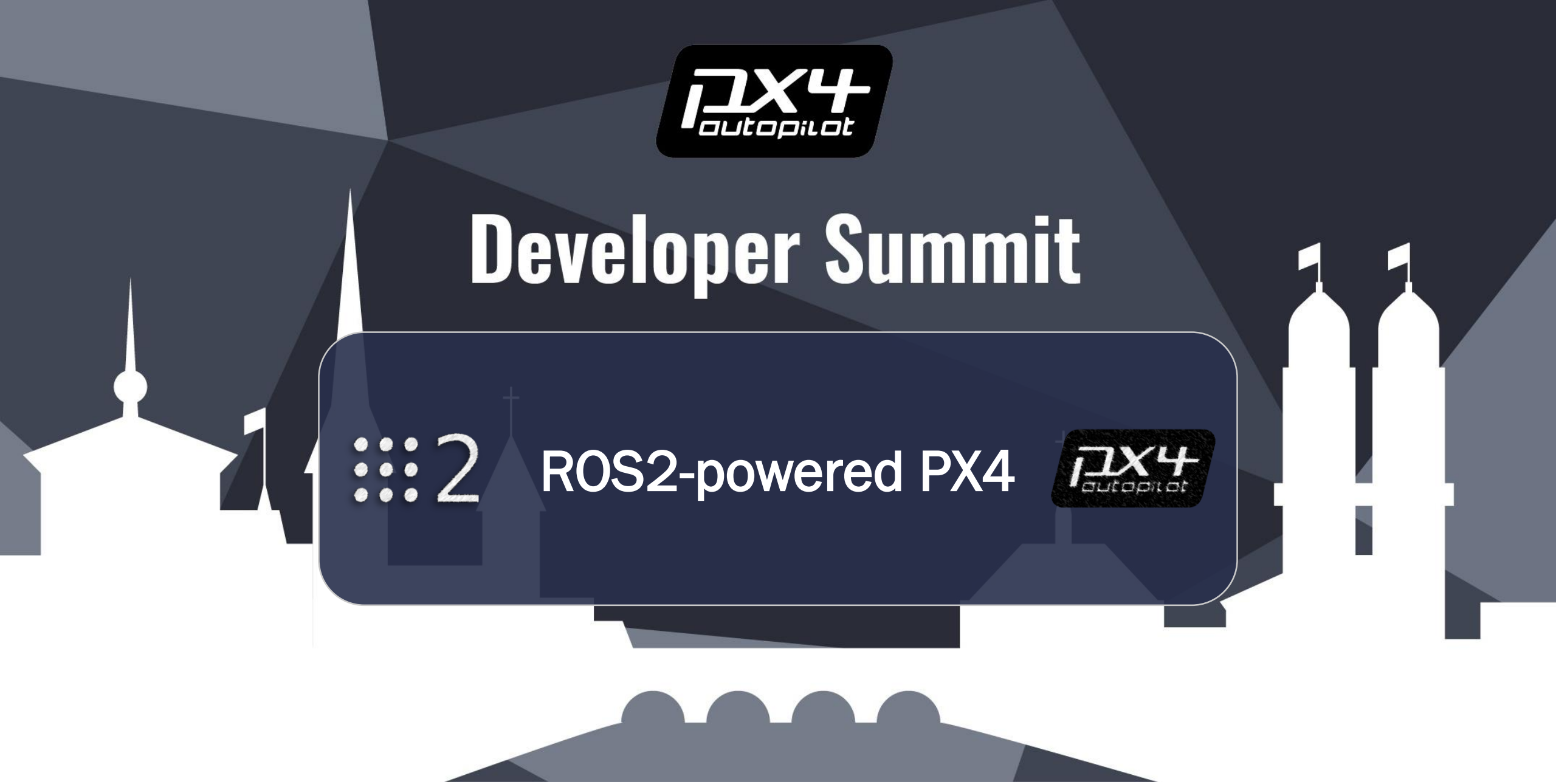
Developer Summit
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ROS2-powered PX4

Nuno Marques

- Upstream Mavlink and PX4 contributor
- Co-maintainer of MAVROS

- Independent consultant / SW Engineer
- Dronecrew
- dronesolutions.io
- TSC21

Agenda

1. Introduction
    - DDS
    - Fast RTPS
    - ROS 2
2. Motivation
    - Mavlink vs RTPS/DDS
3. PX4 – Fast RTPS bridge
4. PX4 – ROS 2 bridge
5. *MAVROS* vs *px4_ros_com*
6. Future
7. Summary

