# The Extended Entity Relationship Model and Object Model

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### ER Model (Revisited)

- Why ER model?
  - A very popular high-level conceptual data model
  - Facilitates database design by specifying schema that represent the overall logical structure of the DB
  - Entities and attributes: an attribute is a function which maps an entity set into a domain

```
eg. Faculty (Name, Dept, SSN)
domain for attribute Dept = {CS, EE, APMA, SYS}
```

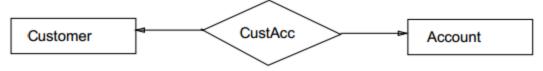
- A particular entity is described by a set of values:
   {(Name: John Doe), (Dept: CS), (SSN: 123-45-6789)}
- Entity type plays a particular role in a relationship: usually implicit but must be specified if not distinct eg.Parents (Person, Person), War (Country, Country)

# **Mapping Cardinality**

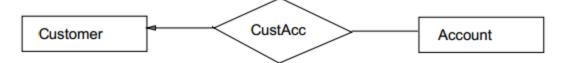
- Relationships
  - 1:1, 1:N, N:M are distinguished by a directed line
  - A directed line represents "at most one", not requiring there must be one corresponding entity for every entity
  - A description of all possible associations in the real-world that is being modeled
  - 1:1 relationship is rather rare in databases, while N:M relationships are quite common (hard to represent)
  - Naming relationships are sometimes tricky
     eg. A relationship between Faculty and Students:

Should it be advisee or advisor?

# **Mapping Cardinality**

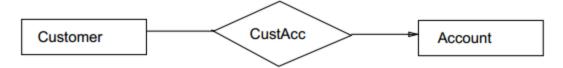


One-to-one relationship (one customer - one account)



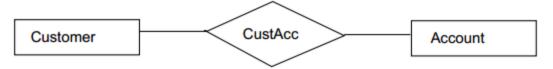
One-to-many from customer to account

A customer can have several accounts, but no account can be shared



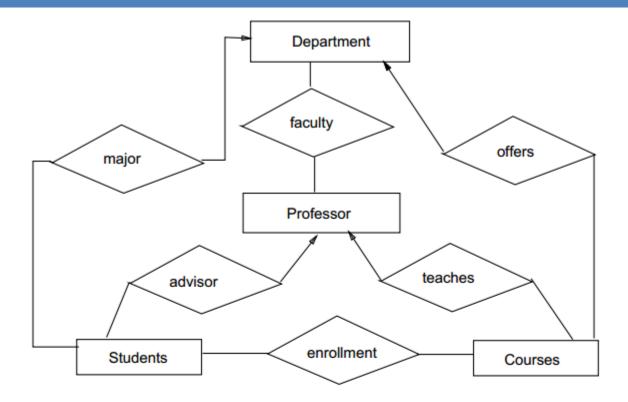
Many-to-one from customer to accountss

A customer can have only one account, but accounts can be shared



Many-to-many relationship

#### ER Diagram Design



An ER diagram represents several assertions about the real-world.

When attributes are added, more assertions are made.

How can we ensure that it is "faithful"?

- A database is judged correct if it captures ER diagram correctly.
- There is no way of verifying that ER diagram is logically correct.

## Key Attributes

Key and key attributes

**key:** a unique value for an entity

**key attributes:** a group of one or more attributes that uniquely identify an entity in the entity set

Super key, candidate key, and primary key

**super key:** a set of one or more attributes which allows to identify uniquely an entity in the entity set

candidate key: minimal super key there can be many candidate keys

eg. Employee (Name, Address, SSN, Salary, Project)

(Name, Address) and (SSN) are candidate keys, but

(Name, SSN) is not a candidate key

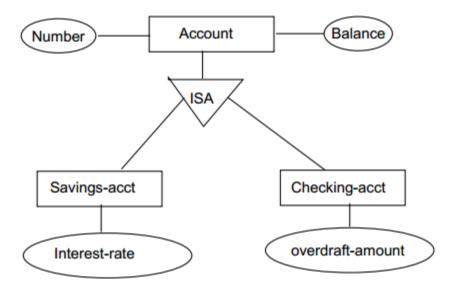
**primary key:** a candidate key chosen by the DB designer denoted by underlining in ER diagram

# Weak Entity Types

- Weak entity type
  - Its existence depends on other entity (owner)
  - No key attributes of its own
  - Cannot be identified without an owner entity
  - Indicated in ER diagram by a double outlined boxes
     eg. Transaction (Txn#, Type, Date, Amount) is a weak entity
     with Account (Ac#, Balance) as its owner entity
- Partial key
  - A set of attributes that can uniquely identify weak entities related to the same owner entity eg. Txn# is a partial key in Transaction entity
- To use weak entity types or not?
  - Basically the designers choice.
  - Preferable if it has many attributes and participates in relationships besides its owner entity types.

