

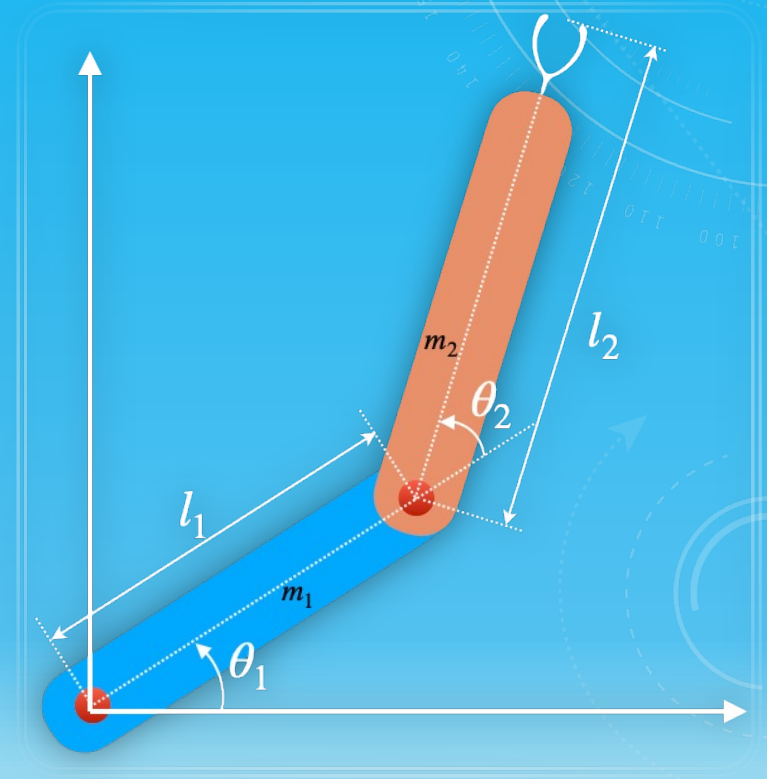
The background is a solid blue color with faint, light blue circular patterns and degree markings. These markings include concentric circles, arcs, and radial lines, some with numerical values like 150, 160, 170, 180, 190, 200, 210, 220, 230, 240, 250, and 260. Some of these markings resemble a compass rose or a circular scale. The overall design is technical and geometric.

# OPTIMISATION IN ROBOTICS

SUNEESH JACOB A.

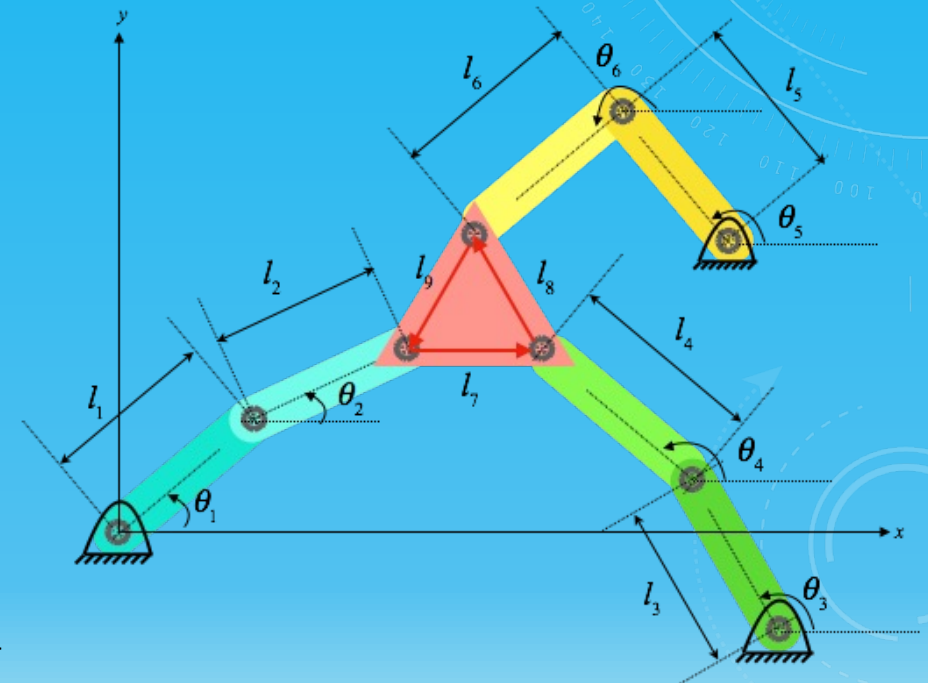
# TWO-LINK ROBOT KINEMATICS

- $$\vec{p} = \begin{Bmatrix} l_1 \cos(\theta_1) + l_2 \cos(\theta_1 + \theta_2) \\ l_1 \sin(\theta_1) + l_2 \sin(\theta_1 + \theta_2) \end{Bmatrix}$$



# EIGHT-LINK PARALLEL ROBOT KINEMATICS

- $\vec{p}_1 = \begin{Bmatrix} l_1 \cos(\theta_1) + l_2 \cos(\theta_2) \\ l_1 \sin(\theta_1) + l_2 \sin(\theta_2) \end{Bmatrix}$
- $\vec{p}_2 = \begin{Bmatrix} l_3 \cos(\theta_3) + l_4 \cos(\theta_4) \\ l_3 \sin(\theta_3) + l_4 \sin(\theta_4) \end{Bmatrix}$
- $\vec{p}_3 = \begin{Bmatrix} l_5 \cos(\theta_5) + l_6 \cos(\theta_6) \\ l_5 \sin(\theta_5) + l_6 \sin(\theta_6) \end{Bmatrix}$



- $\vec{o}_2 = \vec{o}_1 + \begin{Bmatrix} l_1 \cos(\theta_1) + l_2 \cos(\theta_2) + l_7 \cos(\theta_7) - l_4 \cos(\theta_4) - l_3 \cos(\theta_3) \\ l_1 \sin(\theta_1) + l_2 \sin(\theta_2) + l_7 \sin(\theta_7) - l_4 \sin(\theta_4) - l_3 \sin(\theta_3) \end{Bmatrix}$
- $\vec{o}_3 = \vec{o}_2 + \begin{Bmatrix} l_3 \cos(\theta_3) + l_4 \cos(\theta_4) + l_8 \cos(\theta_8) - l_6 \cos(\theta_6) - l_5 \cos(\theta_5) \\ l_3 \sin(\theta_3) + l_4 \sin(\theta_4) + l_8 \sin(\theta_8) - l_6 \sin(\theta_6) - l_5 \sin(\theta_5) \end{Bmatrix}$
- $\vec{o}_1 = \vec{o}_3 + \begin{Bmatrix} l_5 \cos(\theta_5) + l_6 \cos(\theta_6) + l_9 \cos(\theta_9) - l_2 \cos(\theta_2) - l_1 \cos(\theta_1) \\ l_5 \sin(\theta_5) + l_6 \sin(\theta_6) + l_9 \sin(\theta_9) - l_2 \sin(\theta_2) - l_1 \sin(\theta_1) \end{Bmatrix}$

# WHAT IS MOTOR CONTROL

Control: Computing appropriate torque to bring the robot's actuating joint from one state to another state

Drive: Converting the small current/voltage signals to real-time (large) signals that can be fed to motor

# WHY DO WE NEED MOTOR CONTROL

- Input  $\rightarrow$  force
- Output  $\rightarrow$  state (position and velocity)

# DYNAMICS

- Dynamic equations

# TWO-LINK ROBOT DYNAMICS

- $\vec{p}_1 = \begin{Bmatrix} \frac{l_1}{2} \cos(\theta_1) \\ \frac{l_1}{2} \sin(\theta_1) \end{Bmatrix}$

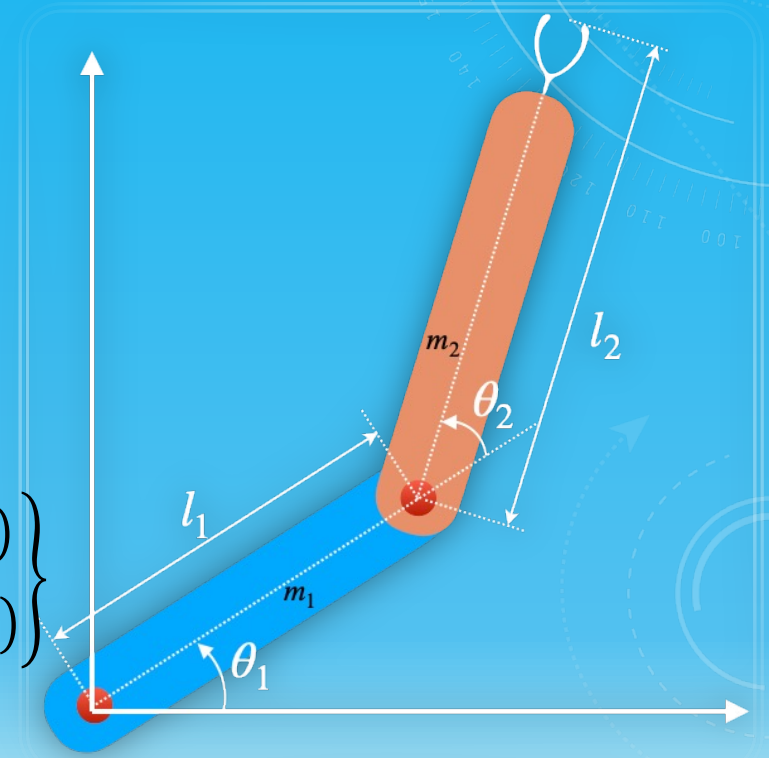
- $\vec{p}_2 = \begin{Bmatrix} l_1 \cos(\theta_1) + \frac{l_2}{2} \cos(\theta_1 + \theta_2) \\ l_1 \sin(\theta_1) + \frac{l_2}{2} \sin(\theta_1 + \theta_2) \end{Bmatrix}$

