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Trumpet: Timely and Precise Triggers in Data Centers

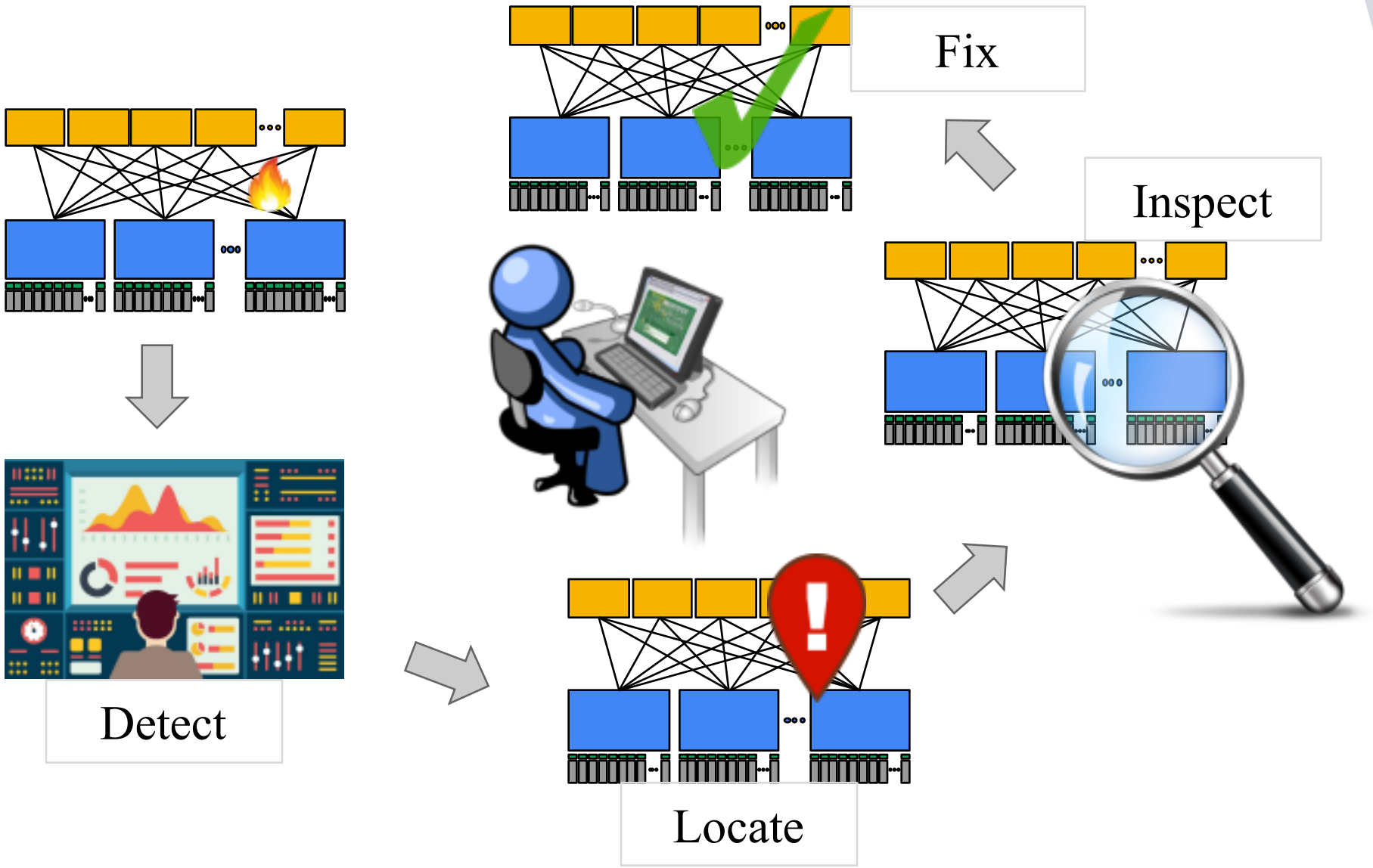
Google

Evolve or Die, SIGCOMM 2016

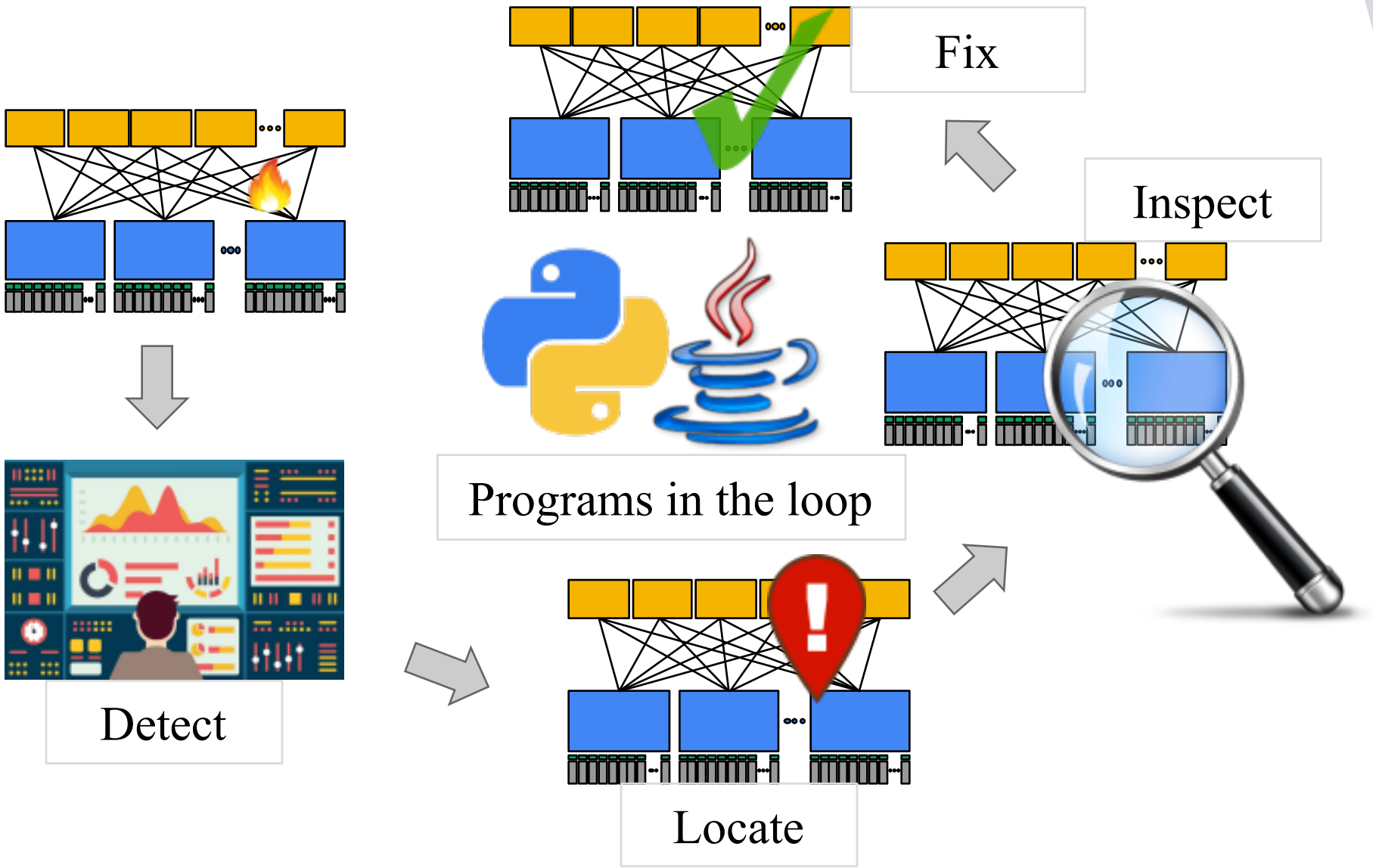
Long failure repair times in large networks

