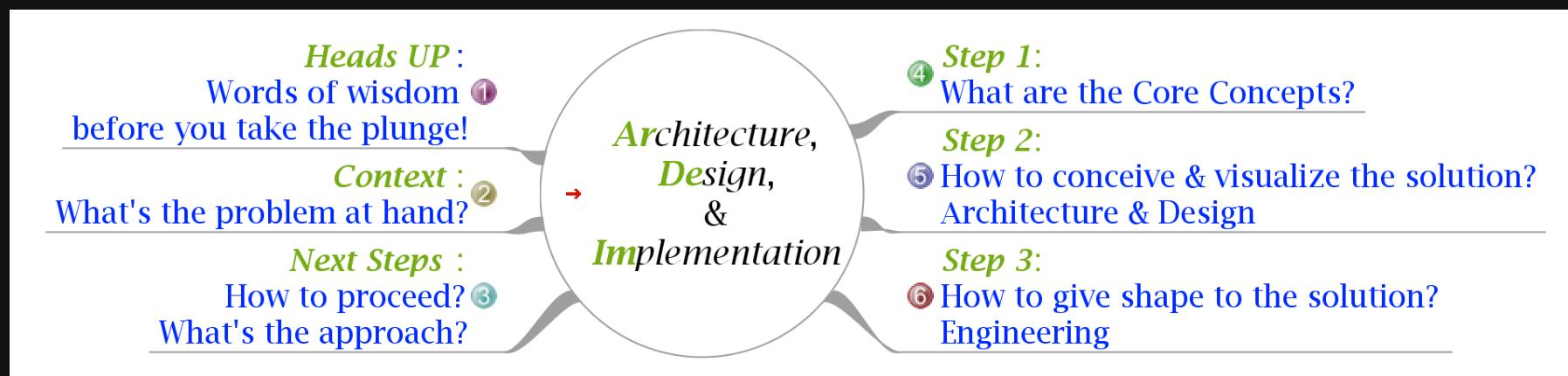


ArDelM v5

(Ar)chitecture, &
(De)sign, &
(Im)plementation

- A How-To journey from a Single Line Requirement to Release -

- Lay of the Land -

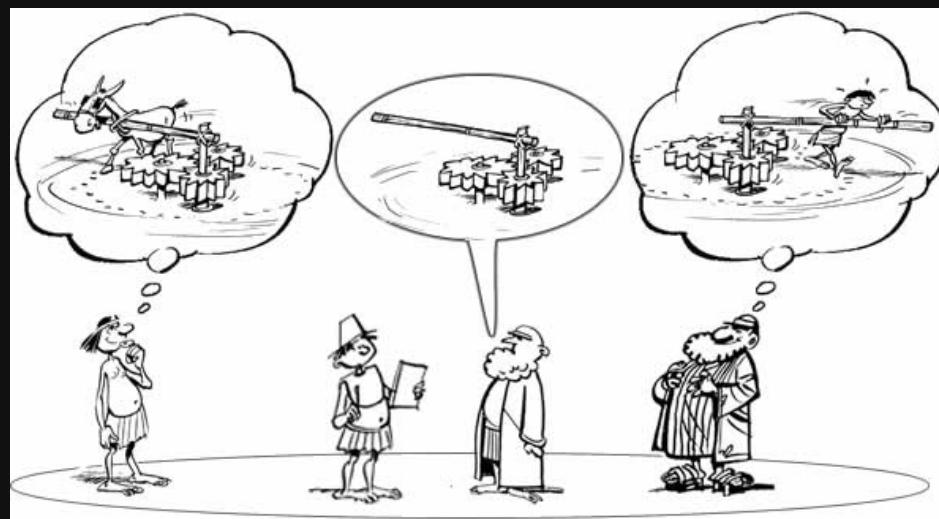


Heads UP!

details

Heads UP!

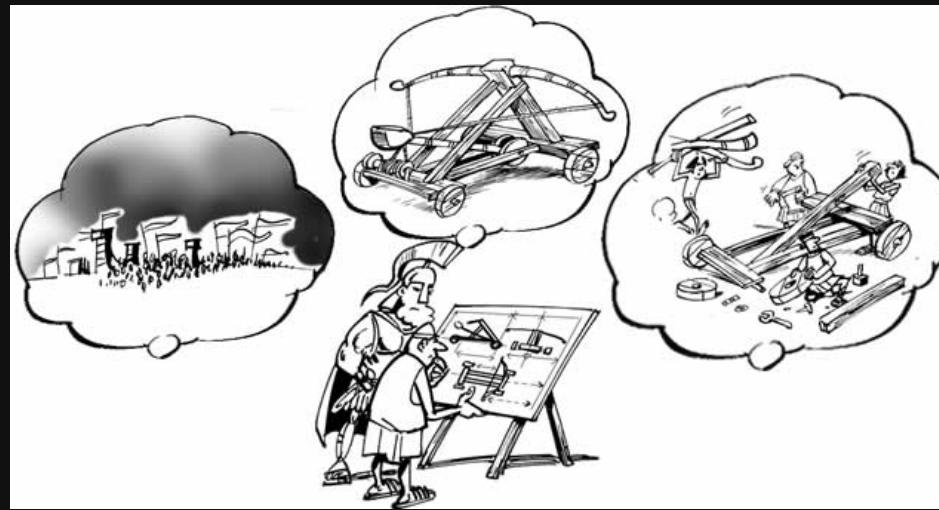
What you think is what you get!



Specific & relevant details helps you think through a better

Heads UP!

Prespectives & Concerns Differ!



Understand Business Needs vs Functionalities vs Implementation

from "The Stakeholder Paradox"

Context

THE TEAM!



Context

BUILD A PDP WEB UI POWERED BY PUBLIC FACING PRODUCT, PRICE SERVICES



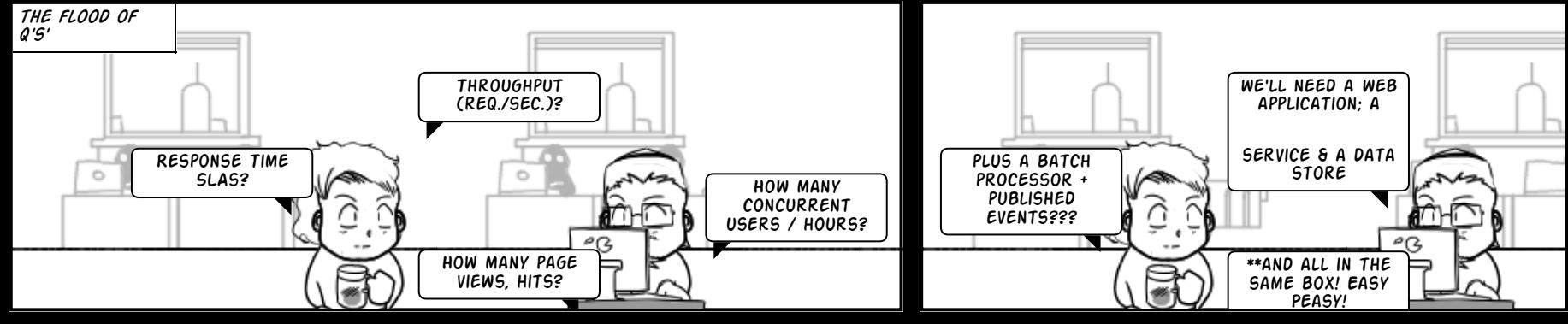
Context

... CONTD : BUILD A PDP WEB UI POWERED BY PUBLIC FACING PRODUCT, PRICE SERVICES



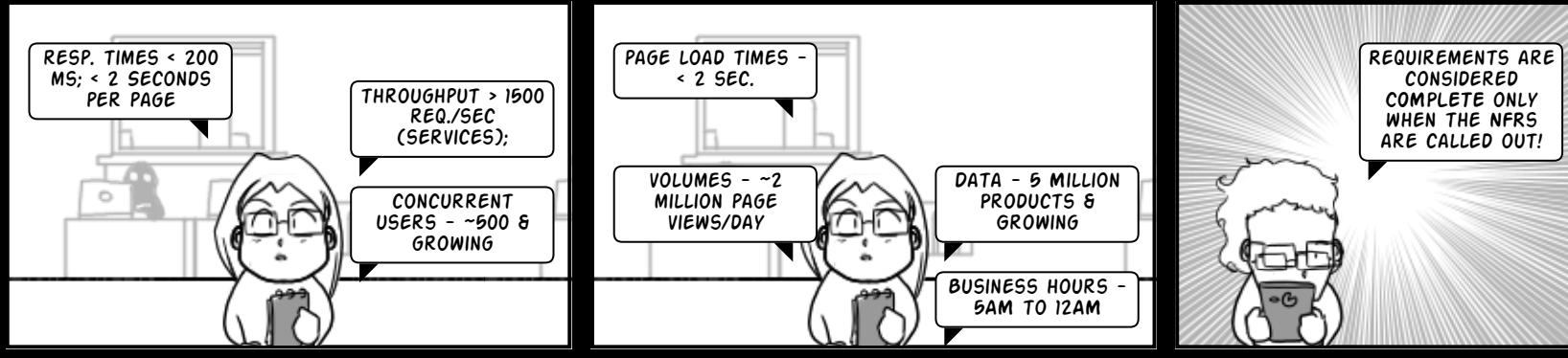
Context

... CONTD : BUILD A PDP WEB UI POWERED BY PUBLIC FACING PRODUCT, PRICE SERVICES



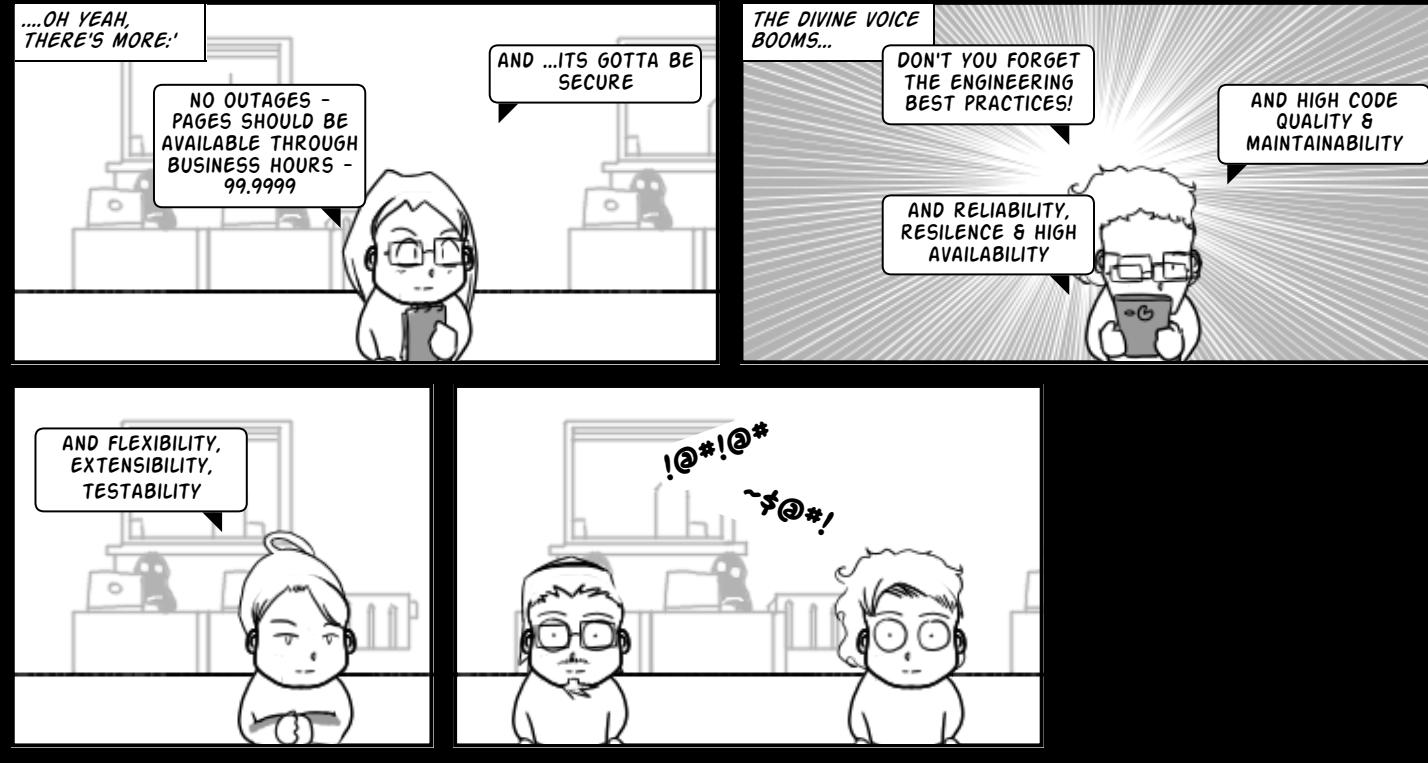
Context

... CONTD : BUILD A PDP WEB UI POWERED BY PUBLIC FACING PRODUCT, PRICE SERVICES



Context

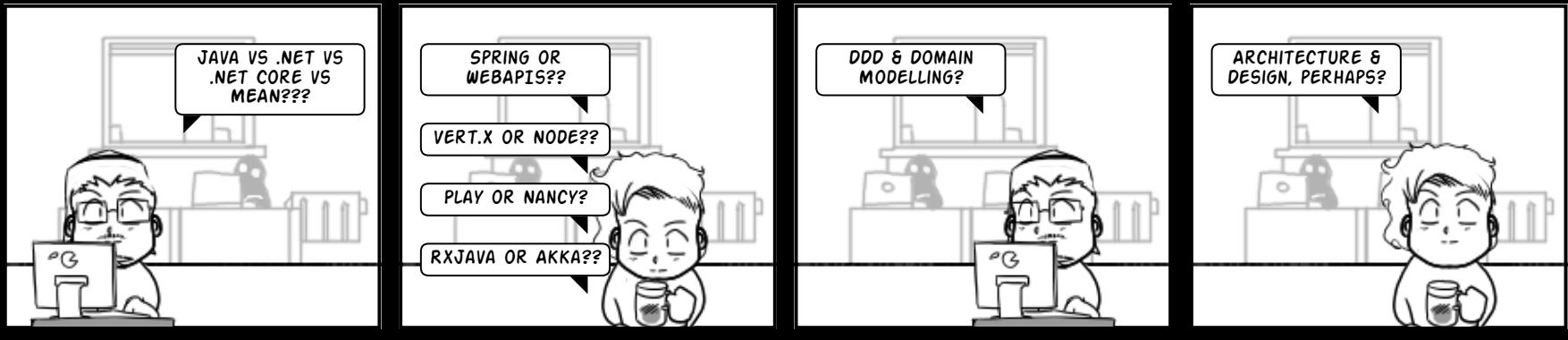
WAIT A MIN ... THERE'S MORE



Whew! So, What Next?

Next Steps

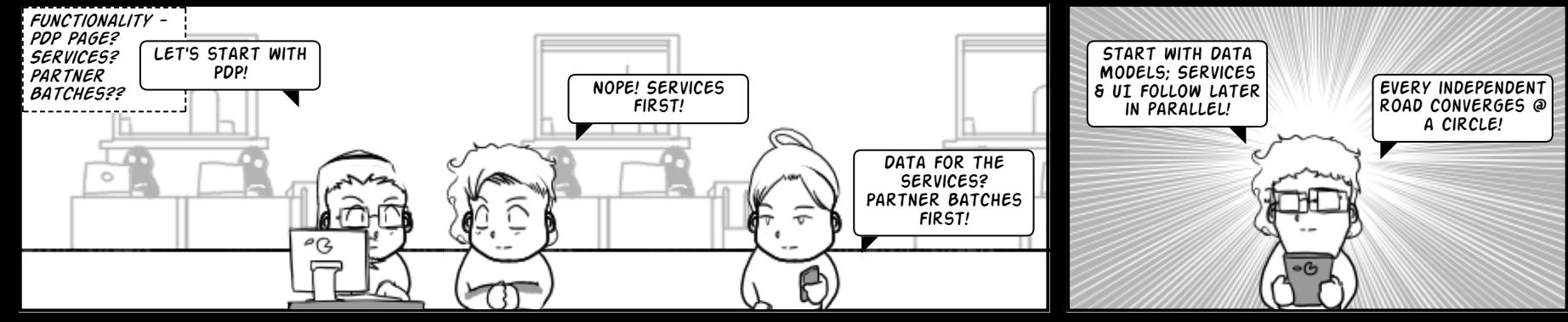
TOO MUCH TO CHEW! WHERE DO WE START??!



