7:45 AM	2:00 PM	Mobile Computing	
8:00 AM	7:00 PM		
1:00 PM		Database	
		Backend Server	
		Frontend	
		Web Tech (Full Stack)	
		Mobile Apps	

Java is a language

Syntax

Rules

java is an oop(Object Oriented programming) language

java 8

1. Major Pillar

OOP

Functional

- Abstraction
- Encapsulation
- Modularity
- Hirerachy
- 2. Minor Pillar
 - Polymorphism
 - Persistance
 - Concurrency

Abstraction

- getting to know the essential things.
- eg -> Riding a bike, Using Mobile
- eg ->

Encapsulation

- Binding of Data and code together
- Ac, Mobile, Bike, Car
- **-** ea

Modularity

- Dividing a task into smaller units/tasks
- eg Mobile device created with multiple components

Hirerachy

- Reusability

- # Minor Pillars
- 1. Polymorphism
 - One Entity that takes multiple forms
 - eg -
- # Types of Polymorphism
 - 1. CompileTime
 - 2. RunTime
- 2. Persistance
 - To store(save) the data permanantly

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- 3. Concurrency
 - Multitasking
 - Executing multiple tasks at the same time
- OOSD Object Oriented Software Development
 - Developing an application using the OOP way
 - it has got 3 stages
 - 1. OOA (Object Oriented Analysis)
 - 2. OOD (Object Oriented Design)
 - 3. OOP (Object Oriented Programming)

Attentandance Application

Student	Student	Employee
Employee	- rollno	- empid
Attendance	- name	- name
	- mobile	- salary
	- email	

Java

os

JRE -> core libraries (rt.jar) + JVM (Java Virtual Machine)

Oracle -> JDK Open source

IntelliJ-> JDK

JBR

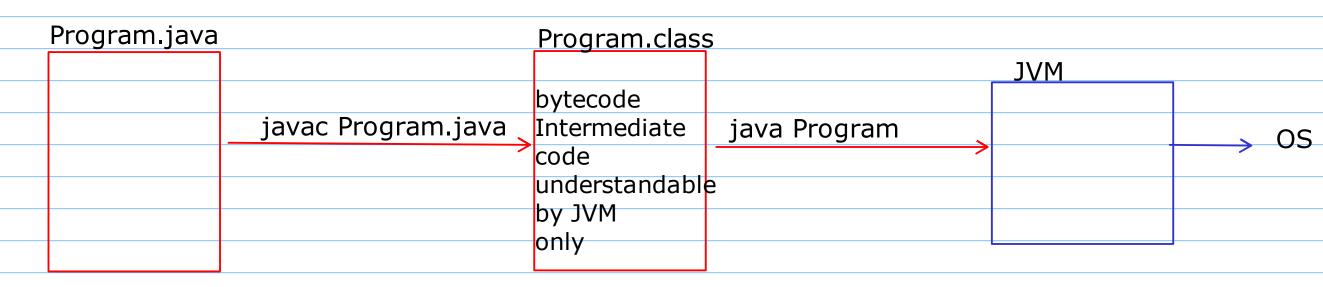
JDK -> IDE(STS/IntelliJ) / Editer(Notepad, Vscode)

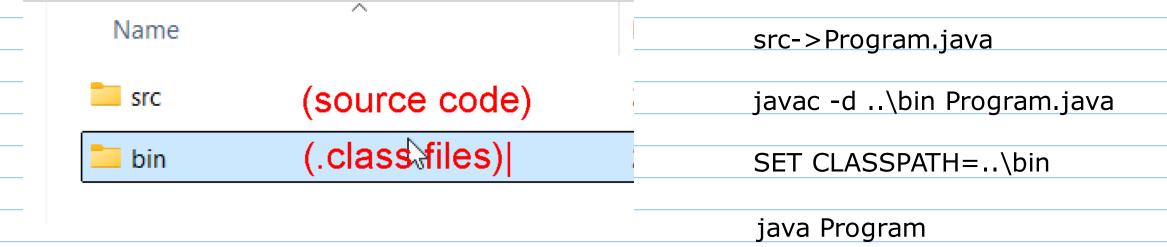
Editer -> Which is used to edit any type of text files.

IDE (Integrated Development Environment)

- Project Structure
- Automated RuntimeEnvironment

javac -> java compiler java javap





CLASSPATH -> Is a java environment variable

javac -d ..\out\production\cmd_demo03 Program.java

SET CLASSPATH=..\out\production\cmd_demo03

java Program

Program01	Program02	
		javac Program01 Program02
class Prog01{	class Prog02{	
main(){	main(){	Prog01.class, Prog02.class
2		
}	}	java Prog01
1	}	
S		java Prog02

Language Fundamentals class object reference