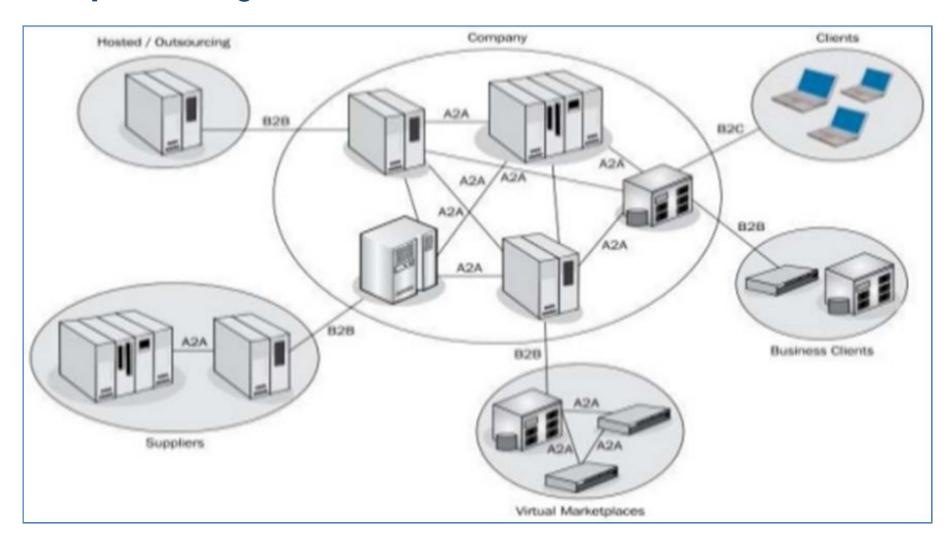
# INTRODUCTION TO ENTERPRISE INTEGRATION PATTERNS

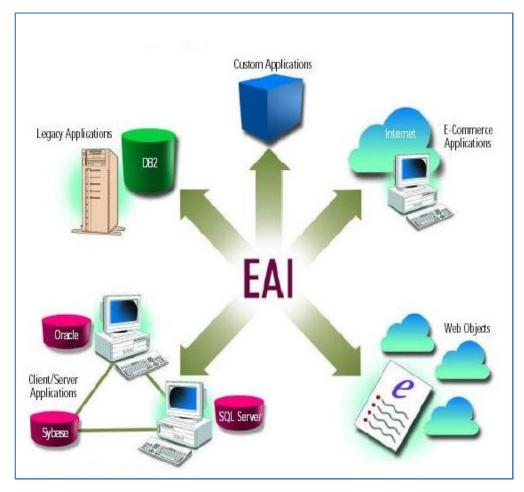
#### **Outline**

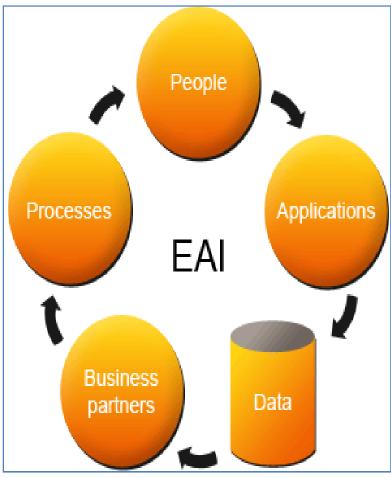
- Enterprise Integration Overview
- Evolution of Integration Solutions
- Integration Styles
- Messaging and Messaging System Overview
- Key Enterprise Integration Patterns
- Example

#### **Enterprise Integration Overview**

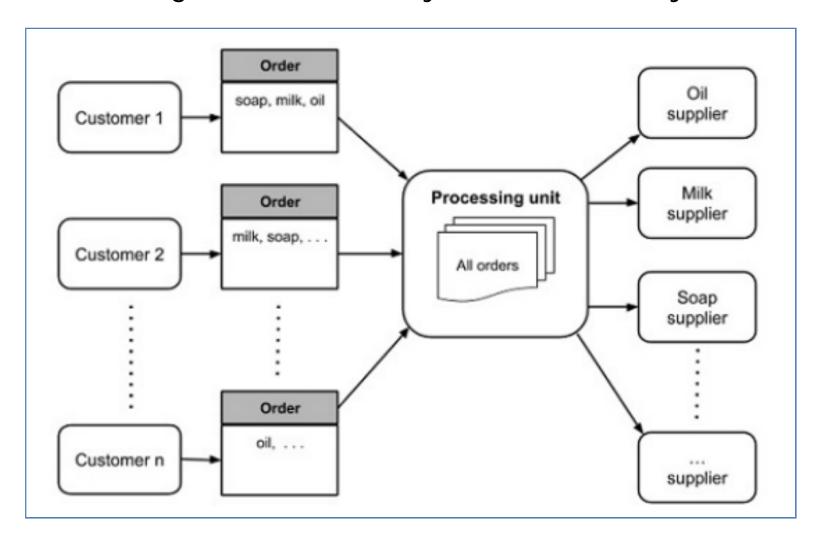


#### **Enterprise Integration Overview (contd.)**





#### Integration Casestudy: Online Grocery Store



#### **Enterprise Integration Solution Challenges**

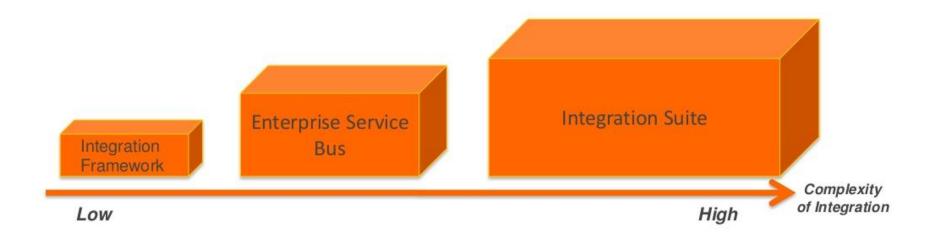
- Inherently large-scale and complex
- Underlying paradigm different from objectoriented app. development
- Limited control over entities / applications
- Spans many levels of abstraction
- Far-reaching implications, business critical
- Intertwined with corporate politics
- Few standards exist, still evolving