- $\vec{v}_1 = \begin{Bmatrix} -\frac{l_1}{2} \sin(\theta_1) \dot{\theta}_1 \\ \frac{l_1}{2} \cos(\theta_1) \dot{\theta}_1 \end{Bmatrix}$

- $\vec{v}_2 = \begin{Bmatrix} -l_1 \sin(\theta_1) \dot{\theta}_1 - \frac{l_2}{2} \sin(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) \\ -l_1 \cos(\theta_1) \dot{\theta}_1 + \frac{l_2}{2} \cos(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) \end{Bmatrix}$

- $\omega_1 = \dot{\theta}_1$

- $\omega_2 = \dot{\theta}_1 + \dot{\theta}_2$



# TWO-LINK ROBOT DYNAMICS

- $\vec{p}_1 = \begin{Bmatrix} \frac{l_1}{2} \cos(\theta_1) \\ \frac{l_1}{2} \sin(\theta_1) \\ 0 \end{Bmatrix}$

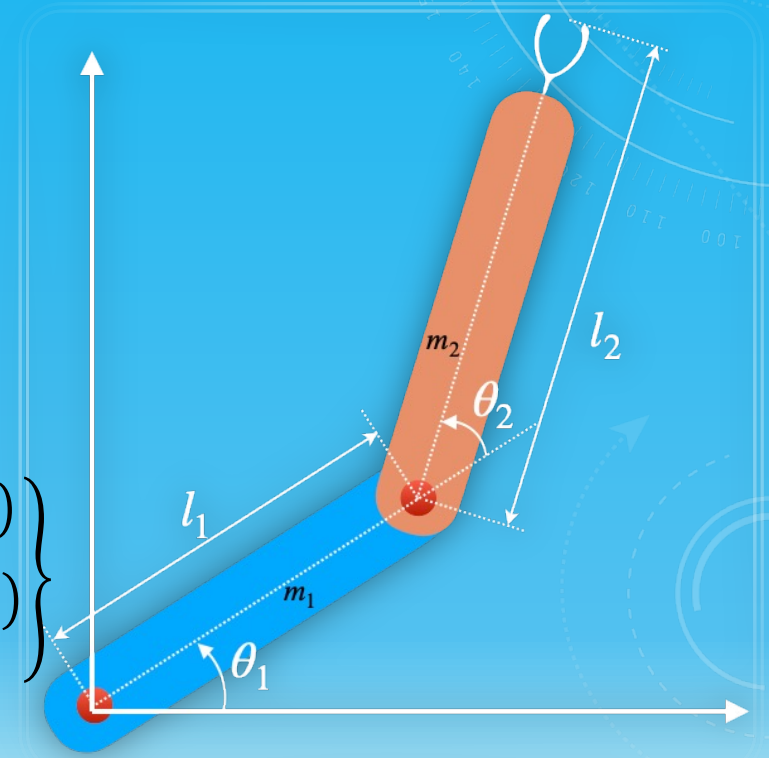
- $\vec{p}_2 = \begin{Bmatrix} l_1 \cos(\theta_1) + \frac{l_2}{2} \cos(\theta_1 + \theta_2) \\ l_1 \sin(\theta_1) + \frac{l_2}{2} \sin(\theta_1 + \theta_2) \\ 0 \end{Bmatrix}$

- $\vec{v}_1 = \begin{Bmatrix} -\frac{l_1}{2} \sin(\theta_1) \dot{\theta}_1 \\ \frac{l_1}{2} \cos(\theta_1) \dot{\theta}_1 \\ 0 \end{Bmatrix}$

- $\vec{v}_2 = \begin{Bmatrix} -l_1 \sin(\theta_1) \dot{\theta}_1 - \frac{l_2}{2} \sin(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) \\ -l_1 \cos(\theta_1) \dot{\theta}_1 + \frac{l_2}{2} \cos(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) \\ 0 \end{Bmatrix}$

- $\vec{\omega}_1 = \begin{Bmatrix} 0 \\ 0 \\ \dot{\theta}_1 \end{Bmatrix}$

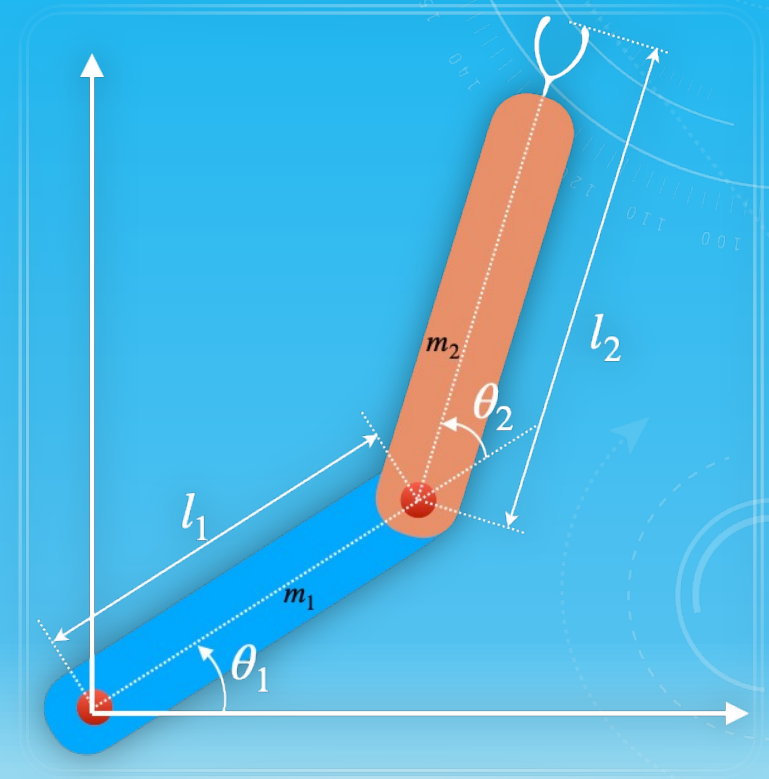
- $\vec{\omega}_2 = \begin{Bmatrix} 0 \\ 0 \\ \dot{\theta}_1 + \dot{\theta}_2 \end{Bmatrix}$





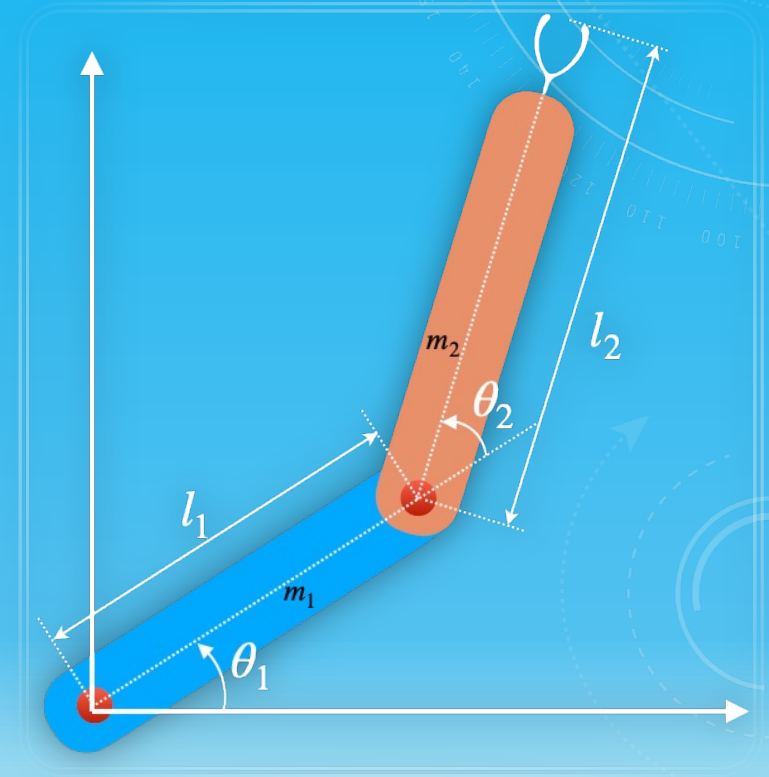
# TWO-LINK ROBOT DYNAMICS

- $T = \frac{1}{2}m_1(\vec{v}_1 \cdot \vec{v}_1) + \frac{1}{2}m_2(\vec{v}_2 \cdot \vec{v}_2) + \frac{1}{2}I_1(\vec{\omega}_1 \cdot \vec{\omega}_1) + \frac{1}{2}I_2(\vec{\omega}_2 \cdot \vec{\omega}_2)$
- $V = 0$
- $L = T - V$
- $\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{\theta}_1} \right) - \frac{\partial L}{\partial \theta_1} = \tau_1$
- $\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{\theta}_2} \right) - \frac{\partial L}{\partial \theta_2} = \tau_2$



