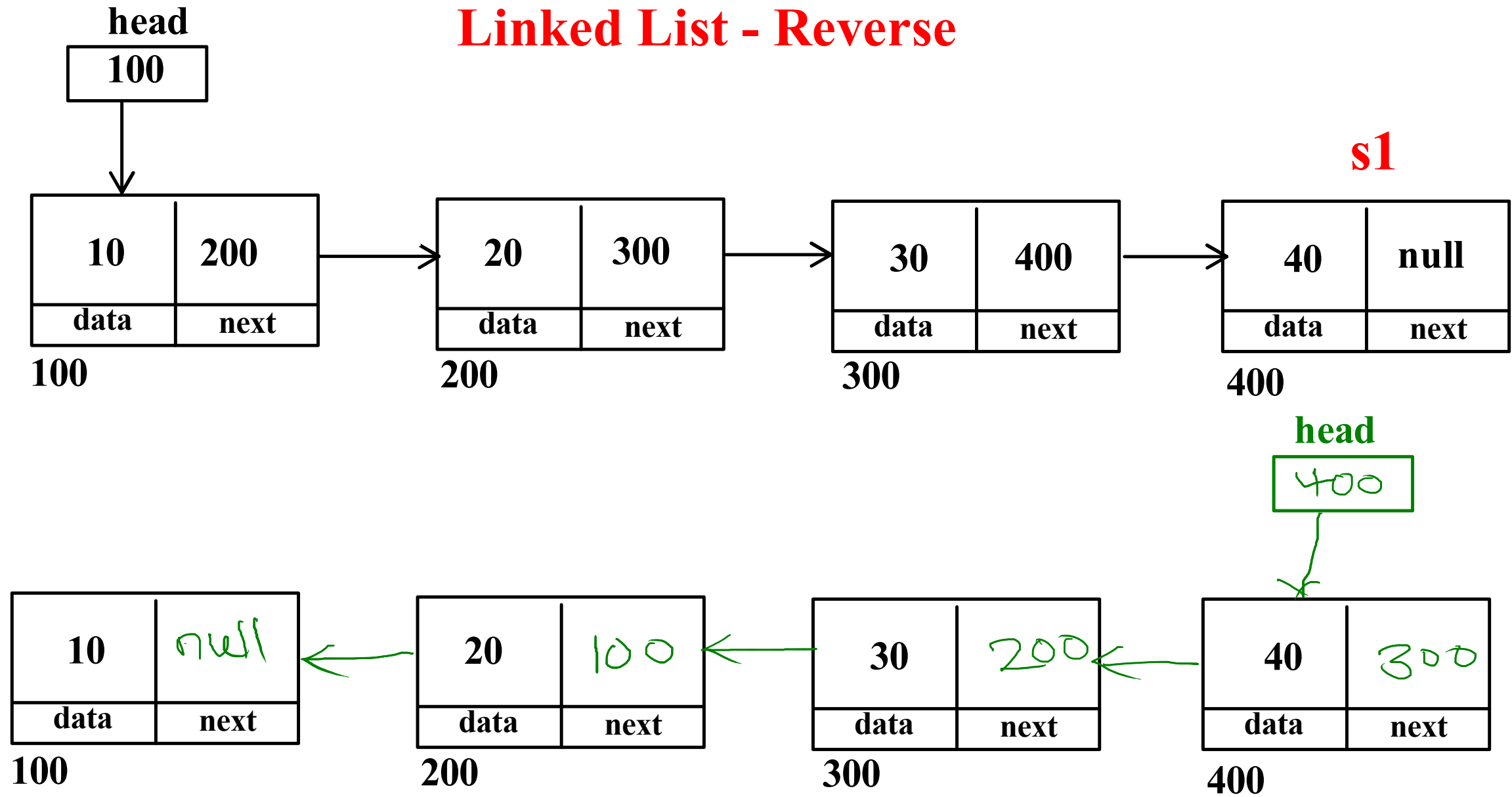
