

ROLL NO

--	--	--	--	--	--	--	--	--	--	--	--

Total number of pages:[01]

Page No. [01 / 01]

Total number of questions: [04]

B.ARCH. – 1st Sem.
Architectural Graphics -I
Subject Code : AR-104

Time allowed: 4 Hrs

Max Marks:[40]

Important Instructions:

- Assume any missing data.
- Attempt any **two** questions **from PART- B**
- **Ques. 1 is compulsory from PART –A.**
- Students are required to bring their own Architectural instruments / colors / brushes, etc.
- **No sharing will be allowed**

PART –A

Q1) Draw a market scene in water colors only showing trees, human figures, vehicles, lamp posts, [20]
Street furniture, buildings, etc.

PART –B

Q.2) Draw a color wheel using primary, secondary and tertiary colors. [10]

Q3) Compose a sketch using the following objects. Two bottles , an apple , a book , 3 candles .
Show proper effect of light and shade. [10]

Q4) Define Tints , Shades , Tones , Chroma and Hue . Use different grades of pencil rendering [10]
to show Texture of stone work, brick , tyre , wood

----- XXX -----