# TWO-LINK ROBOT DYNAMICS

- $\tau_1 = \left( \frac{1}{3}m_1l_1^2 + m_2 \left( l_1^2 + \frac{1}{3}l_2^2 + l_1l_2 \cos(\theta_2) \right) \right) \ddot{\theta}_1 + \left( \frac{1}{3}m_2l_2^2 + \frac{1}{2}m_2l_1l_2 \cos(\theta_2) \right) \ddot{\theta}_2 - m_2l_1l_2 \sin(\theta_2) \left( \dot{\theta}_1\dot{\theta}_2 + \frac{1}{2}\dot{\theta}_2^2 \right)$
- $\tau_2 = m_2 \left( \frac{1}{3}l_2^2 + \frac{1}{2}l_1l_2 \cos(\theta_2) \right) \ddot{\theta}_1 + \left( \frac{1}{3}m_2l_2^2 \right) \ddot{\theta}_2 + \left( \frac{1}{2}m_2l_1l_2 \sin(\theta_2) \right) \dot{\theta}_1^2$



# TWO-LINK ROBOT DYNAMICS

- $\tau_1 = \left( \frac{1}{3}m_1l_1^2 + m_2 \left( l_1^2 + \frac{1}{3}l_2^2 + l_1l_2 \cos(\theta_2) \right) \right) \ddot{\theta}_1 + \left( \frac{1}{3}m_2l_2^2 + \frac{1}{2}m_2l_1l_2 \cos(\theta_2) \right) \ddot{\theta}_2 - m_2l_1l_2 \sin(\theta_2) \left( \dot{\theta}_1\dot{\theta}_2 + \frac{1}{2}\dot{\theta}_2^2 \right)$
- $\tau_2 = m_2 \left( \frac{1}{3}l_2^2 + \frac{1}{2}l_1l_2 \cos(\theta_2) \right) \ddot{\theta}_1 + \left( \frac{1}{3}m_2l_2^2 \right) \ddot{\theta}_2 + \left( \frac{1}{2}m_2l_1l_2 \sin(\theta_2) \right) \dot{\theta}_1^2$

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{Bmatrix} \ddot{\theta}_1 \\ \ddot{\theta}_2 \end{Bmatrix} + \begin{Bmatrix} E \\ F \end{Bmatrix} = \begin{Bmatrix} \tau_1 \\ \tau_2 \end{Bmatrix}$$

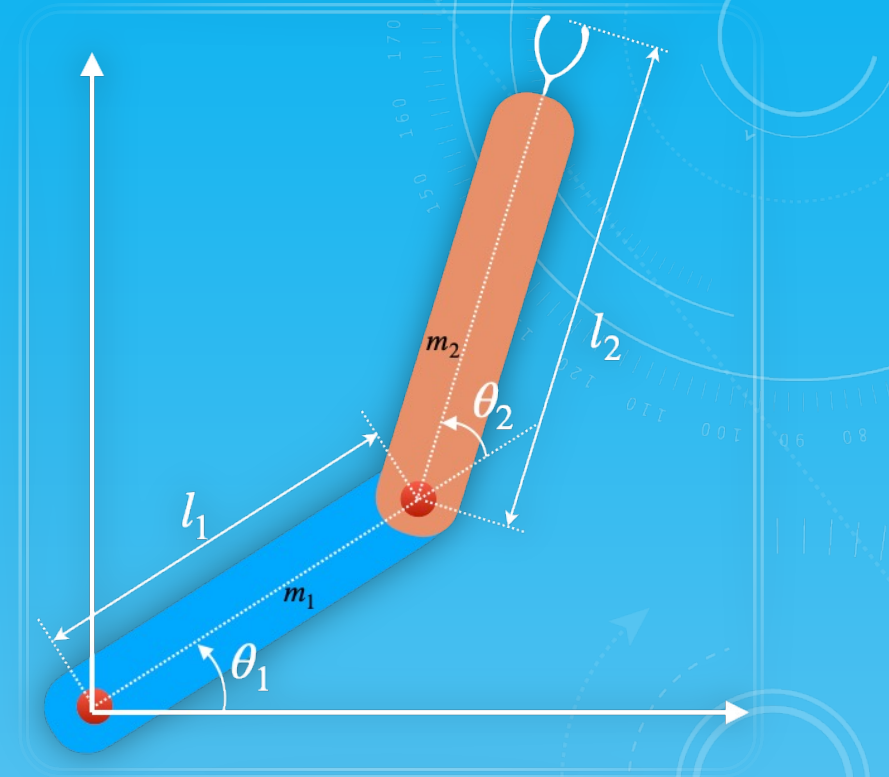
$$\Rightarrow \begin{Bmatrix} \ddot{\theta}_1 \\ \ddot{\theta}_2 \end{Bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix}^{-1} \left( \begin{Bmatrix} \tau_1 \\ \tau_2 \end{Bmatrix} - \begin{Bmatrix} E \\ F \end{Bmatrix} \right)$$

$$\ddot{\theta}_1 = \frac{D\tau_1 - B\tau_2 + BF - DE}{AD - BC}$$

$$\ddot{\theta}_2 = \frac{-C\tau_1 + A\tau_2 + EC - AF}{AD - BC}$$

$$\ddot{\theta}_1 = f_1(\theta_1, \dot{\theta}_1, \theta_2, \dot{\theta}_2, \tau_1, \tau_2)$$

$$\ddot{\theta}_2 = f_2(\theta_1, \dot{\theta}_1, \theta_2, \dot{\theta}_2, \tau_1, \tau_2)$$



$$A = \frac{1}{3}m_1l_1^2 + m_2 \left( l_1^2 + \frac{1}{3}l_2^2 + l_1l_2 \cos(\theta_2) \right)$$

$$B = C = \frac{1}{3}m_2l_2^2 + \frac{1}{2}m_2l_1l_2 \cos(\theta_2)$$

$$D = \frac{1}{3}m_2l_2^2$$

$$E = -m_2l_1l_2 \sin(\theta_2) \left( \dot{\theta}_1\dot{\theta}_2 + \frac{1}{2}\dot{\theta}_2^2 \right)$$

$$F = \left( \frac{1}{2}m_2l_1l_2 \sin(\theta_2) \right) \dot{\theta}_1^2$$

# TWO-LINK ROBOT DYNAMICS

- $\tau_1 = \left( \frac{1}{3}m_1l_1^2 + m_2 \left( l_1^2 + \frac{1}{3}l_2^2 + l_1l_2 \cos(\theta_2) \right) \right) \ddot{\theta}_1 + \left( \frac{1}{3}m_2l_2^2 + \frac{1}{2}m_2l_1l_2 \cos(\theta_2) \right) \ddot{\theta}_2 - m_2l_1l_2 \sin(\theta_2) \left( \dot{\theta}_1\dot{\theta}_2 + \frac{1}{2}\dot{\theta}_2^2 \right)$
- $\tau_2 = m_2 \left( \frac{1}{3}l_2^2 + \frac{1}{2}l_1l_2 \cos(\theta_2) \right) \ddot{\theta}_1 + \left( \frac{1}{3}m_2l_2^2 \right) \ddot{\theta}_2 + \left( \frac{1}{2}m_2l_1l_2 \sin(\theta_2) \right) \dot{\theta}_1^2$

$$\ddot{\theta}_1 = \frac{D\tau_1 - B\tau_2 + BF - DE}{AD - BC}$$

$$\ddot{\theta}_2 = \frac{-C\tau_1 + A\tau_2 + EC - AF}{AD - BC}$$

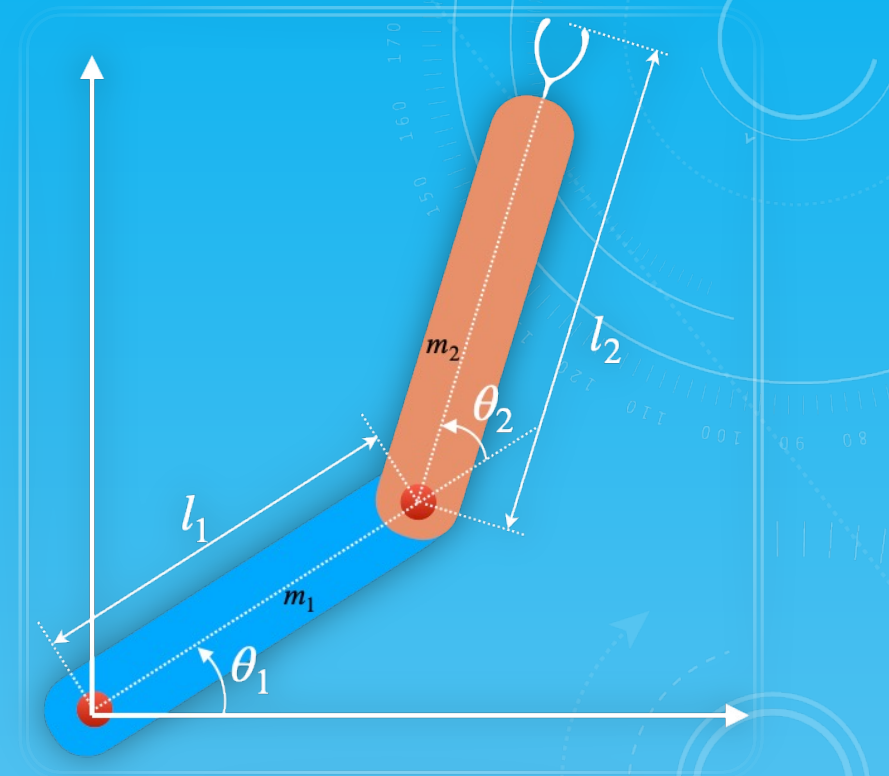
$$z_1 = \theta_1, z_2 = \theta_2, z_3 = \dot{\theta}_1, z_4 = \dot{\theta}_2$$