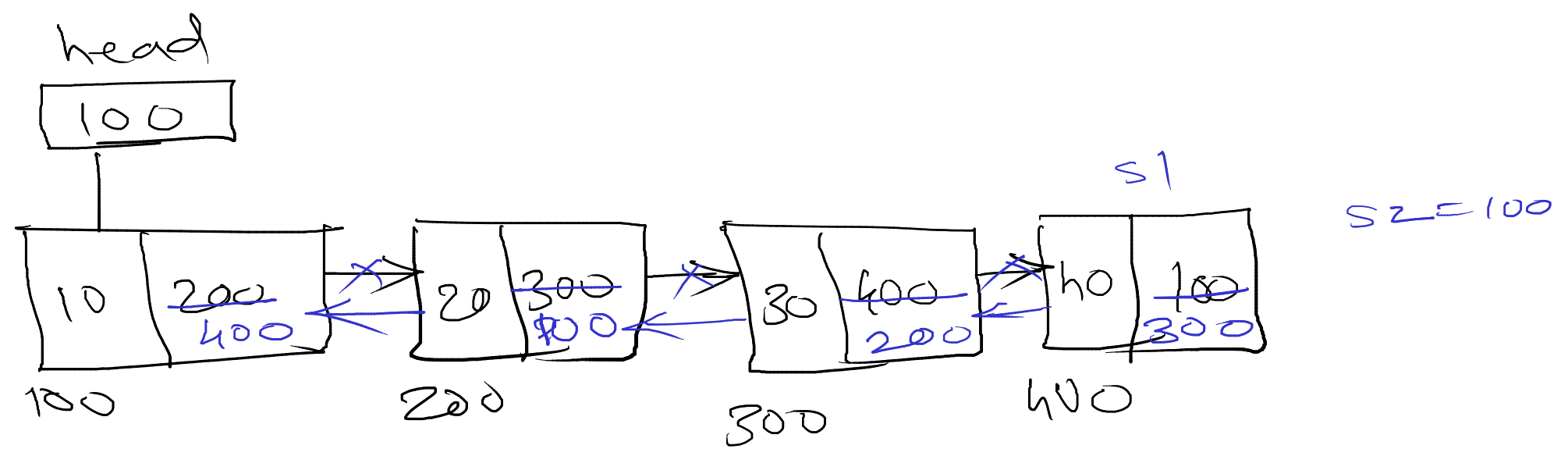