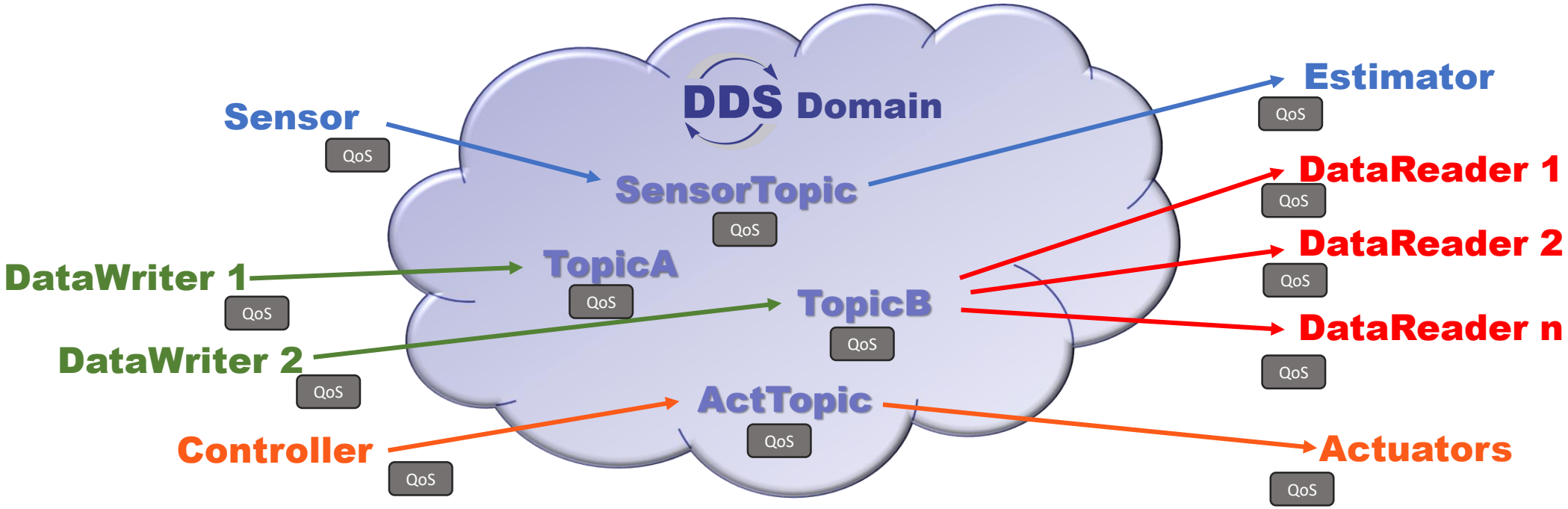
- "Data Distribution Service (DDS™) is a middleware protocol and API standard for data-centric connectivity from the Object Management Group® (OMG®)"

  www.dds-foundation.org

- Integration of all system components in a common infrastructure that provides:
  - High confidence and reliability
  - Data connectivity and low-latency
  - Scalable architecture

- Targets **mission-critical** applications

- DDS is **data-centric**:
  - All data exchanged on the middleware provides contextual information required by the different applications connected in the same domain
  - DDS handles the burden of implementing the complexity of message-centric middlewares



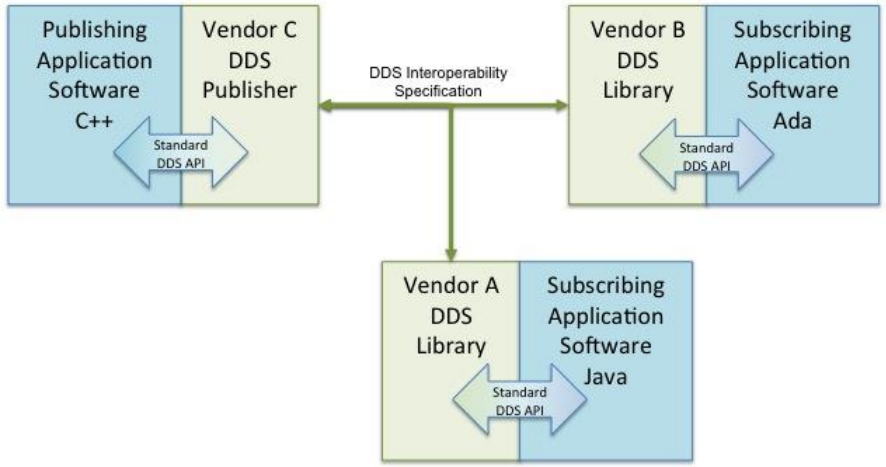
- DDS implements **QoS** mechanisms:
  - Specifications over **reliability**, **system health** and **security**
  - Flexible enough for one to manage all these specifications at once or just one or two in particular

- DDS provides **Dynamic Discovery**:
  - One application does not need to have its endpoints configured, as DDS provides a discovery mechanism to find publishers and subscribers under the same domain.