Human-in-the-loop failure assessment and repair

Humans in the Loop

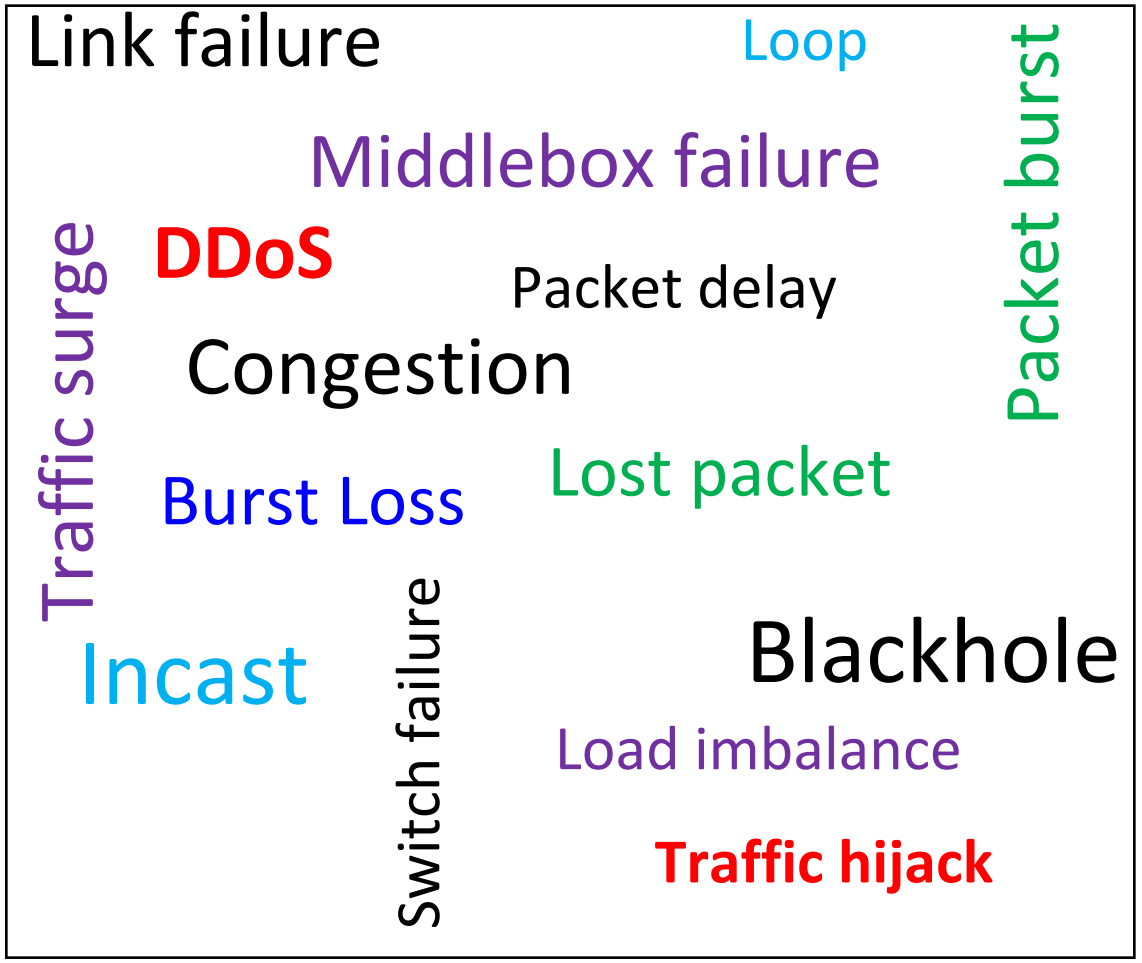


Programs in the Loop



Detect

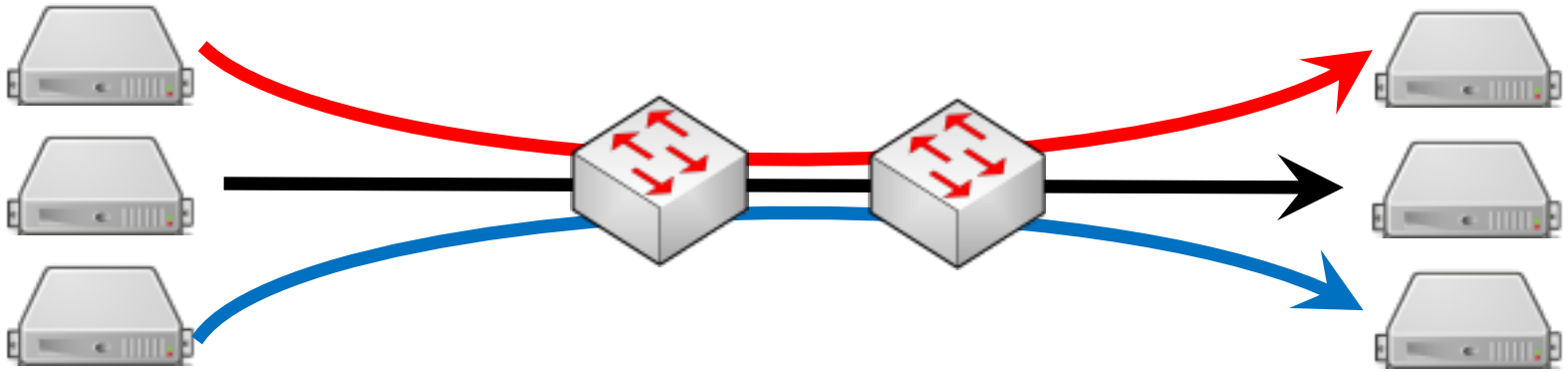
A framework for **programmed** detection of ***events*** in large datacenters

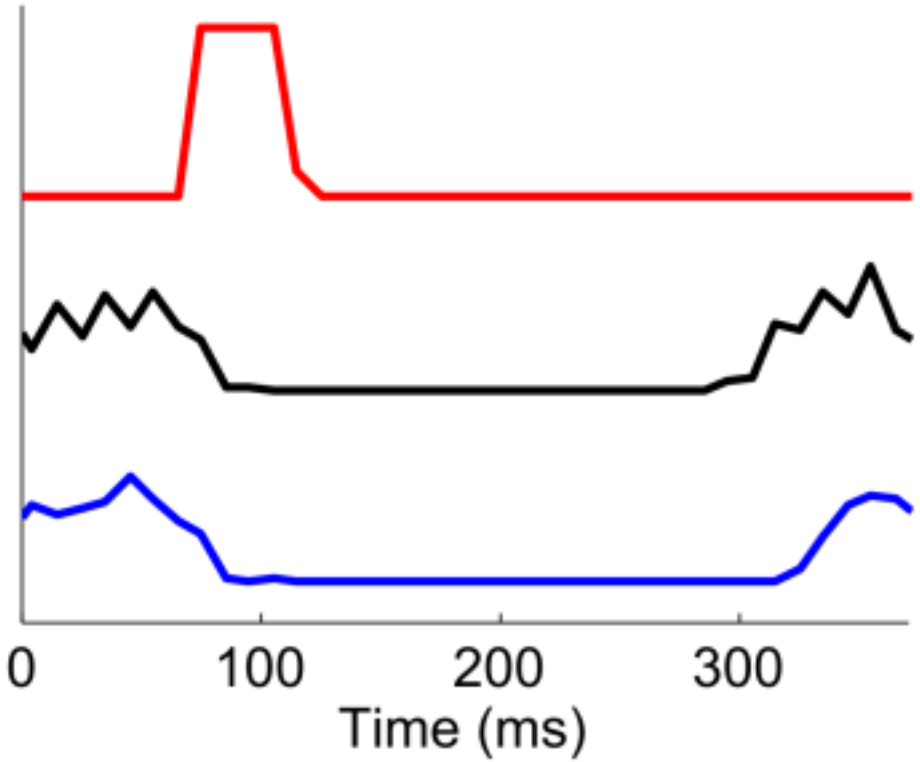


- Availability
- Performance
- Security

Aggregated, often **sampled** measures of network health

Detecting Transient Congestion

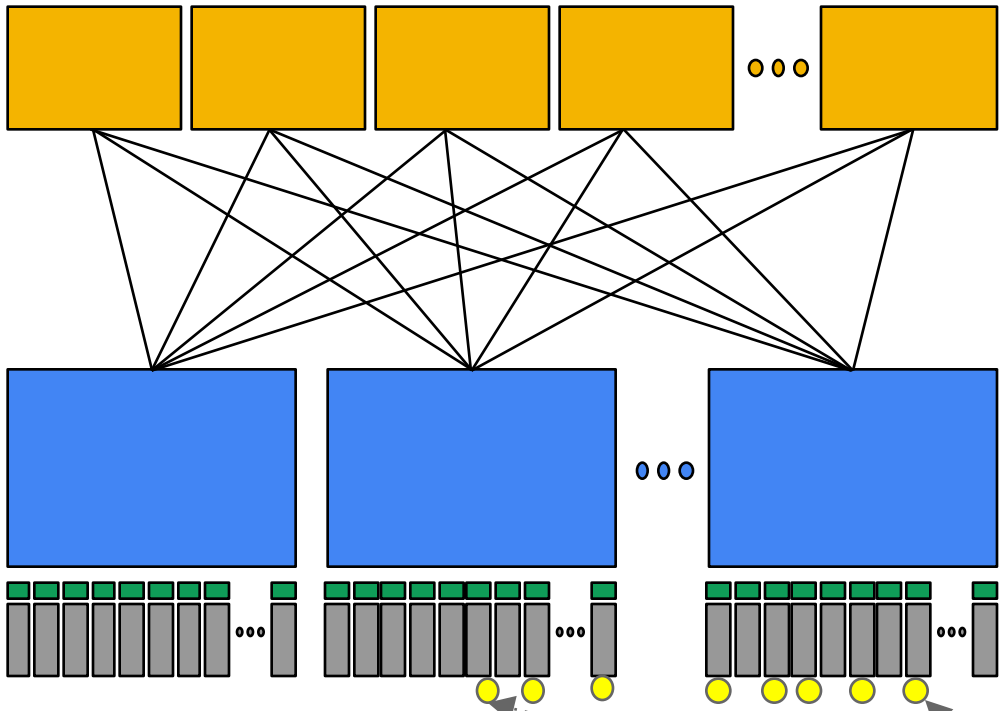




40 ms burst

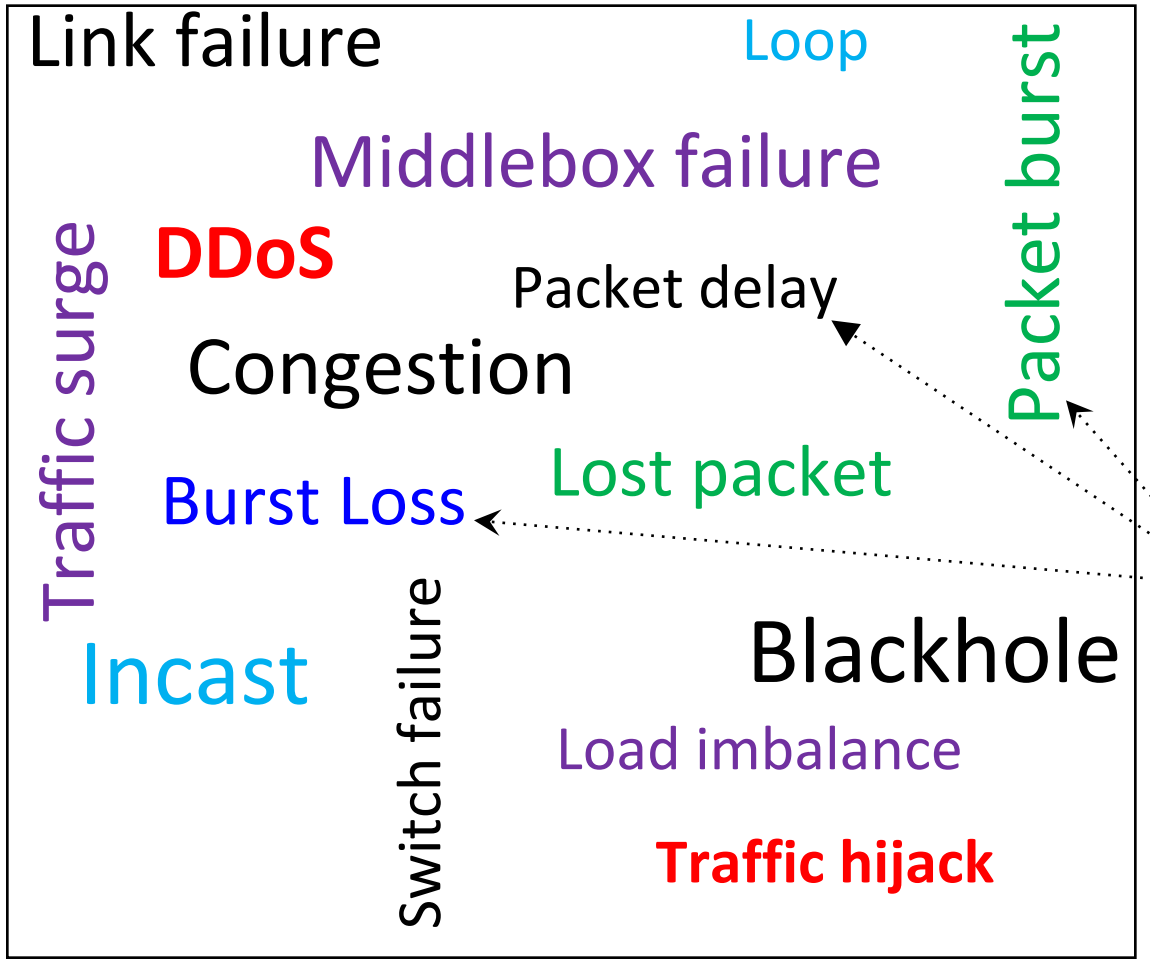
Timeouts lasting several 100 ms

Detecting Attack Onset



Did this **tenant** see a sudden increase in traffic over the last few **milliseconds**?