- Build Functionality first, then iterate addressing the NFRs -

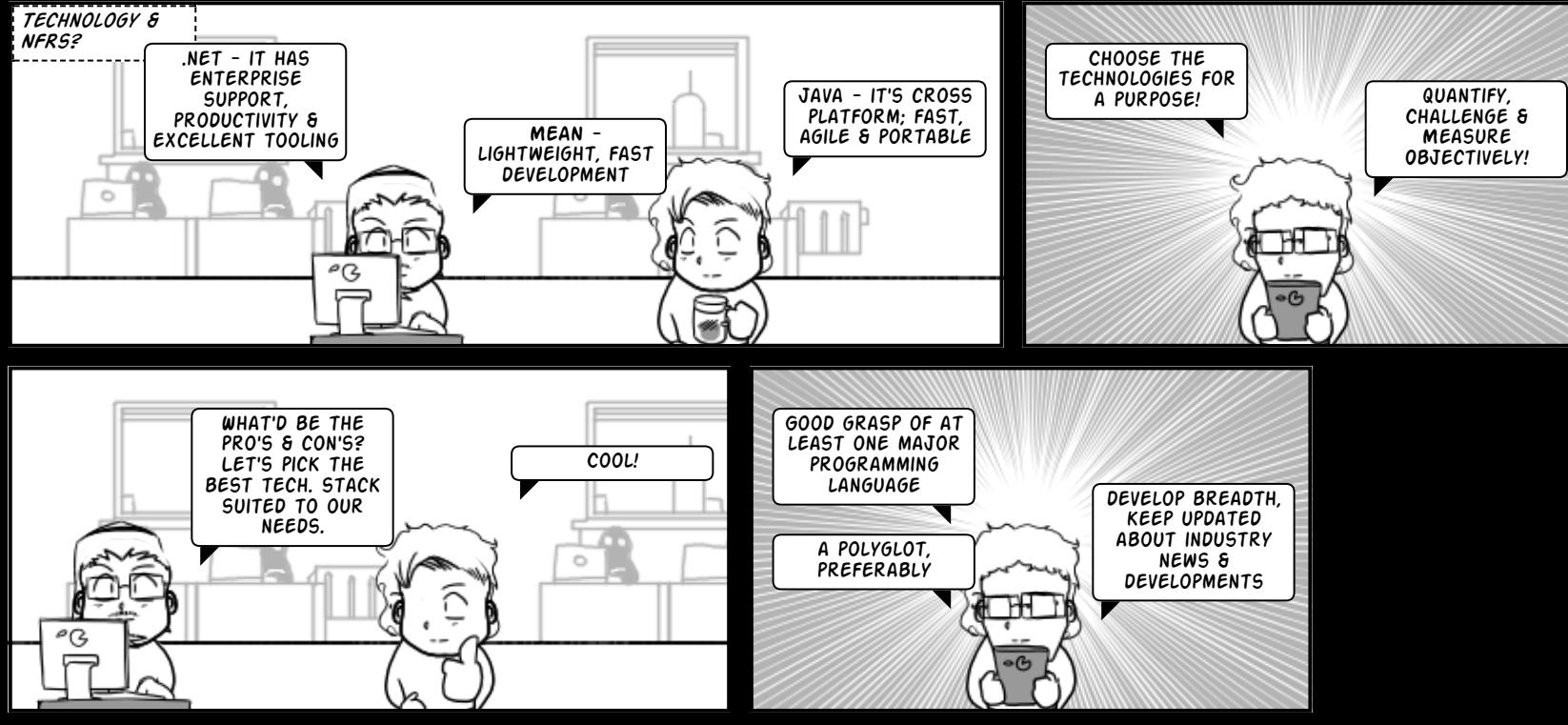
Next Steps

FUNCTIONALITY FIRST



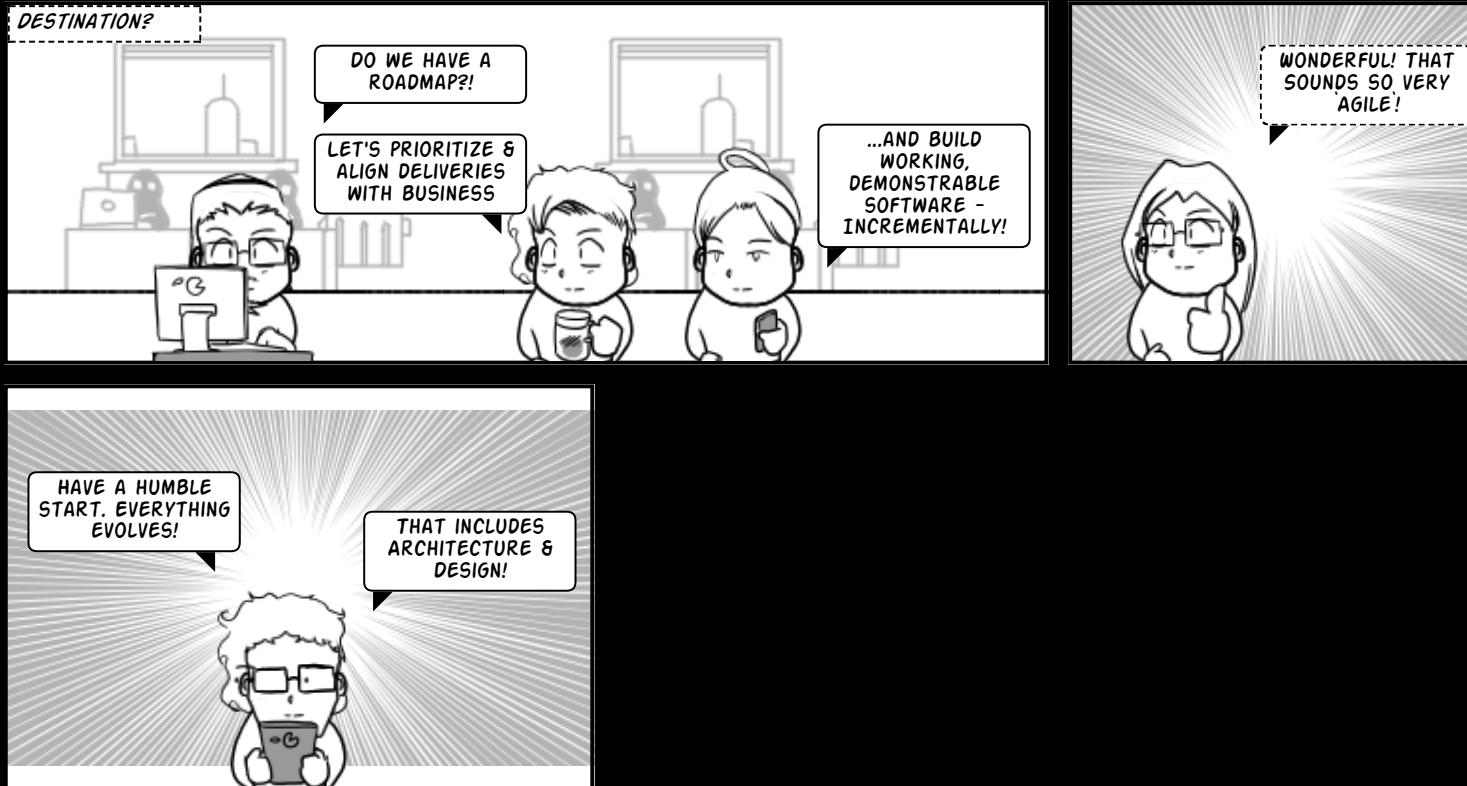
Next Steps

TECHNOLOGY NEXT...



Next Steps

DON'T LOSE SIGHT OF THE DESTINATION!



- Fret Not! Help is not far! -

Next Steps

Data first, Design & Implementation follows next...

Core Concepts

- TDD, BDD, DDD

Architecture & Design

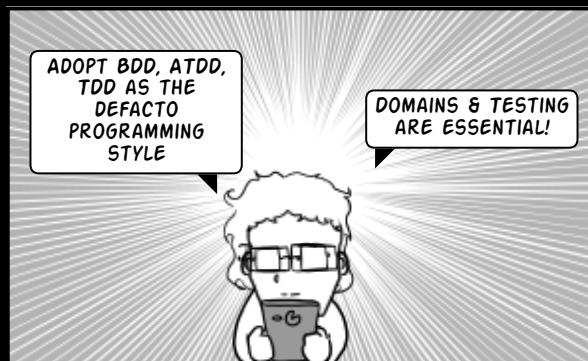
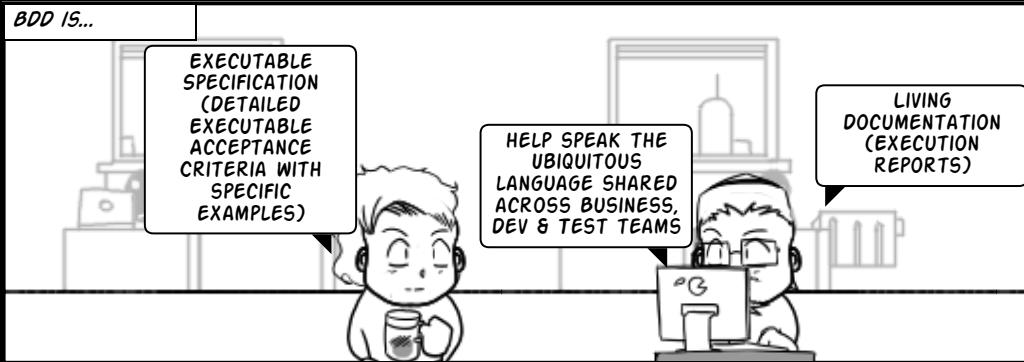
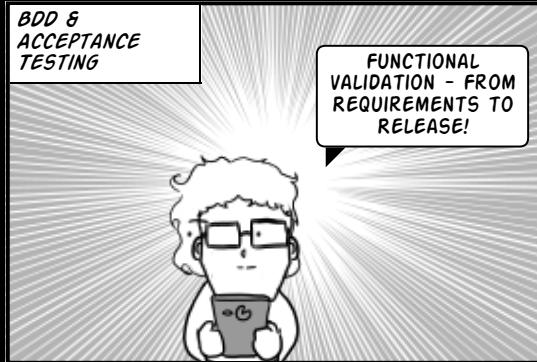
- Architectural Styles & Views
- Technology Selection (How & Why)
- Polyglot DataStores
- NFRs & Tradeoffs

Engineering

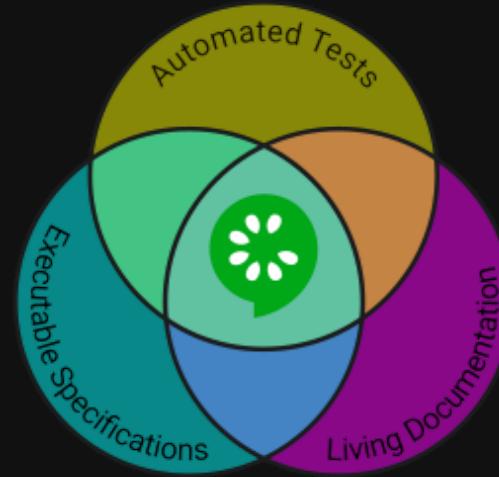
- Best Practices
- Design Patterns
- Design Principles (SOLID)
- Code Smells
- CI-CD & DevOPS first culture
- Programming Paradigms (Functional, Imperative)

Core Concepts ...

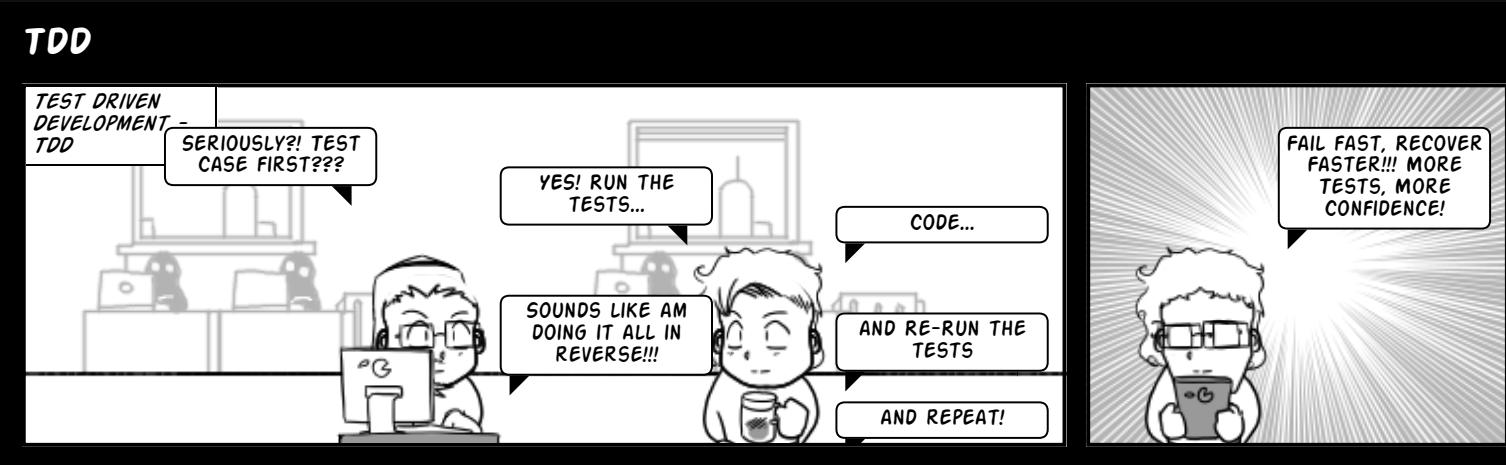
BDD



Core Concepts ...

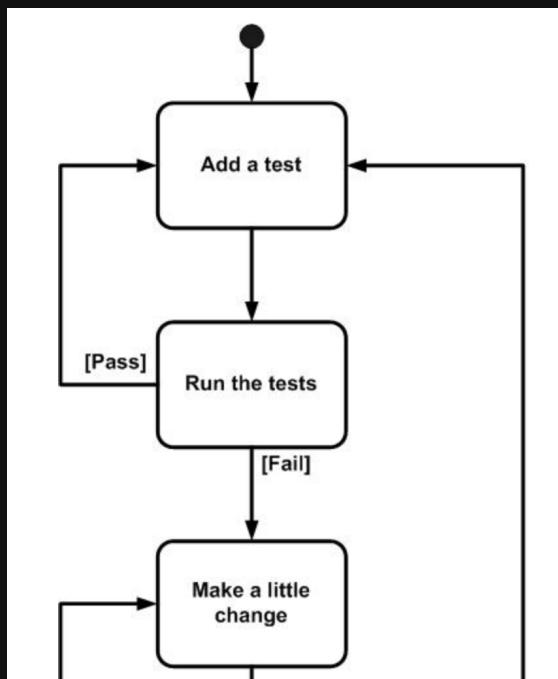


Core Concepts ...

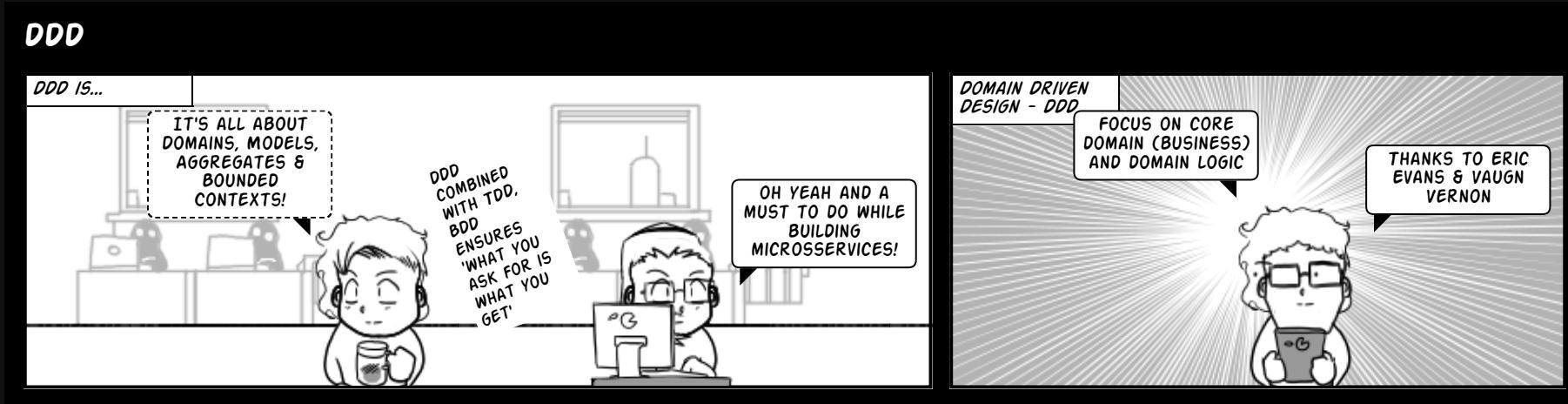


TDD Example
Introduction to TDD

Core Concepts ...



Core Concepts ...



CQRS & Domain Driven Design

Awesome DDD - Nick Chamberlain

DDD Example

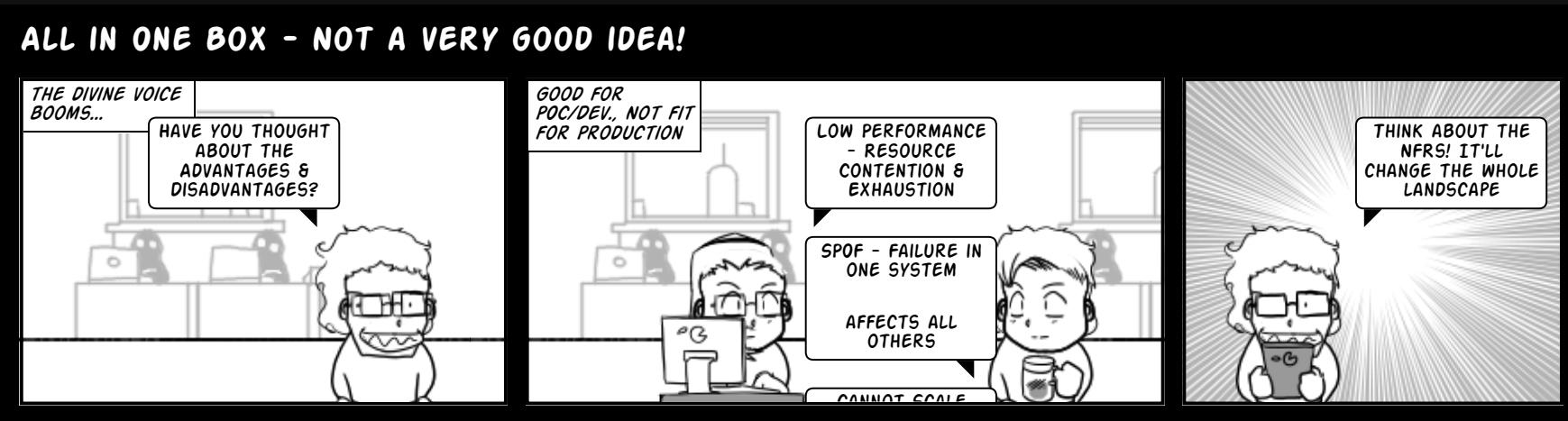
DDD Books

Domain Driven Design - Reference

The Ideal Domain-Driven Design Aggregate Store?

DDD & MicroServices

Architecture & Design ...

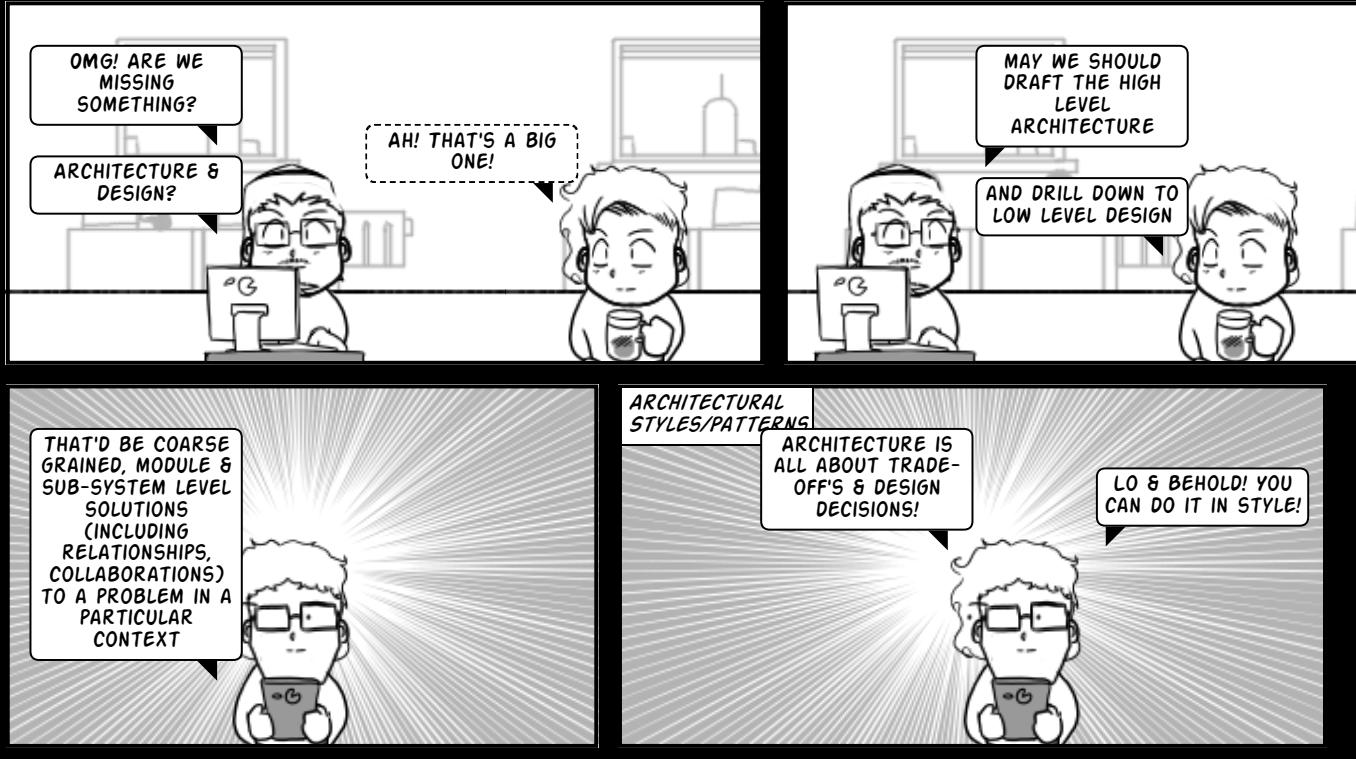


*** Remember All in One Box? (Slide 4.5)

NFRs / QA (Quality Attributes)

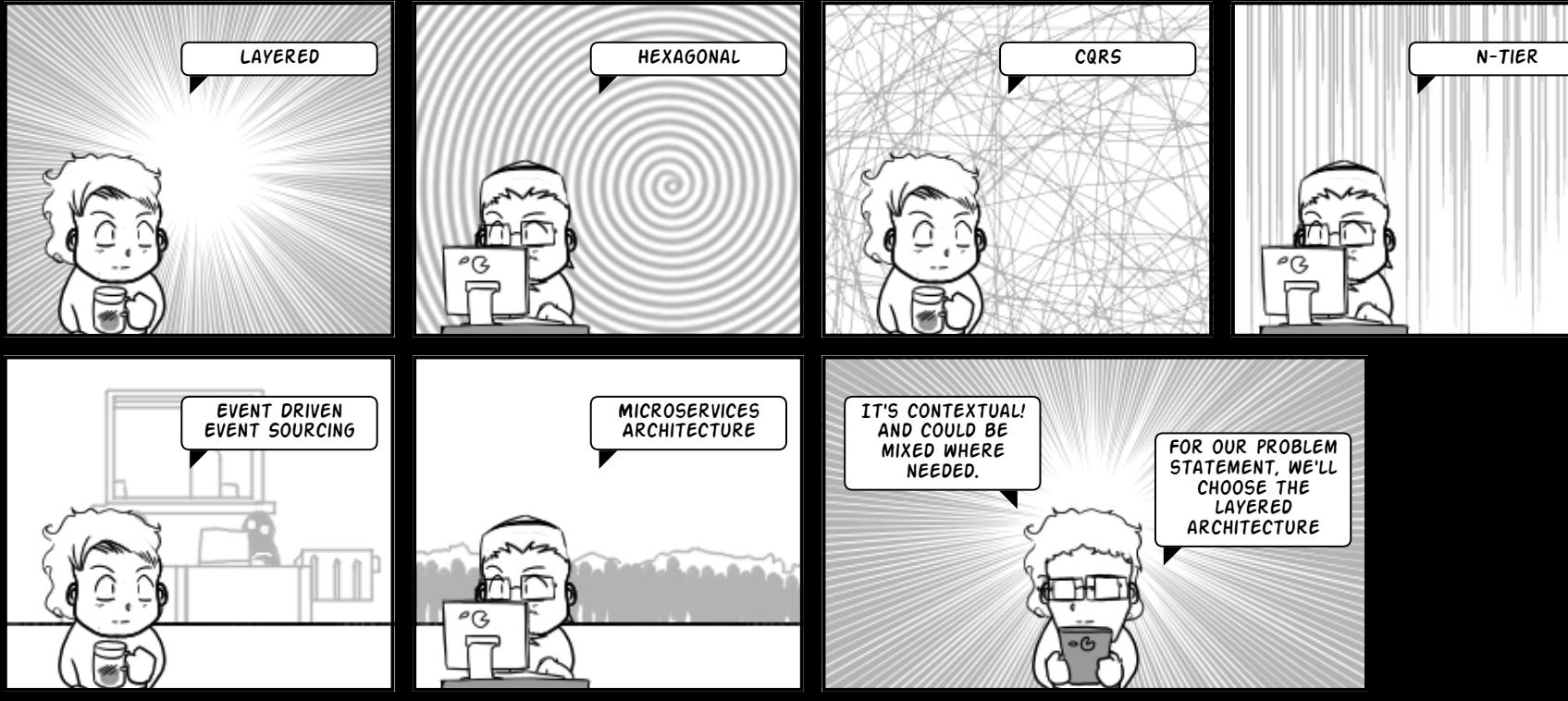
Architecture & Design ...