Linked List - Reverse



```

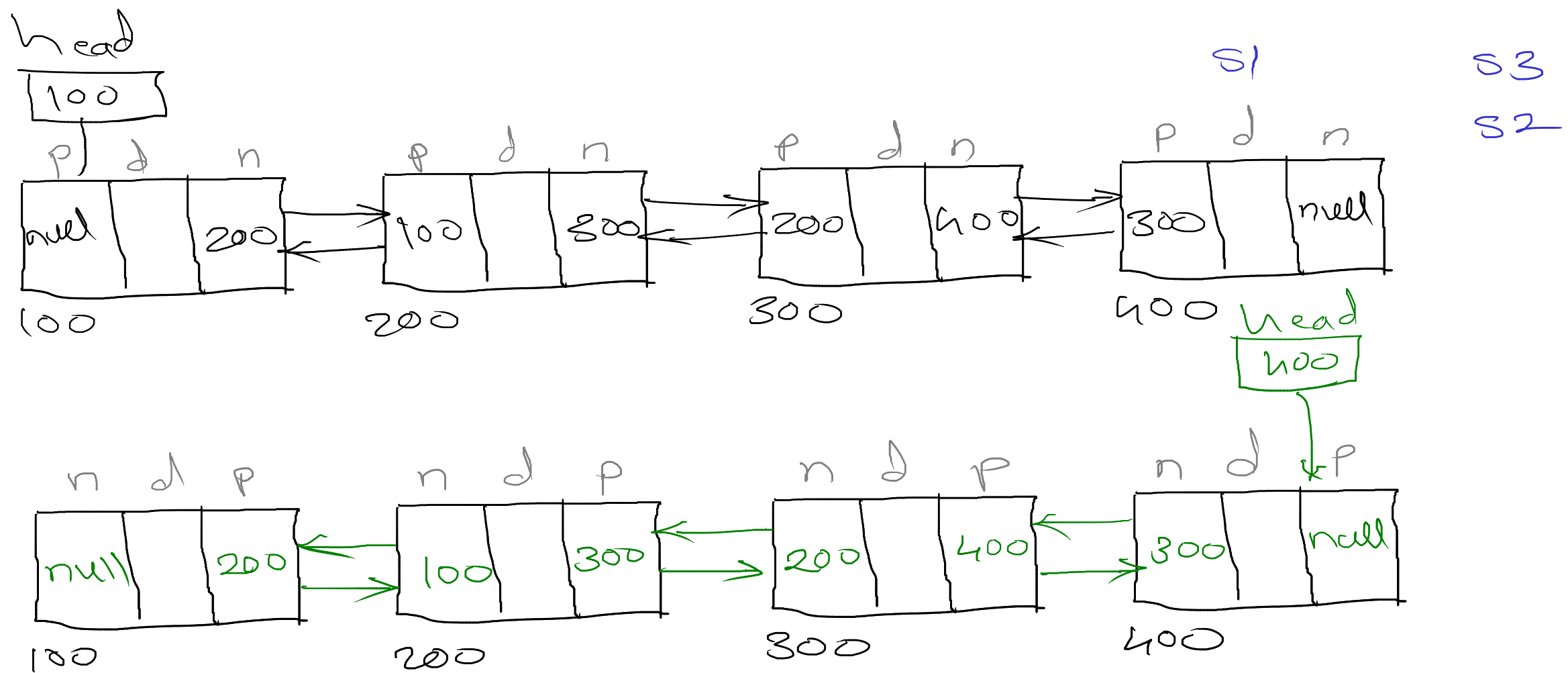
void reverseList() {
    s1 = head; s2 = head->next;
    while (s2 != null) {
        s3 = s2->next;
        s2->next = s1;
        s1 = s2;
        s2 = s3;
    }
    head->next = null;
    head = s1;
}
    
```



```

void reverseList( ) {
    s1 = head, s2 = s1.next;
    while(s2 != head) {
        s3 = s2.next;
        s2.next = s1;
        s1 = s2;
        s2 = s3;
    }
    head.next = s1;
    head = s1;
}

