## xiacui at SemEval-2023 Task 11: Learning a Model in Mixed-Annotator Datasets using Annotator Ranking Scores as Training Weights

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#### **Abstract**

This paper describes the development of a system for SemEval-2023 Shared Task 11 on Learning with Disagreements (Le-Wi-Di) (Leonardellli et al., 2023). Labelled data plays a vital role in the development of machine learning systems. The human-annotated labels are usually considered the truth for training or validation. To obtain truth labels, a traditional way is to hire domain experts to perform an expensive annotation process. Crowd-sourcing labelling is comparably cheap, whereas it raises a question on the reliability of annotators. A common strategy in a mixed-annotator dataset with various sets of annotators for each instance is to aggregate the labels among multiple groups of annotators to obtain the truth labels. However, these annotators might not reach an agreement, and there is no guarantee of the reliability of these labels either. With further problems caused by human label variation, subjective tasks usually suffer from the different opinions provided by the annotators. In this paper, we propose two simple heuristic functions to compute the annotator ranking scores, namely AnnoHard and AnnoSoft, based on the hard labels (i.e., aggregative labels) and soft labels (i.e., cross-entropy values). By introducing these scores, we adjust the weights of the training instances to improve the learning with disagreements among the annotators.

### 1 Introduction

Annotated datasets are fundamental for any machine learning model. Traditional supervised machine learning models are heavily based on well-labelled datasets. Fine-tuning and validation could not exist without them either. The cost of manual labelling using domain experts is generally high to ensure the annotation quality. With the recent popularity of crowd-sourcing, the cost has become lower. However, the reliability of annotators remains a question. Even with domain experts, disagreements are commonly observed in the multiple annotations

for the same task due to several circumstances. For example, the task is complex with many factors. It may require annotators' expertise, such as predicting mental health issues (Thieme et al., 2020), or subjective such as detecting emotions or other polarised opinions (Schuff et al., 2017; Akhtar et al., 2020). The model trained with unreliable labels can potentially increase the cost by human post-validation.

In this paper, we focus on a specific sub-problem of learning with disagreements in mixed sets of annotators from different backgrounds, and it could be raised by crowd-sourcing or a mixture of the crowd and expert labels. We propose a training strategy to weigh the instance by computing the ranking score of the annotator. More specifically, our method is proposed to trust more instances with higher annotator ranks during the training stage. Hence, we propose two functions to compute annotator ranking scores: AnnoHard and AnnoSoft. As suggested in the naming, one is computed using the hard labels, and the other uses the soft labels. This paper follows the task definition to consider cross entropy values as the soft labels and the majority voting labels as the *hard labels*.

By participating in this shared task, we made an initial attempt using heuristic methods and explored the performance of introducing *AnnoHard* and *AnnoSoft* to various learning algorithms. A list of main contributions is summarised as follows:

- We proposed and applied two functions of annotator ranks (i.e., *AnnoHard* and *AnnoSoft*) to four binary classification tasks from the Le-Wi-Di shared task. We conducted the experiments using seven learning algorithms and eight document representation methods.
- By introducing the annotator ranking scores, the trained model could capture more patterns from reliable training instances and slightly improve both soft and hard evaluation.
- We found that using TF-IDF with Random

Forest shows the best performance on the three short text datasets, regardless of the language used in the text and whether it coped with the annotator ranking scores.

The source code for this paper is publicly available on GitHub<sup>1</sup>.

#### 2 Background

In this section, we specifically focus on the prior works driven by the dependent scores of annotators. As the annotator is the origin of the disagreements, these works have demonstrated the design of training strategies to address this factor. Subjective tasks (e.g., detecting hate speech or offensive languages) generally have different definitions among different communities (Akhtar et al., 2020; Poletto et al., 2021). Developing an automatic system based on the hard labels would substantially impact a specific community. To overcome this issue, Akhtar et al. (2020) proposed grouping the annotators into two groups using the average Polarization index (P-index). However, polarity is a task-specific factor. Plank et al. (2014) proposed computing the two annotators' agreements using F1 scores between them and label confusion probabilities for Part-of-Speech (POS) tagging. The method was extended to dependency parsing in Alonso et al. (2015). We aim to propose a method to increase the feature and task generality to the dedicated problem of disagreements.

