

JF section 3 practice

Here's a complete example demonstrating how to use `JOptionPane` for user interaction in Java. This example includes prompts for the user to enter their name, displays a personalized greeting, and confirms the user's name.

```
```java
import javax.swing.JOptionPane;

public class JavaLibsPractice {
 public static void main(String[] args) {
 // Prompt the user to enter their name
 String name = JOptionPane.showInputDialog("Enter your name:");

 // If the user does not enter a name, handle it gracefully
 if (name == null || name.isEmpty()) {
 name = "Guest";
 }

 // Display a personalized greeting message
 JOptionPane.showMessageDialog(null, "Hello, " + name + "!");

 // Optional: Show the user's name in a confirmation dialog
 int response = JOptionPane.showConfirmDialog(null, "Is your name " + name + "?",
 "Name Confirmation", JOptionPane.YES_NO_OPTION);

 if (response == JOptionPane.YES_OPTION) {
 JOptionPane.showMessageDialog(null, "Great! Have a wonderful day, " + name + "!");
 } else {
 JOptionPane.showMessageDialog(null, "Oops! Please restart the application and try again.");
 }
 }
}
```

```
}
}
...
```

### ### Explanation

1. **\*\*Import the `JOptionPane` class\*\*:**

```
```java  
import javax.swing.JOptionPane;  
...
```

2. ****Prompt the user to enter their name**:**

```
```java  
String name = JOptionPane.showInputDialog("Enter your name:");
...
```

3. **\*\*Handle cases where the user does not enter a name\*\*:**

```
```java  
if (name == null || name.isEmpty()) {  
    name = "Guest";  
}  
...
```

4. ****Display a personalized greeting message**:**

```
```java  
JOptionPane.showMessageDialog(null, "Hello, " + name + "!");
...
```

5. **\*\*Show the user's name in a confirmation dialog\*\*:**

```
```java  
int response = JOptionPane.showConfirmDialog(null, "Is your name " + name + "?",  
                                             "Name Confirmation", JOptionPane.YES_NO_OPTION);
```

...

6. ****Handle the user's response to the confirmation dialog****:

```
```java
if (response == JOptionPane.YES_OPTION) {
 JOptionPane.showMessageDialog(null, "Great! Have a wonderful day, " + name + "!");
} else {
 JOptionPane.showMessageDialog(null, "Oops! Please restart the application and try again.");
}
```
```

This example uses `JOptionPane` to create simple dialog boxes for user interaction, making it a user-friendly way to handle input and output in a Java application.