- **eProsima Fast RTPS** is a C++ implementation of the DDSI-RTPS (*Real Time Publish-Subscribe*) protocol, which provides a **decoupled communication middleware** with a model based on **publishers** and **subscribers**, over unreliable transport protocols such as UDP
- Implementation follows the RTPS wire-protocol defined for the Data Distribution Service (DDS) standard by the Object Management Group (OMG) consortium
  - Compliant with the OMG standard **RTPS 2.2**
  - Interoperable with other DDS implementations

  such as RTI Connext DDS, OpenSplice DDS,

  and Core DX.



https://wiki2.org/en/Real-Time_Publish-Subscribe_(RTPS)_Protocol

- Key features and benefits:
  - Lightweight;
  - C++ implementation;
  - Meets **high throughput** requirements of heavy data exchange systems;
  - Meets **real time requirements** of time-critical systems;
  - Well fitted to intermittent, unreliable and low bandwidth datalinks;
  - Provides **DDS Security** for access control, authentication and encryption;
  - Fully open-source;
  - Set as the **default middleware of ROS 2** and aligned with its development roadmap.

⁞⁞2

"The goal of the ROS 2.0 project is to leverage what is great about ROS 1.x and improve what isn't."

Dirk Thomas, in https://design.ros2.org/

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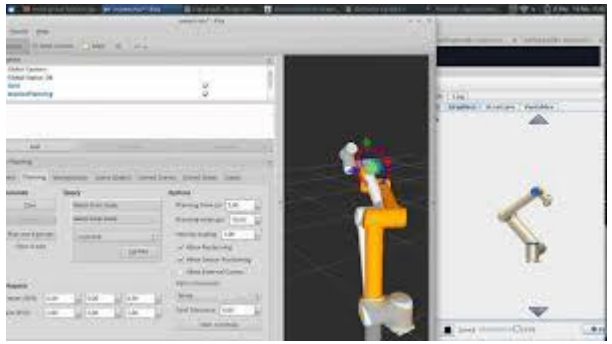
- Key features and benefits:
  - Introspection tools (*ros2cli*)
  - Visualization tools (*rviz2*)
  - Discovery and Negotiation
  - Security (Authentication, Encryption, Access control)
  - Integration into larger multi-vehicle systems
  - Plug and play subsystems
    - Sensor drivers
    - Image processing pipelines



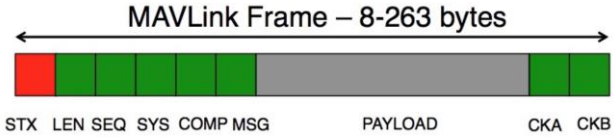
PX4 + motivation

1. Take advantage of the **benefits of** using a **DDS middleware**;
2. Have a more clear, straightforward point-to-point (or point-to-multipoint) **data exchange** between the **PX4 internals** and **companion** (mission) computers;
3. Make a clear **separation** between **Mavlink telemetry streams** and **onboard communication** on a DDS domain
4. Facilitate the **integration** of PX4 with **ROS 2**, which default middleware is Fast RTPS
5. Guarantee near-optimal performant standard middleware for **mission-critical applications** which rely on external computational resources – obstacle avoidance, VIO, path planning, AI.

