

## Agenda

- Generic Limitations
- Generic Interfaces
  - Comparable
  - Comparator
- Arrays class
- ~~String Tokenizer~~
- ~~Garbage Collector~~

## Generics Limitations

1. Cannot instantiate generic types with primitive Types. Only reference types are allowed.

```
ArrayList<Integer> list = new ArrayList<Integer>(); // okay
ArrayList<int> list = new ArrayList<int>(); // compiler error
```

2. Cannot create instances of Type parameters.

```
Integer i = new Integer(11); // okay
T obj = new T(); // error
```

3. Cannot declare static fields with generic type parameters.

```
class Box<T> {
    private T obj; // okay
    private static T object; // compiler error
    // ...
}
```

4. Cannot Use casts or instanceof with generic Type params.

```
if(obj instanceof T) {
    newobj = (T)obj;
}
```

5. Cannot Create arrays of generic parameterized Types

```
T[] arr = new T[5]; // compiler error
```

6. Cannot create, catch, or throw Objects of Parameterized Types

```
throw new T(); // compiler error
try {
    // ...
} catch(T ex) { // compiler error
    // ...
}
```

7. Cannot overload a method just by changing generic type. Because after erasing/removing the type param, if params of two methods are same, then it is not allowed.

```
public void printBox(Box<Integer> b) {
    // ...
}
public void printBox(Box<String> b) { // compiler error
    // ...
}
```

## Type erasure

- The generic type information is erased (not maintained) at runtime (in JVM). Box and Box both are internally (JVM level) treated as Box objects.
- The field "T obj" in Box class, is treated as "Object obj".
- Because of this method overloading with generic type difference is not allowed.

## Generic Interfaces

- Interface is standard/specification.
- comparable is a predefined interface in java

```
// Comparable is pre-defined interface which was non-generic till Java 1.4

interface Comparable {
    int compareTo(Object obj);
}

class Person implements Comparable {
    // ...
    public int compareTo(Object obj) {
        Person other = (Person)obj; // down-casting
        // compare "this" with "other" and return difference
    }
}

class Program {
    public static void main(String[] args) {
        Person p1 = new Person("James Bond", 50);
        Person p2 = new Person("Ironman", 45);
    }
}
```

```
int diff = p1.compareTo(p2);
if(diff == 0)
    System.out.println("Both are same");
else if(diff > 0)
    System.out.println("p1 is greater than p2");
else //if(diff < 0)
    System.out.println("p1 is less than p2");
diff = p2.compareTo("Superman"); // will fail at runtime with
ClassCastException (in down-casting)
}
}
```

- Generic interface has type-safe methods (arguments and/or return-type).

```
// Comparable is pre-defined interface -- generic since Java 5.0
interface Comparable<T> {
    int compareTo(T obj);
}

class Person implements Comparable<Person> {
    // ...
    public int compareTo(Person other) {
        // compare "this" with "other" and return difference
    }
}

class Program {
    public static void main(String[] args) {
        Person p1 = new Person("James Bond", 50);
        Person p2 = new Person("Ironman", 45);
        int diff = p1.compareTo(p2);
        if(diff == 0)
            System.out.println("Both are same");
        else if(diff > 0)
            System.out.println("p1 is greater than p2");
        else //if(diff < 0)
            System.out.println("p1 is less than p2");
        diff = p2.compareTo("Superman"); // compiler error
    }
}
```

## Comparable<>

- Standard for comparing the current object to the other object.
- Has single abstract method `int compareTo(T other)`;
- In `java.lang` package.
- Used by various methods like `Arrays.sort(Object[])`, ...
- It does the comparison for the natural ordering

## Comparator<>

- Standard for comparing two (other) objects.
- Has single abstract method `int compare(T obj1, T obj2);`
- In `java.util` package.
- Used by various methods like `Arrays.sort(T[], comparator), ...`

## Arrays

- it is a class in `java.util` package
- consists of helper methods for working on Array.
- eg
  - `search`
  - `sort`
  - `equals`
  - `toString`
- The array must be sorted (as by the `sort()` method) prior to making the search call.
- If it is not sorted, the results are undefined.

## Assignment

Q. Create a student class with `name, rollno, marks` create a menu driven code that accepts the student and stores it inside the array. display all the students. display all students sorted on `rollno` in asc order display all students sorted on `name` in asc order display all students sorted on `marks` in desc order