

# SUMIT VERMA

Sidhra, Jammu

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<https://classroom.codingninjas.com/app/profile/your-account/general> <https://leetcode.com/u/leapean/>

## CAREER OBJECTIVE

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Ambitious and results-driven Computer Science student with hands-on experience in Data Structures and Algorithms using C++, Web Development, and Database Management Systems. Seeking an internship or entry level position where I can leverage my technical skills and academic knowledge to contribute to innovative projects and enhance the digital solutions of a forward-thinking organization.

## EDUCATION

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**Birla Institute of Technology, Mesra** **10 2022 – 10 2026**  
*BTech - Percentage - 71.9* *Ranchi, India*

**SRML Higher Secondary School** **05 2021 – 05 2022**  
*Intermediate - Percentage - 98.3%* *Jammu*

**HOUSE CORP Co-operative Public School** **2020**  
*Matriculation - Percentage - 83.4%* *Jammu*

## COURSEWORK / SKILLS

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- Data Structures & Algorithms
- Operating Systems
- Web Development
- OOPS Concept
- DBMS

## PROJECTS (Basic Projects)

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**Made a CONNECT FOUR GAME with the help of C++ |**

- A console-based game where two players take turns dropping discs into a 6x7 grid. The objective is to be the first player to form a horizontal, vertical, or diagonal line of four discs.

**Made a TIC TAC TOE GAME and ROCK PAPER SCISSOR GAME using C++ |**

- \* TIC TAC TOE is a two-player game where each player takes turns marking a 3x3 grid with their respective symbols, 'X' or 'O'. The objective is to be the first to align three symbols in a row, column, or diagonal. This C++ implementation allows two players to input their moves, displays the game board after each turn, and determines the winner or if the game ends in a draw.
- \* ROCK PAPER SCISSOR GAME game follows the rules: rock crushes scissors, scissors cuts paper, and paper covers rock. This C++ implementation is a console-based version where a player competes against the computer. The computer randomly selects its move, and the program determines the winner after each round.

## TECHNICAL SKILLS

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**Languages:** C++, JAVA, CSS, JavaScript, SQL

**Technologies/Frameworks:** Linux, GitHub, ReactJS, NextJS, NodeJS, ExpressJS

## INTERPERSONAL SKILLS

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- Problem Solving
- Teamwork
- Listening Skills
- Analytical Thinking
- Communication
- Building Relationships

## EXTRACURRICULAR

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**National Service Scheme** **11 2022 – 04 2024**  
*Volunteer* *Mesra*

- \* Was a part of various drives and initiatives of NSS