	$\{A, B\}$	$\{C, D, E\}$
$\{F\}$	$\{F\}$	$\{F\}$
$\{C, D, E\}$	$\{C, D, E\}$	$\{F\}$

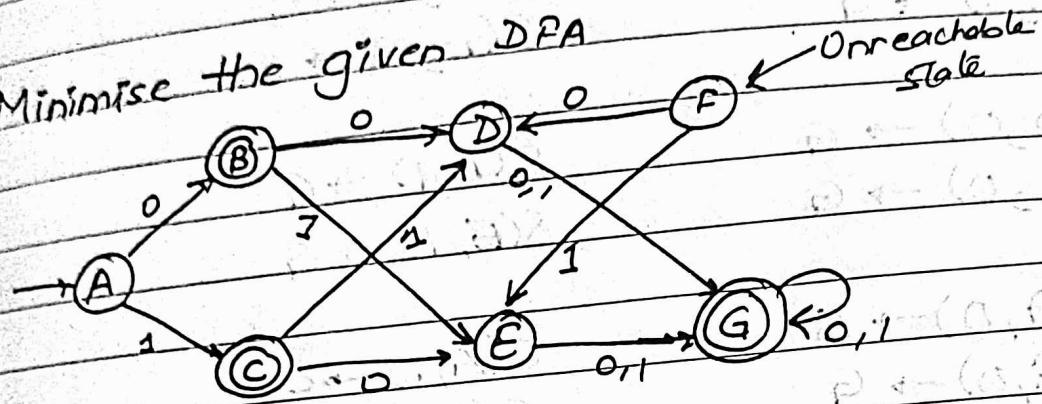


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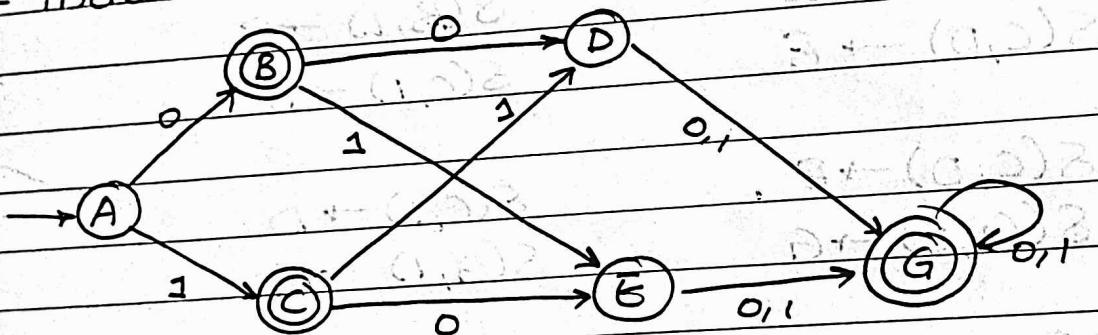
Minimization with Unreachable States

A state is said to be unreachable if there is no way it can be reached from the initial state.

Ques: Minimise the given DFA



If there is an unreachable state remove that.



