

Recursion

- calling same function/method within itself
- to use recursion, we must know two things/conditions

1. define formula/process in terms of itself

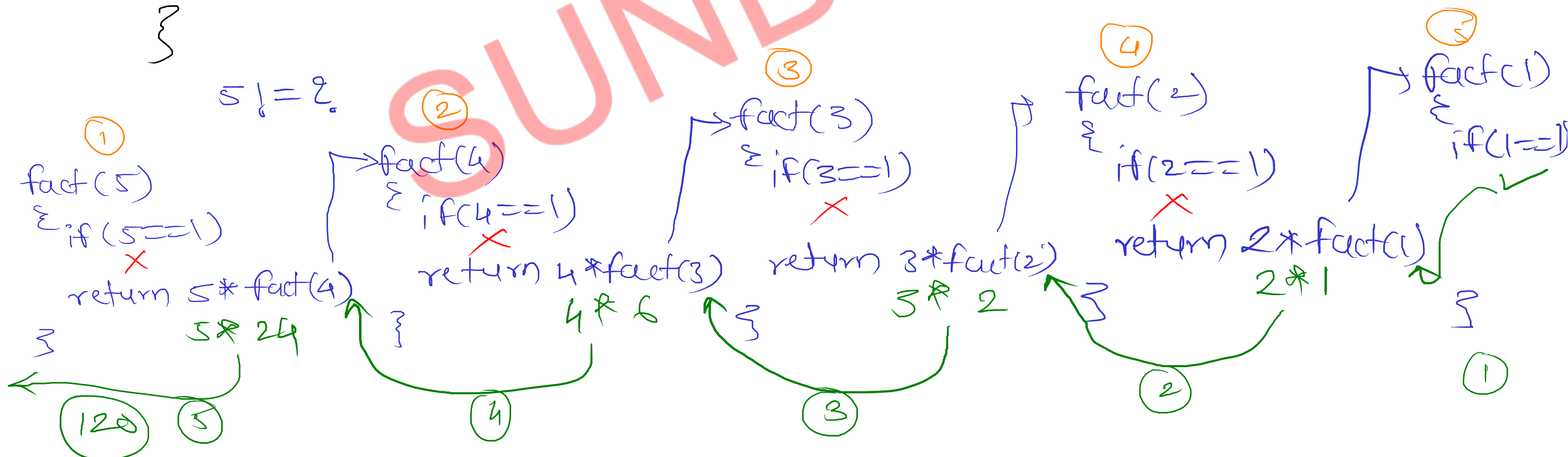
2. terminating condition

```
int fact(int n)
{
    if (n == 1)
        return 1;
    return n * fact(n-1);
}
```

