

Assignment-10

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1. Create a generic method sort List that takes a list of comparable elements and sorts it. Demonstrate this method with a list of Strings and a list of Integers.

Java code:

```
import java.util.List;
```

```
import java.util.ArrayList;
```

```
import java.util.Collections;
```

```
public class GenericSort {
```

```
    public static <T extends Comparable<T>> void sortList(List<T>  
list) {
```

```
        Collections.sort(list);
```

```
    }
```

```
    public static void main(String[] args) {
```

```
        List<String> stringList = new ArrayList<>();
```

```
        stringList.add("Banana");
```

```
        stringList.add("Apple");
```

```
        stringList.add("Cherry");
```

```
        System.out.println("Before sorting: " + stringList);
```

```

        sortList(stringList);
        System.out.println("After sorting: " + stringList);

        List<Integer> intList = new ArrayList<>();
        intList.add(4);
        intList.add(6);
        intList.add(9);
        intList.add(2);

        System.out.println("Before sorting: " + intList);
        sortList(intList);
        System.out.println("After sorting: " + intList);
    }
}

```

OUTPUT:

```

Before sorting: [Banana, Apple, Cherry]
After sorting: [Apple, Banana, Cherry]
Before sorting: [4, 6, 9, 2]
After sorting: [2, 4, 6, 9]

=== Code Execution Successful ===

```

2. Write a generic class `TreeNode` representing a node in a tree with children. Implement methods to add children, traverse the tree (e.g., depth-first search), and find a node by value. Demonstrate this with a tree of Strings and Integers.

Java code:

```
import java.util.ArrayList;
import java.util.List;

public class TreeNode {
    private Integer value;
    private List<TreeNode> children;

    // Constructor to initialize the node with a value
    public TreeNode(Integer value) {
        this.value = value;
        this.children = new ArrayList<>();
    }

    // Method to add a child node
    public void addChild(TreeNode child) {
        children.add(child);
    }

    // Method to get the value of the node
    public Integer getValue() {
        return value;
    }

    // Method to traverse the tree (DFS)
    public void traverseDFS() {
```

```

        System.out.println(value);
        for (TreeNode child : children) {
            child.traverseDFS();
        }
    }
}

// Method to find a node by value (DFS)
public TreeNode findNodeByValue(Integer value) {
    if (this.value.equals(value)) {
        return this;
    }
    for (TreeNode child : children) {
        TreeNode result = child.findNodeByValue(value);
        if (result != null) {
            return result;
        }
    }
    return null;
}

public static void main(String[] args) {
    // Example usage with a tree of Integers
    TreeNode root = new TreeNode(1);
    TreeNode child1 = new TreeNode(2);
    TreeNode child2 = new TreeNode(3);

```

```

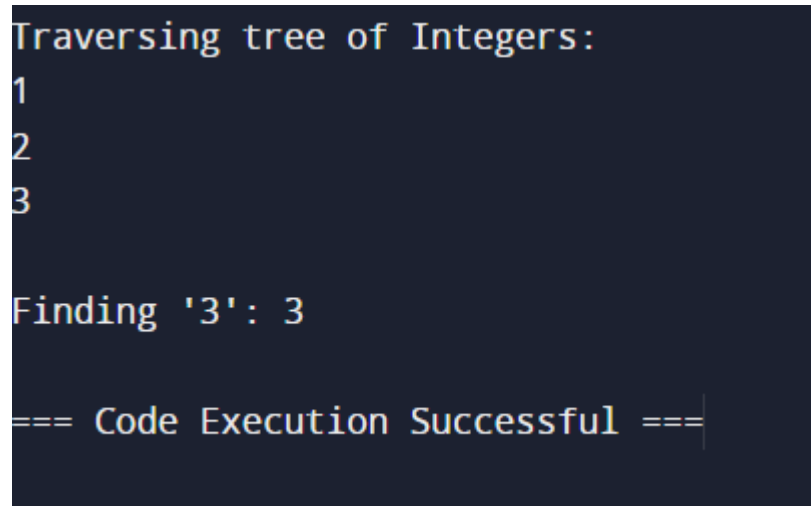
root.addChild(child1);
root.addChild(child2);

System.out.println("Traversing tree of Integers:");
root.traverseDFS();

// Using the getValue() method
System.out.println("\nFinding '3': " +
root.findNodeByValue(3).getValue());
}
}

```

OUTPUT:



```

Traversing tree of Integers:
1
2
3

Finding '3': 3

=== Code Execution Successful ===

```

3. Implement a generic class `GenericPriorityQueue<T>` with methods like `enqueue`, `dequeue`, and `peek`. The elements should be dequeued in priority order. Demonstrate with `Integer` and `String`.

