

Matrix Bot Workshop

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A bit about us

- Sumner
 - Graduated from Mines in 2019 with a master's in CS.
 - Work at Beeper, a company that is building a Matrix-based chat app.
 - Teaching *CSCI 406 Algorithms* and previously *CSCI 400* and *CSCI 564*.
- Robby
 - Graduated from Mines in 2019 with a bachelor's in EE.
 - Lives in Boulder and works at Xilinx

We became interested in Matrix when we were looking for an open source chat platform for ACM!

Overview

1. Introducing Matrix
2. A brief overview of how Matrix works
3. Writing a Matrix Bot

Introducing Matrix

What is Matrix?

Matrix is an **open** specification for **encrypted, decentralized** communication.

Matrix is an *open specification*

Open specifications and standards are all around you. They just make sense™.

Examples:

- Power plugs
- USB
- Wi-Fi
- Every crypto algorithm that's any good

Open protocols allow for *open development* and *clean-room implementations*, they *encourage competition*, and are *externally auditable*.

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Matrix is *encrypted* by default*

Matrix has encryption built-in.

The core of the encryption is **Olm**, which is a clone of the Signal double-ratchet protocol.

- If a single key is compromised, the attacker cannot see past messages. This is called **forward secrecy**.
- Key exchanges happen often, and if an attacker misses a single key exchange, they are once again locked out. This is called **break-in recovery**.

You end up with 1:1 Olm ratchets between all participants in the room.

Those ratchets are used to share the key data for the group ratchet (called Megolm) which is used to encrypt messages.

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Matrix is *decentralized*

The Matrix architecture is actually a *federated* architecture.

Individual devices communicate to a *homeserver* which anyone can host.

The homeserver communicates with other homeservers in the federation.

Think of it like email. You can email somebody using Outlook from Gmail.*

Every server in the federation gets a copy of a room, so no one entity controls the network.

This also means that the network is resilient to censorship, individual server outages, or even wider internet outages.

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Matrix allows for *bridges* and *bots*

Bridges bring external chat networks into Matrix. (Sumner gave a talk about these earlier in the year.)

Bots allow for automated interactions and notifications. This is the focus of this workshop.

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A brief overview of how Matrix works

Two APIs

The **Client-Server API** specifies how clients communicate with their homeserver.

This is the one we care about.

The **Server-Server API** or **Federation API** specifies how servers communicate with other servers to ensure that everyone has the same room state.

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Everything is an event

Everything* in Matrix is an event or a room. There are two main event types: **message events** and **state events**.

Message events:

These describe transient 'once-off' activities in a room such as an instant message, VoIP call setup, file transfer, etc. They generally describe communication activity.

State events:

These describe updates to a given piece of persistent information ('state') related to a room, such as the room's name, topic, membership, participating servers, etc. State is modelled as a lookup table of key/value pairs per room, with each key being a tuple of `state_key` and `event_type`. Each state event updates the value of a given key.

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Writing a Matrix Bot

We will be showing you how to use Maubot, a Matrix bot framework by Tulir (one of Sumner's coworkers).

Maubot is a Python bot framework.

Maubot Admin Panel

You can log in to the following website:

`https://argon.ohea.xyz/_matrix/maubot/`

Username: `demo`

Password: `matrixiscool`

Questions?