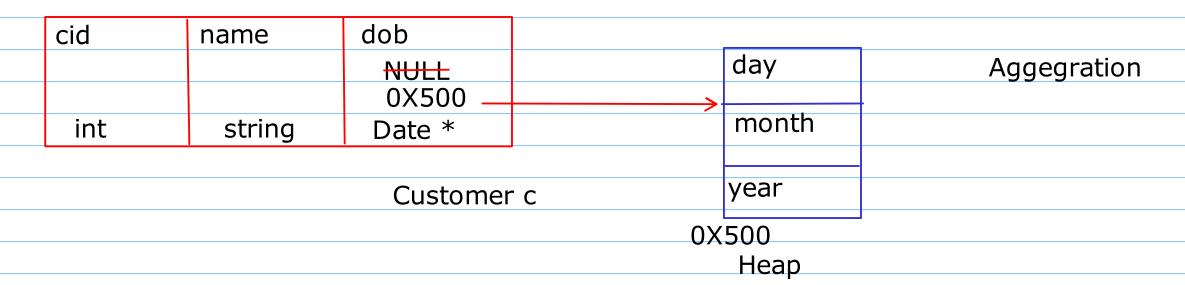
OOP ->								
Abstraction	employee.h	employee.cpp	main.cpp					
Encapsulation	class declaration	class defination	employee obj					
Modularity			creation					
Hirerachy /								
	has-a							
	is-a							
has-a relationship								
- Association	Types of Association							
Human has-a Heart		1. Composition						
Car has-a Engine	- It represents tight coupling between entities							
Room has-a Wall								
		2. Aggegration						
Customer has-a Dob		- It represents loos	e coupling between entities					
Employee has-a Doj								
	//Dependent	//Dependency						
	class Human{	class Heart{						
	//Data member	}						
	Heart h; // Association							
	}							
// Dependency								
class Date{								
}								
//Dependent								
class Employee{								
Date doj; // Association -> Composition								
Date *dob; // Association -> Aggegration								
3								
}								

empid	name	salary	doj	day	
-			-	aay	
				month	Compositior
				year	
int	string	double	Date	/	

Employee e



is-a relationship - Inheritance

Laptop is-a ElectronicDevice