find factorial of number

$$① \quad n! = n * (n-1)!$$

$$② \quad 0! \text{ or } 1! = 1$$

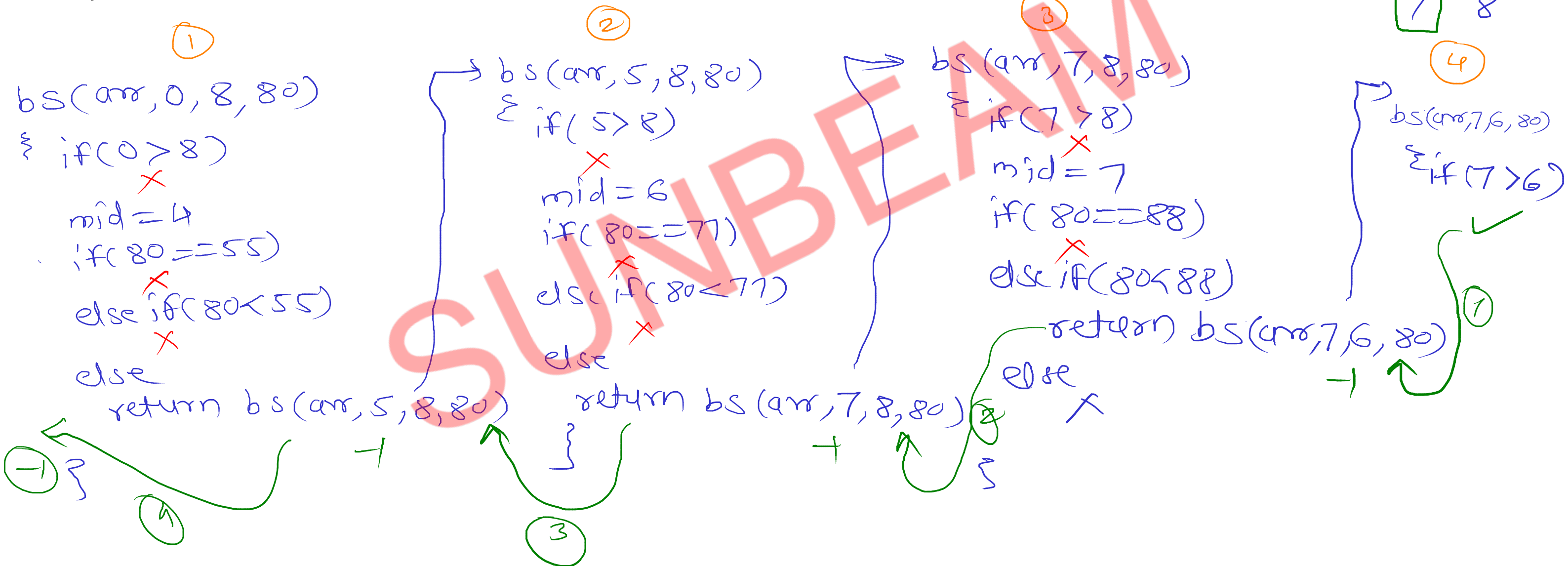


```

public static int binarySearch(int arr[], int left, int right, int key) {
    if(left > right)
        return -1;
    int mid = (left + right)/2;
    if(key == arr[mid])
        return mid;
    if(key < arr[mid])
        return binarySearch(arr, left, mid-1, key);
    else
        return binarySearch(arr, mid+1, right, key);
}

```

11	22	33	44	55	66	77	88	99
0	1	2	3	4	5	6	7	8
					66	77	88	99
					5	6	7	8
						88	99	
						7	8	



Algorithm analysis / Efficiency measurement / Complexities

- finding time and space requirement of an algorithm

1. Time - time required to execute the algorithm (ns, us, ms, s)

2. Space - space required to excute the algorithm inside memory (bytes, kb, mb, ..)

1. Exact analysis

- finding exact space and time of the algorithm
- it depends on some exeternal factors
- time is dependent on type of machine(cpu), no of processes running at that time
- space is dependent on type of machine(architecture), data types

2. Approximate analysis

- finding approximate time and space of the algorithm
- mathematical approach is used to find time and space complexity of the algorithm and it is known as "Asymptotic analysis"
- it also tells about behavior of the algorithm when input is changed or sequence of input is changed
- behaviour of algorithm can be observed into three cases
 1. Best case
 2. Average case
 3. Worst case

to denote time and space complexity
we use Big-O notation

Time Complexity

- count the number of iterations for the loop which is used inside the algorithm
- time required is directly proportional to the iterations of the loop

1. print 1D array on console

```
void print1DArray(int arr, int n){  
    for(int i = 0 ; i < n ; i++)  
        sysout(arr[i]);  
}
```

