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CHEN DI

Clementi West Street 1 Block 610 #11-220 Singapore, 120610

EDUCATION AND QUALIFICATIONS

Singapore

National University of Singapore

2013 - 2017

- Bachelor of Computing with Honors (Computer Science) specializing in Interactive Media.
- Undergraduate Coursework: Computer Networking; Computer Architecture; Calculus for Computing; Discrete Mathematics; Software Engineering; Machine Learning; **Human Computer Interaction; Algorithm Analysis; Parallel Computing**.

U.S. University of California, Berkeley

Summer School AY2015/2016

- Summer School, Electrical Engineering & Computer Sciences.
- Undergraduate Coursework: Computer Programs; Operating Systems.

EMPLOYMENT

Summer AnalystGoldman SachsMay - July 2016OperationsControl PlatformsSingapore

- Client-on-boarding website user requirement analysis & hi-fidelity UI prototyping.
- Client-on-boarding website front-end (JavaScript) development.
- Client-on-boarding business process modeling & automated data processing with SQL.

Software Engineer Intern, QA

Autodesk

Jan - June 2015

Business Model Solution

License Platform Team

Singapore

- Enterprise software license usage website user requirement analysis & hi-fidelity UI prototyping.
- Enterprise software license usage website front-end (JavaScript) & back-end (C#) development.
- Helped the team test software framework for Linux (RedHat), Windows and OS X platforms.
- Followed Scrum developing process amongst the team.

Teaching Assistant

National University of Singapore

CS3241 - Computer Graphics. (OpenGL, 3D Modeling, Ray Tracing).

CP3108B - Orbital Programme Student Advisor (Web Application Development).

TECHNICAL PROJECTS

- **Reindeer, Online tutorial web app** (2016). Designed and prototyped in low-fidelity for multiple web pages, implemented server side file system, implemented font-end voice streaming. *JavaScript, Node.js, Vue.js, Sequelize.js, MVC, Webstorm.*
 - https://github.com/nus-mtp/etutorial
- **NUS Ride, Renting scooters mobile app** (2016). Conducted multiple contextual inquiry based user studies. Completed 2 iterations of hi-fidelity UI prototyping. *Human Computer Interaction, Contextual Inquiry, Empirical Research*.
- **TEAMMATES, Online peer feedback web app** (2015). Worked on backend, solved multiple issues and enhanced components in Model and View. *Java, Java Servlet, JSP, Java, Google App Engine, MVC, Eclipse.*
 - https://github.com/TEAMMATES/repo
- MagiCAL, To-do List desktop app (2014). Developed a parser for interpreting user commands, implemented typo detection and keyword detection. *Java, JUnit, MVC, Eclipse*.
 - https://github.com/cs2103aug2014-w15-1j/main

HONORS AND AWARDS

• Ministry of Singapore SM2 Scholarship (2013-2017)

Full scholarship for international undergraduate students.

• NUS 2016 STePS Second Price (2016)

NUS School of Computing Term Project Showcase, top 20%.

ADDITIONAL EXPERIENCE

- Goldman Sachs Community Teamwork (2016).
- Military Club, Director of Academic Activity (2010-2011).

PROGRAMMING LANGUAGES AND TECHNOLOGIES

• Interaction Design; Web Development, Java Development; Java; Python; JavaScript; C; HTML; Adobe Photoshop;