Sundaram Ananthanarayanan

https://sundaram.io/about-me

me@sundaram.io +1(650)-666-9264

EDUCATION

• Stanford University

Master of Science in Electrical Engineering; GPA: 3.9/4.0

Stanford, CA

Sep. 2012 - Jun. 2014

• College of Engineering, Guindy, Anna University

Bachelor of Engineering in Information Technology; GPA: 9.32/10.0

Chennai, India Aug. 2008 – June. 2012

WORKING EXPERIENCE

Netflix

Los Gatos, CA

Staff Software Engineer, Data Platform

Dec 2019 - Present

- Mantis: Mantis is a stream processing engine developed at Netflix, designed to address the unique challenges posed by operational data. Over the past couple of years, I have been leading its development.
 - Transitioned Mantis from Apache Mesos to Kubernetes with an innovative architecture. Guided a team of senior engineers from prototype to production and open-sourcing.
 - Reduced annual compute costs by millions through ML-based container optimizations.
 - Championed Mantis adoption to other companies including Stripe.
- Flink: I have also contributed to the Flink ecosystem at Netflix a stream processing engine for analytical needs.
 - Created a system enabling users to backfill Flink pipelines using Apache Iceberg without code changes, eliminating the need to maintain separate batch jobs during outages.
 - Designed the system to mimic Kafka properties when reading from Data Lakes, ensuring effortless integration.
 - The system has been adopted by hundreds of pipelines within Netflix. Helped open-source the project, now utilized by other companies using Apache Iceberg.

• Uber

San Francisco, CA

May 2016 - Dec 2019

Senior Software Engineer II, Developer Platform

- SubmitQueue: 1000s of engineers committing changes concurrently to a repository leads to frequent master breakages. Explored & conceived a new system called *SubmitQueue* that guarantees an always-green master at scale. At Uber, *SubmitQueue* handles 1000s of commits/hr submitted by 1000s of engineers every day.
 - Led a team of 5 engineers to build the system: reading papers on state-of-the-art techniques used in similar domains such as Databases, experimented with various approaches to find a scalable solution, & architected the system to handle 1000s of changes/hr.
 - Published a research paper presenting the design & implementation of SubmitQueue at Eurosys'19.
- \circ uCI: Because existing open-source CI systems such as Jenkins did not scale to Uber's needs, I helped build uCI- a distributed system to handle reliable execution of millions of stateful tasks every day on 1000s of CI machines.
 - Led a team of 6 engineers to design a state-of-the-art cluster scheduler that handles faults gracefully (reliability), exploits data locality to come up with optimal placements (performance), scales horizontally on every layer (scalability), and finally guarantees isolation at task/resource levels.

• Baidu Research Silicon Valley AI Lab

Sunnyvale, CA

 $Software\ Engineer$

Jan 2016 - May 2016

• **Speech Recognition**: Designed & productionized deep-learning based Speech Recognition APIs which power Android apps such as TalkType.

• Twitter Inc

San Francisco, CA

Software Engineer

Jun 2014 - Jan 2016

• AddressBook Infrastructure: Engineered a system to store and retrieve contacts from the phone books of Twitter's 300M+ Monthly Active Users (MAUs).

Ancient History

Microsoft

Software Engineering Intern, Kernel Core

Redmond, WA

Jun 2013 - Sep 2013

• Google Summer of Code

Worked on Metalink Support for Google Chrome

Chennai, India Jun 2012 - Sep 2012

• University of Waterloo

Research Intern - Worked on design & application of One-Instruction Processors

Waterloo, Canada Apr. 2011 – June. 2011

SELECTED PUBLICATIONS

- [1] **Sundaram Ananthanarayanan**, Masoud Saeida Ardekani, et al. "Keeping Master Green at Scale". *EuroSys Conference 2019, Dresden, Germany*.
- [2] Dario Amodei, **Sundaram Ananthanarayanan**, et al. "Deep Speech 2 : End-to-End Speech Recognition in English and Mandarin". *International Conference on Machine Learning, ICML 2016*.

SELECTED TALKS

- Backfilling Streaming Data Pipelines using Kappa Architecture
 - Databricks Data + AI Summit, June 2022
 - o LinkedIn, March 2022
 - o Flink Forward, Nov 2021
- Keeping Master Green at Scale
 - o Twitter, Jan 2022
 - o Google Journal Club, May 2019
 - o Facebook, Jan 2019

SKILLS

- Languages: Java, Python, Scala, C++
- Interests: Distributed Systems, Stream Processing, Machine Learning, Reinforcement Learning