Machine learning models are trained by taking the penalties for misclassifications into account. A loss function is applied to map the distance between the current output and the ground truth. Each training instance could possibly affect the prediction result (Plank et al., 2014). Introducing instance weights to cost-sensitive classifiers is a popular solution. It intends to increase or decrease the weights of some instances in NLP tasks to enrich the model performance (Geibel and Wysotzki, 2003; Higashiyama et al., 2013; Plank et al., 2014; Alonso et al., 2015). Incorporating the annotator ranking scores, we propose *AnnoHard* to tackle the annotator's agreement with the aggregative labels and AnnoSoft using the cross entropy values and the probabilities of the aggregative labels over the annotators.

In this shared task, we are given four datasets for individual classification tasks in various scenarios: different languages (i.e., Arabic and English) and text formats (i.e., short texts and dialogues). We used only the provided datasets during the practice and evaluation phases and followed the official splits. No additional training data was introduced to boost the performance. The detail of the datasets can be found in Section 4.

#### 3 Methods

Subjective tasks rely heavily on the annotators' personal opinions and their ability to perform a specific task. We focus on a particular case of a mixed set of annotators without any pre-knowledge about the annotator (e.g., background and expertise). In this case, not all instances share the same set of annotators. For example, instance #1 is annotated by annotators 1, 2, and 3; instance #2 is annotated by annotators 2, 3, and 4; and instance #3 is annotated by annotators 3, 6, 7, and 8 etc. For simplicity, we represent each instance using the term frequency-inverse document frequency (TF-IDF) or pre-trained word embeddings. The detail of the features we selected for the experiments can be found in Section 4.3. To incorporate the performance of the different sets of annotators, the first step is to compute each annotator's ranking score on a specific task (Section 3.1). Second, we combine the ranking scores of all annotators working on the same training instance. Then, we adjust the training instance weights by the sum of the annotator ranking scores (Section 3.2).

## 3.1 Annotator Ranking Scores

Considering a classification problem, we define the problem as f(x) with an input x to predict a label y. Given a dataset with n instances  $\mathcal{D} = \{d_1, d_2, ..., d_n\}$ , assume that we have m annotators hired for working on this task A = $\{A_1, A_2, ..., A_m\}$ . For each instance d, a set of h annotators  $A_d$  is assigned to label the instance where  $A_d \subseteq \mathcal{A}$ ,  $h \in [2, m]$  and  $\neg \forall A_d \neq A'_d$ . During the annotation process, a set of labels  $\mathcal{L}_{\mathrm{hard}} = \{l_1, l_2, ..., l_n\}$  is provided by aggregating the labels of the majority, and these labels are referred to as hard labels. The probabilities of each class being agreed by the h annotators are referred to as soft labels. For example, if we have a classification task to predict a class either 0 or 1, 3 out of 5 annotators voted 0 and 2 out of 5 annotators voted 1, then the hard label is 1, and the soft label is [0.6, 0.4]. To incorporate the agreements

<sup>1</sup>https://github.com/summer1278/
SemEval23-11-Diagreements

among the annotators, two functions are proposed to compute the rank of the annotators on a task based on the hard and soft labels. The majority of agreements among the annotators on the instances drive hard labels. Assuming we trust the majority, a straightforward way to compute the annotator ranking score is to compare their agreement with the majority. We refer to the ratio of matching majority agreements as  $AnnoHard\ \alpha$ ,

$$\alpha = \frac{N_{match}}{N_p},\tag{1}$$

where  $N_{match}$  is the number of the annotator's label matches to the *hard label*, and  $N_p$  is the number of instances the annotator participates in.