# Accelerating Productivity & Agility

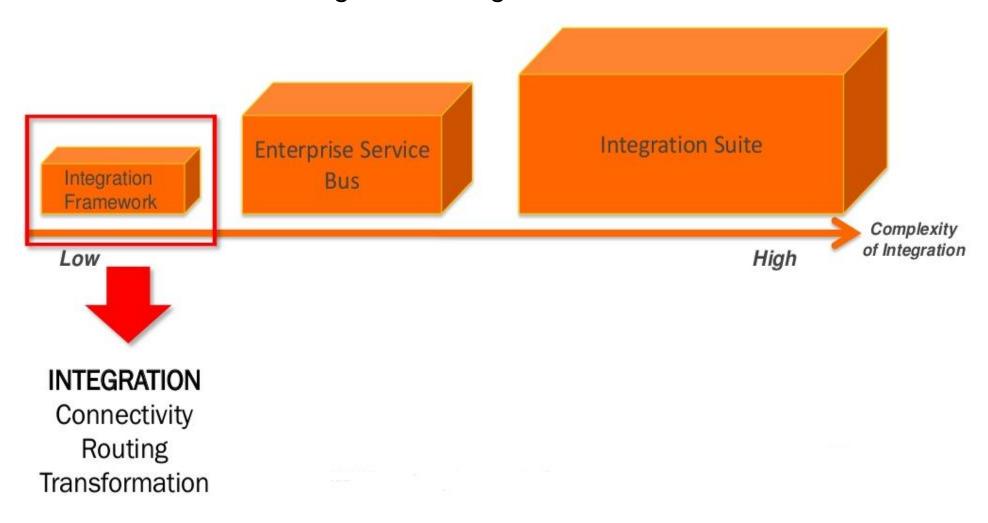
#### **Evolution of Integration**

**Enabling Technologies Demand Drivers** Web Microservices Mobile, Cloud Oriented Web APIs In-Memory, Multicore Architecture **REST, JSON** Fast Data, IoT Real-time Are we there vet? **Demand Drivers Enabling Technologies** Service Services E-Commerce Oriented XML, SOAP, WS-\* Web Services **Process Modeling BPM** Architecture Real-time Level-Up by utilizing the **Enabling Technologies** Demand Drivers Interfaces Enterprise lessons, Application Adapters Client-Server **ERP** assets and Real-time Integration Messaging Middleware **Analytics** practices of the previous Level **Demand Drivers** Records **Enabling Technologies** Data **Data Processing Batch Jobs** Mainframe Integration MIS Non-realtime ETL, Databases

#### **Integration Stack**

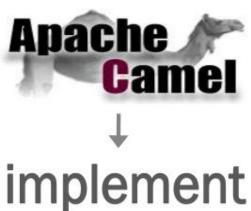


#### When to go for Integration Framework?



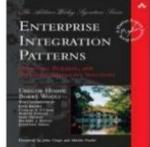
#### **Popular Integration Frameworks**



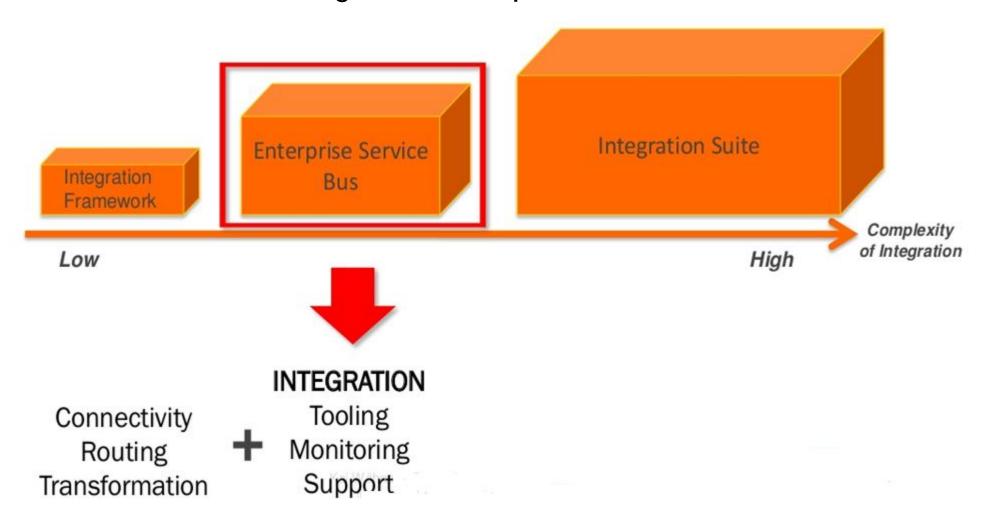








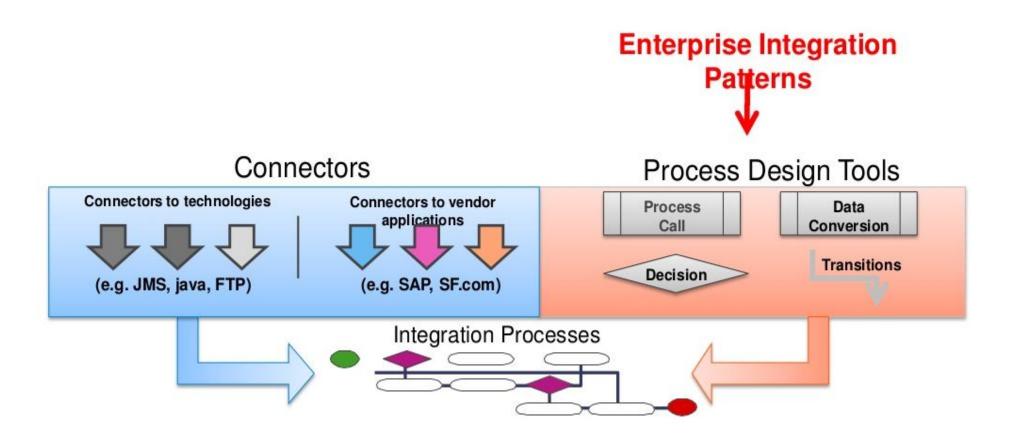
#### When to go for Enterprise Service Bus?



