

Overview

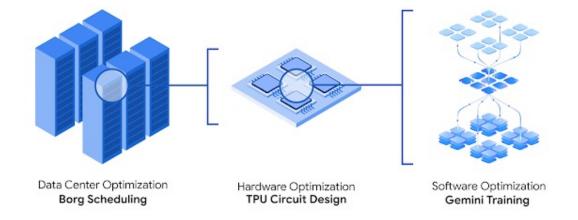
- LLM-guided evolution for code optimization and algorithm design
- Previous work: FunSearch (2023)
- AlphaEvolve (2025)
 - Inspired by MAP-Elites algorithm and island-based population models
 - Distributed evaluation (across multiple fitness metrics)
 - Evolve entire file; search across codebase
 - No explicit evolutionary operations!
 - LLMs serve as evolutionary operators (no need to manually design operators, but lacks interpretability)
- Results

```
-- del __init__(seil, mode, init_ring, contig, hypers).
            self.hypers = hypers
             super().__init__(mode=mode, init_rng=init_rng, config=config)
           def _get_optimizer(self) -> optax.GradientTransformation:
    """Returns optimizer."""
             b2 = 0.999
             return optax.adamw(
                 self.hypers.learning_rate, weight_decay=self.hypers.weight_decay
                 self.hypers.learning_rate, weight_decay=self.hypers.weight_decay, b1=b1,
     15
           def _get_init_fn(self) -> jax.nn.initializers.Initializer:
            """Returns initializer function."""
             scale = self.hypers.init_scale
             # Initialize with a smaller scale to encourage finding low-rank solutions
             return initializers.normal(0 + 1j * 0, scale * 0.1, jnp.complex64)
            return initializers.normal(0 + 1j * 0, scale * 0.2, jnp.complex64)
    - 22 def _linear_schedule(self, global_step, start: float = 0.0, end: float = 1.0):
+ 24 def _linear_schedule(self, global_step, start: float = 0.0, end: float = 0.0):
             frac = 1 - global_step / self.config.training_steps
            return (start - end) * frac + end
     29
           @functools.partial(jax.jit, static_argnums=0)
     30
           def _update_func(
               decomposition: tuple[jnp.ndarray, jnp.ndarray, jnp.ndarray],
               opt_state: optax.OptState,
               global_step: jnp.ndarray,
               rng: jnp.ndarray,
               tuple[jnp.ndarray, jnp.ndarray, jnp.ndarray],
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               optax.OptState,
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             """A single step of decomposition parameter updates."""
             # Compute loss and gradients.
     43
             loss, grads = jax.value_and_grad(
                 lambda decomposition, global_step, rng: jnp.mean(
     45
                     self._loss_fn(decomposition, global_step, rng)
     46
      47
             )(decomposition, global_step, rng)
             # When optimizing real-valued functions of complex variables, we must take
             # the conjugate of the gradient.
             grads = jax.tree_util.tree_map(lambda x: x.conj(), grads)
             # Gradient updates.
             updates, opt_state = self.opt.update(grads, opt_state, decomposition)
     53
             decomposition = optax.apply_updates(decomposition, updates)
     54
     55
            # Add a small amount of gradient noise to help with exploration
```

Iteration 15

Why do we care?

- Evolution can drive algorithmic and scientific discoveries
- Issues:
 - Requires hard-coding genetic operators
 - Evaluation is expensive
- It is difficult to scale evolutionary approaches!
- AlphaEvolve: LLM-guided evolutionary search that scales beyond toy functions with multiobjective constraints



FunSearch (2023)

- Evolves single Python function (≤ 20 LOC)
- Single fitness metric; millions of LLM calls
- Evaluation: ~20 min on one CPU per candidate

	Evaluation
FunSearch [83]	AlphaEvolve
evolves single function	evolves entire code file
evolves up to 10-20 lines of code	evolves up to hundreds of lines of code
evolves code in Python	evolves any language
needs fast evaluation (≤ 20min on 1 CPU)	can evaluate for hours, in parallel, on accelerators
millions of LLM samples used	thousands of LLM samples suffice
small LLMs used; no benefit from larger	benefits from SOTA LLMs
minimal context (only previous solutions)	rich context and feedback in prompts
optimizes single metric	can simultaneously optimize multiple metrics