Fine Timescale Events



Some event definitions may require **inspecting every packet**

Eventing Framework Requirements

Expressivity
- Set of possible events not known *a priori*

Fine timescale eventing
- Capture transient and onset events

Per-packet processing
- Precise event determination

Because data centers will require high availability and high utilization

Where do we place eventing functionality?

Switches

NICs

Hosts

- Are programmable
- Have processing power for fine-time scale eventing
- Already inspect every packet

We explore the design of a
***host-based** eventing*
framework

Research Questions

What eventing architecture permits programmability **and** visibility?

How can we achieve precise eventing at fine timescales?

What is the *performance envelope* of such an eventing framework?

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Trumpet has a logically centralized *event manager* that aggregates *local events* from per-host *packet monitors*

For each packet matching **Filter**

group by **Flow-granularity**

and report every **Time-interval**

each group that satisfies **Predicate**

Flow volumes, loss rate, loss pattern (bursts), delay

Is there any flow sourced by a service that sees a burst of losses in a small interval?

For each packet matching **Service IP Prefix**

group by **5-tuple**

and report every **10ms**

any flow whose **sum (is_lost & is_burst) > 10%**

Is there a job in a cluster that sees abnormal traffic volumes in a small interval?

For each packet matching **Cluster IP Prefix and Port**

group by **Job IP Prefix**

and report every **10ms**

any job whose **sum (volume) > 100MB**

Event

Report

Controller

Trumpet Event Manager

Triggers

Trigger Reports

Server

Server

Hypervisor

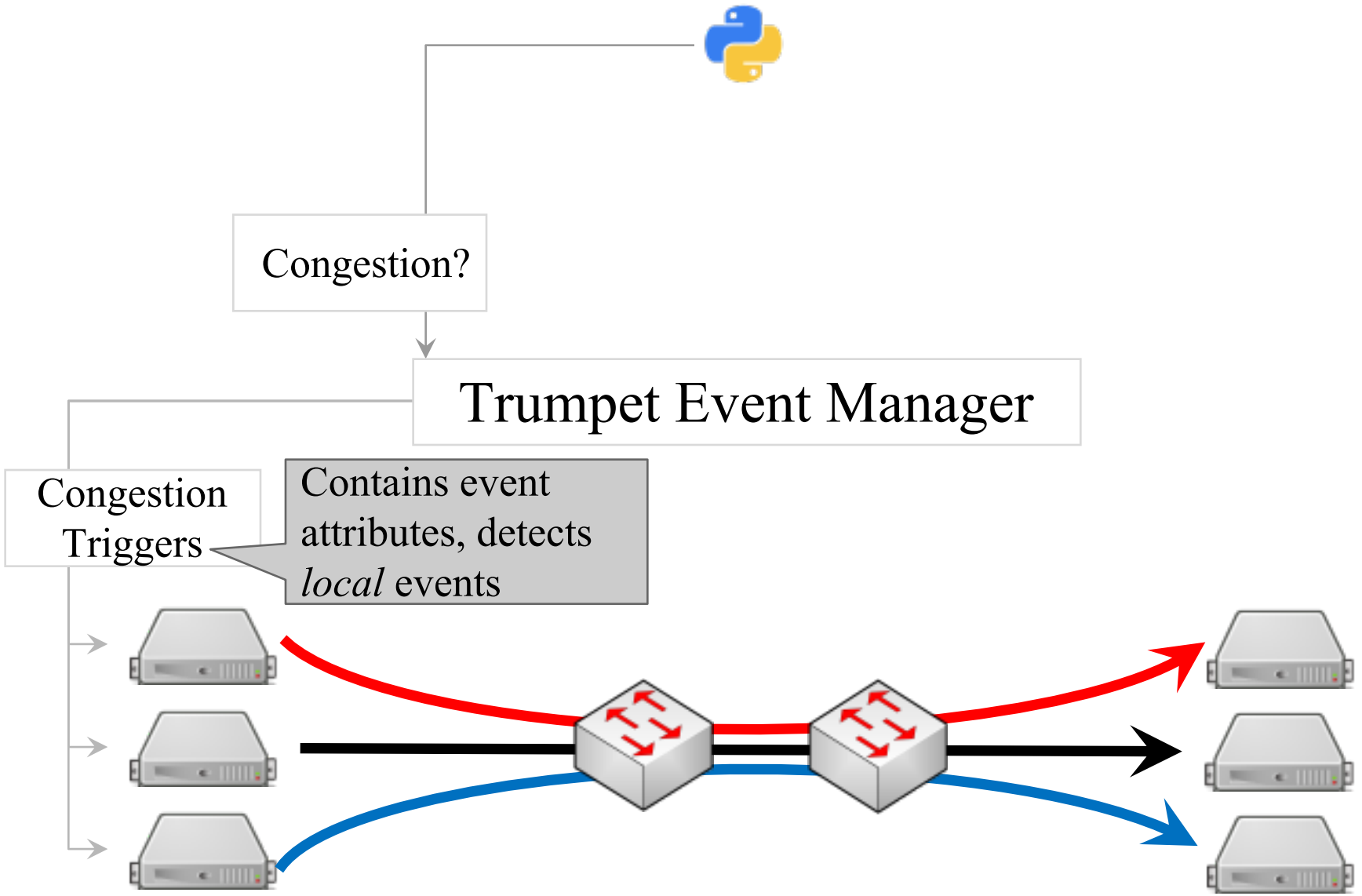
Trumpet Packet Monitor

Software switch

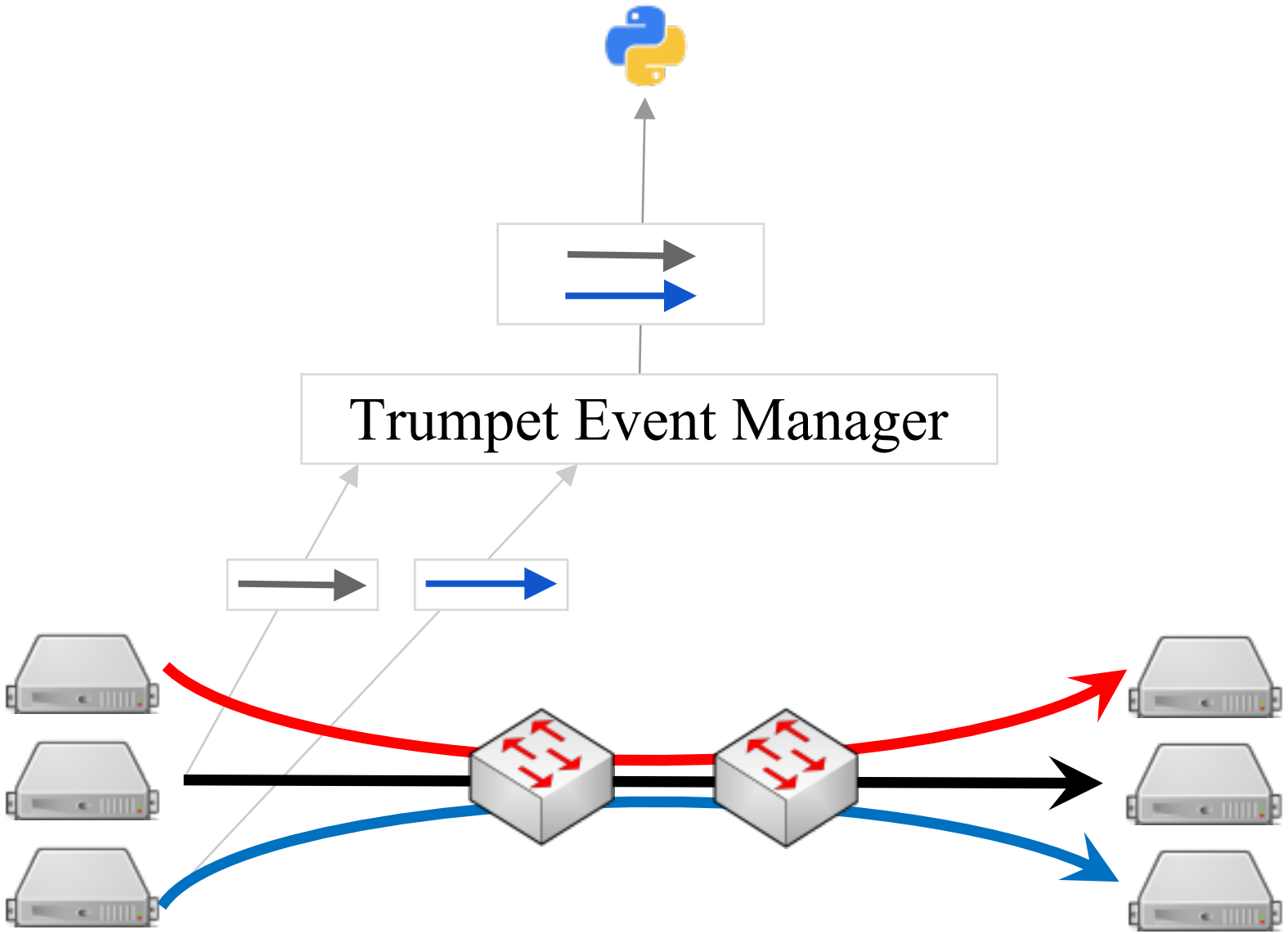
VM

VM

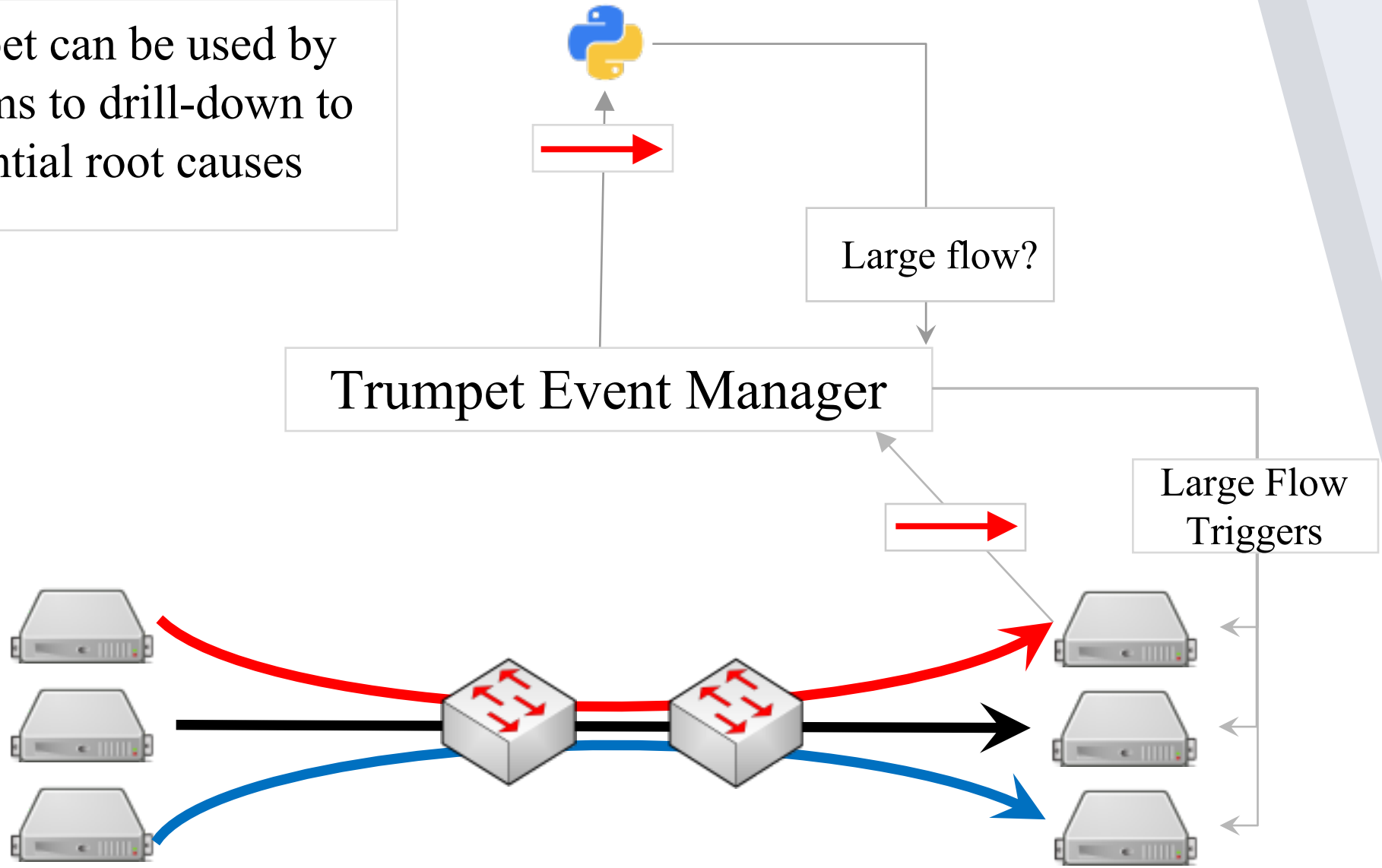
Trumpet Event Manager



Trumpet Event Manager



Trumpet can be used by programs to drill-down to potential root causes



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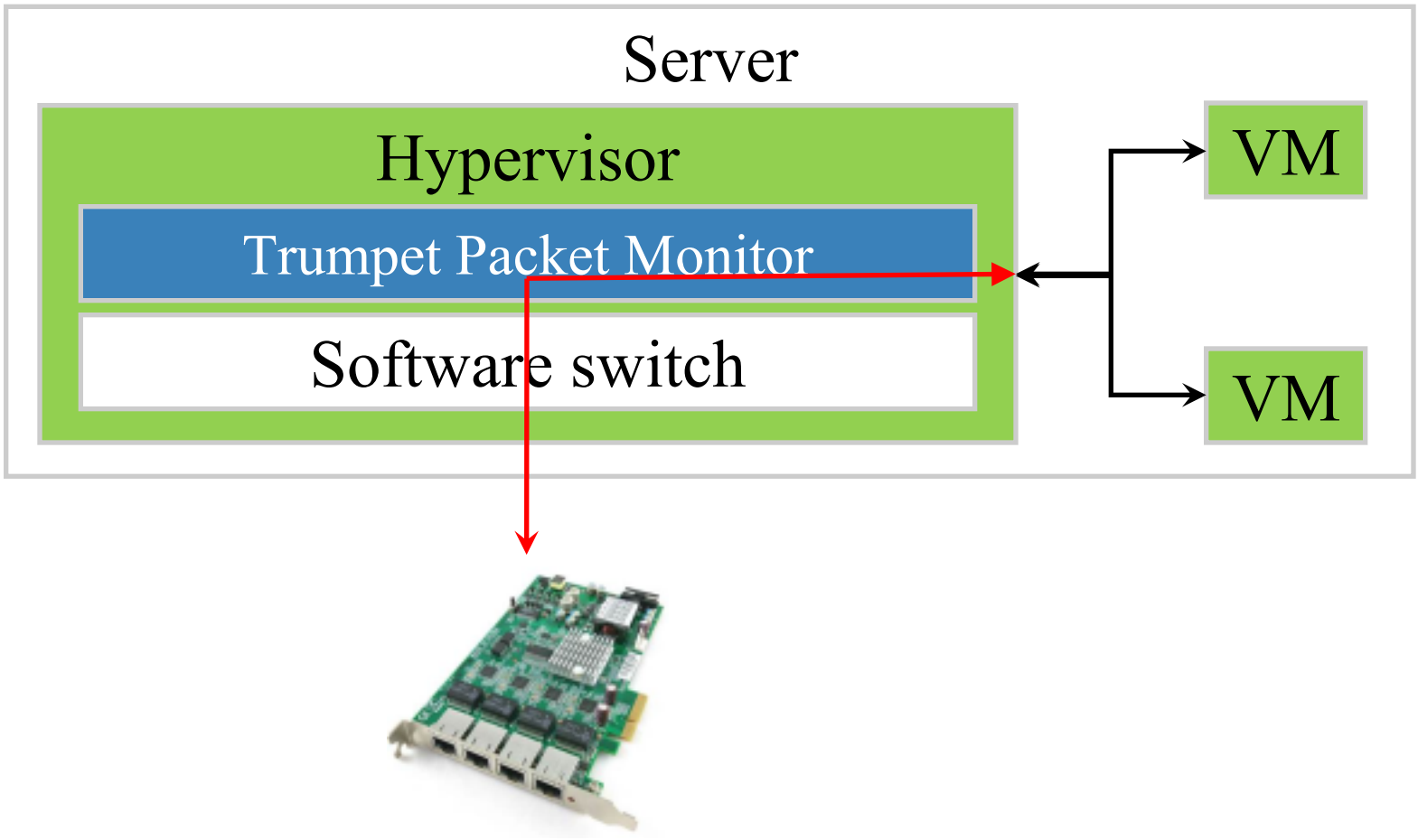
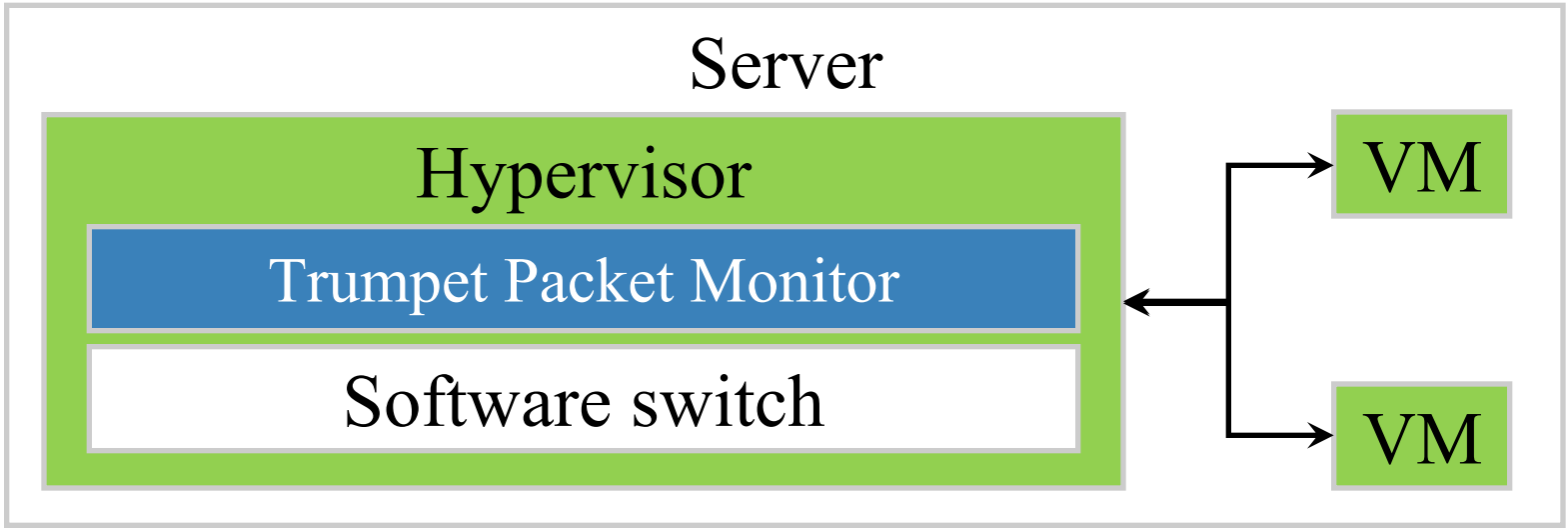
The monitor optimizes packet processing to inspect every packet and evaluate predicates at fine timescales

The Packet Monitor



A Key Assumption



Piggyback on CPU core used by software switch

- Conserves server CPU resources
- Avoids inter-core synchronization

Can a single core monitor thousands of triggers at full packet rate (14.8 Mpps) on a 10G NIC?

