

Runze Zheng

Android Developer

Minneapolis, MN - Email me on Indeed: [indeed.com/r/Runze-Zheng/48b5e1b859f68d33](https://www.indeed.com/r/Runze-Zheng/48b5e1b859f68d33)

- A self-motivated developer with 1-year experience in Android/iOS development, offering knowledge in Android development, iOS development, web development, and database.
 - Strong ability to work in cross functional teams.
- Willing to relocate: Anywhere
Authorized to work in the US for any employer

WORK EXPERIENCE

Web Developer

China Academy of Building Research - Beijing, CN - May 2015 to December 2016

- Worked as a part-time web developer, and developed a website that evaluates employee performance, and assign work to employees.
- Built a website featuring password protection, auto re-arranged UI, admin mode, and data processing utilizing MySQL database, PHP, JavaScript, HTML5, and CSS.
- Constantly communicated with customer to report progress and add new features.
- The website was used as a prototype of the current version of the employee evaluation system.

Mobile Developer

Pentair Equipment Protection Inc - Minneapolis, MN - January 2016 to September 2016

- Worked as an R&D co-op in a lean-production environment, and provided a new feature to the product by developing an Android/iOS app that controls the industrial AC via Bluetooth.
- Developed all features of the application functionality i.e. password, Bluetooth IO, notification, Internet communication, local data caching, interactive UI.
- Transferred feedback from customers into new features, debugged the app using ADB and used SVN for version control.
- The Android/iOS app was distributed to customers for Beta test.

EDUCATION

Bachelor of Science in Electrical & Electronics Engineering

University of Minnesota - Minneapolis-Saint Paul, MN
September 2012 to December 2016

ADDITIONAL INFORMATION

SKILLS:

- Android: Eclipse, Android Studio, Mobile development life cycle, API, ADB, Activities, Services, BroadcastReceivers, Bluetooth, WiFi, material design, JUNIT4, XML, REST, SOAP.
- iOS: Xcode, Swift2, Objective-C, Third Party Libraries and APIs, Cocoa pods, Interface builder, MVC framework, Reachability, ROXimity, AFNetworking, AdobeMobileLibrary, CXAlertView, EGOCache, IBActionSheet.
- Programming: Jenkins, Selenium, Microsoft Visual Studio, JavaScript, Core Java, Python, Oracle Database, PostgreSQL, MySQL, JSON, CSS, object-oriented design, GitHub, SVN, HTML5, PHP, asp.net, UNIX.