$$\dot{z}_1 = \dot{\theta}_1 = z_3$$

$$\dot{z}_2 = \dot{\theta}_2 = z_4$$

$$\dot{z}_3 = \ddot{\theta}_1 = \frac{D\tau_1 - B\tau_2 + BF - DE}{AD - BC}$$

$$\dot{z}_4 = \ddot{\theta}_2 = \frac{-C\tau_1 + A\tau_2 + EC - AF}{AD - BC}$$



$$A = \frac{1}{3}m_1l_1^2 + m_2 \left( l_1^2 + \frac{1}{3}l_2^2 + l_1l_2 \cos(\theta_2) \right)$$

$$B = C = \frac{1}{3}m_2l_2^2 + \frac{1}{2}m_2l_1l_2 \cos(\theta_2)$$

$$D = \frac{1}{3}m_2l_2^2$$

$$E = -m_2l_1l_2 \sin(\theta_2) \left( \dot{\theta}_1\dot{\theta}_2 + \frac{1}{2}\dot{\theta}_2^2 \right)$$

$$F = \left( \frac{1}{2}m_2l_1l_2 \sin(\theta_2) \right) \dot{\theta}_1^2$$

# TWO-LINK ROBOT DYNAMICS

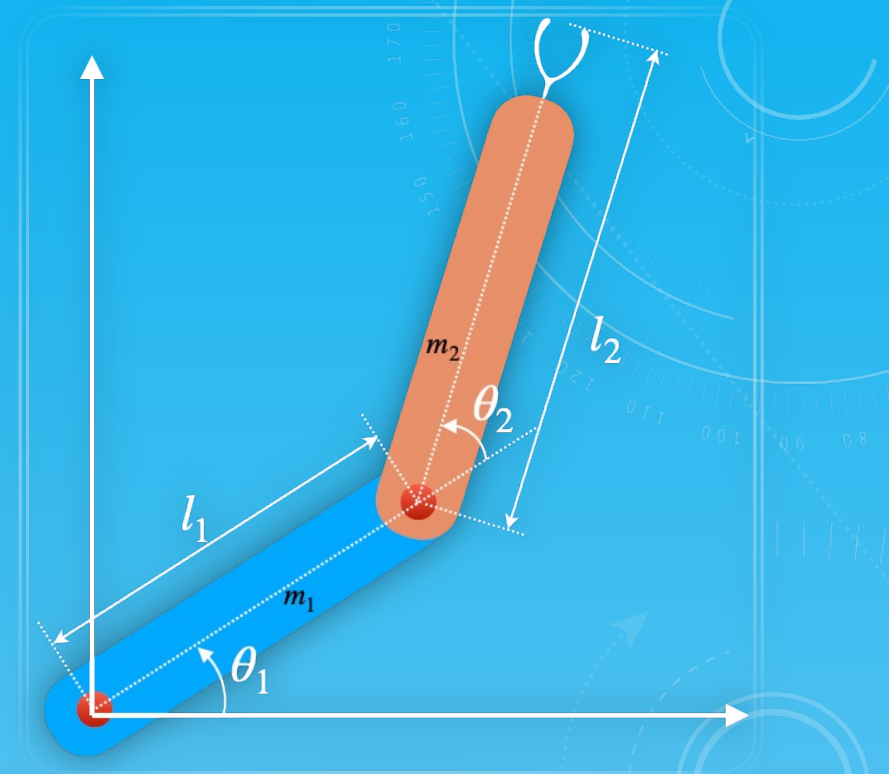
- $\tau_1 = \left( \frac{1}{3}m_1l_1^2 + m_2 \left( l_1^2 + \frac{1}{3}l_2^2 + l_1l_2 \cos(\theta_2) \right) \right) \ddot{\theta}_1 + \left( \frac{1}{3}m_2l_2^2 + \frac{1}{2}m_2l_1l_2 \cos(\theta_2) \right) \ddot{\theta}_2 - m_2l_1l_2 \sin(\theta_2) \left( \dot{\theta}_1\dot{\theta}_2 + \frac{1}{2}\dot{\theta}_2^2 \right)$
- $\tau_2 = m_2 \left( \frac{1}{3}l_2^2 + \frac{1}{2}l_1l_2 \cos(\theta_2) \right) \ddot{\theta}_1 + \left( \frac{1}{3}m_2l_2^2 \right) \ddot{\theta}_2 + \left( \frac{1}{2}m_2l_1l_2 \sin(\theta_2) \right) \dot{\theta}_1^2$

$$\ddot{\theta}_1 = \frac{D\tau_1 - B\tau_2 + BF - DE}{AD - BC}$$

$$\ddot{\theta}_2 = \frac{-C\tau_1 + A\tau_2 + EC - AF}{AD - BC}$$

$$z_1 = \theta_1, z_2 = \theta_2, z_3 = \dot{\theta}_1, z_4 = \dot{\theta}_2$$

$$\begin{Bmatrix} \dot{z}_1 \\ \dot{z}_2 \\ \dot{z}_3 \\ \dot{z}_4 \end{Bmatrix} = \begin{Bmatrix} z_2 \\ z_4 \\ \frac{D\tau_1 - B\tau_2 + BF - DE}{AD - BC} \\ \frac{-C\tau_1 + A\tau_2 + EC - AF}{AD - BC} \end{Bmatrix} = f(t, \mathbf{z}, \boldsymbol{\tau})$$



$$A = \frac{1}{3}m_1l_1^2 + m_2 \left( l_1^2 + \frac{1}{3}l_2^2 + l_1l_2 \cos(\theta_2) \right)$$

$$B = C = \frac{1}{3}m_2l_2^2 + \frac{1}{2}m_2l_1l_2 \cos(\theta_2)$$

$$D = \frac{1}{3}m_2l_2^2$$

$$E = -m_2l_1l_2 \sin(\theta_2) \left( \dot{\theta}_1\dot{\theta}_2 + \frac{1}{2}\dot{\theta}_2^2 \right)$$

$$F = \left( \frac{1}{2}m_2l_1l_2 \sin(\theta_2) \right) \dot{\theta}_1^2$$

# SOLUTION

- Euler's method
  - $\frac{dz}{dt} = f(t, z)$
  - $\frac{z_{t+\Delta t} - z_t}{\Delta t} = f(t, z_t)$
  - $z_{t+\Delta t} = z_t + \Delta t f(t, z_t)$

# SOLUTION

- Runge-Kutta method
  - $\frac{dz}{dt} = f(t, z)$
  - $z_{t+\Delta t} = z_t + \frac{\Delta t}{6} (k_1 + 2k_2 + 2k_3 + k_4)$ 
    - $k_1 = f(t, z_t)$
    - $k_2 = f\left(t + \frac{\Delta t}{2}, z_t + \Delta t \frac{k_1}{2}\right)$
    - $k_3 = f\left(t + \frac{\Delta t}{2}, z_t + \Delta t \frac{k_2}{2}\right)$
    - $k_4 = f(t + \Delta t, z_t + \Delta t k_3)$

# CONTROL STRATEGIES

- Open-loop controllers
- Closed-loop controllers
- Fuzzy logic controllers
- ML-based controllers
- ...