Transition Table

	0	1
$\rightarrow A$	B	C
(B)	D	E
(C)	E	D
D	G	G
E	G	G
(G)	G	G

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## 0-Equivalence

$$\{A, D, E\} \quad \{B, C, G\}$$

## 1-Equivalence

$$\delta(A, 0) \rightarrow B$$

$$\delta(D, 0) \rightarrow G$$

$$\delta(A, 1) \rightarrow C$$

$$\delta(D, 1) \rightarrow G$$

$$\delta(D, 0) \rightarrow G$$

$$\delta(E, 0) \rightarrow G$$

$$\delta(D, 1) \rightarrow G$$

$$\delta(E, 1) \rightarrow G$$

$$\delta(A, 0) \rightarrow B$$

$$\delta(E, 0) \rightarrow G$$

$$\delta(A, 1) \rightarrow C$$

$$\delta(E, 1) \rightarrow G$$

$$\delta(B, 0) \rightarrow D$$

$$\delta(C, 0) \rightarrow E$$

$$\delta(B, 1) \rightarrow E$$

$$\delta(C, 1) \rightarrow D$$

$$\delta(C, 0) \rightarrow E$$

$$\delta(G, 0) \rightarrow G$$

$$\delta(C, 1) \rightarrow D$$

$$\delta(G, 1) \rightarrow G$$

$$\{A, D, E\} \quad \{B, C\} \quad \{G\}$$

## 2-Equivalence

$$\delta(A, 0) \rightarrow B$$

$$\delta(D, 0) \rightarrow G$$

$$\delta(A, 1) \rightarrow C$$

$$\delta(D, 1) \rightarrow G$$

$$\{A\} \quad \{D, E\} \quad \{B, C\} \quad \{G\}$$

## 3-Equivalence

$$\delta(D, 0) \rightarrow G$$

$$\delta(E, 0) \rightarrow G$$

$$\delta(D, 1) \rightarrow G$$

$$\delta(E, 1) \rightarrow G$$

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$$S(B, 0) \rightarrow D$$

$$S(C, 0) \rightarrow E$$

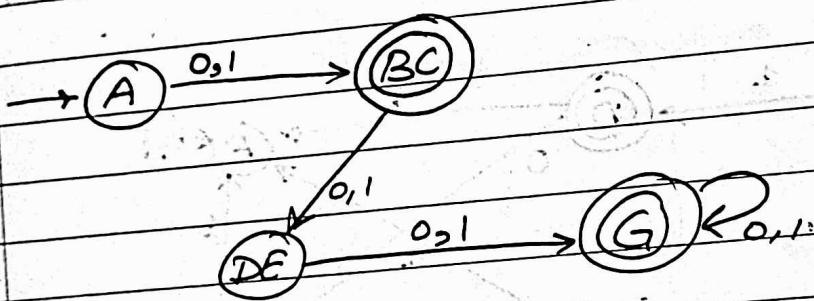
$$S(B, 1) \rightarrow E$$

$$S(C, 1) \rightarrow D$$

$$\{A\} \quad \{D, E\} \quad \{B, C\} \quad \{G\}$$

Transition Table

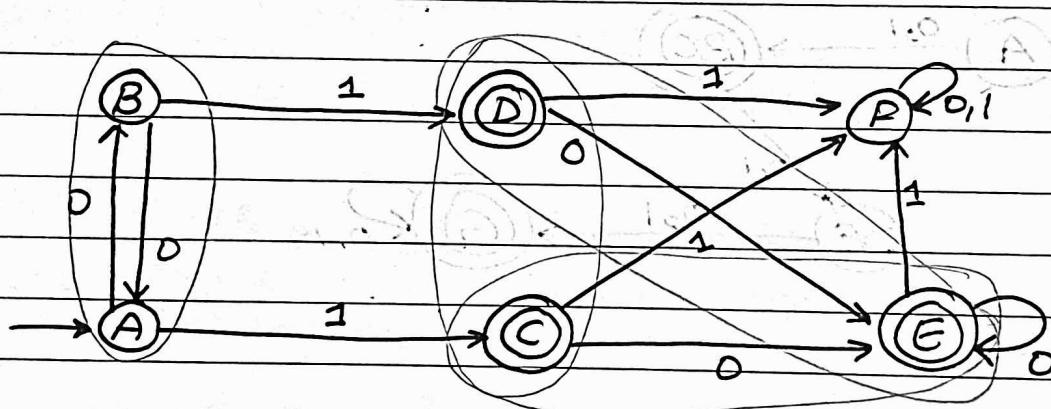
	0	1
$\rightarrow \{A\}$	$\{B, C\}$	$\{B, C\}$
$\{B, C\}$	$\{D, E\}$	$\{D, E\}$
$\{D, E\}$	$\{G\}$	$\{G\}$
$\{G\}$	$\{G\}$	$\{G\}$



## # Myhill - Nerode Theorem

Steps :-

1. Draw a table for all pairs of states  $(P, Q)$
2. Mark all pairs where  $P \in F$  and  $Q \notin F$
3. If there are any unmarked pairs  $(P, Q)$  such that  $[\delta(P, x), \delta(Q, x)]$  is marked, then mark  $(P, Q)$   $x$  is an input symbol  
Repeat this until no more markings can be made.
4. Combine all the Unmarked Pairs and make them a single state in the minimized DFA



	A	B	C	D	E	F
A						
B						
C	✓	✓				
D	✓	✓				
E	✓	✓				
F	✓	✓	✓	✓	✓	✓

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$B(A, B)$   
 $S(A, 0) \rightarrow B$   
 $S(B, 0) \rightarrow A$

