

# DISTRIBUTED QUERY PROCESSING

## UNIT-2

# Query Processing

Query processing is a method or technique where high level user query is processed by the query processor to execute low level data commands.

# Query Processing Components

- 1) Query language
- 2) Query execution methodology
- 3) Query optimization

# Query Decomposition(Step-1)

**The query on distributed relations of global schema is broken into algebraic query. It consists of**

## 1) Normalization

- manipulate query quantifiers and qualification

## 2) Analysis

- detect and reject “incorrect” queries
- possible for only a subset of relational calculus

## 3) Simplification

- eliminate redundant predicates

## 4) Restructuring

- calculus query / algebraic query
- more than one translation is possible
- use transformation rules

# Normalization

## a) Lexical and syntactic analysis

- check validity (similar to compilers)
- check for attributes and relations

## b) Put into normal form

- OR's mapped into union
- AND's mapped into join or selection

# Analysis

Analysis is done to prove false for incorrect queries.

## 1) Type incorrect

- If any of its attribute or relation names are not defined in the global schema.
- If operations are applied to attributes of the wrong type.

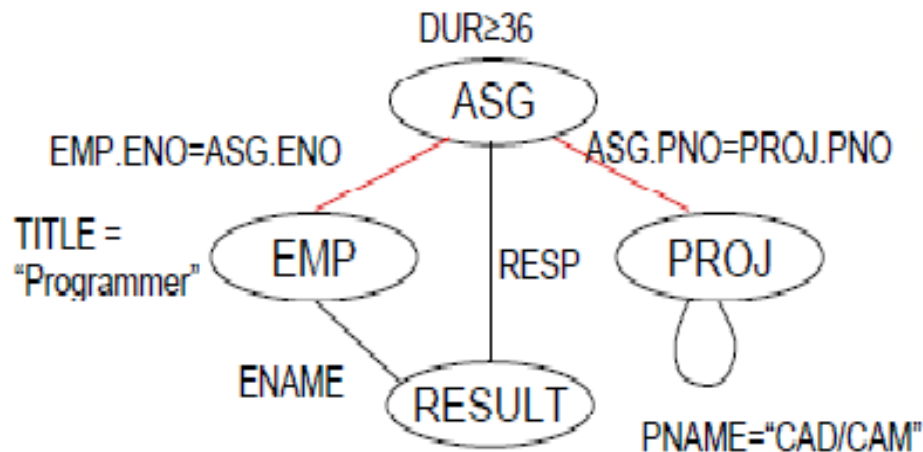
## 2.) Semantically incorrect

- Components do not contribute in any way to the generation of the result

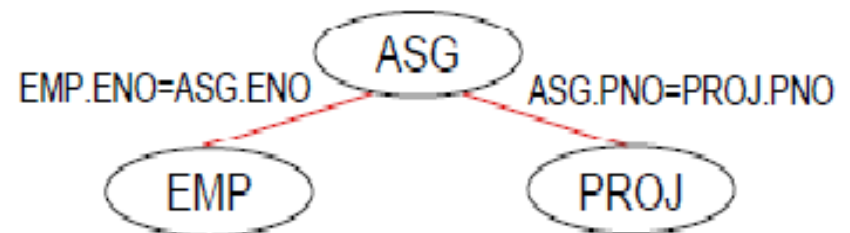
# Analysis(example)

```
SELECT      ENAME,RESP
FROM        EMP, ASG, PROJ
WHERE       EMP.ENO = ASG.ENO
AND         ASG.PNO = PROJ.PNO
AND         PNAME = "CAD/CAM"
AND         DUR ≥ 36
AND         TITLE = "Programmer"
```

Query graph



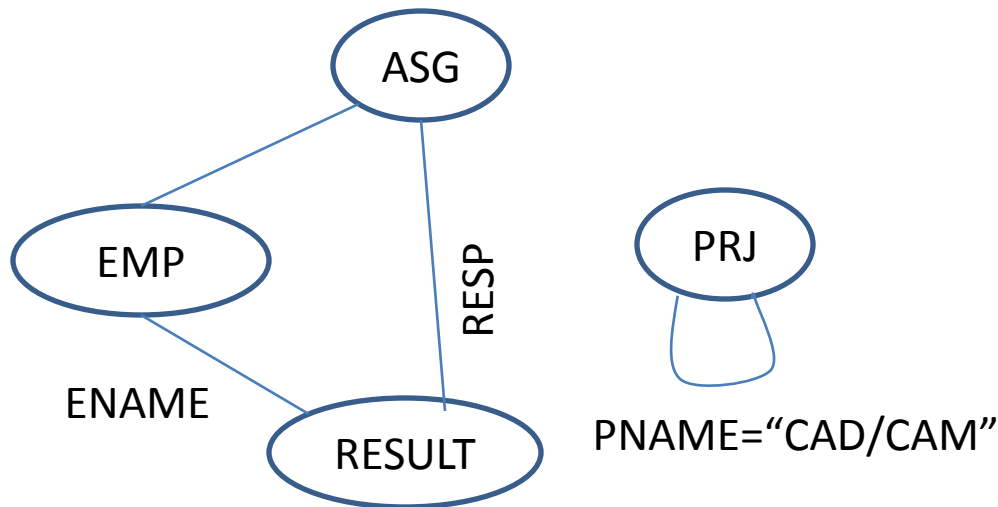
Join graph



# Analysis(example)

- If the query graph is not connected, the query is wrong.

```
SELECT ENAME,RESP  
FROM EMP, ASG, PROJ  
WHERE EMP.ENO = ASG.ENO  
AND PNAME = "CAD/CAM"  
AND DUR ≥ 36  
AND TITLE = "Programmer"
```





