



Automata Formal Languages & Logic

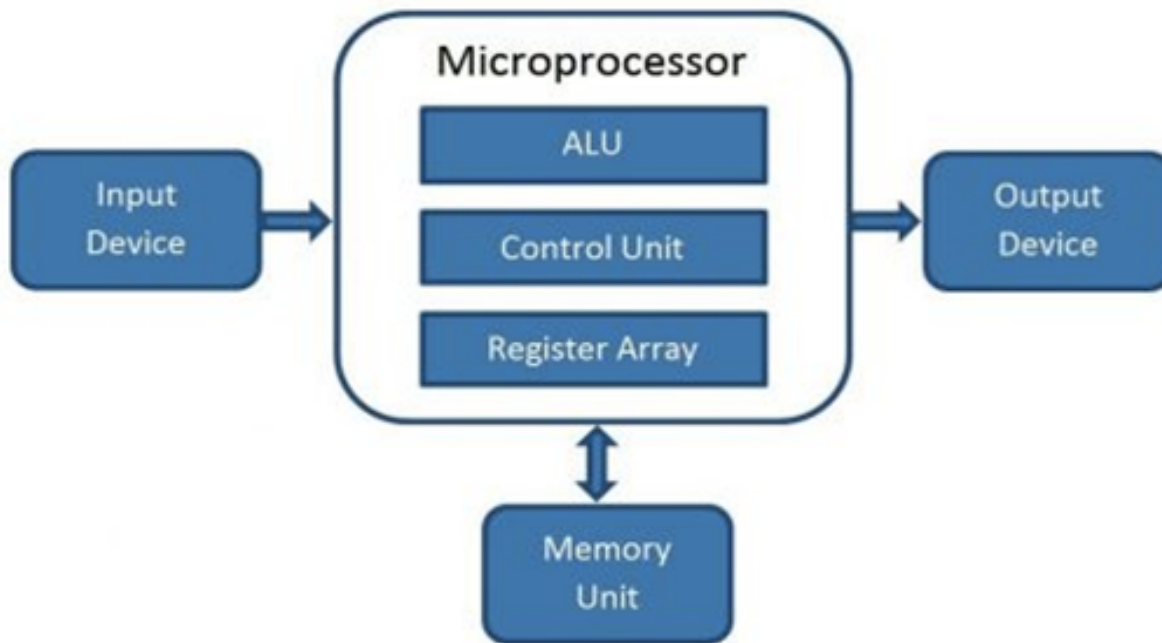
Unit 1 - Finite State Machines

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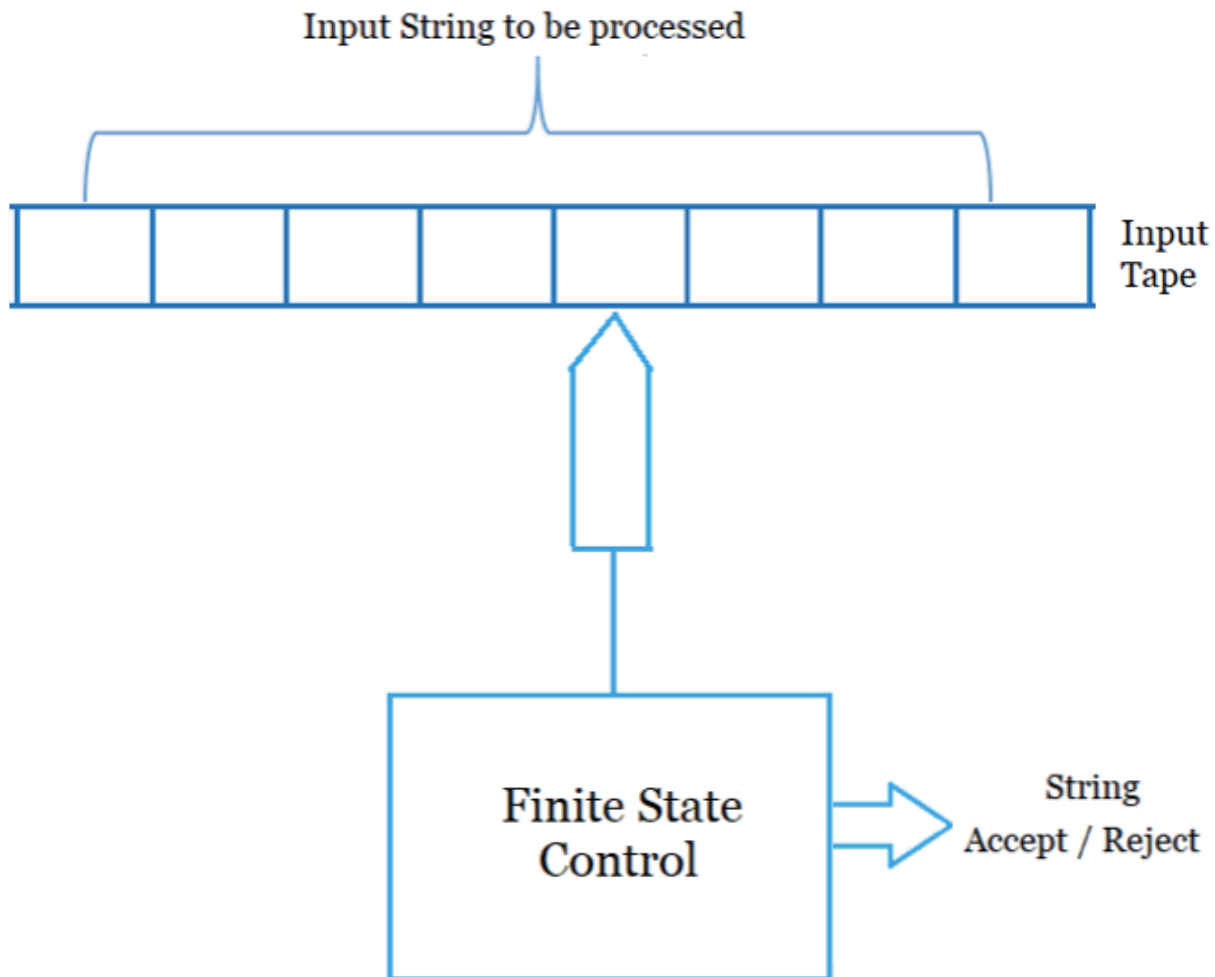