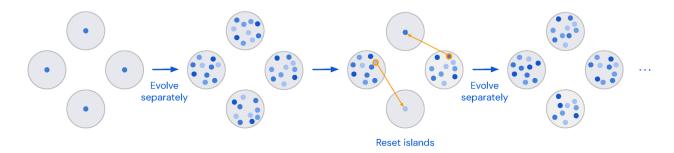
FunSearch

Programs database

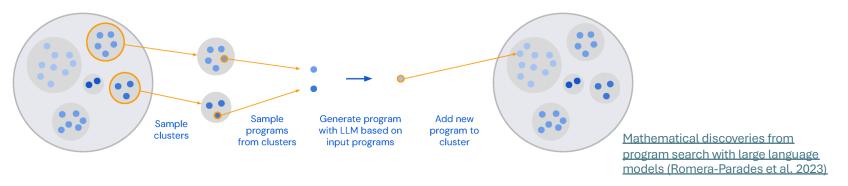
Mathematical discoveries from program search with large language models (Romera-Parades et al. 2023)

LLM-Guided Evolution

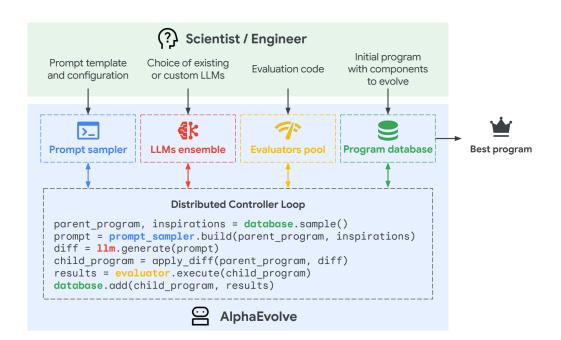
• Islands of programs evolved separately:



• Generating new offspring:



AlphaEvolve



- Evolve entire files in any language
- Database: Pool of candidate programs
 - Every candidate is a full source file with versioned metadata and vector of fitness scores
- LLM samplers = mutation/crossover engine
 - Sampler prompt = top-k elites + diff context + task spec
- Evaluators: distributed evaluation of candidates

Evolutionary Operations

- No explicit evolutionary operations LLMs drive evolution
- Sampling step: pick 2-3 parent files (often from different islands) + diagnostic feedback (why they're good/bad)
 - Prompts include top programs for **each** metric
- LLM output:
 - Patch
 - Full file rewrite
- Critic pass: fast LLM or regex rules refuse certain patches

LLM Input and Output

Initial solution

```
# EVOLVE-BLOCK START
"""Image classification experiment in jaxline."""
import jax
...
# EVOLVE-BLOCK-END
...
# EVOLVE-BLOCK-START
class ConvNet(hk.Module):
    def __init__(self, num_classes): ...
    def __call__(self, inputs, is_training): ...

def sweep():
    return hyper.zipit([...])
# EVOLVE-BLOCK-END
```

```
def evaluate(eval_inputs) -> dict[str, float]:
    ...
    return metrics
```

Evaluation function

```
Act as an expert software developer. Your task is to iteratively
improve the provided codebase. [...]
Previously we found that the following programs performed well
on the task at hand:
top_1_acc: 0.796; neg_eval_log_loss: 0.230; average_score: 0.513
"""Image classification experiment in jaxline."""
class ConvNet(hk.Module):
  """Network."""
 def __init__(self, num_channels=32, num_output_classess=10):
   self._conv1 = hk.Conv2D(num_channels, kernel_shape=3)
    self._conv2 = hk.Conv2D(num_channels * 2, kernel_shape=3)
    self._conv3 = hk.Conv2D(num_channels * 4, kernel_shape=3)
   self._logits_module = hk.Linear(num_output_classes)
- Current program
Here is the current program we are trying to improve (you will
need to propose a modification to it below).
top_1_acc: 0.862; neg_eval_log_loss: 0.387; average_score: 0.624
"""Image classification experiment in jaxline."""
class ConvNet(hk.Module):
   ""Network.""
 def __init__(self, num_channels=32, num_output_classes=10):
   super().__init__()
   self._conv1 = hk.Conv2D(num_channels, kernel_shape=3)
    self._block1 = ResNetBlock(num_channels)
    self._block2 = ResNetBlock(num_channels * 2, stride=2)
    self. block3 = ResNetBlock(num_channels * 4, stride=2)
    self._logits_module = hk.Linear(num_output_classes)
SEARCH/REPLACE block rules:
Make sure that the changes you propose are consistent with each
other. For example, if you refer to a new config variable
somewhere, you should also propose a change to add that
variable.
Example:
[...]
Suggest a new idea to improve the code that is inspired by your
expert knowledge of optimization and machine learning.
Describe each change with a SEARCH/REPLACE block.
```

Task description

Elite programs sampled from different clusters + fitness scores

LLM output:

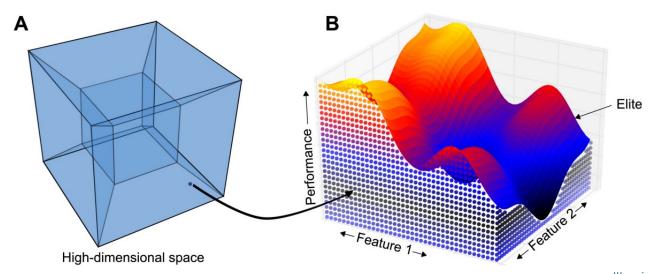
The current model uses a simple ResNet architecture with only three ResNet blocks. We can improve its performance by increasing the model capacity and adding regularization. This will allow the model to learn more complex features and generalize better to unseen data. We also add weight decay to the optimizer to further regularize the model and prevent overfitting. AdamW is generally a better choice than Adam, especially with weight decay.

```
<<<<< SEARCH
   self._block1 = ResNetBlock(num_channels)
   self._block2 = ResNetBlock(num_channels * 2, stride=2)
   self. block3 = ResNetBlock(num channels * 4, stride=2)
   self._block1 = ResNetBlock(num_channels)
   self._block2 = ResNetBlock(num_channels, stride=1)
   self._block3 = ResNetBlock(num_channels * 2, stride=2)
   self._block4 = ResNetBlock(num_channels * 2, stride=1)
   self._block5 = ResNetBlock(num_channels * 4, stride=2)
   self. block6 = ResNetBlock(num channels * 4. stride=1)
>>>>> REPLACE
def optimizer(self, learning_rate):
   return optax.adam(learning_rate)
  def optimizer(self, learning rate):
   return optax.adamw(learning_rate, weight_decay=1e-4)
>>>>> REPLACE
```

Prompt to guide evolution

Exploration vs. Exploitation

- Multi-dimensional Archive of Phenotypic Elites (MAP-Elites)
 within each island
 - MAP-Elites: illuminates the fitness potential of each area of the feature space (vector of fitness of metrics)



Illuminating search spaces by mapping elites (Mouret and Clune 2015)

Multi-Objective Distributed Evaluation

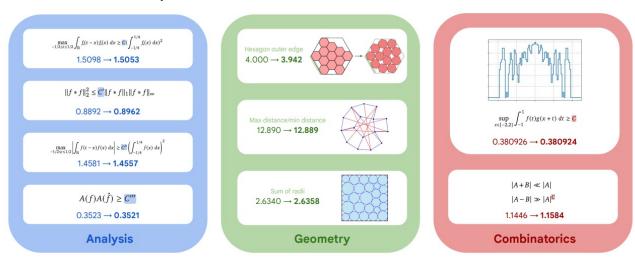
- Selection rule within an island:
 - Keep elites per MAP cell
 - Maintain a Pareto front on the primary/secondary objectives
 - When wiping islands, compute a scalar "island score" = weighted sum of top-k elites; wipe the worst
- Evaluations are performed *asynchronously*: sandbox executes the code on real hardware, returns fitness vector
 - ~1000 TPUs/GPUs in parallel

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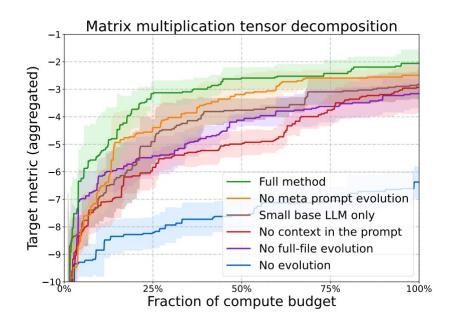
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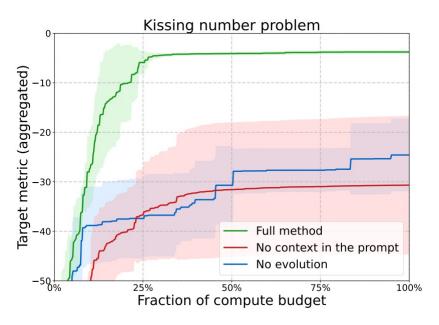
Results

- Rank-48 algorithm for 4 × 4 complex MM (first < 49 in 56 yrs)
- 23% speed-up for Gemini tiling kernel; 1% end-to-end training gain
- 32% FlashAttention kernel speed-up in XLA IR
- Applied to 50+ math problems; AlphaEvolve matched optimal constructions in 75% of them and surpassed SOTA in 25%:



Ablations





Takeaways

- LLM-guided evolution removes manual operator design
 - Any LLM can be used to drive evolution, performance scales with better underlying LLM
- First evolutionary agent for multi-objective optimization + asynchronous evaluation of entire code files in any language
- Promising template for any domain with executable evaluators
- **Limitations:** LLM-driven evolution isn't interpretable; compute intensive