DEV'S THINKING...



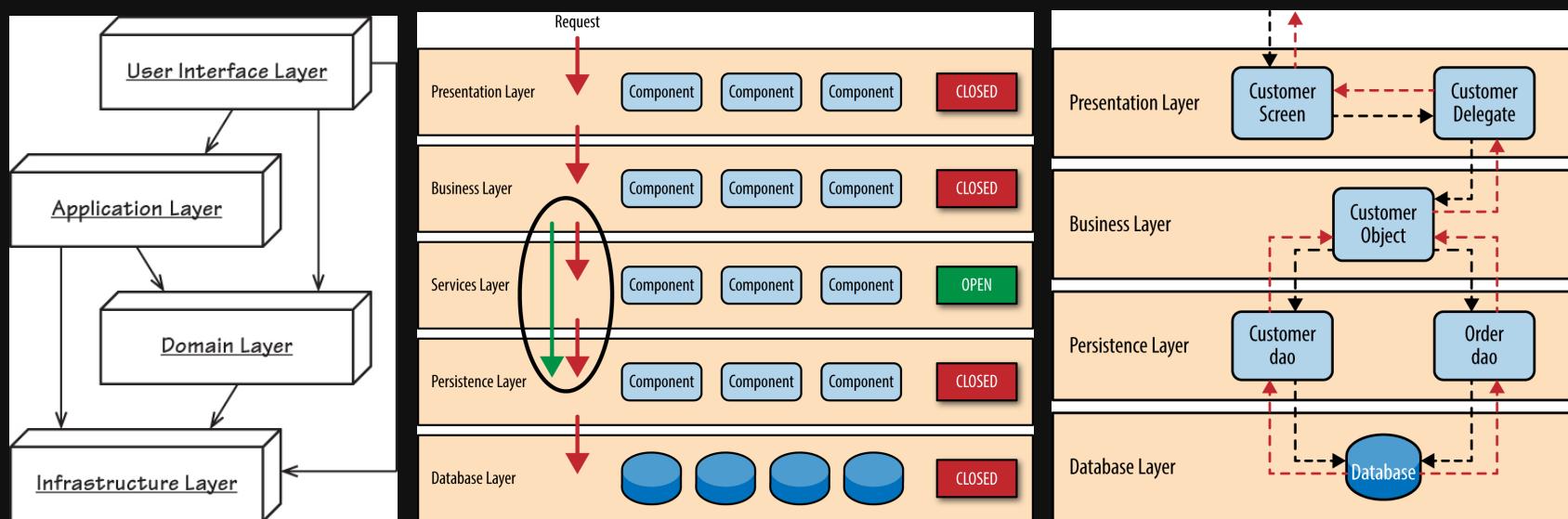
Architecture & Design ...

ARCHITECTURAL STYLES/PATTERNS & SELECTION



Architecture & Design ...

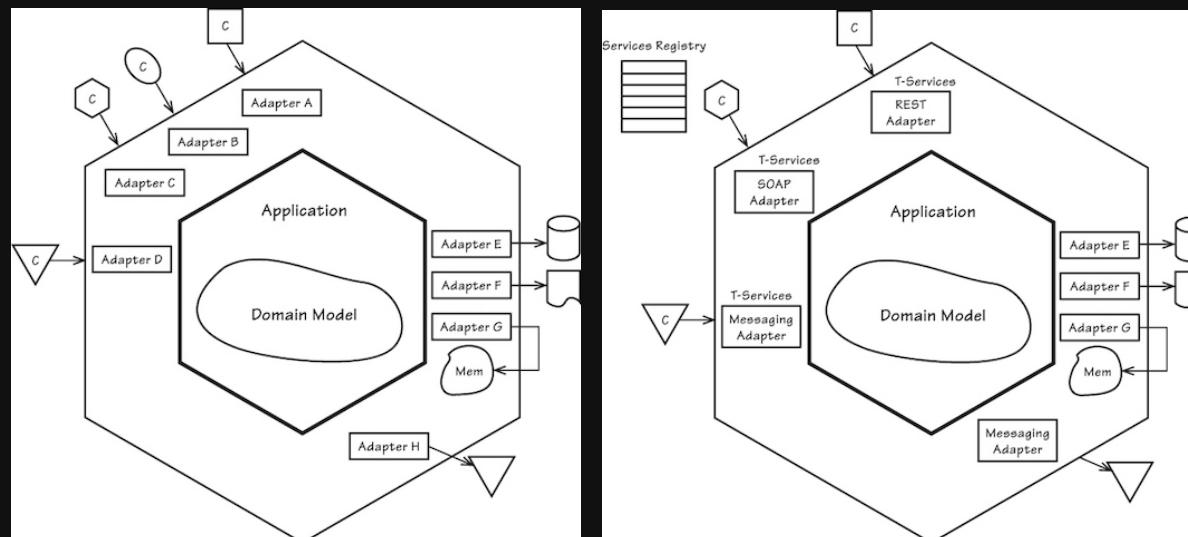
Layered Architecture



- Separation of Concerns - Simple Logical Decomposition, Top Down with Isolation -

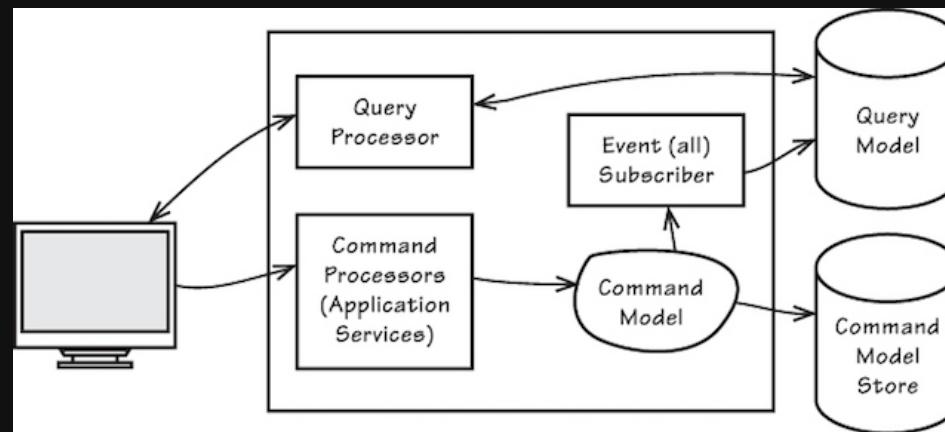
Architecture & Design ...

Hexagonal Architecture



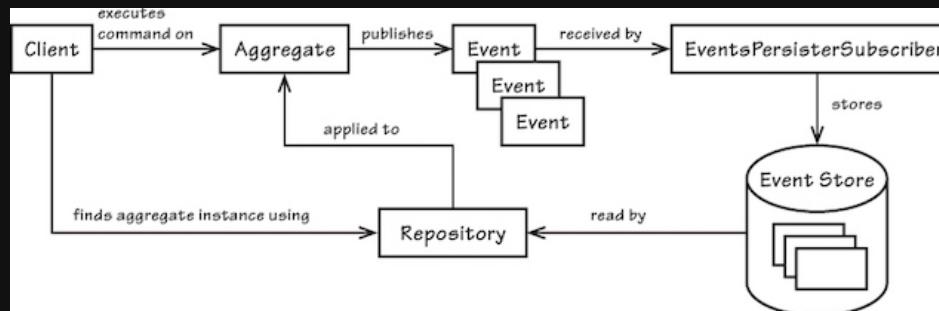
-Allow an application to equally be driven by users, programs, automated test or batch scripts, and to be developed and tested in isolation from its eventual run-time devices and databases

CQRS



- Separate Flow for Queries (Reads) and Create (Writes) -

Event Sourcing



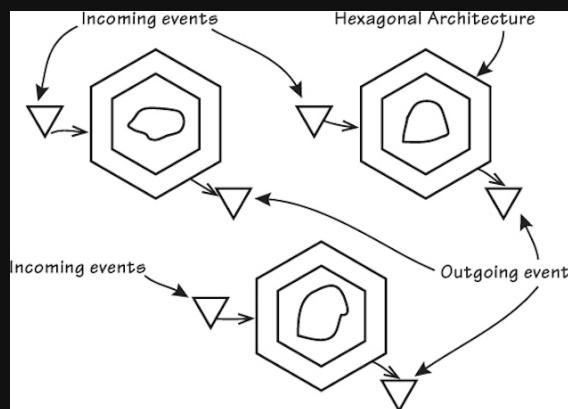
- Events are Immutable! There are no Updates + Deletes. Changes in state are stored as new events -

Event Sourcing Concept – Martin Fowler

Event Sourcing Example #1

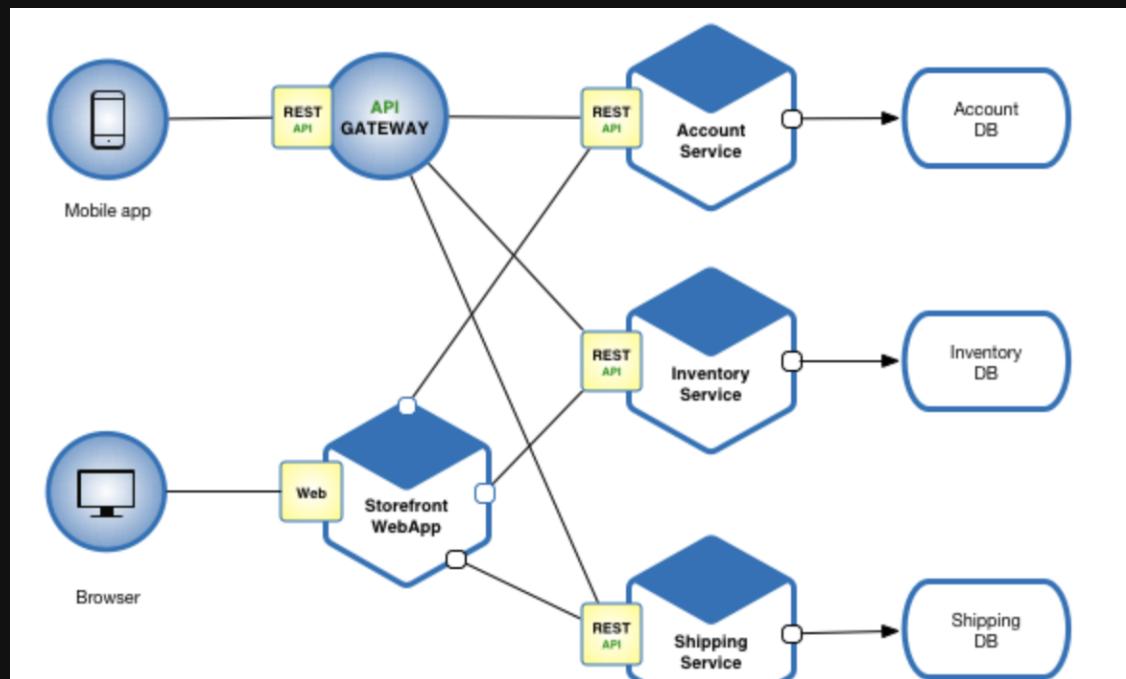
Event Sourcing Example #2

Event Driven



- Different Systems integrate using Domain Events -

MicroServices Architecture



Architecture & Design ...

MicroServices Resource Guide

MicroServices (as defined by Martin Fowler)

Sam Newman on MicroServices!

MicroServices Architecture

MicroServices - What, When & How

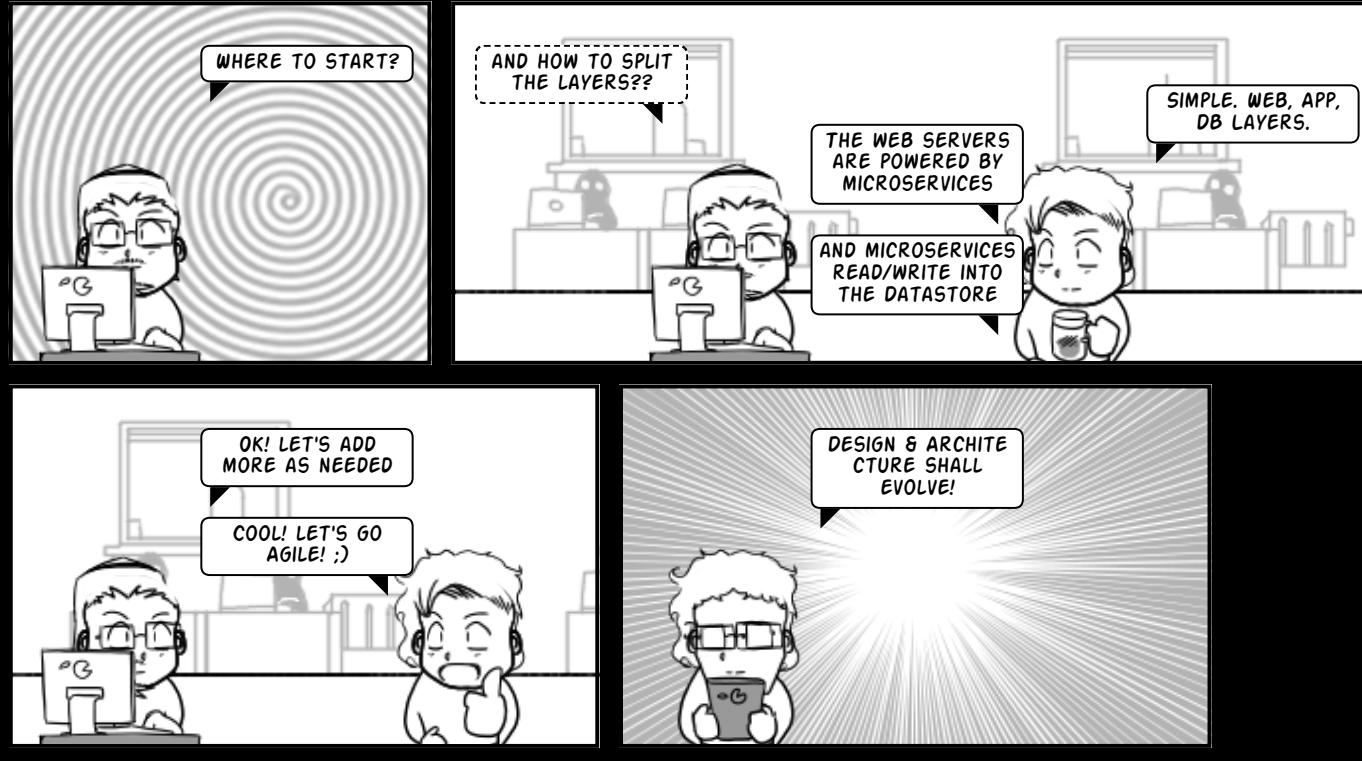
Chris Richardson on MicroServices

An Introduction to MicroServices from NGINX

(7 parts article series)

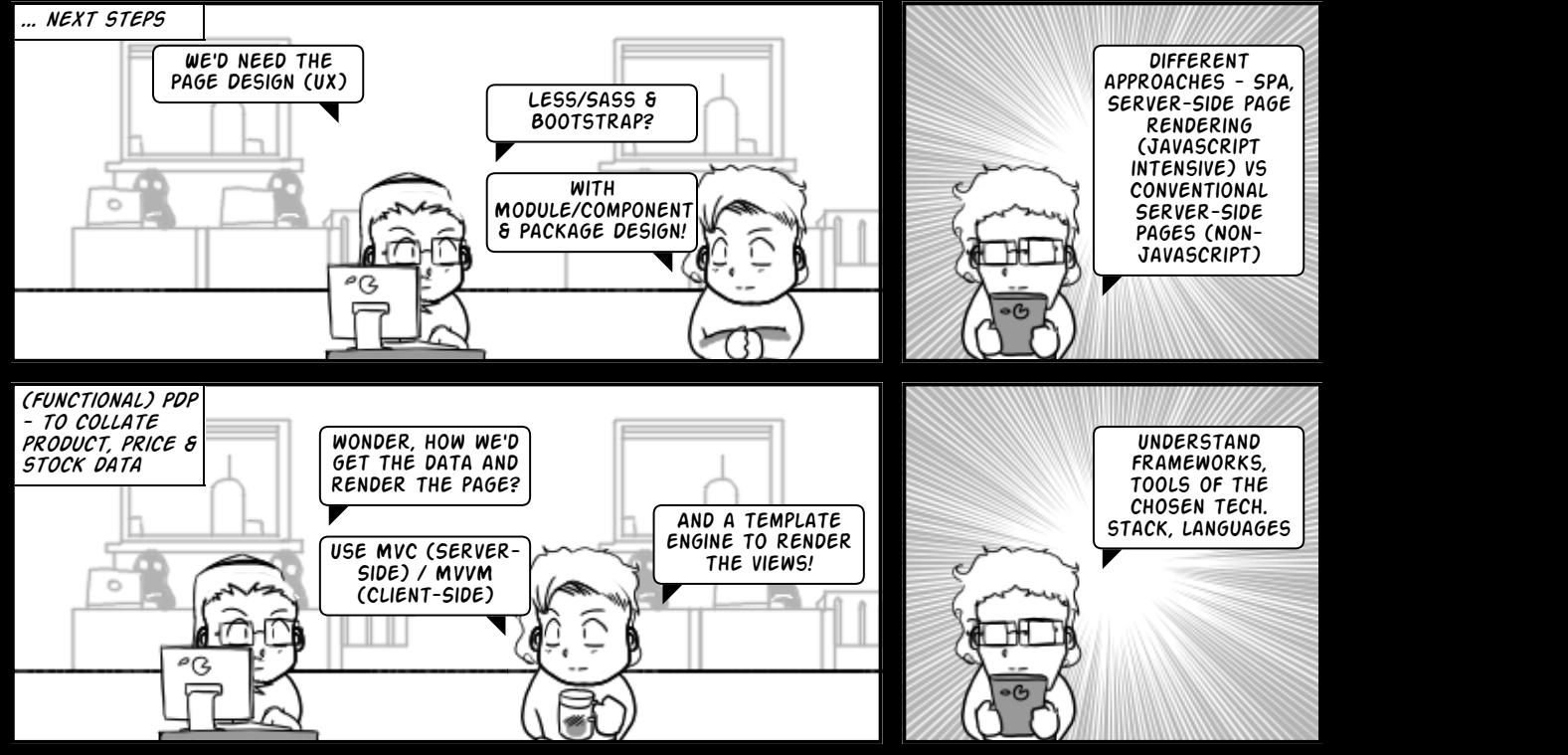
Architecture & Design ...