Computer

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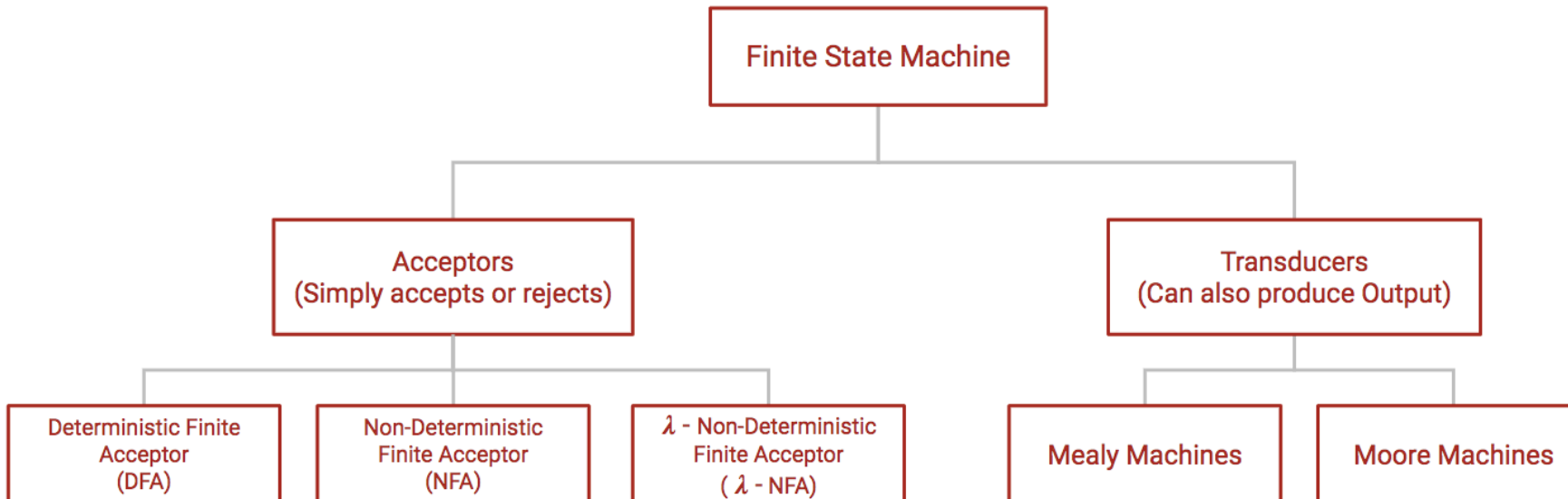
Finite State Machines or Finite State Automata or Finite Automata



