

education

- **UNIVERSITY OF CALIFORNIA, BERKELEY** | class of 2021 Aug 2017 - present • Berkeley
Data Science, Computer Science • GPA: 3.41
Relevant coursework: Algorithms, Nonlinear and Discrete Optimization*, AI, Programming Fundamentals, Data Structures, Computer Architecture, Discrete Math, Probability for Data Science*, Linear Algebra, Human-Centered Design
**in progress*
- **IRVINE HIGH SCHOOL (CA)** | class of 2017 Sept 2013 - June 2017 • Irvine
Honors Roll • Weighted GPA: 4.2

projects

- **HOMEBUDDY: FULL-STACK WEB APP (REACT, NODE.JS, FIREBASE)** Feb 2019 - present • Berkeley
 - With a 4-person team, build an app that pairs users with "home buddies" to walk home safely from campus
 - On the front end team, develop the client-facing side using React, Google Maps API and HTML/CSS
 - Create sign-up/sign-in functionality, fine-tune the buddy matching algorithm and design user-friendly interface
- **SHAPE FROM STEREO (C, SIMD, OPENMP)** Sept - Oct 2018 • Berkeley
 - Created a program that simulates depth perception by generating a depth map from stereo images
 - Optimized performance and increased speedup by 6x using parallelism techniques
- **BERKELEYPROJECT.ORG (PYTHON, HTML/CSS, JS)** Sept 2018 - present • Berkeley
 - Re-design and maintain website of UC Berkeley's largest student-run volunteer organization to improve user experience
 - Develop a portal application for prospective committee members to streamline club application process
- **BEARMAPS (JAVA, INTELLIJ)** April 2018 • Berkeley
 - Programmed a web-mapping application that outputs shortest path distances within Berkeley area
 - Implemented rastering for correct tile selection and A* algorithm to generate shortest distance between two locations

experience

- **BERKELEY CODEOLOGY** Jan 2019 - present • Berkeley
Club Project Leader
 - Lead a 4-week project for club members to learn how to build an online personal portfolio
 - Designed lesson plans on relevant UI/UX topics and web development technologies, such as JS and HTML/CSS
 - Work one-on-one with group of 6 students and receive mentorship from project managers to improve teaching process
- **UC BERKELEY EECS DEPARTMENT** Aug 2018 - present • Berkeley
Academic Intern for CS 70
 - Assist students at office hours 3+ hours a week for discrete math and probability class with 800+ students
 - Aim to help students think critically about content and assigned problem sets
- **COMPUTER SCIENCE MENTORS (CSM)** Jan 2019 - present • Berkeley
Junior Mentor for CS 70
 - Teach 1-hour long sessions twice a week to group of 4 students
 - Reinforce content with the use of mini lectures and problem-based worksheets
 - Help students strengthen foundations to better approach more difficult concepts and problems
- **THE DAILY CALIFORNIAN** Aug 2017 - May 2018 • Berkeley
Layout Designer
 - Served daily student-run newspaper with readership of 35,000+ students, faculty and residents
 - Laid out text and imagery on pages and collaborated on monthly creative spreads using Adobe InDesign, Ps, Ai

skills

- **LANGUAGES** | Python, Java, C, HTML/CSS, JavaScript
- **LIBRARIES & PROGRAMS** | React, numpy, matplotlib, SQL, pandas, Tableau • Adobe Creative Suite (Ps, Ai, Id, XD)
- **INTERESTS** | Front-end development, web applications, CS theory, teaching, UI/UX, photography