### Generalization

- Relationships among entity types
  - To emphasize the similarities among lower-level entity types and to hide their differences
  - Attributes of higher-level entity sets are inherited by lower-level entity sets



## Transforming ISA into Relations

Create a relation for the higher-level entity set, and for each lower-level entity set, create a relation with the primary key of the higher-level entity set

Account (Number, Balance)

Savings-acct (Number, Interest-rate)

Checking-acct (Number, Overdraft-amount)

 Do not create for higher-level entity set. For each lower-level entity set, create a relation with all the attributes of the higher-level entity set

Savings-acct (Number, Balance, Interest-rate)

Checking-acct (Number, Balance, Overdraft-amount)

The second method is possible only when the generalization is

Disjoint: no entity belongs to more than 2 subclass

Complete: every member of superclass is a member of subclass

### Complex Data Types

#### Motivation:

- Permit non-atomic domains (atomic ≡ indivisible)
- Example of non-atomic domain: set of integers or set of tuples
- Allows more intuitive modeling for applications with complex data

#### Intuitive definition:

- allow relations whenever we allow atomic (scalar) values
  - relations within relations
- Retains mathematical foundation of relational model
- Violates first normal form

### Example of a Nested Relation

- Example: library information system
- Each book has
  - title,
  - a list (array) of authors,
  - Publisher, with subfields name and branch, and
  - a set of keywords
- Non-1NF relation books

title	author_array	publisher	keyword_set
		(name, branch)	
Compilers	[Smith, Jones]	(McGraw-Hill, NewYork)	{parsing, analysis}
Networks	[Jones, Frick]	(Oxford, London)	{Internet, Web}

### 4NF Decomposition of Nested Relation

- Suppose for simplicity that title uniquely identifies a book
  - In real world ISBN is a unique identifier
- Decompose books into 4NF using the schemas:
  - (title, author, position)
  - (title, keyword)
  - (title, pub-name, pubbranch)
- 4NF design requires users to include joins in their queries.

title	author	position
Compilers	Smith	1
Compilers	Jones	2
Networks	Jones	1
Networks	Frick	2

authors

title	keyword
Compilers	parsing
Compilers	analysis
Networks	Internet
Networks	Web

keywords

title	pub_name	pub_branch
Compilers	McGraw-Hill	New York
Networks	Oxford	London

books4

# Complex Types and SQL

- Extensions introduced in SQL:1999 to support complex types:
  - Collection and large object types
    - Nested relations are an example of collection types
  - Structured types
    - Nested record structures like composite attributes
  - Inheritance
  - Other object orientation features
    - Including object identifiers and references
- Not fully implemented in all the database system
  - But some features are present in each of the major commercial database systems
    - Read the manual of your database system to see what it supports

#### Structured Types and Inheritance in SQL

Structured types (user-defined types) can be declared and used in SQL

```
create type Name as

(firstname varchar(20),
    lastname varchar(20))
    final

create type Address as
 (street varchar(20),
    city varchar(20),
    zipcode varchar(20))
    not final
```

- Note: final and not final indicate whether subtypes can be created
- Structured types can be used to create tables with composite attributes
   create table person (
   name Name,
   address Address,
   dateOfBirth date)
- Dot notation used to reference components: *name.firstname*

# Structured Types (cont.)

User-defined row types

```
create type PersonType as (
name Name,
address Address,
dateOfBirth date)
not final
```

- Can then create a table whose rows are a user-defined type create table customer of PersonType
- Alternative using unnamed row types.

```
create table person_r(
name row(firstname varchar(20),
lastname varchar(20)),
address row(street varchar(20),
city varchar(20),
zipcode varchar(20)),
dateOfBirth date)
```

### Methods

Can add a method declaration with a structured type.
 method ageOnDate (onDate date)
 returns interval year

Method body is given separately.

create instance method ageOnDate (onDate date)

returns interval year

for CustomerType

begin

return onDate - self.dateOfBirth;
end

 We can now find the age of each customer: select name.lastname, ageOnDate (current\_date) from customer