# Elimination of redundancy(Simplification)

**To eliminate redundancy we must use transformation rules.**

1)idempotency rules

$$\blacktriangleright p1 \wedge \neg(p1) \Leftrightarrow false$$

$$\blacktriangleright p1 \wedge (p1 \vee p2) \Leftrightarrow p1$$

$$\blacktriangleright p1 \vee false \Leftrightarrow p1$$

2)Application of transitivity

3)Use of integrity rules

# Rewriting(Restructuring)

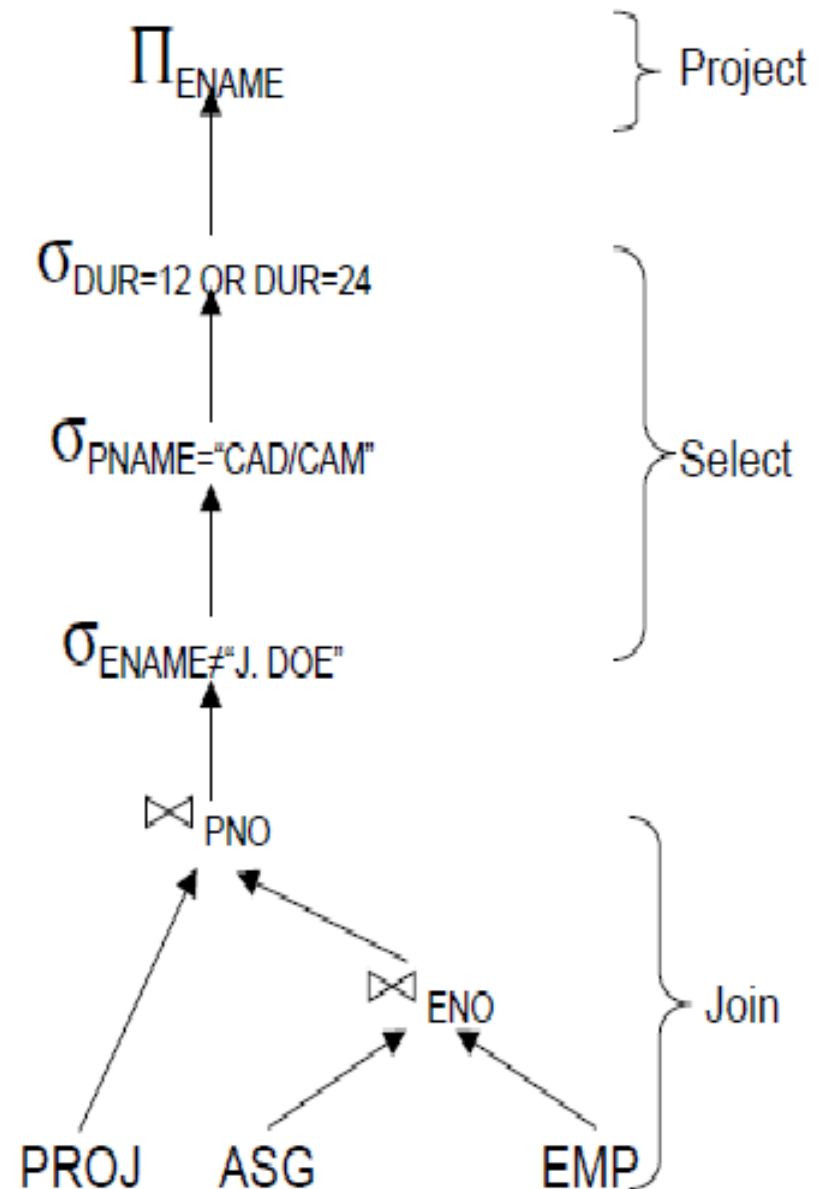
- Convert relational calculus to relational algebra