#### **Enterprise Service Bus (ESB)**



#### **Enterprise Service Bus (ESB)**



#### **Popular ESB Vendors**









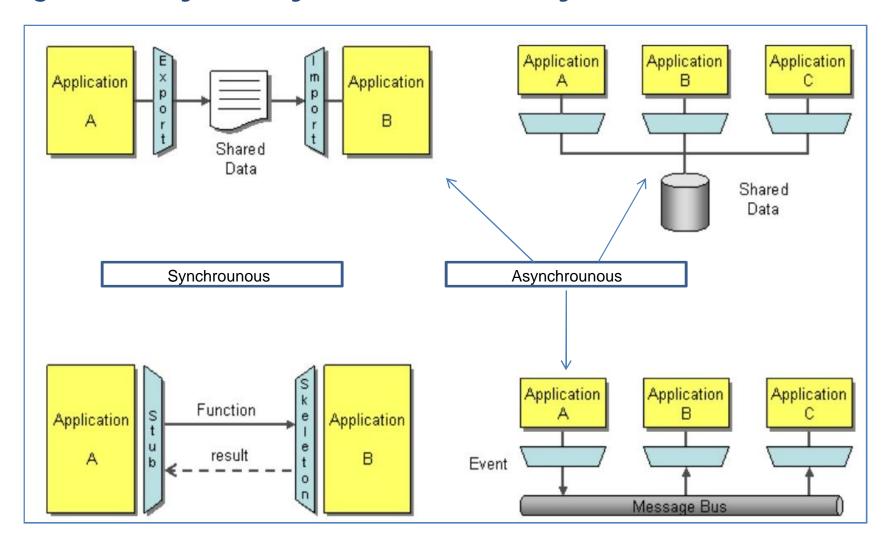






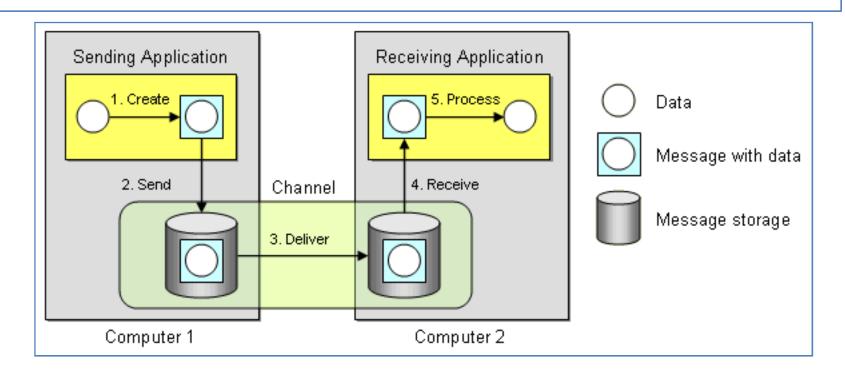


#### **Integration Styles / Synchronous vs Asynchrounous**



#### **Messaging and Messaging System**

- Messaging is a technology that enables high-speed, asynchronous, program-to-program communication with reliable delivery
- Messaging System or Message-oriented Middleware (MOM)
  provides and manages messaging capabilities



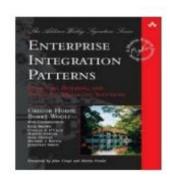
#### Messaging – Advantages and Challenges

- Remote Communication
- Platform/Language Integration
- Asynchronous Communication
- Variable Timing
- Throttling
- Reliable Communication
- Disconnected Operation
- Mediation
- Thread Management
- Complex programming model
- Sequence Issues
- Synchronous scenarios
- Performance
- Limited platform support
- Vendor lock-in

#### **Enterprise Integration Patterns (EIP)**

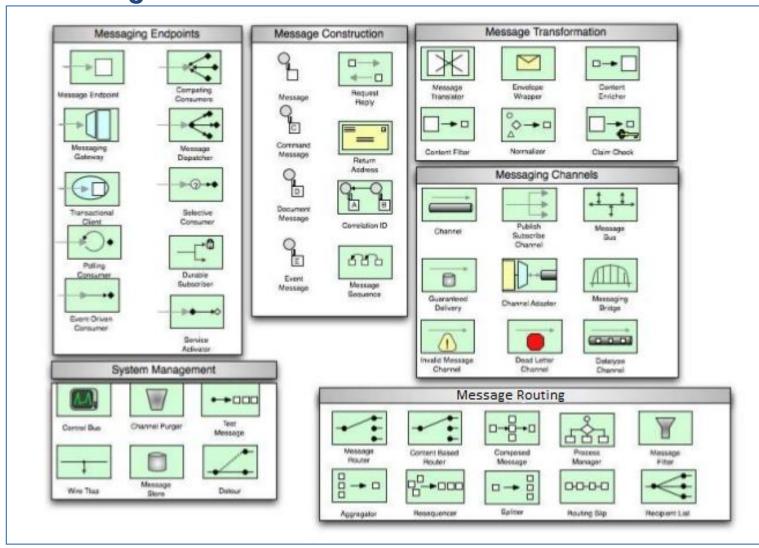
"The goal of EIPs is to document technology-independent design guidance that helps developers and architects describe and develop robust integration solutions."

