```
to texttoSpeech
do
    ₽
                                                             or 🕶
                   get global the_qestion -
                                          = V hello
                                                                      get global the_qestion - = -
                                       How are you?
    then
               Label1 		 . Text 		 to ▮
               TextToSpeech1 ▼ .Speak
                                         " How are you?
                              message
    else if
                                                             or 🕶
                                                                       get global the_qestion ▼ = ▼
                   get global the_qestion -
                                                   good "
                                                                                                      fine
                                        I am happy to listen that
    then
               Label1 ▼ . Text ▼
                                 to |
               TextToSpeech1 ▼ .Speak
                                          I am happy to listen that
                              message
                                       I don't under stand what you say! "
              Label1 ▼ . Text ▼
    else
                                 to 📗
               I don't under stand what you say! "
                              message
```