**Christopher Shia**

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**EDUCATION**

**Yale University,** New Haven, CTMay, 2027

*BA in Computing and the Arts, Certificate in Japanese*

* Cumulative GPA: 4.0
* Richard U. Light FellowshipRecipient

*Relevant Coursework:*

* Introduction to Graphic Design
* 3D Modeling for Creative Practice
* Data Structures and Programming Techniques
* Art of the Game

St. Paul’s School, Concord, NH 2023

*Awards:*

* Cum Laude Society, St. Paul’s School Chapter (top 5% of class)
* Finalist, Ferguson Scholarship, St. Paul’s School’s most distinguished prizes for its scholars
* Gold Key in Short Story and Flash Fiction, New Hampshire Scholastic Writing Awards

**PROFESSIONAL EXPERIENCE**

**Yale University,** *Schwarzman Mural Project*, New Haven, CT 5/2024-9/2024

* Assisted in creation of a student mural in the Schwarzman Center at Yale University.

**EXTRACURRICULAR EXPERIENCE**

**Amoriem Labs,** *Project Lead*, New Haven, CT 9/2023 -

* The Yale Undergraduate Game Design Club.
* Led the development and release of a visual novel with a 10-person team over the course of a year.
* Will lead a new game project for the 2024-2025 school year.
* Assist executive board with events, program development, and team organization.

**Davenport Pops Orchestra,** *Publicity Chair*, New Haven, CT 4/2024 -

* Create posters and branding for four concerts every year.
* Manage social media accounts and reach out to the local community every concert cycle.

**Yale Computer Society,** *Design Team*, New Haven, CT 1/2024 -

* Assist in the creation of branding, design, and UI/UX for Yale Computer Society products.

**AAFC Student Planning Committee,** *Student Head*, Concord, NH 4/2022 – 4/2023

* Organized the Asian American Footsteps Conference 2023, an event for 300+ Asian students and faculty from New England independent schools.
* Planned the program of the day, reviewed workshops, and managed four student subcommittees.
* Communicated with faculty advisors, staff, and students from 15+ different schools.

**SKILLS AND INTERESTS**

* *Computer Skills:* C, C#, Racket, Python, HTML, CSS, SQL
* *Application Skills:* Unity, Adobe InDesign, Photoshop, Procreate, Aseprite, Ren’Py
* *Language Skills:* English, Chinese, Spanish, Japanese (ACTFL Intermediate)
* *Interests:* Game Design, Computer Science, Interactive Narratives, Graphic Design, Creative Writing, DEIJ