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Classification of Finite State Machines



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Basic Notations :

Alphabet (Σ)

String (w)

Empty String (ϵ or λ)

Length of a String ($|w|$)

Power of an Alphabet (Σ^i)

Kleens Closure or Kleens Star (Σ^*)

Kleens Plus (Σ^+)

Language (L)

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Basic Notations :

Alphabet - Finite Set of Symbols, denoted by Σ

Example :

- Binary Alphabet - $\{0, 1\}$
- English Alphabet - $\{a, b, c, \dots, z\}$
- ASCII

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Basic Notations :

String - Denoted by w is a finite sequence of symbols from the alphabet Σ .

Example :

- Empty String - $\{\epsilon\}$ or $\{\lambda\}$

Lets say, $\Sigma = \{0, 1\}$ then, various strings that can be generated are :

ϵ , 0, 1, 01, 10, 11, 00, 101, 111, 110, 011, 010, and so on

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Basic Notations :

Length of a String - It is the number of symbols in a String w . Denoted as $|w|$.

Example :

- Empty String - $\{\epsilon\}$ or $\{\lambda\}$ has length 0
- If $w = 0100$ then, $|w| = 4$

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Basic Notations :

Power of an Alphabet - Denoted by Σ^i is the set of strings of length i .

Example :

if $\Sigma = \{0, 1\}$ then,

$\Sigma^0 = \{\lambda\}$ set of strings of length 0

$\Sigma^1 = \{0, 1\}$ set of strings of length 1

$\Sigma^2 = \{00, 01, 10, 11\}$ set of strings of length 2

.....

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Basic Notations :

Kleene Closure(Kleene Star) - Denoted by Σ^*
is the set of strings of length ≥ 0

i.e. $\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \cup \dots$

Kleene Plus - Denoted by Σ^+ is the set of
strings of length > 0

i.e. $\Sigma^+ = \Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \cup \dots$

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Basic Notations :

Language - Denoted by L is the set of strings obtained from Σ^* .

Language L is a subset of Σ^* ,

$$L \subseteq \Sigma^*$$

Example :

Language over $\Sigma = \{0, 1\}$ containing strings that contain equal number of 0's and 1's.

$$L = \{ \lambda, 01, 10, 1100, 0101, 1010, 1100, \dots \}$$

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Basic Notations :

Language - Finite or Infinite

Example :

