Linked List - Traversing

trar = head;

- Onhile (trav)= null)
- -> trav= last node 2 while (trow.next = mul)

while 1-trav. next. next i= null) - strav = second last node

Mode trav ;

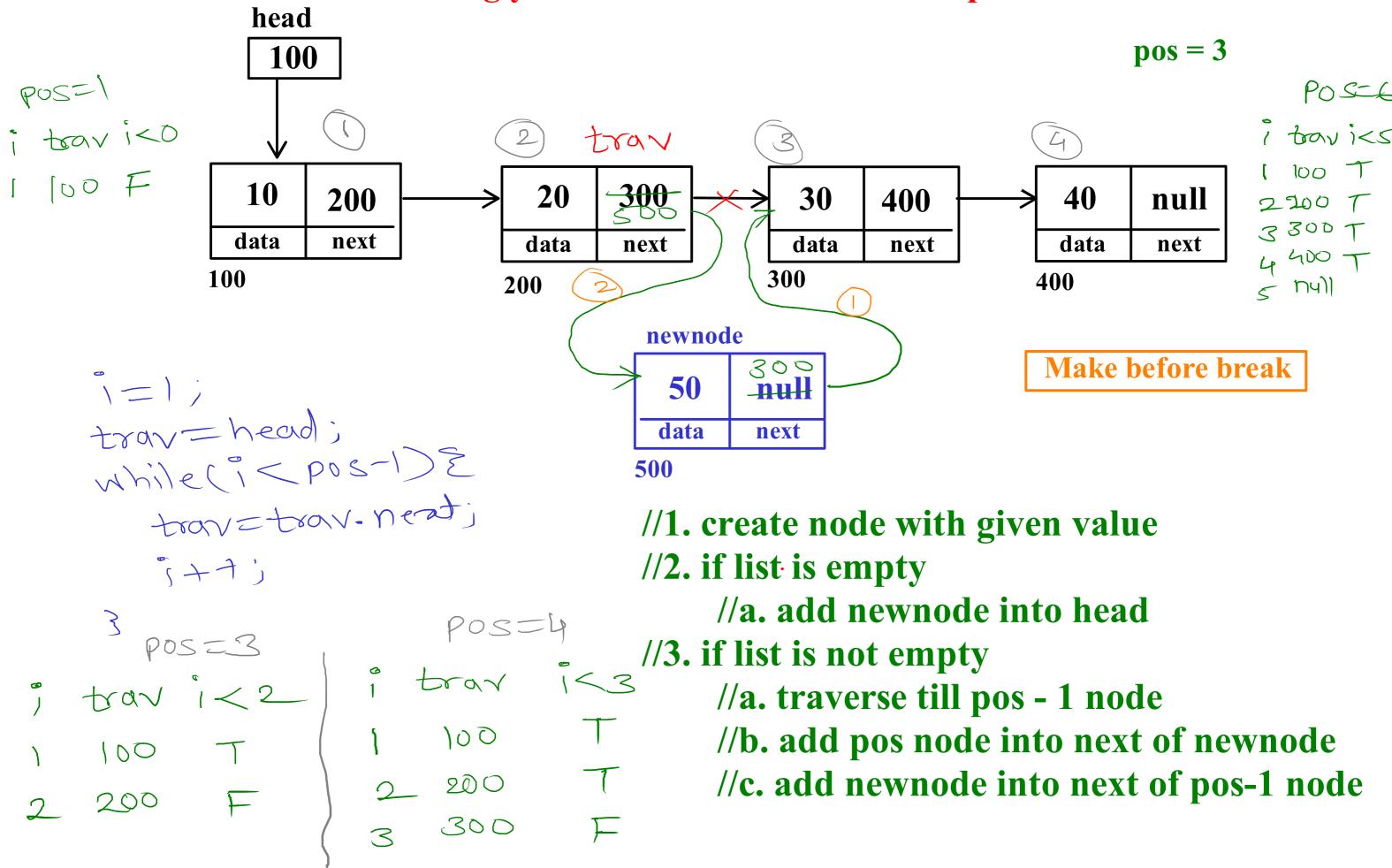
- 1) for (trav=head; trav=mul; trav=trav.nent);
- 2 for (trav=head; trav-next = null; trav=travonext);