$S(A, 1) \rightarrow C$   
 $S(B, 1) \rightarrow D$

$(D, C)$   
 $S(D, 0) \rightarrow E$   
 $S(C, 0) \rightarrow E$

$S(D, 1) \rightarrow F$   
 $S(C, 1) \rightarrow F$

$(E, C)$   
 $S(E, 0) \rightarrow E$   
 $S(C, 0) \rightarrow E$

$S(E, 1) \rightarrow F$   
 $S(C, 1) \rightarrow F$

$(E, D)$   
 $S(E, 0) \rightarrow E$   
 $S(D, 0) \rightarrow E$

$S(E, 1) \rightarrow F$   
 $S(D, 1) \rightarrow F$

$(F, A)$   
 $S(F, 0) \rightarrow F$   
 $S(A, 0) \rightarrow B$

$S(F, 1) \rightarrow F$  ] Marked  
 $S(A, 1) \rightarrow C$

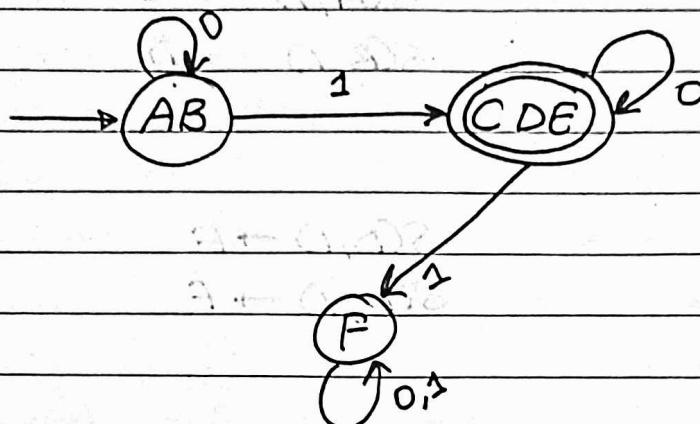
$(F, B)$   
 $S(F, 0) \rightarrow F$   
 $S(B, 0) \rightarrow A$

$S(F, 1) \rightarrow F$  ] Marked  
 $S(B, 1) \rightarrow D$

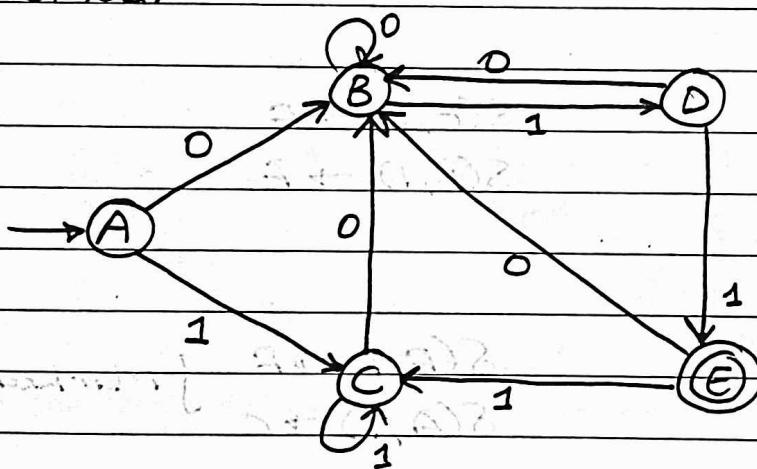
Unmarked pairs

$(A, B)$     $(D, C)$     $(E, C)$     $(E, D)$

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Ques Minimize the following DFA using Table Filling Method.



