Object-Oriented Programming (27 marks)

You are required to design a simple library management system using Object-Oriented Programming (OOP) principles. The system should be able to manage books and members. Each book has a title, author, and ISBN number. Each member has a name, membership ID, and a list of borrowed books.

Class Descriptions:

Book Class

Attribute/Method	Description
title	str : The title of the book
author	str : The author of the book
isbn	str : The ISBN number of the book
get_title()	Returns the title of the book
set_title(title)	Sets the title of the book
get_author()	Returns the author of the book
set_author(author)	Sets the author of the book
get_isbn()	Returns the ISBN number of the book
set_isbn(isbn)	Sets the ISBN number of the book

Member Class

Attribute/Method	Description
name	str : The name of the member
membership_id	str : The membership ID of the member
borrowed_books	list: A list of books borrowed by the member
get_name()	Returns the name of the member
set_name(name)	Sets the name of the member
get_membership_id()	Returns the membership ID of the member
set_membership_id(membership_id)	Sets the membership ID of the member
borrow_book(book)	Adds a book to the member's list of borrowed books
return_book(isbn)	Removes a book from the member's list of borrowed books using pop() method after linear search

Tasks:

1. Declare the *Book* Class (5 marks)

- Write program code to declare the **Book** class, its attributes, and constructor.
- Do not write program code for the get methods.
- Use your programming language's appropriate constructor.
- All attributes must be private. If you are writing in Python, include attribute declarations using comments.
- Save your program code.

2. Define Book Class Methods (6 marks)

- Write program code for the class methods get_title(), set_title(title), get_author(), set_author(author), get_isbn(), and set_isbn(isbn).
- Save your program code.

3. Declare the Member Class (5 marks)

- Write program code to declare the **Member** class, its attributes, and constructor.
- Do not write program code for the get methods.
- Use your programming language's appropriate constructor.
- All attributes must be private. If you are writing in Python, include attribute declarations using comments.
- Save your program code.

4. Define Member Class Methods (6 marks)

- Write program code for the class methods get_name(), set_name(name),
 get_membership_id(), set_membership_id(membership_id), borrow_book(book), and
 return_book(isbn).
- Save your program code.

5. Main Program (5 marks)

- Write a main program to demonstrate the use of these classes and methods.
- The program should create instances of **Book** and **Member**, and demonstrate borrowing and returning books.
- Save your program code.