Christopher Shia

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EDUCATION

Yale University, New Haven, CT   May, 2027
BA in Computing and the Arts, Certificate in Japanese
- Cumulative GPA: 4.0
- Richard U. Light Fellowship Recipient

Relevant Coursework:
- Art of the Game; Intro to Graphic Design; 3D Modeling; Data Structures and Programming Techniques

PROFESSIONAL EXPERIENCE

Amoriem Labs (Yale Undergraduate Game Developers), *Project Lead*, New Haven, CT   9/23 - Present
- Led the development and full release of a three-hour visual novel with a 19-person team over the course of a year.
- Conducted playtesting with the Yale community, continuing iterative development based on feedback.
- Lead the development of a new game project developed on Unity for the 2024-2025 school year.
- Plan speaker events with professors and game jams, expanding club outreach with the executive board.

Yale University, *Bass Library/SML Frontline Services Assistant*, New Haven, CT   8/24 - Present
- Assist patrons from across the community in finding preliminary reference help and checking out equipment.
- Respond to student inquiries on library materials and services and correspond with library staff.

Yale University, *Schwarzman Mural Project*, New Haven, CT   5/24 - 9/24
- Designed an original art piece for a collaborative student mural in the Schwarzman Center at Yale University.
- Contributed concepts of magical realism and overlaying that were incorporated into final product.
- Communicated with a team of a dozen freshmen artists on theming for the collage mural.

EXTRACURRICULAR EXPERIENCE

Davenport Pops Orchestra, *Publicity Chair*, New Haven, CT   4/24 - Present
- Design original posters and branding based on concert theme for four concerts every year.
- Manage social media accounts and reach out to the local community every concert cycle.
- Organize and plan concerts for 110+ member orchestra with a 20+ person board.
- Contributed arrangements of video game music with the arranging team to two concert cycles.

Yale Computer Society, *Design Team*, New Haven, CT   1/24 - Present
- Create logos, branding, UI/UX, and mockups on Figma for Yale Computer Society products.
- Collaborate with design team members and software development teams to create user-friendly sites and software.

AAFC Student Planning Committee, *Student Head*, Concord, NH   4/22 - 4/23
- Organized the Asian American Footsteps Conference 2023, an annual event for 300+ Asian-identifying students and faculty from New England independent high schools.
- Built the program of the day, reviewed 30+ workshop proposals, and curated theming and branding.
- Managed a 50+ person student planning committee with four subcommittees.
- Corresponded with faculty advisors, staff, and students from 15+ different schools.

SKILLS AND INTERESTS

- *Computer Skills:* C, C#, C++, Python, HTML, CSS, SQL, Racket
- *Application Skills:* Unity, Adobe InDesign, Photoshop, Figma, Procreate, Aseprite, Ren'Py, RPG Maker
- *Language Skills:* English, Mandarin Chinese, Spanish, Japanese (ACTFL Intermediate/Advanced)
- *Interests:* Game Design, Interactive Narratives, Computer Science, Graphic Design, Creative Writing, DEIJ