```
for (blocki = 0; blocki < patch1_size; blocki += BLOCK_SIZE*TILE_WIDTH_1) {</pre>
for (__ii = 0; __ii < TILE_WIDTH_1; __ii++) {
 load one patch 1 atom into register;
for (blockj = 0; blockj < patch2_size; blockj += SHARED_SIZE*TILE_WIDTH_2) {</pre>
  __syncthreads();
 for (__jj = 0; __jj < TILE_WIDTH_2; __jj++){
    load patch 2 atoms into shared memory;
  __syncthreads();
  for (__ii = 0; __ii < TILE_WIDTH_1; __ii++) {
   for (__jj = 0; __jj < TILE_WIDTH_2; __jj++) {
     USE PAIRLIST;
      if (r2 < cutoff) calculate force on patch 1 atom;
write force result back to global memory;
GENERATE_PAIRLIST;
```