	A	B	C	D	E
A					
B	✓				
C		✓			
D	✓	✓	✓		
E	✓	✓	✓	✓	

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$(A, B)$

$S(A, 0) \rightarrow B$

$S(A, 0) \rightarrow B$

$S(A, 1) \rightarrow C$  ] Marked

$S(B, 1) \rightarrow D$

$(A, C)$

$S(A, 0) \rightarrow B$

$S(C, 0) \rightarrow B$

$S(A, 1) \rightarrow C$

$S(C, 1) \rightarrow C$

$(B, C)$

$S(B, 0) \rightarrow B$

$S(C, 0) \rightarrow B$

$S(B, 1) \rightarrow D$  ] Marked

$S(C, 1) \rightarrow C$

$(D, A)$

$S(D, 0) \rightarrow B$

$S(A, 0) \rightarrow B$

$S(D, 1) \rightarrow E$  ] Marked

$S(A, 1) \rightarrow C$

$(D, B)$

$S(D, 0) \rightarrow B$

$S(B, 0) \rightarrow B$

$S(D, 1) \rightarrow E$  ] Marked

$S(B, 1) \rightarrow D$

$(D, C)$

$S(D, 0) \rightarrow B$

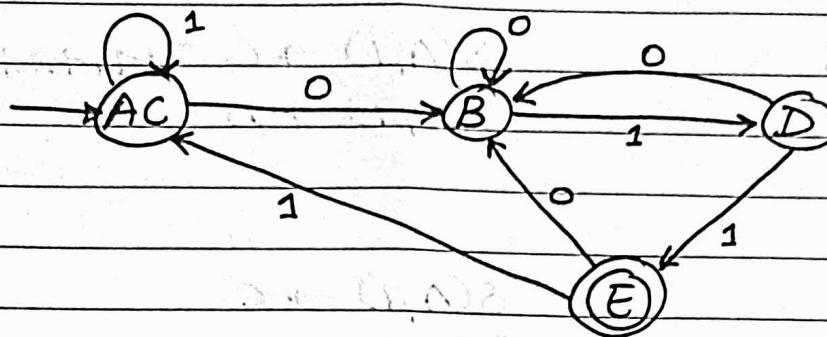
$S(C, 0) \rightarrow B$

$S(D, 1) \rightarrow E$  ] Marked

$S(C, 1) \rightarrow C$

Unmarked Pair

$(C, A) \quad B \quad D \quad E$



## # Finite State Machine

A finite state machine is described by 6 types  
 $(Q, \Sigma, \Delta, \delta, \lambda, q_0)$

$Q \rightarrow$  Finite and non-empty set of states

$\Sigma \rightarrow$  Input alphabets

$\Delta \rightarrow$  Output alphabets

$\delta \rightarrow$  Transition function that maps present state and input symbol onto next state

$\lambda \rightarrow$  Output function

$q_0 \rightarrow$  Initial state,  $q_0 \in Q$

Finite State Machine

Mealy Machine

Moore Machine

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## # Mealy Machine

Described by 6 tuples.

$(Q, \Sigma, \Delta, S, \lambda, q_0)$

where

$Q$  = Finite set of states

$\Sigma$  = Finite non-empty set of Input alphabets

$\Delta$  = Set of Output Alphabets

$S$  = Transition function :  $Q \times \Sigma \rightarrow Q$

$\lambda$  = Output Function :  $Q \times \Sigma \rightarrow \Delta$

$q_0$  = Initial State

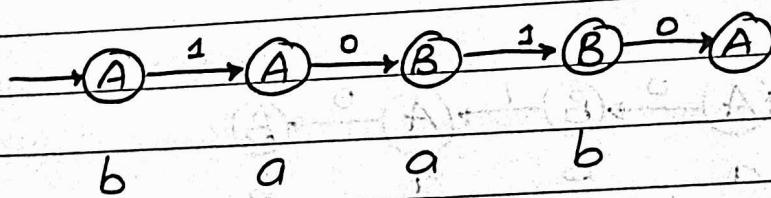
Example :-



When input 1 is given on state A, it gives an output ~~b~~ b.

Output can be different inputs even on the same states.

Input = 1010



Output = baab

$n \rightarrow n$

↓

This means  $n$  input symbols give  $n$  output symbols

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## # Moore Machine

Described by 6 tuples

$$(Q, \Sigma, \Delta, \delta, \lambda, q_0)$$

where

$Q$  = Finite set of states

$\Sigma$  = Finite non-empty set of Input Alphabets

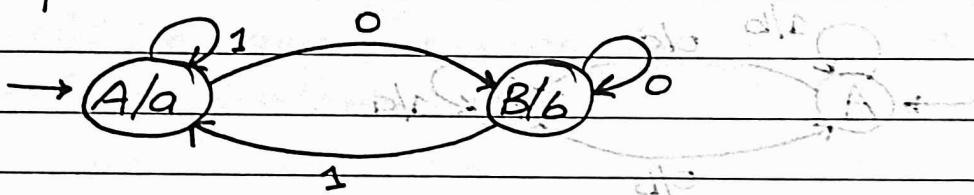
$\Delta$  = Set of output Alphabets

$\delta$  = Transition function :  $Q \times \Sigma \rightarrow Q$

$\lambda$  = Output function :  $Q \rightarrow \Delta$

$q_0$  = Initial State

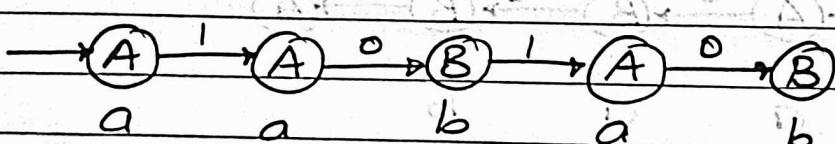
Example :-



When input 1 is given on state A, it gives an output a.

