In [1]:
```
print type(1)
print type([])
print type(())
print type
```

```
<type 'int'>
<type 'list'>
<type 'tuple'>
<type 'dict'>
```

In [6]:
```
class sample(object):
    pass
x=sample()
```

In [7]:
```
type(x)
```

Out[7]:
```
__main__.sample
```

In [36]:
```
class Dog(object):
    #class object
    species='Mammal'
    def __init__(self,breed,n):
        self.breed=breed
        self.name=n
```

In [38]:
```
sam=Dog(breed="lab",n='Husky')
```

In [39]:
```
sam.name
```

Out[39]:
```
'Husky'
```

In [40]:
```
sam.breed
```

Out[40]:
```
'lab'
```

In [25]:
```
sam.species
```

Out[25]:
```
'Mammal'
```

In [44]:
```
class Circle(object):
    pi=3.14 #class object attribute
    def __init__(self,r=1):
        self.radius=r
c=Circle()
c.pi
c.radius
```

Out[44]:
```
1
```

In [49]:
```
class Circle(object):
    pi=3.14 #class object attribute
    def __init__(self,r=1):
        self.radius=r
    def area(self):
        return (self.radius**2)*Circle.pi
c=Circle(r=3.14)
c.area()
```

Out[49]: 30.959144000000002

In [75]:
```
class Circle(object):
    pi=3.14 #class object attribute
    def __init__(self,r=1):
        self.radius=r
    def area(self):
        return (self.radius**2)*Circle.pi
    def setRadius(self,newradius):
        self.radius=newradius
    def getRadius(self):
        return self.radius
    def perimeter(self):
        return (self.radius*2)*Circle.pi
c=Circle(r=3.14)
c.area()
c.perimeter
```

Out[75]: <bound method Circle.perimeter of <__main__.Circle object at 0x00000000060CF0B8>>

In [70]:
```
c.radius
```

Out[70]: 3.14

In [71]:
```
c.setRadius(newradius=3)
```

In [72]:
```
c.radius
```

Out[72]: 3

c.getRadius()

In [73]:
```
c.getRadius()
```

Out[73]: 3

In [76]:
```
c.area()
```

Out[76]: 30.959144000000002

In [77]:
```
c.perimeter()
```

Out[77]: 19.7192

In [87]:
```
class Animal(object):
    def __init__(self):
        print "Animal Created"
    def whoamI(self):
        print "Animal"
    def eat(self):
        print "Eating"
class Dog(Animal):
    def __init__(self):
        Animal.__init__(self)
        print "Dog Created"
    def whoamI(self):
        print "Dog"
    def eat(self):
        print "Bones"
```

In [88]:
```
d=Dog()
```

```
Animal Created
Dog Created
```

In [89]:
```
d.eat()
```

```
Bones
```

In [90]:
```
d.whoamI()
```

```
Dog
```

In [91]:
```
d=Animal()
```

```
Animal Created
```

In [92]:
```
d.whoamI()
```

```
Animal
```

In [103]:
```
class Book(object):
    def __init__(self,title,author,page):
        print "Book Created"
        self.title=title
        self.author=author
        self.page=page
    def __str__(self):
        return self.title
    def __len__(self):
        return self.page
b=Book("pyhton","Aurthor",192)
b.__str__()
b.__len__()
```

```
Book Created
```

Out[103]:
```
192
```