In contrast, soft labels P are driven by the probabilities of obtaining a certain class for this instance. Using binary classification as an example for its simplicity,  $AnnoSoft \beta$  is defined by,

$$\beta = \frac{\sum_{N_{match}} \max(P_+, P_-)}{N_{match}}, \qquad (2)$$

where  $P_+$  is the probability of getting a positive label among the annotators, and  $P_-$  is the probability of getting a negative label among the annotators when an annotator's label matches the *hard label*. As mentioned, Eq. 3.1 is based on the assumption of binary classification, and it can be further extended to  $P_1, P_2...P_z$  for z-class classification. The idea behind this function is to map the level of the majority who agreed to the reliability of the annotator. Therefore, this function gives a higher score when the annotator agrees with a label with more other annotators.

## 3.2 Instance Weighting

In supervised learning, instance weights ensure that each observation is given a weight to reflect its *importance* to the training. Following the studies in cost-sensitive classification (Plank et al., 2014; Alonso et al., 2015), we update the weight of the instance C using the sum of the ranking scores of the participating annotators for each instance. For example, to solve the primary problem of the Support Vector Machine (SVM) (Solon et al., 2015), the cost-sensitive loss function is defined by,

$$\min_{w,b,\zeta} \frac{1}{2} w^T w + C \sum_{i=1}^n \zeta_i,$$
 (3)

where C is a cost variable. In this particular case, C is computed by the sum of  $AnnoHard \sum_{j=1}^h \alpha_j$ 

Table 1: Data splits in Le-Wi-Di dataset. #train and #dev denotes the number of training and development instances, respectively.

#train	#dev
657	141
2398	812
784	168
6592	1104
	657 2398 784

or  $AnnoSoft \sum_{j=1}^{h} \beta_j$  for each instance. It can also be applied to other cost-sensitive classifiers such as Random Forest and Multi-layer Perceptron (MLP).

## 4 Experiments

The system was developed using the Le-Wi-Di dataset (Leonardellli et al., 2023), which includes 4 sub datasets: ArMIS (Almanea and Poesio, 2022), ConvAbuse (Cercas Curry et al., 2021), HS-Brexit (Akhtar et al., 2021) and MD-Agreement (Leonardelli et al., 2021). The statistics of the train or development split for each dataset can be found in Table 1. Individual models were trained on each dataset. The same feature selection and training strategies were applied to all datasets. In this section, we state the details of the evaluation metrics (Section 4.1), preprocessing (Section 4.2), document representation and training strategy (Section 4.3), and performance evaluation (Section 4.4). We conducted a series of experiments during the practice phase for the training step.

## 4.1 Evaluation Metrics

Following the description of the task, we use two measures to evaluate the performance of the developed system. Micro F1 score  $F_1$  is used to evaluate the performance on hard labels using the number of True Positives (TP), False Positives (FP) and False Negatives (FN):

$$F_1 = \frac{\text{TP}}{\text{TP} + \frac{1}{2} \cdot (\text{FP} + \text{FN})} \tag{4}$$

A model with a higher  $F_1$  indicates better performance on hard evaluation. Rather than the hard evaluation, we evaluate the model's performance on soft labels using cross entropy H computed by the predicted probabilities of each label  $y^*$  and the expected target label y,

$$H = -\sum_{i=1}^{N} \frac{1}{N} y \log(y^*), \tag{5}$$

where N is the number of test instances. A model that performs well on soft evaluation obtains a lower H.

## 4.2 Preprocessing

Three datasets (ArMIS, HS-Brexit and MD-Agreement) were collected from social media platforms. Hence, we removed HTML markups, URLs, hashtags, @names, punctuation, non-ASCII digits and extra white spaces. For all datasets, we used NLTK Toolkit<sup>2</sup> to stem, tokenize the instances into words and convert them into bi-grams. To develop a method with generality in the task settings, we did not consider any extra information about the annotators or the datasets.

