Iterators and Generators Homework - Solution

Problem 1

Create a generator that generates the squares of numbers up to some number N.

Problem 2

Create a generator that yields "n" random numbers between a low and high number (that are inputs). Note: Use the random library. For example:

```
In [6]: import random
    random.randint(1,10)
Out[6]: 6
In [7]: def rand_num(low,high,n):
    for i in range(n):
        yield random.randint(low, high)
```

```
In [9]: for num in rand_num(1,10,12):
    print num

6
    7
    6
    9
    9
    4
    3
    7
    8
    1
    6
    1
```

Problem 3

Use the iter() function to convert the string below

```
In [17]: s = 'hello'
s = iter(s)
print next(s)
```

Problem 4

Explain a use case for a generator using a yield statement where you would not want to use a normal function with a return statement.

If the output has the potential of taking up a large amount of memory and you only intend to iterate through it, you would want to use a generator. (Multiple answers are acceptable here!)

Extra Credit!

Can you explain what bonus is in the code below? (Note: We never covered this in lecture!)

```
In [18]: my_list = [1,2,3,4,5]
gencomp = (item for item in my_list if item > 3)
for item in gencomp:
    print item
```

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Hint google: generator comprehension is!

Great Job!