MAVLINK vs DDS

MICRO AIR VEHICLE COMMUNICATION PROTOCOL

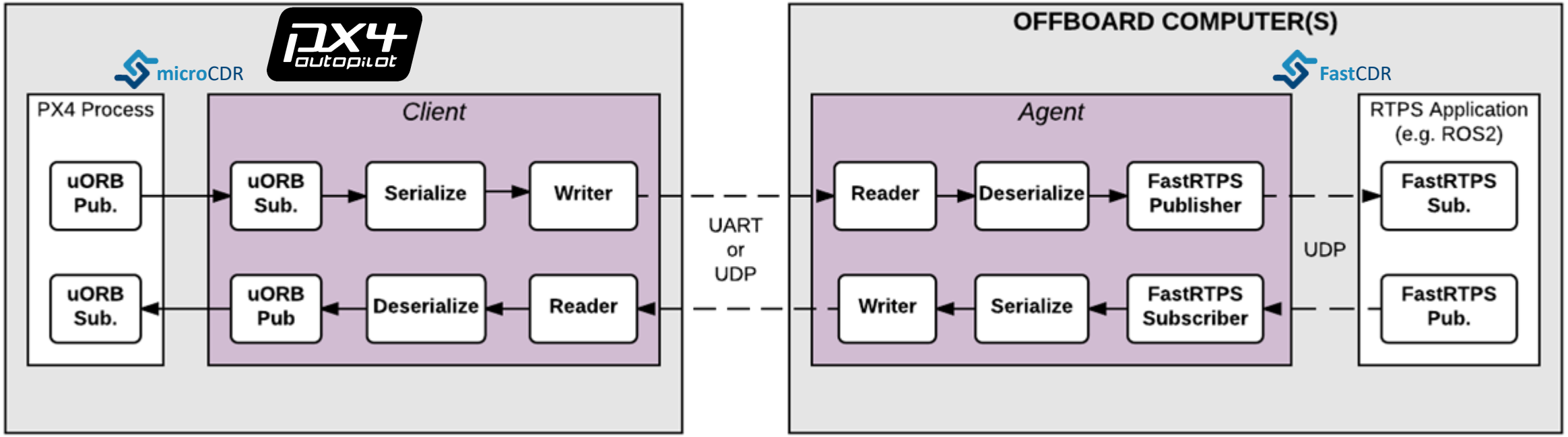
- **Mavlink**:
  - **Messaging protocol** for communicating with drones;
  - Designed to support both telemetry links between drones and ground station and communication between onboard components;
  - Uses a **message-centric** implementation – the participants know about the system specificities and participants after they receive that information in a message (an *HEARTBEAT* message);
  - It's designed to be lightweight and efficient, though, **doesn't contain QoS** mechanisms underline its implementation.



- **DDS**:
  - **Data-centric middleware and API**;
  - Designed to provide **reliability**, **robustness**, **performance** and **scalability for IoT**;
  - The middleware is has embedded QoS mechanisms;
  - It’s a OMG industry standard well-proven in **mission-critical systems**;
  - Well suited for exchanging large scale critical data with low latency, high reliability and security.

PX4-Fast RTPS bridge

- aka PX4 **micro-RTPS bridge**
- First implementation in 2017
- Has received several updates since, specially in the code generators.



PX4-Fast RTPS – how?

- PX4 Devguide:
  - https://dev.px4.io/en/middleware/micrortps.html

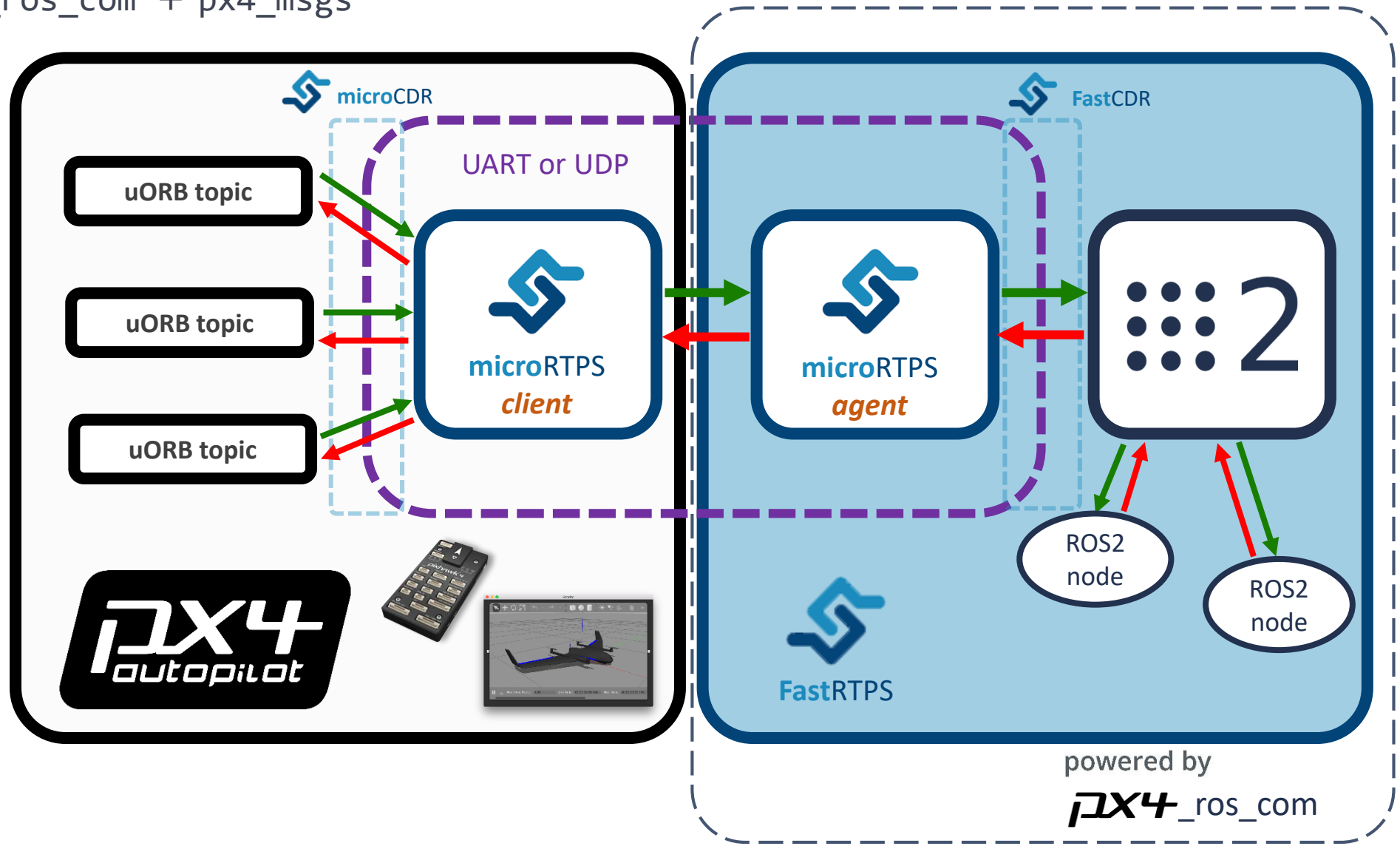
PX4-Fast RTPS – how?