#### 4.3 Training

Pre-trained word embeddings have shown promising performance on several classification tasks. We use the Smoothed Inversed Frequency (SIF) (Arora et al., 2017) to present each instance by the weighted average of the word embeddings. We used TF-IDF (tfidf) computed by 3,000 most frequently occurring bi-grams as a baseline and compared the results with a collection of pre-trained word embeddings: FastText trained on Common Crawl<sup>3</sup> and Wikipedia News Corpus<sup>4</sup> (crawl and news) (Mikolov et al., 2018), Extended Dependency Skipgram (extvec) (Komninos and Manandhar, 2016), GloVe (glove) (Pennington et al., 2014), Skip-gram (twitter) (Mikolov et al., 2013) and Turian (turian) (Turian et al., 2010). For the ArMIS dataset, due to the availability of Arabic word embedding models, we only compared the FastText (ar) with TF-IDF. We use the implementation from flair (Akbik et al., 2019).

We conduct a comprehensive study on 56 possible feature and algorithm combinations on each sub-task to find the best combination. We randomly select 70% for training and 30% for validation from the given train split. We validate the classification model using various learning algorithms: Bernoulli Naïve Bayes (BernoulliNB), Gaussian Naïve Bayes (GaussianNB), Multi-layer Perceptron (MLP), Logistic Regression (LR), Random Forest (RF), Extra Trees, Linear Support Vector Machine with Stochastic Gradient Descent (SVM) and K-Nearest Neighbors (KNN). The hyperpa-

Table 2: Top 10 models (feature and learning algorithm) without instance weighting (baseline) on the ArMIS dataset by  $F_1$  in descending order. b\_acc denotes the class-balanced accuracy and  $F_1$  denotes the Micro F1 score. train\_dur and test\_dur denote the train time and test time in seconds, respectively.

model (feat-alg)	b_acc	$F_1$	train_dur	test_dur
tfidf-RandomForest	0.6652	0.7121	0.1829	0.0115
tfidf-BernoulliNB	0.6833	0.7020	0.0050	0.0024
tfidf-MLP	0.6686	0.6869	7.8901	0.0025
tfidf-LR	0.6605	0.6818	0.4438	0.0008
tfidf-ExtraTrees	0.6443	0.6717	0.1202	0.0117
tfidf-SVM	0.6462	0.6515	0.0399	0.0018
ar-MLP	0.6306	0.6465	2.3133	0.0006
ar-KNN	0.6211	0.6465	0.0004	0.0392
ar-RandomForest	0.5745	0.6364	0.1835	0.0105
ar-ExtraTrees	0.5726	0.6364	0.0804	0.0108

Table 3: Top 10 models without instance weighting (baseline) on the MD-Agreement dataset by  $F_1$  in descending order.

model (feat-alg)	b_acc	$F_1$	train_dur	test_dur
tfidf-RandomForest	0.6466	0.7695	1.5393	0.0341
tfidf-ExtraTrees	0.6640	0.7685	4.3721	0.0365
crawl-MLP	0.7062	0.7679	34.1913	0.0711
news-MLP	0.6690	0.7679	115.8468	0.0877
twitter-MLP	0.6395	0.7457	25.0194	0.0290
glove-MLP	0.6565	0.7422	21.0911	0.0278
tfidf-LR	0.7069	0.7401	2.0270	0.0110
crawl-RandomForest	0.5702	0.7376	0.6590	0.0197
tfidf-MLP	0.6823	0.7371	75.3164	0.0283
$news\hbox{-}RandomForest$	0.5647	0.7341	0.6646	0.0197

rameters are tuned by gird search. To reduce the negative effects of imbalanced datasets, we apply a simple oversampling technique that replicates the instances from the minority class using scikit-learn<sup>5</sup>.

Using MD-agreement as an example, Table 3 shows the top 10 combinations of features and learning algorithms by  $F_1$ . The model using TF-IDF with Random Forest shows the best performance. As a popular traditional learning algorithm, Random Forest benefits the development from its simplicity and relatively short time to train or test. Similar results were also found in all short text datasets and the methods using annotator rank functions. One exception is the ConvAbuse dataset (see Appendix Table 9), which contains conversation dialogues between two people. Table 9 shows that the top 8 models use MLP or Random Forest. FastText with MLP offers slightly better performance than

<sup>2</sup>https://www.nltk.org/

<sup>3</sup>https://commoncrawl.org/

<sup>4</sup>https://autonlp.ai/datasets/wikipedia-news-corpus

<sup>5</sup>https://scikit-learn.org/stable/

TF-IDF when dealing with conversations. ArMIS is the only dataset in this shared task that consists of text from a low-resource language, Arabic. We found the top 6 models using TF-IDF as the feature vectors.