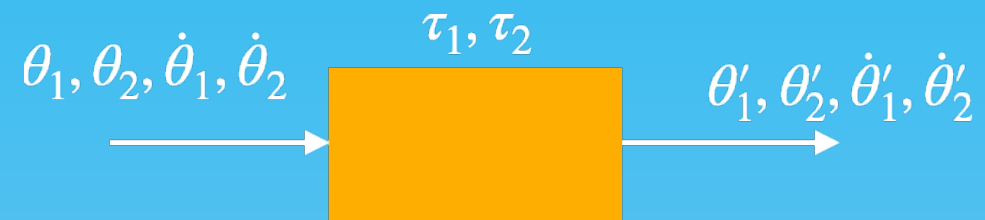


# CLOSED-LOOP CONTROLLERS

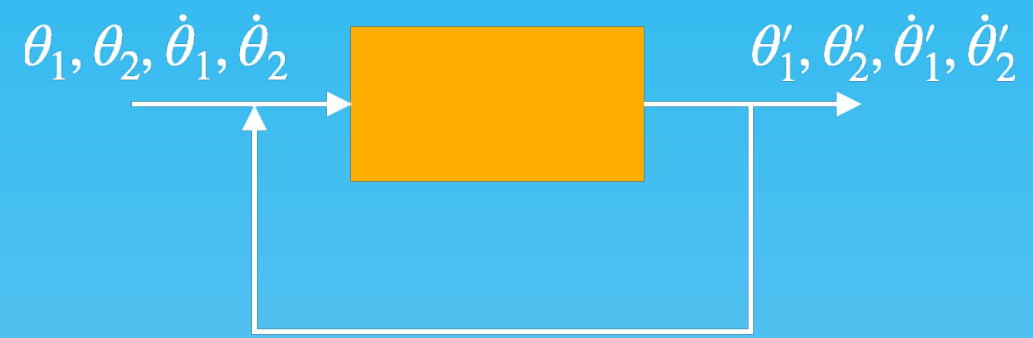
- PID controller

# SOLUTION

- Open loop control



# ERROR

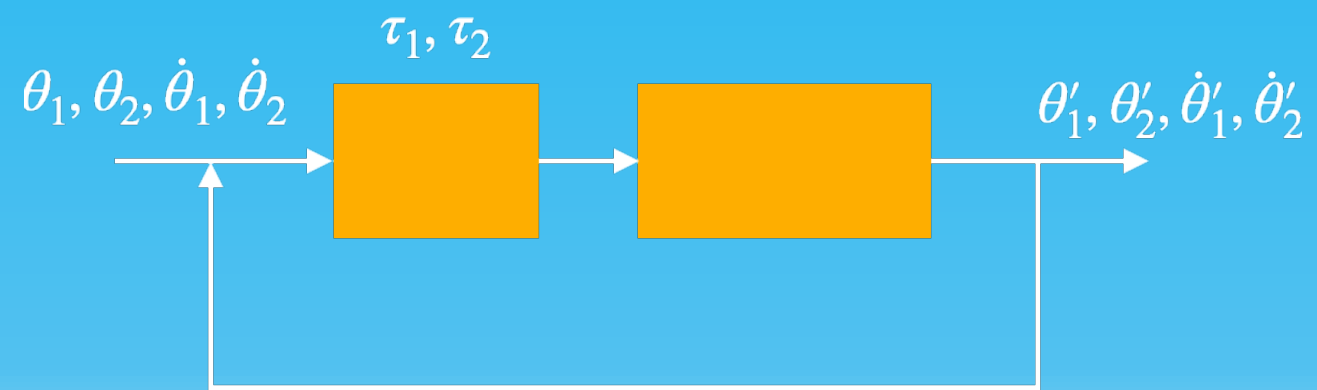


# ERROR

- $e_1 = \theta_1 - \theta'_1$
- $e_2 = \theta_2 - \theta'_2$
- $\dot{e}_1 = \dot{\theta}_1 - \dot{\theta}'_1$
- $\dot{e}_2 = \dot{\theta}_2 - \dot{\theta}'_2$



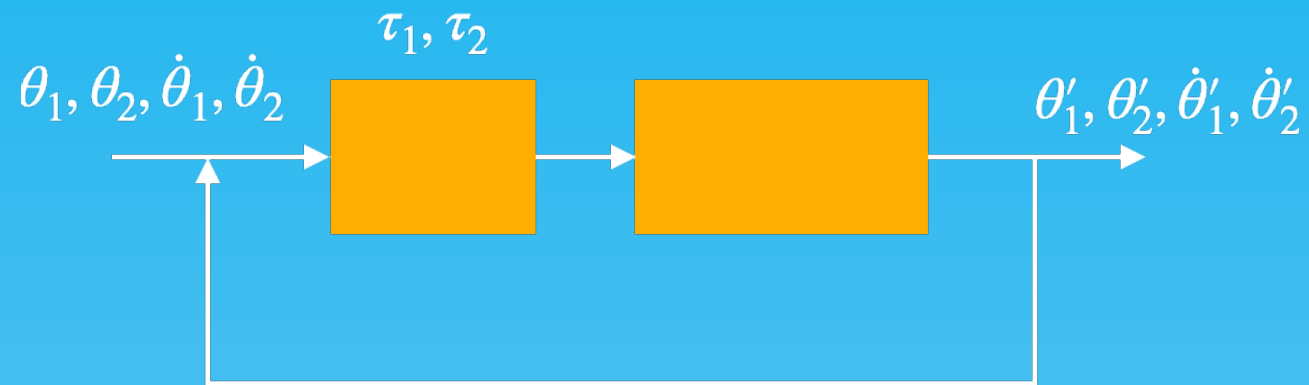
# ERROR



# ERROR

- $\tau_1 = F_1(\theta_1, \dot{\theta}_1, \theta_2, \dot{\theta}_2)$
- $\tau_2 = F_2(\theta_1, \dot{\theta}_1, \theta_2, \dot{\theta}_2)$

- $\tau_1 = K_p e_1 + K_d \dot{e}_1 + K_i \int_0^t e_1 dt$



# CONTROL STRATEGIES

- Open-loop controllers
- Closed-loop controllers
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- ...

# OPEN-LOOP CONTROLLERS

STEPPER-MOTOR

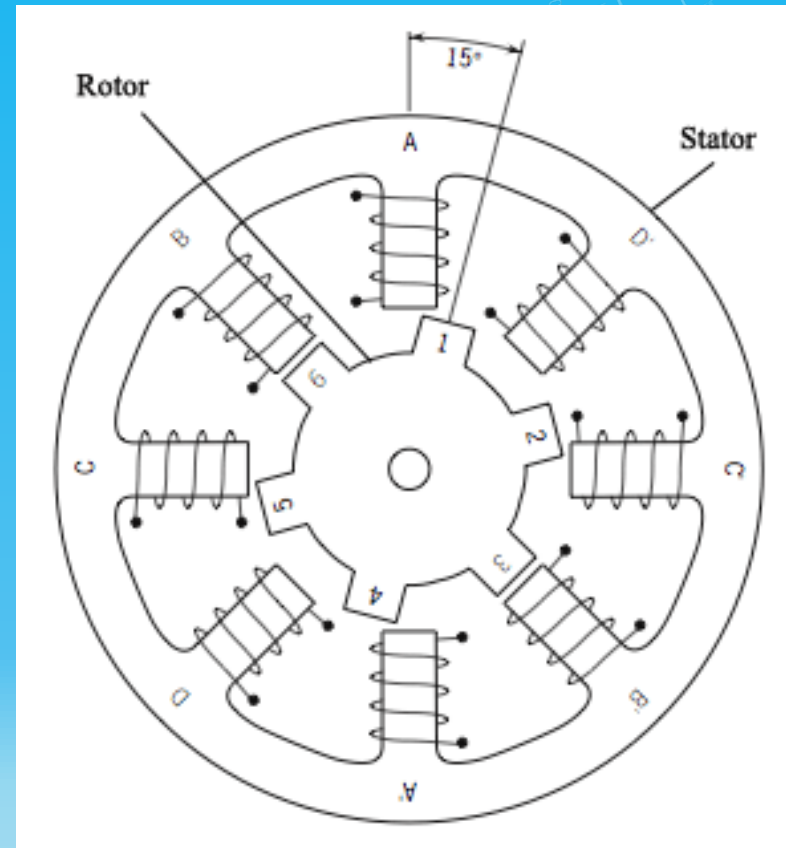


Image source:

<https://circuitdigest.com/sites/default/files/inlineimages/u/Stepper-Motor-Internal-Structure.png>



# FUZZY LOGIC CONTROL

- Rules-based

$$\ddot{\theta} = \frac{g \sin \theta + \cos \theta \left( \frac{-F - ml\dot{\theta}^2 \sin \theta}{M + m} \right)}{l \left( \frac{4}{3} - \frac{m \cos^2 \theta}{M + m} \right)}$$

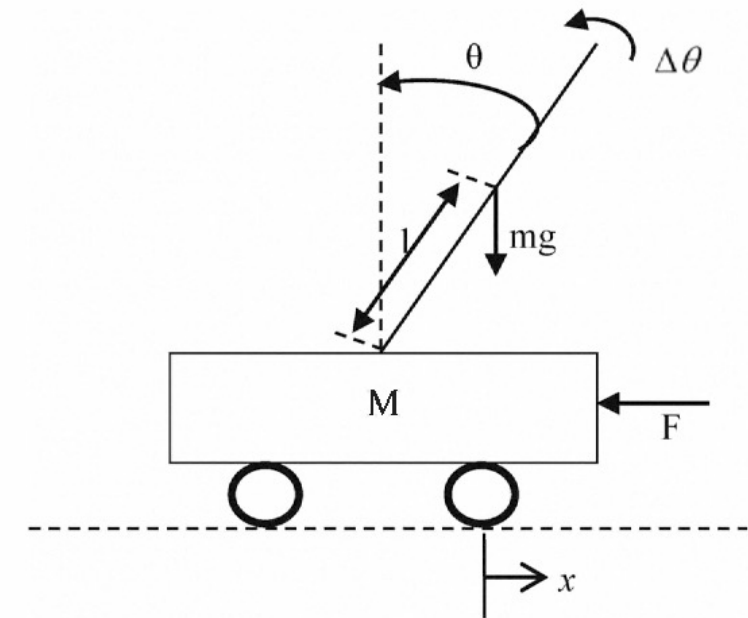


Figure 2. Cart-pole typed inverted pendulum system

Image source:

<https://www.semanticscholar.org/paper/Fuzzy-logic-controller-for-an-inverted-pendulum-Shill-Akhand/e6cf50180f74be11ffd7d9d520b36dd1650aae6c/figure/1>