- PX4 build process: `make px4_<target>_rtps`

- Agent code build process – manually triggered:
  - Builds the agent application which **publishes and subscribes** to the ROS2/DDS topics.
- Listener application (optional) build:
  1. **`fastrtpsgen`** generates the required code to build an example for the specific onboard computer platform (`fastrtpsgen -example x64Linux2.6gcc <path_to_the_idl_file>`);
  2. Allows to launch an RTPS participant that subscribes to a specific a topic which type is set by the IDL file.

PX4-ROS 2 bridge

- px4_ros_com + px4_msgs



PX4-ROS 2 bridge – how?

- PX4 Devguide:
  - https://dev.px4.io/en/middleware/micrortps.html

PX4-ROS 2 bridge – how?

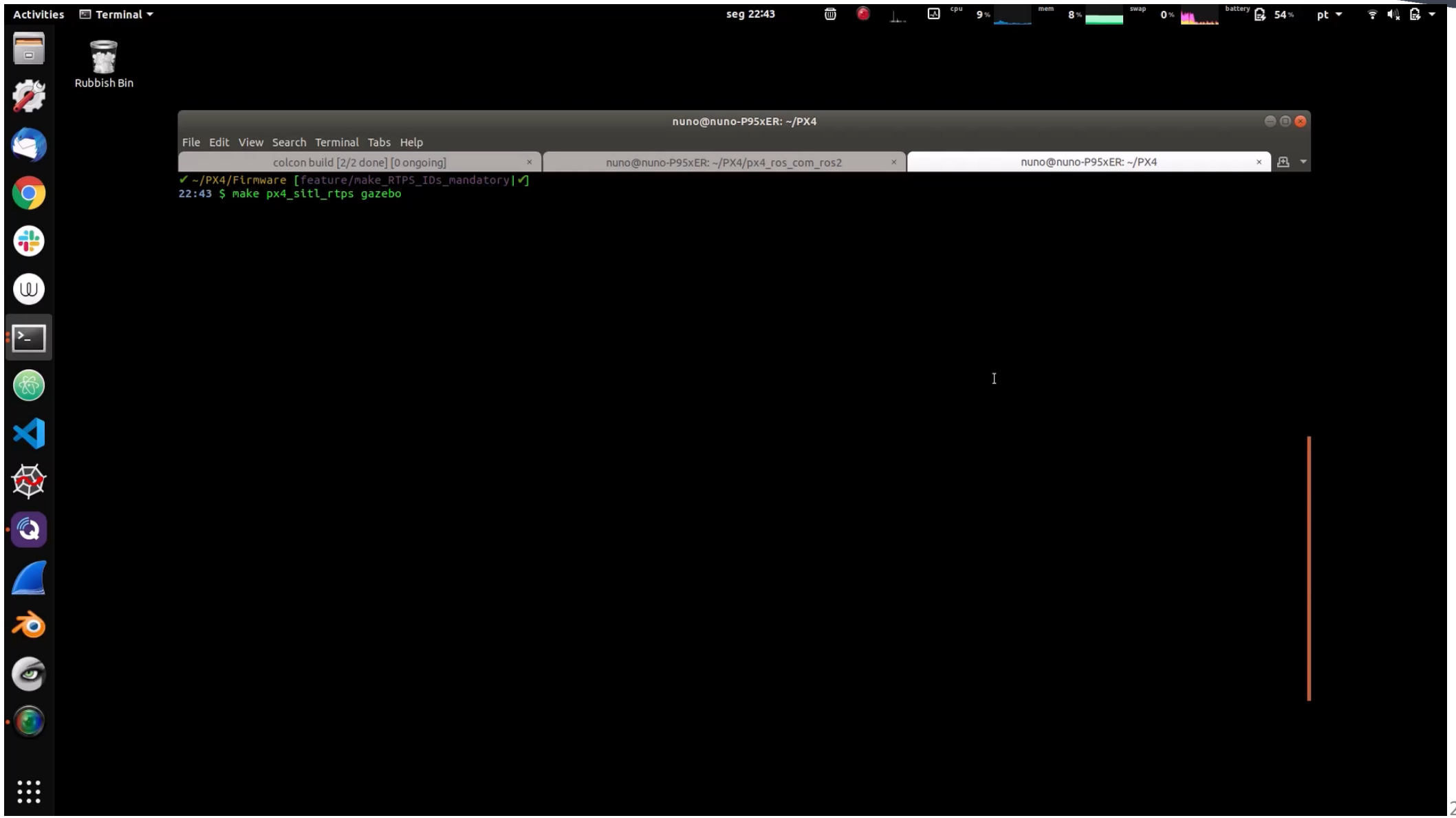
- `px4_ros_com`: https://github.com/PX4/px4_ros_com
  - Materializes the ROS2 side of PX4-FastRTPS bridge, establishing a bridge between the PX4 autopilot stack through a micro-RTPS bridge, Fast-RTPS and ROS2
  - Basically, **generates and allows building the agent side of the micro-RTPS bridge** to interface with Fast-RTPS – and, by consequence, with ROS2