## 4.4 Results using Annotator Ranking Scores

In this section, we report the results using the official train split to develop the model and validate it on the development split. As we consider a subproblem of learning with disagreements, we focus on evaluating the two datasets with mixed sets of annotators: ConvAbuse (i.e., conversations) and MD-Agreement (i.e., short texts). Table 4 shows the evaluation results on the hard  $(F_1)$  and soft labels (H). In the ConvAbuse dataset, using annotator rank weighting (both AnnoHard and AnnoSoft) improves model performance on hard labels compared to the baseline method. With AnnoSoft, the model improves the performance on soft evaluation while AnnoHard shows a performance drop. AnnoSoft is computed by soft labels, which contain the contributions from the other annotators on each instance they worked on. In contrast, the computation of AnnoHard only considers the individual agreements with the majority labels on a specific task. This ranking function is independent of the distribution of the other annotators. For example, when some annotators work on a small number of texts perfectly, they would obtain extremely high ranking scores using AnnoHard. This case is undesirable and would cause further problems of human label variation (Plank, 2022). In the MD-Agreement dataset, using AnnoSoft improves the performance on soft and hard evaluation as in the ConvAbuse dataset. However, we observe the performance drop using AnnoHard. We suspect it is caused by the same reason, and short texts are more sensitive to the introduced costs during training.

ArMIS and HS-Brexit were labelled by the same annotators for all instances throughout the dataset, which is not the main focus of the proposed method. We find the proposed method suffers from the negative effects of over-fitting the datasets (see Appendix Section B).

#### 5 Limitations and Future Directions

Due to the time limitation, this system was developed using traditional machine learning algorithms or an MLP. The proposed solution is limited to a

Table 4: Micro F1 Score  $F_1$  and Cross Entropy H on the ConvAbuse and MD-Agreement datasets using  $AnnoHard \ \alpha$  and  $AnnoSoft \ \beta$ . w/· denotes a particular weighting function of the annotators' rank.

dataset	weighting	$F_1$	Н
ConvAbuse	baseline w/ $\alpha$ w/ $\beta$	0.8645 0.9581 0.9631	2.8369 2.9644 2.7634
MD-Agreement	baseline w/ $\alpha$ w/ $\beta$	0.8324 0.8179 0.8397	6.5013 6.6696 6.4212

specific scenario of multiple annotators' disagreements: various sets of annotators for labelling each instance in a dataset. The main contributions are the proposed heuristic methods to compute the rank of the annotator driven by the soft and hard labels.

AnnoHard is sensitive to the workload of the annotators, as stated in the previous section. It sometimes fails to reflect the annotator's ability to perform a specific task with a light workload. Hence, it is limited to a sizeable amount of data labelled by an annotator. An alternative strategy might be introducing a constraint about the workload of the annotators to the ranking function. In this case, the annotators labelling more instances following the majority would be encouraged, whereas those with fewer labelled instances would be downgraded.

On the other hand, model training was carried out using hard labels, introducing a variable of the sum of the annotator ranking scores for each instance. The feature and algorithm selection was based on the hard labels as well. We could train the model and select the best candidate from these combinations using the soft labels.

Given these limitations in the proposed method, we hope to encourage the community to explore further the idea of using the interpretability linking to the heuristics.

#### 6 Conclusions

In this paper, we proposed two heuristic functions to compute the annotator ranking scores. We used cost-sensitive learning algorithms and introduced a cost variable for each instance into the training step. The variable is computed by the sum of the ranking scores of the participating annotators for each instance. We discussed the advantages of using Random Forest as the learning algorithm for the short text datasets and the limitations of the

proposed methods. Compared to a typical classifier, we observed slight improvements in the soft and hard evaluation with the proposed function *AnnoSoft*.

