

Core Java

Day 07 Agenda

- Inheritance types
- Upcasting & Downcasting
- instanceof operator
- Method overriding
- Runtime Polymorphism
- Final class/method
- Object class
 - toString()

Inheritance

Types of inheritances

- Single inheritance

```
class A {  
    // ...  
}  
class B extends A {  
    // ...  
}
```

- Multiple inheritance

```
class A {  
    // ...  
}  
class B {  
    // ...  
}  
class C extends A, B // not allowed in Java  
{  
    // ...  
}
```

```
interface A {  
    // ...  
}  
interface B {  
    // ...  
}
```

```
class C implements A, B // allowed in Java
{
    // ...
}
```

- Hierarchical inheritance

```
class A {
    // ...
}
class B extends A {
    // ...
}
class C extends A {
    // ...
}
```

- Multi-level inheritance

```
class A {
    // ...
}
class B extends A {
    // ...
}
class C extends B {
    // ...
}
```

- Hybrid inheritance: Any combination of above types

Up-casting & Down-casting

- Up-casting: Assigning sub-class reference to a super-class reference.
 - Sub-class "is a" Super-class, so no explicit casting is required.
 - Using such super-class reference, only super-class methods inherited into sub-class can be called. This is "Object slicing".
 - Using such super-class reference, super-class methods overridden into sub-class can also be called.

```
Employee e = new Employee();
Person p = e; // up-casting
p.setName("Nilesh");    // okay - calls Person.setName().
p.setSalary(30000.0);    // error
p.display();            // calls overridden Employee.display().
```

- Down-casting: Assigning super-class reference to sub-class reference.
 - Every super-class is not necessarily a sub-class, so explicit casting is required.

```
Person p1 = new Employee();  
Employee e1 = (Employee)p1; // down-casting - okay - Employee reference will  
point to Employee object
```

```
Person p2 = new Person();  
Employee e2 = (Employee)p2; // down-casting - ClassCastException - Employee  
reference will point to Person object
```

instanceof operator

- Java's instanceof operator checks if given reference points to the object of given type (or its sub-class) or not. Its result is boolean.

```
Person p = new Employee();  
boolean flag = p instanceof Employee; // true
```

```
Person p = new Person();  
boolean flag = p instanceof Employee; // false
```

```
Person p = new Manager();  
boolean flag = p instanceof Employee; // true
```

- Typically "instanceof" operator is used for type-checking before down-casting.

```
Person p = new SomeClass();  
if(p instanceof Employee) {  
    Employee e = (Employee)p;  
    System.out.println("Salary: " + e.getSalary());  
}
```

Polymorphism

- Poly=Many, Morphism=Forms
- Polymorphism is taking many forms.
- OOP has two types of Polymorphism

- Compile-time Polymorphism / Static Polymorphism
 - Implemented by "Method overloading".
 - Compiler can identify which method to be called at compile time depending on types of arguments. This is also referred as "Early binding".
- Run-time Polymorphism / Dynamic Polymorphism
 - Implemented by "Method overriding".
 - The method to be called is decided at runtime depending on type of object. This is also referred as "Late binding" or "Dyanmic method dispatch". ###Access Modifier
- private (lowest)
- default
- protected
- public (highest)

Method overriding

- Redefining a super-class method in sub-class with exactly same signature is called as "Method overriding".
- Programmer should override a method in sub-class in one of the following scenarios
 - Super-class has not provided method implementation at all (abstract method).
 - Super-class has provided partial method implementation and sub-class needs additional code. Here sub-class implementation may call super-class method (using super keyword).
 - Sub-class needs different implementation than that of super-class method implementation.
- Rules of method overriding in Java
 - Each method in Java can be overridden unless it is private, static or final.
 - Sub-class method must have same or wider access modifier than super-class method.

```
class SuperClass {
    protected Number calculate(Integer i, Float f) {
        // ...
    }
}
class SubClass extends SuperClass {
    /*protected or*/ public Number calculate(Integer i, Float f) {
        // ...
    }
}
```