Finite Language

$L = \text{set of string over } \Sigma = \{0, 1\} \text{ such that } |w| = 2$

$L = \{00, 01, 10, 11\}$

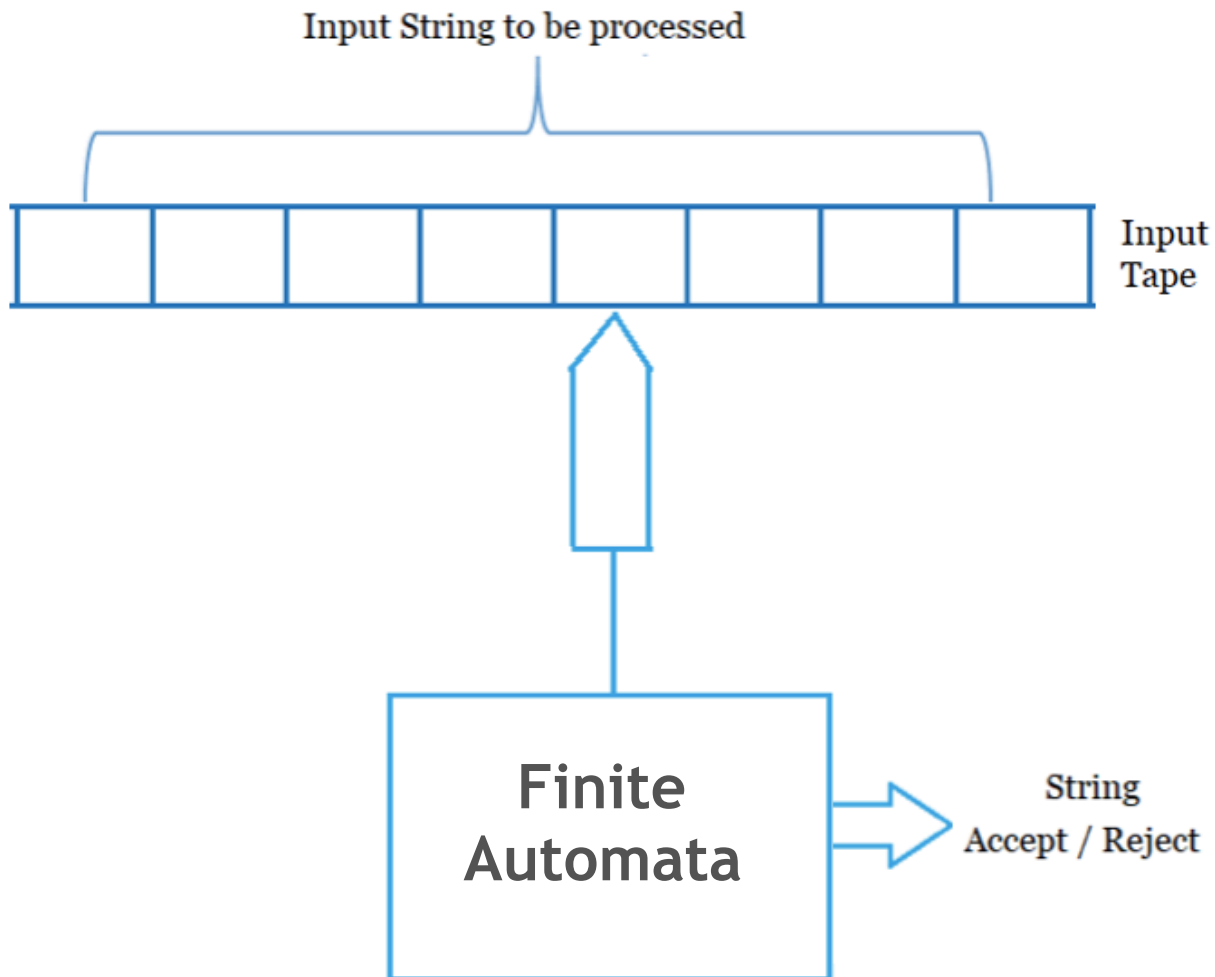
Infinite Language

$L = \text{set of string over } \Sigma = \{0, 1\} \text{ such that } |w| > 2$

$L = \{00, 101, 010, 011, 100, 110, 001, 111, 1100, \dots\}$

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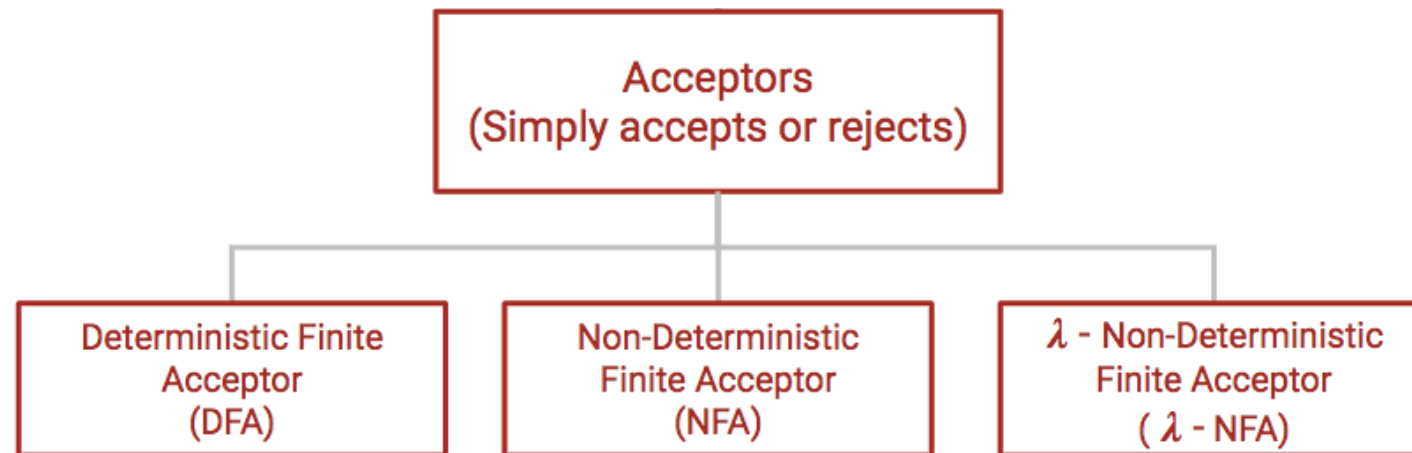
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For Infinite languages
we need a finite
representation which
we can store in memory
and is able to do the
same kind of check