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## A Discussion on Feature Selection and Learning Algorithms

We present the top 10 models on the MD-agreement dataset with *AnnoHard* and *AnnoSoft* in Tables 5 and 6, respectively. We find that both methods show the best performance on hard labels using TF-IDF with Random Forest, which followed the results without using instance weighting. Extra Trees performs closely to Random Forest, due to its complexity, it spends more than twice of train time using Random Forest.

Furthermore, we present the results on the MDagreement (Table 8) and ConvAbuse (Table 9) datasets using all 56 possible combinations of features and algorithms. We observe Random Forest, Extra Trees and MLP perform consistently well in all given datasets. Tree-based classifiers (i.e., Random Forest and Extra Trees) use a series of conditional statements to partition the train set into subsets. Then, the successive branches contribute to the model training. These classifiers are particularly good at handling complex relationships among features. Whereas a Naïve Bayes (NB) classifier (either GaussianNB or BernoulliNB) uses the Bayes' Theorem (Lindley, 1958) and assumes all extracted features are independent. The words in subjective tasks are typically dependent on surrounding words and sentences (i.e., context). It explains the worse performance using an NB classifier for these tasks.

Table 5: Top 10 models with *AnnoHard* on the MD-Agreement dataset by  $F_1$  in descending order.

model (feat-alg)	b_acc	$F_1$	train_dur	test_dur
tfidf-RandomForest	0.6469	0.7685	1.7174	0.0340
tfidf-ExtraTrees	0.6645	0.7685	4.5001	0.0486
crawl-RandomForest	0.5783	0.7422	0.5965	0.0174
tfidf-LR	0.7080	0.7396	1.4833	0.0046
news-RandomForest	0.5639	0.7336	0.6018	0.0168
crawl-LR	0.7098	0.7290	0.4116	0.0013
twitter-RandomForest	0.5575	0.7280	0.4226	0.0160
crawl-ExtraTrees	0.5459	0.7275	0.1774	0.0186
glove-RandomForest	0.5556	0.7240	0.4052	0.0162
$extvec\hbox{-}RandomForest$	0.5508	0.7235	0.6101	0.0163

# B Evaluation on the ArMIS and HS-Brexit Datasets

In this section, we discuss the results of hard and soft evaluations on the ArMIS and HS-Brexit datasets. These two datasets have the same set of annotators (i.e., 3 and 6 annotators) for all instances within them. Similar to the other two datasets, we

Table 6: Top 10 models with AnnoSoft on the MD-Agreement dataset by  $F_1$  in descending order.

model (feat-alg)	b_acc	$F_1$	train_dur	test_dur
tfidf-RandomForest	0.6517	0.7725	1.6401	0.0362
tfidf-ExtraTrees	0.6618	0.7674	4.5740	0.0397
tfidf-LR	0.7093	0.7422	1.1357	0.0049
crawl-RandomForest	0.5722	0.7391	0.6181	0.0172
news-RandomForest	0.5664	0.7351	0.5920	0.0165
twitter-RandomForest	0.5628	0.7300	0.4342	0.0174
crawl-LR	0.7094	0.7285	0.6852	0.0030
glove-RandomForest	0.5572	0.7235	0.4114	0.0164
extvec-RandomForest	0.5493	0.7235	0.6398	0.0182
news-ExtraTrees	0.5336	0.7199	0.1825	0.0169

applied the weights by computing the two proposed annotator rank functions. Given that the weights were not normalised, we increased the scale of weights for the instances. For example, in the ArMIS dataset, the weights of instances in the baseline method are [1, 1, 1, ..., 1]. However, they have increased to [2.66, 2.66,...,2.66] and [2.75, 2.75,...,2.75] with  $\alpha$  and  $\beta$ , respectively. In Table 7, we observe a performance drop in hard and soft scores using both functions. The developed models apparently suffer from the over-fitting problem. They are not suitable to be used in this scenario.