Output remains same for some state even for different input values.

Input = 1010



Output = aabaa

$n \rightarrow n+1$

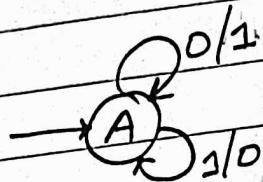
↓  
4 input symbols give an output of 5

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- # Construction of Mealy Machine
- Ex1 Construct a Mealy Machine that produces 1's complement of any binary input string.

$$\Sigma = \{0, 1\}$$

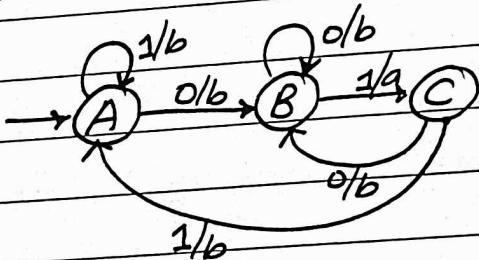
$$\Delta = \{0, 1\}$$



- Ex2 Construct a Mealy Machine that prints 'a' whenever the sequence '01' is encountered in any input binary string.

$$\Sigma = \{0, 1\} \quad \Delta = \{a, b\}$$

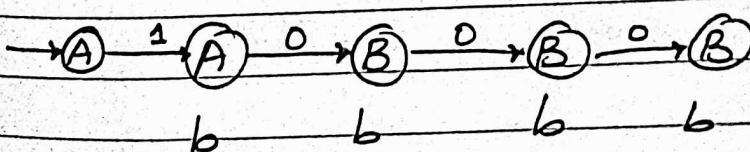
To simplify the problem, try to make DFA of string ending with 01 and then convert to Mealy Machine.



$$\text{Input} = 0110$$

$$\text{Output} = babb$$

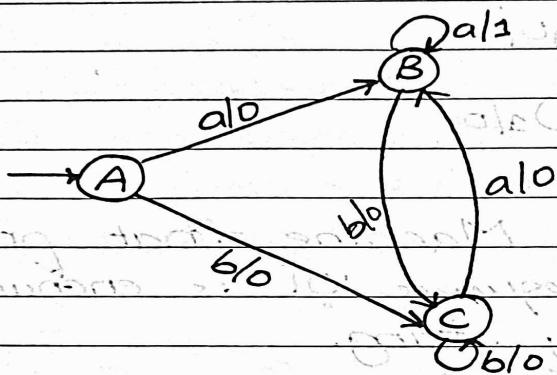
$$\text{Input} = 1000$$



$$\text{Output} = bbbb$$

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Ex3 Design a Mealy Machine accepting the language consisting of strings from  $\Sigma^*$  where  $\Sigma = \{a, b\}$  and the string should end with either aa or bb



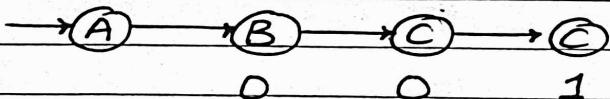
Output 1 is given in case of ending with aa or bb

Input = ba



Output = 00

Input = abb



Output = 001

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Ex4

Construct a Mealy Machine that gives 2's complement of any binary input. (Assume that the last carry bit is neglected)