N-TIER ARCHITECTURE & LAYERS



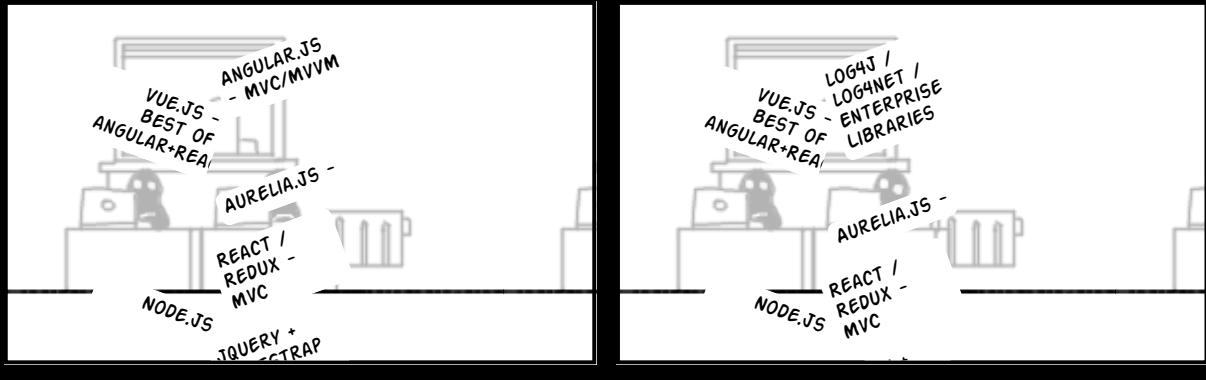
Architecture & Design ...

BREAKING DOWN INTO MANAGEABLE PIECES - FUNCTIONAL COMPONENTS



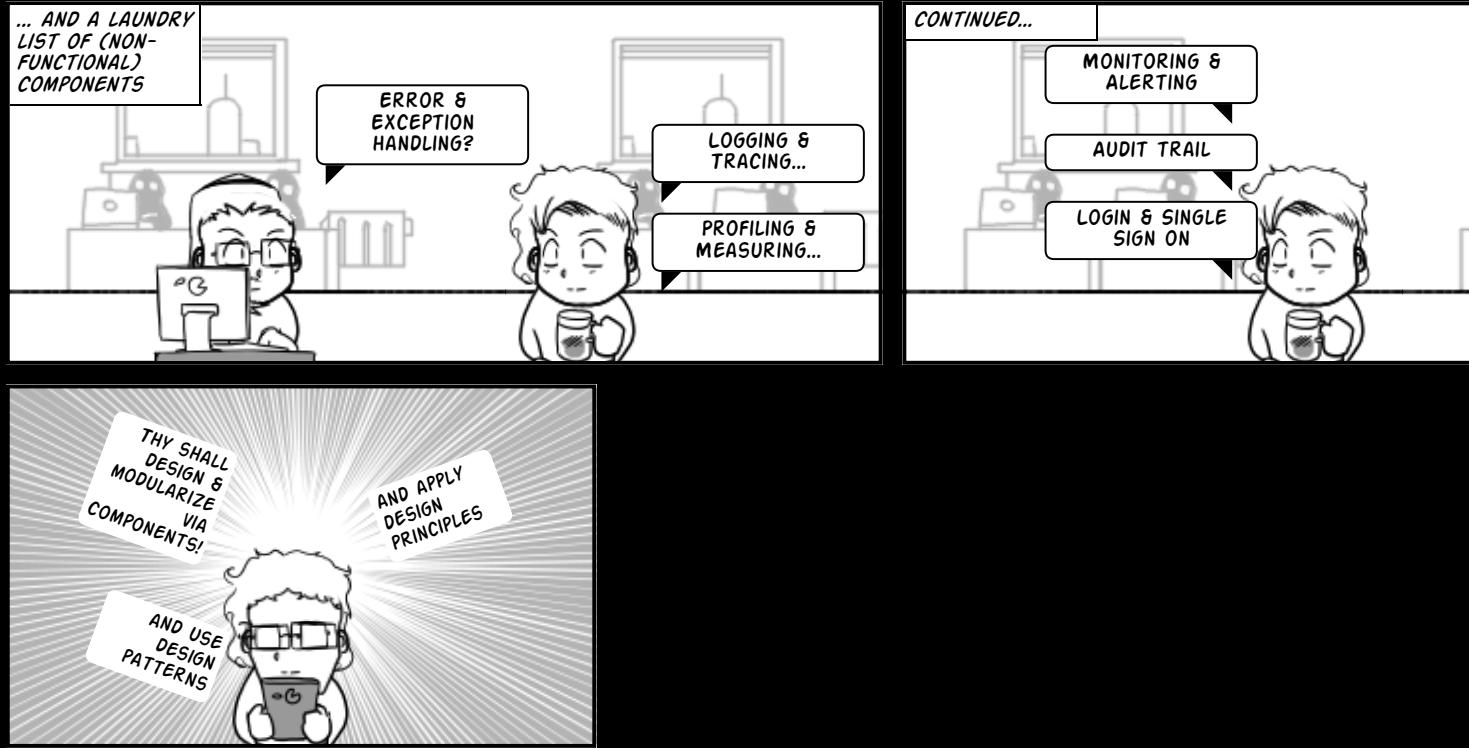
Architecture & Design ...

WEB LAYER - LINKS



Architecture & Design ...

BREAKING DOWN INTO MANAGEABLE PIECES - NON-FUNCTIONAL COMPONENTS



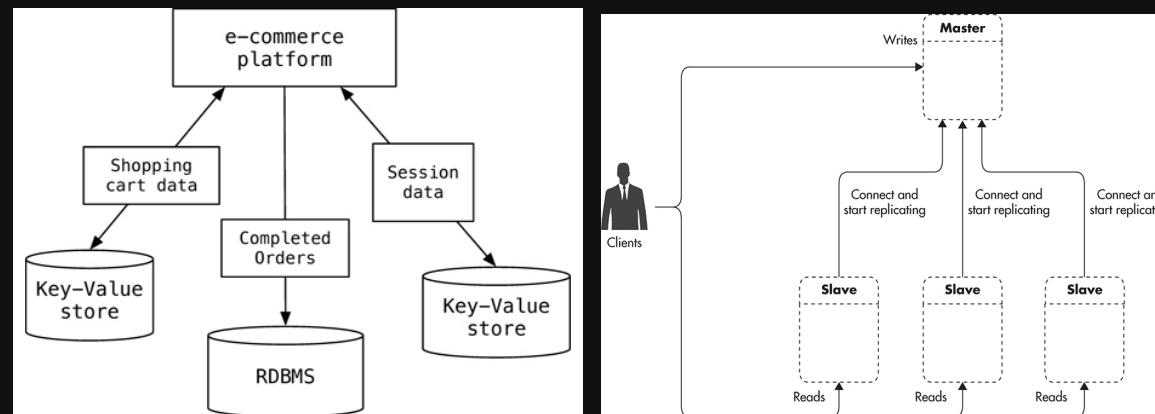
Architecture & Design ...

Microsoft Patterns & Practices
Microsoft Application & Architecture Guide

Shaping Software - Architecture
Clean MicroService Architecture
Coding the Architecture
Software & Systems Architecture

Architecture & Design ...

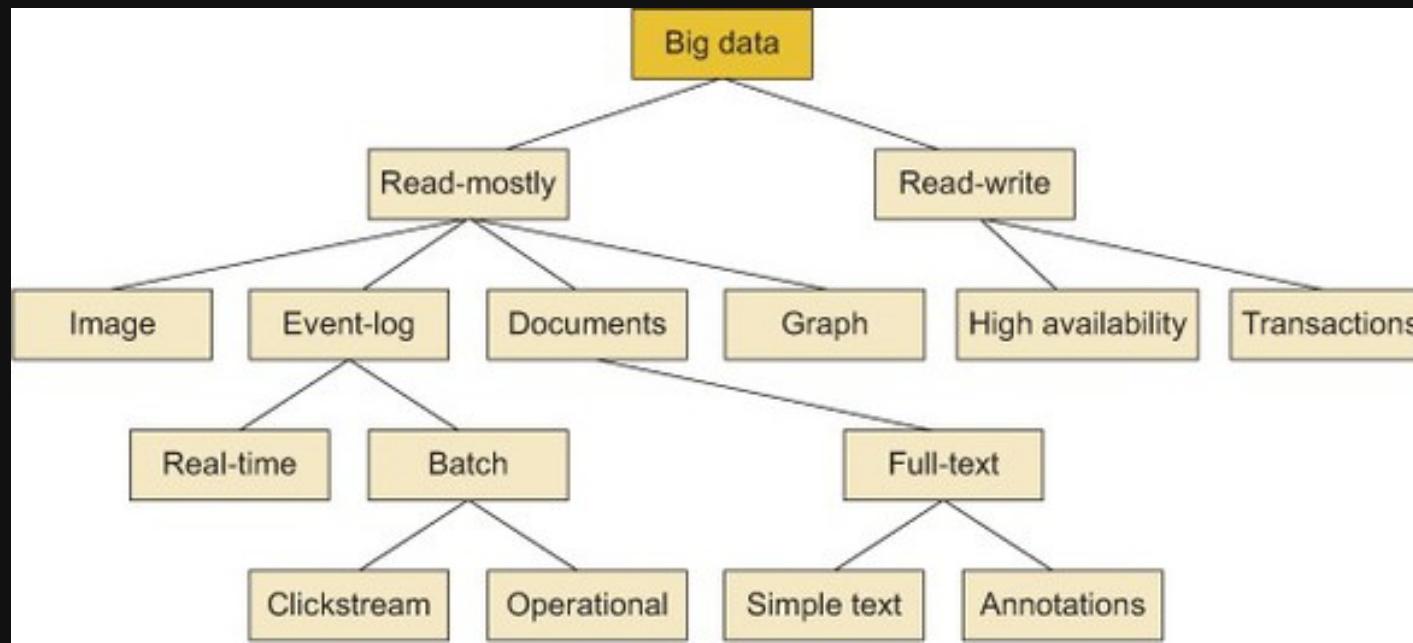
Choose Polyglot DataStores for different data needs



- RDBMS's for transactional needs (w replication), NoSQL for Scalability -

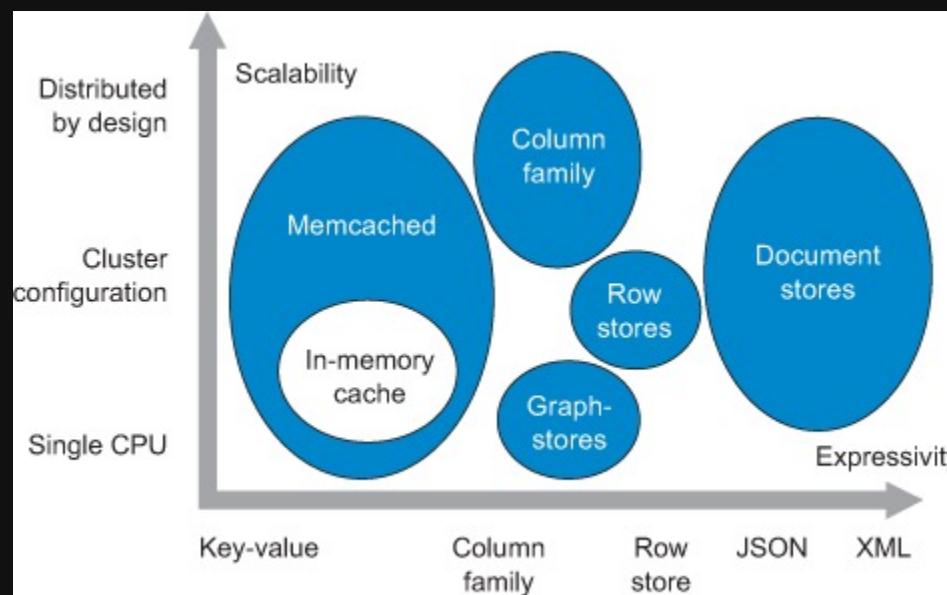
Architecture & Design ...

Tips to choose the right data store based on the use case



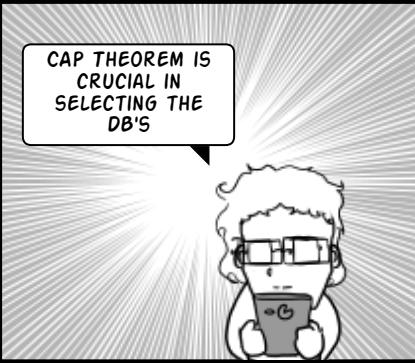
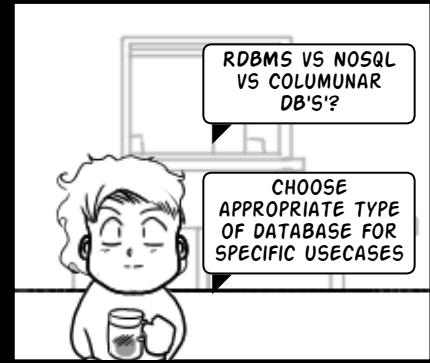
Architecture & Design ...

Tips to choose the right data store based on the type of data stored



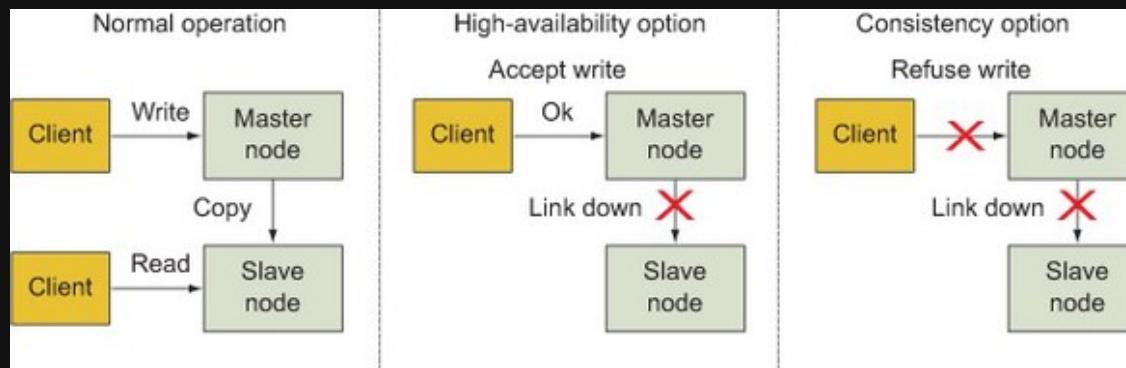
Architecture & Design ...

CHOOSE THE TECHNOLOGIES, FRAMEWORKS & TOOLS FOR DB LAYER



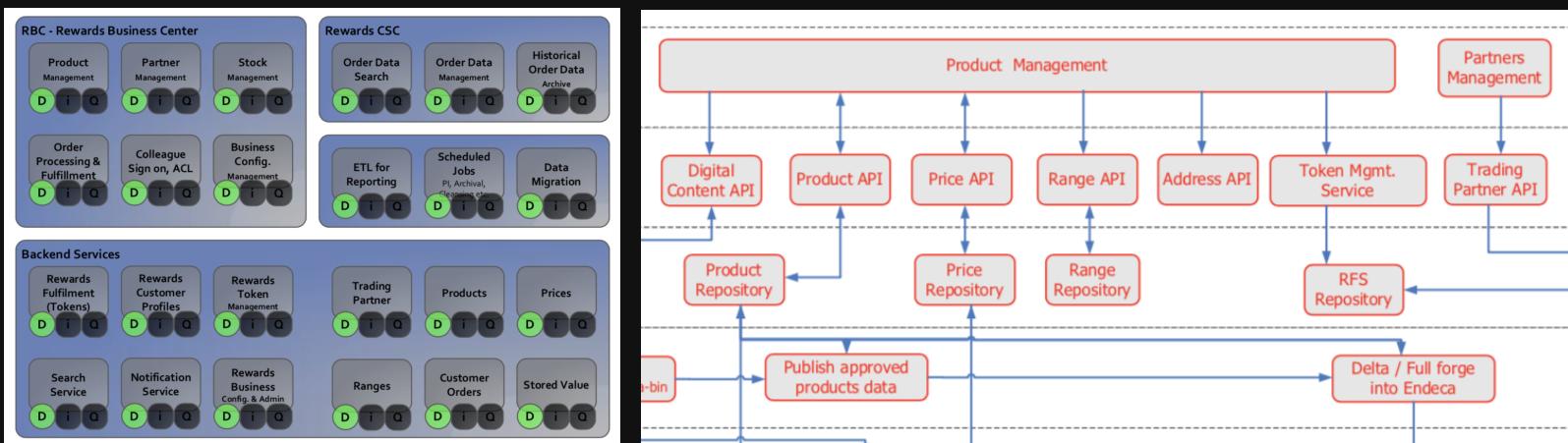
Architecture & Design ...

CAP Theorem



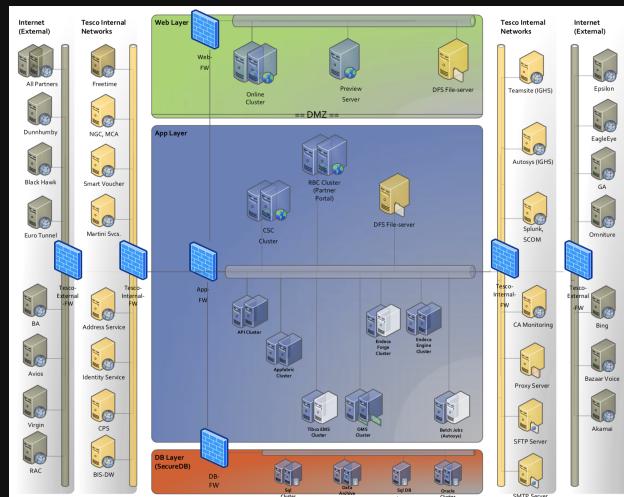
- Choosing between Availability, Consistency + Partition Tolerance -

Architecture & Design ...



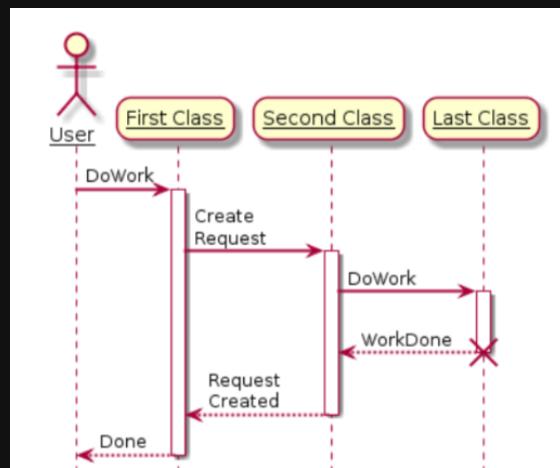
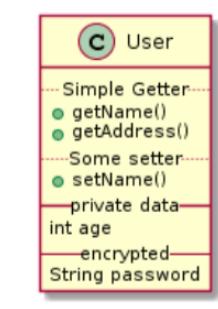
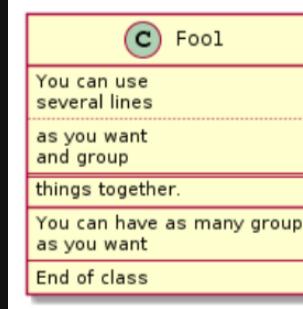
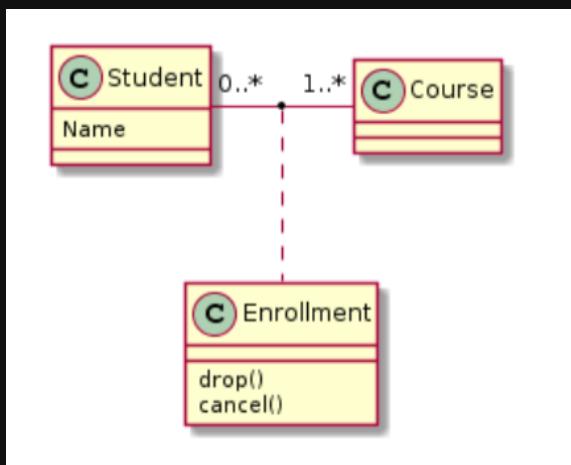
- Logical, Logical Connectivity Views -

Architecture & Design ...



