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lines

matplotlib.lines

This module contains all the 2D line class which can draw with a variety of line styles, markers and colors.

```
class matplotlib.lines.Line2D(xdata, ydata, linewidth=None,
                              linestyle=None, color=None, marker=None, markersize=None,
                              markeredgewidth=None, markeredgecolor=None,
                              markerfacecolor=None, markerfacecoloralt='none',
                              fillstyle=None, antialiased=None, dash_capstyle=None,
                              solid_capstyle=None, dash_joinstyle=None,
                              solid_joinstyle=None, pickradius=5, drawstyle=None,
                              markevery=None, **kwargs)
```

Bases: [matplotlib.artist.Artist](#)

A line - the line can have both a solid linestyle connecting all the vertices, and a marker at each vertex. Additionally, the drawing of the solid line is influenced by the drawstyle, e.g., one can create “stepped” lines in various styles.

Create a [Line2D](#) instance with *x* and *y* data in sequences *xdata*, *ydata*.

The kwargs are [Line2D](#) properties:

Property	Description
agg_filter	unknown
alpha	float (0.0 transparent through 1.0 opaque)
animated	[True False]
antialiased or aa	[True False]
axes	an Axes instance
clip_box	a matplotlib.transforms.Bbox instance

Depsy 100th percentile

Travis-CI: build passing

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Property	Description
<code>clip_on</code>	[True False]
<code>clip_path</code>	[(Path, Transform) Patch None]
<code>color</code> or <code>c</code>	any matplotlib color
<code>contains</code>	a callable function
<code>dash_capstyle</code>	['butt' 'round' 'projecting']
<code>dash_joinstyle</code>	['miter' 'round' 'bevel']
<code>dashes</code>	sequence of on/off ink in points
<code>drawstyle</code>	['default' 'steps' 'steps-pre' 'steps-mid' 'steps-post']
<code>figure</code>	a <code>matplotlib.figure.Figure</code> instance
<code>fillstyle</code>	['full' 'left' 'right' 'bottom' 'top' 'none']
<code>gid</code>	an id string
<code>label</code>	string or anything printable with '%s' conversion.
<code>linestyle</code> or <code>ls</code>	['solid' 'dashed', 'dashdot', 'dotted' (offset, on-off-dash-seq) '-' '--' '-.' ':' 'None' ' ' '']
<code>linewidth</code> or <code>lw</code>	float value in points
<code>marker</code>	A valid marker style
<code>markeredgecolor</code> or <code>mec</code>	any matplotlib color
<code>markeredgewidth</code> or <code>mew</code>	float value in points
<code>markerfacecolor</code> or <code>mfc</code>	any matplotlib color
<code>markerfacecoloralt</code> or <code>mfcalt</code>	any matplotlib color
<code>markersize</code> or <code>ms</code>	float
<code>markevery</code>	[None int length-2 tuple of int slice list/array of int float length-2 tuple of float]
<code>path_effects</code>	unknown
<code>picker</code>	float distance in points or callable pick function <code>fn(artist, event)</code>
<code>pickradius</code>	float distance in points
<code>rasterized</code>	[True False None]
<code>sketch_params</code>	unknown

Property	Description
<code>snap</code>	unknown
<code>solid_capstyle</code>	['butt' 'round' 'projecting']
<code>solid_joinstyle</code>	['miter' 'round' 'bevel']
<code>transform</code>	a <code>matplotlib.transforms.Transform</code> instance
<code>url</code>	a url string
<code>visible</code>	[True False]
<code>xdata</code>	1D array
<code>ydata</code>	1D array
<code>zorder</code>	any number

See `set_linestyle()` for a description of the line styles, `set_marker()` for a description of the markers, and `set_drawstyle()` for a description of the draw styles.

axes

The `Axes` instance the artist resides in, or `None`.

`contains(mouseevent)`

Test whether the mouse event occurred on the line. The pick radius determines the precision of the location test (usually within five points of the value). Use `get_pickradius()` or `set_pickradius()` to view or modify it.