2's complement = 1's complement + 1

Example:-

10100

1's = 01011

+1

2's = 00100

11100

1's 00011

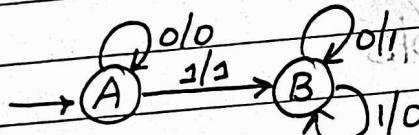
+1

2's 00100

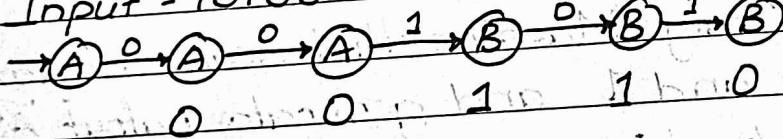
1's 00000

+1

2's 00001



Input = 10100



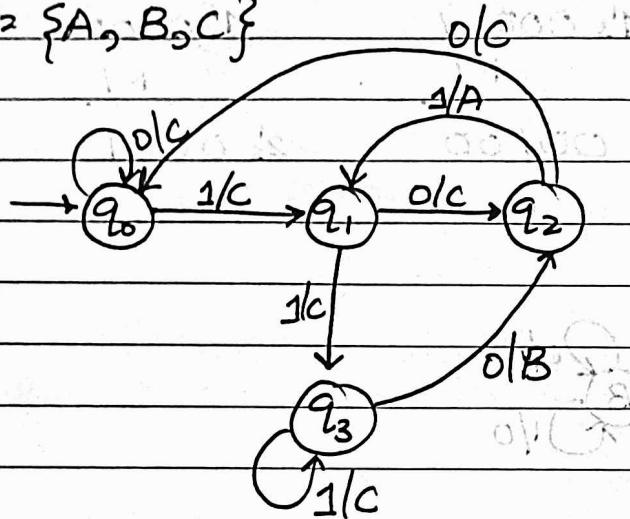
Read from LSB to MSB

Output = 01100 [Output reversed as input was given from LSB]

Ex5 Design a Mealy machine, for a binary input sequence such that if it has a substring, 101, the machine output A, if the input has substring, 110, the machine output B. For other strings output will be C.

$$\Sigma = \{1, 0\}$$

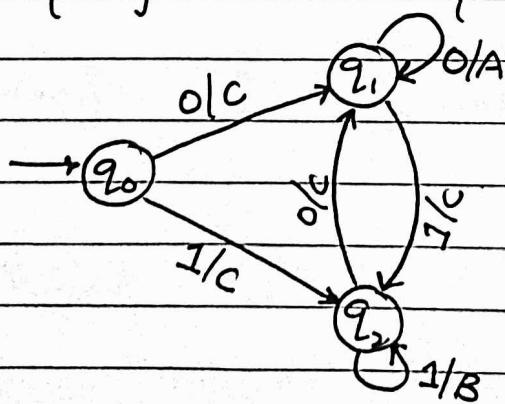
$$\Delta = \{A, B, C\}$$



Ex6 Design a Mealy Machine that scans sequence of input 0 and 1 and generates output 'A' if the input string terminates in 00, output 'B' if the string terminates in 11, otherwise output 'C'.

$$\Sigma = \{0, 1\}$$

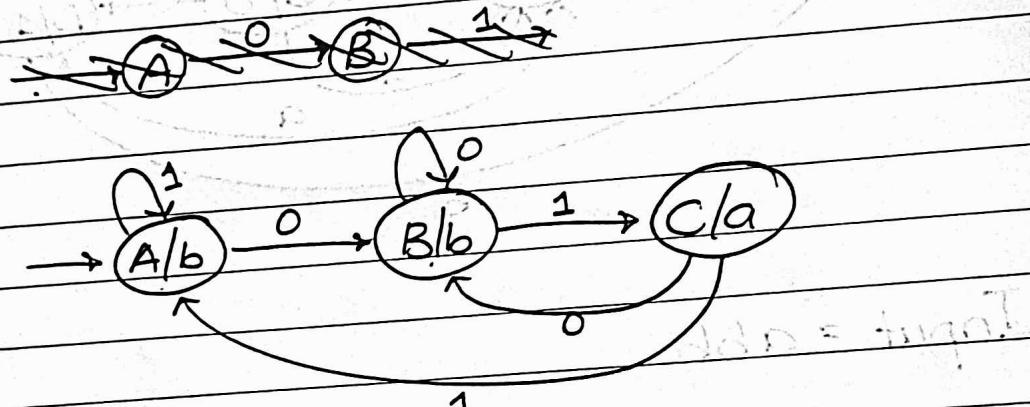
$$\Delta = \{A, B, C\}$$



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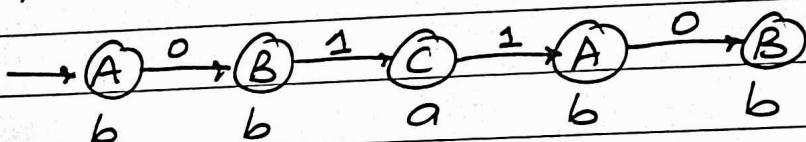
## # Construction of Moore Machine

- Ex:1 Construct a Moore Machine that prints 'a' whenever the sequence '01' is encountered in any input binary string
- $\Sigma = \{0, 1\}$
- $\Delta = \{a, b\}$