Two Obvious Tricks

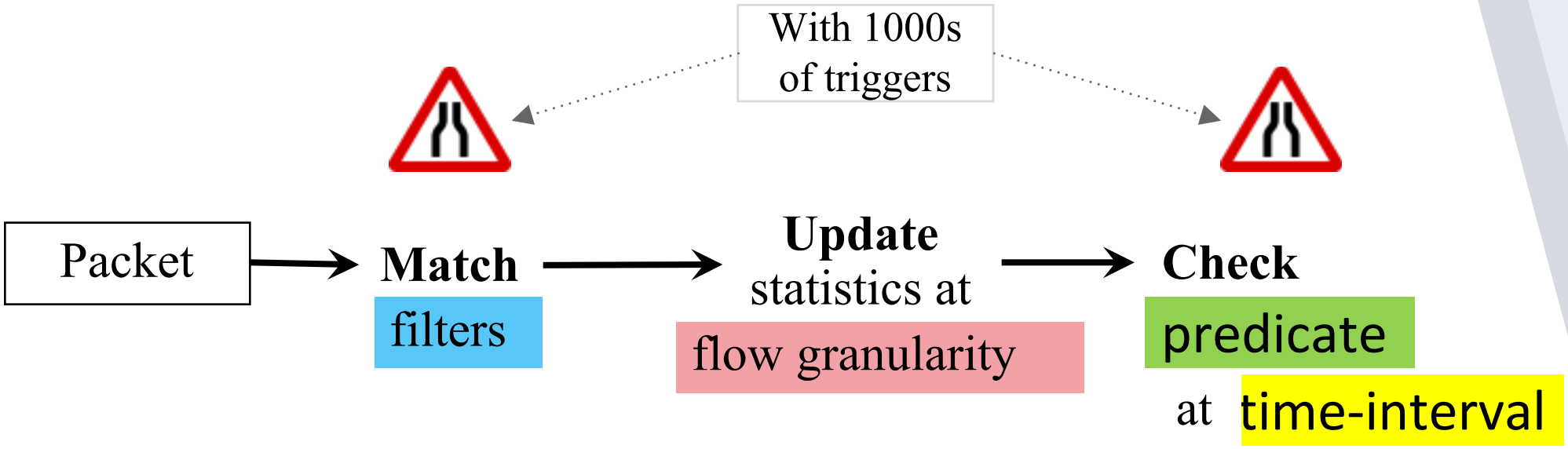
Use kernel bypass

- Avoid kernel stack overhead

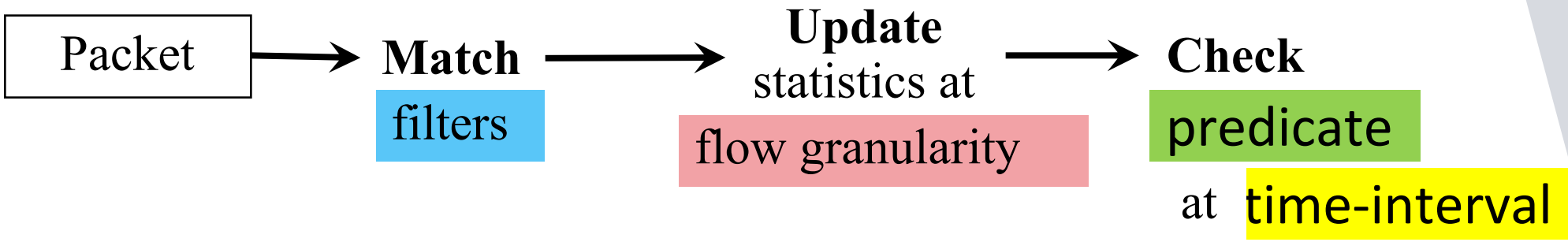
Use polling to have tighter scheduling

- Trigger time intervals at 10ms

Necessary, but far from sufficient….

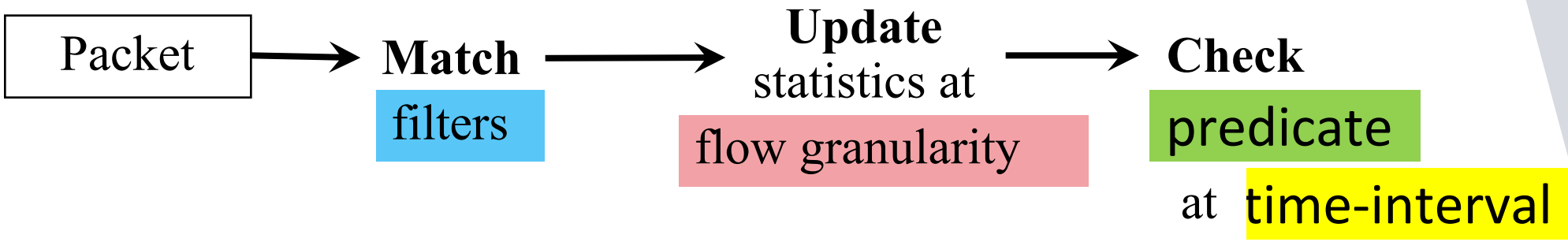


Filter	Flow granularity	Time interval	Predicate
Source IP = 10.1.1.0/24	5-tuple	10ms	Sum(loss) > 10%
Source IP = 20.2.2.0/24	Service IP prefix	100ms	Sum(size) < 10MB



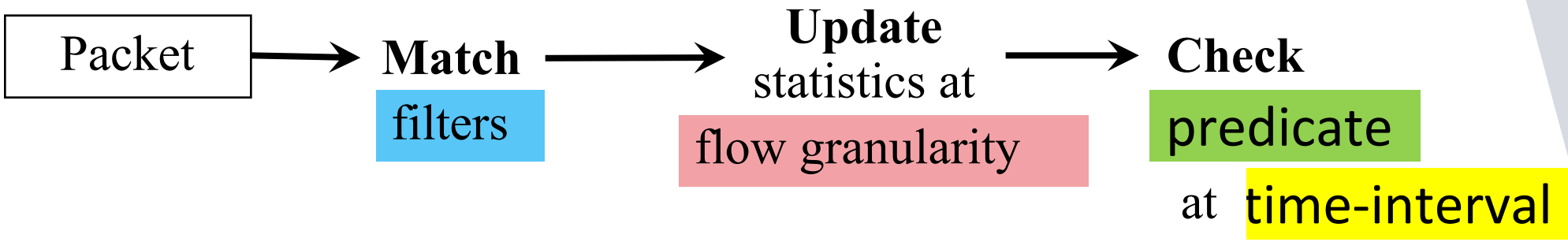
Which of these should be performed

- *On-path*
- *Off-path*



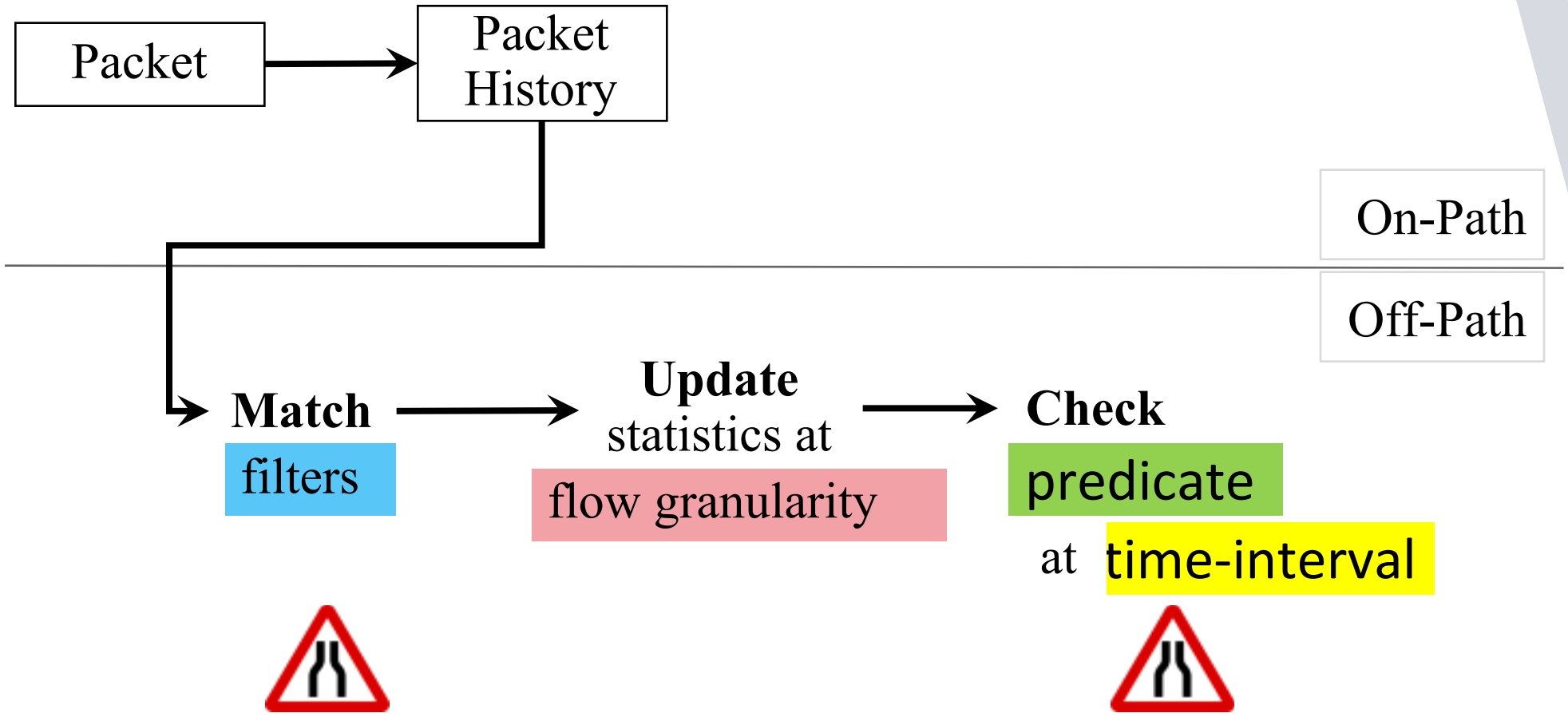
Which operations to do on-path?

