FLAVR SHOPPING MODE - MAPPED PROMPT UPGRADE (Prompt 1 + Prompt 2)

Update Shopping Mode in the Flavr app to use mapping-based GPT prompts for both Prompt 1 and Prompt

2.

The system currently uses a two-step flow:

- Prompt 1: generates multiple swipeable recipe ideas

- Prompt 2: generates the full recipe for a selected card

Replace the existing static prompt construction logic with the following mapping-driven structure, using the

central config files:

Prompt 1 - Recipe Idea Generator (Mapped)

You are an elite private chef.

Based on the following preferences, suggest 5 unique, flavour-packed recipe ideas that could be made. Each

idea should have a title and a one-sentence description:

Ingredients they want to use: [ingredients list]

Mood: [mood.label] - [mood.description]

Ambition: [ambition.label] - [ambition.description]

Dietary preference: [diet.label] - [diet.description]

Budget: [budget.label] - [budget.description]

Cuisine preference: [cuisine] Time available: [time.label] - [time.description] Available equipment: [available equipment label list] Avoid using: [blocked equipment list] Only return a list of 5 recipe titles and short, enticing one-liners for each. Do not include ingredient lists or steps yet. Prompt 2 - Final Recipe Builder (Mapped) You are an elite private chef. Based on the user's preferences and selected idea, generate the full recipe for: **[selected recipe title]** Mood: [mood.label] - [mood.description] Ambition: [ambition.label] - [ambition.description] Dietary preference: [diet.label] - [diet.description] Budget: [budget.label] - [budget.description] Cuisine preference: [cuisine] Time available: [time.label] - [time.description] Available equipment: [available equipment label list]

Avoid using: [blocked equipment list]

ingredients. [original ingredient list the user provided]
Servings: [serving count]
Please return:
- Title
- Ingredient list with quantities
- Step-by-step instructions
Write instructions in a friendly tone, with helpful technique notes.
Ensure the recipe fully respects the constraints and uses realistic supermarket pricing (GBP).
Use These Config Files:
- moodMap.ts -> mood.label and mood.description
- ambitionMap.ts -> ambition.label, ambition.description
- dietMap.ts -> diet.label, diet.description
- budgetMap.ts -> budget.label, budget.description
- timeMap.ts -> use getTimeRange(sliderValue) -> .label and .description
- equipmentMap.ts -> show both selected and blocked tool names
Implementation Notes:
Inject mapped prompt blocks dynamically based on user quiz data

- If a field is "no restrictions", omit the entire section in the prompt
- Prompt 1 must be lightweight and optimized for swipe preview output
- Prompt 2 must include all context and output a complete recipe in structured format
- Maintain existing GPT streaming logic