- Make use of query trees

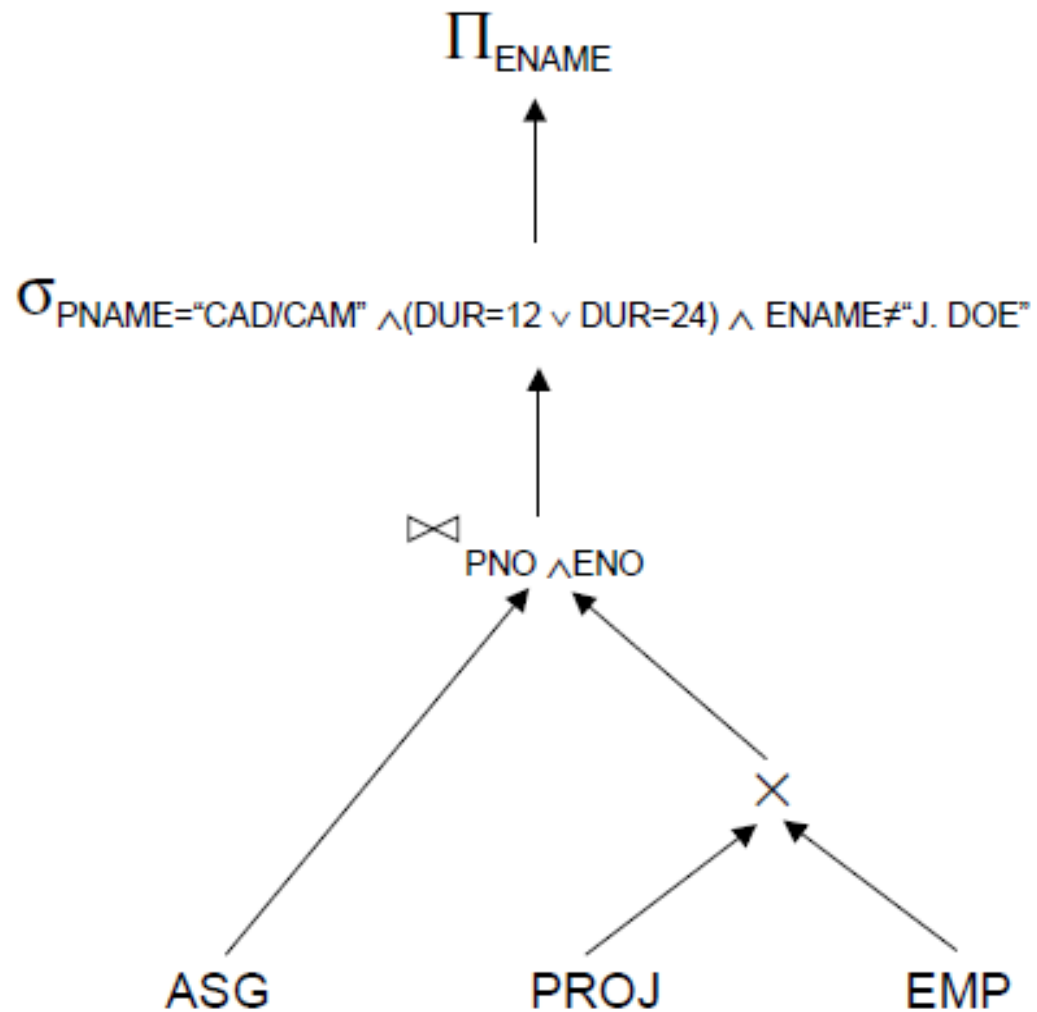
- Example

Find the names of employees other than J. Doe who worked on the CAD/CAM project for either 1 or 2 years.

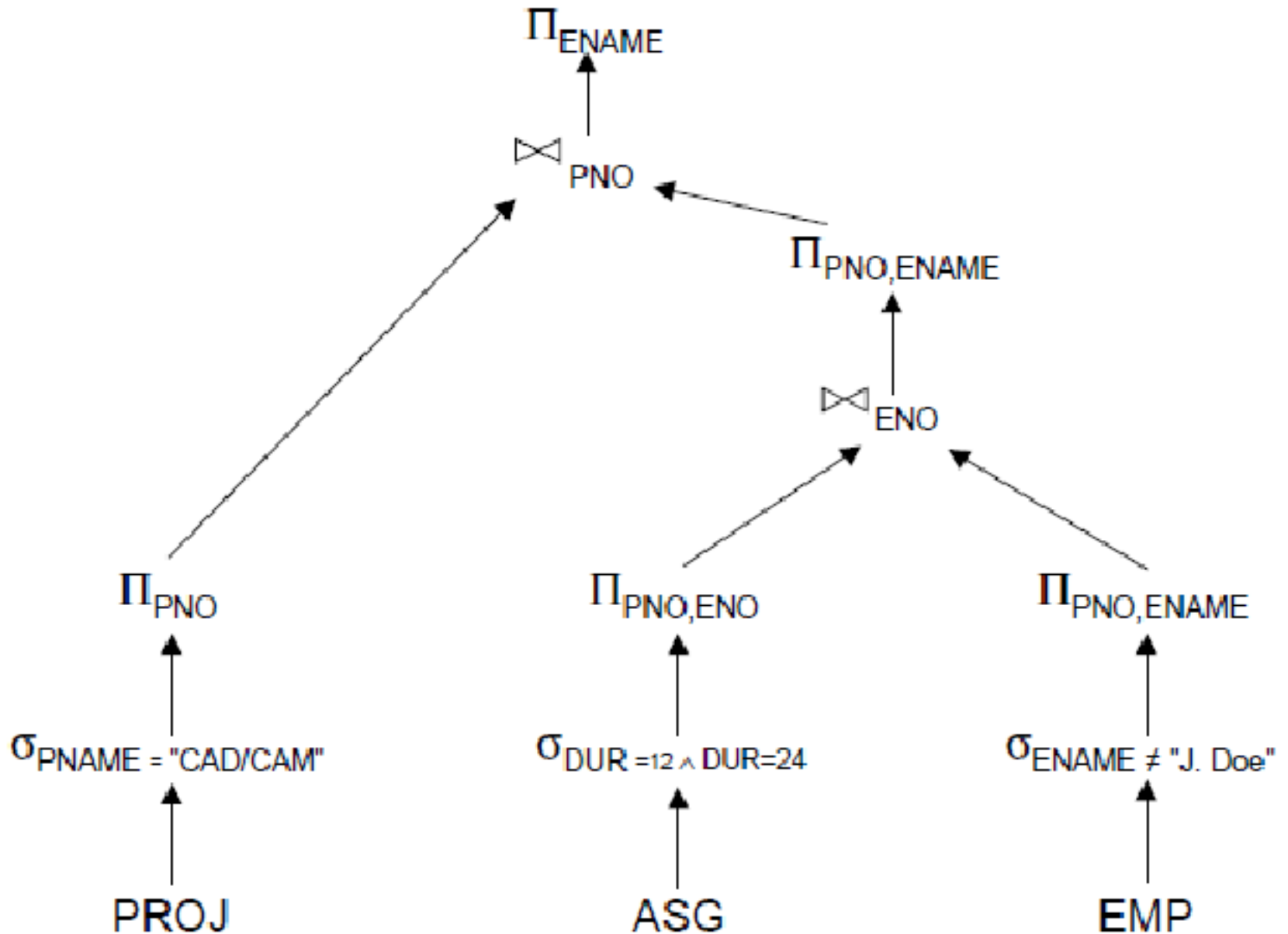
```
SELECT  ENAME
FROM    EMP, ASG, PROJ
WHERE   EMP.ENO = ASG.ENO
AND     ASG.PNO = PROJ.PNO
AND     ENAME ≠ "J. Doe"
AND     PNAME = "CAD/CAM"
AND     (DUR = 12 OR DUR = 24)
```