- 70ns to forward and inspect packet

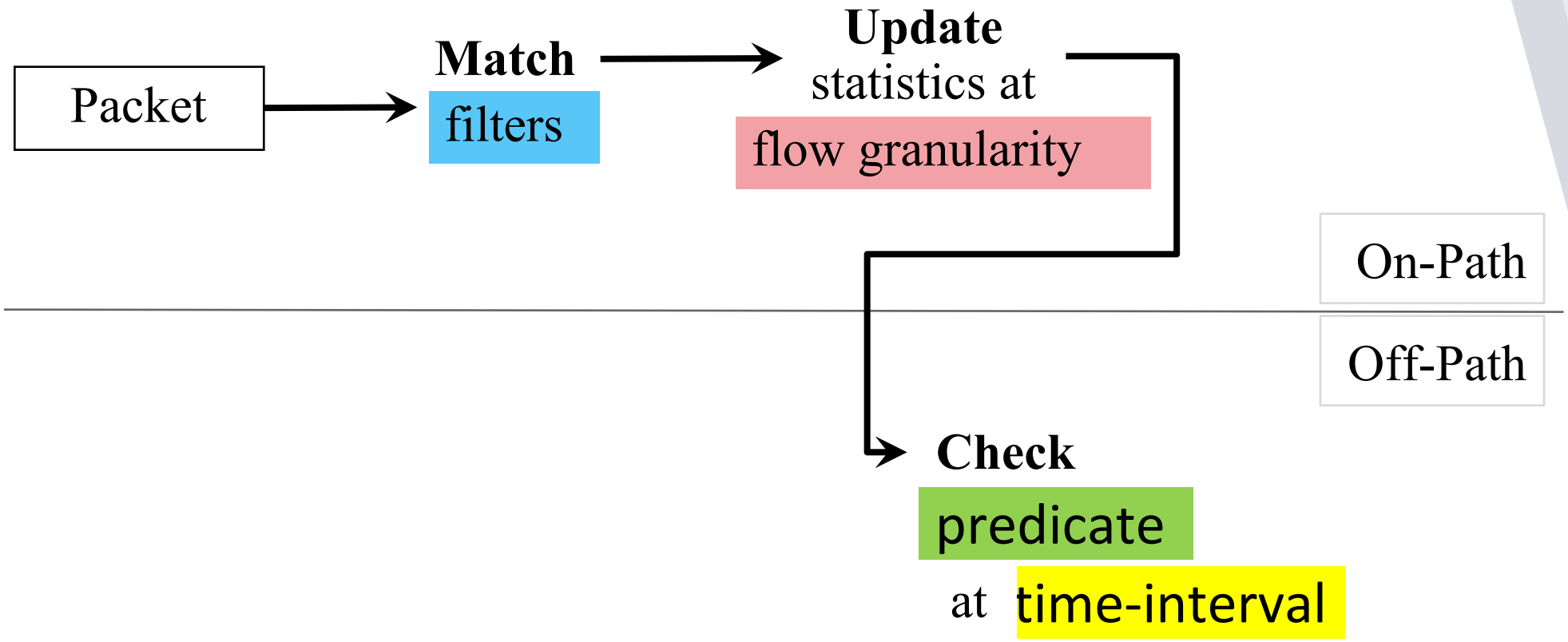


How to schedule off-path operations?

- ❖ Off-path on same core, can delay packets
- ❖ Bound delay to a few µs

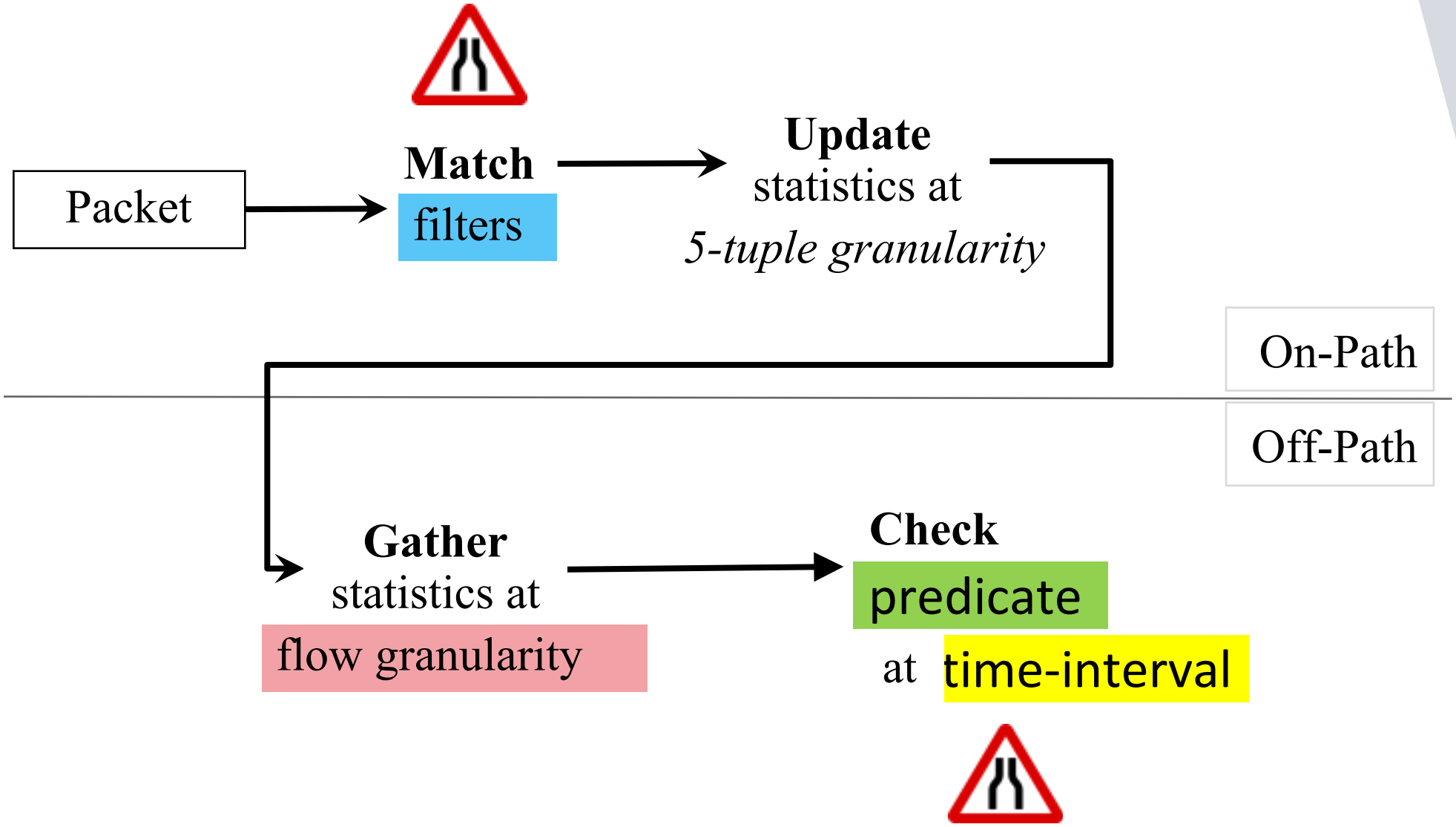


Doesn't scale to large numbers of triggers



Still cannot reach goal

❖ Memory subsystem becomes a bottleneck

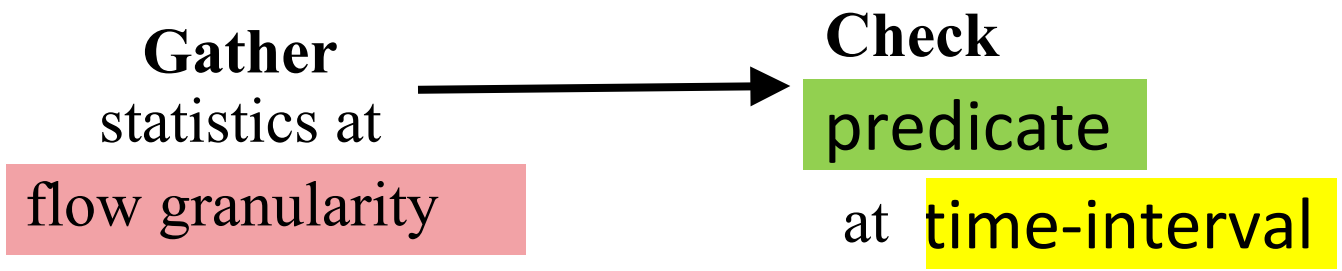

Packet
Match
filters
Update
statistics at
5-tuple granularity
On-Path
Off-Path
Gather
statistics at
flow granularity
Check
predicate
at
time-interval