- Physical View -

Architecture & Design ...



- Class & Sequence Diagrams -

Engineering ...

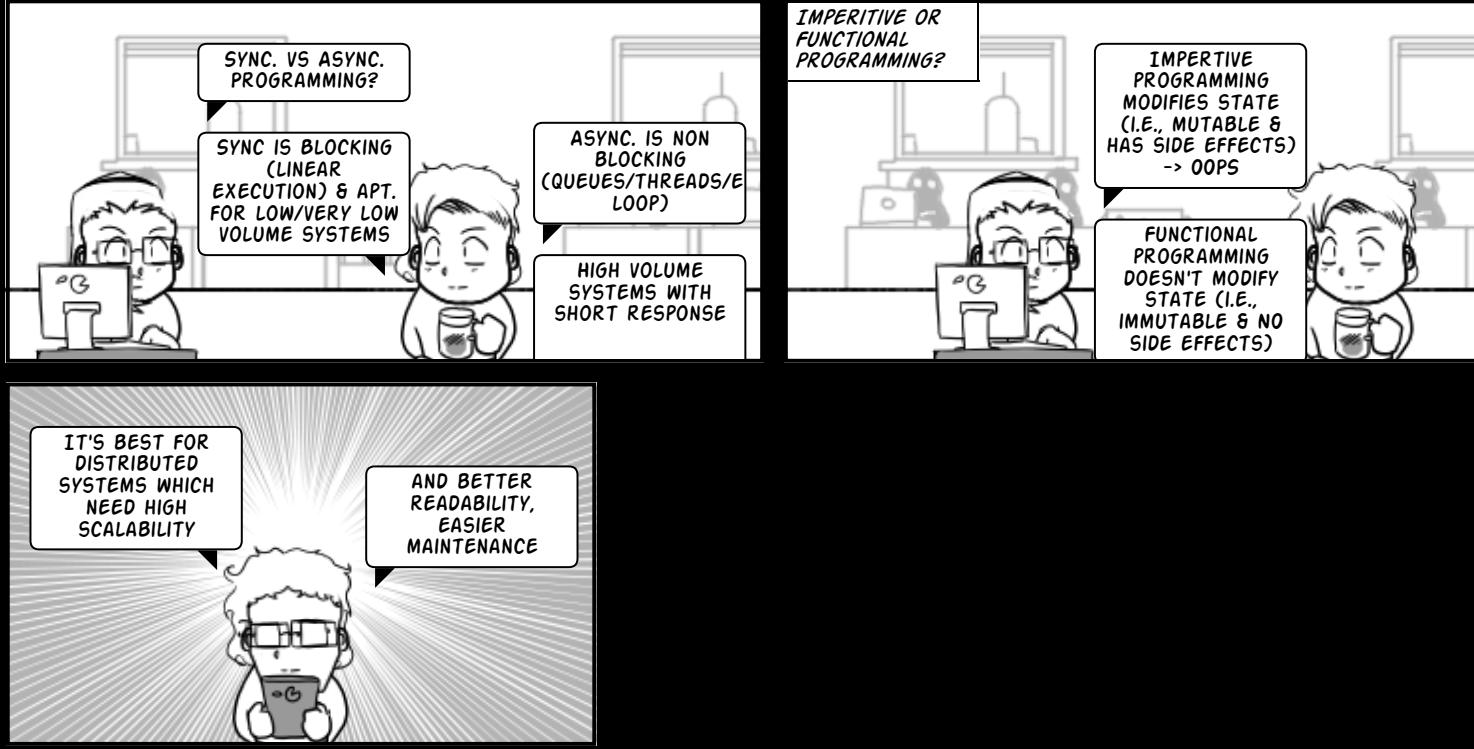
APPLY DESIGN PRINCIPLES & BEST PRACTICES



Follow Alistair Cockburn – Agile & Engineering Guru!
Microsoft Engineering Best Practices & Guidance

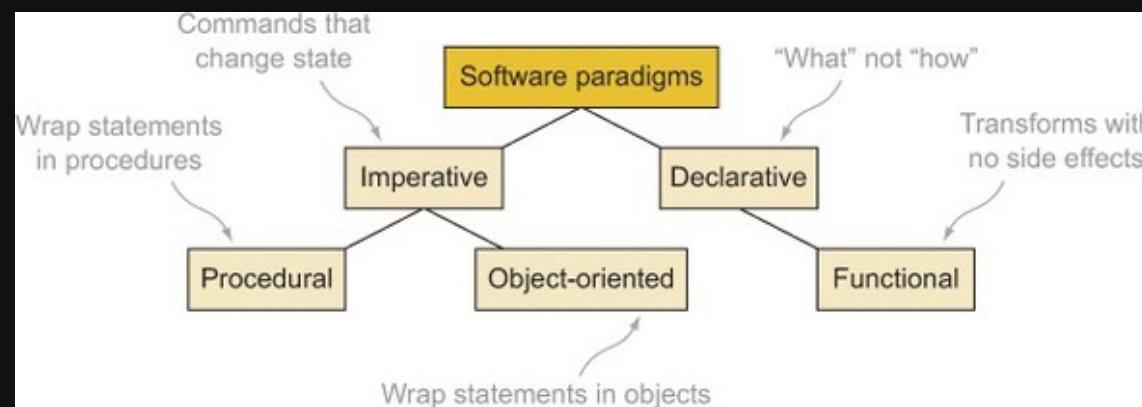
Engineering ...

BUILDING THE APP - CHOICE OF THE PROGRAMMING STYLE



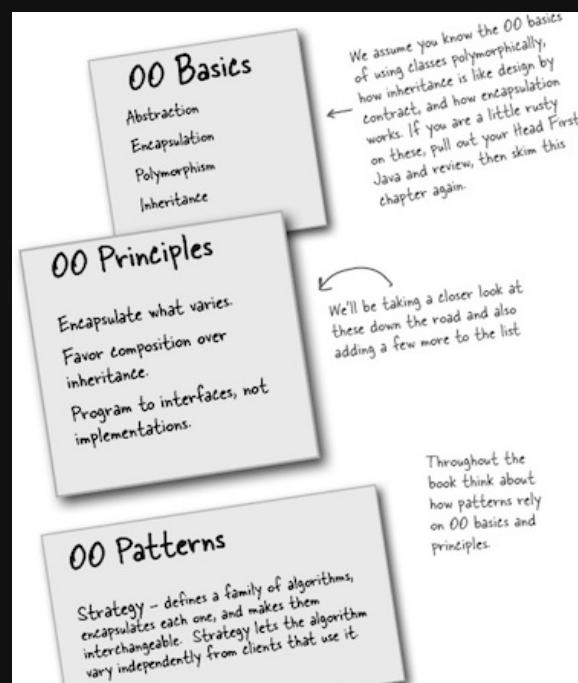
Engineering ...

Software Paradigms



Engineering ...

OOPS!



Engineering ...

A Practical Intro to Functional Programming

Engineering ...

DESIGN PATTERNS - FINE GRAINED, CLASS LEVEL SOLUTION TO A PROBLEM IN A PARTICULAR CONTEXT

... CREATIONAL

BUILDER, FACTORY,
ABSTRACT
FACTORY...

AND THERE'S
SINGLETON,
PROTOTYPE!

CP'S MAKE OBJECT
CREATION &
MANAGEMENT
DECOPLED

... STRUCTURAL

ADAPTER, PROXY,
DECORATOR,
FAADE...

BRIDGE, COMPOSITE
& THE UNIQUE
FLYWEIGHT!

SP'S HELP TO
ORGANIZE AND
STRUCTURE
OBJECTS

... BEHAVIORAL

OBSERVER,
STRATEGY, COR,
COMMAND, VISITOR...

ITERATOR,
STATE(FSM),
INTERPRETER,
MEDIATOR,
MEMENTO &
TEMPLATE METHOD!

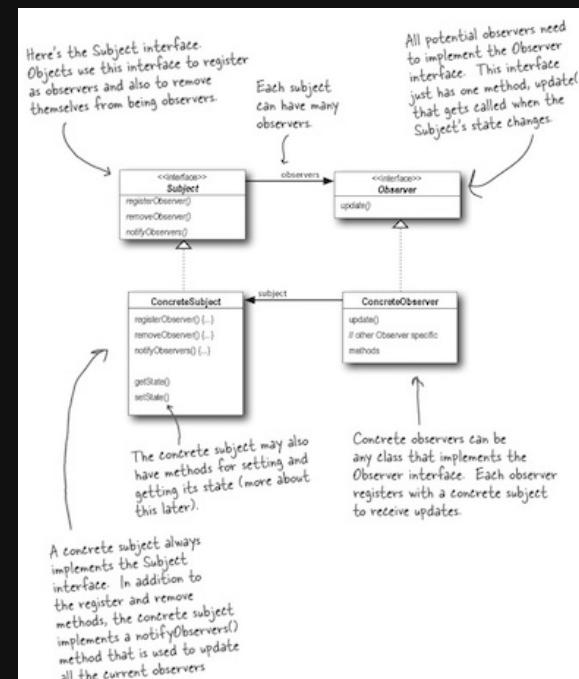
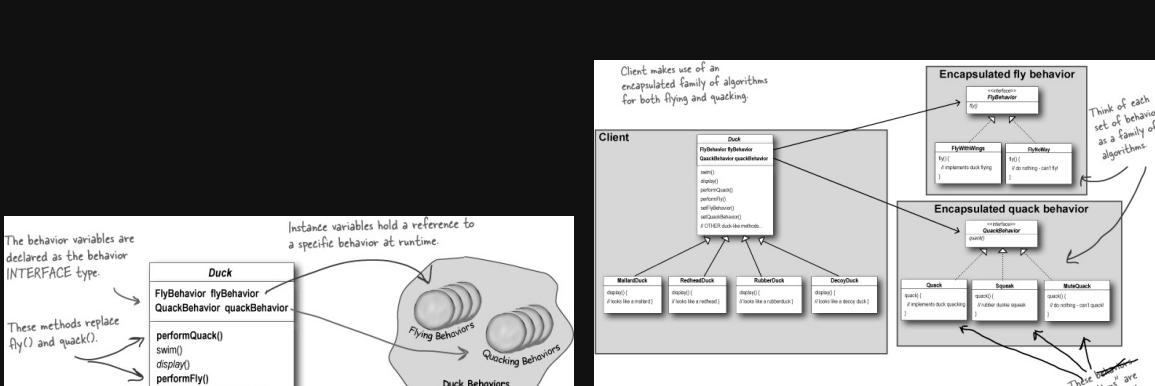
BP'S HELP TO
MANAGE ALGO.,
CONTROL
EXECUTION FLOW,
STREAMLINE
RELATIONSHIPS &
RESPONSIBILITIES
OF OBJECTS

DP'S ARE PROVEN
SOLUTIONS FOR
SIMILAR PROBLEMS;
HELP COMMUNICATE
DESIGNS TO OTHER
DEVS. EASIER

BTW, YOU CAN SEE
PATTERNS ABIDING
AND APPLYING THE
DESIGN PRINCIPLES

Design Patterns

Engineering ...



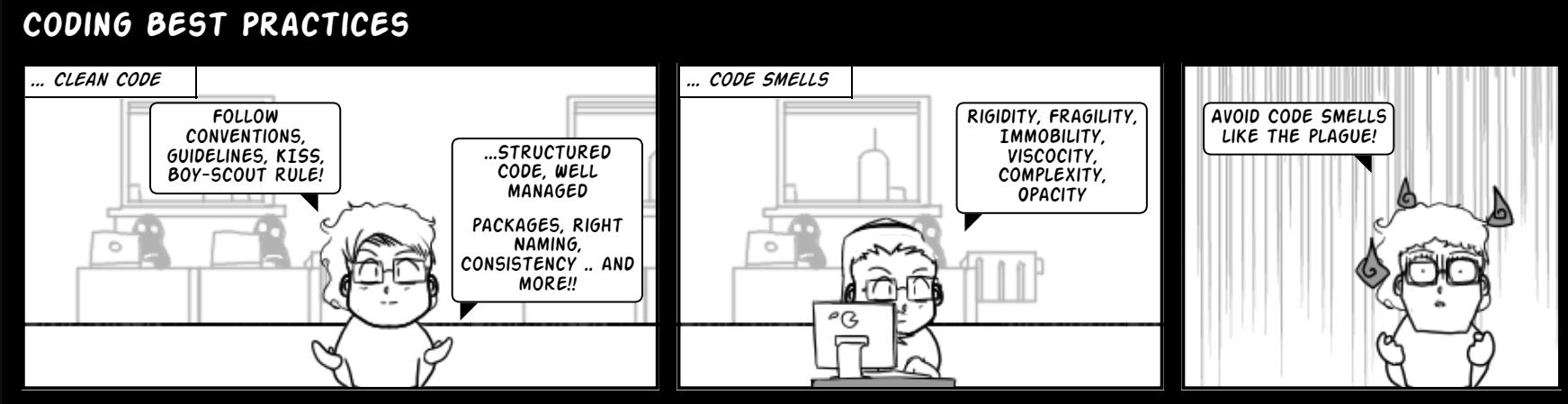
Engineering ...

DESIGN PRINCIPLES



Principles Wiki

NFR's : Quality....



NFR's : Quality....

Clean Code Cheatsheet

Software Craftsmanship

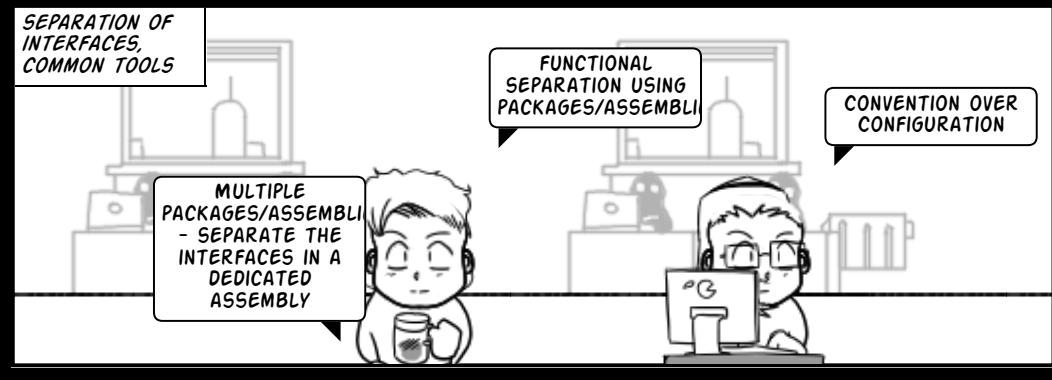
Essential Programming Books - Bibles

Influential CS Books

Code Smells

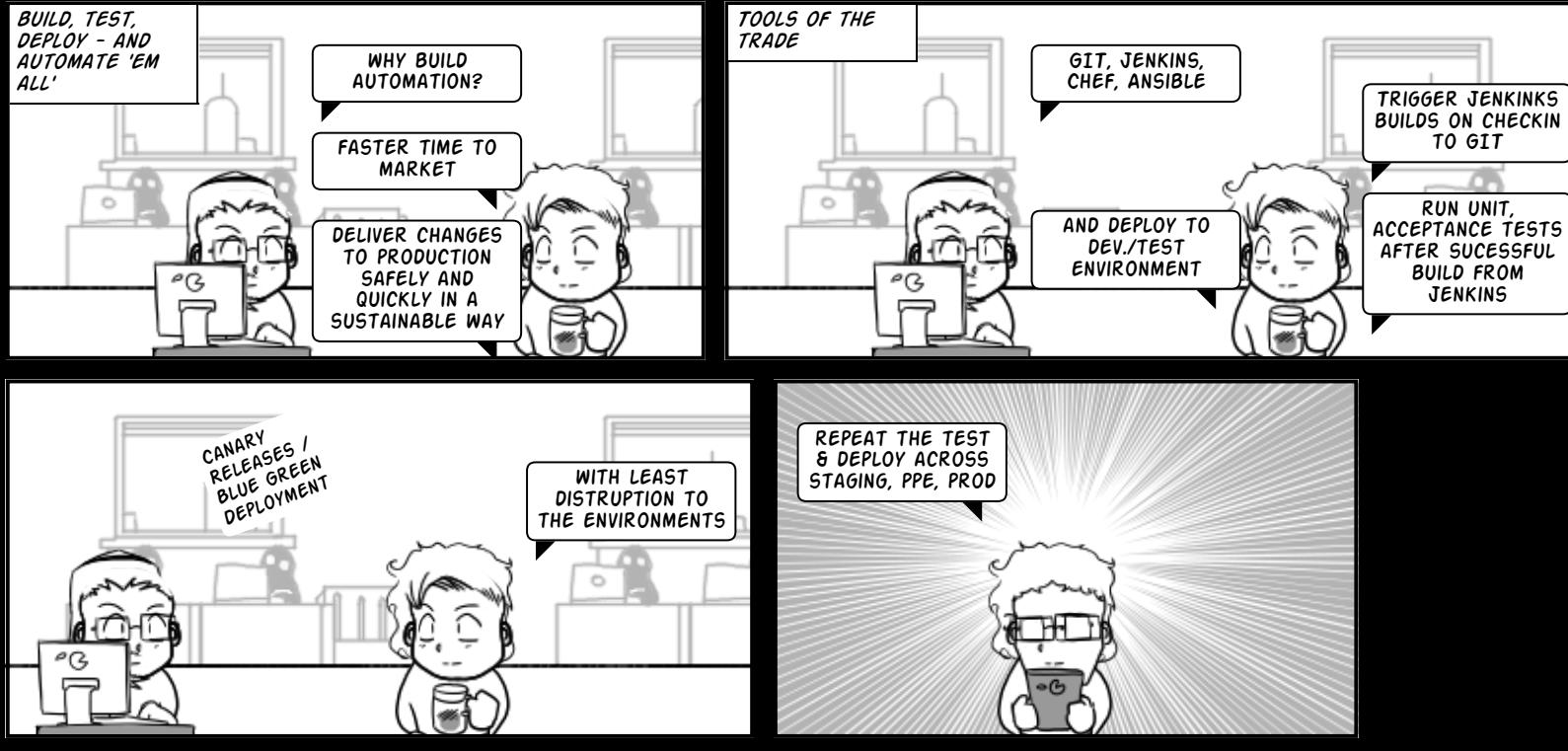
NFR's : Quality....

CONTD.. ENSURING QUALITY - PACKAGING FOR DELIVERY



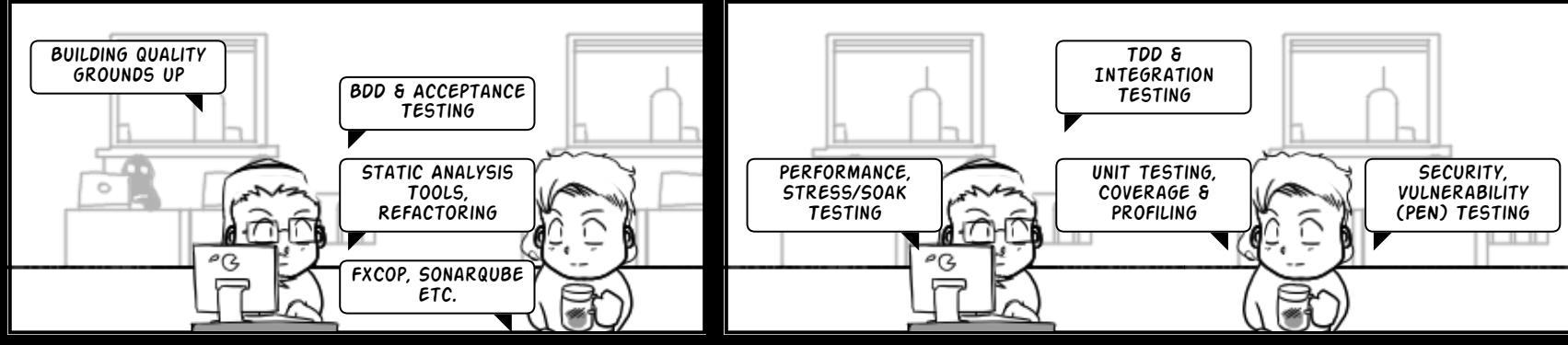
NFR's : Quality....