No. of iterations = n

Time \propto iterations

Time $\propto n$

Time complexity

$$T(n) = O(n)$$

2. print 2D array on console

```
void print2DArray(int arr[][], int m, int n){  
    for(int i = 0 ; i < m ; i++){  
        for(int j = 0 ; j < n ; j++){  
            sysout(arr[i][j]);  
        }  
    }  
}
```

iterations of outer loop = m

iterations of inner loop = n

Total iterations = $m * n$

Time \propto iterations

Time $\propto m * n$

$$T(m, n) = O(m * n)$$

$\therefore m = n$

Time $\propto n * n$

$$T(n) = O(n^2)$$

3. add two numbers

```
int sum(int n1, int n2){  
    return n1 + n2;  
}
```

- time requirement of this algorithm is not dependent on values of n_1 & n_2
- mean it will take constant/fixed amount of time.
- Constant time requirement can be denoted as

$$T(n) = O(1)$$

4. print table of given number

```
void printTable(int n){  
    for(int i = 1 ; i <= 10 ; i++)  
        sysout(n * i);  
}
```

- this loop will execute fixed(10) no. of times.
- Constant time requirement

$$T(n) = O(1)$$

5. print binary of decimal number

2	9
	4
	2
	1

1
0
0
1

```
void printBinary(int n){
    while(n > 0){
        sysout(n % 2);
        n = n / 2;
    }
}
```

n	n > 0	n % 2
9	T	1
4	T	0
2	T	0
1	T	1
0	F	

$$(9)_{10} = (1001)_2$$

$$n = 9, 4, 2, 1$$

$$= n, n/2, n/4, n/8$$

$$= n/2^0, n/2^1, n/2^2, \dots$$

$$n/2^i$$

no. of iterations

\therefore for $n=1$ last time loop will be executed

$$n/2^i = 1$$

$$n = 2^i$$

$$\log 2^i = \log n$$

$$i \log 2 = \log n$$

$$i = \frac{\log n}{\log 2}$$

Time \propto iterations

$$\text{Time} \propto \frac{\log n}{\log 2}$$

Time Complexity \downarrow

$$T(n) = O(\log n)$$

Time complexities : $O(1)$, $O(\log n)$, $O(n)$, $O(n \log n)$, $O(n^2)$, $O(n^3)$, ... $O(2^n)$, ...

modification : '+' or '-'

--> time complexity will be in terms of n

modification : '*' or '/'

--> time complexity will be in terms of $\log n$

$\text{for}(i=0; i < n; i++) \rightarrow O(n)$

$\text{for}(i=n; i > 0; i--) \rightarrow O(n)$

$\text{for}(i=0; i < n; i+=2) \rightarrow O(n)$

$\text{for}(i=n; i > 0; i/=2) \rightarrow O(\log n)$

$\text{for}(i=1; i \leq n; i*=2) \rightarrow O(\log n)$

$\text{for}(i=1; i \leq 20; i++) \rightarrow O(1)$

$n=9 \rightarrow 9, 4, 2, 1$ } 4 itrs
 $n=9 \rightarrow 1, 2, 4, 8$ }

$\text{for}(i=0; i < n; i++)$
 $\text{for}(j=0; j < n; j++) \rightarrow O(n^2)$

$\text{for}(i=0; i < n; i++)$ } $-n$
 $\text{for}(j=0; j < n; j++)$ } $-n$
 $\text{for}(i=0; i < n; i++)$ } $-n$
 $\text{for}(j=1; j < n; j*=2)$ } $-\log n$

Time $\propto 2^n$
 $T(n) = O(n)$

$T(n) = O(n \log n)$

Space Complexity

- finding approximate space required to execute an algorithm

Total space = **Input space** + **Auxillary space**
(space of actual input/data) (space required to process actual data/input)

search key into array (linear search)

```
int linearSearch(int arr[], int n, int key){  
    for(int i = 0 ; i < n ; i++)  
        if(key == arr[i])  
            return i;  
    return -1;  
}
```