http://www.eaipatterns.com

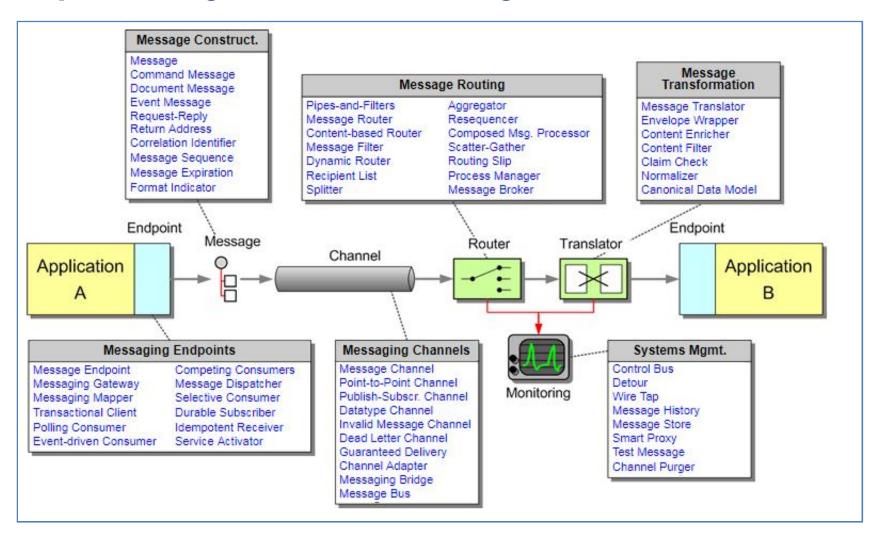


by Gregor Hohpe and Booby Woolf

#### **Enterprise Integration Patterns**



#### **Enterprise Integration Patterns Organization**

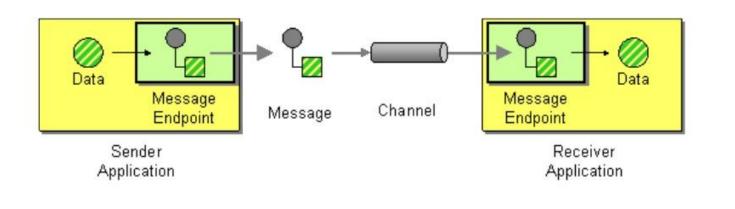


## **Key Patterns**

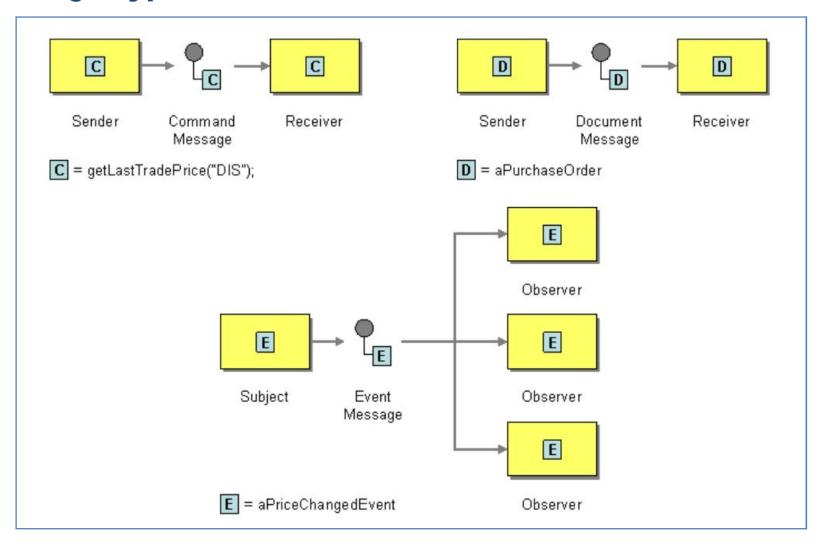
#### Messaging

#### Main building blocks:

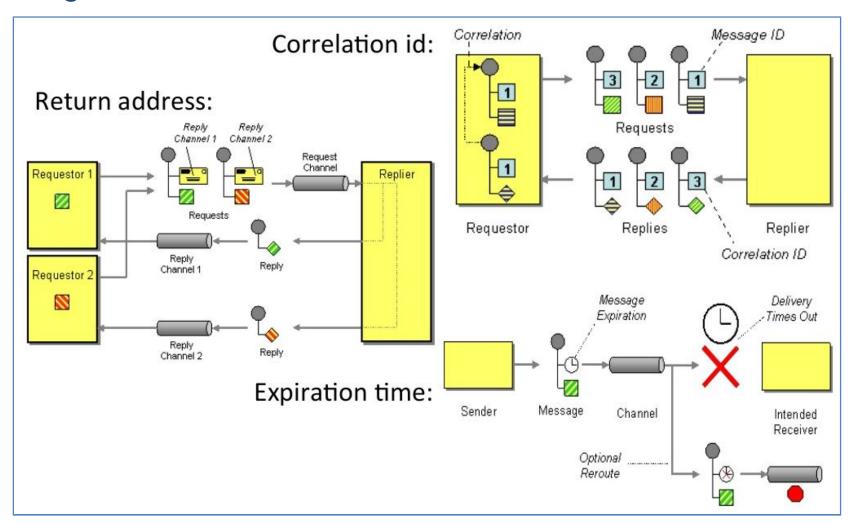
- Endpoint
- Channel
- Message



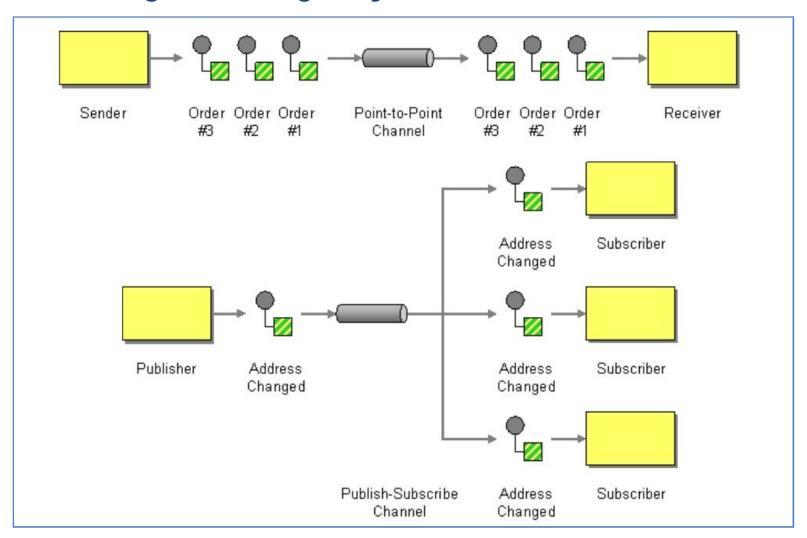
#### **Message Types**



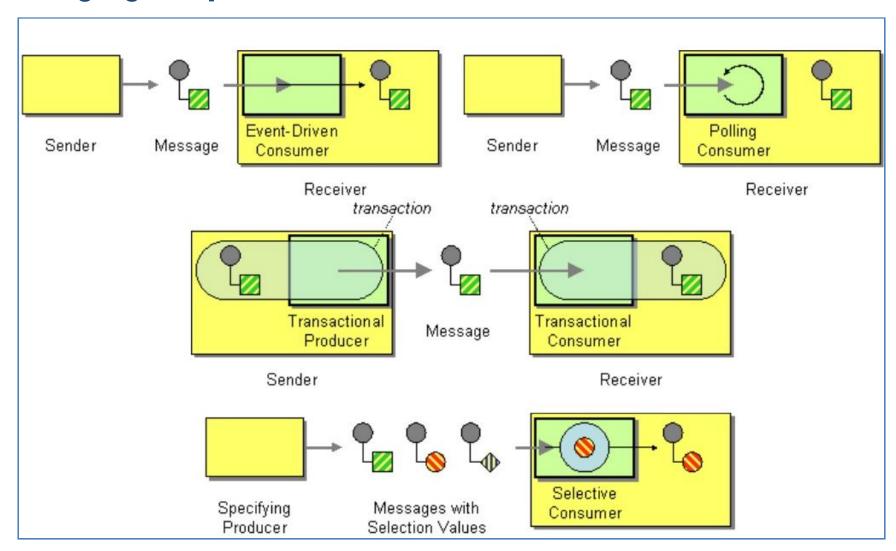
#### **Message Attributes**



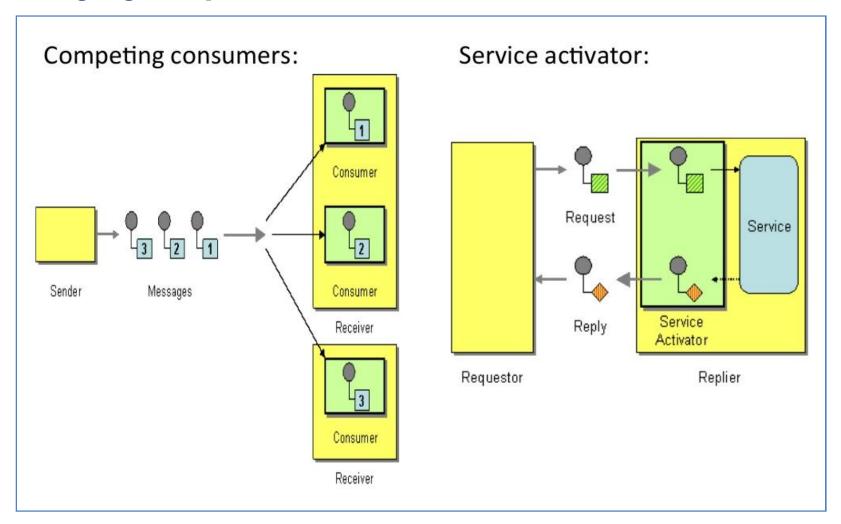
#### **Main Message Exchange Styles**



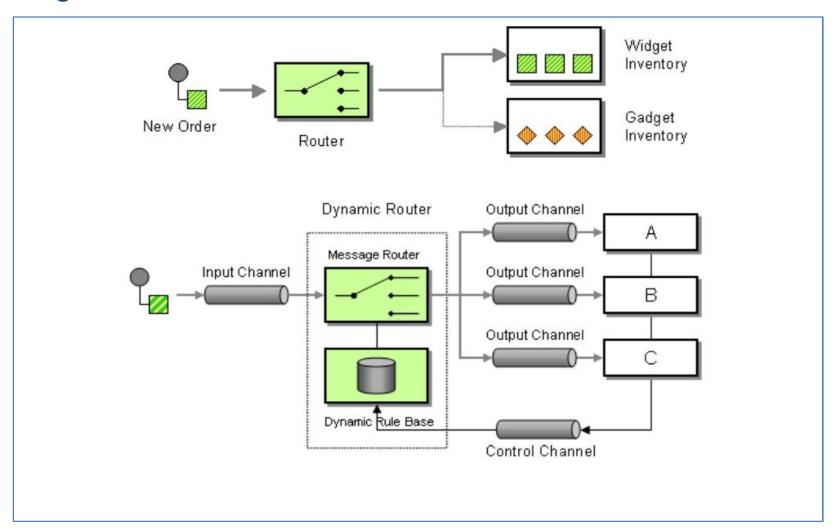
