```
for (blocki = 0; blocki < patch1 size; blocki += BLOCK SIZE*TILE WIDTH 1) {</pre>
 for ( ii = 0; ii < TILE WIDTH 1; __ii++) {</pre>
   load one patch 1 atom into register;
 for (blockj = 0; blockj < patch2 size; blockj += SHARED SIZE*TILE WIDTH 2) {</pre>
   syncthreads();
   for ( jj = 0; jj < TILE WIDTH 2; jj++){
     load patch 2 atoms into shared memory;
   syncthreads();
   for ( ii = 0; ii < TILE WIDTH 1; ii++) {
     for (__jj = 0; __jj < TILE_WIDTH_2; __jj++) {
       USE PAIRLIST;
       if (r2 < cutoff) calculate force on patch 1 atom;
write force result back to global memory;
GENERATE PAIRLIST;
```