Java code:

```
import java.util.PriorityQueue;
```

```
public class GenericPriorityQueue<T extends Comparable<T>> {  
    private PriorityQueue<T> queue;
```

```
    public GenericPriorityQueue() {  
        this.queue = new PriorityQueue<>();  
    }
```

```
    public void enqueue(T element) {  
        queue.add(element);  
    }
```

```
    public T dequeue() {  
        return queue.poll();  
    }
```

```
    public T peek() {  
        return queue.peek();  
    }
```

```
    public static void main(String[] args) {  
        GenericPriorityQueue<Integer> intQueue = new  
GenericPriorityQueue<>();  
        intQueue.enqueue(34);  
        intQueue.enqueue(7);  
        intQueue.enqueue(41);  
  
        System.out.println("Integer Queue - Peek: " + intQueue.peek());  
    }
```

```
System.out.println("Integer Queue - Dequeue: " +  
intQueue.dequeue());
```

```
System.out.println("Integer Queue - Dequeue: " +  
intQueue.dequeue());
```

```
GenericPriorityQueue<String> stringQueue = new  
GenericPriorityQueue<>();
```

```
stringQueue.enqueue("Banana");
```

```
stringQueue.enqueue("Apple");
```

```
stringQueue.enqueue("Cherry");
```

```
System.out.println("\nString Queue - Peek: " +  
stringQueue.peek());
```

```
System.out.println("String Queue - Dequeue: " +  
stringQueue.dequeue());
```

```
System.out.println("String Queue - Dequeue: " +  
stringQueue.dequeue());
```

```
}
```

```
}
```

OUTPUT:

```
Integer Queue - Peek: 7  
Integer Queue - Dequeue: 7  
Integer Queue - Dequeue: 34  
  
String Queue - Peek: Apple  
String Queue - Dequeue: Apple  
String Queue - Dequeue: Banana  
  
=== Code Execution Successful ===
```

4. Design a generic class `Graph` with methods for adding nodes, adding edges, and performing graph traversals (e.g., BFS and DFS). Ensure that the graph can handle both directed and undirected graphs. Demonstrate with a graph of String nodes and another graph of Integer nodes.

Java code:

```
import java.util.*;
```

```
public class Graph<T> {  
    private Map<T, List<T>> adjacencyList;  
    private boolean isDirected;  
  
    // Constructor to initialize the graph (directed or undirected)  
    public Graph(boolean isDirected) {  
        this.adjacencyList = new HashMap<>();  
        this.isDirected = isDirected;  
    }  
  
    // Method to add a node to the graph  
    public void addNode(T node) {  
        adjacencyList.putIfAbsent(node, new ArrayList<>());  
    }  
  
    // Method to add an edge between two nodes  
    public void addEdge(T source, T destination) {  
        adjacencyList.get(source).add(destination);  
    }  
}
```



```

        if (!isDirected) {
            adjacencyList.get(destination).add(source);
        }
    }

// Method to perform Depth-First Search (DFS) traversal
public void dfs(T start) {
    Set<T> visited = new HashSet<>();
    dfsHelper(start, visited);
}

private void dfsHelper(T node, Set<T> visited) {
    visited.add(node);
    System.out.print(node + " ");
    for (T neighbor : adjacencyList.get(node)) {
        if (!visited.contains(neighbor)) {
            dfsHelper(neighbor, visited);
        }
    }
}

// Method to perform Breadth-First Search (BFS) traversal
public void bfs(T start) {
    Set<T> visited = new HashSet<>();
    Queue<T> queue = new LinkedList<>();

