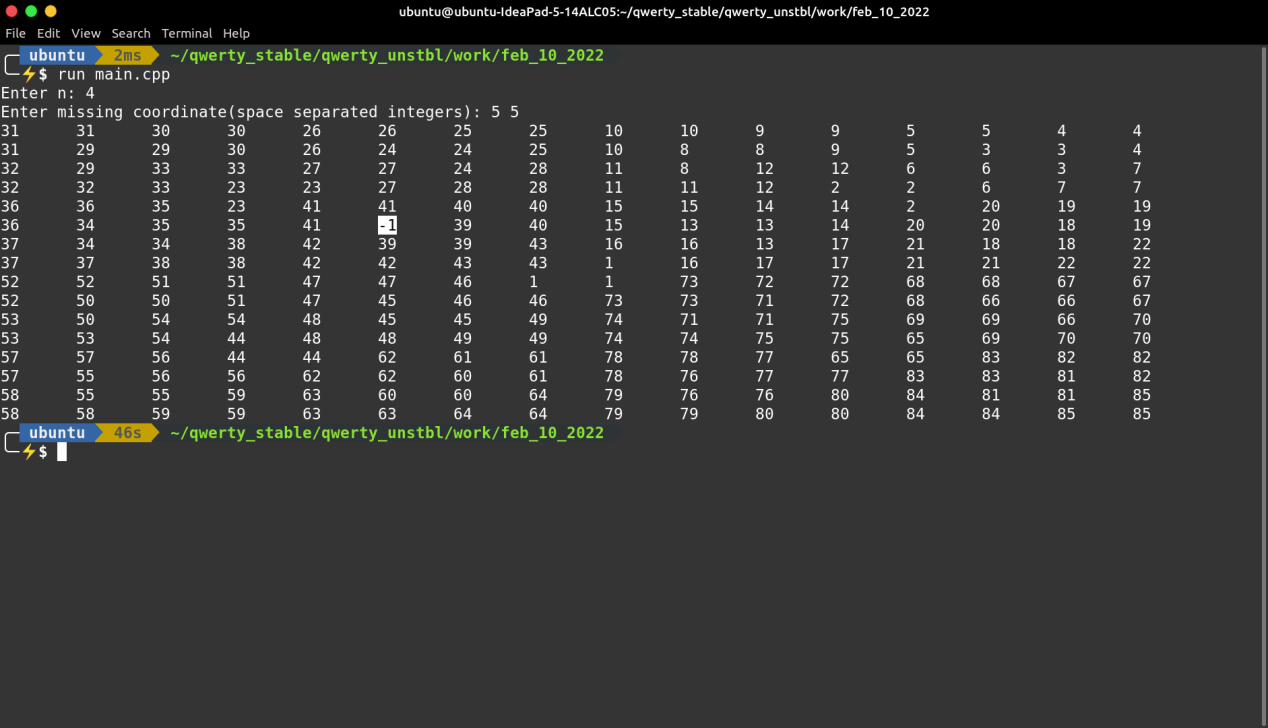
**README**

1. Run the “main.cpp” file.
2. Enter the value of “n”(2nx2n).
3. Then enter the x,y coordinate of the missing tile.(missing tile is represented a -1 in the output.)
4. Press Enter and the code will produce the output.

**Sample Output**

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