+1 682-223-4550 | pxg142030@utdallas.edu

**OBJECTIVE** 

A skilled and passionate individual with experience in mobile and web application development, as well as knowledge in data sciences and user interface design, seeking an internship for Summer and/or Fall 2015.

**EDUCATION** 

### Master of Science in Computer Science. GPA: 4.00/4

**Expected May 2016** 

The University of Texas at Dallas, Richardson, Texas

· Coursework in User Interface design and Mobile application development, Machine learning, Web programming, Database design(ongoing), Object Oriented Analysis and Design(ongoing)

### Bachelor of Engineering in Computer Science and Engineering. GPA: 7.68/10

May 2014

Anna University, Chennai, India

**EXPERIENCE** 

### Intern, Blisslogix Technology Solutions Pvt Ltd, Chennai, India

Jun 2013 - Jul 2013

- · Completed training in Android application development
- · Developed a cross-platform 2-D game using Lua and Corona SDK; served as sound designer for a game
- · Designed interface components for android applications; conducted user experience surveys

### **COMPUTER SKILLS**

Languages : Java, SQL, PL/SQL, Lua, C++, C

Web : HTML, CSS, JavaScript, AJAX, RESTful web services, PHP, jQuery, JSP, Java servlets, XML, JSON

DBMS : MySQL, Microsoft Access, Oracle

Tools : Eclipse, NetBeans, Android Studio, Macromedia Dreamweaver, Corona SDK, WAMP Server

Platforms : Microsoft Windows XP/7/8, Android, Android Wear, Ubuntu, Fedora

**PROJECTS** 

# • Android app for remotely monitoring sensor data (Non-academic)

(in progress)

Developing a mobile app that allows users to remotely monitor critical sensor data and automatically broadcasts warnings to registered mobile devices when anomalies occur. It uses Google Cloud Messaging service for broadcasts.

## • iFly airline ticketing website

Fall 2014

Implemented a comprehensive system used to search flights based on origin, destination, seating class, etc., and book tickets. It uses HTML, CSS, JavaScript, jQuery, AJAX, PHP and MySQL; tools: WAMP server, Macromedia Dreamweaver.

Barrel Race game
Fall 2014

Created an android app that simulates horse barrel race on Android, with primary focus on providing an efficient interface. It uses accelerometer for control.

# Contact manager for Android and Desktop

Fall 2014

Developed an easy to use personal contact manager for Android that allows users to add, remove and modify contacts. The desktop version is comprehensive and laid out in a single unambiguous window; programmed in Java with JavaFX for user interface design.

### • Implementation of Machine Learning algorithms

Fall 2014

Implemented k-nearest neighbors algorithm, binary AdaBoosting and real AdaBoosting in Java; evaluated their performance using cross validation; a program to determine salary range of employees using Naïve Bayesian classification.

# • SlideSynth musical synthesizer for Android (Non-academic)

Feb 2014

It provides a very simple and unique interface that allows users to play glides between musical notes using finger gestures. It uses a multi-threaded algorithm with run-time PCM sampling and includes a pitch quantize feature to prevent the user from playing wrong notes.

### Video surveillance system

Dec 2013

Implemented a video surveillance system that uses motion detection to provide immediate warnings to security breaches through SMS. It uses DECOLOR algorithm for dynamically creating a background model for motion detection. Implemented using Java and Java Media Framework.

- Visit <u>www.utdallas.edu/~prashanth.govindarai</u> for screenshots and demonstrations.

### **EXTRA-CURRICULAR ACTIVITIES**

- Volunteered as computer programming tutor from January 2014 to May 2014
- Served as Head of promotions and multimedia design for Kratos 2014(a national level technical symposium)
- Composed and performed music for various short films and events
- Organized and participated in various charitable events as a member of Rotaract club of Easwari Engineering College, India

WORK AUTHORIZATION AVAILABILITY

F-1 VISA