SCM, CI/CD



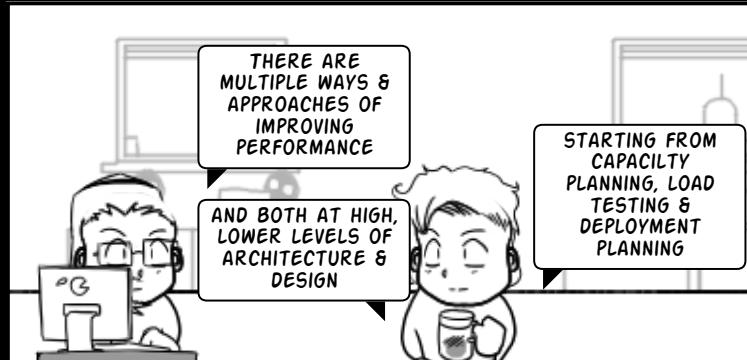
NFR's : Quality....

BUILDING THE APP & SERVICE - COMPONENTS, ENSURING QUALITY



NFR's : Performance

WHY IMPROVE PERFORMANCE?



NFR's : Performance

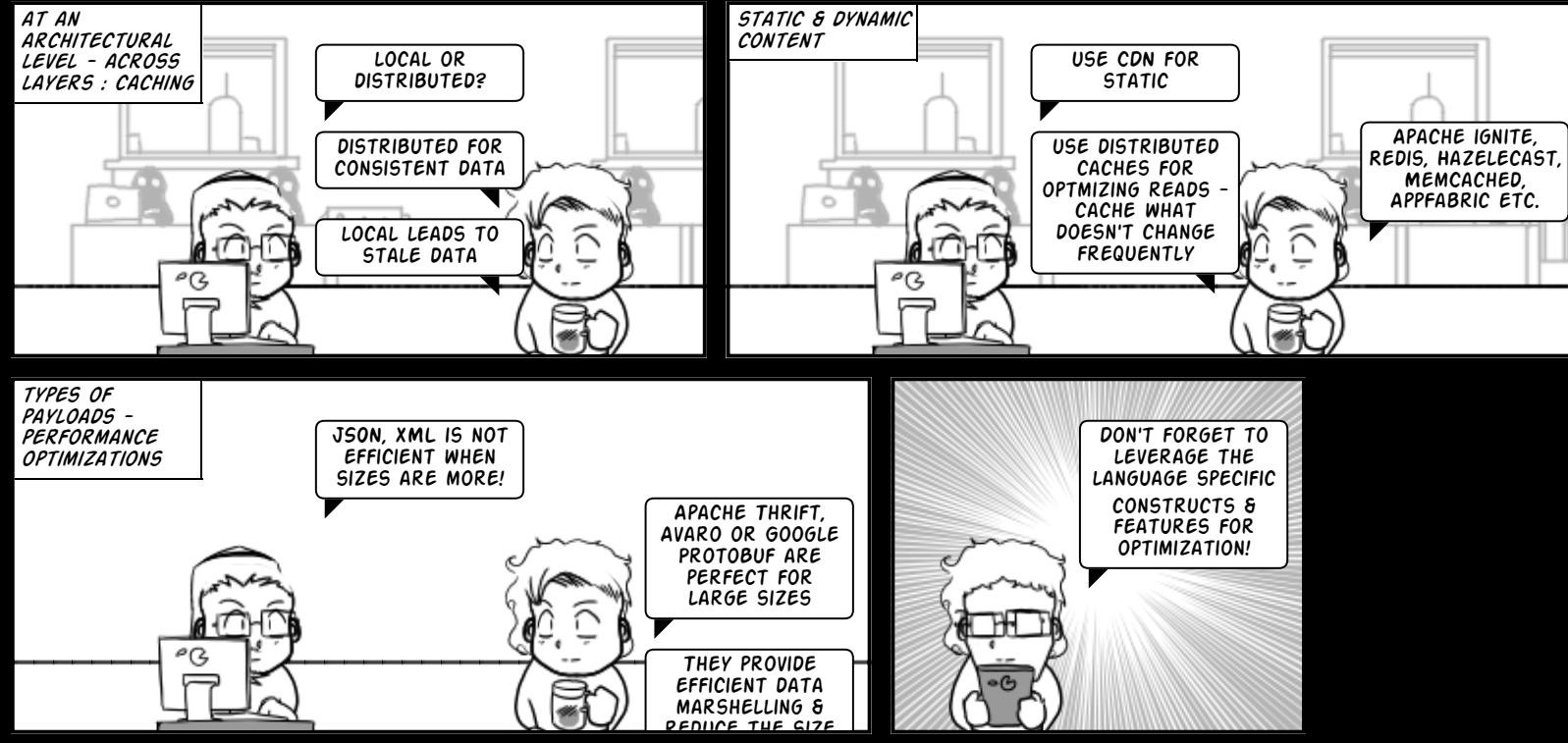
Performance Testing

Awesome Web Performance Optimization

Path To Performance – Podcast

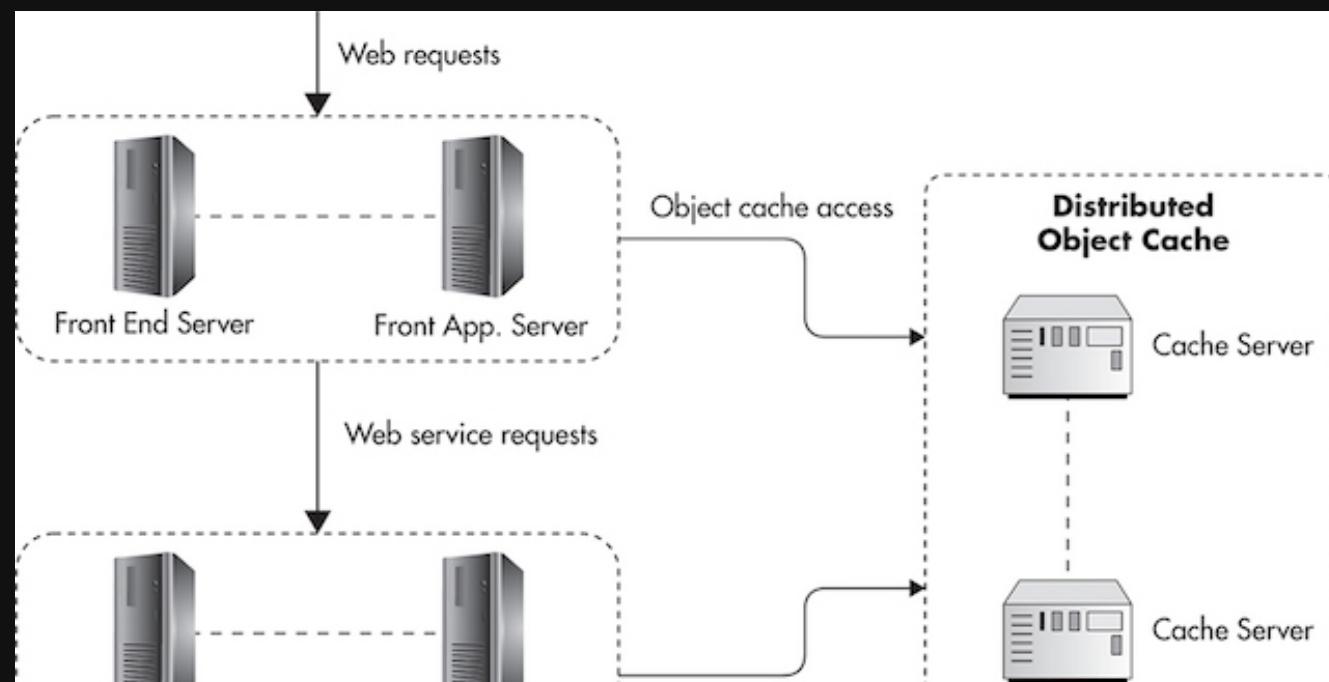
NFR's : Performance

HOW TO IMPROVE PERFORMANCE



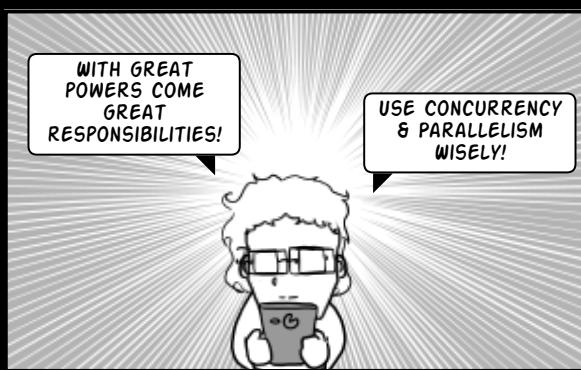
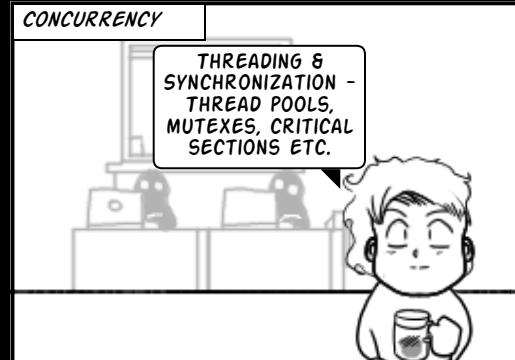
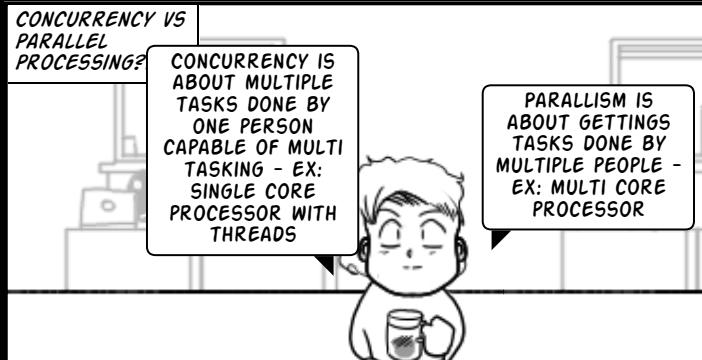
C# Internals
C# async/await
CLR via C#
Java Performance Tuning

NFR's : Performance

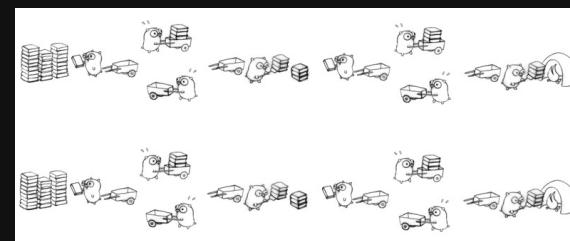
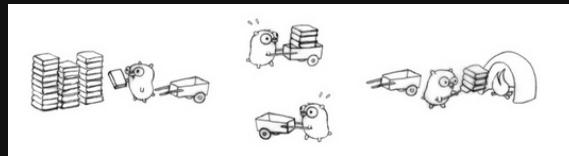
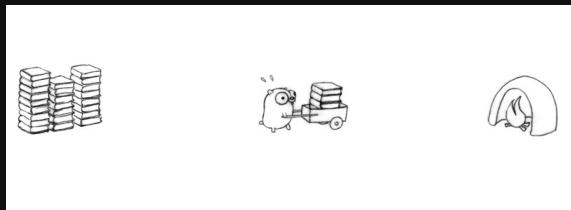


NFR's : Performance

CONCURRENCY & PARALLELISM



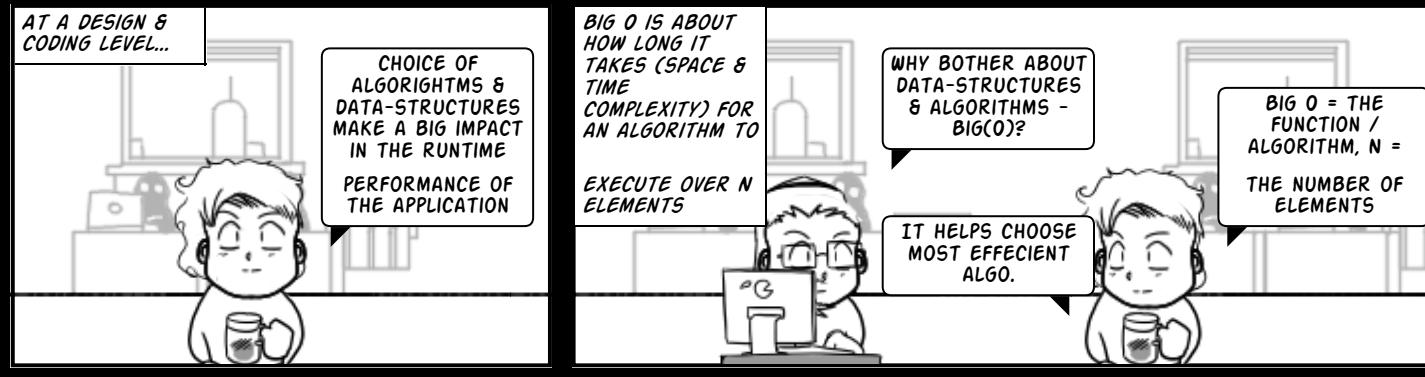
NFR's : Performance



Concurrency vs Parallelism
Threading in C#

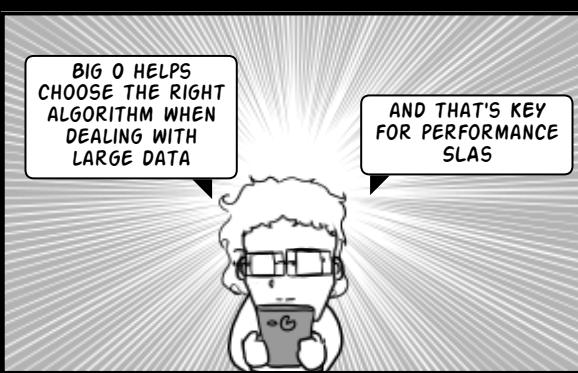
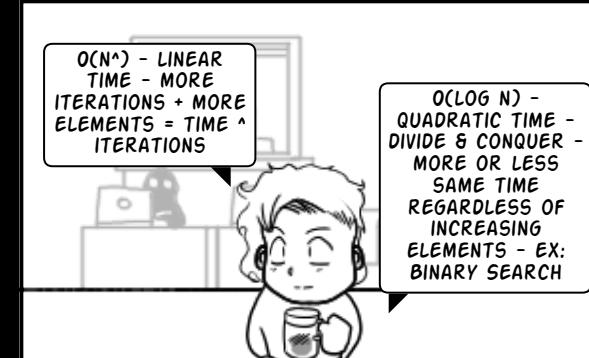
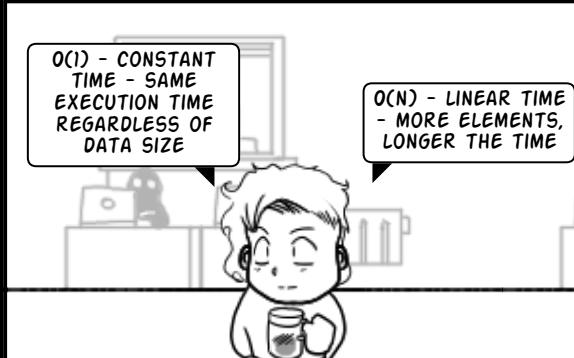
NFR's : Performance

OPTIMIZATIONS - SPACE & TIME COMPLEXITY



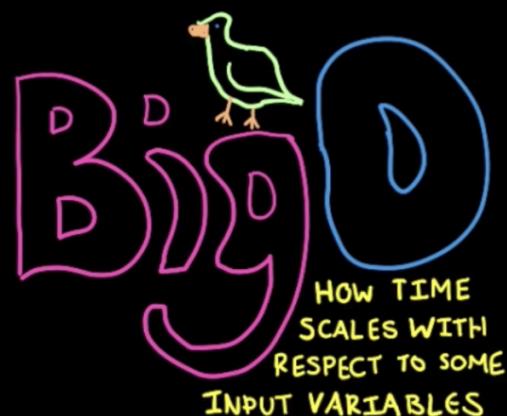
NFR's : Performance

...CONTD. - OPTIMIZATIONS - SPACE & TIME COMPLEXITY



NFR's : Performance

④ Drop non-dominant terms



- ① Different steps get added
- ② Drop constants
- ③ $n + n^2 \Rightarrow$ different variables

```
function whyWouldIDoThis(array){  
    max = NULL  
    O(n) {  
        foreach a in array {  
            max = MAX(a, max)  
        }  
        print max  
    }  
  
    O(n2) {  
        for each a in array {  
            for each b in array {  
                print a,b  
            }  
        }  
    }  
}  
  
 $O(n^2) \leq O(n+n^2) \leq O(n^2+n^2)$ 
```

NFR's : Performance

A Beginners guide to big-o-notation

Big-O notation in 5 minutes – The basics

Big O Notation explained

Big O Notation: A Few Examples

Big O CheatSheet

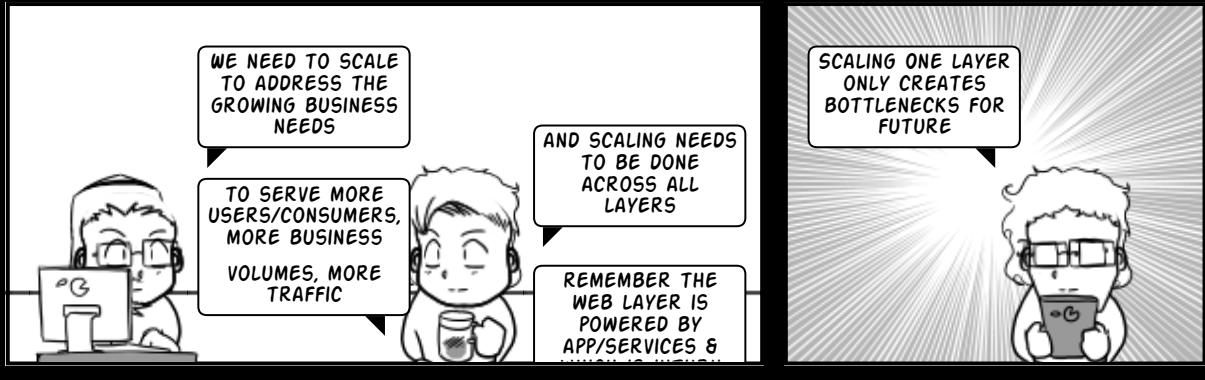
Algorithms for dummies

Algorithmic Complexity

Understanding Big O

NFR's : Scalability

WHY SCALE?