#### **Constructor Functions**

- Constructor functions are used to create values of structured types
- E.g.
   create function Name(firstname varchar(20), lastname varchar(20))
   returns Name
   begin
   set self.firstname = firstname;
   set self.lastname = lastname;
   end
- To create a value of type Name, we use new Name('John', 'Smith')
- Normally used in insert statements
   insert into Person values
   (new Name('John', 'Smith),
   new Address('20 Main St', 'New York', '11001'),
   date '1960-8-22');

### Type Inheritance

Suppose that we have the following type definition for people:

```
create type Person
(name varchar(20),
address varchar(20))
```

Using inheritance to define the student and teacher types

```
create type Student under Person
(degree varchar(20),
department varchar(20))
create type Teacher under Person
(salary integer,
department varchar(20))
```

 Subtypes can redefine methods by using overriding method in place of method in the method declaration

### Multiple Type Inheritance

- SQL:1999 and SQL:2003 do not support multiple inheritance
- If our type system supports multiple inheritance, we can define a type for teaching assistant as follows:

```
create type Teaching Assistant under Student, Teacher
```

 To avoid a conflict between the two occurrences of department we can rename them

```
create type Teaching Assistant under
```

```
Student with (department as student_dept),
Teacher with (department as teacher_dept)
```

Each value must have a most-specific type

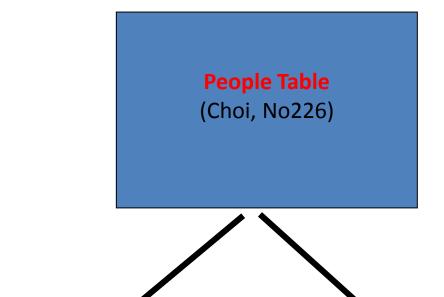
### Table Inheritance

- Tables created from subtypes can further be specified as subtables
- E.g. create table people of Person; create table students of Student under people; create table teachers of Teacher under people;
- Tuples added to a subtable are automatically visible to queries on the supertable
  - E.g. query on people also sees students and teachers.
  - Similarly updates/deletes on people also result in updates/deletes on subtables
  - To override this behaviour, use "only people" in query
- Conceptually, multiple inheritance is possible with tables
  - e.g. teaching\_assistants under students and teachers
  - But is not supported in SQL currently
    - So we cannot create a person (tuple in people) who is both a student and a teacher

#### Consistency Requirements for Subtables

- Consistency requirements on subtables and supertables.
  - Each tuple of the supertable (e.g. people) can correspond to at most one tuple in each of the subtables (e.g. students and teachers)
  - Additional constraint in SQL:1999:
     All tuples corresponding to each other (that is, with the same values for inherited attributes) must be derived from one tuple (inserted into one table).
    - That is, each entity must have a most specific type
    - We cannot have a tuple in *people* corresponding to a tuple each in *students* and *teachers*

#### **Subtable Consistency**



#### Implicitly People Table

(Kim, No134)

(Park, No339)

(Lee, No113)

(Youn, No226)

(Choi, No120)

#### **Students Table**

(Kim, No134, EE major) (park, No339, CS major)

•

Teachers Table

(Lee, No113, Compiler) (Youn, No226, Soft Eng)

(Kim, No134, CE major)

(Park, No339, Database)

# Array and Multiset Types in SQL

Example of array and multiset declaration:

```
create type Publisher as
 (name varchar(20),
  branch varchar(20));
create type Book as
 (title varchar(20),
  author array varchar(20) array [10],
  pub_date date,
  publisher Publisher,
  keyword-set varchar(20) multiset);
create table books of Book;
```

### Creation of Collection Values

- Array construction array ['Silberschatz', `Korth', `Sudarshan']
- Multisets
   multiset ['computer', 'database', 'SQL']

### Querying Collection-Valued Attributes

To find all books that have the word "database" as a keyword, select title from books where 'database' in (unnest(keyword-set ))

- We can access individual elements of an array by using indices
  - E.g.: If we know that a particular book has three authors, we could write:

```
select author_array[1], author_array[2], author_array[3]
from books
where title = `Database System Concepts'
```

 To get a relation containing pairs of the form "title, author\_name" for each book and each author of the book

```
select B.title, A.author
from books as B, unnest (B.author_array) as A (author)
```

To retain ordering information we add a with ordinality clause select B.title, A.author, A.position from books as B, unnest (B.author\_array) with ordinality as A (author, position)

### Unnesting

- The transformation of a nested relation into a form with fewer (or no) relationvalued attributes is called unnesting.
- E.g.