```

```

queue.add(start);
visited.add(start);

while (!queue.isEmpty()) {
    T node = queue.poll();
    System.out.print(node + " ");
    for (T neighbor : adjacencyList.get(node)) {
        if (!visited.contains(neighbor)) {
            visited.add(neighbor);
            queue.add(neighbor);
        }
    }
}

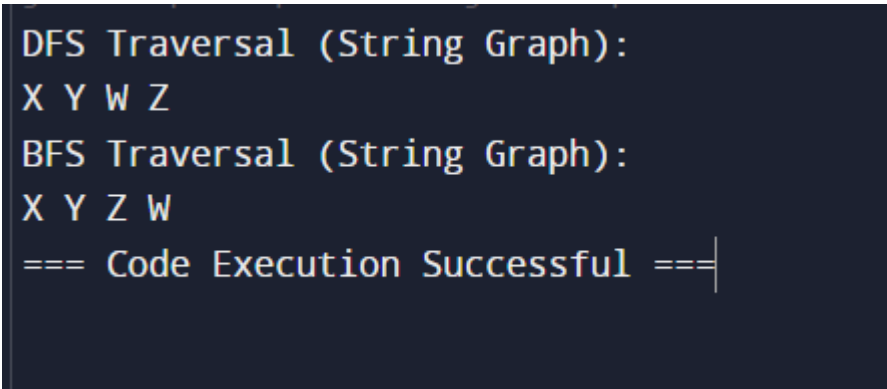
public static void main(String[] args) {
    // New example with a different String graph
    Graph<String> stringGraph = new Graph<>(true); // directed graph
    stringGraph.addNode("X");
    stringGraph.addNode("Y");
    stringGraph.addNode("Z");
    stringGraph.addNode("W");
    stringGraph.addEdge("X", "Y");
    stringGraph.addEdge("X", "Z");
    stringGraph.addEdge("Y", "W");
    stringGraph.addEdge("Z", "W");
}

```

```
System.out.println("DFS Traversal (String Graph):");  
stringGraph.dfs("X"); // Output: X Y W Z (or X Z W Y depending  
on edge order)
```

```
System.out.println("\nBFS Traversal (String Graph):");  
stringGraph.bfs("X"); // Output: X Y Z W  
}  
}
```

OUTPUT:



```
DFS Traversal (String Graph):  
X Y W Z  
BFS Traversal (String Graph):  
X Y Z W  
=== Code Execution Successful ===
```

5. Create a generic class `Matrix` that represents a matrix and supports operations like addition, subtraction, and multiplication of matrices. Ensure that the operations are type-safe and efficient. Demonstrate with matrices of `Integer` and `Double`.

Java code:

```
public class Matrix<T extends Number> {  
    private T[][] data;  
    private int rows;  
    private int columns;  
    public Matrix(int rows, int columns) {  
        this.rows = rows;
```

```

    this.columns = columns;
    this.data = (T[][]) new Number[rows][columns];
}

public void set(int row, int column, T value) {
    data[row][column] = value;
}

public T get(int row, int column) {
    return data[row][column];
}

public Matrix<T> add(Matrix<T> other) {
    checkDimensions(other);
    Matrix<T> result = new Matrix<>(rows, columns);
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < columns; j++) {
            result.set(i, j, addValues(this.get(i, j), other.get(i, j)));
        }
    }
    return result;
}

public Matrix<T> subtract(Matrix<T> other) {
    checkDimensions(other);
    Matrix<T> result = new Matrix<>(rows, columns);
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < columns; j++) {
            result.set(i, j, subtractValues(this.get(i, j), other.get(i, j)));
        }
    }
}

```

```

    }
}
return result;
}

public Matrix<Double> multiply(Matrix<T> other) {
    if (this.columns != other.rows) {
        throw new IllegalArgumentException("Matrix dimensions do
not match for multiplication.");
    }

    Matrix<Double> result = new Matrix<>(this.rows,
other.columns);

    for (int i = 0; i < this.rows; i++) {
        for (int j = 0; j < other.columns; j++) {
            double sum = 0;
            for (int k = 0; k < this.columns; k++) {
                sum += this.get(i, k).doubleValue() * other.get(k,
j).doubleValue();
            }
            result.set(i, j, sum);
        }
    }

    return result;
}

private T addValues(T a, T b) {
    if (a instanceof Integer) return (T) Integer.valueOf(a.intValue() +
b.intValue());
}