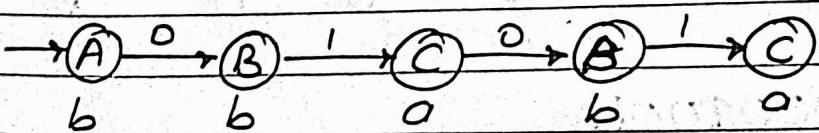
Input = 0110

Output = bbabb



Input = 0101

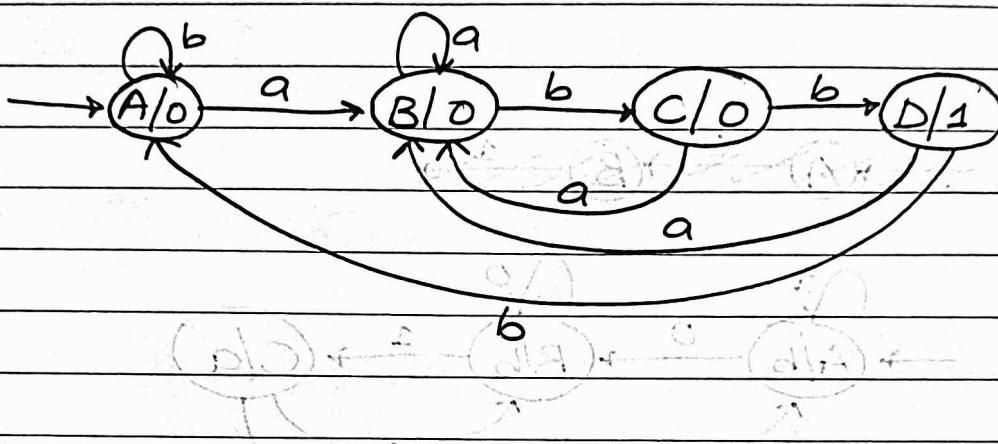
Output = bbaba



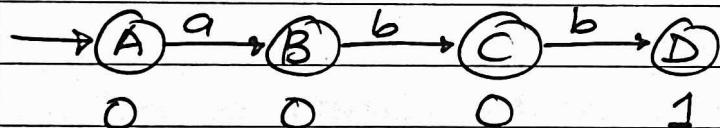
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Ex2 Construct a Moore Machine that counts the occurrences of the sequence 'abb' in any input strings over  $\{a, b\}$

$$\Sigma = \{a, b\}$$

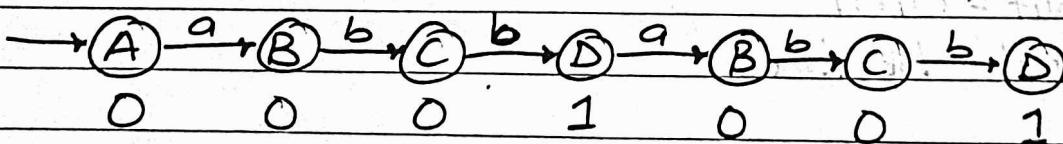
$$\Delta = \{0, 1\}$$


Input = abb



Output = 0001

Input = abbabb



Output = 0001001

Total occurrence = 2

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Ex3. For the following Moore Machine the input alphabet is  $\Sigma = \{a, b\}$  and the output alphabet is  $\Delta = \{0, 1\}$ . Run the following input sequences and find the respective outputs:

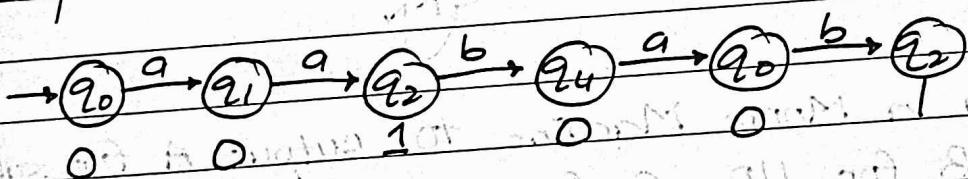
i) aabab

ii) abbb

iii) ababb

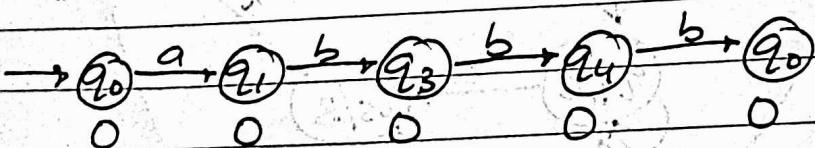
States	a	b	Outputs
$q_0$	$q_1$	$q_2$	0
$q_1$	$q_2$	$q_3$	0
$q_2$	$q_3$	$q_4$	1
$q_3$	$q_4$	$q_4$	0
$q_4$	$q_0$	$q_0$	0