Result relation flat\_books

title	author	pub_name	pub_branch	keyword
Compilers	Smith	McGraw-Hill	New York	parsing
Compilers	Jones	McGraw-Hill	New York	parsing
Compilers	Smith	McGraw-Hill	New York	analysis
Compilers	Jones	McGraw-Hill	New York	analysis
Networks	Jones	Oxford	London	Internet
Networks	Frick	Oxford	London	Internet
Networks	Jones	Oxford	London	Web
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### Querying Collection-Valued Attributes

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select author-array[1], author-array[2], author-array[3]
from books
where title = `Database System Concepts'

 To get a relation containing pairs of the form "title, author-name" for each book and each author of the book

**select** *B.title, A.author* 

from books as B, unnest (B.author-array) as A (author)

• To retain ordering information we add a **with ordinality** clause **select** *B.title, A.author, A.position* 

from books as B, unnest (B.author-array) with ordinality as A (author, position )

### Nesting

- Nesting is the opposite of unnesting, creating a collection-valued attribute
- Nesting can be done in a manner similar to aggregation, but using the function colect() in place of an aggregation operation, to create a multiset
- select title, collect (author) as author\_set,
  Publisher (pub\_name, pub\_branch) as publisher,
  collect (keyword) as keyword\_set

**from** flat\_books **group by** title, publisher

### Nesting(Collect)

title	author	риb-пате	pub-branch	keyword
Compilers	Smith	McGraw-Hill	New York	parsing
Compilers	Jones	McGraw-Hill	New York	parsing
Compilers	Smith	McGraw-Hill	New York	analysis
Compilers	Jones	McGraw-Hill	New York	analysis
Networks	Jones	Oxford	London	Internet
Networks	Frick	Oxford	London	Internet
Networks	Jones	Oxford	London	Web
Networks	Frick	Oxford	London	Web

title	author-set	publisher	keyword-set		
		(name, branch)			
Compilers	{Smith, Jones}	(McGraw-Hill, New York)	{parsing, analysis}		
Networks	{Jones, Frick}	(Oxford, London)	{Internet, Web}		

<sup>\*\*</sup> note: group by title, publisher

# Nesting (Cont.)

 Another approach to creating nested relations is to use subqueries in the select clause, starting from the 4NF relation books4

```
select title,
array (select author
from authors as A
where A.title = B.title
order by A.position) as
author_array,
Publisher (pub-name, pub-branch) as publisher,
multiset (select keyword
from keywords as K
where K.title = B.title) as keyword_set
from books4 as B
```

### Object-Identity and Reference Types

 Define a type Department with a field name and a field head which is a reference to the type Person, with table people as scope:

```
create type Department (
name varchar (20),
head ref (Person) scope people)
```

- We can then create a table departments as follows create table departments of Department
- We can omit the declaration scope people from the type declaration and instead make an addition to the create table statement:

```
create table departments of Department (head with options scope people)
```

 Referenced table must have an attribute that stores the identifier, called the self-referential attribute

```
create table people of Person
ref is person_id system generated;
```

### Initializing Reference-Typed Values

 To create a tuple with a reference value, we can first create the tuple with a null reference and then set the reference separately: **insert into** departments values (`CS', null) update departments **set** head = (**select** p.person id from people as p where name = 'John') where name = `CS'

### User Generated Identifiers

- The type of the object-identifier must be specified as part of the type definition of the referenced table, and
- The table definition must specify that the reference is user generated

```
create type Person
(name varchar(20)
address varchar(20))
ref using varchar(20)
create table people of Person
ref is person_id user generated
```

- When creating a tuple, we must provide a unique value for the identifier:
   insert into people (person\_id, name, address) values
   ('01284567', 'John', `23 Coyote Run')
- We can then use the identifier value when inserting a tuple into departments
  - Avoids need for a separate query to retrieve the identifier:

```
insert into departments
values(`CS', `02184567')
```

### User Generated Identifiers (Cont.)

Can use an existing primary key value as the identifier:

```
create type Person
(name varchar (20) primary key,
address varchar(20))
ref from (name)
create table people of Person
ref is person_id derived
```

When inserting a tuple for departments, we can then use

```
insert into departments
  values(`CS',`John')
```

### Path Expressions

•Find the names and addresses of the heads of all departments:

```
select head → name, head → address from departments
```

