FLAVR FRIDGE MODE - MAPPED PROMPT UPGRADE (Prompt 1 + Prompt 2)

Update Fridge Mode in the Flavr app to use mapping-based GPT prompts for both Prompt 1 and Prompt 2.

Fridge Mode uses a two-step flow:

- Prompt 1: generates multiple recipe ideas based on available ingredients
- Prompt 2: generates the full recipe once one idea is selected

Replace the current prompt-building logic with mapped structures using the centralized config files.

Prompt 1 - Recipe Idea Generator (Mapped)

You are an elite private chef.

Based on the user's available ingredients and preferences, suggest 5 exciting recipe ideas.

Each idea should include a recipe title and one short sentence describing what makes it delicious or unique.

Ingredients the user has in their fridge: [ingredients list]

Mood: [mood.label] - [mood.description]

Ambition: [ambition.label] - [ambition.description]

Dietary preference: [diet.label] - [diet.description]

Time available: [time.label] - [time.description]

Available equipment: [available equipment label list]

Avoid using: [blocked equipment list]

Creative Guidance:

Add a subtle variation or elevated element that enhances the recipe without violating any of the user's dietary,

time, ingredient, or equipment constraints. Do not introduce new tools or ingredients the user hasn't

approved. Stay within the defined limits while maximizing flavour variety and originality.

[Random safe instruction]:

- Emphasise contrast in texture or temperature using the available ingredients.

- Add a seasonal element using a common fresh ingredient typical for the time of year.

- Suggest a creative topping or finish using pantry staples or fridge condiments.

- Use an elevated cooking technique that intensifies flavour (e.g. charring, glazing, toasting).

- Highlight one core ingredient by preparing it two ways in the same dish.

- Include a bold or balanced flavour element using allowed herbs, spices, or acid.

- Lean into a classic dish but give it a modern or lighter interpretation.

- Focus on minimal waste by making clever use of scraps or ends.

- Design the dish with visual appeal in mind using only what's available.

Always prioritise maximising flavour to the highest possible level while keeping outputs efficient to generate.

Only return 5 distinct recipe ideas in the format:

- [Recipe Title]: [One-line description]

Do not include ingredients or instructions yet.

Prompt 2 - Final Recipe Builder (Mapped)

| You are an elite private chef. |
|--|
| Based on the user's selected idea and quiz preferences, generate the complete recipe for: |
| **[selected recipe title]** |
| Mood: [mood.label] - [mood.description] |
| Ambition: [ambition.label] - [ambition.description] |
| Dietary preference: [diet.label] - [diet.description] |
| Time available: [time.label] - [time.description] |
| Available equipment: [available equipment label list] |
| Avoid using: [blocked equipment list] |
| |
| Ingredients available: [original ingredient list from fridge] |
| Servings: [serving count] |
| |
| Creative Guidance: |
| Add a subtle variation or elevated element that enhances the recipe without violating any of the user's dietary, |
| time, ingredient, or equipment constraints. Do not introduce new tools or ingredients the user hasn't |
| approved. Stay within the defined limits while maximizing flavour variety and originality. |
| |
| [Use one random token from the same list above.] |
| |
| Always prioritise maximising flavour to the highest possible level while keeping outputs efficient to generate. |
| |
| Please return: |

| - Title |
|---|
| - Ingredient list (with estimated quantities based on what's in the fridge) |
| - Step-by-step instructions |
| |
| Use a friendly, helpful tone. Ensure the recipe is flavour-rich, realistic, uses pantry basics, and only what the |
| user has available. |
| Avoid unnecessary complexity or ingredients requiring unavailable equipment. |
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| Use These Config Files: |
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| - moodMap.ts -> mood.label and mood.description |
| - ambitionMap.ts -> ambition.label, ambition.description |
| - dietMap.ts -> diet.label, diet.description |
| - timeMap.ts -> use getTimeRange(sliderValue) -> .label and .description |
| - equipmentMap.ts -> list both selected and blocked tool names |
| - One safe creative instruction should be randomly chosen per request |
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| Implementation Notes: |
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| - Omit budget and cuisine from Fridge Mode prompts |
| - If any field is "no restrictions", omit that block from the prompt |
| - Prompt 1 must generate swipe-friendly suggestions |
| - Prompt 2 must generate a coherent recipe using only user-provided ingredients and pantry staples |

| - Maintain existing GPT streaming and formatting | | | | |
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