trav=head; while(i<pos-1) & trav=trav-next; 「ナナ」

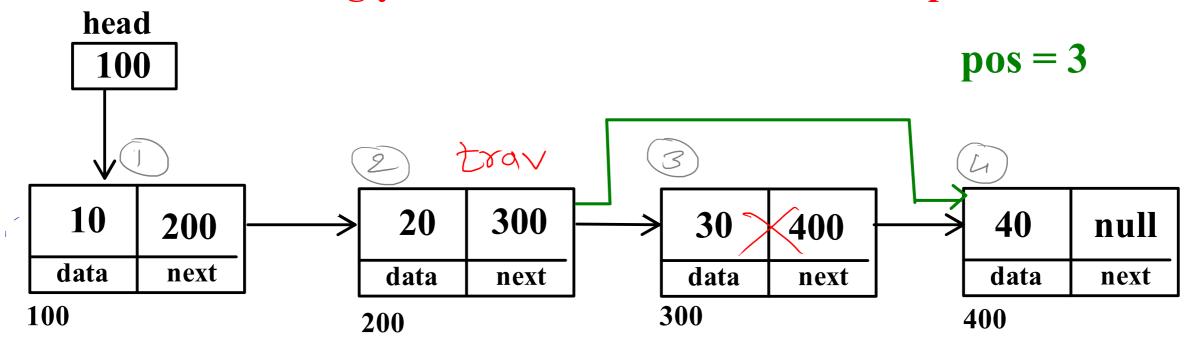
Node trav=head; For(inti=1; i < pos-1; i+t) brav = brav. next;