# Equivalent query



# Rewriting the query



# Location of Distributed Data (Step-2)

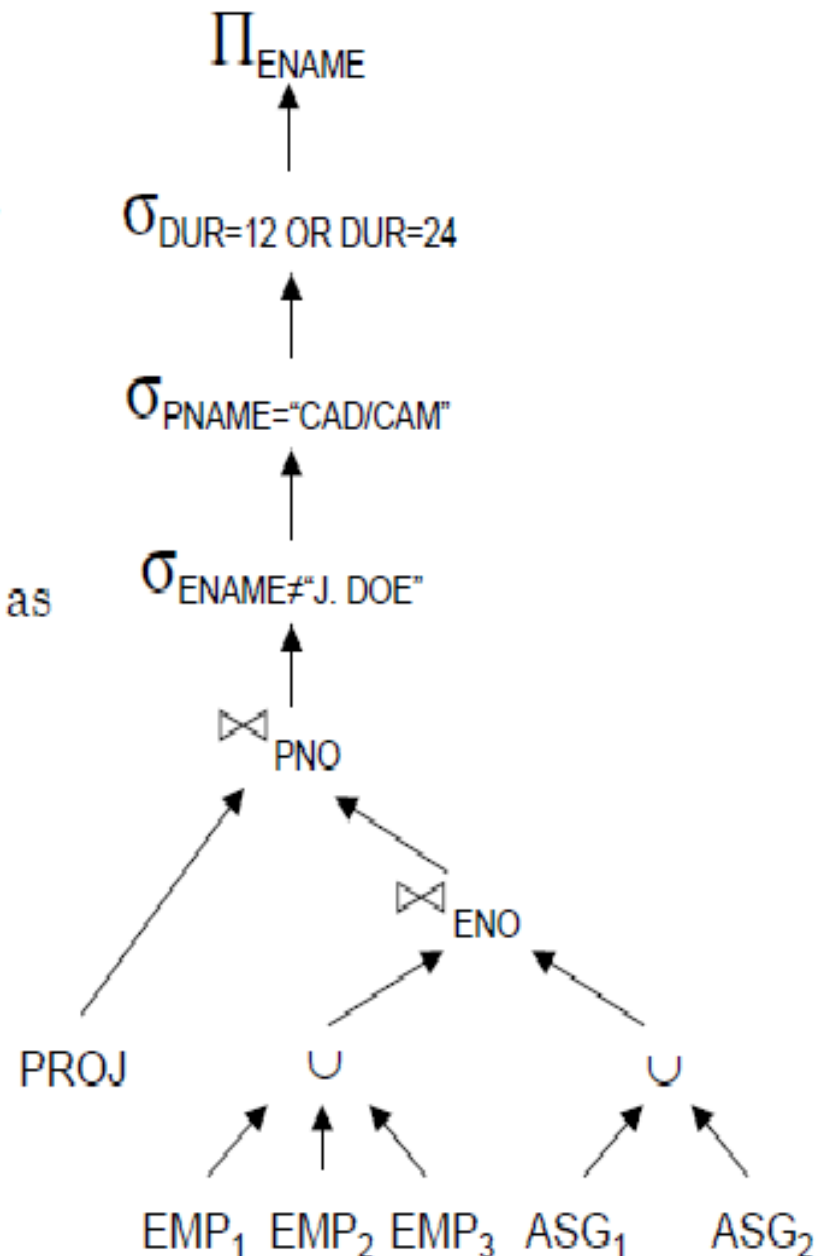
- It is also known as data localization.
- It is the process of determining which fragments of the database objects are involved.
- It is done by substituting the materialization program for the global query as shown in the example.