Table 7: Micro F1 Score  $F_1$  and Cross Entropy H on the ArMIS and HS-Brexit datasets using *AnnoHard*  $\alpha$  and *AnnoSoft*  $\beta$ .

dataset	weighting	$F_1$	Н
ArMIS	baseline w/ $\alpha$ w/ $\beta$	0.7376 0.6454 0.7234	8.3240 7.5047 8.3239
HS-Brexit	baseline w/ $\alpha$ w/ $\beta$	0.9464 0.9702 0.9702	1.9735 0.6167 0.6167

Table 8: 56 tested combinations on the MD-Agreement dataset by  $F_1$  in descending order.

Table 9: 56 tested combinations on the ConvAbuse dataset by  $F_1$  in descending order.

model (feat-alg)	b_acc	$F_1$	train_dur	test_dur	model (feat-alg)	b_acc	$F_1$	train_dur	test_dur
tfidf-RandomForest	0.6466	0.7695	1.5393	0.0341	crawl-MLP	0.7427	0.8806	35.2578	0.0328
tfidf-ExtraTrees	0.6640	0.7685	4.3721	0.0365	tfidf-MLP	0.7246	0.8792	38.1889	0.0106
crawl-MLP	0.7062	0.7679	34.1913	0.0711	twitter-MLP	0.6748	0.8764	8.9885	0.0110
news-MLP	0.6690	0.7679	115.8468	0.0877	news-MLP	0.7600	0.8750	39.5826	0.0323
twitter-MLP	0.6395	0.7457	25.0194	0.0290	glove-MLP	0.6672	0.8694	1.4798	0.0009
glove-MLP	0.6565	0.7422	21.0911	0.0278	crawl-RandomForest	0.6078	0.8681	0.2526	0.0160
tfidf-LR	0.7069	0.7401	2.0270	0.0110	extvec-MLP	0.7413	0.8667	36.4785	0.0322
crawl-RandomForest	0.5702	0.7376	0.6590	0.0197	news-RandomForest	0.6035	0.8667	0.2522	0.0164
tfidf-MLP	0.6823	0.7371	75.3164	0.0283	tfidf-SVM	0.6570	0.8639	0.1506	0.0064
news-RandomForest	0.5647	0.7341	0.6646	0.0197	tfidf-RandomForest	0.6114	0.8625	0.2348	0.0182
extvec-MLP	0.6898	0.7326	38.9783	0.0822	tfidf-LR	0.7957	0.8597	0.8683	0.0028
crawl-LR	0.7115	0.7300	0.6917	0.0014	glove-RandomForest	0.5744	0.8583	0.2137	0.0136
crawl-ExtraTrees	0.5502	0.7295	0.2084	0.0197	crawl-ExtraTrees	0.5702	0.8569	0.1070	0.0151
crawl-SVM	0.6455	0.7260	0.2245	0.0025	news-ExtraTrees	0.5659	0.8556	0.1098	0.0151
twitter-RandomForest	0.5567	0.7255	0.4611	0.0189	glove-ExtraTrees	0.5616	0.8542	0.0932	0.0127
	0.5392	0.7230	0.1689	0.0191	tfidf-ExtraTrees	0.6021	0.8528	0.2886	0.0199
	0.5551	0.7219	0.4494	0.0196	twitter-RandomForest	0.5573	0.8528	0.2087	0.0134
•	0.5469	0.7214	0.6960	0.0192	twitter-ExtraTrees	0.5505	0.8528	0.0931	0.0141
	0.5357	0.7214	0.2081	0.0194	extvec-RandomForest	0.5531	0.8514	0.2539	0.0161
news-LR	0.7082	0.7179	0.5862	0.0016	extvec-ExtraTrees	0.5462	0.8514	0.1098	0.0149
	0.5371	0.7179	0.1725	0.0189	news-SVM	0.7159	0.8472	0.0632	0.0010
•	0.6129	0.7159	1.2825	0.0205	glove-SVM	0.6160	0.8472	0.0257	0.0005
