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Research Interests_

Machine learning and deep Learning for graph-structured Data, network mining and analysis, reinforcement learning and multi-agent systems

Education

Stanford University Palo Alto, U.S.A

Ph.D in Computer Science

National Taiwan University (NTU)

B.S. IN COMPUTER SCIENCE AND INFORMATION ENGINEERING 09/2015 - 06/2019

• GPA: 4.20 / 4.30, major GPA: 4.28 / 4.30

Class Rank: 3 / 123

Research & Work Experience

Visiting Student Researcher, Stanford University, PROF. JURE LESKOVEC

Palo Alto, U.S.A 07/2019 - 10/2019

09/2020 -

Taipei, Taiwan

DATA MINING ON TEMPORAL GRAPHS FOR COMPUTER SYSTEMS

- Conducted log mining on a dynamic communication system (data mining on temporal graphs).
- Researched and implemented models that aim to discovery high order causalities/dependencies.

Research Intern, Montreal Institute for Learning Algorithms (MILA), PROF. JIAN TANG

Montreal, Canada

VGRAPH: A GENERATIVE MODEL FOR JOINT COMMUNITY DETECTION AND NODE REPRESENTATION LEARNING [NeurIPS-19]

01/2019 - 05/2019

- Proposed a generative model that models community assignment as discrete latent variable and is optimized using variational inference.
- Outperformed state-of-the-art baselines in both community detection tasks and node classification tasks.

INFOGRAPH: UNSUPERVISED AND SEMI-SUPERVISED GRAPH-LEVEL REPRESENTATION LEARNING VIA MUTUAL INFORMATION MAXIMIZATION [ICLR-20]

- · Proposed to adopt mutual information maximization techniques for both unsupervised and semi-supervised whole graph learning.
- Outperformed baselines in both unsupervised graph classification and semi-supervised molecular property prediction tasks (QM9).

Research Assistant, Multimedia Indexing, Retrieval, and Analysis Lab, PROF. WINSTON HSU

Taipei, Taiwan

ORGAN AT RISK SEGMENTATION WITH MULTIPLE MODALITY

01/2018 - 12/2018

- · Proposed to use GAN to improve segmentation performance on medical images with multiple modalities.
- Researched and implemented Faster-RCNN and Mask-RCNN.

NEURAL NETWORK AS NEURAL NETWORK INPUT

• Existing benchmark graph datasets are limited to social networks, citation networks, or bioinformatic datasets. In this paper, we extend the realm of graph benchmark datasets to computation graphs of neural networks.

Machine Learning Engineer Intern, Appier

Taipei, Taiwan

Researched and implemented RNN-based and graph-based recommendation methods using real world datasets.

03/2018 - 09/2018 Taipei, Taiwan

Undergraduate Researcher, Machine Discovery & Network Mining Lab, PROF. SHOU-DE LIN

03/2017 - 09/2018

A REGULATION ENFORCEMENT SOLUTION FOR MULTI-AGENT REINFORCEMENT LEARNING [AAMAS-19]

• Proposed a regulation enforcement solution for normative multi-agent systems.

· Utilized empirical game-theoretic analysis to show that our method makes mutual compliant the new Nash Equilibrium.

DESIGNING NON-GREEDY REINFORCEMENT LEARNING AGENTS WITH DIMINISHING REWARD SHAPING [AIES-18 (Oral)]

- Proposed a cost-effective method to train non-greedy reinforcement learning (RL) agents.
- · Conducted multi-agent RL simulations to prove that our method achieved non-homogeneous equality.

A MEMORY-NETWORK BASED SOLUTION FOR MULTIVARIATE TIME-SERIES FORECASTING

- Proposed a memory network-based model for time series prediction with interpretable attention mechanism.
- $\bullet \ \ \text{Outperformed state-of-the-art baselines in both univariate and multivariate time series prediction}.$

ADAPTIVE NETWORK SCALING FOR DEEP RECTIFIER REINFORCEMENT LEARNING MODELS

- · Provided a thorough study on how reward scaling can affect performance of deep reinforcement learning agents.
- Proposed an adaptive network scaling framework to find a suitable scale of rewards during learning for better performance.

Quantitative Research Intern, WorldQuant

Taipei, Taiwan

• Achieved gold level distinction (ranked highest out of all interns).

01/2018 - 02/2018

Microsoft Student Partner, Microsoft

Taipei & Seattle, Washington

• Workshop lecturer on machine learning and deep learning.

09/2017 - 06/2018

• Attended Microsoft Build Conference as the representative for Taiwan.

Software Engineering Intern, Google

Taipei, Taiwan

• Developed full stack applications for Android Team's project Treble.