- `px4_msgs`: https://github.com/PX4/px4_msgs
  - Contains the **ROS2 message definitions** that represent the uORB counterparts in PX4
  - PascalCased naming with ROS specific types.

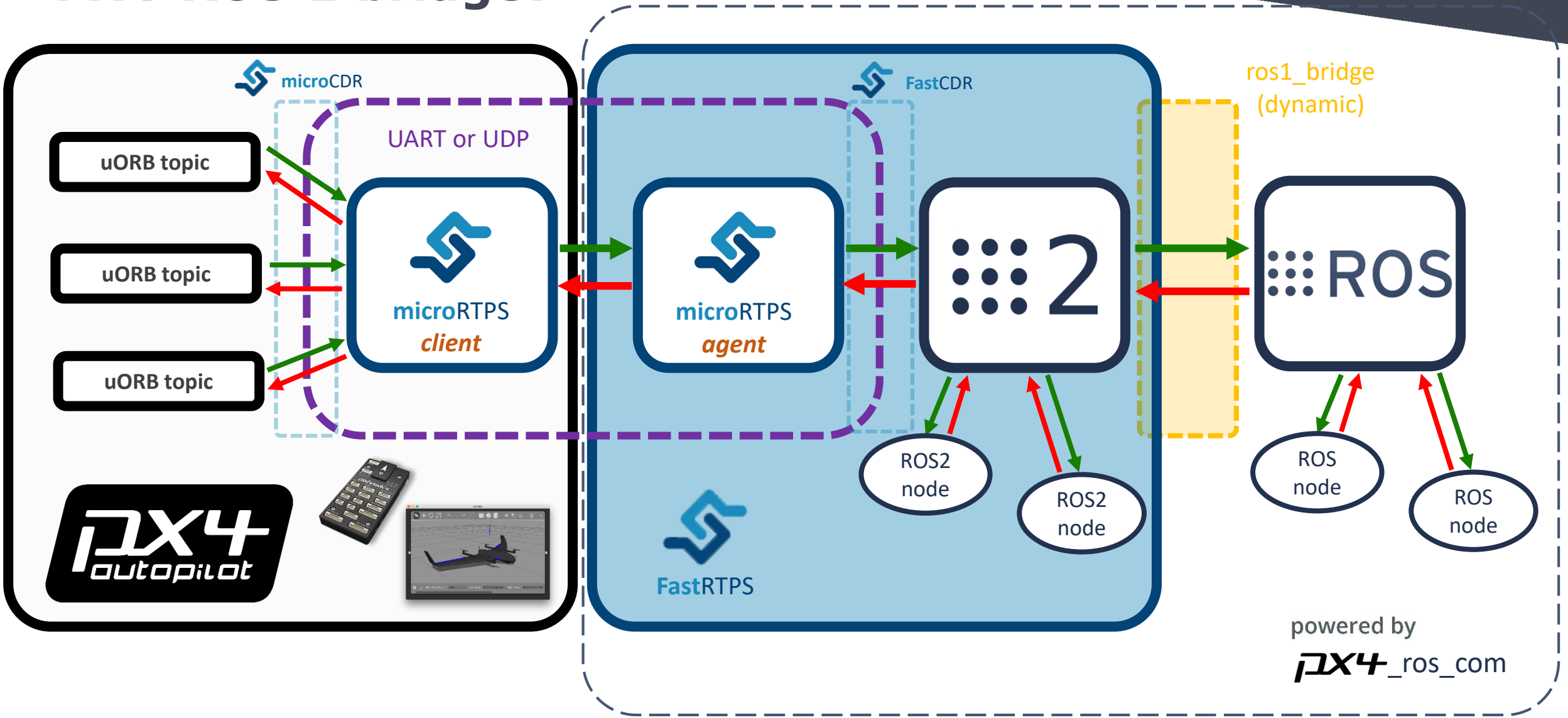
PX4-ROS 2 bridge – how?

