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/*EXP 9 TASK 1
WAP: To read 5 students data and then display topper
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#include<stdio.h>
#include<string.h>
struct student_record{
char name[50];
int roll_number;
float total_marks;
};
void input_student_data(struct student_record students[], int n) {
for (int i=0;i<n;i++) {</pre>
printf("enter details for student %d; \n", i+1);
printf("name:");
scanf("%s",students[i].name);
printf("roll number:");
scanf("%d", &students[i].roll_number);
printf("total marks:");
scanf("%f", &students[i].total_marks);
}
}
int find_topper(struct student_record students[],int n) {
int topper_index=0;
for (int i=1;i<n;i++) {</pre>
if(students[i].total_marks>students[topper_index].total_marks) {
topper_index=i;
}
}
return topper_index;
}
int main() {
int n=5;
struct student_record students[n];
printf("\t\t***topper finder***\n\n");
input_student_data(students,n);
int topper_index=find_topper(students,n);
printf("\n topper details:\n");
printf("name:%s\n", students[topper_index].name);
printf("roll number:%d\n", students[topper_index].roll_number);
printf("total marks:%f\n", students[topper_index].total_marks);
return 0;
/*enter details for student 1;
name: SHAMSHER
roll number: 12
total marks: 77
enter details for student 2;
name: RUKSANA
roll number:3
total marks: 88
enter details for student 3;
name: IKRA
roll number: 55
total marks: 65
enter details for student 4;
name: SAM
roll number: 34
total marks: 55
enter details for student 5;
name: NORA
roll number: 33
```

total marks: 87
topper details:
name: RUKSANA
roll number: 3

total marks: 88.000000\*/