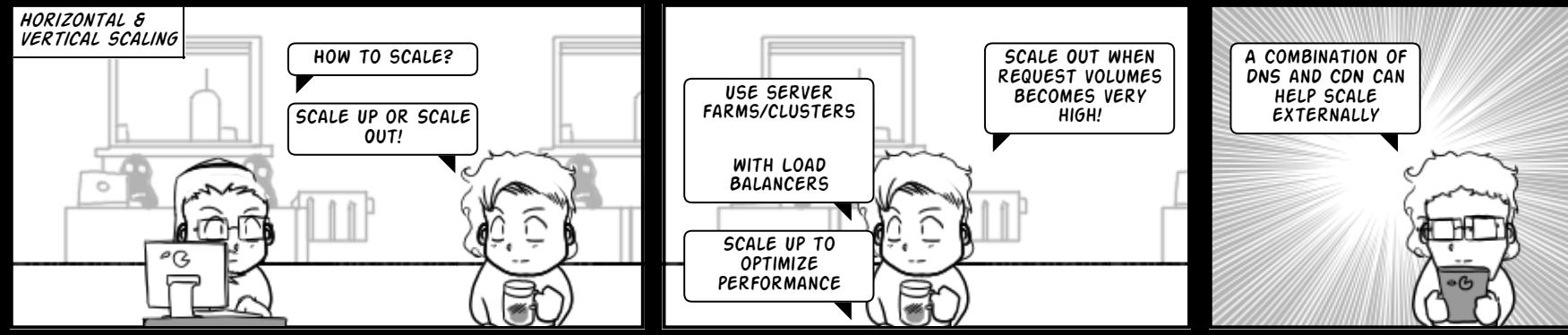


Awesome Scalability

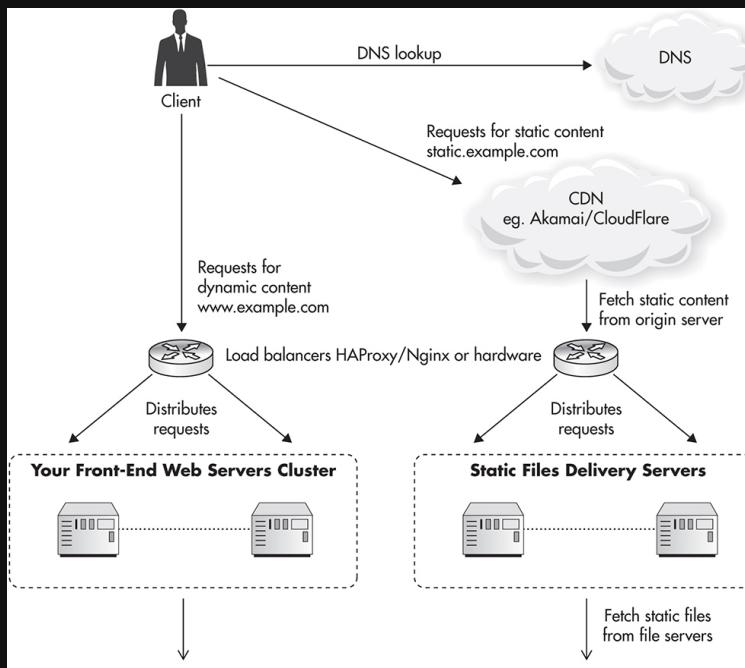
Microsoft Improving Performance & Scalability

NFR's : Scalability

HOW TO SCALE THE WEB LAYER

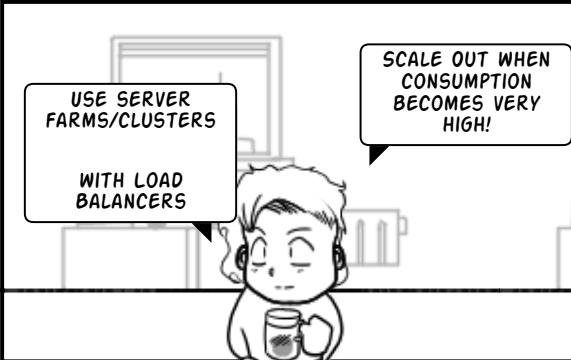
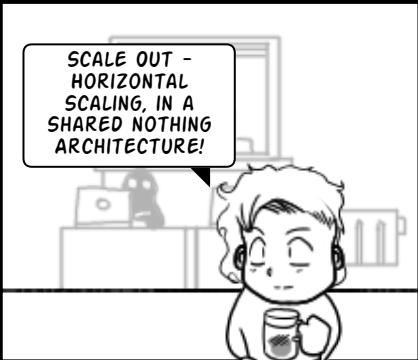


NFR's : Scalability

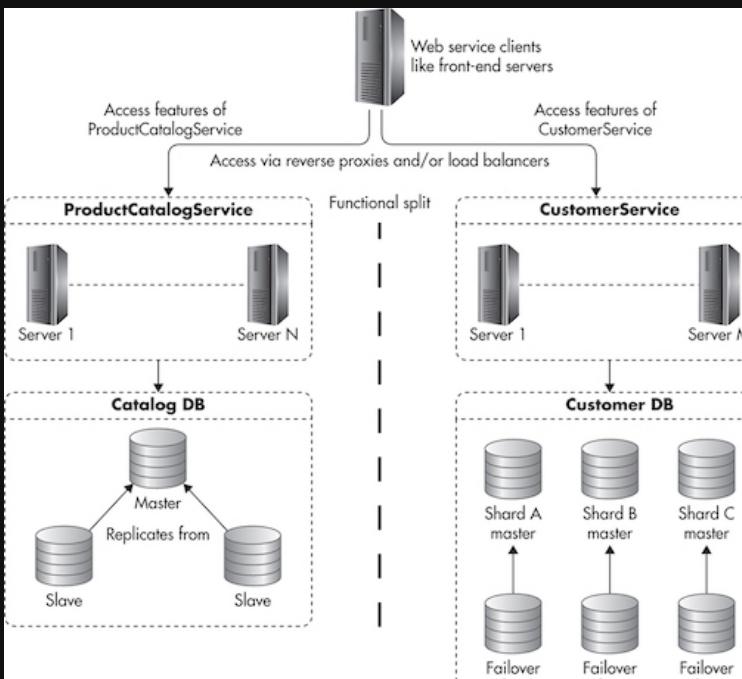


NFR's : Scalability

HOW TO SCALE THE APP LAYER?

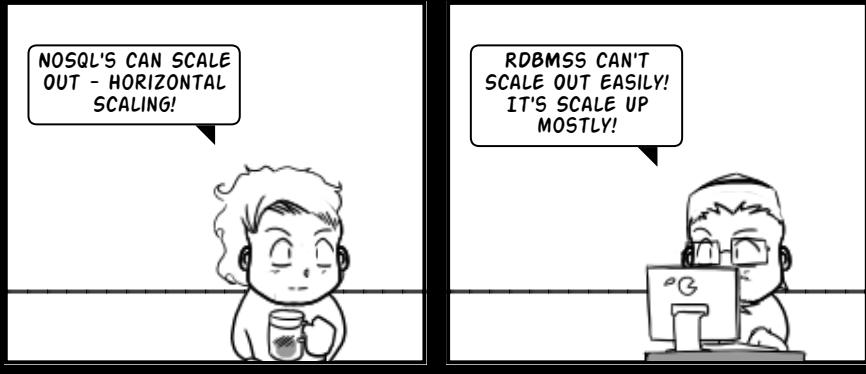


NFR's : Scalability



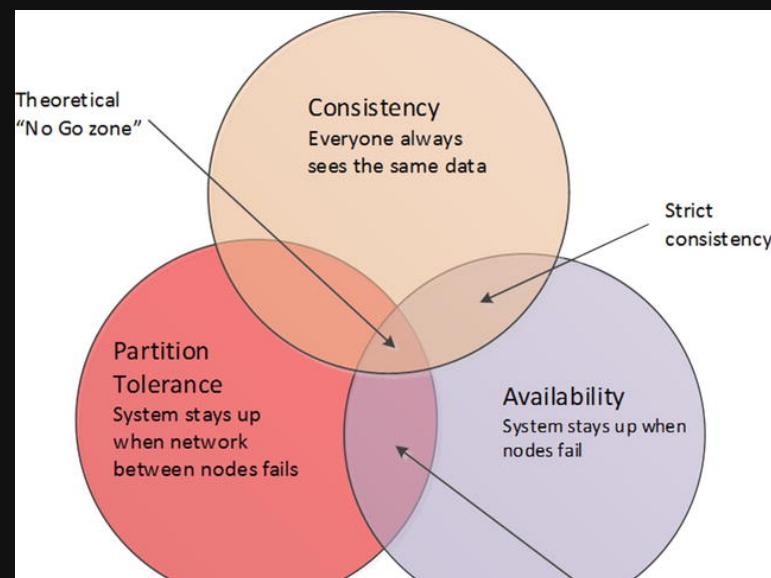
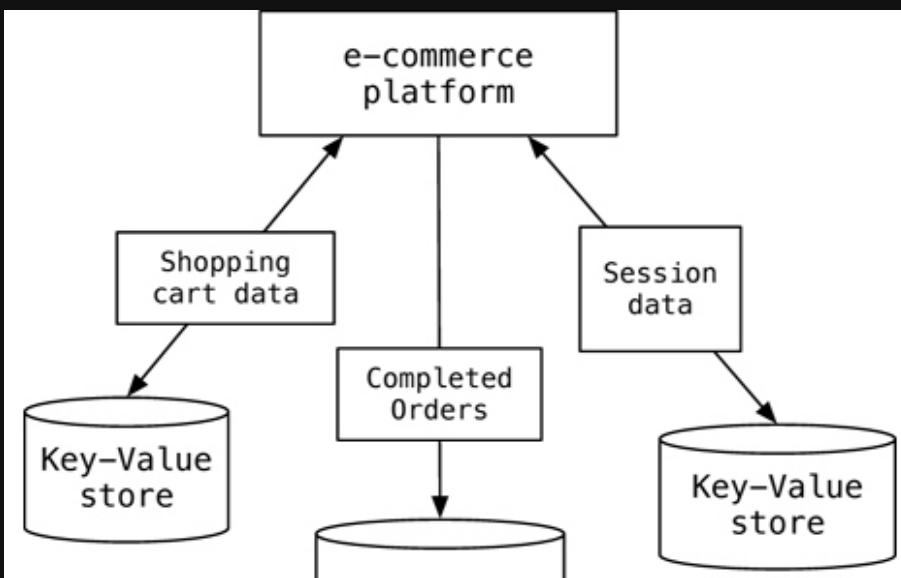
NFR's : Scalability

HOW TO SCALE THE DB LAYER



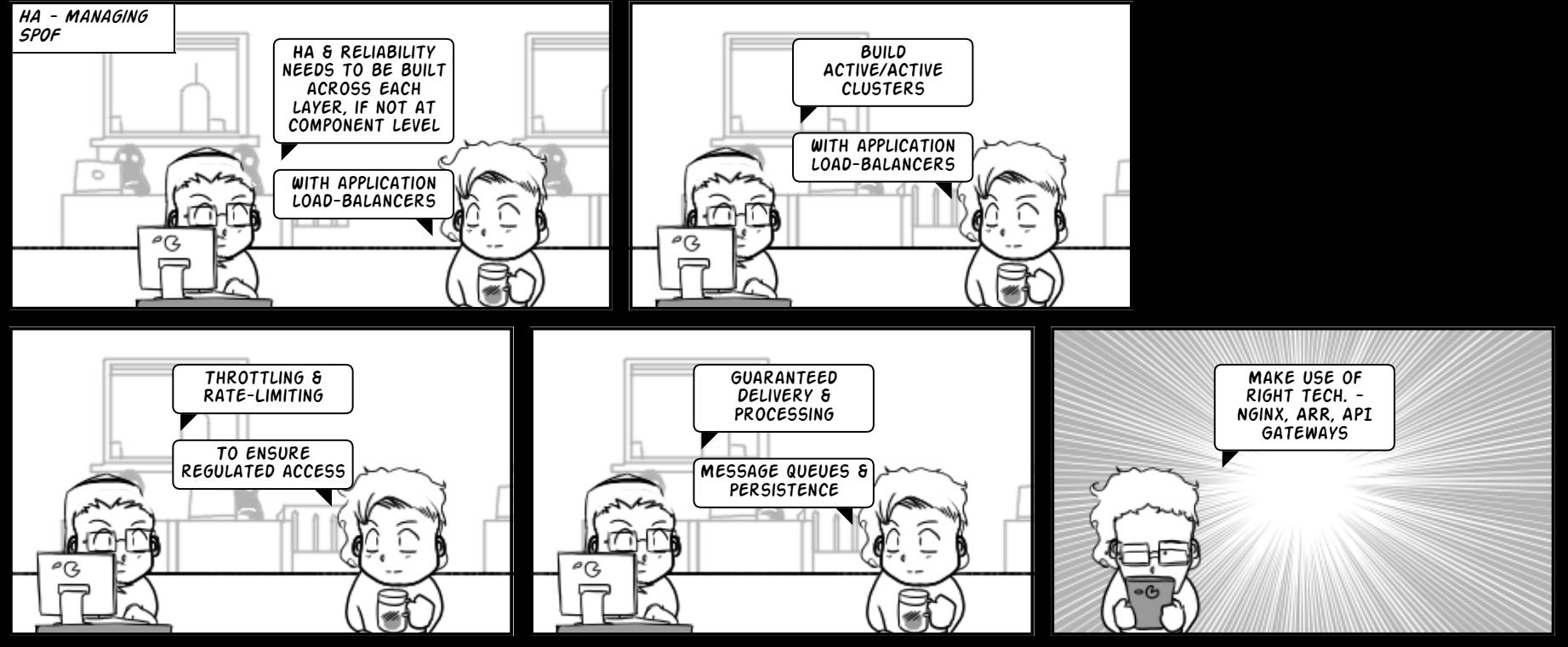
NFR's : Scalability

- Revisiting DB Scaling & CAP -



NFR's : HA & Reliability

HOW TO ENSURE HIGH AVAILABILITY OF THE WEB LAYER



NFR's : HA & Reliability

RELIABILITY, RESILIENCY & ROBUSTNESS

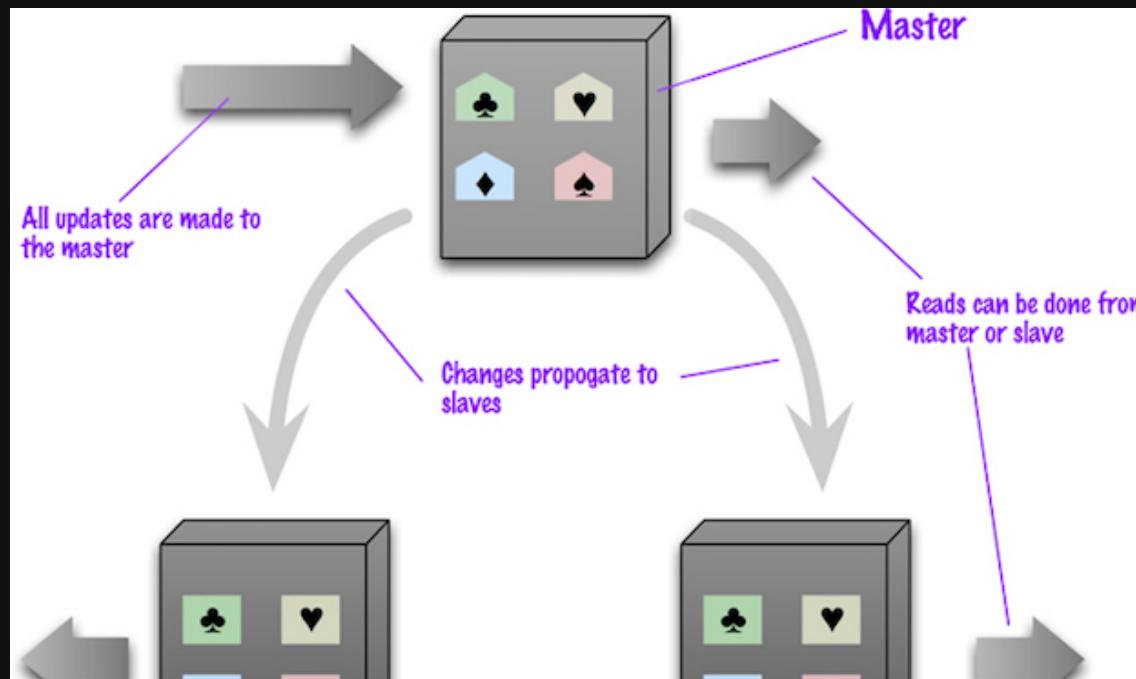


NFR's : HA & Reliability

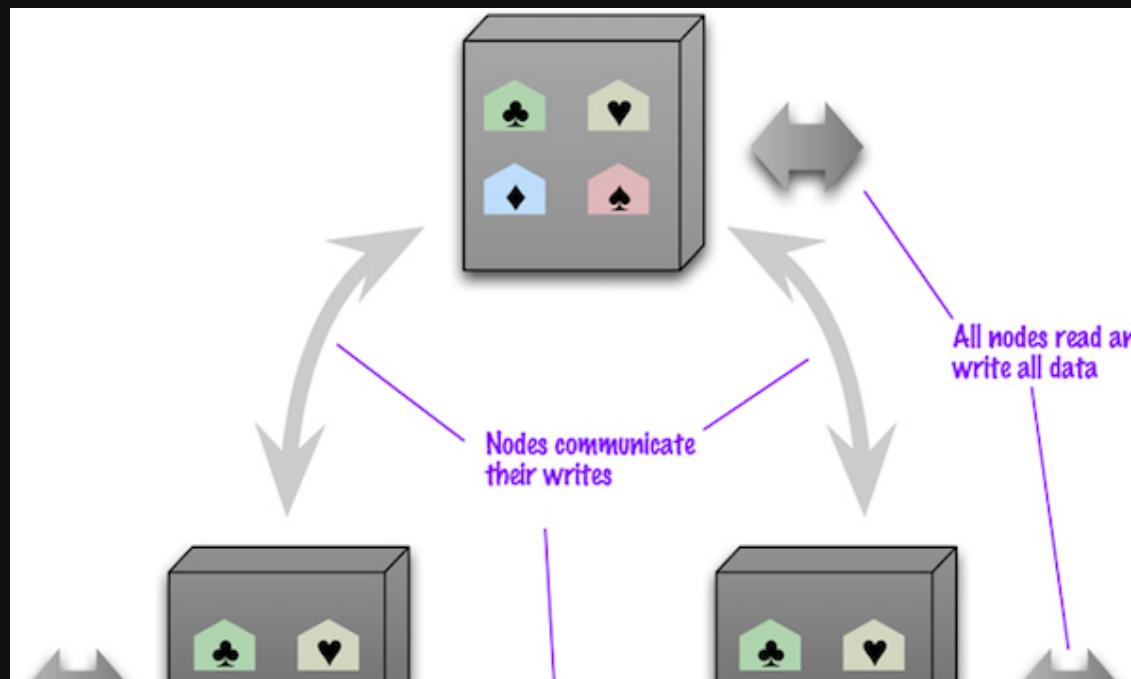
Scalability & HA go hand in hand!
HA Calls for more than one server;