Returns `True` if any values are within the radius along with `{'ind': pointlist}`, where `pointlist` is the set of points within the radius.

TODO: sort returned indices by distance

`draw(artist, renderer, *args, **kwargs)`

draw the Line with `renderer` unless visibility is `False`

`drawStyleKeys = ['default', 'steps-mid', 'steps-pre', 'steps-post', 'steps']`

```
drawStyles = {'default': '_draw_lines', 'steps-mid':  
              '_draw_steps_mid', 'steps-pre': '_draw_steps_pre',  
              'steps-post': '_draw_steps_post', 'steps':  
              '_draw_steps_pre'}
```

```
fillStyles = ('full', 'left', 'right', 'bottom',  
             'top', 'none')
```

```
filled_markers = ('o', 'v', '^', '<', '>', '8', 's',  
                 'p', '*', 'h', 'H', 'D', 'd', 'P', 'X')
```

```
get_aa()
```

alias for `get_antialiased`

```
get_antialiased()
```

```
get_c()
```

alias for `get_color`

```
get_color()
```

```
get_dash_capstyle()
```

Get the cap style for dashed linestyles

```
get_dash_joinstyle()
```

Get the join style for dashed linestyles

```
get_data(orig=True)
```

Return the xdata, ydata.

If *orig* is *True*, return the original data.

`get_drawstyle()`

`get_fillstyle()`

return the marker fillstyle

`get_linestyle()`

`get_linewidth()`

`get_ls()`

alias for `get_linestyle`

`get_lw()`

alias for `get_linewidth`

`get_marker()`

`get_markeredgecolor()`

`get_markeredgewidth()`

`get_markerfacecolor()`

`get_markerfacecoloralt()`

`get_markersize()`

`get_markevery()`

return the markevery setting

`get_mec()`

alias for `get_markeredgcolor`

`get_mew()`

alias for `get_markeredgewidth`

`get_mfc()`

alias for `get_markerfacecolor`

`get_mfcalt(alt=False)`

alias for `get_markerfacecoloralt`

`get_ms()`

alias for `get_markersize`

`get_path()`

Return the `Path` object associated with this line.

`get_pickradius()`

return the pick radius used for containment tests

`get_solid_capstyle()`

Get the cap style for solid linestyles

`get_solid_joinstyle()`

Get the join style for solid linestyles

`get_window_extent(renderer)`

`get_xdata(orig=True)`

Return the xdata.

If *orig* is *True*, return the original data, else the processed data.

`get_xydata()`

Return the xy data as a Nx2 numpy array.

`get_ydata(orig=True)`

Return the ydata.

If *orig* is *True*, return the original data, else the processed data.

`is_dashed()`

return True if line is dashstyle

```
lineStyles = {'-': '_draw_solid', '--':  
'_draw_dashed', '-.': '_draw_dash_dot', ':':  
'_draw_dotted', 'None': '_draw_nothing', ' ':  
'_draw_nothing', '': '_draw_nothing'}
```

```
markers = {'.': 'point', ',': 'pixel', 'o': 'circle',  
'v': 'triangle_down', '^': 'triangle_up', '<':  
'triangle_left', '>': 'triangle_right', '1':  
'tri_down', '2': 'tri_up', '3': 'tri_left', '4':  
'tri_right', '8': 'octagon', 's': 'square', 'p':  
'pentagon', '*': 'star', 'h': 'hexagon1', 'H':  
'hexagon2', '+': 'plus', 'x': 'x', 'D': 'diamond',  
'd': 'thin_diamond', '|': 'vline', '_': 'hline', 'P':  
'plus_filled', 'X': 'x_filled', 0: 'tickleft', 1:  
'tickright', 2: 'tickup', 3: 'tickdown', 4:  
'caretleft', 5: 'caretright', 6: 'caretup', 7:  
'caredown', 8: 'caretleftbase', 9: 'caretrightbase',  
10: 'caretupbase', 11: 'caredownbase', 'None':  
'nothing', None: 'nothing', ' ': 'nothing', '':  
'nothing'}
```

