Password generator June 2nd

June 3, 2025

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[]: from tkinter import *
     import random # this is used to generate random characters
     import string #imported the Access various character sets(uppercase, lowercase, ⊔
      ⇔digits, punctuation)
     import pyperclip # this is used to copy the generated password to clipboard
     # creating a main application window
     root=Tk() # initializing the Tkinter window
     root.title("PYTHON PROJECT - PASSWORD GENERATOR")# setting the title of the
      ⇔window
     root.geometry("400x400")# setting the size of the window and correct method to⊔
      →write small x to seperate width and height
     root.resizable(0,0) # this is used to make the window not resizable
     root.config(bg="green") # setting the background color of the window
     # creating a label to display the title
     Label(root, ...) \rightarrow Creates \ a \ label \ inside \ the \ root \ window.
     text="Password Generator" → Sets the label's displayed text.
     font='arial 20 bold' \rightarrow Defines the font style, size (20 pixels), and makes it_{\sqcup}
      \hookrightarrow bold. or we can write font=("arial",20,"bold")
     bg="black" \rightarrow Sets the background color to black.
     fg="white" → Sets the text color to white.
     .pack() \rightarrow Arranges the label in the window using Tkinter's geometry manager, _{\sqcup}
      ensuring it appears on the interface.
     .pack(pady=10) → Packs the label into the window and adds 10 pixels of vertical<sub>\(\sigma\)</sub>
      \hookrightarrow padding.
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#Label(root, text="Password Generator", font='arial 20_1
 \hookrightarrow bold', bq="black", fq="white").pack(pady=10)
Label(root, text='PASSWORD GENERATOR', font='arial 15 bold',background="Gray").
 →pack()
#this is used to create a label in the window with the text "PASSWORD_{\sqcup}
 ⇔GENERATOR" and font style 'arial 15 bold'
Label(root,text="PythonProjects",font='arial 10 bold',bg="Gray").
 →pack(side=BOTTOM)
#this is used to create a label in the window with the text "PythonProjects"
 →and font style 'arial 10 bold' and it will be placed at the bottom of the
 →window
pass_label=Label(root,text="PASSWORD LENGTH",font='arial 10_
 →bold',bg="black",fg="white").pack()
pass_len=IntVar() # IntVar is used to store integer values
length=Spinbox(root,from_=8,to_=32,textvariable=pass_len,width=15).pack()
pass_str=StringVar() # StringVar is used to store string values
def Generator():
    password=[]
    # this is used to generate the password
    if pass_len.get()>=4:
        password.append(random.choice(string.ascii_uppercase)) # adding a_\percase
 →random uppercase letter
        password.append(random.choice(string.ascii_lowercase)) # adding a_\perp
 ⇔random lowercase letter
        password.append(random.choice(string.digits)) # adding a random digit
        password.append(random.choice(string.punctuation)) # adding a random
 ⇒punctuation character
        # filling the rest of the password with random characters
        for _ in range(pass_len.get()-4):
            password.append(random.choice(string.ascii_uppercase+string.
 →ascii_lowercase+ string.digits + string.punctuation))
            # shuffling the password to make it more random
        random.shuffle(password)
    else:
        # if the length is less than 4, just fill the required length with \Box
 ⇔random characters
        for in range(pass len.get()):
            password.append(random.choice(string.ascii_uppercase + string.

¬ascii_lowercase + string.digits + string.punctuation))
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#converting the list to a string
    pass_str.set("".join(password)) # joining the list to form a string
def Copy_password():
    # this function is used to copy the generated password to clipboard
    pyperclip.copy(pass_str.get())
Button(root,text="Generated Password",command=Generator).pack(pady=5) #__
→creating a button to generate the password
\# this is used to create a button in the window with the text "Generate" \#
→Password" and it will call the Generator function when clicked
Entry(root,textvariable=pass_str).pack()
Button(root,text="Copy to clipboard",command=Copy_password).pack(pady=5) #_U
screating a button to copy the password to clipboard
# this is used to create a button in the window with the text "Copy to_{\sqcup}
⇔clipboard" and it will call the Copy_password_to_clipboard function when_
 \hookrightarrow clicked
root.mainloop() # this is used to run the main loop of the Tkinter window
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