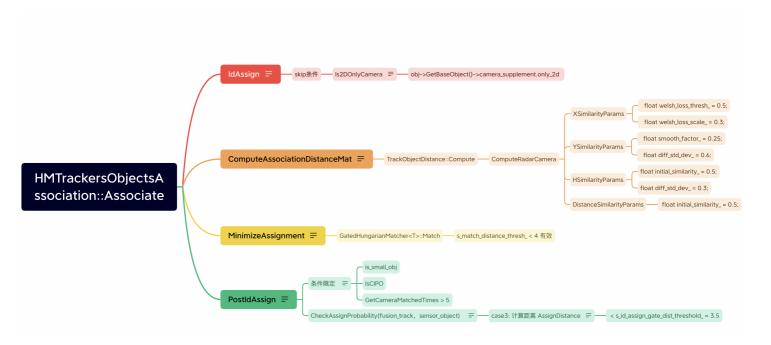
camera与radar关联

@顾恺琦

整体流程



1	应用场景	参数/假设名称	取值	位置	含义
2	Urban	Is2DOnlyCamera		ldAssign	camera报出的障碍物只有2d信息
3		float welsh_loss_thresh_ = 0.5; float welsh_loss_scale_ = 0.3; float scale_positive_max_p_ = 0.9; float scale_positive_th_p_ = 0.5;		ComputeAssociation DistanceMat	XSimilarityParams $e^{-(\frac{x_{diff}-x_{th}}{x_{scale}})^2}$
4		float smooth_factor_ = 0.25; float diff_std_dev_ = 0.6; float bounded_scale_positive_max_p_ = 0.9; float bounded_scale_positive_min_p_ = 0.4;			YSimilarityParams $1 - ChiSquare(\frac{-diff}{\sigma^2})$
5		float initial_similarity_ = 0.5; float diff_std_dev_ = 0.3; float scale_positive_max_p_ = 0.9; (调整为0.8) float scale_positive_th_p_ = 0.5;			HSimilarityParams $1-ChiSquare(\frac{-diff}{\sigma^2}$
6		float initial_similarity_ = 0.5; float scale_positive_max_p_ = 0.9; float scale_positive_th_p_ = 0.5;			DistanceSimilarityParams
7		float initial_similarity_ = 0.5; float distance_std_scale = 0.05; float measurement_std = 1; float welsh_loss_scale_ = 0.3; float scale_positive_max_p_ = 0.8; float scale_positive_th_p_ = 0.5;			RearDistanceSimilarityParams (仅后向角雷达开启)

	vaniera—gradaty,						
8	float welsh_loss_thresh_ = 0.6; float welsh_loss_scale_ = 0.2; float sigmoid_thresh_ = 25; float sigmoid_scale_ = -0.5; float bounded_scale_ = 0.5; float bounded_scale_positive_max_p_ = 0.5;			VelocitySimilarityParams (仅后向角雷达开启)			
9	float scale_positive_th_p_ = 0.0; vc_similarity2distance_penalize_thresh_	0.1		根据融合相似性计算radar-camera距离 distance_thresh_ * (1 - similarity) / (1 - vc_similarity2distance_penalize_thresh_)			
10	s_association_center_dist_threshold_	30					
11							
12	s_match_distance_thresh_	4	MinimizeAssignment	hm关联阈值			
13	is_small_obj	if	PostIdAssign	条件限定			
14	IsCIPO	if		条件限定			
15	GetCameraMatchedTimes	5		条件限定 GetCameraMatchedTimes > 5			
16	s_id_assign_gate_dist_threshold_	3.5		CheckAssignProbability			
17	s_camera_matched_times_threshold_	3					
18							
19							