-> trav = null

Singly Linear Linked List - Add at position



Singly Linear Linked List - Delete at position



//1. if list is empty

// do nothing

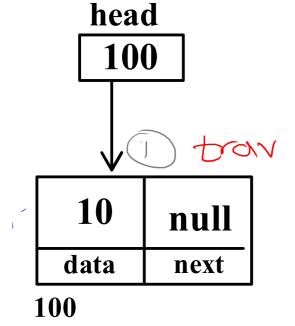
//2. if list has single node

//a. make head equal to null

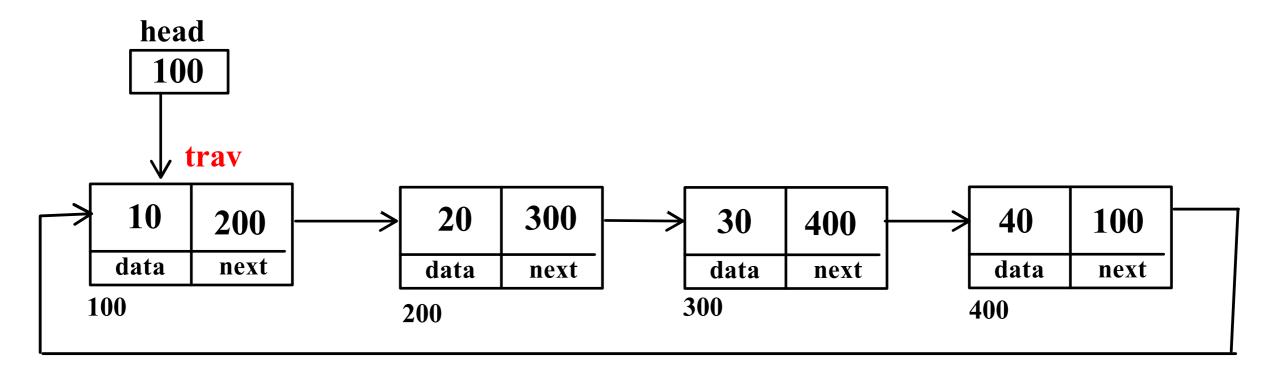
//3. if list has multiple

//a. traverse till pos - 1 node

//b. add pos+1 node into next of pos-1 node



Singly Circular Linked List - Display

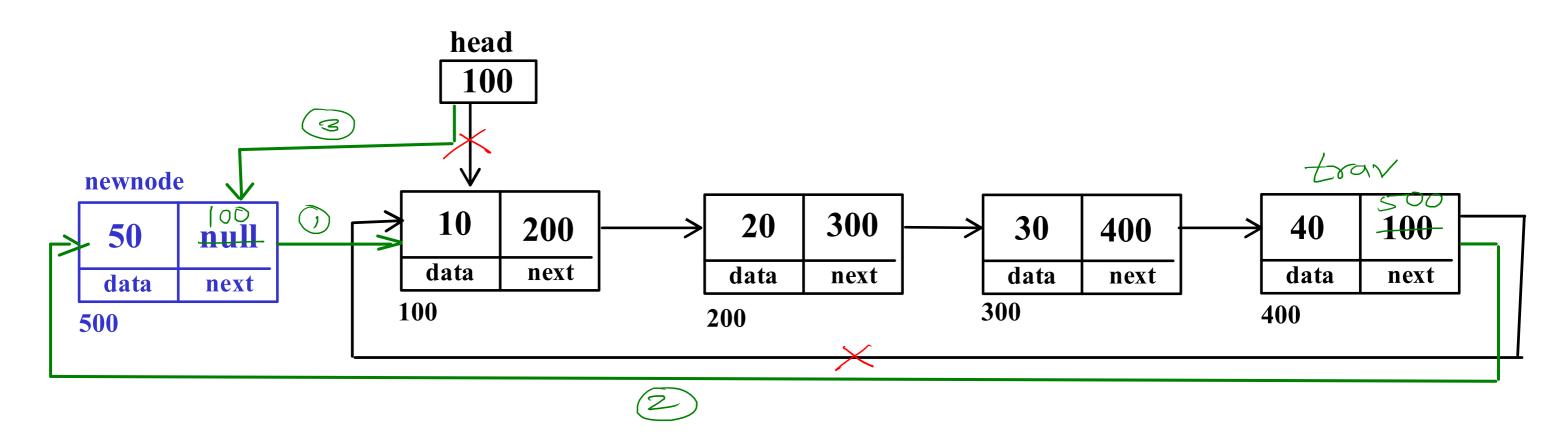


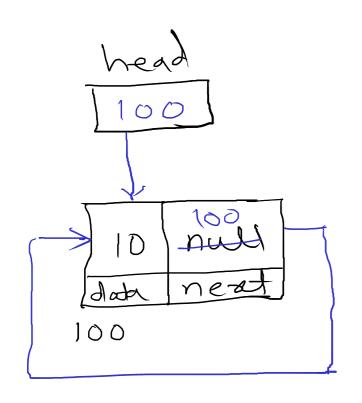
//1. create trav pointer and start at h
//2. print data of current node (trav)
//3. go on next node
//4. repeat step 2 and 3 till last node

**While Ctrav I = head);

- //1. create trav pointer and start at head
- //2. print data of current node (trav)