```

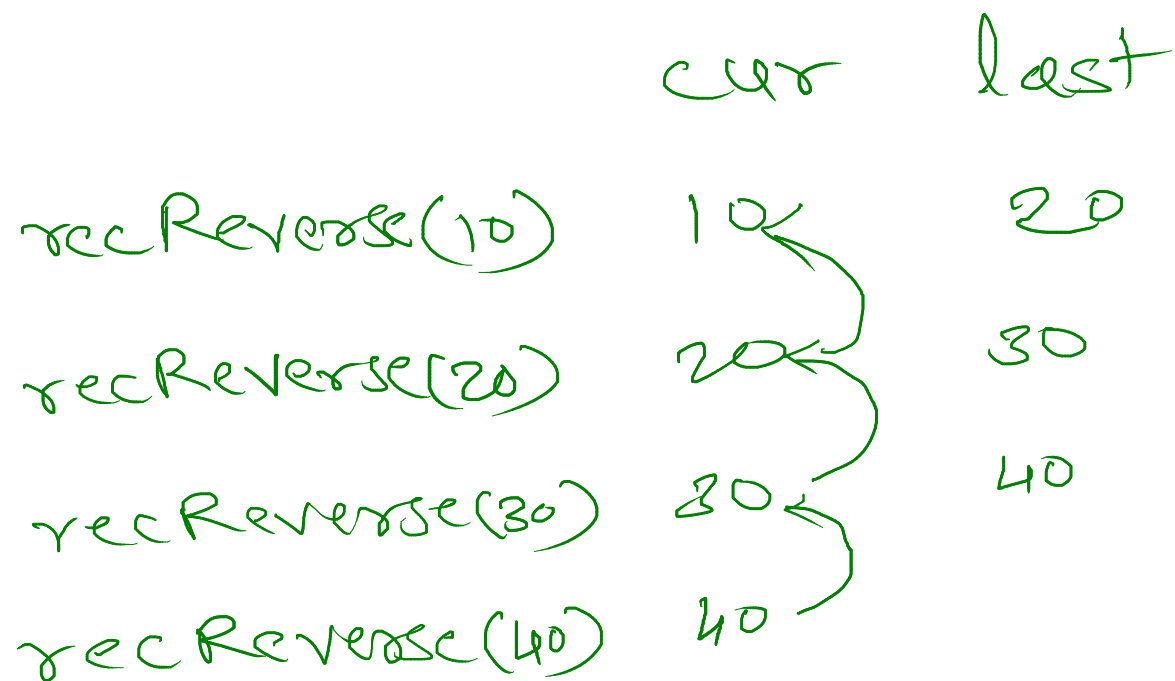
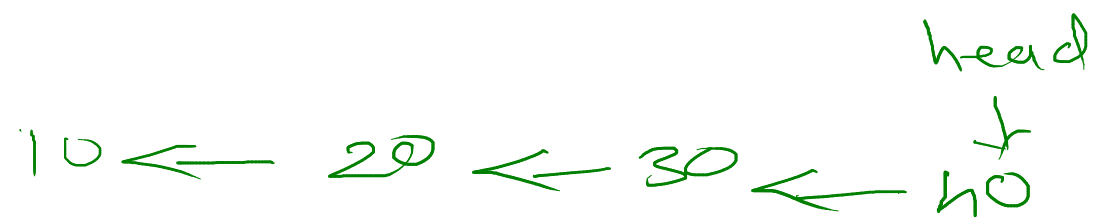
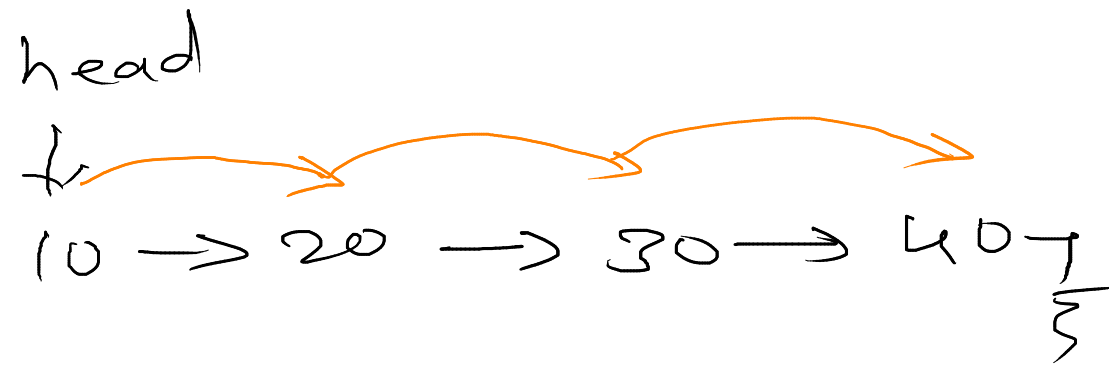


```

void reverseList() {
    s1 = head; s2 = s1.next;
    while (s2 != null) {
        s3 = s2.next;
        s2.next = s1;
        s1.prev = s2;
        s1 = s2;
        s2 = s3;
    }
    head.next = null;
    s1.prev = null;
    head = s1;
}

```

Reverse singly linked list using recursion.



```
Node recReverse(Node cur) {  
    if (cur.next == null) {  
        head = cur;  
        cur.next = null;  
        return cur;  
    }  
    last = recReverse(cur.next);  
    → last.next = cur;  
    cur.next = null;  
    return cur;  
}
```

Sort the singly linked list.

head
↓
22 → 55 → 33 → 44 → 11

```
void selectionSort( ) {  
    Node i, j;  
    for( i = head; i != null; i = i.next ) {  
        for( j = i.next; j != null; j = j.next ) {  
            if( i.data > j.data )  
                swap( i.data, j.data );  
        }  
    }  
}
```

Sort the singly linked list.

head
↓
22 → 55 → 33 → 44 → 11

```
void bubbleSort() {  
    for(i=head; i->next != null; i = i->next) {  
        for(j=head; j->next->next != null; j = j->next) {  
            if(j->data > j->next->data)  
                swap(j->data, j->next->data)  
        }  
    }  
}
```

Check if linked list is palindrome.