- PX4 CI:
  - Automatically **deploy** all the **code generator scripts** to https://github.com/PX4/px4_ros_com every time they receive an update
  - Automatically **deploy ROS 2 message** counterparts of uORB messages to https://github.com/PX4/px4_msgs every time they suffer some change
- `px4_msgs` build:
  - Generates the **IDL** files required for the agent code
  - Generates the **typesupport** and **interface code** to be used by ROS 2 nodes
- `px4_ros_com` build:
  - Generates and builds the agent code
  - Builds **example nodes** that exist on the package by default.

PX4-ROS 2 bridge – how?



PX4-ROS 1 bridge?



px4_ros_com vs MAVROS

px4_ros_com

- Take advantage of all the benefits of DDS implementation and direct integration with ROS 2;
- (Theoretically) faster throughput and lower latency over the link;
- Direct and more tide relation between the PX4 internals and the offboard components;
- Can be tide to other RTPS (DDS) participants which are not registered over ROS – example: MAVSDK.

- Obliges to have a one-to-one conversion between the uORB messages and the ROS messages, meaning it's not parsed to standard ROS messages;
- For connecting to ROS (1), where most of the packages are still implemented, still requires a secondary bridge (`ros1_bridge`) so to be able to connect ROS (1) nodes with PX4.

