JAVA FUNDAMENTALS: ALICE-3

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Section 2_3 practice:

File Edit Project Run Window Help

Scene initializeEventListeners myFirstMethod

declare procedure **myFirstMethod**

do in order

this.Aarna move RIGHT , 1.0   add detail

this.Aarna move RIGHT , 1.0   add detail

this.Aarna move RIGHT , 1.0   add detail

this.Aarna move LEFT , 0.25   add detail

this.Aarna

Procedures Functions

group by category

WhiteRabbit 's Editable Procedures (0)

Biped 's Editable Procedures (0)

say, think

this.Aarna **say** text ???

this.Aarna **think** text ???

position

this.Aarna **move** direction ⊠ ??? , amount ⊠ ???

this.Aarna **moveToward** target ??? , amount ⊠ ???

this.Aarna **moveAwayFrom** target ??? , amount ⊠ ???

this.Aarna **moveTo** target ???

this.Aarna **place** spatialRelation ⊠ ??? , target ???

orientation

this.Aarna **turn** direction: ⊠ ??? , amount ⊠ ???

this.Aarna **roll** direction: ⊠ ??? , amount ⊠ ???

this.Aarna **turnToFace** target ???

this.Aarna **orientTo** target ???

Run

speed: 1x   restart

do in order   count _   while _   for each in _   if _   do together   each in _ together   variable...   assign   #comment