#### **Messaging Endpoints**



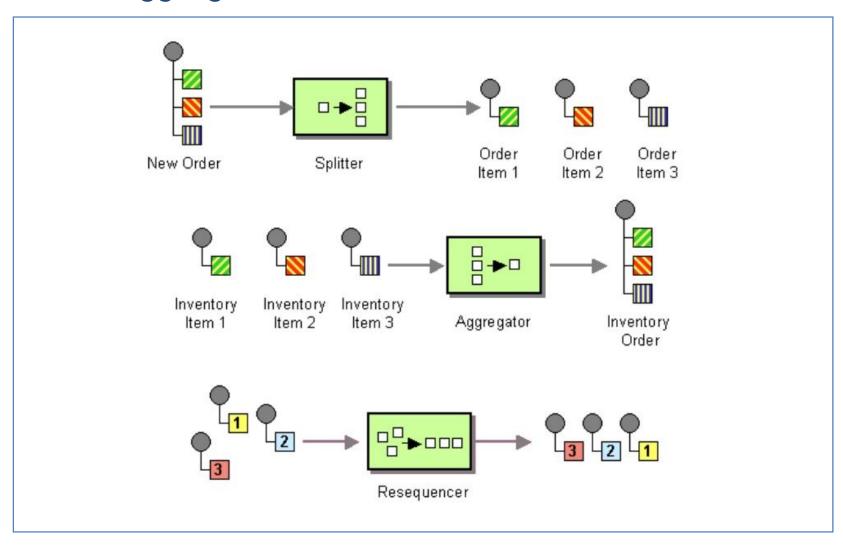
#### **Messaging Endpoints**



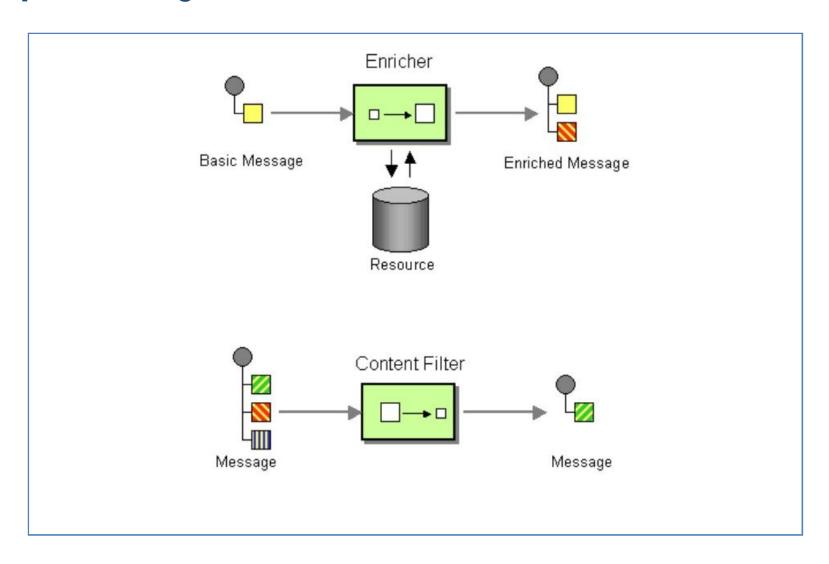
#### **Message Router**



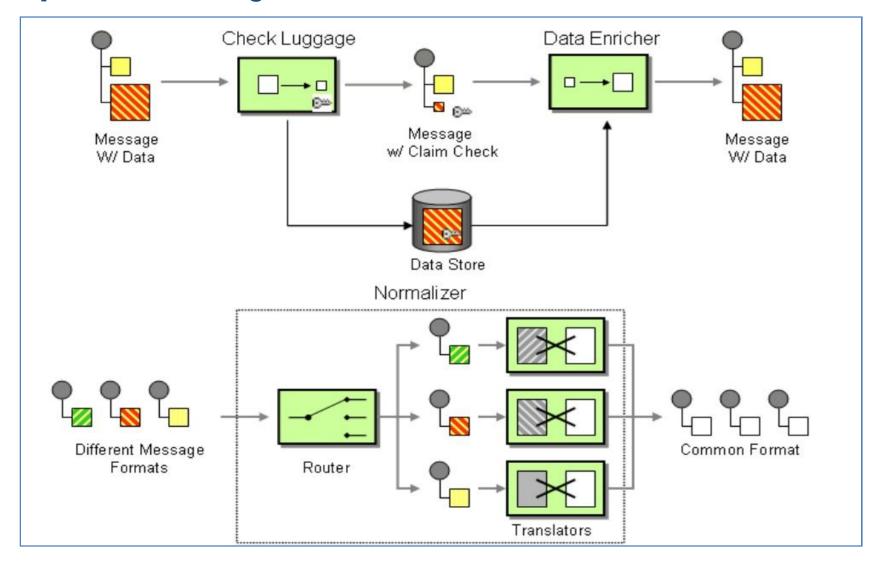
#### **Splitter / Aggregator**



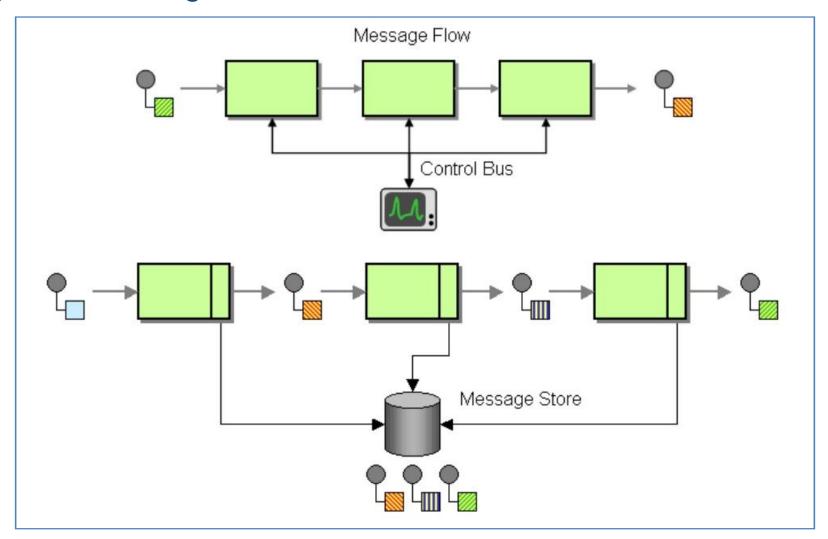
#### **Simple Message Transformers**



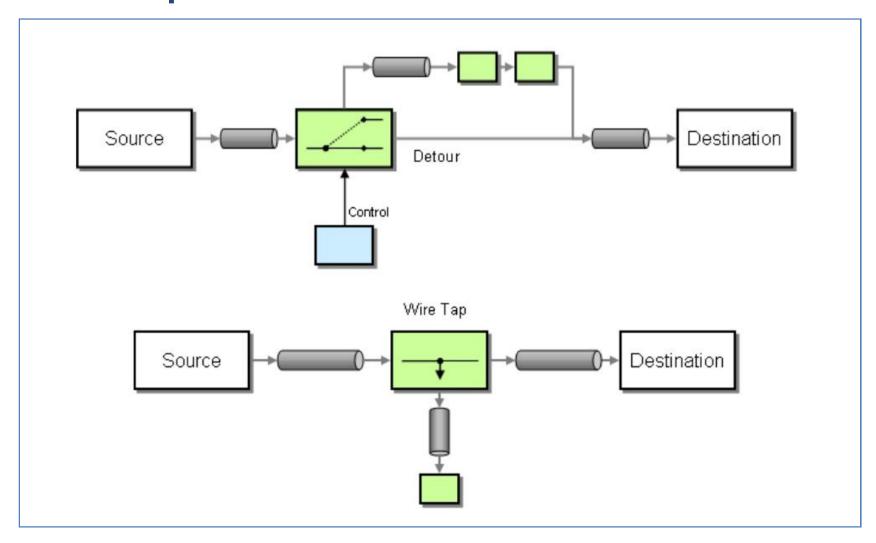
#### **Compound Message Transformers**



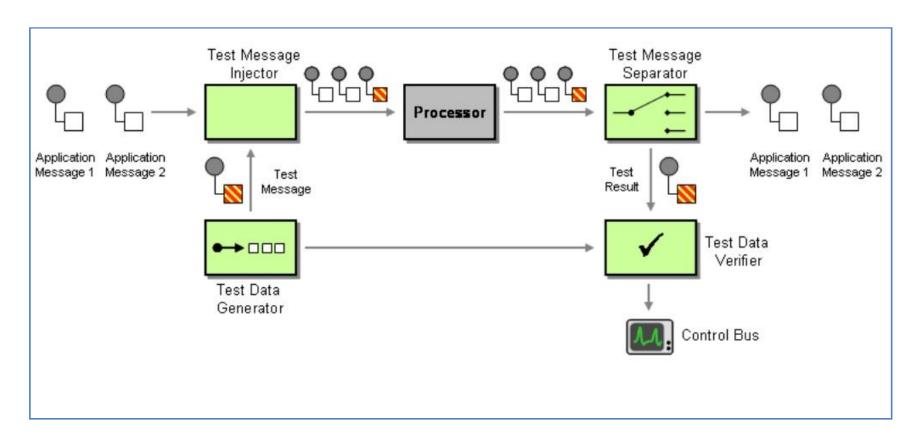
#### **System Management**



#### **Flow Interception**



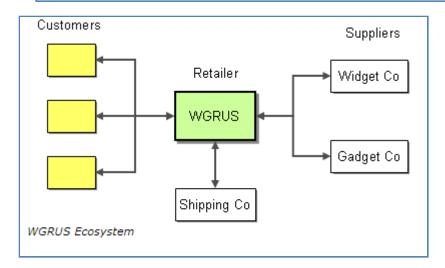
#### **Test Message**

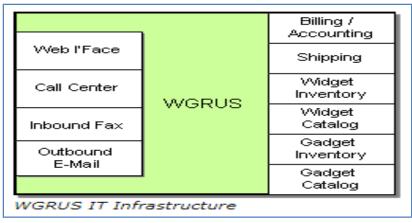


## Example

### **Solving Integration Problems using Patterns Widget-Gadget Corp Example**

 Widgets & Gadgets 