# FUZZY LOGIC CONTROL

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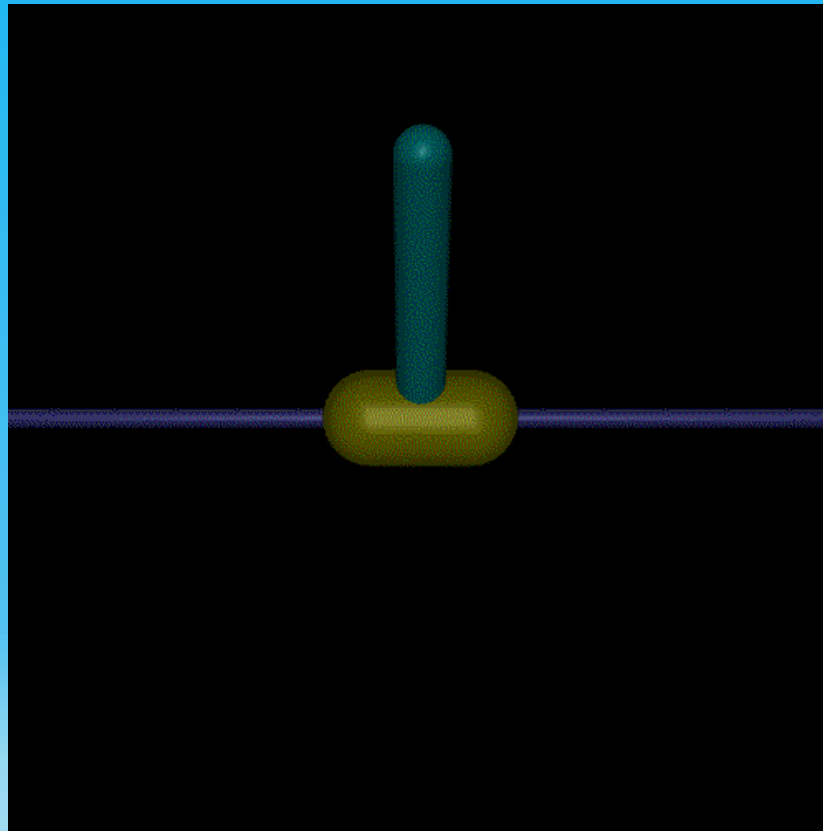


Image source: [https://mgoulao.github.io/gym-docs/\\_images/inverted\\_pendulum.gif](https://mgoulao.github.io/gym-docs/_images/inverted_pendulum.gif)

$$\ddot{\theta} = \frac{g \sin \theta + \cos \theta \left( \frac{-F - ml\dot{\theta}^2 \sin \theta}{M + m} \right)}{l \left( \frac{4}{3} - \frac{m \cos^2 \theta}{M + m} \right)}$$

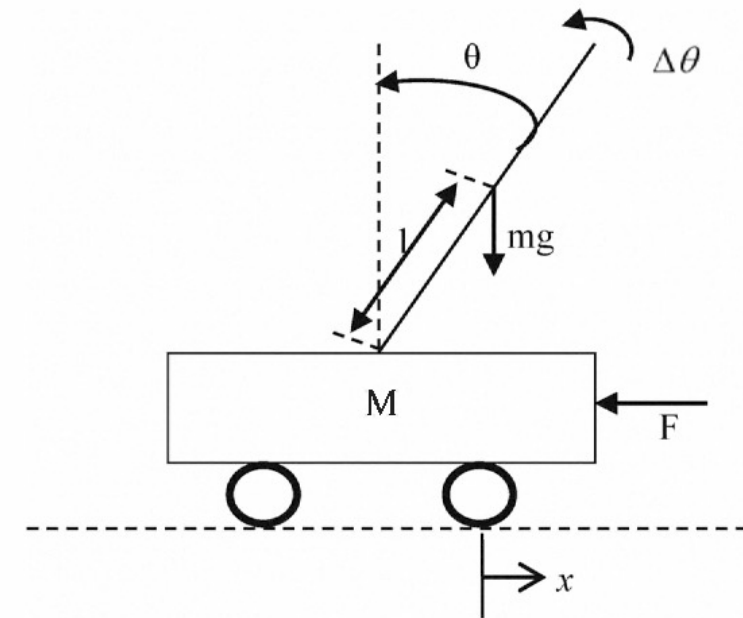


Figure 2. Cart-pole typed inverted pendulum system

Image source:

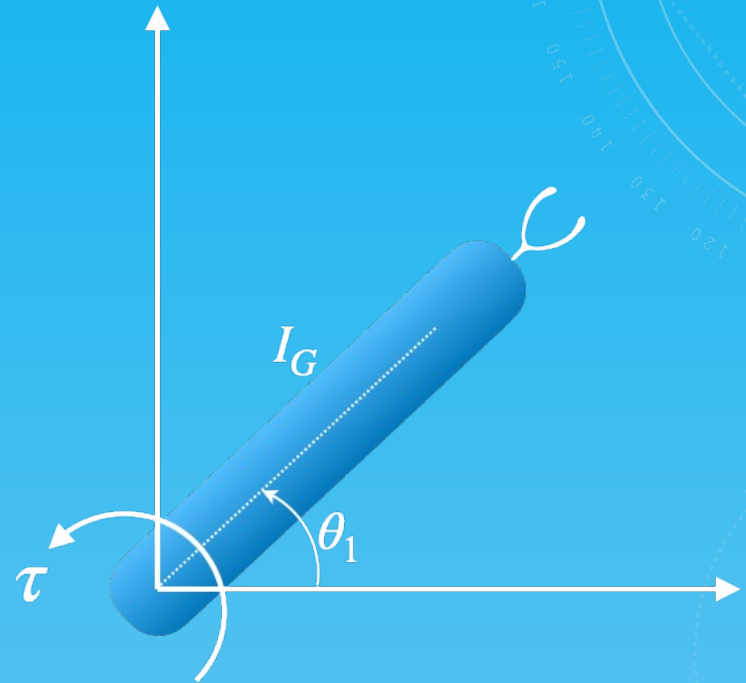
<https://www.semanticscholar.org/paper/Fuzzy-logic-controller-for-an-inverted-pendulum-Shill-Akhand/e6cf50180f74be11ffd7d9d520b36dd1650aae6c/figure/1>

# MACHINE LEARNING

- Data-driven controlling

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- Data-driven controlling
  - Joint flexibility
  - Link flexibility
  - Base flexibility



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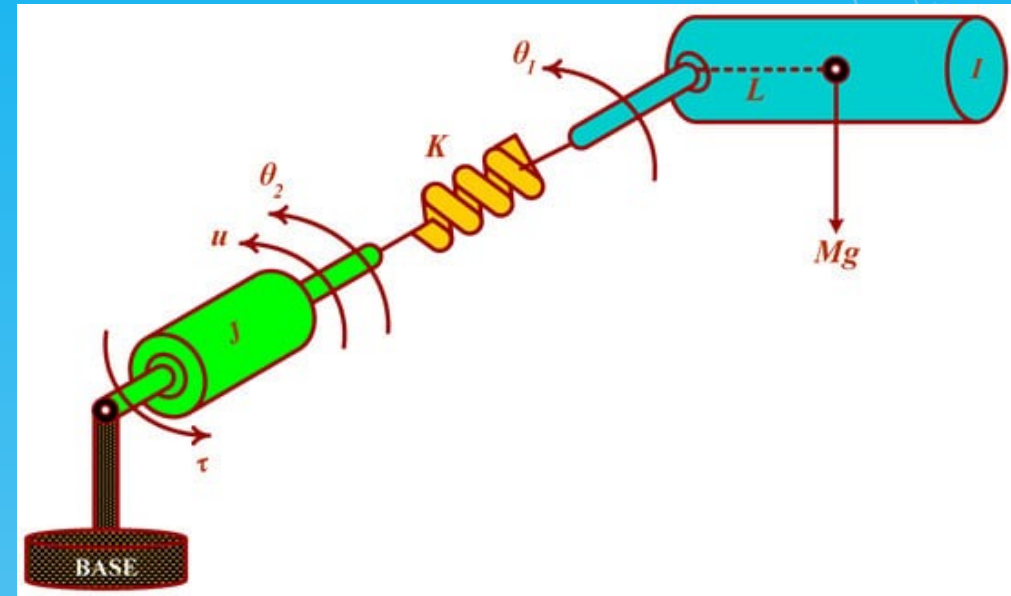


Image source: [https://www.mdpi.com/sensors/sensors-21-03252/article\\_deploy/html/images/sensors-21-03252-g001-550.jpg](https://www.mdpi.com/sensors/sensors-21-03252/article_deploy/html/images/sensors-21-03252-g001-550.jpg)

# MACHINE LEARNING

- Data-driven controlling
  - Joint flexibility
  - Link flexibility
  - Base flexibility

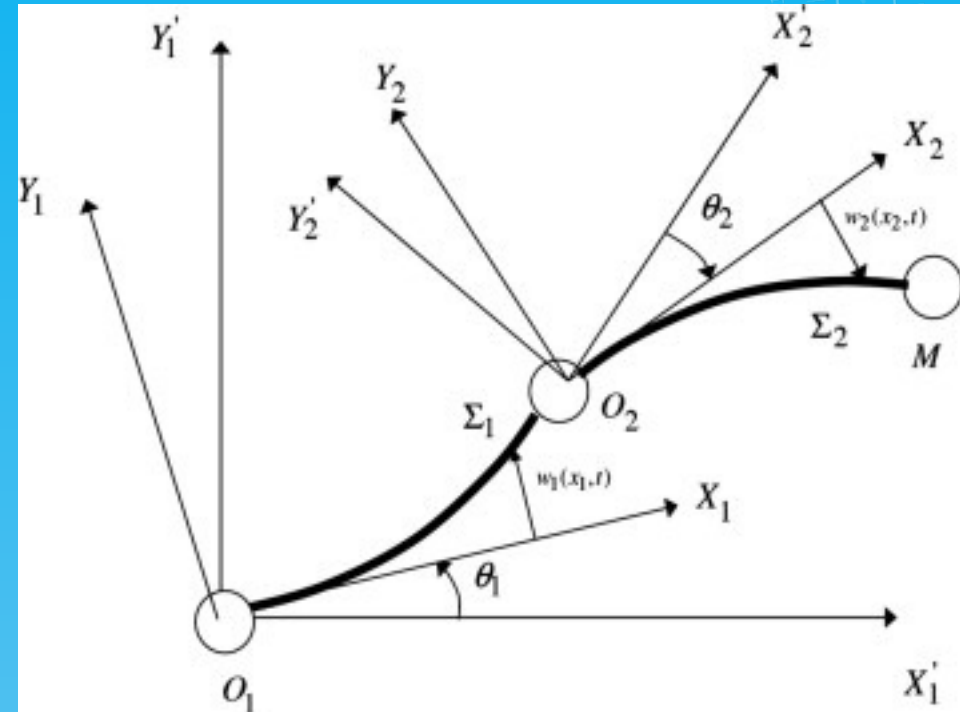


Image source: <https://ars.els-cdn.com/content/image/1-s2.0-S0307904X09000183-gr2.jpg>