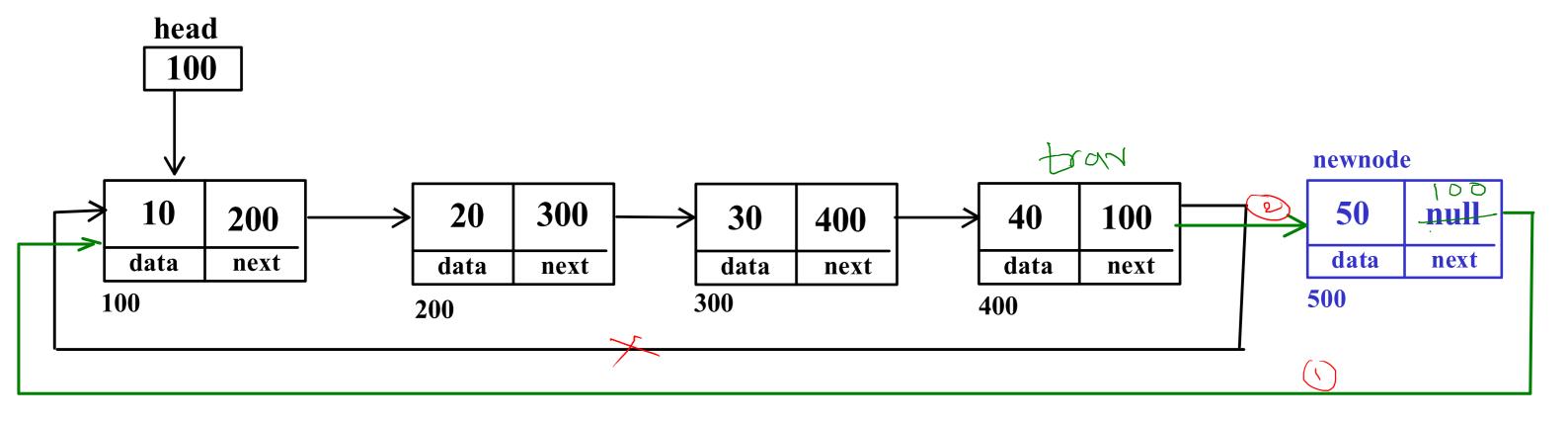
Singly Circular Linked List - Add First

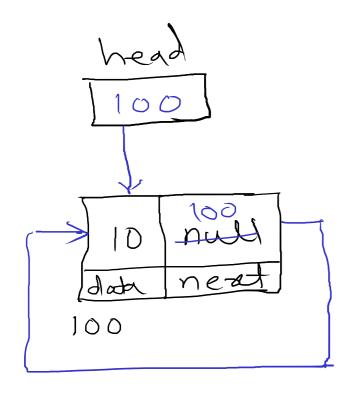




- //1. create node with given value
- //2. if list is empty
 - //a. add newnode into head
 - //b. make list circular
- //3. if list is not empty
 - //a. add first node into next of newnode
 - //b. traverse till last node
 - //c. add newnode into next of last node
 - //d. move head on newnode