# Example

Assume

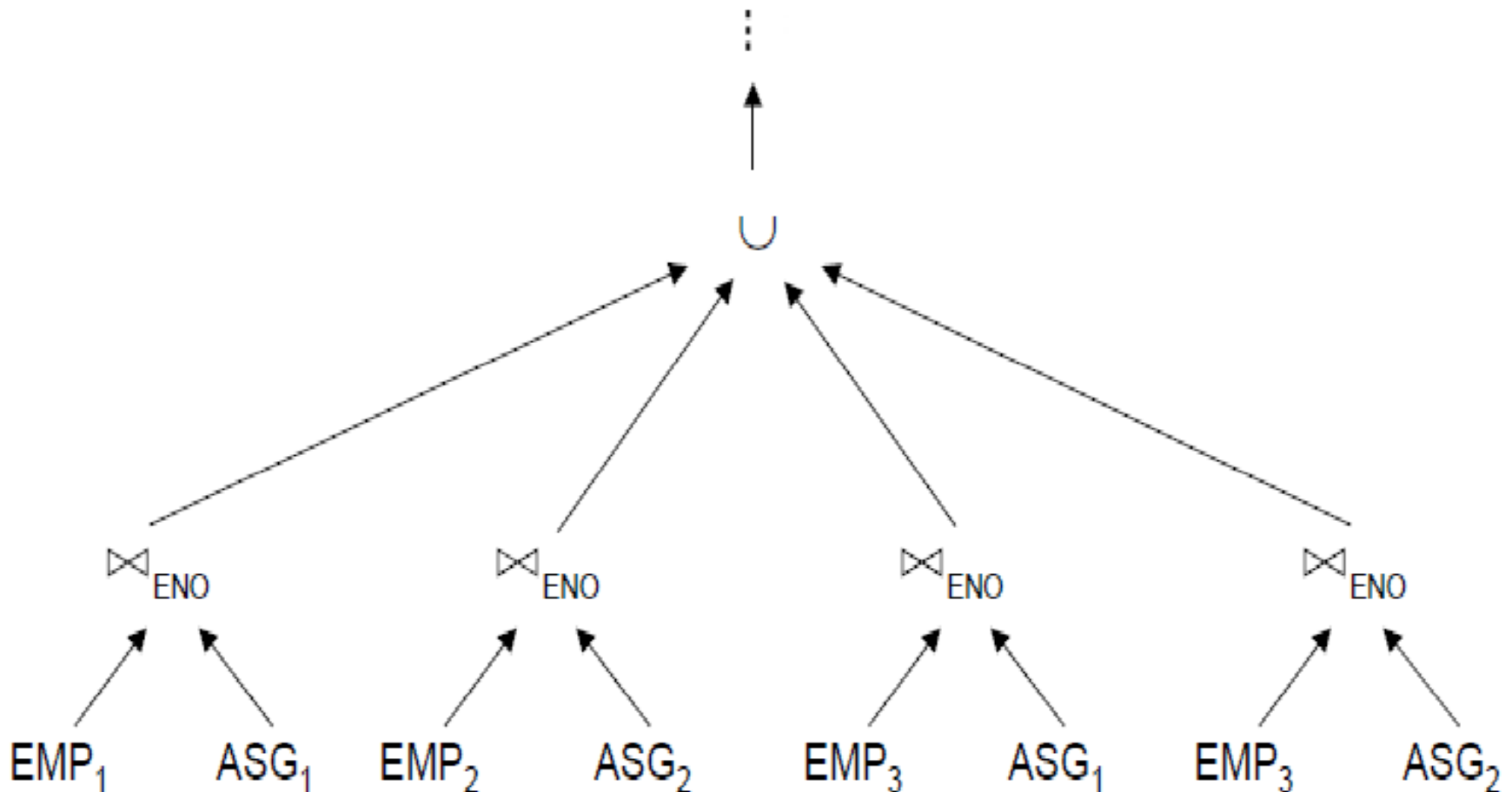
- ➡ EMP is fragmented into  $EMP_1$ ,  $EMP_2$ ,  $EMP_3$  as follows:
  - ◆  $EMP_1 = \sigma_{ENO \leq "E3"}(EMP)$
  - ◆  $EMP_2 = \sigma_{"E3" < ENO \leq "E6"}(EMP)$
  - ◆  $EMP_3 = \sigma_{ENO \geq "E6"}(EMP)$
- ➡ ASG fragmented into  $ASG_1$  and  $ASG_2$  as follows:
  - ◆  $ASG_1 = \sigma_{ENO \leq "E3"}(ASG)$
  - ◆  $ASG_2 = \sigma_{ENO > "E3"}(ASG)$

Replace EMP by  $(EMP_1 \cup EMP_2 \cup EMP_3)$  and ASG by  $(ASG_1 \cup ASG_2)$  in any query



