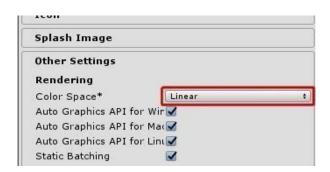
# Stand Expo Pack

Thanks you for purchasing this asset pack!

For convenience, please make sure to change your player settings in Unity to Linear.

Settings are located in: Edit > Project Settings > Player



# **Post-Processing Stack & Profile:**

This pack also include a post-processing preset.

Since this asset is still in development we don't provide the full plugin.

If you want to have the exact same colors as the screenshots shown on the Asset Store page, you will need to download the Post-Processing Stack (links provided below). To set up the Post-Processing, follow this link: <a href="https://docs.unity3d.com/Manual/PostProcessing-Stack-SetUp.html">https://docs.unity3d.com/Manual/PostProcessing-Stack-SetUp.html</a>

The profile is located in : **StandExpoPack > Resources** 

## **Unity Asset Store page:**

https://assetstore.unity.com/packages/essentials/post-processing-stack-83912

#### Official Manual:

https://docs.unity3d.com/Manual/PostProcessing-Stack.html

# Unity forums thread:

https://forum.unity.com/threads/new-post-processing-stack-pre-release.435581/

## GitHub:

https://github.com/Unity-Technologies/PostProcessing