`recache(always=False)`

`recache_always()`

`set_aa(val)`

alias for `set_antialiased`

`set_antialiased(b)`

True if line should be drawn with antialiased rendering

ACCEPTS: [True | False]

`set_c(val)`

alias for `set_color`

`set_color(color)`

Set the color of the line

ACCEPTS: any matplotlib color

`set_dash_capstyle(s)`

Set the cap style for dashed linestyles

ACCEPTS: ['butt' | 'round' | 'projecting']

`set_dash_joinstyle(s)`

Set the join style for dashed linestyles
ACCEPTS: ['miter' | 'round' | 'bevel']

`set_dashes(seq)`

Set the dash sequence, sequence of dashes with on off ink in points. If *seq* is empty or if *seq* = (None, None), the linestyle will be set to solid.

ACCEPTS: sequence of on/off ink in points

`set_data(*args)`

Set the x and y data

ACCEPTS: 2D array (rows are x, y) or two 1D arrays

`set_drawstyle(drawstyle)`

Set the drawstyle of the plot

‘default’ connects the points with lines. The steps variants produce step-plots. ‘steps’ is equivalent to ‘steps-pre’ and is maintained for backward-compatibility.

ACCEPTS: [‘default’ | ‘steps’ | ‘steps-pre’ | ‘steps-mid’ | ‘steps-post’]

`set_fillstyle(fs)`

Set the marker fill style; ‘full’ means fill the whole marker. ‘none’ means no filling; other options are for half-filled markers.

ACCEPTS: [‘full’ | ‘left’ | ‘right’ | ‘bottom’ | ‘top’ | ‘none’]

`set_linestyle(ls)`

Set the linestyle of the line (also accepts drawstyles, e.g., ‘steps--’)

linestyle	description
'-' or 'solid'	solid line
'--' or 'dashed'	dashed line
'-.' or 'dashdot'	dash-dotted line
':' or 'dotted'	dotted line
'None'	draw nothing
' '	draw nothing
''	draw nothing

‘steps’ is equivalent to ‘steps-pre’ and is maintained for backward-compatibility.

Alternatively a dash tuple of the following form can be provided:

```
(offset, onoffseq),
```

where onoffseq is an even length tuple of on and off ink in points.

ACCEPTS: ['solid' | 'dashed', 'dashdot', 'dotted' |

```
(offset, on-off-dash-seq) | '-' | '--' | '-.' | ':' |
'None' | ' ' | '']
```

See also

`set_drawstyle()`

To set the drawing style (stepping) of the plot.

Parameters:

ls : { '-', '--', '-.', ':' } and more see description

The line style.

`set_linewidth(w)`

Set the line width in points

ACCEPTS: float value in points

`set_ls(val)`

alias for `set_linestyle`

`set_lw(val)`

alias for `set_linewidth`

`set_marker(marker)`

Set the line marker

ACCEPTS: A valid marker style

Parameters: **marker: marker style**

See [markers](#) for full description of possible argument

`set_markeredgecolor(ec)`

Set the marker edge color

ACCEPTS: any matplotlib color

`set_markeredgewidth(ew)`

Set the marker edge width in points

ACCEPTS: float value in points

`set_markerfacecolor(fc)`

Set the marker face color.

ACCEPTS: any matplotlib color

`set_markerfacecoloralt(fc)`

Set the alternate marker face color.

ACCEPTS: any matplotlib color

`set_markersize(sz)`

Set the marker size in points

ACCEPTS: float

`set_markevery(every)`

Set the markevery property to subsample the plot when using markers.

e.g., if every=5, every 5-th marker will be plotted.

ACCEPTS: [None | int | length-2 tuple of int | slice |
list/array of int | float | length-2 tuple of float]

Parameters: **every:** None | int | length-2 tuple
 of int | slice | list/array of int |
 float | length-2 tuple of float

Which markers to plot.

