

DOCKER CLASS-2

DOCKER BASIC COMMANDS:

- To install docker in Linux : `yum install docker -y`
- To see the docker version : `docker --version`
- To start the docker service : `service docker start`
- To check service is start or not : `service docker status`
- To check the docker information : `docker info`
- To see all images in local machine : `docker images`
- To find images in docker hub : `docker search image name`
- To download image from docker hub to local : `docker pull image name`
- To download and run image at a time : `docker run -it image name /bin/bash`
- To give names of a container : `docker run -it --name raham img-name /bin/bash`
- To start container : `docker start container name`
- To go inside the container : `docker attach container name`
- To see all the details inside container : `cat /etc/os-release`
- To get outside of the container : `exit`
- To see all containers : `docker ps -a`
- To see only running containers : `docker ps` (ps: process status)
- To see only exited containers: `docker ps -q -f "status=exited"`
- To stop the container : `docker stop container name`
- To delete container : `docker rm container name`
- To stop all the containers : `docker stop $(docker ps -a -q)`
- To delete all the stopped containers : `docker rm $(docker ps -a -q)`
- To delete all images : `docker rmi -f $(docker images -q)`

DOCKER RENAME: is used to rename the container.

To rename docker container: `docker rename old_container new_container`

ALTERNATE CONTAINER COMMANDS:

- To see list of containers : `docker container ls`
- To see all running containers: `docker container ls -a`
- To see latest 2 containers : `docker container ls -n 2`
- To see latest container : `docker container ls --latest`
- To see all container id's : `docker ls -a -q`
- To remove all containers : `docker container rm -f $(docker container ls -aq)`
- To see containers with sizes : `docker container ls -a -s`
- To stop container after some time: `docker stop -t 60 cont_id`

KILL VS STOP:

KILL: It passes SIGKILL signal to the container.

STOP: It passes SIGTERM signal to the container.

DOCKER EXEC: is a command that allows you to run commands inside a running Docker container. You can use docker exec to execute commands, check the container's file system, troubleshoot issues, or perform various tasks within the container without the need to start a new instance of the container.

syntax - `docker exec cont_name command`

ex-1: `docker exec cont1 ls`

ex-2: `docker exec cont mkdir devops`

to enter into container: `docker exec -it cont_name /bin/bash` or `docker exec -it cont_name bash`

CREATE IMAGE FROM CONTAINER:

- First it should have a base image - `docker run nginx`
- Now create a container from that image - `docker run -it --name container_name image_name /bin/bash`
- Now start and attach the container
 - go to tmp folder and create some files (if you want to see the what changes has made in that image - `docker diff container_name`)
- exit from the container
- now create a new image from the container - `docker commit container_name new_image_name`
- Now see the images list - `docker images`
- Now create a container using the new image
- start and attach that new container
- see the files in tmp folder that you created in first container.

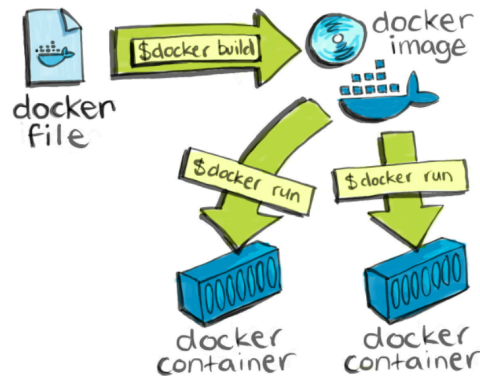
DOCKER FILE:

- It is basically a text file which contains some set of instructions.
- Automation of Docker image creation.
- Always D is capital letters on Docker file.

- And Start Components also be Capital letter.

HOW IT WORKS:

- First you need to create a Docker file
- Build it
- Create a container using the image



DOCKER FILE COMPONENTS:

- **FROM:** THIS COMPONENT IS USED TO DEFINE BASE IMAGES (ubuntu, centos, httpd, jenkins)
- **MAINTAINER:** THIS IS USED TO ADD AUTHOR DETAILS
- **LABEL:** IT IS USED TO ADD A DESCRIPTION FOR OUR IMAGE
- **COPY:** USED TO COPY THE FILES FROM HOST TO CONTAINER
- **ADD:** USED TO COPY THE FILES FROM HOST TO CONTAINER AND ALSO IT WILL DOWNLOAD THE FILES FROM IE AND SEND THOSE FILES TO CONTAINER.
- **RUN:** IS USED TO EXECUTE THE COMMANDS, WHILE CREATING AN IMAGE
- **CMD:** IS USED TO EXECUTE THE COMMANDS, WHILE CREATING A CONTAINER
- **ENTRYPOINT:** IS USED TO EXECUTE THE COMMANDS, WHILE CREATING A CONTAINER, IT HAS HIGH PRIORITY THAN CMD AND ALSO IT WILL OVERWRITE THE VALUES OF CMD
- **ENV:** IS USED TO DEFINE THE VARS, IT IS NOT POSSIBLE TO PASS THE VALUES DYNAMICALLY. WE CAN ACCESS THOSE VARS IN CONTAINER
- **ARG:** IS USED TO DEFINE THE VARS, IT IS POSSIBLE TO PASS THE VALUES. DYNAMICALLY. WE CAN'T ACCESS THOSE VARS IN CONTAINER.
- **WORKDIR:** USED TO SET A DEFAULT PATH IN CONTAINER
- **EXPOSE:** USED TO DEFINE CONTAINER PORTS