'R Us (WGRUS), an on-line retailer that buys widgets and gadgets from manufacturers and resells them to customers





#### **Business Requirements**

**Take Orders**: Customers can place orders via Web, phone or fax

**Process Orders**: Processing an order involves multiple steps, including verifying inventory, shipping the goods and invoicing the customer

**Check Status**: Customers can check the order status

**Change Address**: Customers can use a Web front-end to change their billing and shipping address

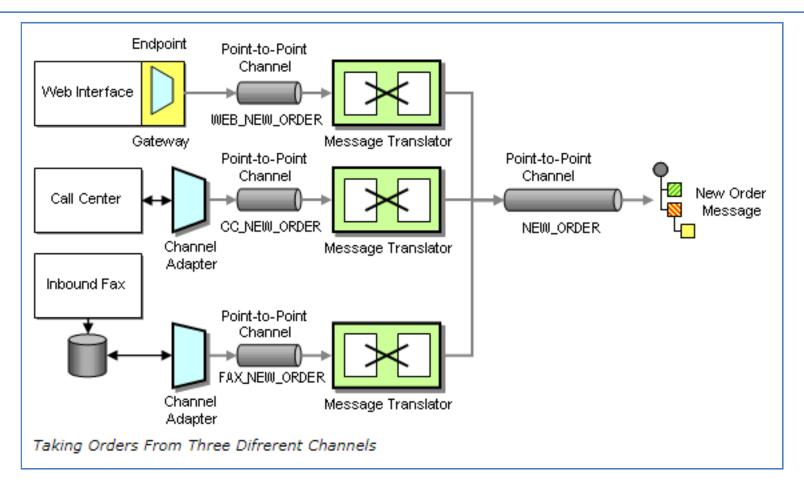
**New Catalog**: The suppliers update their catalog periodically. WGRUS needs to update its pricing and availability based in the new catalogs.