Singly Circular Linked List - Add last





//1. create node with given value

//2. if list is empty

//a. add newnode into head

//b. make list circular

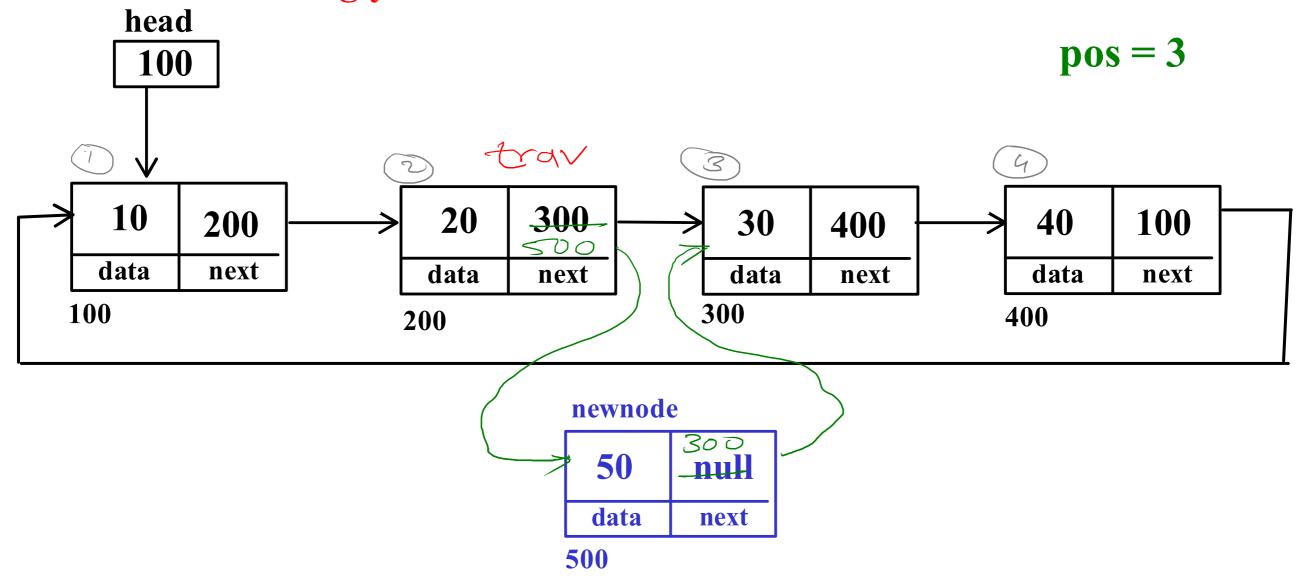
//3. if list is not empty

//a. add first node into next of newnode

//b. traverse till last node

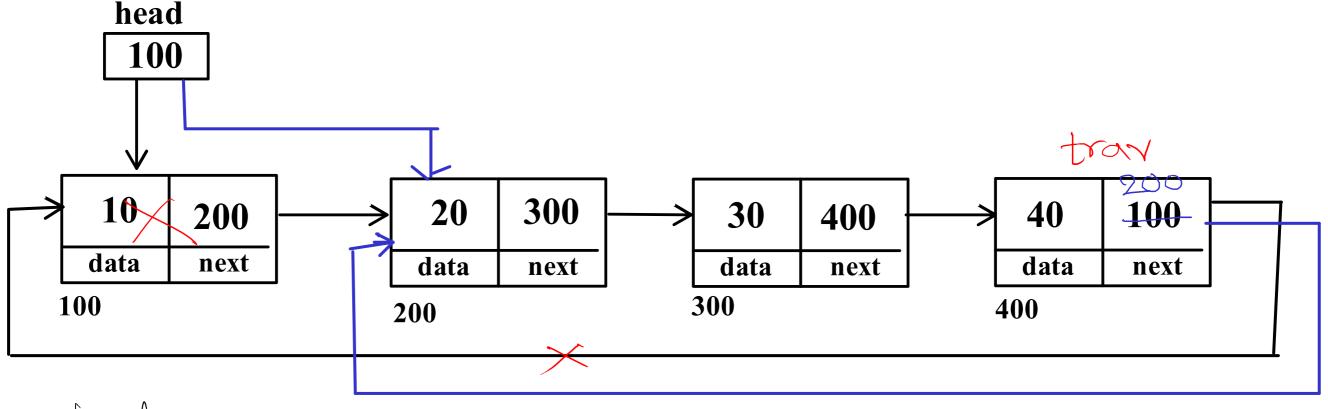
//c. add newnode into next of last node

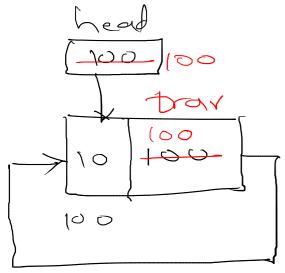
Singly Circular Linked List - Add at Position



- //1. create node with given value
- //2. if list is empty
 - //a. add newnode into head
 - //b. make list circular
- //3. if list is not empty
 - //a. traverse till pos 1 node
 - //b. add pos node into next of newnode
 - //c. add nenwode into next of pos-1 node

Singly Circular Linked List - Del First





trav=head;
while (trav.nest; = head)
trav=trav.nest;
trav.nest=head.nest;
head = head.nest.

