



JEREMIA LO

Product & Experience Designer

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Experience



Augmented Perception Lab

Fall 2021 - Present

AR/UX Designer | NASA SUITS Challenge

- Developing an AR spacesuit display & voice user interface with HoloLens2 under the guidance of NASA engineers
- Selected to present at Johnson Space Center in May as a SUITS Challenge finalist



eHeart Lab x ETUDES Center

Fall 2021

UX Researcher | Interactive Fanfiction Study

- Devised & conducted user studies/interviews to understand how to best support transgender youth with creative methods
- Prototyped & deployed a Webflow site to receive virtual feedback on set-up process

Projects



Friends Weekly Zine

Summer 2020

Editorial & Social Media Designer

- Organized 24 artists & writers to produce an independent magazine for charity
- Designed layouts for 110-page magazine and created promotional graphics using Indesign, Illustrator, and Photoshop

Skills



Design

Interaction Design
User Experience
User Research
Print Design
Animation
Storyboarding



Software

Adobe CC
Blender
Figma
Maya
Procreate
Unity



Coding

C/C#
HTML/CSS
JavaScript
Python
R
SML

Education



Carnegie Mellon University

Pittsburgh, PA

Bachelor of Cognitive Science 2023

Add'l Major in Human-Computer Interaction

GPA 3.37/4.00

Game Creation Society | UX/UI Designer
Cognitive Science Board | Executive Member
Design for America | UX Designer & Researcher