- every=None,
every point will
be plotted.
- every=N, every
N-th marker will
be plotted
starting with
marker 0.
- every=(start, N),
every N-th
marker, starting
at point start, will
be plotted.
- every=slice(start,
end, N), every N-
th marker,
starting at point
start, upto but
not including
point end, will be
plotted.
- every=[i, j, m, n],
only markers at
points i, j, m, and
n will be plotted.
- every=0.1, (i.e. a
float) then
markers will be
spaced at
approximately
equal distances
along the line;
the distance
along the line
between
markers is
determined by
multiplying the

display-coordinate distance of the axes bounding-box diagonal by the value of every.

- `every=(0.5, 0.1)` (i.e. a length-2 tuple of float), the same functionality as `every=0.1` is exhibited but the first marker will be 0.5 multiplied by the display-coordinate-diagonal-distance along the line.

Notes

Setting the `markevery` property will only show markers at actual data points. When using float arguments to set the `markevery` property on irregularly spaced data, the markers will likely not appear evenly spaced because the actual data points do not coincide with the theoretical spacing between markers.

When using a start offset to specify the first marker, the offset will be from the first data point which may be different from the first the visible data point if the plot is zoomed in.

If zooming in on a plot when using float arguments then the actual data points that have markers will change because the distance between markers is always determined from the display-coordinates axes-bounding-box-diagonal regardless of the actual axes data limits.

`set_mec(val)`

alias for `set_markeredgcolor`

`set_mew(val)`

alias for `set_markeredgewidth`

`set_mfc(val)`

alias for `set_markerfacecolor`

`set_mfcalt(val)`

alias for `set_markerfacecoloralt`

`set_ms(val)`

alias for `set_markersize`

`set_picker(p)`

Sets the event picker details for the line.

ACCEPTS: float distance in points or callable pick
function `fn(artist, event)`

`set_pickradius(d)`

Sets the pick radius used for containment tests

ACCEPTS: float distance in points

`set_solid_capstyle(s)`

Set the cap style for solid linestyles

ACCEPTS: ['butt' | 'round' | 'projecting']

`set_solid_joinstyle(s)`

Set the join style for solid linestyles ACCEPTS: ['miter' |
'round' | 'bevel']

`set_transform(t)`

set the Transformation instance used by this artist

ACCEPTS: a `matplotlib.transforms.Transform` instance

`set_xdata(x)`

Set the data `np.array` for x

ACCEPTS: 1D array

`set_ydata(y)`

Set the data `np.array` for y

ACCEPTS: 1D array

`update_from(other)`

copy properties from other to self

`validCap = ('butt', 'round', 'projecting')`

`validJoin = ('miter', 'round', 'bevel')`

`zorder = 2`

`class matplotlib.lines.VertexSelector(Line)`

Bases: object

Manage the callbacks to maintain a list of selected vertices for `matplotlib.lines.Line2D`. Derived classes should override `process_selected()` to do something with the picks.

Here is an example which highlights the selected verts with red circles:

```
import numpy as np
import matplotlib.pyplot as plt
import matplotlib.lines as lines
```

```

class HighlightSelected(lines.VertexSelector):
    def __init__(self, line, fmt='ro', **kwargs):
        lines.VertexSelector.__init__(self, line)
        self.markers, = self.axes.plot([], [], fmt, **kwargs)

    def process_selected(self, ind, xs, ys):
        self.markers.set_data(xs, ys)
        self.canvas.draw()

fig = plt.figure()
ax = fig.add_subplot(111)
x, y = np.random.rand(2, 30)
line, = ax.plot(x, y, 'bs-', picker=5)

selector = HighlightSelected(line)
plt.show()

```

Initialize the class with a `matplotlib.lines.Line2D` instance. The line should already be added to some `matplotlib.axes.Axes` instance and should have the `picker` property set.

`onpick(event)`

When the line is picked, update the set of selected indices.

`process_selected(ind, xs, ys)`

Default “do nothing” implementation of the `process_selected()` method.

`ind` are the indices of the selected vertices. `xs` and `ys` are the coordinates of the selected vertices.

`matplotlib.lines.segment_hits(cx, cy, x, y, radius)`

Determine if any line segments are within radius of a point. Returns the list of line segments that are within that radius.