**Announcements**: Customers can subscribe to selective announcements from WGRUS.

**Testing and Monitoring**: The operations staff needs to be able to monitor all individual components and the message flow between them.

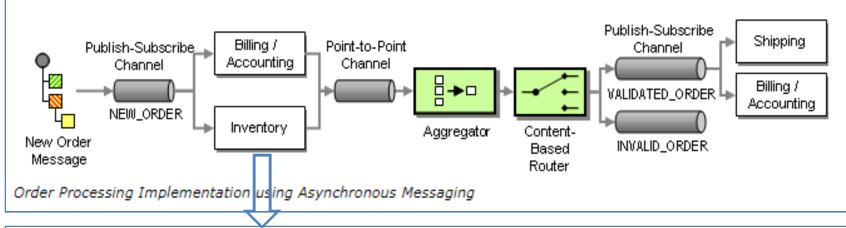
#### Widget-Gadget Corp Example – Taking Orders

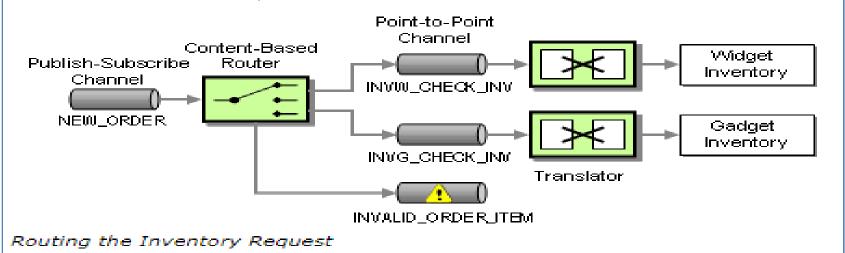
- Streamline order taking process
- Currently order to be taken from three different ways
- Design should support seamless integration of new ways for order taking in future



#### Widget-Gadget Corp Example – Process Orders

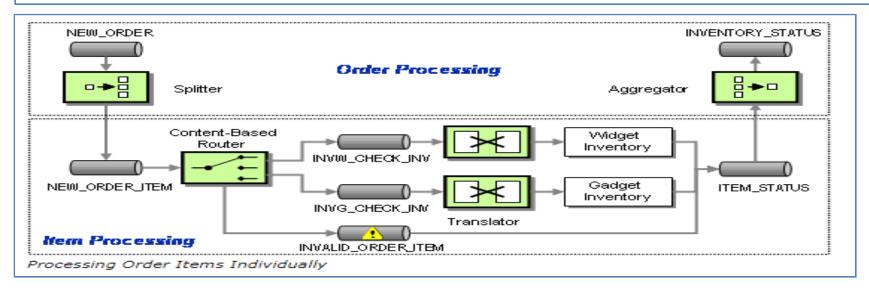
- Verify the customer's credit standing. If the customer has outstanding bills, reject the new order
- Verify inventory. We can't fulfill orders for items that are not in stock
- If the customer is in good standing and have inventory, ship the goods and bill the customer

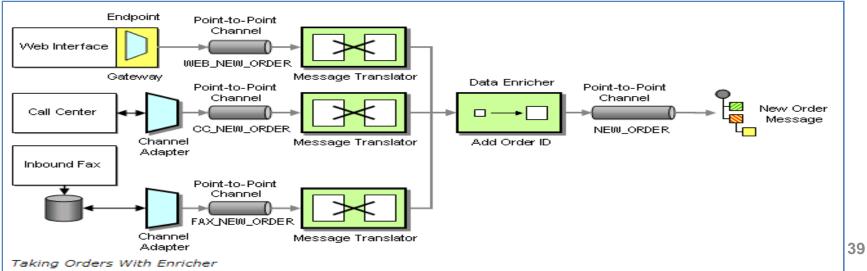




#### Widget-Gadget Corp Example – Process Orders (contd.)

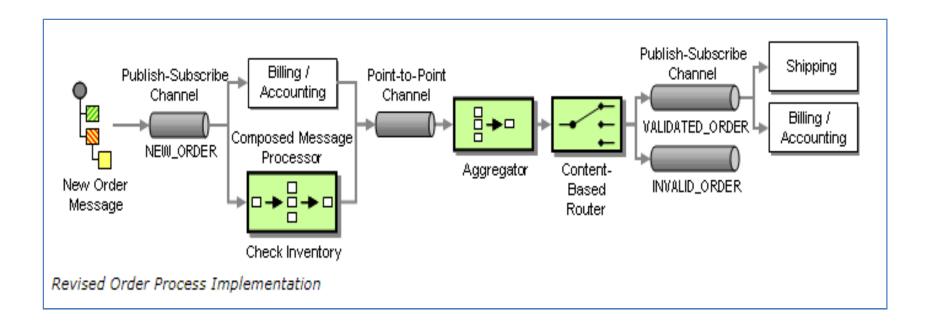
- Process order with multiple items (Splitter and Aggregator)
- Aggregator component requires info on correlation, completeness condition and aggregation algorithm





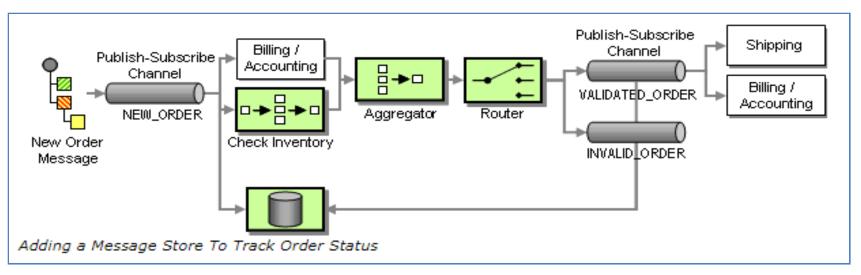
#### Widget-Gadget Corp Example – Process Orders (contd.)