//1. if list is empty
// do nothing
//2. if list has single node

//a. make head = null

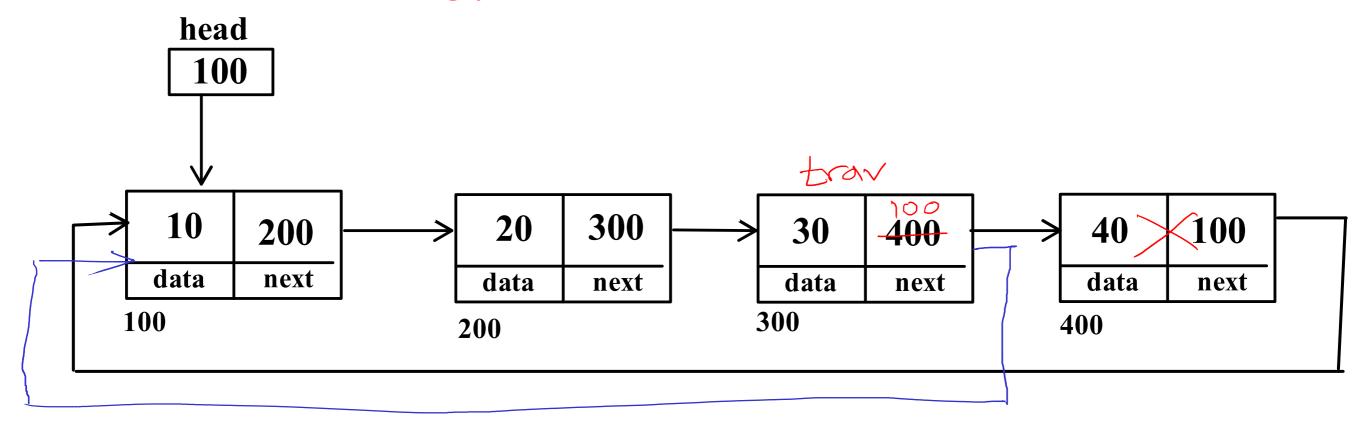
//2. if list multiple nodes

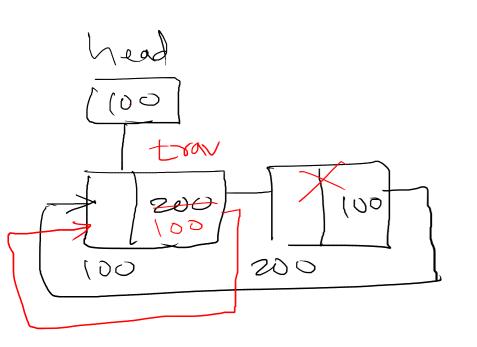
//a. traverse till last node

//b. add second node into next of last node

//c. move head on second node

Singly Circular Linked List - Del Last





//1. if list is empty

// return

//2. if list has single node

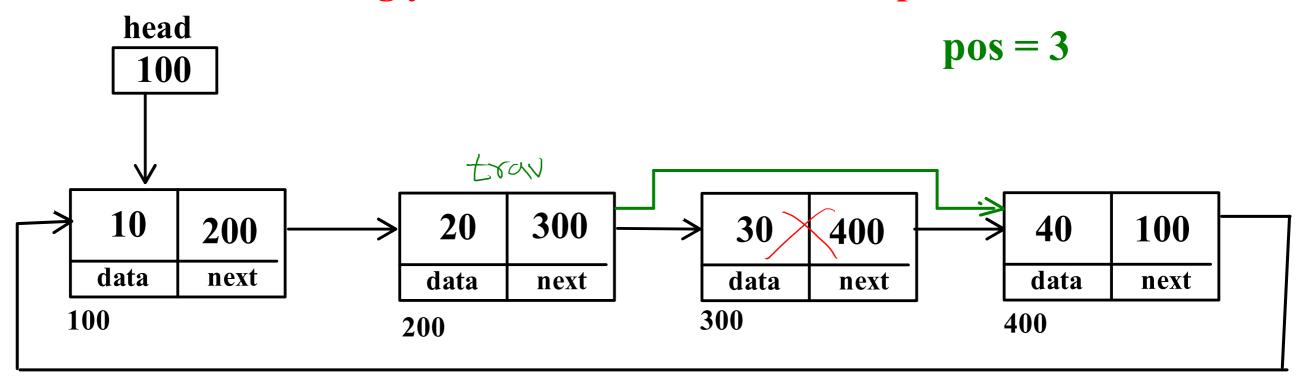
//a. make head = null

//3. if list has multiple nodes

//a. traverse till second last node

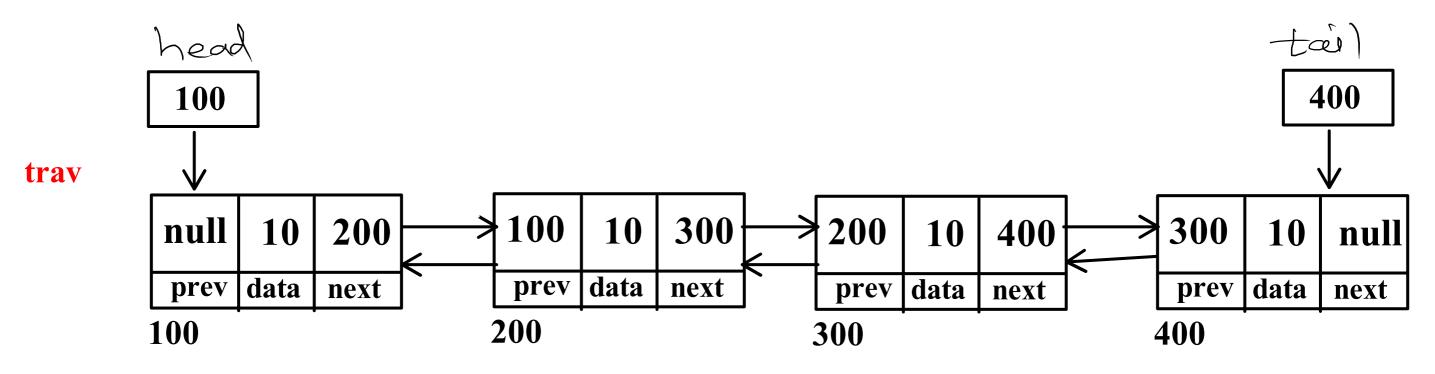
//b. add first node into next of second last node