On-Path

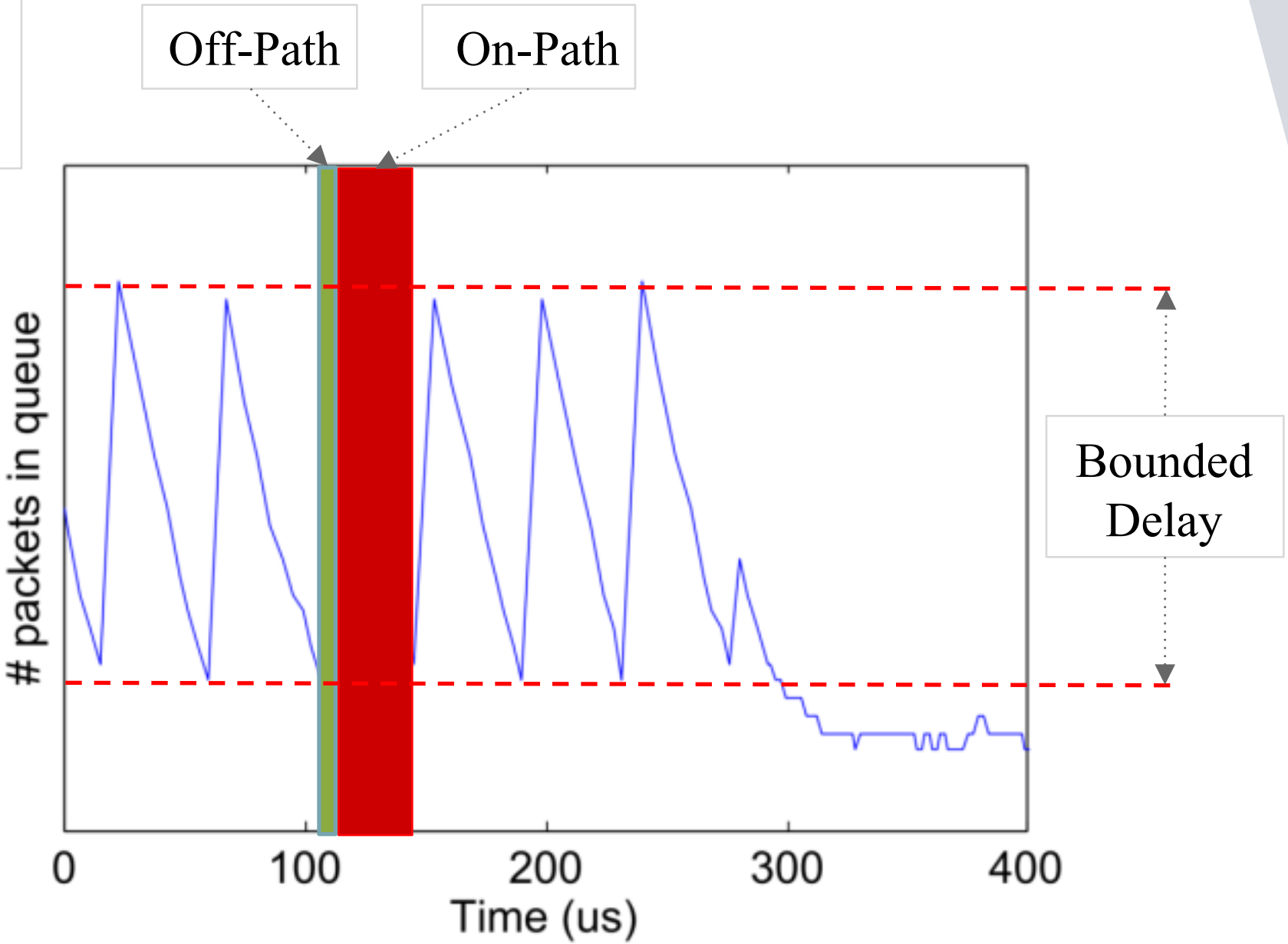
- Use tuple-space search for matching
- Match on first packet, cache match
- Lay out tables to enable cache prefetch
- Use TLB huge pages for tables

- Lazy cleanup of statistics across intervals
- Lay out tables to enable cache prefetch
- *Bounded-delay cooperative scheduling*

Off-Path



Bound delay to a few µs



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What is the *performance envelope* of such an eventing framework?

Trumpet can monitor thousands of triggers at full packet rate on a 10G NIC

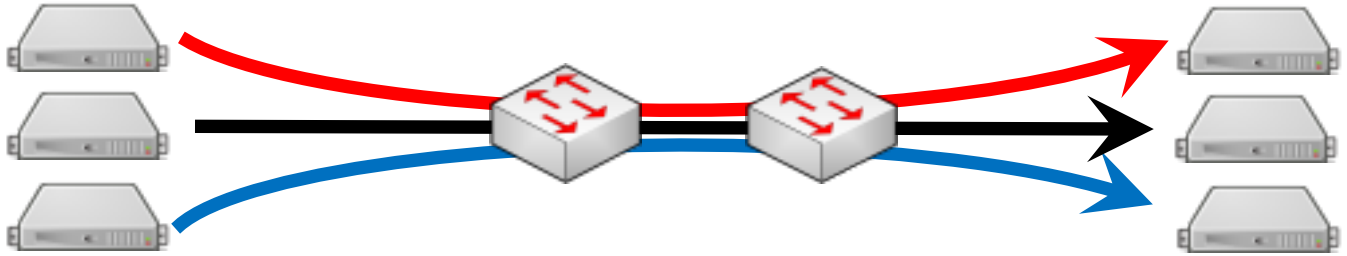
Trumpet is expressive

- Transient congestion
- Burst loss
- Attack onset

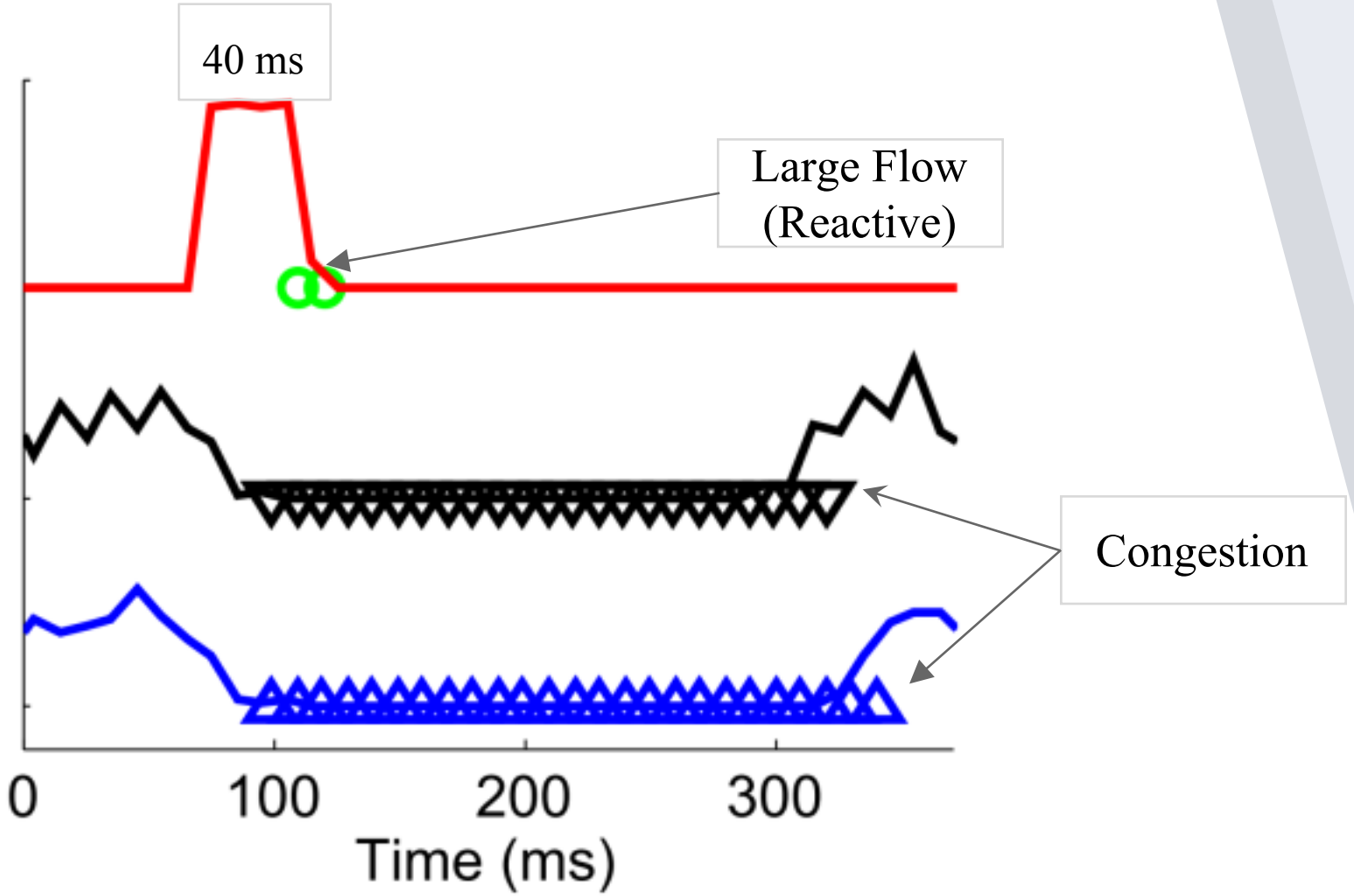
Trumpet scales to thousands of triggers

Trumpet is DoS-Resilient

Detecting Transient Congestion



Trumpet can detect millisecond scale congestion events



Trumpet can process* 14.8 Mpps

- 64 byte packets at 10G
- 650 byte packets at 4x10G

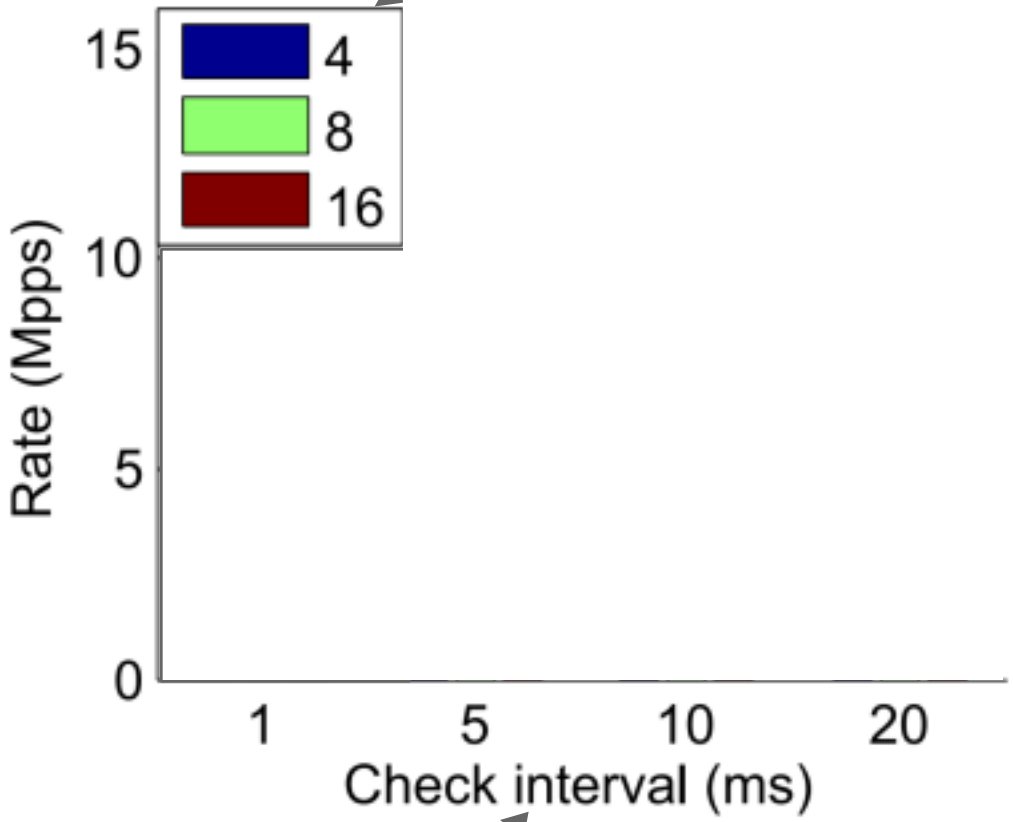
… while evaluating 16K triggers at 10ms granularity