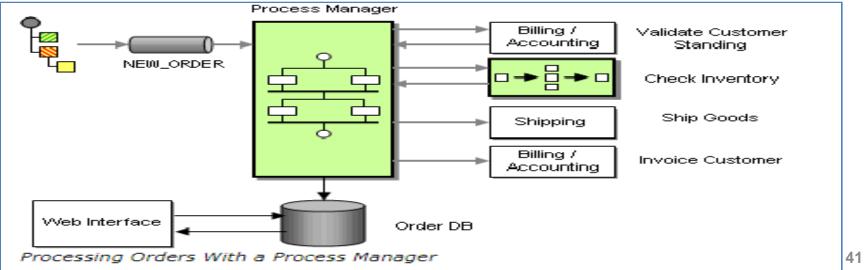
Abstract inventory check process inside Composed Message Processor



#### Widget-Gadget Corp Example – Checking Status

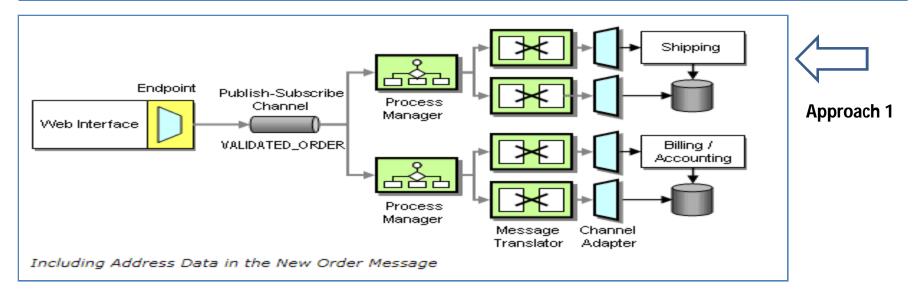
- Track order status on real-time
- Message Store to persist order status and Process Manager to orchestrate the message flow dynamically

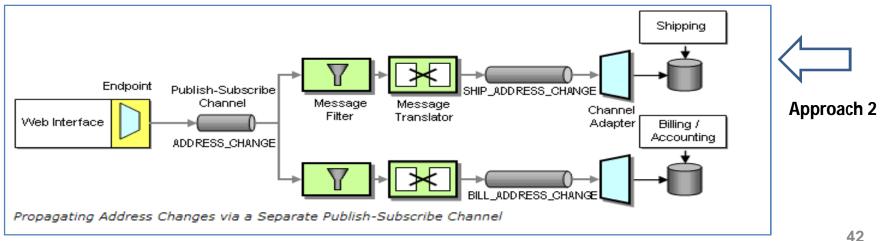




#### Widget-Gadget Corp Example – Change Address

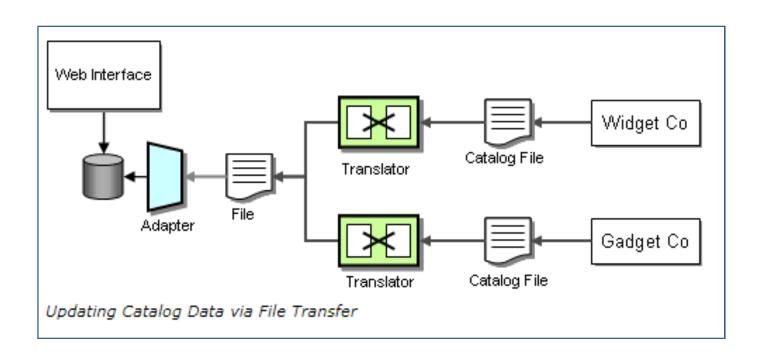
- Send invoice to billing address and goods to shipping address
- Customers should have flexibility to specify the billing/shipping address while placing the orders





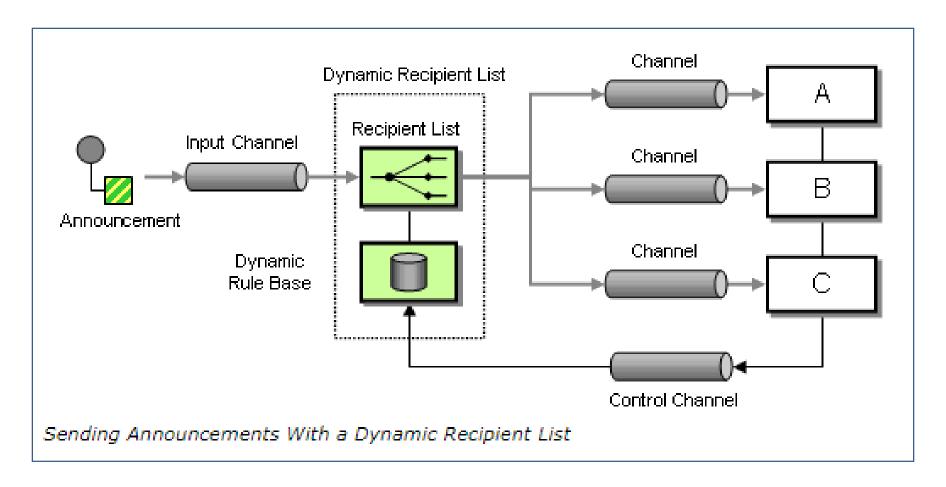
#### Widget-Gadget Corp Example – New Catalog

- List currently offered product items and prices on the web interface
- Sync product catalog details with supplier database periodically



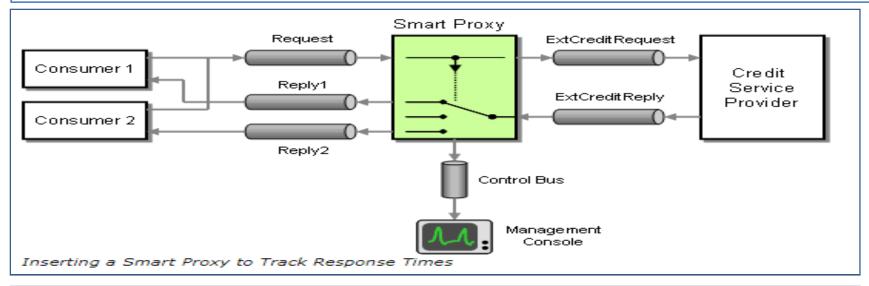
#### Widget-Gadget Corp Example – Announcements

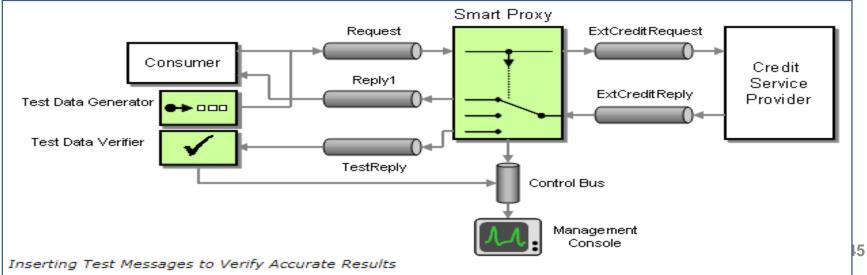
- Provide special offers and updates to customers based on their interests
- Design should be flexible to integrate various notification channels seamlessly in future



#### Widget-Gadget Corp Example – Testing and Monitoring

- Integrate with external credit rating agency to verify the customer's creditworthiness
- Test and monitor the credit rating agency's services regularly





#### References

- <u>www.enterpriseintegrationpatterns.com</u>
- Enterprise Integrations Patterns book by Grehor Hohpe and Bobby Woolf

## Thank You!