- ① traverse list and push all elements on stack.
- ② traverse list elements and pop element from stack one by one, compare them. if all elements are same then list is palindrome else not palindrome.

$$itrs = 2n$$

$$time = O(n)$$

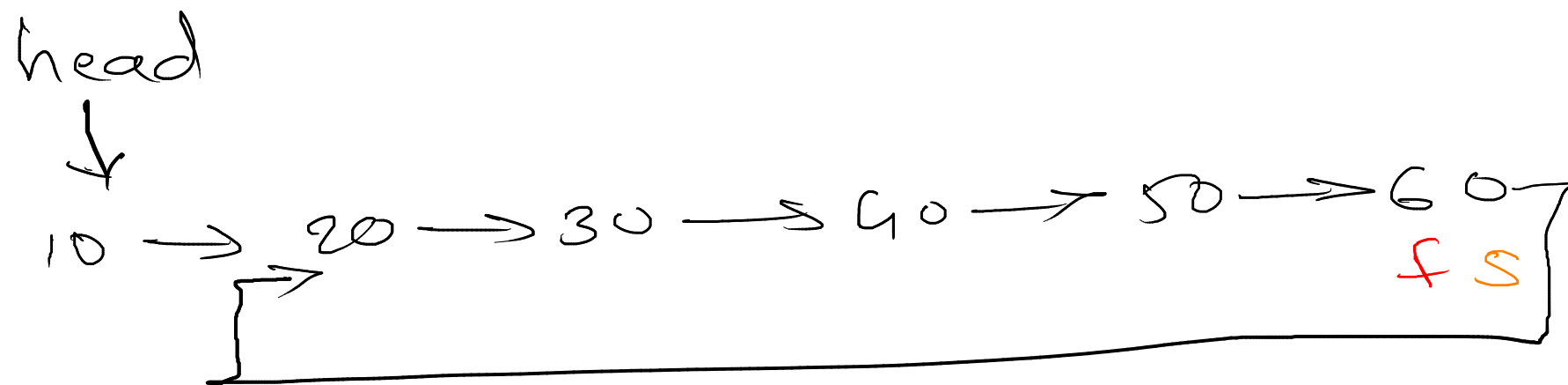
$$aux\ space = O(n)$$

stack ←

```
boolean isPalindrome() {  
    Stack<Integer> s = new Stack<>();  
    for (trav = head; trav != null; trav = trav.next)  
        s.push(trav.data);  
    for (trav = head; trav != null; trav = trav.next) {  
        if (trav.data != s.pop())  
            return false; // not palindrome  
    }  
    return true;  
}
```

}

Check if linked list contains a loop.



```
boolean hasloop() {  
    s = f = head;  
    while (f != null && f.next != null) {  
        s = s.next;  
        f = f.next.next;  
        if (f == s)  
            return true;  
    }  
    return false;  
}
```


BST - Add Node

//1. Create node with given value

//2. if tree is empty

//a. add newnode into root itself

//3. if tree is not empty

//3.1 create trav referance and start at root

//3.2 if value is less than current node data

//3.2.1 if left of current node is empty

//3.2.1.1 add node into left of current node

//3.2.2 if left of current node is not empty

//3.2.2.1 go on left side of current

//3.3 if value is greater or equal than current node data

//3.3.1 if right of current node is empty

//3.3.1.1 add node into right of current node

//3.3.2 if right of current node is not empty

//3.3.2.1 go on right side of current

//3.4 repeat step 3.2 and 3.3 till node is not added into tree