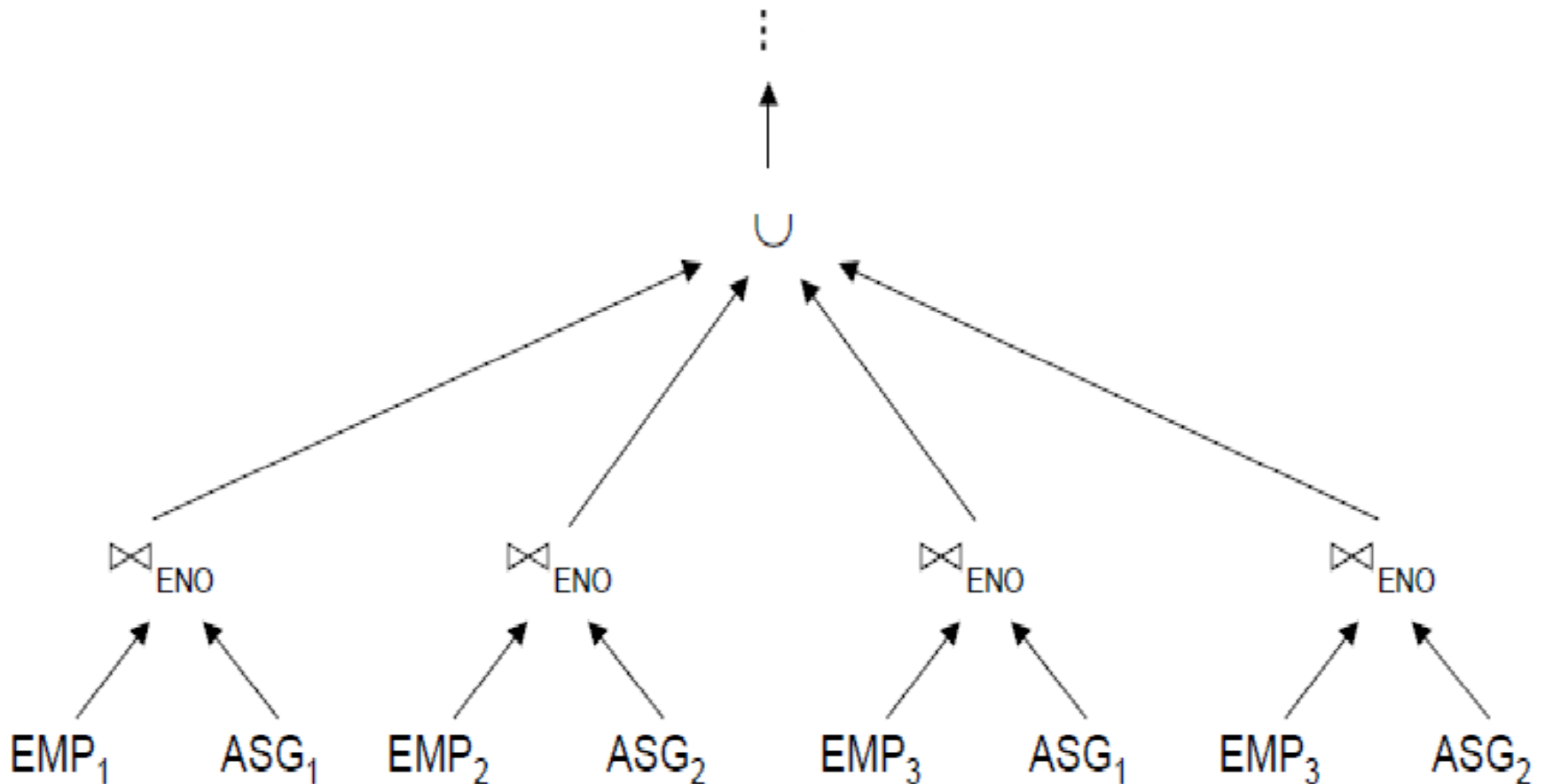
# Data localization

- Thus data localization provides parallelism.



# Data localization

- Thus data localization eliminates unnecessary works.