# MODEL PREDICTIVE CONTROL

## Optimal Control

- Minimise

$$J = \mathbf{e}_1^2 + \mathbf{e}_2^2 + \cdots + \mathbf{e}_N^2 + \boldsymbol{\tau}_0^2 + \boldsymbol{\tau}_1^2 + \cdots + \boldsymbol{\tau}_{N-1}^2$$

- subject to

$$\mathbf{z}_{k+1} = \mathbf{z}_k + \Delta t \mathbf{f}(t, \mathbf{z}_k, \boldsymbol{\tau}_k) \quad \text{for } k = 0, 1, 2, \dots, N-1$$

- where

$$\mathbf{e}_i = \mathbf{z}_i - \mathbf{z}_d$$

$$\boldsymbol{\tau}_i = \begin{Bmatrix} \tau_1 \\ \tau_2 \end{Bmatrix} \text{ at } i^{\text{th}} \text{ step}$$

# MODEL PREDICTIVE CONTROL

## Optimal Control

- Minimise

$$J = (\mathbf{z}_1 - \mathbf{z}_d)^2 + (\mathbf{z}_2 - \mathbf{z}_d)^2 + \cdots + (\mathbf{z}_N - \mathbf{z}_d)^2 + \boldsymbol{\tau}_0^2 + \boldsymbol{\tau}_1^2 + \cdots + \boldsymbol{\tau}_{N-1}^2$$

- subject to

$$\mathbf{z}_1 = \mathbf{z}_0 + \Delta t \mathbf{f}(t, \mathbf{z}_0, \boldsymbol{\tau}_0)$$

$$\mathbf{z}_2 = \mathbf{z}_1 + \Delta t \mathbf{f}(t, \mathbf{z}_1, \boldsymbol{\tau}_1)$$

$$\mathbf{z}_3 = \mathbf{z}_2 + \Delta t \mathbf{f}(t, \mathbf{z}_2, \boldsymbol{\tau}_2)$$

$\vdots$

$$\mathbf{z}_N = \mathbf{z}_{N-1} + \Delta t \mathbf{f}(t, \mathbf{z}_{N-1}, \boldsymbol{\tau}_{N-1})$$



# MODEL PREDICTIVE CONTROL

## Optimal Control

- Minimise

$$(\mathbf{z}_1 - \mathbf{z}_d)^T(\mathbf{z}_1 - \mathbf{z}_d) + (\mathbf{z}_2 - \mathbf{z}_d)^T(\mathbf{z}_2 - \mathbf{z}_d) + \cdots + (\mathbf{z}_N - \mathbf{z}_d)^T(\mathbf{z}_N - \mathbf{z}_d) + \boldsymbol{\tau}_0^T \boldsymbol{\tau}_0 + \boldsymbol{\tau}_1^T \boldsymbol{\tau}_1 + \cdots + \boldsymbol{\tau}_{N-1}^T \boldsymbol{\tau}_{N-1}$$

- subject to

$$\mathbf{z}_1 = \mathbf{z}_0 + \Delta t \mathbf{f}(t, \mathbf{z}_0, \boldsymbol{\tau}_0)$$

$$\mathbf{z}_2 = \mathbf{z}_1 + \Delta t \mathbf{f}(t, \mathbf{z}_1, \boldsymbol{\tau}_1)$$

$$\mathbf{z}_3 = \mathbf{z}_2 + \Delta t \mathbf{f}(t, \mathbf{z}_2, \boldsymbol{\tau}_2)$$

$$\vdots$$

$$\mathbf{z}_N = \mathbf{z}_{N-1} + \Delta t \mathbf{f}(t, \mathbf{z}_{N-1}, \boldsymbol{\tau}_{N-1})$$

# MODEL PREDICTIVE CONTROL

## Optimal Control

- Minimise

$$(\mathbf{z}_1 - \mathbf{z}_d)^T \mathbf{Q}(\mathbf{z}_1 - \mathbf{z}_d) + (\mathbf{z}_2 - \mathbf{z}_d)^T \mathbf{Q}(\mathbf{z}_2 - \mathbf{z}_d) + \cdots + (\mathbf{z}_N - \mathbf{z}_d)^T \mathbf{Q}(\mathbf{z}_N - \mathbf{z}_d) + \boldsymbol{\tau}_0^T \mathbf{R} \boldsymbol{\tau}_0 + \boldsymbol{\tau}_1^T \mathbf{R} \boldsymbol{\tau}_1 + \cdots + \boldsymbol{\tau}_{N-1}^T \mathbf{R} \boldsymbol{\tau}_{N-1}$$

- subject to

$$\mathbf{z}_1 = \mathbf{z}_0 + \Delta t \mathbf{f}(t, \mathbf{z}_0, \boldsymbol{\tau}_0)$$

$$\mathbf{z}_2 = \mathbf{z}_1 + \Delta t \mathbf{f}(t, \mathbf{z}_1, \boldsymbol{\tau}_1)$$

$$\mathbf{z}_3 = \mathbf{z}_2 + \Delta t \mathbf{f}(t, \mathbf{z}_2, \boldsymbol{\tau}_2)$$

$$\vdots$$

$$\mathbf{z}_N = \mathbf{z}_{N-1} + \Delta t \mathbf{f}(t, \mathbf{z}_{N-1}, \boldsymbol{\tau}_{N-1})$$

# MODEL PREDICTIVE CONTROL

## Optimal Control

- Minimise

$$J = \sum_{i=0}^{N-1} (\mathbf{z}_{i+1} - \mathbf{z}_d)^T \mathbf{Q} (\mathbf{z}_{i+1} - \mathbf{z}_d) + \boldsymbol{\tau}_i^T \mathbf{R} \boldsymbol{\tau}_i$$

- subject to

$$\mathbf{z}_{k+1} = \mathbf{z}_k + \Delta t \mathbf{f}(t, \mathbf{z}_k, \boldsymbol{\tau}_k) \quad \text{for } k = 0, 1, 2, \dots, N-1$$

Decision variables:  $\boldsymbol{\tau}_i$

# REINFORCEMENT-BASED CONTROL

## DDPG

- Bellman's equation

$$Q(\mathbf{s}, \mathbf{a}) = R(\mathbf{s}, \mathbf{a}) + \gamma \max_{\mathbf{s}'} Q(\mathbf{s}', \mathbf{a}')$$

- Reward function

$$R(\mathbf{s}, \mathbf{a}) = -(\mathbf{s} - \mathbf{s}_d)^T (\mathbf{s} - \mathbf{s}_d) - \lambda_{\text{torque}} \mathbf{a}^T \mathbf{a}$$

# REINFORCEMENT-BASED CONTROL

## DDPG

- Bellman's equation

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- Reward function

$$R(\mathbf{s}, \mathbf{a}) = -(\mathbf{s} - \mathbf{s}_d)^T (\mathbf{s} - \mathbf{s}_d) - \lambda_{\text{torque}} \mathbf{a}^T \mathbf{a}$$

$$\mathbf{s} = \begin{Bmatrix} \mathbf{z} \\ \mathbf{z}_d \end{Bmatrix}, \mathbf{a} = \boldsymbol{\tau}$$