An Active / Active HA cannot be possible without either Scale UP or Scale Out

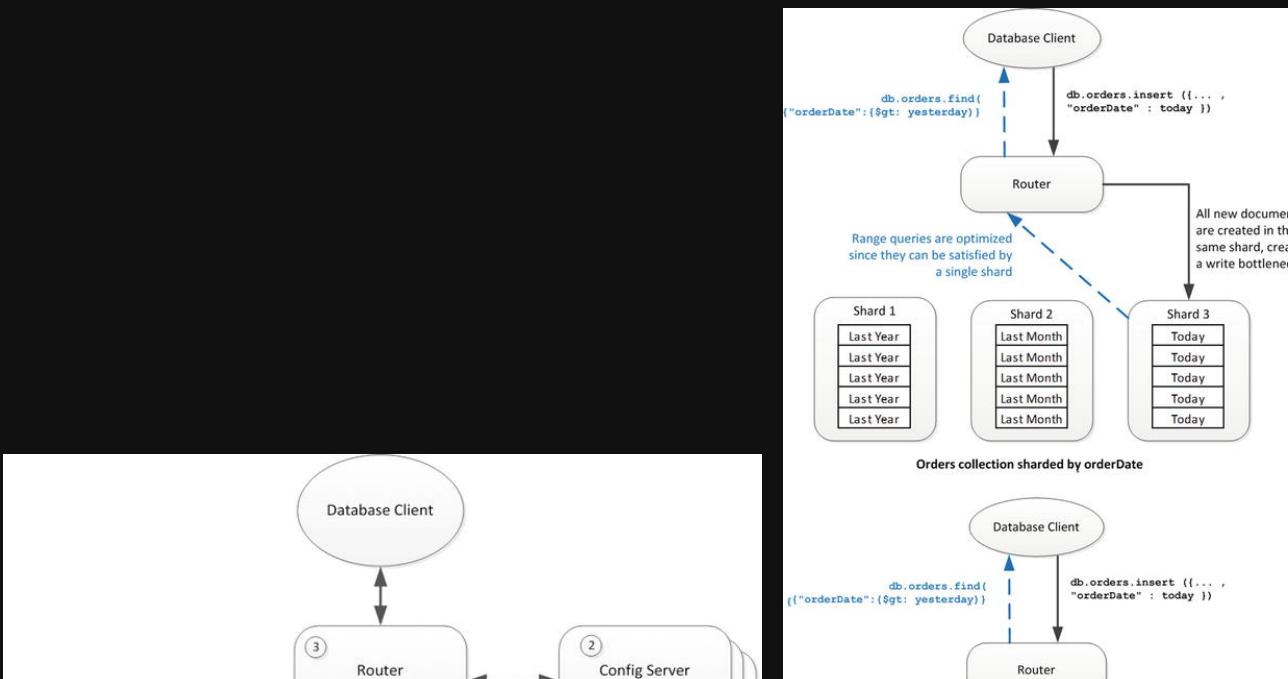
NFR's : HA & Reliability



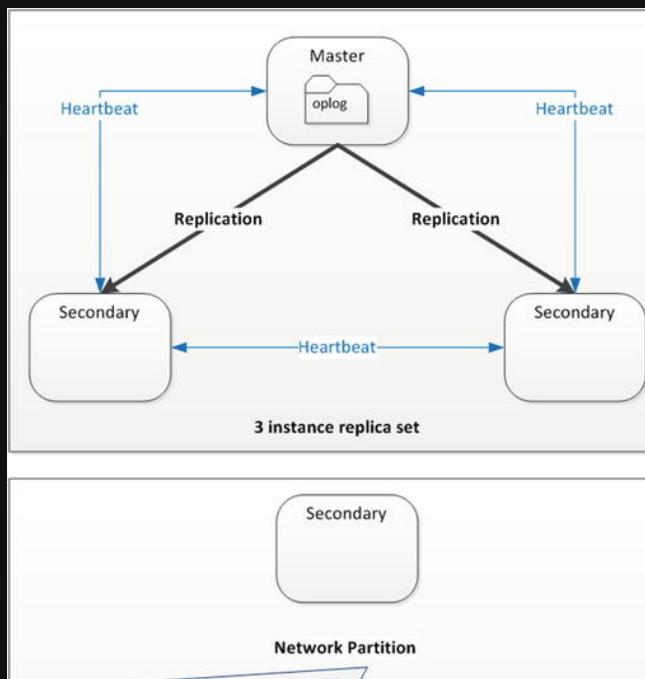
NFR's : HA & Reliability



NFR's : HA & Reliability

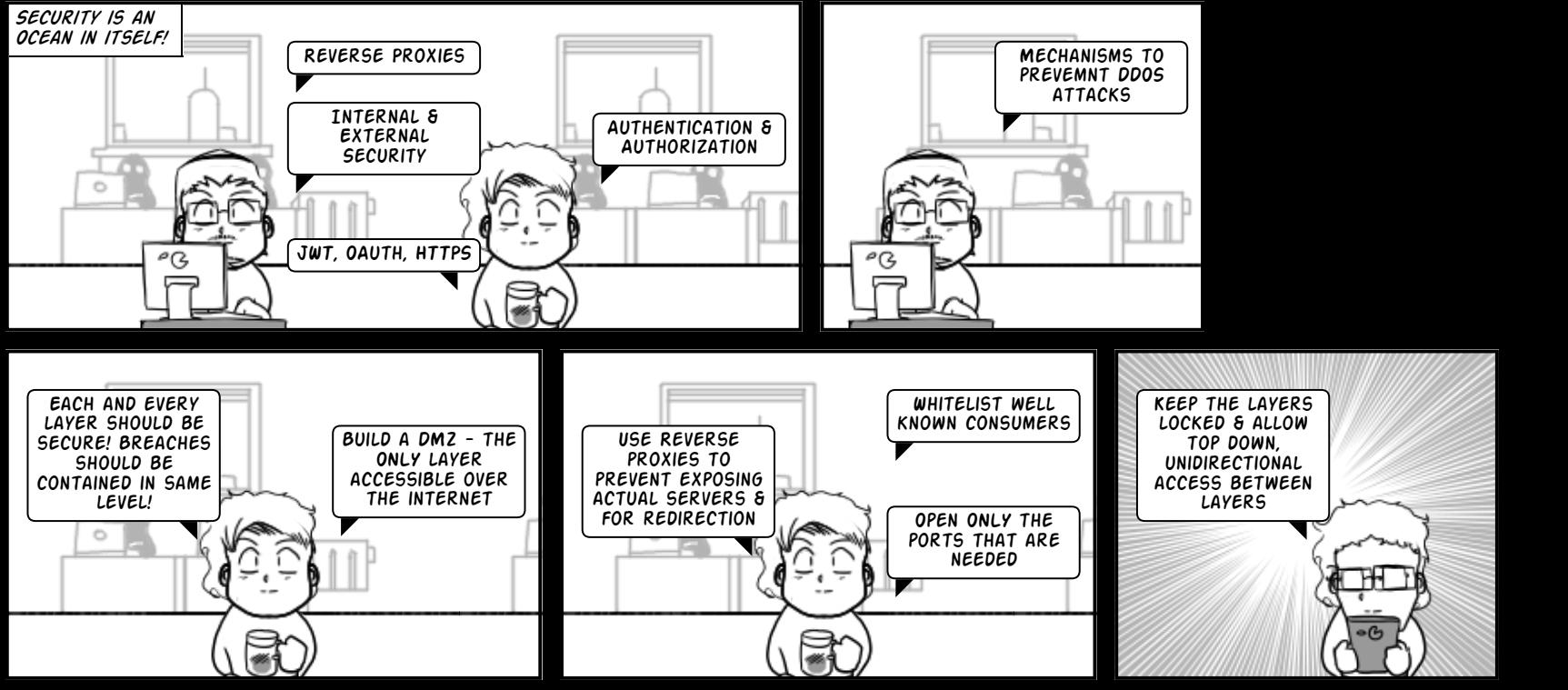


NFR's : HA & Reliability



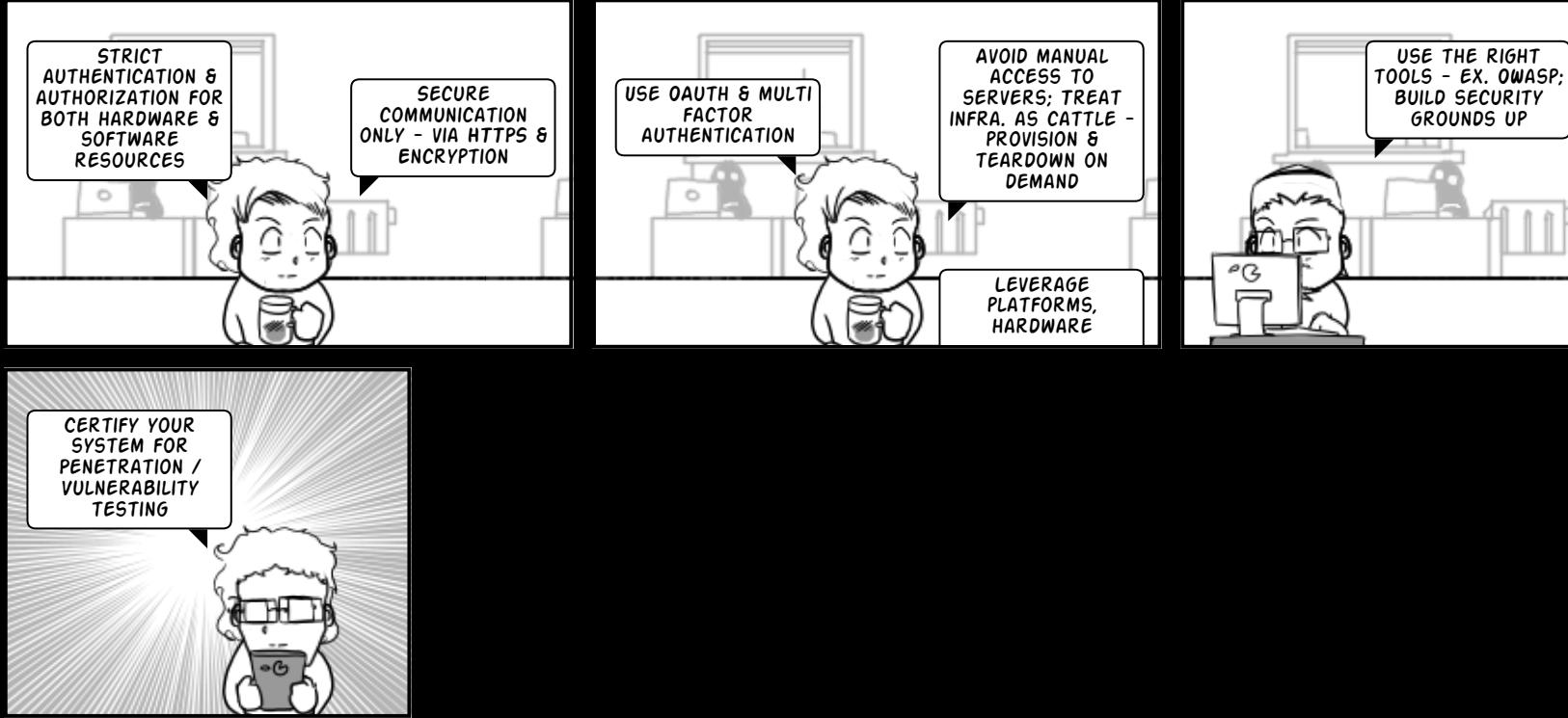
NFR's : Securing the System

SECURITY ACROSS LAYERS



NFR's : Securing the System

SECURE EVERYTHING - HARDWARE, SOFTWARE ACCESS



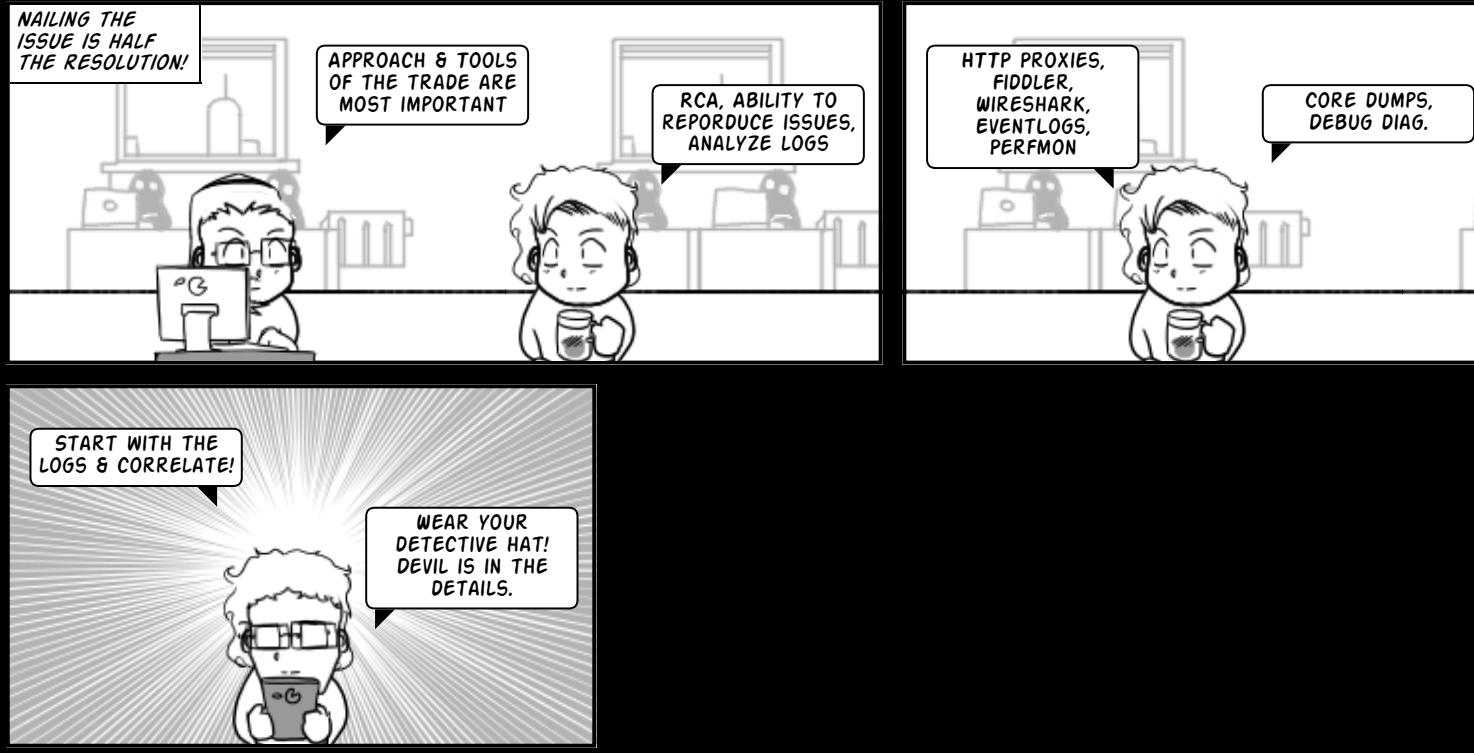
NFR's : Securing the System

Microsoft Patterns & Practices Guidance - Security
Microsoft Web Application Security: Threats and Countermeasures
Azure Security

OWASP
Vulnerability Testing vs Penetration Testing

Operational needs

TROUBLESHOOTING & PROBLEM SOLVING



JConsole

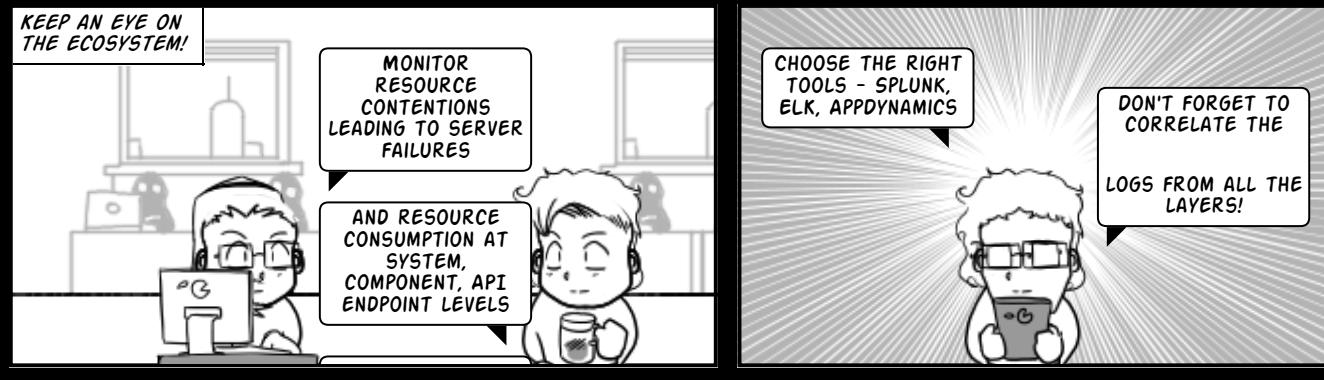
VisualVM - All in One Java troubleshooting tool

JRockit Mission Control

Debugging .Net Framework Apps

Operational needs

MONITORING & ALERTING



Links

Donne Martin's System Design Primer

- The Single Most absolute reference and superbly organized collection of resources for system design -

Links

Sources every engineer & architect should follow!

InfoQ Tech. Hub

High Scalability - Real Time Architectures

DZone Tech. Hub

HackerNoon - Bleeding edge of tech.

Hacker News

Links

There's much much more, and these links give you good starting points

NetFlix OSS

Everything about MicroServices

Cloud Foundry

Cloud Native Computing Foundation

A curated list of awesome resources

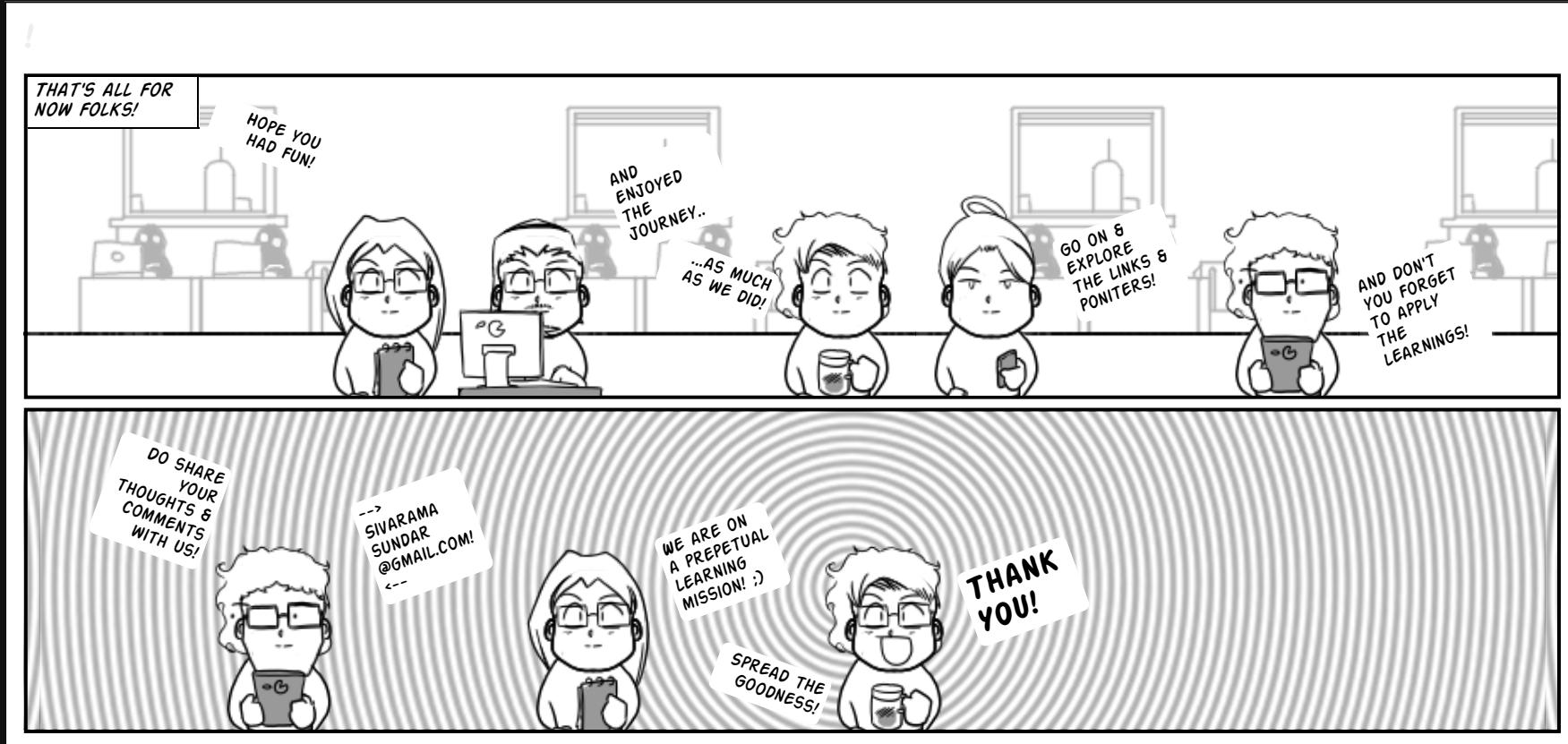
Foundations of Software Engineering

System Design Inputs

Awesome Software Craftsmanship

Awesome BigData - All about data stores & databases

Microservice Patterns



Contributors

Authors:

SivaramaSundar Concept, Storyboard, Content

Karthik Kalkur - v1 - Arch. Styles, NoSQL; Reviews
Suresh Balasubramaniam - v3, v4 - Reviews; Restructuring
Thanu Sunderasan - v3, v4 - Reviews; Restructuring
Manas Ranjan Dash Reviews & Debates
Amit Saluja Reviews & Debates

Inspiration & Support:

Rashmi Subbanna
Ashwini Karumbaiah
Rajat Pandit

Credits:

reveal.js JS Presentation Framework
striphis (kesiev) JS Comic Framework



A journey of a thousand miles
begins with a single step
... And lots of coffee!

Visit Jim Hunt at facebook.com/huntcartoons