- Arguments of sub-class method must be same as of super-class method. The return-type of sub-class method can be same or sub-class of the super-class's method's return-type. This is called as "covariant" return-type.

```
class SuperClass {
    public Number calculate(Integer i, Float f) {
        // ...
    }
}
class SubClass extends SuperClass {
```

```
// Double is inherited from Numer (i.e. return-type of super-class
method)
public Double calculate(Integer i, Float f) {
    // ...
}
}
```

- Checked exception list in sub-class method should be same or subset of exception list in super-class method.

```
class SuperClass {
    public void testMethod() throws IOException, SQLException {
        // ...
    }
}
class SubClass extends SuperClass {
    public void testMethod() throws IOException {
        // ...
    }
}
```

- If these rules are not followed, compiler raises error or compiler treats sub-class method as a new method.

```
class A {
    void method1() {
    }
    void method2() {
    }
}
```

```
class B extends A {
    void method1() {
        // overridden
    }
    void method2(int x) {
        // treated as new method
    }
}
```

```
// In main()
A obj = new B();
obj.method1(); // B.method1() -- overridden
obj.method2(); // A.method2() -- method2() is not overridden
```

- Java 5.0 added `@Override` annotation (on sub-class method) informs compiler that programmer is intending to override the method from the super-class.
- `@Override` checks if sub-class method is compatible with corresponding super-class method or not (as per rules). If not compatible, it raises compile time error.
- Note that, `@Override` is not compulsory to override the method. But it is good practice as it improves readability and reduces human errors.

final keyword

final variables/fields

- Cannot be modified once initialized.
- Refer earlier notes.

final method

- If implementation of a super-class method is logically complete, then the method should be declared as final.
- Such final methods cannot be overridden in sub-class. Compiler raises error, if overridden.
- But final methods are inherited into sub-class i.e. The super-class final methods can be invoked in sub-class object (if accessible).

final class

- If implementation of a super-class is logically complete, then the class should be declared as final.
- The final class cannot be extended into a sub-class. Compiler raises error, if inherited.
- Effectively all methods in final class are final methods.
- Examples of final classes
 - `java.lang.Integer` (and all wrapper classes)
 - `java.lang.String`
 - `java.lang.System`

Object class

- Non-final and non-abstract class declared in `java.lang` package.
- In java, all the classes (not interfaces) are directly or indirectly extended from Object class.
- In other words, Object class is ultimate base class/super class.
- Object class is not inherited from any class or implements any interface.
- It has a default constructor.
 - `Object o = new Object();`

Object class methods (read docs)

- Parameter less constructor
 - `public Object();`
- Returns string representation of object state
 - `public String toString();`
- Comparing current object with another object

- `public boolean equals(Object);`
- Used while storing object into set or map collections
 - `public native int hashCode();`
- Create shallow copy of the object
 - `protected native Object clone() throws CloneNotSupportedException;`
- Called by garbage collector (like C++ destructor)
 - `protected void finalize() throws Throwable;`
- Get metadata about the class
 - `public final native Class<?> getClass();`
- For thread synchronization
 - `public final native void notify();`
 - `public final native void notifyAll();`
 - `public final void wait() throws InterruptedException;`
 - `public final native void wait(long) throws InterruptedException;`
 - `public final void wait(long, int) throws InterruptedException;`

toString() method

- Non-final method of `java.lang.Object` class.
 - `public String toString();`
- Definition of `Object.toString()`:

```
public String toString() {  
    return getClass().getName() + "@" + Integer.toHexString(hashCode());  
}
```

- To return state of Java instance in String form, programmer should override `toString()` method.
- The result in `toString()` method should be a concise, informative, and human-readable.
- It is recommended that all subclasses override this method.
- Example:

```
class Person {  
    // ...  
    @Override  
    public String toString() {  
        return "Name=" + this.name + ", Age=" + this.age;  
    }  
}
```