Iterators and Generators Homework

Problem 1

Create a generator that generates the squares of numbers up to some number N.

```
In [10]: def gensquares(N):
    pass

In [11]: for x in gensquares(10):
    print x

0
    1
    4
    9
    16
    25
    36
    49
    64
    81
```

Problem 2

Create a generator that yields "n" random numbers between a low and high number (that are inputs). Note: Use the random library. For example:

```
In [6]: import random
    random.randint(1,10)
Out[6]: 6
In [7]: def rand_num(low,high,n):
    pass
```

```
In [9]: for num in rand_num(1,10,12):
    print num

6
7
6
9
9
4
3
7
8
1
6
1
```

Problem 3

Use the iter() function to convert the string below

```
In [1]: s = 'hello'
#code here
```

Problem 4

Explain a use case for a generator using a yield statement where you would not want to use a normal function with a return statement.

Extra Credit!

Can you explain what *gencomp* is in the code below? (Note: We never covered this in lecture! You will have to do some googling/Stack Overflowing!)

```
In [18]: my_list = [1,2,3,4,5]
gencomp = (item for item in my_list if item > 3)
for item in gencomp:
    print item
4
5
```

Hint google: generator comprehension is!

Great Job!