	0.5239	0.7139	0.2067	0.0203	twitter-SVM	0.6901	0.8444	0.0168	0.0050
	0.6498	0.7128	0.0556	0.0295	extvec-KNN	0.6213	0.8444	0.0007	0.0759
	0.5232	0.7053	0.0072	0.4995	crawl-LR	0.8297	0.8417	0.4708	0.0005
	0.5149	0.7032	0.3720	0.0197	turian-RandomForest	0.5197	0.8417	0.2110	0.0145
	0.5052	0.7027	0.1559	0.0188	crawl-SVM	0.7006	0.8389	0.0488	0.0011
	0.6853	0.7022	0.7568	0.0006	turian-ExtraTrees	0.5077	0.8389	0.0953	0.0140
	0.6312	0.7017	0.3005	0.0026	extvec-SVM	0.7342	0.8375	0.0815	0.0010
	0.6784	0.6946	0.0156	0.0025	glove-KNN	0.5991	0.8361	0.0005	0.0638
	0.6879	0.6941	0.7202	0.0012	news-KNN	0.5991	0.8361	0.0007	0.0753
	0.5475	0.6886	40.8466	0.0193	turian-MLP	0.5198	0.8361	5.3387	0.0063
	0.5410	0.6815	0.0031	0.0014	turian-BernoulliNB	0.4983	0.8347	0.0012	0.0003
	0.6046	0.6795	0.0887	0.0014	tfidf-KNN	0.5595	0.8333	0.0012	0.1304
C	0.5867	0.6749	0.3059	0.0030	crawl-KNN	0.5985	0.8333	0.0028	0.1304
	0.6576	0.6653	0.3039	0.0028	twitter-KNN	0.5985	0.8236	0.0007	0.0629
8	0.6541	0.6653	0.7752	0.0013	glove-BernoulliNB	0.5537	0.8236	0.0003	0.0082
	0.6038	0.6633	0.0153	0.0083	twitter-BernoulliNB	0.6012	0.8230	0.0017	0.0008
	0.5964	0.6557	0.0033	0.0027	twitter-LR	0.8166	0.8139	0.5157	0.0008
		0.6517		0.2738				0.0091	
	0.6053	0.6441	0.0017	0.0032	turian-SVM		0.8111		0.0003 0.0005
~	0.5782	0.6431			extvec-LR extvec-BernoulliNB	0.8022	0.8014	0.4472	
			0.0010	0.2504		0.6980	0.8000	0.0042	0.0023
	0.5882	0.6421	0.0012	0.2951	turian-KNN	0.5698	0.7986	0.0004	0.0707
	0.5393	0.6365	0.0619	0.0007	glove-LR	0.8153	0.7944	0.2059	0.0003
C	0.5635	0.6314	0.0010	0.2676	news-LR	0.7888	0.7847	0.4394	0.0006
	0.5284	0.6309	0.1056	0.0010	tfidf-GaussianNB	0.6118	0.7306	0.0350	0.0128
	0.6254	0.6168	0.0143	0.0074	crawl-BernoulliNB	0.7428	0.7250	0.0049	0.0027
	0.5316	0.6148	0.0009	0.2168	news-BernoulliNB	0.7242	0.7111	0.0048	0.0026
	0.6343	0.5956	0.0025	0.0012	turian-GaussianNB	0.6270	0.6694	0.0010	0.0003
	0.5844	0.5839	0.4493	0.0005	news-GaussianNB	0.7301	0.6403	0.0022	0.0011
C	0.6210	0.5768	0.0026	0.0012	turian-LR	0.6458	0.6375	0.3148	0.0002
news-GaussianNB	0.6317	0.5748	0.0055	0.0036	crawl-GaussianNB	0.7329	0.6333	0.0022	0.0011
	0.6278	0.5693	0.0056	0.0031	tfidf-BernoulliNB	0.7019	0.5931	0.0210	0.0096
extvec-GaussianNB	0.6147	0.5536	0.0061	0.0039	glove-GaussianNB	0.6588	0.5611	0.0012	0.0005
extvec-GaussianNB turian-GaussianNB				0.0039 0.0007 0.0424		0.6588 0.6693 0.6871	0.5611 0.5500 0.5278	0.0012 0.0021 0.0012	0.0005 0.0011 0.0005