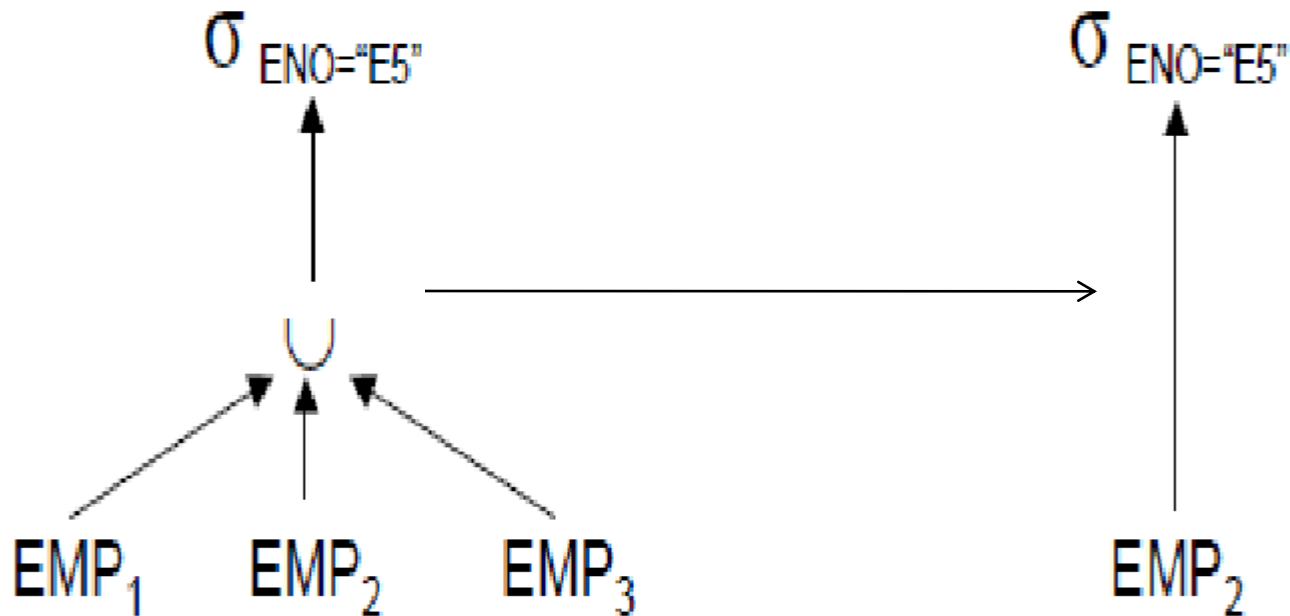


# Reduction for PHF

Consider the relation

**SELECT \* FROM EMP**

**WHERE ENO="E5"**



# Reduction for VF

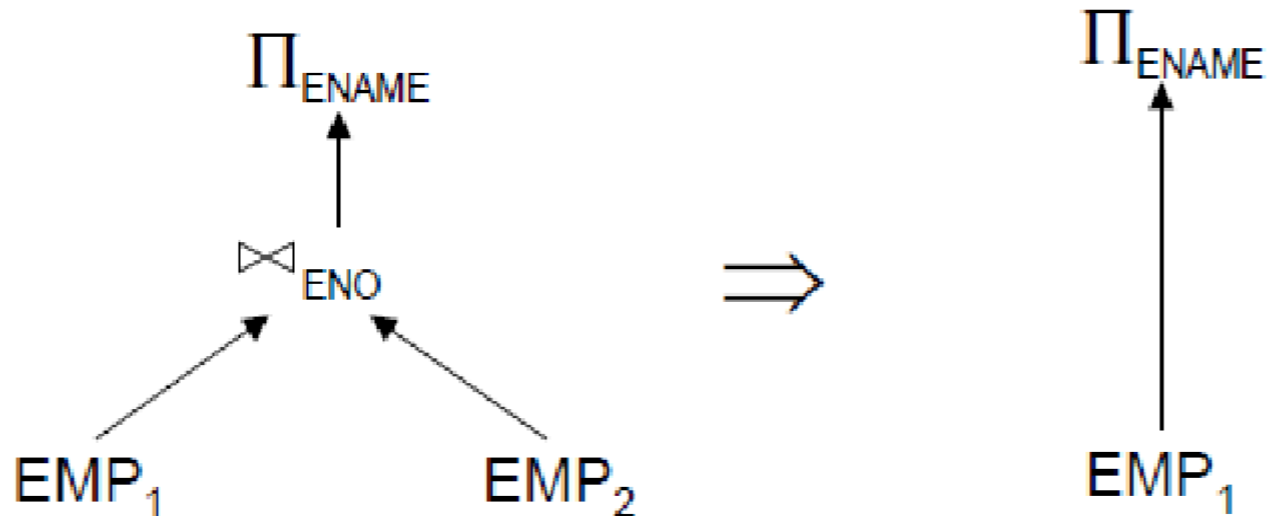
- Example:

$EMP1 = \Pi_{ENO,ENAME}(EMP);$

$EMP2 = \Pi_{ENO,TITLE}(EMP)$

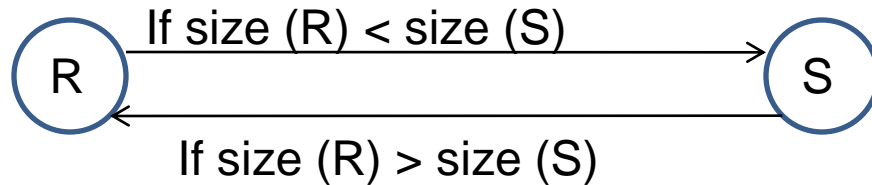
**SELECT ENAME**

**FROM EMP**



# Join Ordering

- Consider two relations only

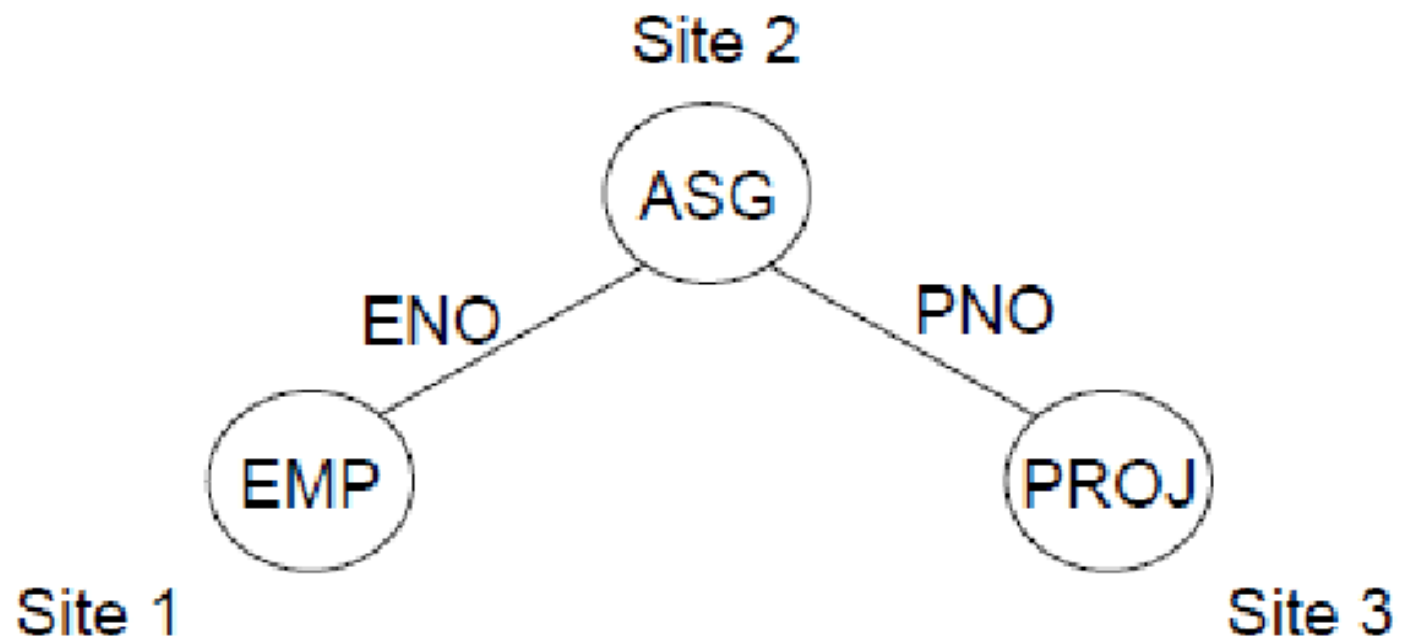


- Multiple relations more difficult because too many alternatives.
- Compute the cost of all alternatives and select the best one.
- Necessary to compute the size of intermediate relations which is difficult.
- Use heuristics

# Join Ordering

Consider

$\text{PROJ} \bowtie_{\text{PNO}} \text{ASG} \bowtie_{\text{ENO}} \text{EMP}$



# Join Ordering Example

## Execution alternatives:

1.) EMP  $\rightarrow$  Site 2

Site 2 computes  $EMP' = EMP \bowtie ASG$

$EMP' \rightarrow$  Site 3

Site 3 computes  $EMP' \bowtie PROJ$

2.) ASG  $\rightarrow$  Site 1

Site 1 computes  $EMP' = EMP \bowtie ASG$

$EMP' \rightarrow$  Site 3

Site 3 computes  $EMP' \bowtie PROJ$

3.) ASG  $\rightarrow$  Site 3

Site 3 computes  $ASG' = ASG \bowtie PROJ$

$ASG' \rightarrow$  Site 1

Site 1 computes  $ASG' \bowtie EMP$

# Join Ordering Example

4.) PROJ  $\rightarrow$  Site 2

Site 2 computes  $\text{PROJ}' = \text{PROJ} \bowtie \text{ASG}$

$\text{PROJ}' \rightarrow$  Site 1

Site 1 computes  $\text{PROJ}' \bowtie \text{EMP}$

5.) EMP  $\rightarrow$  Site 2

PROJ  $\rightarrow$  Site 2

Site 2 computes  $\text{EMP} \bowtie \text{PROJ} \bowtie \text{ASG}$

# Semi-Join Strategy/Algorithm

- Perform the join
  - send  $R$  to Site 2
  - Site 2 computes  $R \bowtie_A S$
- Consider semijoin  $(R \bowtie_A S) \bowtie_A S$ 
  - $S' \leftarrow \Pi_A(S)$
  - $S' \rightarrow \text{Site 1}$
  - Site 1 computes  $R' = R \bowtie_A S'$
  - $R' \rightarrow \text{Site 2}$
  - Site 2 computes  $R' \bowtie_A S$
- Semi-join is better if
$$\text{size}(\Pi_A(S)) + \text{size}(R \bowtie_A S) < \text{size}(R)$$

# Distributed Query Optimization Methods

- 1) **R \* Algorithm**
- 2) **SDD-1 Algorithm**
- 3) **Hill Climbing Algorithm**



# R \* Algorithm

- Cost function includes local processing as well as transmission.
- Considers only joins.
- Exhaustive(Full) search.
- Published papers provide solutions to handle horizontal and vertical fragmentations but the implemented prototype does not .

# R \* Algorithm

While performing joins it uses either

## **a)Whole Relationship**

- larger data transfer
- smaller number of messages
- better if relations are small.

## **b)Fetch relations as needed**

- data transfer per message is minimal
- better if relations are large and the selectivity is good.

# R \* Algorithm

1. Move outer relation tuples to the site of the inner relation
  - (a) Retrieve outer tuples
  - (b) Send them to the inner relation site
  - (c) Join them as they arrive
2. Move inner relation to the site of outer relation
  - cannot join as they arrive; they need to be stored
3. Move both inner and outer relations to another site
4. Fetch inner tuples as needed

# SDD-1 Algorithm

- Based on the Hill Climbing Algorithm
  - Semi-joins
  - No replication
  - No fragmentation
  - Cost of transferring the result to the user site from the final result site is not considered
  - Can minimize either total time or response time.

# Hill Climbing Algorithm

Assume join is between three relations.

Step 1: Do initial processing

Step 2: Select initial feasible solution ( $ES_0$ )

*( $ES_0$  = candidate site with minimum cost)*

Step 3: Determine candidate splits of  $ES_0$  into

$\{ES_1, ES_2\}$

Step 4: Replace  $ES_0$  with the split schedule

Step 5: Recursively apply steps 3–4 on  $ES_1$  and

*$ES_2$  until no such plans can be found*

Step 6: Check for redundant transmissions in the final plan and eliminate them.