# REINFORCEMENT-BASED CONTROL

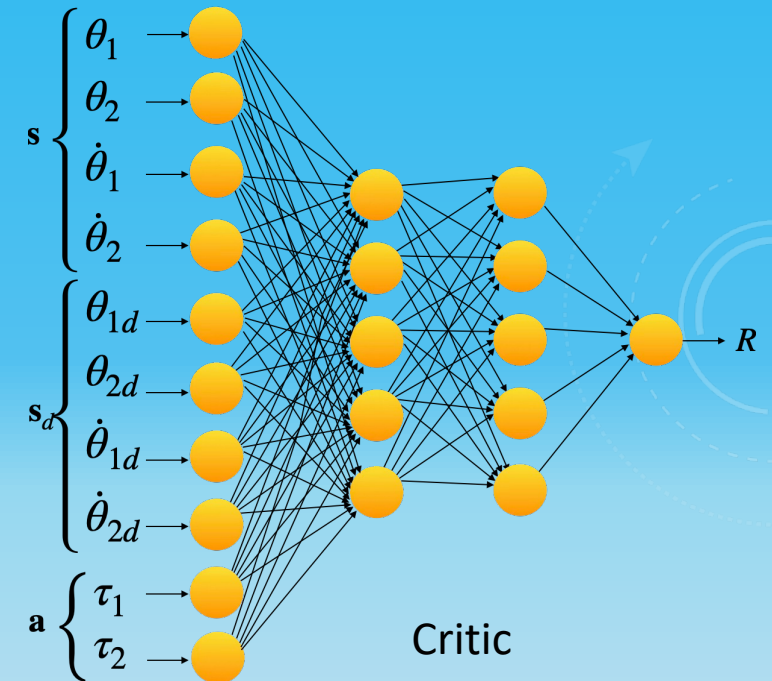
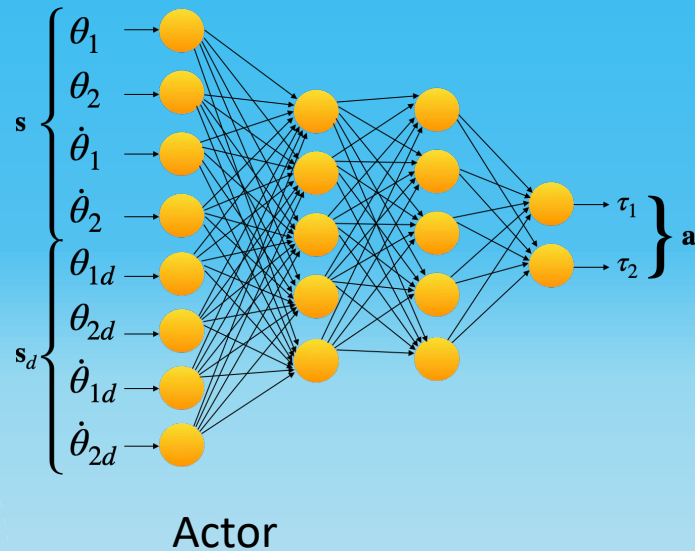
## DDPG

- Bellman's equation

$$Q(s, a) = R(s, a) + \gamma \max_{s'} Q(s', a')$$

- Reward function

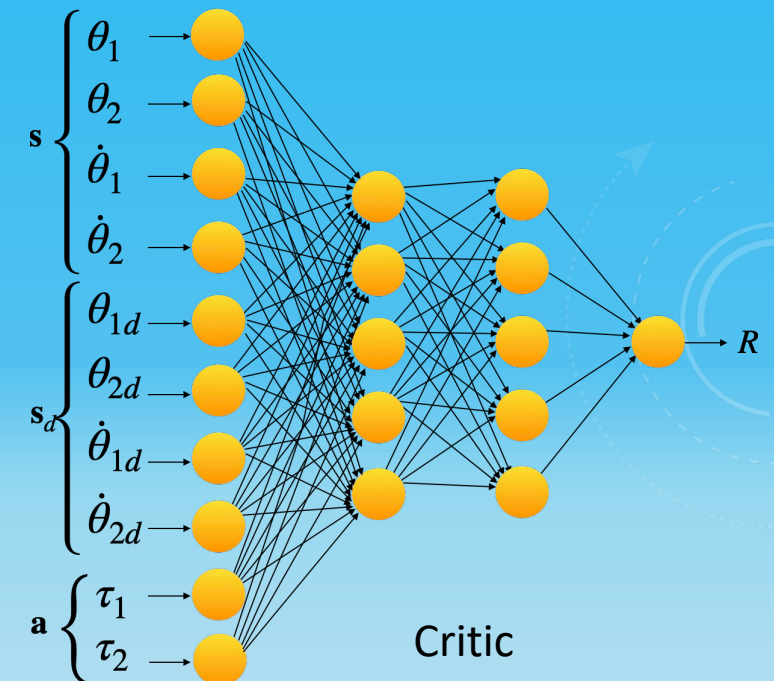
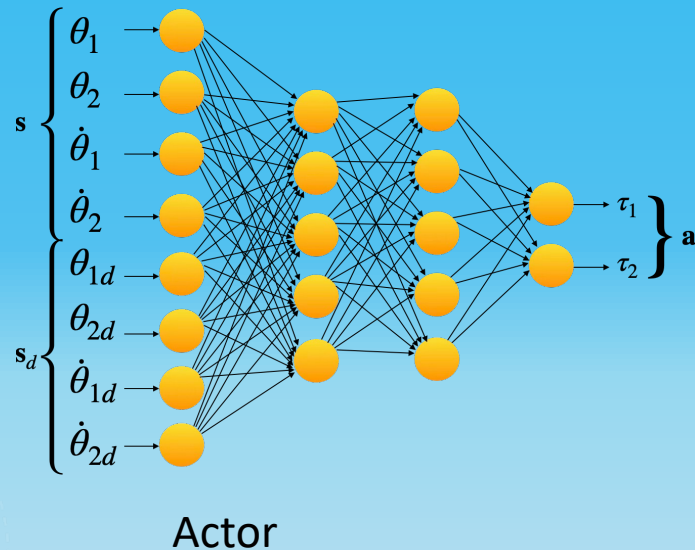
$$R(s, a) = -(s - s_d)^T (s - s_d) - \lambda_{\text{torque}} a^T a$$



# REINFORCEMENT-BASED CONTROL

## DDPG

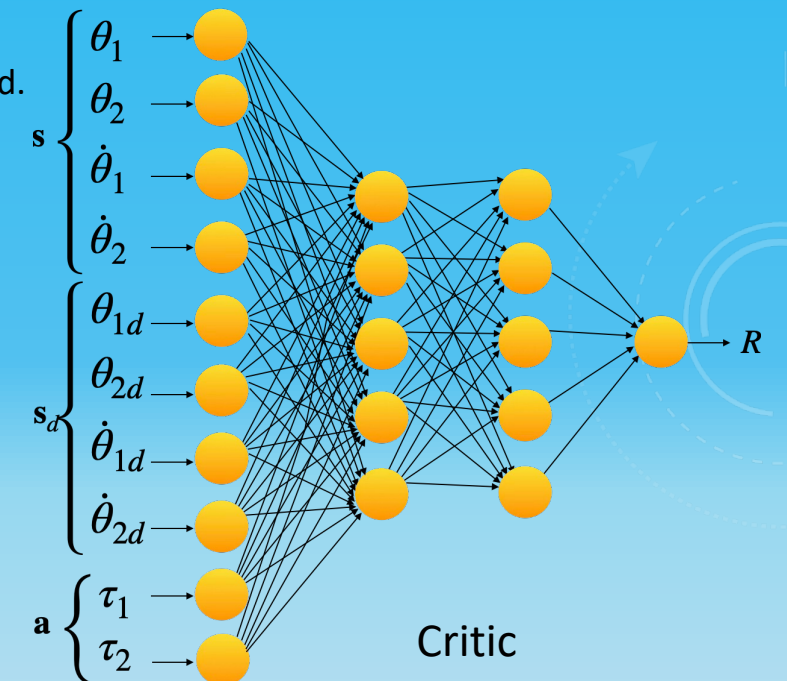
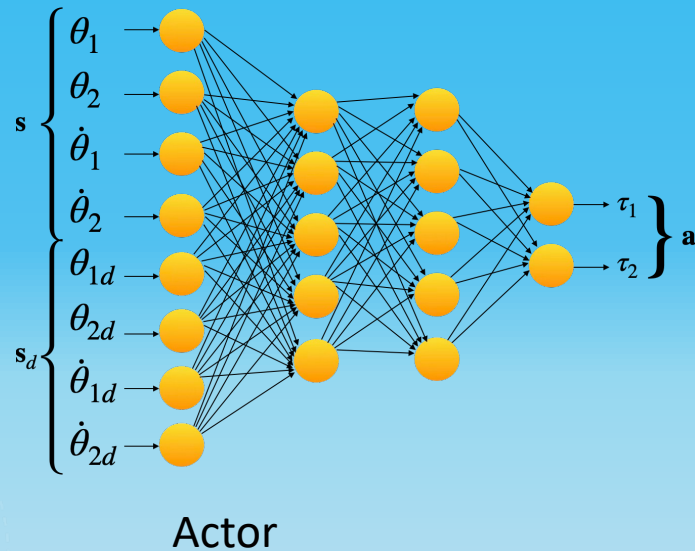
- Actor loss function:  $-Q(\mathbf{s}, \mathbf{s}_d, \mathbf{a})$
- Critic loss function:  $R(\mathbf{s}, \mathbf{a}) + \gamma \max_{\mathbf{s}'} Q(\mathbf{s}', \mathbf{a}') - Q(\mathbf{s}, \mathbf{a})$
- Replay buffer row:  $[\mathbf{s} \quad \mathbf{a} \quad \mathbf{s}' \quad \mathbf{R} \quad \text{done}]$
- $\epsilon$ -greedy policy for actor network actions vs randomised actions



# REINFORCEMENT-BASED CONTROL

## DDPG

- Generation of actions
  - After training, use the actor network with the initial state and the desired state to generate actions for the next step.
  - Find the next state using differential equation and use this as the new input state.
  - Again find the actions using the first step, and repeat until the goal state is reached.





The background is a solid light blue color. It features several faint, white, abstract geometric patterns. These include concentric circles and radial lines, some of which are dashed or dotted. The patterns are distributed across the frame, with a larger, more complex one in the top right corner and smaller, simpler ones in the top left, bottom left, and bottom right corners.

# Queries?

The background is a solid light blue color. It features several faint, white, concentric circular patterns and radial lines, resembling a stylized compass or a technical diagram. These patterns are located in the top-left, top-right, and bottom-left corners of the image.

Thank you!