input variable = arr
processing variable = n, key, i

input space = n

Auxillary space = 3

Total space = n + 3

$\therefore n \gg \gg \gg 3$

Auxillary space Analysis

processing variable = n, key, i

Auxillary space = 3

$AS(n) = O(1)$

space \propto n

$S(n) = O(n)$

Searching Algorithms Analysis

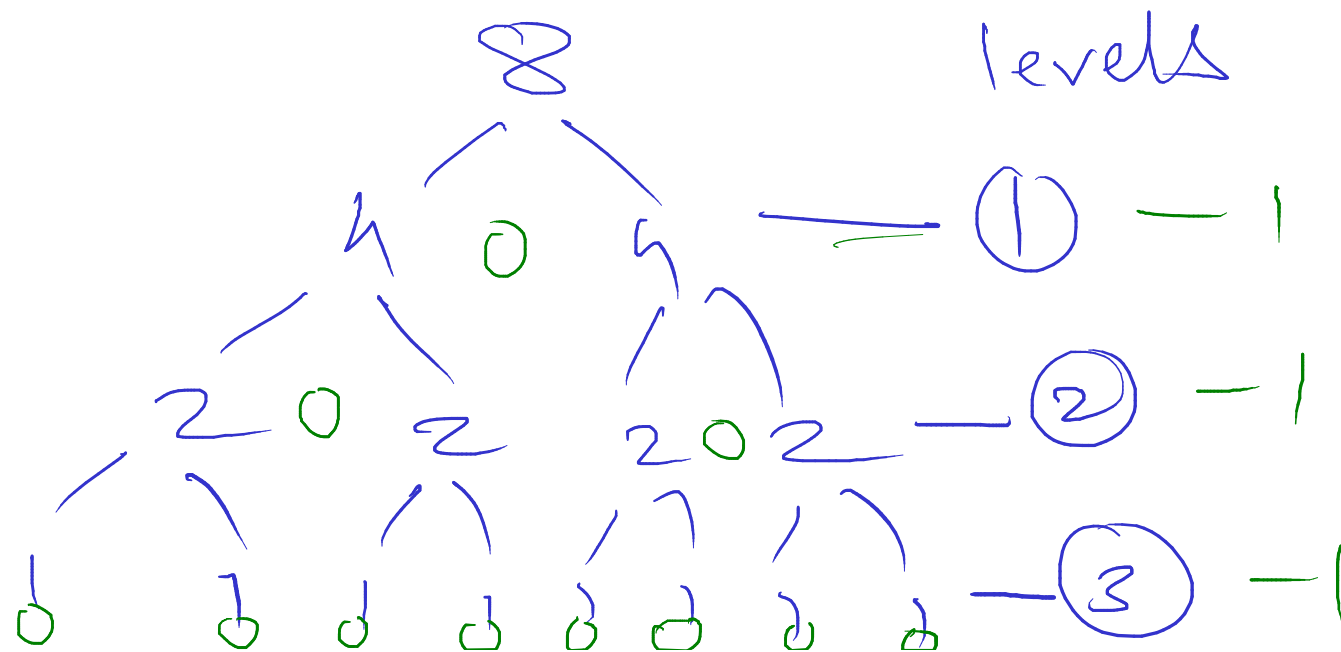
- for searching and sorting algorithms, we count number of comparisons
- time is directly proportional to number of comparison

Linear Search

Best case : key is found in first few comparison : $O(1)$
Avg case : key is found in middle positions : $O(n)$
Worst case : key is found in last few comparisons : $O(n)$
key is not found

Binary Search

Best case : key is found in first few comparison : $O(1)$
Avg case : key is found in middle positions : $O(\log n)$
Worst case : key is found in last few comparisons : $O(\log n)$
key is not found



$$n = 2^l$$
$$l = \frac{\log n}{\log 2}$$
$$T(n) = O(\log n)$$

Algorithm Implementation Approches

Any algorithm can be implemented using two approches

1. Iterative approach

- loops are used

```
int fact(int n)
{
    int fact=1;
    for(i=1; i<=n; i++)
        fact *= i;
    return fact;
}
```

Time \propto no. of iterations

$$T(n) = O(n)$$

2. Recursive approach

- recursion is used

```
int fact(int n)
{
    if(n==1)
        return 1;
    return n * fact(n-1);
}
```

Time \propto no. of recursive calls

$$T(n) = O(n)$$