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5-tuple or quintuple
 $M = (Q, \Sigma, \delta, q_0, F)$

M - Machine/Automata

Q - Set of States (finite)

Σ - Set of Input Symbols

δ - Transition Function

q_0 - Start State

F - Set of Final States
 $F \subseteq Q$

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Summary :

- An *automaton* is an idealized mathematical computing machine.
- A *language* is a set of strings.
- The automata we study will accept as input a string and (attempt to) determine whether that string is contained in a particular language.
- A *finite automaton* is a simple type of mathematical machine for determining whether a string is contained within some language.

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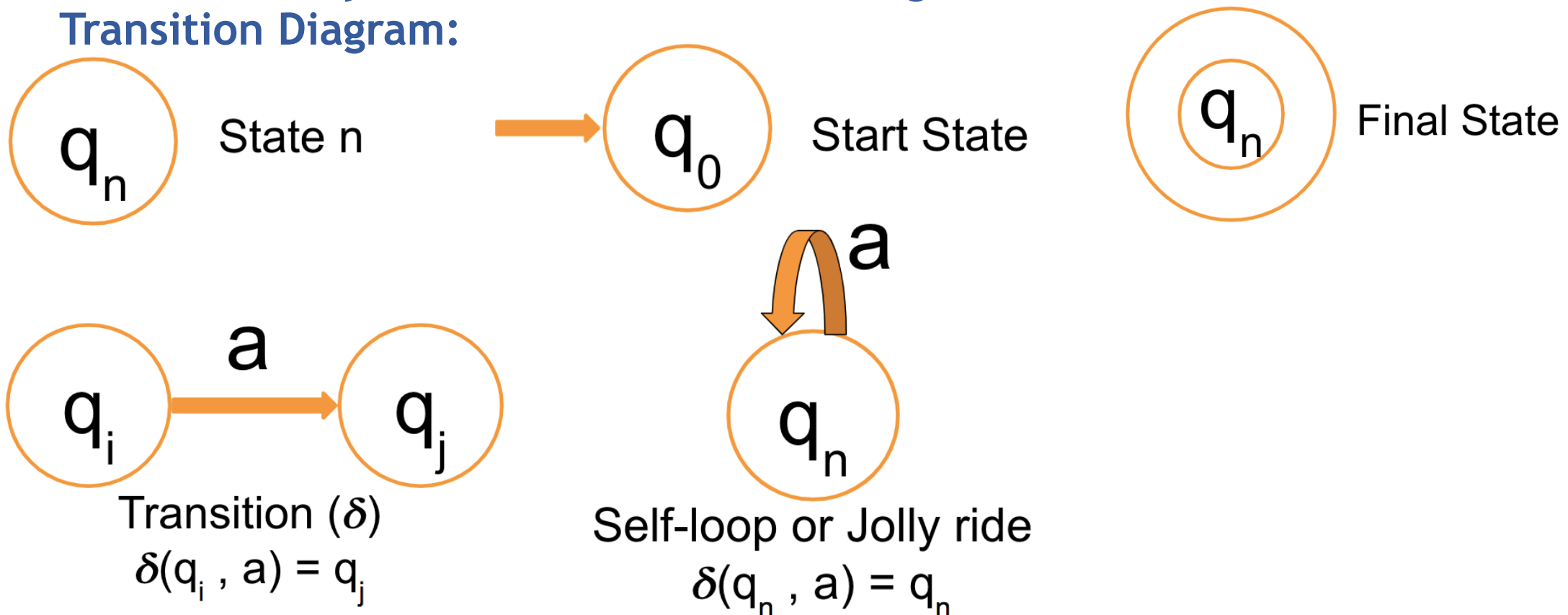
Machine M can be defined in 3 different ways :

- 1) Transition Diagram
- 2) Transition Table
- 3) Transition Function

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Each finite automaton consists of a set of *states* connected by *transitions*. Symbols used in Constructing a Finite Automata as Transition Diagram:





THANK YOU

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