px4_ros_com vs MAVROS

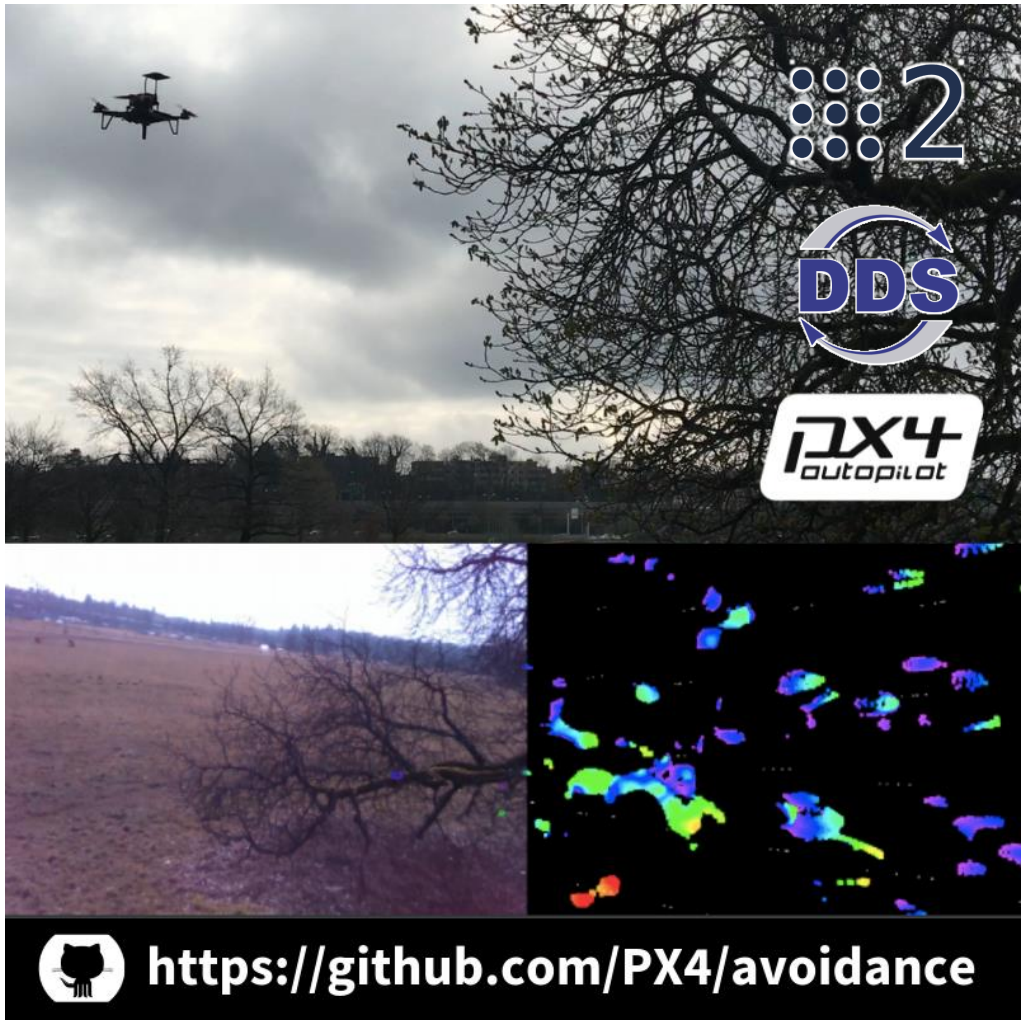
MAVROS

- Long-tested and industrial proven bridge between Mavlink and ROS;
- Allows parsing Mavlink messages to ROS standard messages;
- Allows network rebroadcast of the data to and from other hosts.

- Not future proof – currently, no implementation going on to update the API and interface to support ROS 2.
- It’s directly dependent on Mavlink and its interfaces, definitions and of course, limitations;
- Does not tide directly to the PX4 internals, though losing granularity for introspection and control.

Future

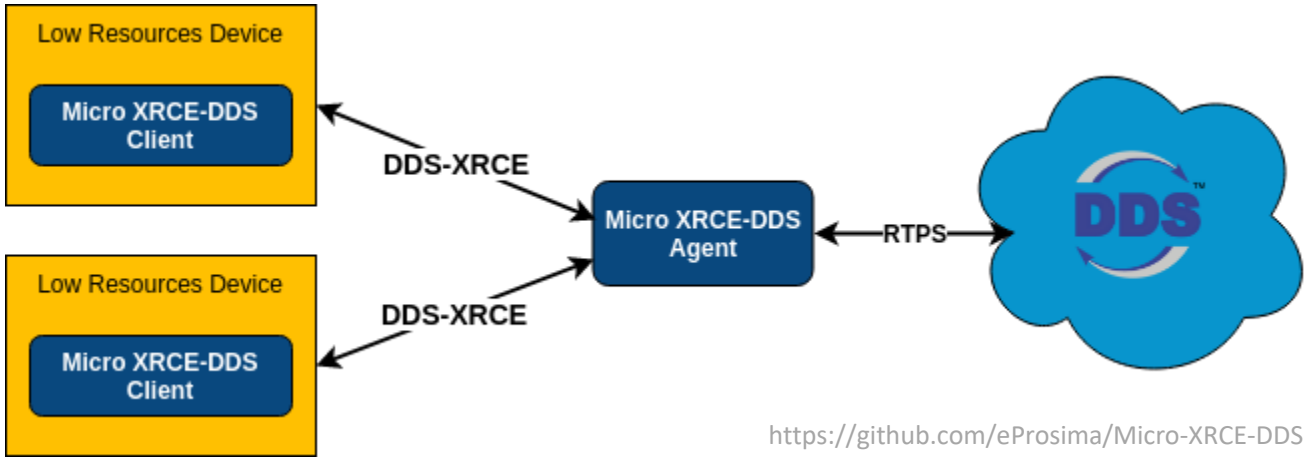
- Next steps:



- Assertion over performance
  - Throughput
  - Latency
  - Security

Future

- Mid-term:
  - Implement a **protocol splitter** on the agent side;
  - Improve micro-RTPS robustness and generalize implementation for **ROS2-over-serial**:
    - Create a generic approach to serial/network interfaces that can mimic a similar approach of **Micro XRCE-DDS** but using the ROS 2 API
    - Serial framing using COBS (*Consistent Overhead Byte Stuffing*) and checksum



https://github.com/eProsima/Micro-XRCE-DDS

Future

- Long-term:
  - Completely replace Mavlink with ROS2/DDS for data exchange between onboard components;
  - PX4 as a multi-node ROS 2 subsystem.

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Developer Summit

Thank you!

dronesolutions.io

nuno.marques@dronesolutions.io

https://www.linkedin.com/in/numarques