```

```

        if (a instanceof Double) return (T)
Double.valueOf(a.doubleValue() + b.doubleValue());

        throw new UnsupportedOperationException("Unsupported type
for addition.");
    }

```

```

private T subtractValues(T a, T b) {
    if (a instanceof Integer) return (T) Integer.valueOf(a.intValue() -
b.intValue());

    if (a instanceof Double) return (T)
Double.valueOf(a.doubleValue() - b.doubleValue());

    throw new UnsupportedOperationException("Unsupported type
for subtraction.");
}

```

```

private void checkDimensions(Matrix<T> other) {
    if (this.rows != other.rows || this.columns != other.columns) {
        throw new IllegalArgumentException("Matrix dimensions
must match.");
    }
}

```

```

public void print() {
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < columns; j++) {
            System.out.print(get(i, j) + " ");
        }
        System.out.println();
    }
}

```

```
}  
}
```

```
public static void main(String[] args) {  
    Matrix<Integer> intMatrix1 = new Matrix<>(2, 2);  
    Matrix<Integer> intMatrix2 = new Matrix<>(2, 2);  
    intMatrix1.set(0, 0, 1); intMatrix1.set(0, 1, 2);  
    intMatrix1.set(1, 0, 3); intMatrix1.set(1, 1, 4);  
    intMatrix2.set(0, 0, 5); intMatrix2.set(0, 1, 6);  
    intMatrix2.set(1, 0, 7); intMatrix2.set(1, 1, 8);  
  
    System.out.println("Integer Matrix 1:");  
    intMatrix1.print();  
    System.out.println("Integer Matrix 2:");  
    intMatrix2.print();  
  
    Matrix<Integer> intSum = intMatrix1.add(intMatrix2);  
    System.out.println("Sum:");  
    intSum.print();  
  
    Matrix<Integer> intDiff = intMatrix1.subtract(intMatrix2);  
    System.out.println("Difference:");  
    intDiff.print();  
  
    Matrix<Double> intProduct = intMatrix1.multiply(intMatrix2);
```

```
System.out.println("Product:");
intProduct.print();
Matrix<Double> doubleMatrix1 = new Matrix<>(2, 2);
Matrix<Double> doubleMatrix2 = new Matrix<>(2, 2);
doubleMatrix1.set(0, 0, 1.5); doubleMatrix1.set(0, 1, 2.5);
doubleMatrix1.set(1, 0, 3.5); doubleMatrix1.set(1, 1, 4.5);
doubleMatrix2.set(0, 0, 5.5); doubleMatrix2.set(0, 1, 6.5);
doubleMatrix2.set(1, 0, 7.5); doubleMatrix2.set(1, 1, 8.5);
```

```
System.out.println("\nDouble Matrix 1:");
doubleMatrix1.print();
System.out.println("Double Matrix 2:");
doubleMatrix2.print();
```

```
Matrix<Double> doubleSum =
doubleMatrix1.add(doubleMatrix2);
System.out.println("Sum:");
doubleSum.print();
```

```
Matrix<Double> doubleDiff =
doubleMatrix1.subtract(doubleMatrix2);
System.out.println("Difference:");
doubleDiff.print();
```

```
Matrix<Double> doubleProduct =
doubleMatrix1.multiply(doubleMatrix2);
```



```
        System.out.println("Product:");
        doubleProduct.print();
    }
}
```

OUTPUT:

Integer Matrix 1:

1 2

3 4

Integer Matrix 2:

5 6

7 8

Sum:

6 8

10 12

Difference:

-4 -4

-4 -4

Product:

19.0 22.0

43.0 50.0

Double Matrix 1:

1.5 2.5

3.5 4.5

Double Matrix 2:

5.5 6.5

7.5 8.5

Sum:

7.0 9.0

11.0 13.0

Difference:

-4.0 -4.0

-4.0 -4.0

Product:

27.0 31.0

53.0 61.0