

# Thomas Young Well Temperament

Adapted and Modified by Carl Radford, RPT  
Based on Owen Jorgensen, RPT

Note in black: note already tuned  
Note in red: note being tuned

Note in white (half note): target beat rate  
Note in green: test note

Tune C to standard pitch

(4.1)  
4.0 bps

3

0.0

Equal beating

(8.5)  
8.5

(10.7)  
10.5

5

0.0

Equal beating

7

0.0

Equal beating

9

0.0

Equal beating

11

0.0

Equal beating

13

0.0

Equal beating

15

Detailed description of the musical score: The score is written in bass clef and consists of 15 measures. Measure 1: C2 (black), C3 (red), C4 (white, 4.1), C5 (white, 4.0 bps). Measure 2: C3 (black), C4 (red), C5 (white, 0.0), C6 (white, 0.0). Measure 3: C4 (black), C5 (red), C6 (white, 8.5), C7 (white, 10.5). Measure 4: C5 (black), C6 (red), C7 (white, 10.7), C8 (white, 10.5). Measure 5: C6 (black), C7 (red), C8 (white, 0.0), C9 (white, 0.0). Measure 6: C7 (black), C8 (red), C9 (white, 0.0), C10 (white, 0.0). Measure 7: C8 (black), C9 (red), C10 (white, 0.0), C11 (white, 0.0). Measure 8: C9 (black), C10 (red), C11 (white, 0.0), C12 (white, 0.0). Measure 9: C10 (black), C11 (red), C12 (white, 0.0), C13 (white, 0.0). Measure 10: C11 (black), C12 (red), C13 (white, 0.0), C14 (white, 0.0). Measure 11: C12 (black), C13 (red), C14 (white, 0.0), C15 (white, 0.0). Measure 12: C13 (black), C14 (red), C15 (white, 0.0), C16 (white, 0.0). Measure 13: C14 (black), C15 (red), C16 (white, 0.0), C17 (white, 0.0). Measure 14: C15 (black), C16 (red), C17 (white, 0.0), C18 (white, 0.0). Measure 15: C16 (black), C17 (red), C18 (white, 0.0), C19 (white, 0.0). Arrows labeled 'Equal beating' point to the following intervals: C4-C5 (measure 1), C5-C6 (measure 2), C6-C7 (measure 3), C7-C8 (measure 4), C8-C9 (measure 5), C9-C10 (measure 6), C10-C11 (measure 7), C11-C12 (measure 8), C12-C13 (measure 9), C13-C14 (measure 10), C14-C15 (measure 11), C15-C16 (measure 12), C16-C17 (measure 13), C17-C18 (measure 14), and C18-C19 (measure 15).

2

0.0      0.0      0.0      0.0      0.0      0.0      0.0

17

(6.6)  
6.0

(8.3)  
8.0

18

(1.4)  
1.0

(1.8)  
2.0

20

(1.5)  
1.5

(2.0)  
2.0

22

(0.8)  
1.0

(1.0)  
1.0

24

(0.7)  
1.0

(1.1)  
1.0

26

Equal beating

Equal beating

0.0

28