- An expression such as "head → name" is called a path expression
- Path expressions help avoid explicit joins
  - If department head were not a reference, a join of departments with people would be required to get at the address
  - Makes expressing the query much easier for the user

### Implementing O-R Features in RDB

- If we want to keep existing RDBMS and utilize O-R advantages
  - Structured Type, Array, Multiset, Nested relations, Inheritance, Subtable
- Convert tables with O-R tables into Relational Tables
  - Similar to how E-R features are mapped onto relation schemas
  - Multivalued attribute vs
     Multi-Set valued attribute
  - Composite attribute vs Structured Type
  - ISA vs Table Inheritance
- Subtable implementation
  - Each table stores primary key and those attributes locally defined in that table or,
  - Each table stores both locally defined and inherited attributes

### Persistent OO Programming Languages

- Languages extended with constructs to handle persistent data
- Programmer can manipulate persistent data directly
  - no need to fetch it into memory and store it back to disk (unlike embedded SQL)
- Supporting Persistent Objects inside Programming Language!
- Persistent objects:
  - Persistence by class explicit declaration of persistence
  - Persistence by creation special syntax to create persistent objects
  - Persistence by marking make objects persistent after creation
  - Persistence by reachability object is persistent if it is declared explicitly to be so or is reachable from a persistent object

### Concerns in Persistent PL

- Object Identifiers
  - We need stronger version of in-memory pointers in Persistent PL
  - Degrees of permanence of object identity
    - Intraprocedure: only during execution of a single procedure
    - Intraprogram: only during execution of a single program or query
    - Interprogram: across program executions, but not if data-storage format on disk changes
    - Persistent: interprogram, plus persistent across data reorganizations
- How to represent class and its instances
- How to support Query
- How to support Transaction

### Object Identity and Pointers

- Degrees of permanence of object identity
  - Intraprocedure: only during execution of a single procedure
  - Intraprogram: only during execution of a single program or query
  - Interprogram: across program executions, but not if datastorage format on disk changes
  - Persistent: interprogram, plus persistent across data reorganizations
- Persistent versions of C++ and Java have been implemented
  - C++
    - ODMG C++
    - ObjectStore
  - Java
    - Java Database Objects (JDO)

### Persistent C++ Systems

- Extensions of C++ language to support persistent storage of objects
- Several proposals, ODMG standard proposed, but not much action of late
  - persistent pointers: e.g. d\_Ref<T>
  - creation of persistent objects: e.g. new (db) T()
  - Class extents: access to all persistent objects of a particular class
  - Relationships: Represented by pointers stored in related objects
    - Issue: consistency of pointers
    - Solution: extension to type system to automatically maintain back-references
  - Iterator interface
  - Transactions
  - Updates: mark\_modified() function to tell system that a persistent object that was fetched into memory has been updated
  - Query language

### Persistent Java Systems

- Standard for adding persistence to Java: Java Database Objects (JDO)
  - Persistence by reachability
  - Byte code enhancement
    - Classes separately declared as persistent
    - Byte code modifier program modifies class byte code to support persistence
      - E.g. Fetch object on demand
      - Mark modified objects to be written back to database
  - Database mapping
    - Allows objects to be stored in a relational database
  - Class extents
  - Single reference type
    - no difference between in-memory pointer and persistent pointer
    - Implementation technique based on hollow objects (a.k.a. pointer swizzling)

# Object-Relational Mapping

- Object-Relational Mapping (ORM) systems built on top of traditional relational databases
- Implementor provides a mapping from objects to relations
  - Objects are purely transient, no permanent object identity
- Objects can be retried from database
  - System uses mapping to fetch relevant data from relations and construct objects
  - Updated objects are stored back in database by generating corresponding update/insert/delete statements
- The Hibernate ORM system is widely used
  - described in Section 9.4.2
  - Provides API to start/end transactions, fetch objects, etc
  - Provides query language operating directly on object model
    - queries translated to SQL
- Limitations: overheads, especially for bulk updates

### Comparison of O-O and O-R Databases

#### Relational systems

- simple data types, powerful query languages, high protection.

#### Persistent-programming-language-based OODBs

 complex data types, integration with programming language, high performance.

#### Object-relational systems

complex data types, powerful query languages, high protection.

#### Object-relational mapping systems

- complex data types integrated with programming language, but built as a layer on top of a relational database system
- Note: Many real systems blur these boundaries
  - E.g. persistent programming language built as a wrapper on a relational database offers first two benefits, but may have poor performance.