ii) Input = aabab



Output = 001001

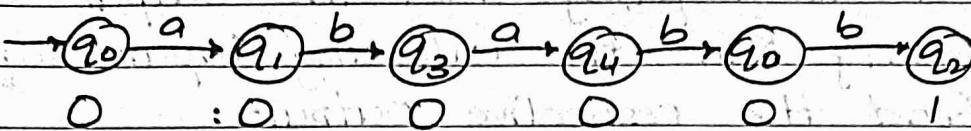
iii) Input = abbb



Output = 000000

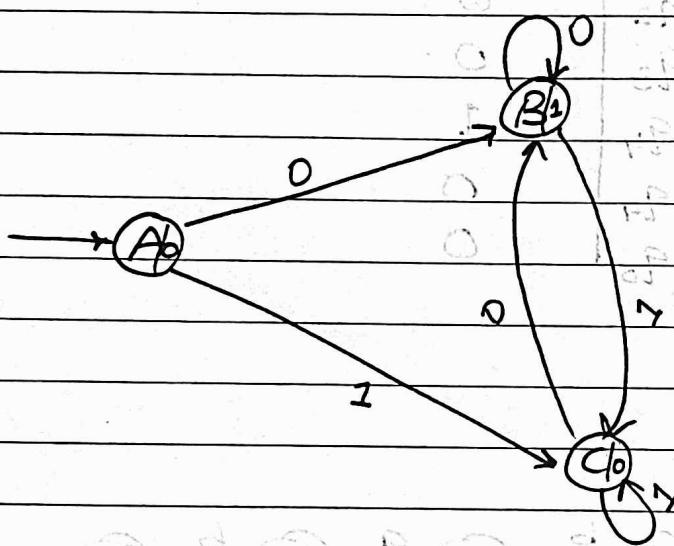
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(iii) Input = ababb

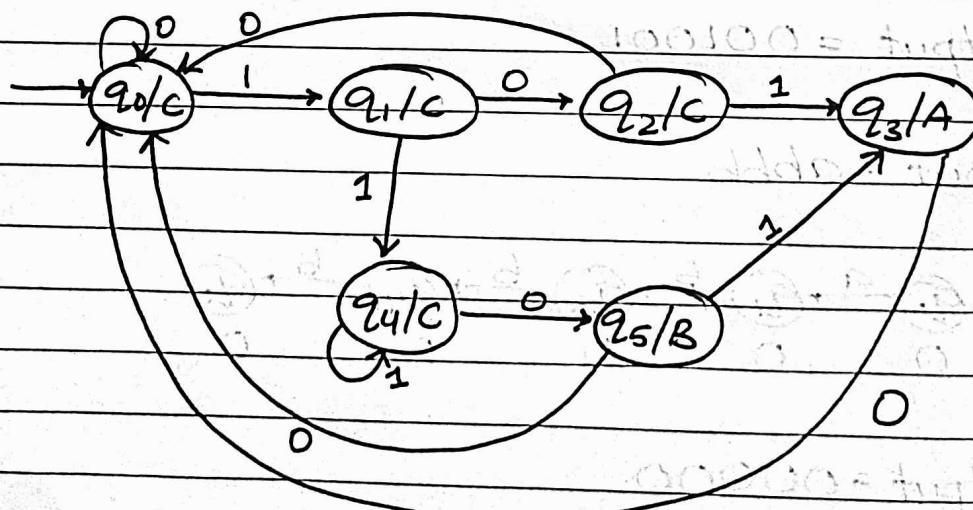


Output = 000001

Ex4 Design a Moore Machine to generate 1's complement of a given binary number.

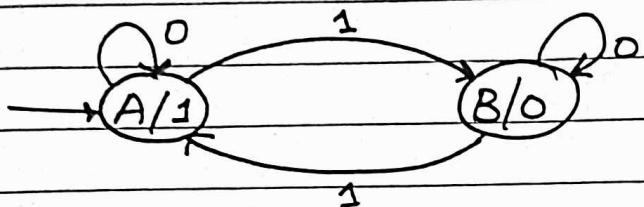


Ex5 Design a Moore Machine to output A for substring 101, B for 110, C for rest.



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Ex6 Construct a Moore Machine that determines whether an input string contains an even or odd number of 1's. The machine should give 1 as output if an even number one's are in string otherwise 0.



Ex6 Design a Moore Machine with input alphabets {0, 1} and output alphabet {Y, N} which produces Y as output if input sequence contains 1010 as substring, otherwise N.