07/2017 - 09/2017

Publications

- 1. **Fan-yun Sun**, Meng Qu, Jordan Hoffman, Chin-Wei Huang, Jian Tang "vGraph: A Generative Model for Joint Community Detection and Node Representation Learning", in proceedings of *Conference on Neural Information Processing Systems (NeurIPS 2019)*
- 2. **Fan-Yun Sun**, Jordan Hoffman, Vikas Verma, Jian Tang, "InfoGraph: Unsupervised and Semi-supervised Graph-Level Representation Learning via Mutual Information Maximization", *International Conference on Learning Representations (ICLR 2020) (Spotlight)*.
- Fan-Yun Sun, Yen-Yu Chang, Yueh-Hua Wu, Shou-De Lin, "A Regulation Enforcement Solution for Multi-agent Reinforcement Learning", in proceedings of International Conference on Autonomous Agents and Multi-Agent Systems (AAMAS 2019)
- 4. **Fan-Yun Sun**, Yen-Yu Chang, Yueh-Hua Wu, Shou-De Lin, "Designing Non-greedy Reinforcement Learning Agents with Diminishing Reward Shaping", in proceedings of *AAAI/ACM conference on AI, Ethics, Society 2018 (Oral)*
- 5. Yen-Yu Chang, Fan-yun Sun, Yueh-Hua Wu, Shou-De Lin, "A Memory-Network Based Solution for Multivariate Time-Series Forecasting", Preprint Arxiv:1809.02105 2018
- 6. Yueh-Hua Wu, **Fan-yun Sun**, Yen-Yu Chang, Shou-De Lin, "ANS: Adaptive Network Scaling for Deep Rectifier Reinforcement Learning Models", **Preprint Arxiv:1809.02112 2018**
- Kuan-Lun Tseng, Winston Hsu, Chun-ting Wu, Ya-Fang Shih, Fan-Yun Sun, "Organ At Risk Segmentation with Multiple Modality", Preprint Arxiv:1910.07800 2018

Honors & Awards

(complete list at https://fanyun-sun.github.io/#awards)

- 2019 **Appier Scholarship**, Travel grant for NeurIPS 2019
- 2018 Ranked 19th / 4180 teams, KDD CUP Main Track
- 2018 Ranked 4th / 4180 teams, KDD CUP Long Term Prediction Track
- 2018 **Research Project Grant**, Institute for Information Industry of Taiwan
- 2018 Intern of the year Award, Microsoft Student Partner
- 2017 Finalist (Top 12), Formosa Response Selection Chatbot Competition
- 2017 **Top 1000**, Google Code Jam
- 2016 1st Place, ACM ICPC Regional Contest
- 2016 **2nd Place**, Newcomers for ACM-ICPC Taiwan Online Programming Contest
- 2016 **3rd Place**, NTU ACM ICPC Ranking
- 2017 **Best Project Award**, Probability Final Project Contest
- 2016 Ranked 3rd/280+ students, Data Structure and Algorithm Final Project Contest
- 15,16 **Presidential Awards**, National Taiwan University
- 2014 Finalist (Top 30), International Physics Olympiad Domestic Final

Teaching & Presentation

(slides available at https://fanyun-sun.github.io/#teaching)

Teaching Assistant, Data Structures and Algorithms (Spring 2017), Prof. Jyh-Shing Roger Jang *Workshop Lecturer*, Intro to deep learning and frameworks compared, Microsoft Student Partner *Presenter*, Drug Discovery & Graph Neural Networks, MILA Graph Reading Group

02/2017 - 06/2017 10/2017 04/2019

Selected Side Projects

(complete list at https://fanyun-sun.github.io/#projects)

Intelligent Conversational Bot of TV / Movie

• Designed and implemented an AI chatbot of TV / Movie.

 Involved in crawling data, training language understanding models and seq2seq natural language generation models, and experimenting RLbased dialogue tracker.

Response Selection Chatbot

2017

2017

Our solution is an ensemble of the following three models: a Sequential Matching Network, a RNN model, and a model that averages word
vectors.

E-monitor 2017

· Implemented an Android app that integrates with IOT devices to monitor electronic devices in real-time.

Activities

Tech Director, NTU Student Association

2018 - 2019

• Manage websites and provide services to all NTU students.

Chair, Alumni Association Performance Night

2017

· Organized annual performance night for alumni association involving 100+ participants.

Skills.

Natural Languages Operating Systems Programming Languages Deep Learning Libraries

Natural Languages English, Chinese (Mandarin)

GNU/Linux (Ubuntu & Arch Linux), Mac OSX, Windows Python, C/C++, Shell, Git, Java, Javascript, Matlab, ŁTFX

rning Libraries Pytorch, Tensorflow, Keras