*Xeon ES-2650, 10-core 2.3 Ghz, Intel 82599 10G NIC

Performance Envelope

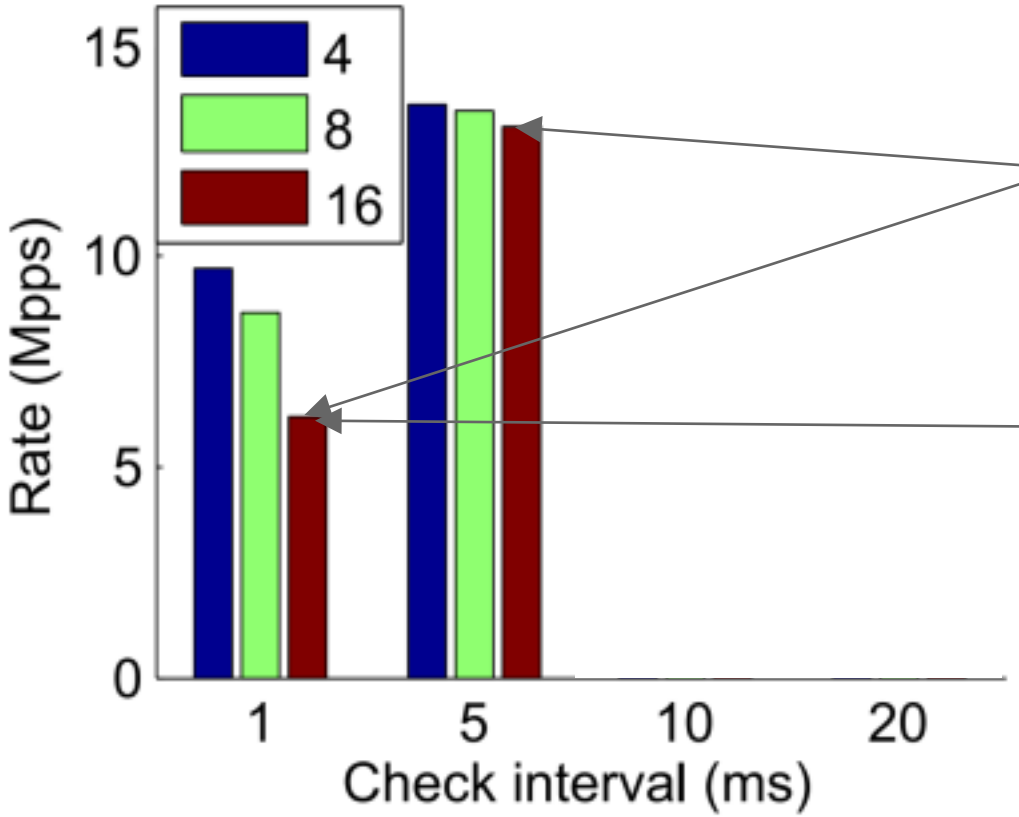
Triggers matched by each flow

Above this rate, Trumpet would miss events



How often each predicate is checked

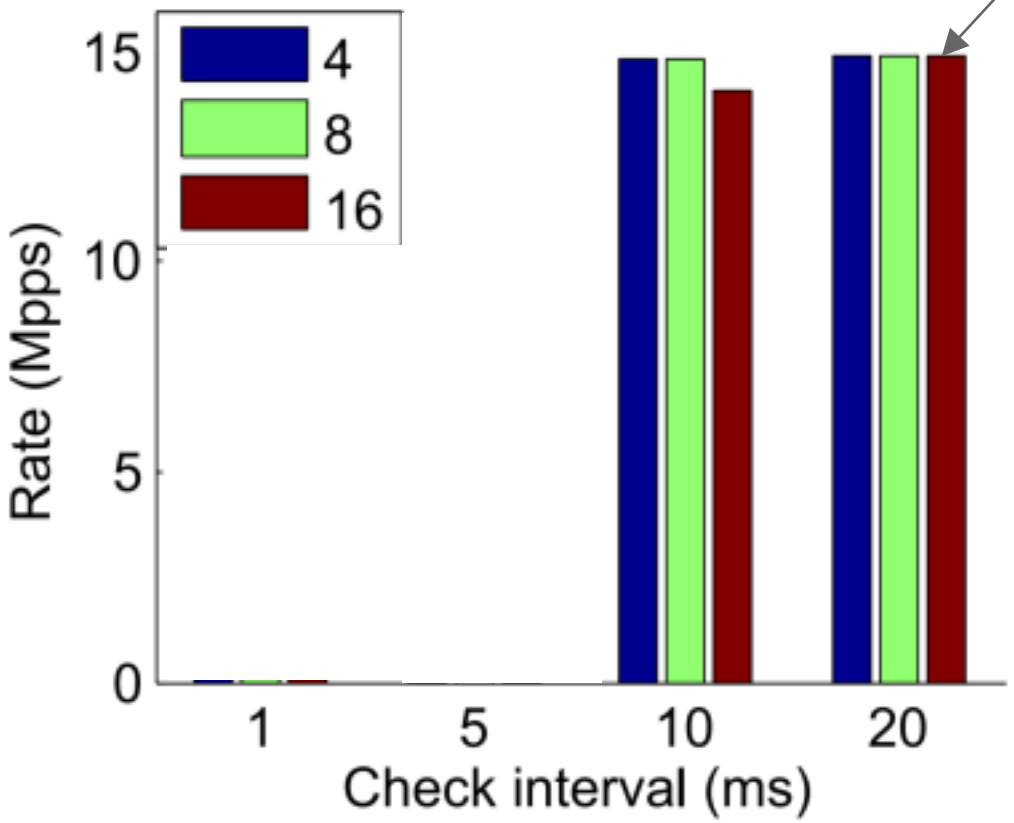
Performance Envelope



Number of <trigger, flow> pairs increases statistics gathering overhead

At moderate packet rates, can detect events at 1ms

Performance Envelope



Above 10ms, CPU can sustain full packet rate

Need to profile and provision Trumpet deployment

Conclusion

Future datacenters will need fast and precise eventing

- Trumpet is an expressive system for host-based eventing

Trumpet can process 16K triggers at full packet rate

- … without delaying packets by more than 10 μs

Future work: scale to 40G NICs

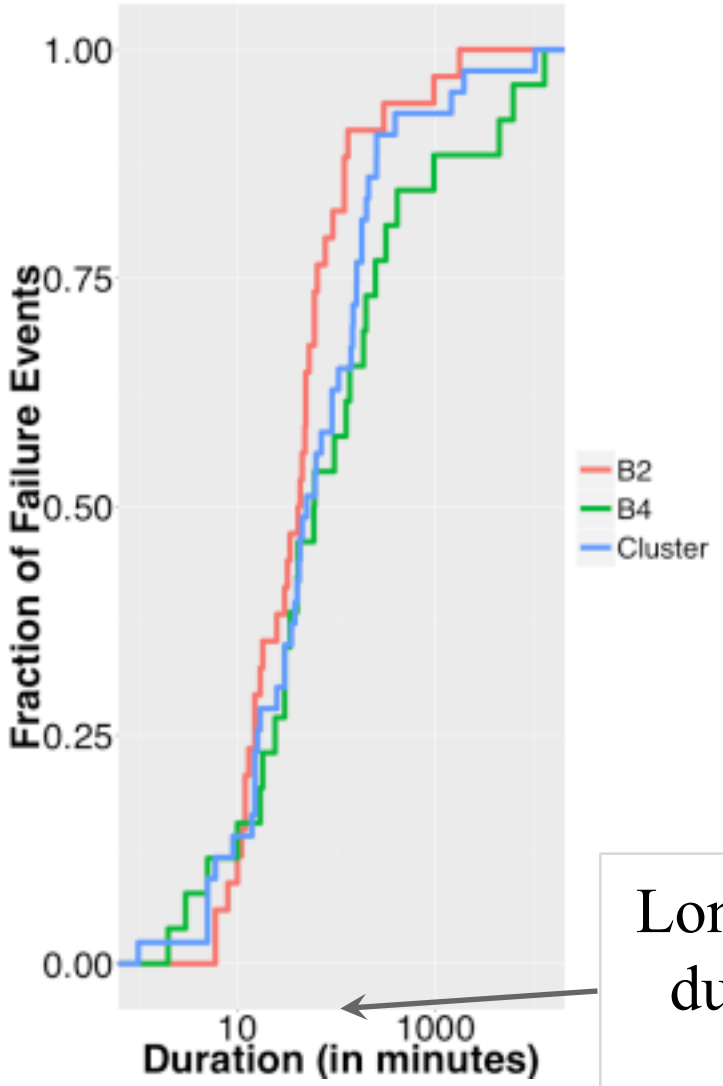
- … perhaps with NIC or switch support

https://github.com/USC-NSL/Trumpet

A Big Discrepancy

Outage budget for **five 9s** availability

24 seconds per month



Long failure durations due to time to **root-cause** failures

Every optimization is necessary❇

❇Details in the paper