Singly Circular Linked List - Del pos



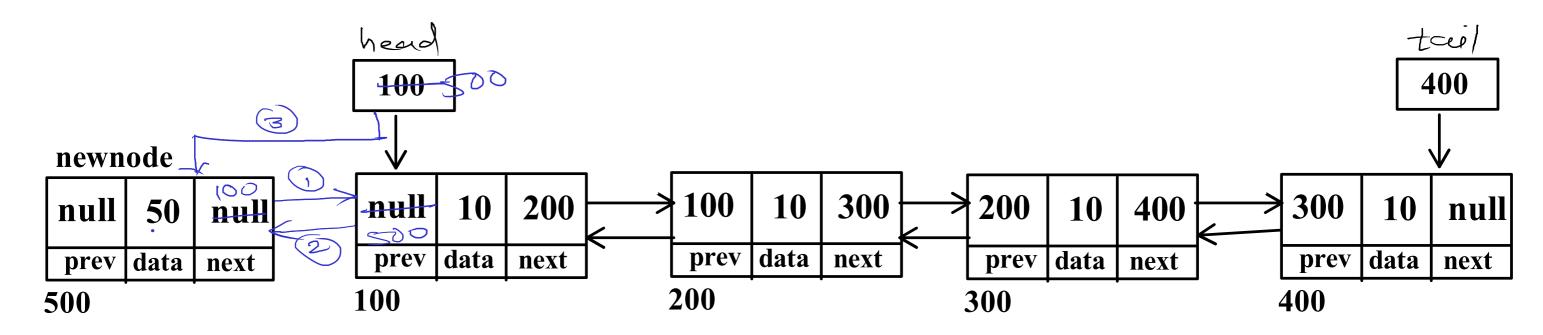
```
//1. if list is empty
    // do nothing
//2. if list has single node
    //a. make head = null
//3. if list has multiple nodes
    //a. traverse till pos -1 node
    //b. add pos + 1 node into next of pos - 1 node
```

Doubly Linear Linked List - Display



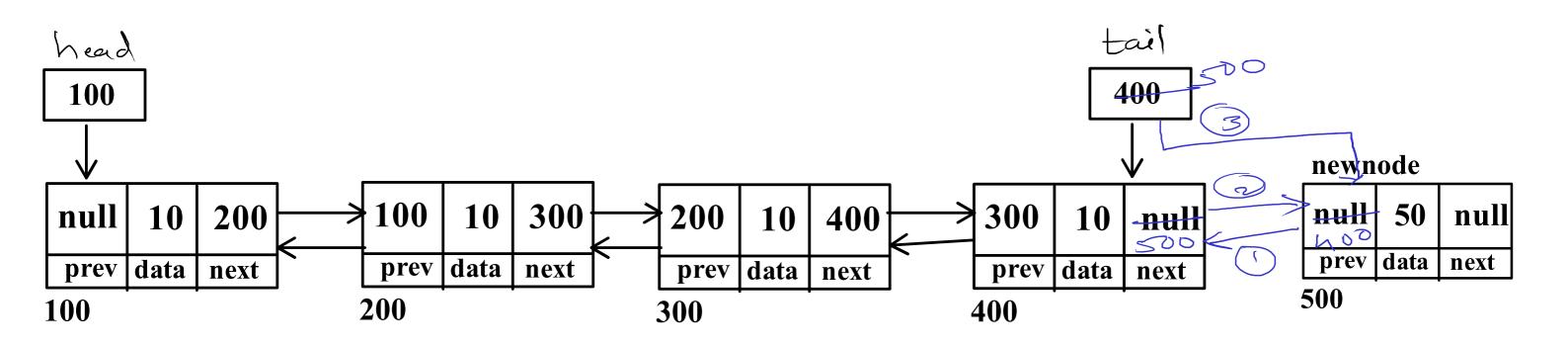
- // forward display
- //1. create trav referance and start at head
- //2. print data of current node
- //3. go on next node
- //4. repeat step 2 and 3 till last node
- // backward display
- //1. create trav referance and start at tail
- //2. print data of current node
- //3. go on prev node
- //4. repeat step 2 and 3 till first node

Doubly Linear Linked List - Add first



```
//1. create node with given value
//2. if list is empty
//a. add newnode into head and tail
//3. if list is not empty
//a. add first node into next of newnode
//b. add newnode into prev of first node
//c. move head on newnode
```

Doubly Linear Linked List - Add Last



- //1. create node with given value //2 if list is empty
- //2. if list is empty
 - //a. add newnode into head and tail
- //3. if list is not empty
 - //a. add last node into prev of newnode
 - //b. add newnode into next of last node
 - //c. move tail on newnode